

Each suspect can prove only four items and only one person can PROVE the innocence or non-innocence of an item, person or room. So if MISS VIOLET and MR. SIMPSON both say they can prove an item, you know MISS VIOLET is lying since MR. SIMPSON always tells the truth. Since MR. DENTON always lies it is important to remember who you questioned, because his answers will always be the opposite of what he says.

CLUE INVENTORY SCREEN

Hitting "C" on the keyboard when prompted will provide a list of the clues you have received by solving codes. A blank screen will appear if no clues have been obtained yet. Hitting ENTER will return you to the game.

CHARACTER DESCRIPTION SCREEN

Hitting "D" on the keyboard when prompted will provide descriptions of the 6 suspects. These will be useful when you receive a clue regarding a suspect. There are 2 screens.

Hitting ENTER will move you on to the second screen. Hitting ENTER at 2nd screen will return you to game.

SCORING

Scoring is based on # of turns used to solve the crime and # of codes solved to get clues. The less turns you solve the code in the more points you get. If you are unable to solve the code you receive 0 points. There are 5 levels of Ratings according to # of turns.

rule out which items are not involved.

In every game, one room (different for each game) will have a secret passage. It will remain in that room throughout the game. When you select "2" to search for secret passage, if you are in the correct room you will enter a secret chamber and receive a code to solve. If you solve the code in the allotted number of tries you will receive a clue MOST OF THE TIME!! Sometimes you will receive the message "Clues are getting scarce - try again". Don't despair - keep trying!! If you don't solve the code you will return to gameboard and the next turn. This will count as a turn. You receive points according to how many tries you use to solve the code. You are also scored on number of turns to solve the crime.

There are a total of 75 turns. A loud beep will sound when you have only 5 turns remaining. A second beep will alert you to your last turn.

If you select 3 to make an accusation you will have only that one chance to make correct accusation. If you are wrong the game ends and you will be told the correct suspect, weapon and room. Be certain to enter accusations exacty as the data appears on the Question Tally Sheet or you will lose the game.

IMPORTANT - WHO CAN YOU TRUST!!!!

You should know before you begin that you can't trust all of the suspects! MISS VIOLET will lie sometimes and she might change her answer sometimes. MR. DENTON lies all of the time.