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MADNESS AND THE MINOTAUR

Madness and the Minotaur is a classic adventure game utilizing two word commands. You type in a command of the form LAMP ON (enter) or GET LAMP (enter) to tell the computer what to do. For the sake of convenience, one letter abbreviations for the directions are allowed. For example, just typing N (enter) will move you north.

You must enter the castle of King Minos, descend into the labyrinth, collect all the treasures you can and bring them out into the forest to score points. You also score points by learning the magic spells of the labyrinth. There are several creatures roaming the labyrinth - some are friendly, some are dangerous. Good luck and happy hunting!

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The program has intentionally been made difficult to copy in order to discourage tampering or pirating the program. Two copies of the program are on each tape. We will gladly assist the customer with any problems he encounters in understanding or using our computer programs. If the tape should ever be accidentally erased or become unusable for any reason, Spectral Associates will replace the tape for \$1.50 if the original tape is returned postpaid.

LOADING INSTRUCTIONS: Load the tape into the computer by typing CLOADM and hitting ENTER. If the game does not autostart, type EXEC and hit ENTER. There are two copies of the game on the tape.

TROUBLE: Occasionally you may encounter an I/O error when loading the tape. This does not necessarily mean the tape is bad. Adjusting the volume may correct the problem. If it does not, try loading the second copy on the tape. If this still does not correct the problem, return the tape to Spectral Associates or your dealer for a replacement. If you encounter an FM ERROR you are trying to load the tape using CLOAD or trying to RUN the tape once it is loaded in. You must use CLOADM and EXEC with machine language tapes.

Clues for Madness and the Minotaur may be purchased for 50¢ (coin or stamps)