



## T &amp; D SUBSCRIPTION SOFTWARE

FILE NAME	ENGLISH NAME	FMODE	PCLEAR	LOCATIONS	
				CTR-80A	CCR-81
DREAM	DREAMTIME ADVENTURE	0	1	21:271	11:214
XT	XT/AT SYSTEMS	4	4	57:285	32:232
BIBLE2	BIBLE QUIZ 2	0	1	95:299	55:254
16FLAGS	16 FLAGS	3	4	123:317	77:276
FRACTION	FRACTIONS	4	4	140:328	87:286
SOL4	SOLITAIRE PUZZLE 4	4	4	169:344	111:310
DISK 1-0	512K RAM DRIVE3	0	1	188:357	123:322
FACTORY	FOOD FACTORY 3	3	4	189:353	131:330
WHOPART2	WHO3 PT. 2	3	4	215:372	157:355
TRAP	TRAPPALL	3	4	254:397	191:390

DISK USERS: Insert disk and run DIR. CASSETTE TAPE USERS: Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number and enter 'LOAD' or 'LOADM'. If while loading or running a program, you get a FC, CM, or SN error, you probably have to enter the FMODE and PCLEAR values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to our 95th issue of subscription software. We hope that you enjoy this month's selection.

- DREAM TIME ADVENTURE - Can you wake up in this dream based adventure? Use commands like (l)ront, (b)ack, (l)eft, (r)ight, build, drop, eat, enter, examine, get, hit, insert, inv., load, look, move, pull, quit, read, save, or scream as you move around searching for clues.
- XT/AT SYSTEMS - If you ever thought of upgrading to an IBM compatible, building your own IBM clone might be a cost saving way to go. These two programs will tell you what parts you need to build an XT or AT system. The programs will tell you approximately how much each part should cost as well as which brands you should buy. The AT version is merely a faster (286) system of the XT.

3. BIBLE2 QUIZ - This is a program of general Bible knowledge. You are required to type the correct answer. Incorrect spelling results in a wrong answer. The program contains 80 questions and is designed for adults, or children 9 years of age or older.

4. 16 FLAGS - This program will draw out 1 of 16 different flags on the screen and then give you a list of countries to choose from. Sometimes the program will provide you with clues and often times it will repeat a country that you missed. When some of the flags are displayed a song is also played.

5. FRACTIONS - This program will show you how to add and subtract fractions. It quizzes you on numerators and denominators as well. There are two parts to this educational program.

6. SOLITAIRE PUZZLE 4 - You must rearrange the numbers in order to match the chosen example. Move the selector over the number you want to move and press <ENTER> followed by the arrow key for the direction to move it. If this program gives you an error in line 5000, change line 5000 to read 5000 REM.

7. 512K RAM DRIVE - This program puts 2 full size RAM disks into the computer's extended memory. You must have a Cocom3 with 512K memory to run this program. Version 1-1 is for Color Disk Basic 1.1. Version 1-0 is for Color Basic 1.0. To load the program simply type LOADM"DISK 1-1" or LOADM"DISK 1.0". Then type EXEC. The program runs drives 0-3 just like always and now drives 4 and 5 are in RAM. Type DIR5 to test. You can save information on drives 4 or 5. If the user has to reset the computer, the program will be lost but the data on the RAM disks will still be intact. To restore control of this data the user would have to reload the program and type EXEC &HD91c and press <ENTER>. This restarts the program without erasing the RAM drives. To save this program, enter SAVEM"RAMDISK",3584,3711,3584.

8. FOOD FACTORY 3 - This Cocom 3 only program involves moving your man around trying to catch as many cans as possible. When you catch enough cans, you will be allowed to do battle with the Burgermen. Since this program is written in ML, you must enter LOADM"FACTORY" from disk or CLOADM"FACTORY" from tape to load. Then enter EXEC instead of RUN. To save this program, enter (C)SAVEM"FACTORY",4096,23482,4096.

9. WHO3 PART 2 - In this 2nd episode you must find the Daleks who are hiding on the island. Use your right joystick to move around searching for clues. This is a Cocom3 only program. Since it is written in ML, you must enter (C)LOADM instead of (C)LOAD. Enter EXEC instead of RUN. To save this program, enter (C)SAVEM "WHOPART2",4096,31384,4096.

10. TRAPPALL - Use your joystick to maneuver your man through various screens in this Tom Mix favorite. The joystick button will cause him to jump the various hazards he encounters. Points are awarded for various treasures that you locate. To catch the vine, you must jump. To release the vine, simply pull down on your joystick. You have only 20 minutes to complete a game or three lives. Press 'R' to reset the game. To run this ML game you must first enter LOADM"TRAP" or CLOADM"TRAP". Then enter EXEC to run the game. To save this machine language game enter (C)SAVEM"TRAP",7680,16235,7680.

Until next month.....