

THE NEWSPAPER PLUS STARTER MANUAL

This starter manual is intended to get the first time user, up and running, with Newspaper Plus. After we complete this exercise you will have a good feel for Newspaper Plus and why it works the way it does. Once we have gone through these steps, the regular Newspaper Plus manual will make a lot more sense to you. Please do not consider this as your working Newspaper Plus manual. Its sole intent is to get you from start-up to hard copy!

Now let's configure Newspaper Plus to your system hardware. However, before we start our configuration process, do the following;

- 1) Turn on your computer.
- 2) At the Disk Basic start-up screen, type in this command: EXEC&HE010
- 3) Place on a note pad the version number of your Disk Basic. It should be either 1.0 or 1.1 depending on which disk controller and DOS* you have.
- 4) Turn off your computer

* If you are using ADOS-3 or any other configured new DOS, place on your note pad the 1.1 version.

After you have re-started your computer, type in: **RUN*CONFIG**

You will be greeted with an opening screen. Press the SPACEBAR to continue.

QUESTION #1 is asking what type of monitor you will be using. Make the proper selection.

QUESTION #2 is asking which Disk Basic ROM version you are using. Look at your note pad and make the proper selection. Disk Basic 1.0 will be option #1 and Disk Basic 1.1 will be option #2. As mentioned above, if you are using a Disk Basic ROM other than Radio Shack's RS-DOS and it was obtained for the CoCo 3, then select option #2.

QUESTION #3 is asking which drive is to be used as your system disk. This will almost always be answered with option #1.

QUESTION #4 wants to know which drive will be used for your other Newspaper Plus disks and your data disk. If you have a one drive system, select option #1. For a two or more drive system, make the proper selection.

QUESTION #5 is asking for your printer's baud rate. Consult your printer manual and make the proper selection.

QUESTION #6 wants to know what dot matrix printer you have. Select the option that best 'matches-up' with your printer.

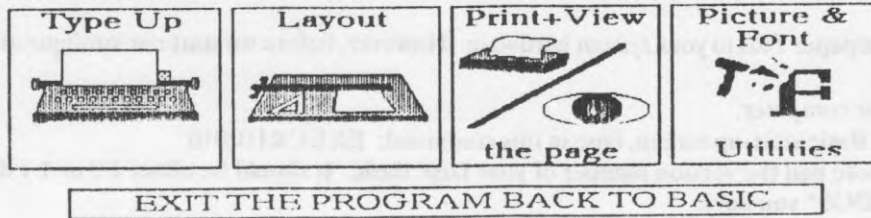
SPECIAL NOTE: This question could be considered a TRICK question! For example, I have a DMP-105 printer, so, I should be selecting option #2. However, my 105 is a later version so I needed to select option #9! **CONFUSED?** It is our suggestion that you make the proper printer choice, and when we get to the hard copy command, see if your printer produces a clean copy of your screen. If not, then go back and re-configure your system disk and select another similarly defined printer.

If you have a non-DMP series printer, consult your printer manual to see if it can emulate either the Epson or IBM graphics mode. If it emulates Epson, select option #1. If it emulates IBM, select option #7.

On the outside chance that your printer is neither a DMP, Epson or IBM compatible printer then you will need to select option #8. This will allow you to custom design a software print driver that will match your printer's control codes. If this is the case, another series of questions will be asked that will be specific to your printer. **PLEASE CONSULT YOUR PRINTER MANUAL DURING THIS PROCESS...** If you continue to have problems defining a custom print driver, give Second City Software a call and we'll help you through it.

After selecting your printer, press the SPACEBAR, and your Newspaper Plus system disk will be configured to your hardware. At this point **POWER OFF** your system to clear out ALL used configure memory.

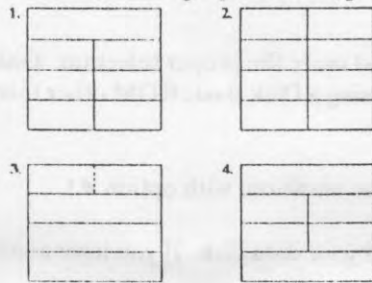
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Power-up your system, and at the Disk Basic screen type: **RUN****

You will be greeted with the main menu graphic screen. On start-up, the program defaults to the Type Up panel, and this is where the majority of your activity will take place. Before we get started with the Type Up mode, Newspaper Plus offers four types of page Layouts that you can select. Lets take a look at them.

From this main graphic menu, press the right arrow key once to the Layout panel and press the SPACEBAR. This Layout menu offers five selections, select option #2. On the screen will appear the four page layouts that are available.



For details on these selections consult Page 4 Section B of the regular Newspaper Plus manual.

When you are first starting out to create a publication, keep these four panels in mind and mentally select the one you wish to use. For this exercise we will be designing and using the #1 layout. Now lets return to the main graphic menu and continue on. Press the BREAK key, the #5 key (EXIT), the 'Y' key (ARE YOU SURE) and then the SPACEBAR. At the main graphic menu press the left arrow key to return back to the Type Up panel and press the SPACEBAR.

