



T & D SUBSCRIPTION SOFTWARE

FILE NAME	ENGLISH NAME	P.MODE	PCLEAR	LOCATIONS	
FLASH	FLASH CARD	0	1	CPR-80A	CCR-81
REAL	REAL ESTATE	0	1	21:286	11:233
BIBLE 1	BIBLE QUESTIONS 1	0	1	46:318	26:270
SPELLING	SPELLING QUIZ 1	0	1	59:320	33:279
NOLEFT3	NO LEFT 3	3	4	88:360	51:337
PICVIEW3	PICTURE VIEWER 3	3	4	128:375	74:358
SHOWDOWN	TANK SHOWDOWN	3	4	128:385	80:367
TAR INS	TARZAR 5 ADVENTURE	4	4	152:385	95:378
GENESIS	GENESIS	0	1	217:458	159:458
FOURCUBE	FOURCUBE	3	4	238:491	179:491
		3	4	263:500	198:500

DISK USERS: Insert disk and run 'DIR'. **CASSETTE TAPE USERS:** Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number and enter 'LOAD' or 'CLOAD'.
If while loading or running a program, you get a PC, OM, or SH error, you probably have to enter the P.MODE and PCLEAR values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to our 94th issue of subscription software. We hope that you enjoy this month's fine selection.

1. FLASH CARD - This educational program includes all four operators. There are different levels as well as different speeds.
2. REAL ESTATE LISTINGS - This program provides a great house listing database for realtors. You can customize the database of information which includes parcel name, address, style, location, bathrooms, bedrooms, acreage, price, terms, owner's name plus much more. You can save, edit, view, the data as well as print and sort by any field.
3. BIBLE QUESTIONS 1 - This program describes famous Bible personalities and asks you who they are. It is a multiple choice program, so no correct spelling is required from the player. This program contains 60 data statements for a maximum of 60 questions.
4. SPELLING QUIZ 1 - This program presents you with two spellings of a word. You must choose the correct one. It can be used by children 9 years of age or older. Adults can also benefit from this program because some of the words are often spelled incorrectly.

5. NO LEFT 3 - This Coco3 program is a tough one to solve. Your car is in bad need of repairs. You can only go straight or right. Some how you must get to the left side of the city. Press S to go straight, T to turn right, or R to reset.

6. PICTURE VIEWER 3 - If you have a DMP-100 or DMP-105 then this Coco3 only utility will let you print BIN graphic pictures on your printer. You can also select the baud rate and view the picture before printing. PICVIEW3 also loads up a file called PRNTRDAP. To save this program, enter (C)SAVEM "PRNTRDAP",15742,16303,15785.

7. TANK SHOWDOWN - This program provides an easy to play battle between two advanced tanks controlled by two human commanders. There is a seven page documentation file which can be printed by running LISTDOCS. There are many options in this program including bouncing shots, cloaking capabilities, mine laying, steerable shots and you can even design your own battle field. The basic program SHOWDOWN will automatically load the ML part. To save the ML part, enter (C)SAVEM "SHOWDOWN",24576,30462,24576.

8. TARZAR 5 ADVENTURE - This is the final part of the Tarzar adventure series. There is an instructional program called 'TAR INS' which will explain the adventure. This program will automatically load a picture file called TARZAR5.BIN. To save this file, enter (C)SAVEM "TARZAR5",1024,1536,1024.

9. GENESIS - Genesis is a graphic strategy game played by two players. The object of this game is to raise and lower land by using your joystick and the up/down keys. The higher the land, the more points you get for it. If you produce a 3 X 3 block of land all the same level, then a strong hold will be built for you in the middle, giving you even more points. The level of land is as follows: blue - water, green/blue - swamp, yellow - lowland, green/yellow - flatland, green - highland. Land can be lowered/raised anywhere on the screen, but it only gives you points if it's on your side of the screen. You can only lower 1 block of land per turn, but you can choose how many ups each player gets at the start. The more ups, the shorter the game. Eight seems to work well. The different commands available to you according to your point level will appear at the bottom of the screen during your turn. Here is a list of commands: Joystick = moves cursor, a = attacks, e = end turn, up key - raise land under the cursor, down key - lower land under cursor, k - knight/turns stronghold under cursor into a castle for double the points, q - quake a volcano under the cursor, f - flood the world where all but highland will be flooded. You don't have to use a command just because you are capable of it. If you don't, the remaining points will be added to your new total when you end your turn. If you think you are stronger than your enemy, then build a solid land bridge (no water or swamp) and connect the two land masses. Now press 'A', a short battle will take place and a winner will be chosen. Although it helps to be the strongest, it doesn't guarantee victory. This program loads up another file called ICON. To save ICON, enter (C)SAVEM"ICON",15400,16368,15400.

10. FOURCUBE - This Tom Mix program involves a 3-dimensional extension of standard tictactoe. Pressing the left/right arrow keys will shift the 3-dimensional display. You can play against the computer or an opponent. Pressing the J will activate the joysticks. The computer has 6 levels of play; 1 being the weakest. You can press 1-6 throughout the game. Pressing an H will get you in the menu screen. Pressing R puts you in the 'rules mood'. Pressing 'T' will retract your last move. Pressing the D will enter you in the demo mode. Pressing B will put you in the board mode in which two players can play. To save this program to tape, enter (C)SAVEM"FOURCUBE",14336,32030,22935.

We have an 11th program on this month's issue called LOGIC. Five people have entered a contest to choose the best program. A number of clues are presented. It is the task of the solver to determine the names of contestants and which person wrote what type of program. The program checks the answers and responds appropriately.

Until next month.....