



## T &amp; D SUBSCRIPTION SOFTWARE

File Name	English Name	PMODE	PCLEAR	LOCATIONS	
				CTR-80A	CCR-81
LIGHTCYC	Light Cycle	4	4	43-233	23-168
PAINT	Paint	3	4	51-241	28-174
SKTSHOOT	Skeet Shooting	1	2	74-256	41-190
GUITARN	Guitar Notes	4	4	86-266	49-201
MLDISKAN	ML Disk Analyzer	0	1	96-276	56-210
PERSONAL	Personal Directory	0	1	108-284	63-220
NAUGHINS	Naughta Adventure	0	1	134-303	82-247
EGGS	Eggs Game	3	4	176-338	114-288
DIRPRINT	Disk Directory Print	0	1	201-358	137-316
SPEEDKEY	Speed Key	0	1	207-362	142-322

**DISK USERS:** Insert disk and run 'DIR'. **CASSETTE TAPE USERS:** Rewind tape. Zero the tape counter. Fast Forward to desired program's tape counter number and enter 'CLDAD' or 'CLOADM'. If while loading or running a program, you get a FC, CM, or SN error, you probably have to enter the PMODE and PCLEAR values from the keyboard. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If you cannot get the tape or disk to load the programs properly, then send it back for a prompt replacement.

Welcome to our March 1985 edition of Coco-Cassette. If you have a business or home management program idea that you would like us to write a program for, please write down your idea and mail it in. If the program idea is practical, we will try to create a program for it and present it on a future issue.

- LIGHT CYCLE** - Light Cycle is a high resolution game for two players. You must force your opponent into a wall by surrounding him with the wall you create when your cycle moves. The first player to run into a wall, loses. Two joysticks are required.
- PAINT** - Paint draws eight different pictures and allows you to paint them as you wish. Pictures may be saved and loaded for later use. If you have a high resolution picture from a different program, you can paint that picture by simply loading your original picture, loading PAINT, run and hit option five.
- SKEET SHOOTING** - Push the joystick button and your clay pigeons are launched. How many of the twenty five can you get? The right joystick will control your coco rifle as you attempt to make the rank of a marksman.

4. GUITAR NOTES - This program is an aid to those who play the guitar. When playing a solo, the guitarist must play notes which are in tune with the rest of the music. This program will display all notes that fit for any major or minor key. The colored dots are places where notes are in tune with the selected key.

5. ML DISK ANALYZER - This is a utility which is used to display the start, end, and execute addresses of machine language programs on disk.

6. PERSONAL DIRECTORY - This program is a quick reference name, address, and phone number indexing utility. When the program is loaded, the data which is embedded in the program is also loaded. Thus, you do not have to spend extra time searching for and loading any extra data file.

7. NAUGHA ADVENTURE - Naugha is an adventure game which is composed of three parts. The first part is an instruction program. The second part is the main adventure program. The third part is a data file which is loaded when the main program is run. Can you find the Fabled Aztec Robe made from the last of the Albino Diamond Tuck Naughas?

8. EGGS GAME - In this 32K game, You must play the role as a chicken farmer. You must collect eggs, clean up dropped eggs, chase the chicken thief and fox away while you protect the hen-house. You also have various tools to use such as a basket, a shovel, a hammer, a club, and rock salt. Remember, you can only hold one tool at a time.

Note: The next two programs are machine language programs. You must enter 'CLOADM' instead of 'CLOAD' and 'EXEC' instead of 'RUN'.

9. DISK DIRECTORY PRINT - This machine language utility will print the directory of your diskettes on the printer. The format for the print out is expanded and more detailed than DIR. Insert the disk into drive zero when prompted. To save this program to tape or disk, enter {C}SAVEN"DIRPRINT",12000,13178,12000.

10. SPEED KEY - This utility will speed entry of basic keywords. To load and run: 16K - Enter CLEAR 200,15999. CLOADM. EXEC. 32K - Enter CLEAR 200,32383. CLOADM"SPEEDKEY",16384. EXEC. Once the utility has been executed, press the down arrow followed by an alphabetic letter. The entire keyword will be automatically typed. To save this program, enter {C}SAVEN"SPEEDKEY",16000,16383,16000. The keys will produce the following:

A ASC(	E EDIT	I INKEY\$	M MID\$	Q PEEK(	U POKE	Y LINE
B ELSE	F GOSUB	J INPUT	N SET(	R RESTORE	V VAL(	Z DIR
C CHR\$	G GOTO	K JOYSTK	O RESET	S RETURN	W SAVE	
D DATA	H THEN	L LIST	P PRINT	T LEFT\$	X LOAD	

If you have any problems loading the programs try changing the volume on your tape recorder. If you have any questions, problems, solutions or chatter, please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.

Until next month.....