T&D

T & D SUBSCRIPTION SOFTWARE

File Name	English Name	PMODE	PCLEAR	LOCATIONS	
				CTR-80A	CCR-81
UFOCOV2	UFO Cover Part 2	1	2	9-152-273	4 - 96-208
BASKETB	Basketball	1	2	45-177-308	23-117-250
CHUKLUCK	Chuckluck	2	1	64-199-323	34-129-271
SLOTS	Slot Machine	3	4	78-203-334	43-139-285
ALPHA	Alphabetizer	0	1	94-213-343	53-147-299
NFLPRED	NFL Predictions	0	1	103-223-358	60-157-314
FLAGCAP	Flag Capture	1	2	117-238-368	70-171-339
ROBOTB	Robot Bomber	2	4	138-259-383	85-193-364

If, while loading or running a program, you get a FC, OM, or SN error, you probably have to reload the PMODE and PCLEAR values for the program from the keyboard. The label on the tape also contains the PMODE and PCLEAR values. Locations for the programs are set for the Radio Shack CTR-80. Your locations may vary slightly. We try to put as many duplicates of the programs on tape as possible. If the first copy does not load, the second copy, or if it has one, the third, if all three do not load, then send it back for prompt replacement.

Hello fellow keyboard pounders! Here is your COCO-CASSETTE with your monthly remedy. We want to welcome all the new subscribers. We hope that you will be satisfied with our programs. Notice that the tape must be rewound before being played. This is important to the tape to adjust to the recorder.

*** Before loading the first program, enter PCLEAR 2. ***

1. UFO COVER PART 2 - This month's cover program uses 'audio on' to let the evil 'Zorn' speak. Make sure that you leave your tape player in the play position after you load the program. Watch as earth is threatened by Zorn's paralization ray. See hour Hero, the indestructable Coco-Robot, prepare for his battle to save earth. Note: This program is only designed to run once.

2. BASKETBALL -This one-on-one basketball game is played entirely with joysticks. Just like in real basketball, some shots which look like they will go in will miss. Players use angles and velocity to shoot at the basket from different areas on the court. The right joystick will control the blue player. The left joystick will control the red player.

A special thanks to Gerry Schechter from Yonkers, NY who sent us the following two programs:

3. CHUCKLUCK - This is a simple game to play, and at first it seems like you cannot loose. After you play it a while, you will probably be loosing. This game is popular because it seems easy to win. Note: Before loading the next program, it would be best to turn the computer off and on.

4. SLOT MACHINE - If you're into Las Vegas, but not into loosing your hard earned money, then try to hit the Jackpot with this program. This rendition of the famed 'One-Armed Bandit' is easy to play, and will tend to be more liberal than the real thing since every symbol on the wheel has a potential payoff. Good luck! Note: Before running the next program, enter PMODE 0: PCLEAR 1.

5. ALPHABETIZER - This program allows you to create a list of 300 people or objects that you want alphabetized. You can save the file on tape or disk so you can add to them in the future. The computer takes about three minutes to alphabetize 150 records. This program also allows you to print the created file to disk or screen. If you have 32K, you can change lines 50 and 60 for more string space and for more records.

6. FOOTBALL PREDICTIONS - This program not only provides a schedule of all 224 NFL games, but will give you a prediction of each game. This prediction is based entirely on last years statistics. This program will also print out teams and scores on your printer. First you enter a number for the week you want to see and then press 'u' or 'd' to see the next week.

7. FLAG CAPTURE - In this program, you and your opponent are searching for a flag which is hidden under one of 60 squares. You first take turns hiding bombs which explode when a person tries to look for clues. You move around by rotating the joystick and pressing the fire button. You also have a choice of having the flag move around while you're searching or have it remain stationary.

Andrew Pakerski from Coatsville, PA, sent us the following program: Note: This is a machine language program. You must enter 'CLOADM' instead of 'CLOAD'. Enter 'EXEC' instead of 'RUN'.

8. ROBOT BOMBER - This is a two player game using joysticks and at least 16K of memory. The player on the right joystick tries to destroy seven of the eight robots by pressing his red button to drop bombs from a flying saucer. The other player tries to use a moveable shield to block these bombs. The defending player also has a small rocket that scrolls up the left side of the screen.

If you have problems loading the programs, try changing the volume on your tape recorder. We have tested many tapes and all have come through with flying colors. If you have any questions, problems, solutions, or ideas please write to us. If you have any uncopyrighted programs that you want to show us, we will be glad to see them, and if we use them, we will pay you for them.

Until next month................