T&D

T & D SUBSCRIPTION SOFTWARE

File Name	English Name	PMODE	PCLEAR	LOCATIONS CTR-80A	CCR-81
COINFILE	Coinfile	0	1	34-229	17-168
WDRDCNTR	Word Counter	0	1	48-246	24-178
SQUIRNS	Squirrel Adventure	1		57-257	29-191
AREACODE	Area Codes	3	4	119-292	70-235
DRAWPOKR	Draw Poker	3	4	137-304	84-248
TURTLE	Turtle Races	3	4	154-316	96-263
ELECTR1	Electronics 11	3	4	166-326	106-277
MULTISCN	Multi-screen	4		194-345	130-305
CANON PR	Canon Print	3	4	205-352	140-318
TENNIS	Coco Tennis	4		211-359	145-326

DISK USERS: Insert disk and run 'DIR'. CASSETTE TAPE USERS: Reset tape counter.
Fast Forward to desired program tape counter number and enter 'CLOAD' or 'CLOADM'.
If while loading or running a program, you get a FC, OM, or SN error, you probably have to enter the
PMODE and PCLEAR values from the keyboard. We try to put as many
duplicates of the programs on the tape to avoid loading problems. If the first copy does not
load, try the second copy, or if it has one, the third. If you cannot get the
tape or disk to load the programs properly, then send it back for a prompt
replacement.

Welcome to our 68th issue of subscription software. This month we
have an additional 11th program called CHUCLUK3. It is a Coco 3 only
program and is located last on the tape and disk. The instructions for
the program are in the program itself.

1. COINFILE - Now you can keep track of your coin collecting hobby. This
program can help you organize and print information relative to your coin
collection. Output can be sorted by date or value. First you must enter
in coin information including coin type, coin date, coin mint, coin
condition, estimated value, etc.

2. WORD COUNTER - This utility uses machine language routines to quickly
count the number of words in any standard sequential file. This is useful
for writing papers and essays.

3. SQUIRREL - This is a 64k text adventure game which requires a pclear 1
before loading into a 64k machine. An instruction program precedes the
main program. Follow the squirrel in the museum.

2490 MILES STANDISH DR - HOLLAND, MI 49423 - (616)399-9648

4. **AREA CODES** - This home application program can be used to find area codes all over the united states. Also, if you enter in a three digit code, it will tell you the area the code is covered.

5. **DRAW POKER** - Play against the computer in the gambling game. Draw your best hand. You must have at least three of a kind to win some money back. It costs you one dollar to play each time.

6. **TURTLE RACES** - Up to four can compete in this graphic turtle racing game. The first turtle to reach the edge is the winner. You can pick the names of the individual turtles and decide how many rounds it takes to win.

7. **ELECTRONICS 11** - In the eleventh installment of our series we start on transistors. Learn how a small current controls a large current. This program requires 32K and a second module program called EllMOD. When you run the tape version of this program, leave the play button depressed so it will automatically load the EllMOD. To save this program, enter (C)SAVEM "EllMOD",23000,32600,30000.

8. **MULTI-SCREEN** - This is a machine language 32K utility program for all versions of the Color Computer. With this screen program you can have 32 by 16 standard screen, a 32 by 16 graphic screen with lower-case, a dual 32 by 16 screen, a 40 by 24 screen and a 40 by 16 dual screen. Mode 0 32 by 16 standard. Mode 1 - 32 by 16 graphic. Mode 2 - 32 by 16 dual screen. Mode 3 - 40 by 24 graphic. Mode 4 - 40 by 16 dual screen. Modes 0, 1, and 2 are completely compatable with print 8. The commands: ?CHR$(0) set to mode 0. ?CHR$(1) set to mode 1. ?CHR$(2) set to mode 2. ?CHR$(3) set to mode 3. ?CHR$(4) set to mode 4. ?CHR$(5) set white letters on a black background. ?CHR$(6) black letters on a white background. On a dual screen enter PRINT CHR$(15) to activate the lower part of the screen and PRINT CHR$(14) to re-activate the upper screen. To load and run: CLEAR200,29000 <enter> (C)LOADM"MULTISCN" <enter>. Enter PRINT CHR$(1-6) depending on which mode you want. To save, enter (C)SAVEM"MULTISCN",29018,31830,29018.

9. **CANON PRINT** - This machine language utility will print a graphics screen on your Canon compatable printer. To use: simply (C)LOADM and EXEC. To save this program, enter (C)SAVEM"CANONPR",16000,16156,16000.

10. **COCO TENNIS** - The object of this machine language game is to use the arrow keys to guide your man to hit the comet-like ball back and forth. You get 5 points each time you hit it. When you miss it 8 times, the game is over. This program makes the DIR program, disk users should select "PENLOAD" to load Tennis. Cassette users must enter CLOADM to load this program. To save this game enter (C)SAVEM"TENNIS",10000,13035,10000.

    If you have any questions, problems, or solutions, please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.

Until next month............................