CANADIEN \$.80

VOLUME 1

NUMBER 1



ORIGINAL PROGRAMS FOR:

THE TRS-80 COLOR COMPUTER 2

SOFTWARE INFO. FOR:

APPLES, COMMODORES ETC...

ORIGINAL COPY
TO BE BORROWED ONLY!

304 per day-

TABLE OF CONTENTS

TRS-80 COMPUTING

.THE TRS-80	STORY	аннанации.		
I.TRS-80 SOF	TWARE			
	1.OTHER MODE	<u></u>		
II.THE PROGR	RAMMER			
	1. CARNIVAL I	RIDER		ò
	2. COLORS, SO	UND!		E
	3.PROGRAMMI	NG THE TRS-E	30	. 5
1V.ARTICL	E SECTION		10	
V.MACHINE	SPECIFICS			
VI.COMPUT	ER JOKES			
VII.CLASS	IFIED		14	

THE TRS-80 STORY

4. 12.

I am writing this magazine to teach you, and introduce you to the TRS-80 COLOR CO MPUTER 2(or 3). When you read this magazine, you will notice many recent articles on the color computer, and game programs to type out. 'TRS-80 COMPUTING' will be published every month and each month it will tell you something new on the computer and also will teach you a little bit about the language: BASIC.

The TRS-80's cann only be purchased from Radio Shack, but are very handy when it comes to programming it. In 1986, Radio Shack sent all the TRS-80's back to Tandy Corporation in Texas, and extended the memory to 64k. It allowed programers to create excellent sound and graphics. So this means you can do much more on a 64k than you can on a 16k. Some of the graphic programs are in the back of this magazine. For example type&run this program:

5 PMODE 3,1

- 10 'PCLS

12 SCREEN 1,0

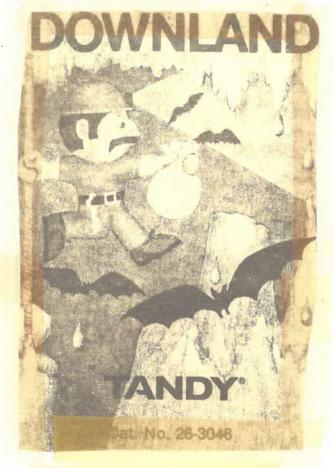
14 CIRCLE(128,96),30,4

18 PAINT(128,96),4,4

20 GOTO 20

When you run the program the computer will draw a picture of a medium-sized circle and color it in red.

NOTE: THIS PROGRAM WILL NOT WORK ON A STANDARD BASIC COMPUTER. ONLY EXTENDED BASIC



DOWNLAND-Become a spelunker!

Alone in a secret cave, you

jump from chamber to chamber

collecting keys, gold, and

diamonds.Each chamber is

different-so beware!....\$19.95

7.精神。



DRAGONFIRE-Cross the bridge
to the treasure room while
dodging fireballs.Avoid the
dragon's fire, get the treasure
and find the key to get out.
Bridges increase in
difficulty....\$29.95

OTICE-ALL THE PROGRAM PAKS LISTED ABOVE CAN BE PURCHASED AT YOUR NEAREST RADIO HACK DEALER.

/TRS-80 COMPUTING - JUNE/1987

SOFTWARE FOR APPLE, IBM, AND COMMODORE



WHERE IN THE WORLD IS CARMEN SANDIEGO?

The master detective thriller

That takes you around the world!

APPLE II+IIe, IIc 64k....\$39.95

WHERE IN THE U.S.A IS

CARMEN SANDIEGO?

For those who enjoyed the First, another in the adventure series!

APPLE II+IIe, IIc 64k....\$44.95

ONE-ON-ONE

A shootout between DR.J and Larry Bird.

APPLE 48k......\$14.95

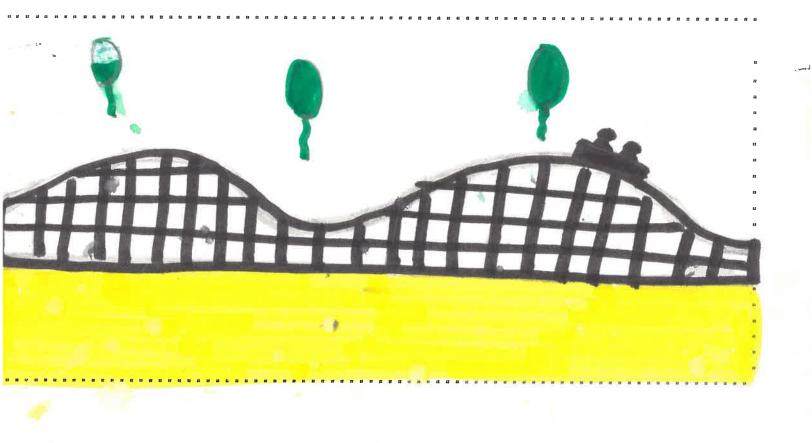
IBM PC 128k....\$14.95

COMMODORE64 64k..\$14.95

MACINTOSH 128k...\$39.95

TRS-80 COCO 2....\$34.95





J V N E

THIS MONTH'S PROGRAM...

