



T & D SUBSCRIPTION SOFTWARE

File Name	English Name	PMODE	PCLEAR	LOCATIONS	CCR-B1
HOVERT	Hover Tank	3	4	44-308	23-254
SWPOWINS	Power Sword	2	4	61-318	33-268
TERMITES	Termite Invasion	1	2	129-359	79-325
SPELRITE	Spelling Checker	0	1	146-368	92-338
DOS BOSS	Dos Boss	0	1	161-375	105-350
NINECARD	Nine Card Choice	4	4	184-389	123-372
MUSICGEN	Music Generator	0	1	196-395	134-383
FYR-INS	Fyr-Draca	0	1	211-404	148-399
DRIVETST	Drive Test	0	1	238-425	174-439
GRAFTOUR	Graphic Tour	4	4	247-430	183-452

DISK USERS: Insert disk and run DIR. CASSETTE TAPE USERS: Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number, and enter 'LOAD' or 'LOADR'. If while loading or running a program, you get a PG, CM, or SN error, you probably have to enter the PMODE and PCLEAR values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to a new and a exciting month of T&D Subscription Software! We hope to see you in Chicago at the Rainbowfest.

1. HOVER TANK - The object of the game is to reach and destroy the ruling computer with a well placed shot. Each screen must be exited on the left to complete it. The further you get, the harder it is to complete a screen.
2. POWER SWORD - This D & D type game features many kinds of monsters, special powers, spells, and traps, but still plays similar to an arcade game. A separate instruction program details the game. This program requires 32K.
3. TERMITE INVASION - You are now the unhappy home owner infested with five foot long termites. So, you run to your backyard and start blasting with a bazooka. If you hit the house with too many stray shots, the house will fall. If a termite reaches the far right of the basement, the house will fall. Use your right joystick to exterminate the termites.

4. SPELLING CHECKER - This program will check the spelling of ASCII text files. The first time that you use this program, you should select option 4. When you use it to check spelling, select option 1 to load the dictionary file. Then selecting option 3 will process your text file. When the computer finds a word in its your text file that it can't find on its dictionary file, then it will pause and give you the option of adding the word to the dictionary. Whether or not you add the word, processing will continue. When you add a word, you are building the dictionary.
5. DOS BOSS - This program features a '1 key' control of DOS functions, RUN, EXEC, COPY, KILL, and RENAME. Along with a PURGE option, this program also allows the user to give the disk a 23 character name and a 128 character comment. At the main menu, you may reach a special 'HELP' screen by entering a '?'.
6. NINE CARD CHOICE - Nine card is played somewhat like black jack except the upper limit and winning range are randomly variable.
7. MUSIC GENERATOR - Music Generator produces a machine language routine which will play two-voice music. The data for the song is contained in data statements starting at line 600. Data is included for a song called 'PRELUDE'. To create your own music, enter your own data statements. A data line structure is as follows: Data N, N1, N2. N is 1/note length. If N1 is 4 then the note is a quarter-note. In this case, N1 and N2 are the notes for voice 1 and voice 2. Example: To play an eighth note, voice 1 plays A and voice 2 plays C: Data 8, A, C. Notes that may be used are A-G and R for rest. To change the octaves, the statement Data 0, -1, 2 will lower voice 1 by 1 octave and increase voice 2 by 2 octaves. The data statement -1 will terminate the song data. After the data is entered, you must compile the music before you can hear it.
8. FYR-DRACA - In Fyr-Drac you are pitted against fire breathing dragons. This program is in machine language. A separate basic instructional program precedes the main machine language file. Disk users: If the program does not run after you enter 'EXEC', try pressing the reset button. To save this program to tape or disk, enter (C)SAVEM "FYR-DRAC", 7217, 15936, 7217.
9. DRIVE TEST - When a color computer disk system malfunctions, the problem may be one of several different possibilities. One of the more severe problems is disk drive hysteresis. This program will analyze the hysteresis characteristics of the drive you select. This test should be made using a blank, formatted diskette.
10. GRAPHIC TOUR - This graphic tour is a sample of graphics created using a video digitizer called the DS-69. This is available thru MICROWORKS, P.O. Box 1110, Del Mar CA 92014. Cost is \$149.95. The graphics were edited using MAGIGRAPH (\$39.95). The graphics are contained in machine language modules and will be loaded separately. If you are using a tape system, be sure the remote plug is plugged in and that the play key is kept down. To save these modules, enter (C)SAVEM "MOD#1-5", 140 00, 16230, 14000.

If you have problems loading the programs try changing the volume on your tape recorder. If you have any questions, problems, solutions or Chatter, please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.

Until next month.....