TYPE UP WORKING SCREEN

In the Type Up screen there is a large white screen (this is our working area) with picture or 'icon' illustrations to the left. This screen comes up with the Up Arrow icon highlighted. Please consult the regular Newspaper Plus manual (Page 2 Section 4) for details on each of the useable icons.

With the down arrow key, highlight the disk icon and press the SPACEBAR. Since we are using page layout #1, lets create our top banner (A). Place your PICTURE DISK into the configured DATA drive and press the #4 key then the SPACEBAR. NOTE: You can manually select a drive by pressing the drive number (0 thru 3) or the SPACEBAR for your configured DATA default drive..

A series of filenames will appear for you to choose from. You can scroll this directory using the Up and Down Arrow keys. Lets select the first filename, RSLOGO, and press the SPACEBAR. After the file is loaded into memory, we are returned back to the Type Up working screen.



SPECIAL NOTE: If you encounter an ERROR SCREEN during this process, turn off your computer, and go to the TROUBLE SHOOTING section of this manual.

With the UP ARROW key go to the first or top icon. This is the STAMP icon. When this icon is highlighted, press the SPACEBAR. The RADIO SHACK logo is now on the screen. You can move this NewsArt around the work screen using the arrow keys. Lets position this logo at the top/center of our work screen. Now press the SPACEBAR to 'stamp' it into place. OOPS! The screen just took a turn for the worse. No problem, just press the BREAK key and the mess is cleaned up. This happens every time you STAMP graphics onto the screen. This is because the graphic file is still in the computers memory. Because of this, you can recall the graphic picture anytime and place it anywhere you wish on this working screen.

Since the RADIO SHACK logo is our banner or headliner design, we will now put in just a little bit of text on the screen. With the UP ARROW key press it until you highlight the 'T' icon and then press the SPACEBAR. Again with the arrow keys move the cross-hair cursor right next to the four arrows icon and press the SPACEBAR.

NOTE: For smooth cross-hair cursor scrolling, press the 'CTRL' key and then the arrow keys.

Lets type in the following text;

TANDY ANNOUNCES THE LONG AWAITED
COLOR COMPUTER 4 IN FORT WORTH

Press the BREAK key when you are finished and move up to the PENCIL icon then press the SPACEBAR.

SPECIALNOTE: If this pop-up window is readable, continue to the next step. If by chance this pop-up window is not readable (blacked out), turn off your computer and go to the TROUBLE SHOOTING section of this manual.

With the arrow keys, move to BOXES and press the SPACEBAR. Move off the icon panel using the RIGHT ARROW key and position the cross-hair cursor on the very left side of the working screen just above the text we typed in. Press the BREAK key to mark the starting point of our box and move the cross-hair cursor to the right side of the screen just below the bottom text line and press the SPACEBAR.

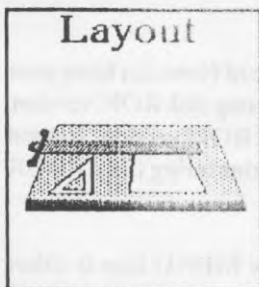
INSTANT BOX!

TANDY ANNOUNCES THE LONG AWAITED
COLOR COMPUTER 4 IN FORT WORTH

We have now finished creating our banner. Move the cross-hair cursor back to the left icon column, select the disk icon, and press the SPACEBAR. Since what we just created is to be used in our layout page, we will have to save it to disk for later recall. Replace your PICTURE DISK with a newly formatted disk and select option #6 (Save a Graphic Panel). For this exercise let's call this graphic panel, BANNER. Type this in, and press the ENTER key. After it has been saved to disk, we return to the Type Up working screen.

As mentioned before, this is just a quick exercise to get you started. At this point move to the MENU icon with your DOWN ARROW key and press the SPACEBAR. You will be asked, "ARE YOU SURE". Press the 'Y' key and then the SPACEBAR.

At the MAIN MENU panels select the Layout panel with the RIGHT ARROW key and press the SPACEBAR.

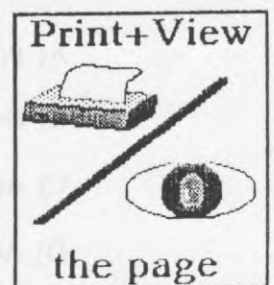


Now comes the fun part - laying out our publication! Select option #2 (as we did at the very beginning of this exercise) and select design #1. The top section area is highlighted so press the SPACEBAR. You can move around this design page using the up and down arrow keys. This is how you select the placement of other Type Up working screens that you design and save to disk. The next menu after pressing the SPACEBAR is asking for the drive number that your DATA disk is in. Key in that drive number or press the SPACEBAR for your configured default drive. The BANNER filename we just saved out is now on the screen. Press the SPACEBAR to make the selection. At this point we are finished so press the CLEAR key.