CARNIVAL RIDER!

CARNIVAL RIDER

BY: JOEY AHERN

WELCOME TO CARNIVAL RIDER! THIS GAME WAS DESIGNED TO TEACH CHILDREN HOW TO DO ADDITION. THE DIRECTIONS ARE INCLUDED IN THE PROGRAM, SO TYPE IT OUT , SAVE IT, AND ENJOY!

- Ø REM CARNIVAL RIDER 1 REM FOR TRS-80 COLOR COMPUTER 3 REM 16K STANDARD BASIC 5 CLS(0) 10 FOR H=12 TO 15:SET(H,3,4):SET(H,7,4):NEXT H 12 FOR V=3 TO 7:SET(12, V, 4):SET(17, V, 4):SET(20, V, 4):NEXT V 14 FOR H=17 TO 20:SET(H,3,4):SET(H,5,4):NEXT H 16 FOR V=3 TO 7:SET(23,V,4):SET(29,V,4):SET(32,V,4):NEXT V 18 FOR H=23 TO 26:SET(H,3,4):SET(H,5,4):NEXT H 2Ø SET(26,4,4):SET(25,6,4):SET(26,7,4):SET(30,4,4):SET(31,5,4) 22 FOR V=3 TO 7:SET(35,V,4):NEXT V 24 FOR V=3 TO 6:SET(37,V,4):SET(40,V,4):NEXT V 26 SET(38,7,4):SET(39,V,4) 28 FOR V=3 TO 7:SET(42, V, 4):SET(45, V, 4):SET(47, V, 4):NEXT V 3Ø FOR H=42 TO 45:SET(H,3,4):SET(H,5,4):NEXT H 32 FOR H=47 TO 50:SET(H,7,4):NEXT H 34 FOR V=10 TO 13:SET(18,V,4):SET(23,V,4):NEXT V 36 FOR H=18 TO 20:SET(H, 10,4):SET(H, 12,4):NEXT H 38 SET(20,11,4):SET(21,13,4) 40 FOR V=10 TO 13:SET(26,V,4):SET(31,V,4):NEXT V 42 FOR H=26 TO 28:SET(H, 10,4):SET(H, 13,4):NEXT H 44 SET(29,11,4):SET(29,12,4) 46 FOR H=31 TO 34:SET(H, 10, 4):SET(H, 13, 4):NEXT H 48 SET(32,12,4):SET(33,12,4) 50 FOR V=10 TO 13:SET(36, V, 4):NEXT V 52 FOR H=36 TO 39:SET(H,10,4):SET(H,12,4):NEXT H 54 SET(39,11,4):SET(40,13,4) 56 FOR PAUSE=1 TO 3050:NEXT PAUSE 58 CLS 60 PRINTa132, "WRITTEN BY: JOSEPH AHERN" 62 PRINTa228, "MADE IN: MAY, 1987" 64 PRINTa356, "INSTRUCTIONS? <Y/N>" 66 A\$=INKEY\$:IF A\$=""THEN 66 68 IF A\$="Y"THEN 74 70 IF A\$="N"THEN 79 72 GOTO 64 74 CLS:PRINT:PRINT 76 PRINT"THE RIVERSIDE'S MAIN RIDE, 'CYCLONE'HAS BROKE DOWN. YOU THE REPAIRER, MUST
- TRY AND FIX IT BEFORE THE RIDERS COME DOWN, AND FALL OFF THE TRACK! SOLVE THE AD DITION PROBLEMS CORRECTLY TO PREVENT THAT!" 78 FOR DLAY=1 TO 8000:NEXT DLAY
- 79 GOSUB 80:GOTO 98
- 8Ø CLS(Ø)

