

July 1984



## T &amp; D SUBSCRIPTION SOFTWARE

File Name	English Name	P	M	D	LOCATIONS	
					CTR-80A	CCR-B1
CLOCK	Clock	0	1		42-202-329	21-136-279
CTT3	COCO Technical Pt.3	0	1		51-209-335	26-143-288
SKID ROW	Skid Row Adventure	0	1		68-222-346	37-155-303
MONYMAKR	Money Maker	0	1		93-240-361	52-174-326
PINHEAD	Pin-Head Cleaning	0	1		109-253-373	63-187-345
EDIT INS	Line Editor Inst.	0	1		129-270-387	77-205-369
LINEEDIT	Line Editor	0	1		138-277-393	84-213-381
BOOM	Boomerang	4	4		148-286-402	91-223-397
BUBBLE	Bubble Buster	3	4		158-295-408	99-234-410
RECOCHET	Recochet	3	4		168-302-415	107-243-422

If, while loading or running a program, you get a FC, DM, or SN error, you probably have to enter the PMODE and PCLEAR values for the program from the keyboard. The label on the tape also contains the PMODE and PCLEAR values. Locations for the programs are set for the Radio Shack CTR-80. Your locations may vary slightly. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If all three do not load, then send it back for prompt replacement.

Welcome to our twenty fifth issue of Coco-Cassette. We want to remind you of the back issue specials we have: Buy five back issues and get the sixth one free - Buy nine back issues and get the next two free - Buy twelve back issues and get the next three free. Remember, 16K users should enter PCLEAR1 before loading the Intro program.

1. **CLOCK** - This program will provide a twenty four hour clock in the upper right part of the screen. After running the program, you can reset the computer or load and run another program and the clock will still be there.
2. **COCO TECHNICAL LOOK PT.3** - This third and last Technical Tutorial will cover the two 6821 Peripheral Interface Adapters in the Color Computer.
3. **SKID ROW ADVENTURE** - You are a big city detective! Can you outsmart and catch the 'Boss'? Search his part of town for clues and objects which will help you find his hide-out. The commands available are get, drop, examine, use, wear, buy, trade, draw, holster, and drink. Good luck!

4. MONEY MAKER - Up to four players can play this monopoly type game. Each player must purchase properties, buy houses (when available), pay rents, pay taxes and try to force the other players into bankruptcy. Make sure that you have enough money on hand to pay your bills or you will be eliminated!

5. PIN-HEAD CLEANING - If you have a dot-matrix printer, the small pin-heads or wires might be clogged with ink from the ribbon or other debris. This program will tell you how to clean your pin-heads and help your printer to print as if it was new again.

6. LINE EDITOR INSTRUCTIONS - These instructions will help you in running the next program. The Line Editor supports the following commands: L - List Lines E - Edit Lines A - Auto Numbering D - Delete Lines C - Catalog (disk only) W - Write program to tape/disk R - Read program from tape/disk.

7. LINE EDITOR - A lot of times when you buy a Compiler for languages such as Pascal, C, etc., the Compilers do not include line editors. This editor may also be used for basic program editing.

Note: The next three programs are machine language programs. You must enter 'CLOADM' instead of 'CLOAD' and 'EXEC' instead of 'RUN'.

8. BOOMERANG - Collect as many gold bars as you can as you avoid the runaway boomerang and the sweeping bug. The space bar allows your man to duck. To save this program, enter (C)SAVEM "BOOM", 10000,13294,1000.

9. BUBBLE BUSTER - Use the right joystick to move the stack of bars left or right to bust the falling bubbles. Missing a bubble results in the loss of a bar. When all the bars are lost, the game is over. Each bubble of the bottom, center, and top rows are worth 15, 25, and 35 points respectively. To save this program, enter (C)SAVEM "BUBBLE",4986,8028,7682.

10. RECOCHET - Use the right joystick to maneuver up or down and fire right or left. Avoid the space mines and torpedoes fired from the alien ships skirting the sides. You can rapid fire by keeping the fire button pressed. The game begins with you having four ships. An additional ship is awarded every 10,000 points. To save this program, enter (C)SAVEM "RECOCHET",3584,7362,3584.

If you have any problems loading the programs try changing the volume on your tape recorder. If you have any questions, problems, solutions or Chatter, please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.

Until next month.....