With this activity, we have defined a page layout so lets save it by using menu option #3. For this exercise we will call our layout file, COCO4. Press the ENTER key, and then any other key to save the file. Select menu option #5 (EXIT) and the 'Y' key. Then press the SPACEBAR.

Up to this point we have created and designed our work. Now it is time to 'COMPILE' our activity for viewing or printing. From the MAIN GRAPHIC MENU, select the PRINT+VIEW panel with the RIGHT ARROW key and press the SPACEBAR. Because nothing is in memory we need to select menu option #2 (Load a Page layout from Disk). Next press the SPACEBAR, and select the COCO4 file and press the SPACEBAR.

Next we must 'COMPILE' our file by selecting menu option #3. Press the 'Y' key to start the compiling process. When this process is completed, press any key to continue. Everything is now in memory so lets take a look at our work. This can be done by pressing either menu option #4 (view the entire page) or #5 (view



a section of the page). When you select option #4, do not get alarmed with what you see. In order to show the complete page, some of the graphics and text had to be squashed! By selecting menu option #5, just a section of the entire page is viewed. You can scroll the page using the arrow keys.

Let's now become a publisher and send our page to the printer. Menu option #6 and #7 will start the printing process. Option #6 will create a quick overview hard copy. Some of the small detailed pictures or text may not get printed during this selection. This is used just to get a general look of how the printed page is formatted. Menu option #7 will in fact be your final hard copy print out. Go ahead, ready your printer, and try out each process.

You will notice that your BANNER hard copy is centered and stretched out left to right. This is why it is important to have a mental image of your layout before you start in on the Type Up work area. Now that we have completed this exercise, you can go back to the Type Up work screen and finish out the remaining page. The key to getting any program working to your satisfaction is through experimentation and play! By following the steps we just outlined and reading the regular Newspaper Plus manual, it will not be long before you are creating full multi-page publications.

TROUBLE SHOOTING

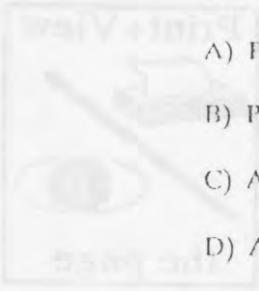
With the advent of the Color Computer 3 and all the different Disk Operating Systems that are available, configuring Newspaper Plus and selecting the proper ROM version is paramount!

If you follow the start-up process as stated at the beginning of this manual, chances are good that you will not need to read this section. However, when given a 50/50 chance of making a mistake, odds are good that problems might occur.

In this Trouble Shooting section we will address some of the known DOS configuration problems and how to correct them.

- 1) ADOS-3 USERS: Before starting-up Newspaper Plus, you first must type in the DISABLE command at your Disk Basic screen. Then type in, WIDTH32.
- 2) The above holds true if you are using ANY Disk Operating System that allows the use of keystroke macros. These macros must be disabled before running Newspaper Plus.
- 3) We have been told by our customers that Newspaper Plus will function with C-DOS and Hyper-I/O Disk Operating Systems.
- 4) When in the Type Up mode of Newspaper Plus access the DISK icon and attempt to load in a piece of NewsArt from your PICTURE disk. If you encounter an ERROR SCREEN during this process, you have selected the wrong disk ROM version. At this point, power off the computer and re-configure Newspaper Plus. This time select the other disk ROM version. Repeat the NewsArt loading process. This time you should be able to load in a piece of NewsArt without encountering the ERROR SCREEN.
- 5) If you are able to access the NewsArt loading process but the pop-up windows of the PENCIL or MENU icon is either 'BLACKED-OUT' or 'EMPTY', then do the following;

CAUTION: MAKE SURE YOU ARE WORKING WITH A BACK UP COPY OF NEWSPAPER PLUS BEFORE PROCEEDING.

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- A) Power-off the computer
 - B) Power-on the computer
 - C) At the Disk Basic screen type in: LOAD"TYPE-UP2
 - D) At the 'OK' cursor type in: EDIT1530

E) When line 1530 appears on the screen, position the cursor over the number value of the HCOLOR command (appears in the forth line of this listing) and EDIT/CHANGE this number value by one.

EXAMPLE: If it reads HCOLOR0 then change it to number 1. If it reads HCOLOR1 then change it to 2. Or, if it reads HCOLOR2 then change it to 0.

After you have made this change, hit the ENTER key. At the 'OK' prompt, type in; SAVE"TYPE-UP2

F) Power-off the computer.

G) Power-on the computer and re-start Newspaper Plus.

H) Return to the Type Up working screen and access either of the pop-up windows through the PENCIL or MENU icon.

I) If the inside text of the pop-up window is still no clear, then repeat steps A thru H. NOTE: When doing the EDIT process (E), follow the examples described.

By following these steps, you will be able to configure Newspaper Plus exactly to your computer's Disk Operating System.

If problems continue after following these steps, contact Second City Software at (312) 653-5610

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