

COCO-CASSETTE #5 NOVEMBER, 1982

T & D SUBSCRIPTION SOFTWARE

File Name	English Name PMOI		PCLEAR	LOCAT	LOCATIONS	
				CTR-80A	CCR-81	
CATCOVER	Catalog Cover	3	4	9 180 307	4.115.249	
BOWLING	Bowling	1	2	29-195-317	14-129-262	
PROGINV	Program Inventory	0	1	49-210-333	25 • 142 • 282	
PROMLOAN	Promissory-Loans	0	1	69-225-350	37-157-305	
CHECKBAL	Checkbook Balances	0 1	1	84 - 235 - 360	46-167-321	
TRIGTUT	Trigonometry Tutor	0.3		99-245-370	55-178-337	
CONVOY	Convov	0		19-262-380	69-195-354	
BAG-IT	Bag-it	0		39 - 276 - 391	84-211-372	
SPECTRA	Spectra Sound	0		54 - 287 - 401	95-233-392	
CONBELT	Conveyor Belt	0		70-298-411	108 - 236 - 412	

while leading or surring a program, you get a FC, OM, or BN error, you probably have to enter in PMODE and PCLEAR values for the pagazan from the application. The based on the super visions with PMODEL and PCLEAR values. Localises for the programs are used for the fluidostates. The PMODEL and PCLEAR values. Localises for the programs are used for the fluidofracts CITHER. Your locations may vary stightly. We firly to put as many duplications of the programs on table as possible if the first

all three do not load, then send it back for prompt septacer

HI everybody! Welcome to another month of 1 & 0 Subscription Software. We want to welcome all the new subscribers. We none that you will be satisfied with our programs. Notice that the tape must be rewond before being played. Inlis is to allow the tape to adjust to the recorder. Note: If you do have problems loading a tape, make sure that the faulty part is not your recorder!

 CATALOG COVER - This month's cover program uses high resolution graphics to show a catalog of our first five issues. Each of the 47 programs is printed in one of three colors:

Key - GreensGame Blue=Business or Education Red=Other

*** 16K owners should enter PMODE 1:PCLEAR2 before loading

the next program. ***

2. BOWLING - Welcome to Tropical Lanes. This howling game allows

for both lefthand bowlers and righthand bowlers. You can roll a stight ball, or by moving the joystick up or down, you can roll a cuive. Once you start a cuive you cannot stop it. Once the screen switches to a closeup shot of pin action, you can no longer start a cuive. Warning: This program is addicting! 3. PROGRAM INVENTORY . Here you work wasted your line searching through Stacks of Unlabeled tapes and disks looking for a program? If so, then put your COCO to work with this program. Organize your programs and find then instantly. With this program you can add, change, or delete records, and sort, print or browse the file to the program will adjust for 16K or 25K. It will notly work.

4. PROMISSORY-LOANS - This program will help you compute the amount of your payments for a promissory note or a loan.

5. CHECKBOOK BALANCER - Do you have problems balancing your checkbook? Get a hold of your bank statement and let your Color Comouter do the work.

 IRIGONOMETRY TUTOR - This educational program covers the Sine, Cosine, and Yangent functions along with the Sine and Cosine laws. It also gives you problems and exercises at the end to find out what you have learned.

 COMMON - Get ready, aim, fire... The computer and you fight it out in this 'Sattleship' type game. First you plot all twelve or your Aircraft Carriers, Submarines, Cruisers, Battleships, and PT Boats. Then the computer plots his. Then Battlestations!!

8. BAG-II - This game involves taking turns putting items into a bag and then trying to remember the contents. Up to six players can compete to see who can remember all the items. The computer will display the results at the end of the game.

 SPECTRA SQUND - Just pop in your favorite music into your tape recorder, dim the lights, lower the brightness on your TV set and run Spectra Sound. If may look like the program just puts random dots on the screen but actually, different tones produce different colors in different locations.

Note: The next program is a Machine Language program. You must enter 'CLOADM' instead of enter. 'EXEC' instead of run.

10. CONVEYOR BELT - The object of this fast moving game is to get across moving belts as many times as possible. We found that the best way to play this game is to time yourself to see how fast you can get up and down the belts.

If you have problems loading the program try changing the volume on your tape recorder. We have tested amy tapes and all have come thru with flying colors. If you have any questions problems, solutions or ideas please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them. Send them in and if we like them, we will ake you