SKIING

CAT. NO.
26-3058

Radio Shack TRS-80 COLOR COMPUTER™

Skiing

Radio Shack®
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FORT WORTH, TEXAS 76102

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Introduction

Welcome to Skiing, a fast-moving, exciting game that can be enjoyed by the ski 'aficionado' as well as the aspiring novice.

Whether you are ready for the Winter Olympics or just getting off the ground, you'll enjoy the challenge of this 3-Dimensional "sport" that can be played in your own home.

Object

The object of the game is to maneuver yourself down the slope to the "finish banner" in the least amount of time while steering between all pairs of flags or "gates".

Setting Up

Make sure the right joystick is properly connected to the computer (the left joystick is not used). Turn on the TV and turn up the volume slightly. Insert the Skiing cartridge in the slot on the right side of the computer. When you turn on the computer a menu of choices will appear. The choices and the function of each follow.

1) START GAME — Pull the joystick all the way back and press (1) . When you push the joystick forward the "starter" will say, "Get ready, get set . . .", and a gun will signal the beginning of the race!

2) MAKE NEW COURSE — Press (2) to change the layout of the course. The new course will be chosen at random by the computer. There will always be 29 gates, but their position and distance apart will change.

3) SWITCH JOYSTICK CONTROLS FROM SIMPLE TO COMPLEX — The Simple Joystick Control uses simple steering and speed techniques. The Complex Joystick Control will give you the sensation of actual skiing. The steering and speed controls are more intricate.

Press (3) to switch back and forth between Simple and Complex. The words SIMPLE and COMPLEX will change positions on the screen. If the sentence reads FROM SIMPLE, simple controls will be in effect. If it reads FROM COMPLEX, complex controls are in effect.

Joystick Control of Speed and Direction

Make sure that the red "button" on the joystick points away from you. The small dot centered at the bottom of the screen represents your current position.

Simple Joystick Controls use a front-back motion to control speed. Side-to-side motion is used to direct your path through the gates. If, for example, a gate is on the left side of the screen, move the joystick to the left until the gate is straight ahead. Then move the stick forward to zoom through the gate.

Complex Joystick Controls offer an even greater challenge. The side-to-side steering is the same as simple controls. However, your speed is controlled by three different factors.

First, the red button on the Joystick acts as ski poles by giving you a shove down the slope. Always press the button a few times when the gun sounds to begin the race. It will get you off to a good start. When you need more speed (up hills, etc.) press the red button to "push" you along.

Second, the hills, slopes and moguls affect your speed. You will slow down when going uphill and speed up going downhill.

Third, just like alpine skiing, each turn you make will slow you down. Sharp turns slow you more than gentle turns. A couple of quick turns provide the best way to slow down when you lose control.

Other Special Keys

(ENTER) – At the end of a game (after the crowd has given you a roar of applause) press the (ENTER) key to return to the game choices.

(Q) – You may stop a game at any time (except at the end of a run) by pressing the (Q) (Quit) key.

Sounds and Symbols

- If you miss going between the flags, you will hear a short "beep". A counter on the top right of the screen will keep track of how many flags you missed.
- If you get too close to a flag or a fence post, you will hear a "snap" as it breaks. There is no penalty for "breaking" a flag.
- A double-pointed arrow will appear in the upper left corner of the screen if you veer off course.
- After the first run, the menu will show your time and the best time so far. The best time will not be officially recorded if you miss a gate or veer off course.

Games to Play

The following games use Simple Joystick Controls:

- Bonsai Bunny Slope — Steer down the course, trying to make it without turning on the "off course" marker in the upper left of the screen. Best Time Wins!

- Tiptoe — The skier who misses the fewest gates is the winner.

- Intermediate Run Game — Steer between all gates. Best time with no missed gates wins.

The following games use Complex Joystick Controls:

- Break a Leg — Steer down the slope without veering off course. Ignore the gates. Best Time Wins!

- Expert Only — No missed gates, stay on course, and the best time wins.

- Game for the Hotdogger — So you think you can do anything? Go for the "Sweet Silence". Steer between all gates — without brushing ANY! (No sound). If more than one person can do it, the best time wins. Good Luck!

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