



T & D SUBSCRIPTION SOFTWARE

File Name	English Name	PMODE	PCLEAR	LOCATIONS	
				CTR-80A	CCR-81
COVER13	Thirteenth Cover	3	4	11-170-293	5-110-237
FLASHCRD	Flash Card	3	4	29-184-305	15-121-252
ICEBLOCK	Ice Block	3	4	43-196-315	23-131-266
COSMIC	Cosmic Fortress	0	1	61-210-328	33-144-282
MAILLIST	Mail List	0	1	77-221-339	43-155-298
DOLLCENTS	Dollar & Cents	0	1	98-238-355	56-171-323
MLT8	ML Tutorial Pt. 8	0	1	119-255-371	70-189-349
SDSKCOPY	SDSK Copy	0	1	136-267-382	82-202-370
SYNTHSZR	Music Synthesizer	0	1	145-273-389	89-210-384
CRAWLER	Crawler	0	1	159-284-401	100-225-404

If, while loading or running a program, you get a FC, OM, or SN error, you probably have to enter the PMODE and PCLEAR values for the program from the keyboard. The label on the tape also contains the PMODE and PCLEAR values. Locations for the programs are set for the Radio Shack CTR80. Your locations may vary slightly. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If all three do not load, then send it back for prompt replacement.

Hello again! Welcome to our anniversary issue Coco-Cassette #13. We can hardly believe that we have been here for over a year. We have gone from blue documentation sheets to green documentation sheets, from line printer VIII black labels to typesetted green labels, from voice grade tapes to computer quality tapes, from yellow stamped envelopes to white preprinted envelopes. And all at the same price!

1. THIRTEENTH COVER - Relive some of the Coco-Robots adventures on his first birthday.
2. FLASH CARD - Here's one for the kids. Bold, colorful characters are used to lure children in their arithmetic. Use one, two, or three digit operations in addition, subtraction multiplication, and division.

Note: The next two programs have the option of the high speed poke (Poke 65495,0). Make sure that the computer is slowed down before doing input/output to tape or disk (Poke 65494,0).

3. ICE BLOCK - Push ice blocks into snow monsters with the joystick controllable penguin. Score extra points by crushing more than one monster at a time. Collect bonus points for a fast round.

4. COSMIC FORTRESS - Battle the evil space fortress, but watch out for the space puppies. You must hit the center of the revolving fortress. You may have three shots out at one time. Note: This game gets progressively harder.

5. MAIL LIST - Now you can store over 2500 names and addresses per diskette. With mail list you can edit, insert, delete, check, browse, sort and list files. You can print records to paper or mailing labels one or two across. With the check field you can print only desired records. 16K users can only enter 30 records at a time, 32K users 200. Note: Make sure that you set up files (Menu #1) before entering records.

6. DOLLAR & CENTS - This program highlights the amortization method for loans. The Promissory Note and Installment Loan with add-on interest were added for the extra power of loans. The schedule from the amortization scrolls continuously with three lines: use (shift) (0) to stop at any point. During this scrolling/printing routine, there are several 'hidden' functions, which work with scrolling - continues into on bottom line of screen only to save time printing, press (5)---- to restart scrolling, press (shift) (C) to cancel everything and restart at input.

7. ML TUTORIAL PT. 8 - This is the last installment on the tutorial on machine language. Several Rom routines and important memory locations will be detailed. We hope to start another tutorial in the near future.

8. SOSK COPY - With this utility single disk drive owners will be able to copy a single file from one diskette to another. Any type of file can be copied.

9. MUSIC SYNTHESIZER - This music synthesizer program will allow you to enter a rhythm pattern and play notes on the keyboards. The rhythm pattern can consist of A-Double Bass, B-Bass, S-Snare, Y-Double Snare, or P-Pause. Note: The up and down arrows are very sensitive to change the tempo, hold them down for a fraction of a second.

Note: The next program is a machine language program. You must enter 'CLOADM' instead of enter and 'EXEC' instead of run.

10. CRAWLER - Stop the descending snake before he reaches your level. To save this program enter (C) Save M "Crawler", 3897, 8225,3996.

If you have problems loading the programs try changing the volume on your tape recorder. If you have any questions, problems, solutions or ideas please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.

Until next month.....