

POLICE QUEST™ REFERENCE CARD

COVERING YOUR BEAT ON FOOT

To walk from place to place, simply use the direction keys, your joystick, or a mouse. You can move your character almost anywhere.

IN YOUR CAR

When you are in your car, you will see an overhead perspective of the Lytton street system. Your car will appear as a small black and white object on the screen. You can move your car using the numeric keys on your keyboard. There are three driving speeds: Code 1 - Cruising, Code 2 -Faster (but obeying traffic code), and Code 3 - Emergency (red lights and siren, no traffic code). You may toggle between the three speeds by using the following keys.

	MS DOS	Amiga	Atari ST	Macintosh	Apple IIe/IIc/IIIGS
Code 1	F6	F6	F6	⌘6	Shift 6
Code 2	F8	F8	F8	⌘8	Shift 8
Code 3	F10	F10	F10	⌘0	Shift 0

To toggle your character in and out of the car (when the car door is open), press:

MS DOS	Amiga	Atari ST	Macintosh	Apple IIe/IIc/IIIGS
F4	F4	F4	⌘4	Shift 4

To toggle between map view and third person perspective (when the car door is closed), press:

MS DOS	Amiga	Atari ST	Macintosh	Apple IIe/IIc/IIIGS
F4	F4	F4	⌘4	Shift 4

USING YOUR WEAPONS

There are situations in Police Quest where you will be called on to use weapons. There are three function keys which will enable you to use your weapon quickly. They are as follows:

	MS DOS	Amiga	Atari ST	Macintosh	Apple IIe/IIc/IIIGS
Load weapon	F6	F6	F6	⌘6	Shift 6
Draw weapon	F8	F8	F8	⌘8	Shift 8
Fire weapon	F10	F10	F10	⌘0	Shift 0

If your nightstick is needed, press the Fire Weapon key to use it.

USING THE RADIO

You will need to make contact with the radio dispatcher on a regular basis. To contact the radio dispatcher, press CTRL-D or type "Radio."

HITTING THE SHOWERS

There's nothing like a cold shower after a hard day's work. To toggle the shower on or off, press:

MS DOS	Amiga	Atari ST	Macintosh	Apple IIe/IIc/IIIGS
F10	F10	F10	⌘0	Shift 0