32 SET(0,20,3):SET(1,21,3):SET(2,22,3):SET(3,23,3):SET(4,24,3):SET(5,25,3):SET(6 26,3):SET(7,27,3) 34 SET(15,27,3):SET(16,26,3):SET(17,25,3):SET(18,24,3):SET(19,23,3):SET(20,22,3) SET(21,21,3):SET(22,20,3) 16 FOR H=22 TO 33:SET(H,20,3):NEXT H)S SET(34,21,3):SET(35,22,3):SET(36,23,3):SET(37,24,3):SET(38,25,3):SET(39,26,3) SET(40,27,3) 'Ø FOR H=Ø TO 41:SET(H,27,3):NEXT H '1 FOR V=20 TO 27:SET(0,V,3):NEXT V '2 SET(23,18,8):SET(24,18,8):SET(25,18,8):SET(26,18,8):SET(27,18,8):SET(28,18,8) SET(29,18,8):SET(30,18,8) '4 SET(23,19,8):SET(24,19,8):SET(25,19,8):SET(25,19,8):SET(26,19,8):SET(26,19,8) SET(28, 19,8):SET(29,19,8):SET(30,19,8) '6 SET(25,17,2):SET(24,16,2):SET(25,16,2):SET(26,16,2):SET(25,17,2):RETURN '8 M=RND(50):N=RND(50) 00 PRINTA480, "WHAT IS ";M;"+";N;"?" **02 INPUT B** @4 IF B=M+N THEN PRINT"CORRECT":GOTO 11@ Ø6 IF B<>M+N THEN GOSUB 999 Ø8 PRINTA480, "GAME OVER":FOR X=1 TO 1000:NEXT X:PRINTA480, "PLAY AGAIN":INPUT D\$ IF D\$="Y"THEN 79 ELSE CLS:END 10 FOR H=42 TO 52:SET(H,21,3):NEXT H 12 P=RND(100):0=RND(200) 14 PRINTA480, "WHAT IS"; P; "+"; O; "?" 16 INPUT C 18 IF C=P+O THEN PRINT"CORRECT": GOTO 124 20 IF C<>P+0 THEN GOSUB 999 22 PRINTa480, "GAME OVER": FOR X=1 TO 1000:NEXT X:PRINTa480, "PLAY AGAIN": INPUT E\$ IF ES="Y"THEN GOTO 79 ELSE CLS:END 24 FOR H=52 TO 63:SET(H,15,3):NEXT H:PRINT@448,"GOOD JOB! YOU HAVE REPAIRED 'CY LONE' AND EARNED \$300":FOR X=1 TO 2000:NEXT X:CLS:END '99 CLS:GOSUB 80 QQQ RESET(23,18):RESET(24,18):RESET(25,18):RESET(26,18):RESET(27,18):RESET(28,1 1):RESET(29,18):RESET(30,18) ØØ2 RESET(23,19):RESET(24,19):RESET(25,19):RESET(26,19):RESET(27,19):RESET(28,1 '):RESET(29,19):RESET(30,19) 004 RESET(25,17):RESET(24,16):RESET(25,16):RESET(26,16) 005 FOR X=1 TO 800:NEXT X ØØ6 FOR H=54 TO 63:SET(H,26,8):SET(H,27,8):NEXT H ØØ8 FOR H=44 TO 48:SET(H,27,4):NEXT H Ø1Ø SET(44,26,4):SET(48,26,4) Ø12 PRINTA448, "YOU RUINED'CYCLONE'

Ø18 RETURN

014 PRINT0480, "AND ALSO KILLED MY BEST FRIEND!"

016 FOR PAUSE=1 TO 3000:NEXT PAUSE

THE PROGRAM... COLORS! SOUND!

BY : DAVID MCMALLY

This program was written by David McNally. When you run it, the computer will print a color then play a sound. Every time the color changes, the sound gets higher! You can type this out and then save it on tape or disk.

15 CLS(2):GOSUB 200:SOUND 10,1
20 CLS(3):GOSUB 200:SOUND 15,1
25 CLS(4):GOSUB 200:SOUND 20,1
30 CLS(5):GOSUB 200:SOUND 25,1
35 CLS(6):GOSUB 200:SOUND 30,1
40 CLS(7):GOSUB 200:SOUND 35,1
45 CLS(8):GOSUB 200:SOUND 40,1
50 CLS:END
200 FOR PAUSE=1 TO 900:NEXT PAUSE
201 RETURN

5 CLS(0):GOSUB 200:SOUND 1,1 10 CLS(1):GOSUB 200:SOUND 5,1

- *** RANDOM COLOR, RANDOM SOUND! ***
- Ø Y=RND(8)
 2 X=RND(200)
 4 CLS(Y):SOUND X,1
 10 FOR PAUSE=1 TO 50:NEXT PAUSE
 12 GOTO Ø

WHEN YOU WANT THE PROGRAM TO STOP, PRESS THE <BREAK> KEY.

*** THE ADDING MACHINE! ***

SIMPLY INPUT TWO NUMBERS, AND THE THE COMPUTER WILL ADD THEM FOR YOU.

