



T & D SUBSCRIPTION SOFTWARE

FILE NAME	ENGLISH NAME	PNODE	PCLEAR	LOCATIONS	
DESTIN	DEST. UNKNOWN	0	1	CTR-80A	CCR-81
FAXCOVER	FAX COVERSHEET	0	1	21:277	11:226
FISHQUIZ	FISHERMAN'S QUIZ	0	1	63:307	35:261
BETODDS3	BETTING ODDS 3	0	1	72:316	40:268
CHES2	COCO 3 CHESS 2	3	4	88:326	51:284
TVSCRABB	TV SCRABBLE	4	4	105:335	61:292
FORMLETT	FORM LETTER	0	1	208:415	152:415
DIVFRAC	DIVIDE FRACTIONS	0	1	228:442	167:442
KEY-LOCK	KEYBOARD PROTECT	3	4	231:456	169:456
CUTHBERT	CUTHBERT	0	1	260:474	196:474
		3	4	262:483	197:483

DISK USERS: Insert disk and run 'DM'. **CASSETTE TAPE USERS:** Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number and enter 'LOAD' or 'LOADM'. If while loading or running a program, you get a FC, OM, or SM error, you probably have to enter the PNODE and PCLEAR values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to our 109th issue of subscription software. We hope that you will enjoy this month's fine selection of software. Thank you for your continuous support of the Color Computer.

- 1. DESTINATION UNKNOWN** - Use two word commands to control your movement in this exciting text adventure. You find yourself stranded on the highway. If you are lucky, you can fix your car or perhaps, get a new one. You can use N, S, E, W for north, south, east or west. Watch out for spiders, scorpions, or vampires.
- 2. FAX COVER SHEET** - Now you can quickly print out fax cover sheets with this program. Theoand from information can be permanently stored so all you have to do is enter in the appropriate subject matter. You can save your information to tape or disk and a printer is required.
- 3. FISHERMAN'S QUIZ** - Test your true knowledge of fishing with this program. Over fifty questions that will make you laugh, and maybe give you a better understanding about fishing. You can also time yourself to see what your progress is and to tell if you are improving. Try to obtain the perfect score in the least amount of time.

4. **BETTING ODDS** - How much of a gambler are you? In this Coco 3 only program your cards are revealed first. The total of your cards is displayed on the bottom. The computer will give you the odds of each round. You can bet \$1 to \$9 depending on how lucky you feel. If you win, you will receive the amount of dollars multiplied by the odds. If you lose, you will lose the amount of odds multiplied by the odds. The first one to run out of money is the loser.

5. **COCO3 CHESS 2** - Here is a nice graphical game of chess for two players on your Coco 3 computer. Use the arrow keys to highlight your chess piece. Press enter to select the piece and the arrow keys to move it. Press enter to drop the piece. This program also allows you to set up any game from scratch. This program is a disk only program and will load up to four different graphic pages labeled CHESS.HR0 to CHESS.HR3. To save any of these files to disk, enter SAVEM "CHESS",16384,24575,44539.

6. **TV SCRABBLE** - Try to be the first player to correctly guess five words to win the game in this popular program seen on TV. Simply press the letter you wish to put in play. If it is in the word it will appear in it's proper space. If it is a stopper, play proceeds to the other player. To guess the word at any time, simply hit enter when it is your turn to play a letter. The first player to guess five words is the winner.

7. **FORM LETTER** - Produce individualized form letters with this maillist type program. A disk drive and a printer are required to make the program work. A word processor like our very own DOUBLE EDITOR (appears on issue #69) can be used to create individualized letters. In the form letter, use the following special symbols: Name - %1, Street - %2, City - %3, State - %4, Zip Code - %5, Extra 1 - %6, Extra 2 - %7. You must also name the form letter file TEXT.DAT when you save it.

8. **DIVIDING FRACTIONS** - Here is an educational program that will help you speed up your dividing by fraction skills and teach a couple of shortcuts. This is a great program for a youngster just learning how to do fractions. There is a demonstration included before you start with the problems.

9. **KEYBOARD PROTECT** - This nice little utility will allow you to lock your keyboard with a password protected program. After you load and run the program "keyboard", simply enter in a three letter code. - The default is ABC. By pressing the down arrow key, the keyboard will lock up. To unlock the keyboard, simply press the three letter code. The main program, keyboard, loads up a machine language program called key. To save this ML program, enter (C)SAVEM "KEY",16000,16093,16000.

10. **CUTHBERT GOES WALKING** - Here is another Tom Mix favorite. Use your joystick to cover the squares as you try to avoid the noid monsters. Press the fire button to hop over the monsters. Can you make it to the Hall of Fame? Since this p[ro]gram is written in machi9ne language, you must enter CLOADM for tape or LOADM "CUTHBERT" for disk. Enter EXEC to run. To save this program to tape or disk, enter (C)SAVEM "CUTHBERT",4096,16128,4096.

Until Next Month.....