



T & D SUBSCRIPTION SOFTWARE

FILE NAME	ENGLISH NAME	PHODE	PCLER	LOCATIONS
CHOPPER	CHOPPER RESCUE	3	4	CTR-88A CCR-81
RICHPOOR	RICHER OR POORER3	3	4	21:315 11:267
MENU	MENU MAKER	0	1	44:320 23:279
CASTLE	THE CASTLE	0	1	59:335 33:292
HELP!!	HELP!!	0	1	77:365 43:342
BBC	BASEB. CARD	0	1	88:368 51:344
SNOW	SNOW MOBILE	0	1	91:374 53:350
SMASH	ASTROID SMASH	0	1	110:376 64:359
DAFFY	DAFFY-NITION	0	1	119:384 69:366
DREAM	DREAMQUEST 3	3	4	126:390 73:372
				135:482 84:482

DISK USERS: Insert disk and run **DH**. **CASSETTE TAPE USERS:** Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number and enter **LOAD** or **LOADIN**.
If while loading or running a program, you get a **FC**, **OM**, or **SM** error, you probably have to enter the **PHODE** and **PCLER** values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to the 116th Issue of subscription software. We hope you enjoy our special selection of software including our 43 granule Dreamquest adventure. We apologize for the delay for this month's issue.

- 1. CHOPPER** - In this game the object is to rescue as many people as you can from the burning building before it explodes. Use the right joystick to control your helicopter and the fire button to control the motorized lift. Make sure you stay away from the building when it is destroyed so you don't get blown away. Good luck and have fun!
- 2. RICHER OR POORER** - In this graphic board game the object is to keep circling the board until you reach \$10,000 or lose the 10 lives you start with. To select the object screen press "O" at any time. You can also buy a life for \$400 or sell a life for \$200. One of the squares that you will run into is the CoCo Monster. Once landed, the coco will randomly blink on and off \$100. Some of the other squares you must figure out yourself. To move just press any key.
- 3. MENU MAKER** - Use this utility to help make menu routines to build your programs around. This program lets you use borders and title pages to spice up programs you want to run.

4. **THE CASTLE** - In this game the object is to try to shoot the castle (white square on the bottom of the screen). You must hit the castle 5 times but you have a limited supply of ammo. To replenish your supply touch the gold bar. The barrier opens and closes randomly. If you are trapped inside the opening when it closes you will be squashed. Also, you can't fire sideways so make sure you know where you are going before you get trapped.

5. **HELP!!** - This fast paced game needs some quick reactions and a steady hand, this game will use a keyboard or a joystick but I suggest a joystick if you want to last a lot longer. The object of the game is to dodge as many cars as you can without getting hit. You have 3 cars in your garage and the game is over when all your cars have been smashed.

6. **BASEBALL CARD DATABASE** - This database program was designed especially to handle the data for baseball card collecting. Set your cards up as sets (e.g.. Rookies, Topps, Upper Deck). In this program you only need to enter the name of the player once, from then on you can go inventory their name in any other set then save the list and print out files for reports.

7. **SNOW MOBILE** - The object is to jump your snow mobile and land as close to the marker as you possible, the lower your score the better your jump. Use the joystick to control the movement of the snow mobile. After your jump is finished, move your snowmobile to the side of the hill.

8. **ASTROID SMASH** - The object of Astroid Smash is to avoid the purple astroids and pick up the as many blue fuel tanks as possible. You can also rn into the light colored energy pods to re-energize your rocket.

9. **DAFFI-NITION** - In this word game which can be played by 1 or 2 people is very addictive, first, you must pick a letter that you think will not be in the solution. Next, you must guess a letter you think will be in the solution. The letters will appear if they are found in the solution. If you select the right letter, you get a chance to guess the puzzle. The winner is the first one to guess the puzzle.

10. **DREAMQUEST 3** - In this CoCo 3 adventure, your quest is to set off to find the golden sunset city. Use what clues you can to solve the adventure. Type letters to represent directions (e.g. N. S. E. W.), to perform a command type the verb then the object, an example "open door" to get a complete listing of verbs type "verb". This disk only program is actually made up of 15 files To run this program type run "dream".

UNTIL NEXT MONTH.....