0 CLS
1 PRINT:INPUT"INPUT FIRST NUMBER";A
2 PRINT:INPUT"INPUT SECOND NUMBER";B
3 CLS
5 PRINT"THE SUM IS ";A+B
7 FOR PAUSE=1 TO 2000:NEXT PAUSE

8 GOTO Ø

PROGRAMMING THE TRS-80

Bince this is the first issue of TRS-80 COMPUTING, we would like to give you a li ttle infromation about the language BASIC.Each issue will include this section,s o we hope you'll enjoy it.

TRS-80 COLOR COMPUTER 2-COLOR CODES

D-BLACK

1-GREEN

2-YELLOW

3-BLUE 4-RED

5-BUFF

6-CYAN

7-MAGNETA

8-ORANGE

The following program is called colors.type and run this program:

10 FOR X = 0 TO 63

20 FOR Y = 0 TO 31

30 C = INT(X/8+1)

40 SET(X,Y,C)

50 NEXT Y, X

60 GOTO 60

The TRS-80 COLOR COMPUTER 2, has a variety of 255 sounds. To hear how they sound f rom 1 to 255, type out the following program:

5 FOR X=1 TO 255

10 SOUND X,1

20 NEXT X

30 END

To see how to use the SOUND commands in your own programs read the syntax below:

SOUND 35,2

IN THIS COMMAND, IT TELLS THE COMPUTER TO PLAY NOTE#35 FOR 2 SECONDS...THAT'S HOW EASY IT IS!

Computers

"你说。

I will start by saying computers are great. They can do so many things, and there are dozens of different kinds. Let me tell you about them.

There are three main types of computers. There are mainframes, which are real big computers. There are micro-computers which aren't real big. Then there is one last one called a mini computer.

There are countless parts to a computer. Here is an example of some parts. There are keys, micro chips, games, and other parts.

What computers are for?

Computers are for lots of uses. Computers can be used in homes and in offices. Many big places such as N.A.S.A., use computers. Computers are also for doing math. If you have a word processor, you can use your computer as an electric typewriter.

About Hookups

You can hook up different attachments to a computer. In this part of my story I want to tell you about hookup items.

First, there is a disk drive. A disk drive can load programs off a disk and into the computers memory. A disk drive also stores programs on a disk.

Second, there is a tape player. A tape player does almost the same thing as a disk drive, only its slower. Also the tape player is cheaper. There is only one drawback though, besides the tape players slowness, a tape (if it is a game) has less graphics. Better games come on disks rather than tapes.

Third, there is a printer. The printer prints anything you type on the screen, or just parts.

Cost

The real good computers cost over \$1,000, but some in the hundreds. A Commador only costs about \$550. A color TRS 80 costs only about \$100.

My Thoughts

I think that if you don't have a computer you should get one. They can do hundreds of helpful tasks. That's why I have one.

by David McNally

.MACHINE SPECIFICS

Machine Specifics is news, quotes, and rumors on the tandy color computer. The is section will be included in every magazine of 'TRS-80 COMPUTING'.

Most of the color computer 1&2 soaftware will run on the Co Co 3, but because the ere are significant differences in the way the Co Co 3 works, some programs may not run propely. Most of the problems have to deal with the way the older models generate color, but the are also differences in the way the system operates which can prevent some software from working at all.

According to Radio Shack, the following software will not work on the Co Co 3, and Radio Shack is not planning to upgrade or fix these programs: Appliance/Light Controller, Art Gallery, Audio Spectrum Analyzer, Cyrus, DiagnosticsROM, Downland, Dragonfire, Kidwriter, Music, and Videotex.

OS-9 UPDATE

Lately there has been a delay in shipping OS-9 Level II for the Co Co 3, but some things are clear. You must purchase Level II if you have a Co Co 3 and want to use OS-9. Level 1 won't work on the Co Co 3. Second, the lag in Level II availability is causing delays for third-party developers. They are unable to furnish the 'run time' version of OS-9 Level II, which allows their programs to run on CoCos without OS-9.

12/TRS-80 COMPUTING

A COMPUTER JOKE

I TOLD THE COMPUTER TO STOP IT(IT KEPT REPEATING ITSELF) AND LOOK WHAT THE STUPID THING DID. I ONLY ASKED IT TO STOP REPEATING, NOT TO STOP THE PROGRAM

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13/TRS-80 COMPUTING

JUNE/1987

CLASSIFIED SECTION

ADVENTURE PROGRAMS TRS-80 Color Computer.For info write to Jim Ball,301 Kellner Court,Columbus,OH 43209

ATTENTION TRS-80 COLOR COMPUTER OWNERS *

REE Color Computer Catalog!!!

CoCoNuts, Box 264, Howard Beach, NY 11414

REE PROGRAMS!! TI99/ADAM/ALL TRS-80, Apple, IBMpc, C'dore, Timex. Send stamps! Ezra, B >x 5222MY, San Diego, CA 92105

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