



T & D SUBSCRIPTION SOFTWARE

File Name	English Name	P.MODE	P.CLEAR	Locations
COVER8	Cover 8	3	4	10 & 190 & 331
DEFEND	Defend	4	4	30 & 203 & 341
3-D MAZE	3 Dimensional Maze	1	2	50 & 217 & 353
COCOCNC	Coco Concentration	0	1	65 & 228 & 362
AUTOLINE	Auto. Line Numbering	0	1	85 & 242 & 374
MLT 3-A	ML Tutorial Pt. 3A	0	1	91 & 248 & 379
MLT 3-B	ML Tutorial Pt. 3B	0	1	113 & 265 & 394
NUCPLANT	Nuc. Power Plant	0	1	123 & 274 & 403
DUAL	Dual	0	1	139 & 287 & 413
BRICKS	Bricks	3	4	149 & 296 & 421

if, while loading or running a program, you get a FC, DM, or SN error, you probably have to enter the P.MODE and P.CLEAR values for the program from the keyboard. The label on the tape also contains the P.MODE and P.CLEAR values. Locations for the programs are set for the Radio Shack CTR80. Your locations may vary slightly. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, try the second copy, or if it has one, the third. If all three do not load, then send it back for prompt replacement.

Wow! We are finally using a better grade of cassette! We still had to use up the remaining tapes so some of you might have received the same type of tape as before. The version we are using now is a five screw Mag Media shell loaded with Ampex tape. This cassette compares with the Scotch 3M Highlanders, the Memorex MRX1, the Maxcell LN series, and the TDK (D) series. We have been averaging less than 2% returns so far with the 'voice' quality Studio Magnetics and we hope to do even better with the new tape. One more thing, around one half of the 'bad tapes' that we receive turn out to work fine. Please make sure that the tape is 100% at fault before you send it in.

We would like to thank all of you for being courteous about the mistakes we have made. We know that our programs are not always error-free.... Renewals from our 1/2 year subscribers have been tallied and our renewal rate is far better than eighty percent! Thanks again!

1. COVER 8 - Watch as our Coco Robot receives his true Valentine.

Note: If you have 16K and disk you must disconnect the disk before running the next three programs due to lack of memory.

2. DEFEND - Shoot down the attacking alien ships before they get you. Fight off attack waves and beat the high score.
3. 3 DIMENSIONAL MAZE - You are stuck in a maze. However, this isn't like any other maze game. In this game you see the maze as though you were inside it. The view you get will be three dimensional. There are many dead ends but only one escape!
4. COCO CONCENTRATION - This game of concentration will baffle even your English teacher as you uncover parts of a scrambled four-letter word which must be solved. This two player game is different every time you play it.
5. AUTOMATIC LINE NUMBERING - This program will give you the convenience of automatic line numbering. It allows you to start with any number, increment by any number, and make corrections.
6. ML TUTORIAL PART 3A - This third part on Machine Language tutorials deals with assembly language and the addressing modes of the 6809 microprocessor.
7. ML TUTORIAL PART 3B - This is the second part of ML Tutorial PT. 3.
8. NUCLEAR POWER PLANT - This simulation puts you in charge of operating a nuclear power plant. You will determine how much power you wish to generate, what should be done to prevent the core from overheating, and most importantly, when to activate the emergency cooling system. This real-time game provides you with a control panel and a display for the plant status computer.
9. DUAL - You must shoot through the moving barrier and hit your opponent before he hits you. The Machine Language subroutines make this game fast and exciting.
10. BRICKS - By using the right joystick, you must knock the bricks away. Watch out for small bricks working their way down. Try to beat the high score.

If you have problems loading the programs try changing the volume on your tape recorder. We have tested many tapes and all have come thru with flying colors. If you have any questions, problems, solutions or ideas please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will make you an offer.