

The Fourth Rainbow Book of Adventures

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From the publishers of THE RAINBOW®
The Color Computer Monthly Magazine

The Fourth Rainbow Book of Adventures

The Rainbow Bookshelf™


THE FOURTH RAINBOW BOOK OF

Adventures

Edited by Cray Augsburg and Lauren Willoughby

Art Direction by Sharon Adams

Illustrations by Robert Hatfield, Heidi Maxedon and Teri Kays

Falsoft, Inc.
Prospect, Kentucky

THE FOURTH RAINBOW BOOK OF Adventures

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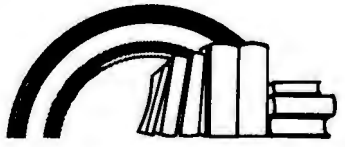
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Foreword

From time immemorial, people have sought adventure. It is human nature. Birth itself could best be described as our first adventure. From that point on, it is futile to try to restrain us.

When we are children, adventure often comes in the form of fantasy. Haven't we all envisioned ourselves as Superman, flying like a human bird over New York City, or as Captain Midnight, finally conquering Mars? On more than one occasion, I have fancied myself as "Sky King," wrestling the controls of my Cessna Twin while trying to land in a thunderstorm.

But not all adventure is fantasy. Going away to college, getting that first job, buying a house — all ordinary life experiences yet undeniably adventurous. Maybe it's something a little more dramatic like white-water rafting down the Colorado River or travelling the Al-Can Highway. Some men have walked on the Moon.

Real or imagined, we all need adventure. It's what keeps life interesting.

General Chuck Yeager once said that some people have an inherent desire to "push the outside of the envelope" — to go beyond the usual, and stretch the outer limits of imagination.

And so it is with adventure and the CoCo Community, to whom I dedicate this, *The Fourth Rainbow Book of Adventures*. Thanks to your loyalty and support through the years, the CoCo Community is stronger than ever. That's why it is so important to keep this spirit of adventure alive.

This promises to be the best Adventure book yet, due largely to the untiring efforts, dedication and love of the authors. Without their zealotry, this book would not be possible. They have really outdone themselves this time; these are some of the most unique, intriguing and ingenious schemes I've seen.

Also, I want to express my gratitude to our staff members: contest judge and co-editor Cray Augsburg, co-editor Lauren Willoughby, art director Sharon Adams, and illustrators Robert Hatfield, Heidi Maxedon and Teri Kays. Their combined talents brought it all together.

And so, without further ado, I'm proud to present *The Fourth Rainbow Book of Adventures*. Enjoy.

— Lonnie Falk

Introduction

In accepting the challenge to judge THE RAINBOW's fourth Adventure contest, I was filled with excitement and enthusiasm. And those feelings remain as we pass along the winning entries to a waiting CoCo Community. Yet, little did I realize the difficulty involved in selecting a limited number of winners from such a compendium of fine entries.

Each contest entry had its own unique features, giving it a certain flavor, or *personality*, if you will. And indeed the choice of winners was approached with a great deal of indecision at times. So, after discovering each Adventure's qualities, I turned to observation in the final stages of judging — I allowed others to wander through the many mazes and pitfalls as I watched them carefully. After all, I had reaped many hours of enjoyment (albeit, intermixed with moments of personal frustration) from the Adventures entered. I based my decisions, in part, on the level of enjoyment derived from the entries by others who were not so connected with the contest. At the same time, you will notice a slant toward the world of intrigues and clandestine involvement. I feel this area lends itself well to the matter at hand.

Nevertheless, the contest itself, and also this book, are the product of thousands of hours of work. And the work I put into this project is far less than the combined work of the many entrants. I congratulate the effort put forth by all involved and I thank them for sharing their efforts with the rest of us. This sharing is at the core of what keeps our Community alive and well.

The winning Adventures put forth in this book are not arranged in order of difficulty. Rather, I have come to the conclusion that interest in the subject of the Adventure determines whether we should consider ourselves beginners or advanced Adventurers. This is not to say experience has nothing to do with it. But I find solving Adventures to be more a matter of letting your imagination loose and holding on to your common sense at the same time.

At the beginning of each Adventure, you will find an introductory story. In some instances, you will find clues to the Adventure's solution. In all cases, these stories are intended to prepare you for the journey. Make careful note of any special commands and aspects mentioned in the introductions. They can make a big difference in the outcome of your travels. Also, any special commands required before running the Adventures are included here.

Most of the Adventures allow you to move using compass directions and their abbreviations (N, S, E, and W). Aside from this, you will find the two-word command lines consisting of a verb and a noun to be quite common. An example would be GET SWORD. And, of course, don't forget to LOOK and EXAMINE your surroundings as you travel.

Your attempts to overcome the programmers' creative efforts will be enhanced with the use of common sense. After all, even in real life it is difficult to open a locked door without the key. At the same time, allow your imagination to guide you, for many Adventure programmers will stop at nothing to stop you — there is more than one way to go through a locked door.

The BASIC program listings are formatted for a 32-character screen to allow easier error-checking while typing in the listings. And *The Fourth Rainbow Adventures Tape* or *Disk* will save you a lot of time and frustration. The filenames associated with each program on the tape and disk are indicated at the beginning of each listing along with the minimum system requirements for that Adventure.

As a final note, the most important key to solving Adventures is to make a map. Indicate all directions, rooms, objects and exits in an organized manner, and you will be on your way to mastering even the most formidable game. For more information on Adventure mapping, I suggest you read "Adventure Game Mapping Techniques" by John Dillon in the August 1988 issue of THE RAINBOW.

Lest my words fill more space than necessary, I now present to you the best of THE RAINBOW's fourth Adventure contest. Bon voyage!

Cray Augsburg

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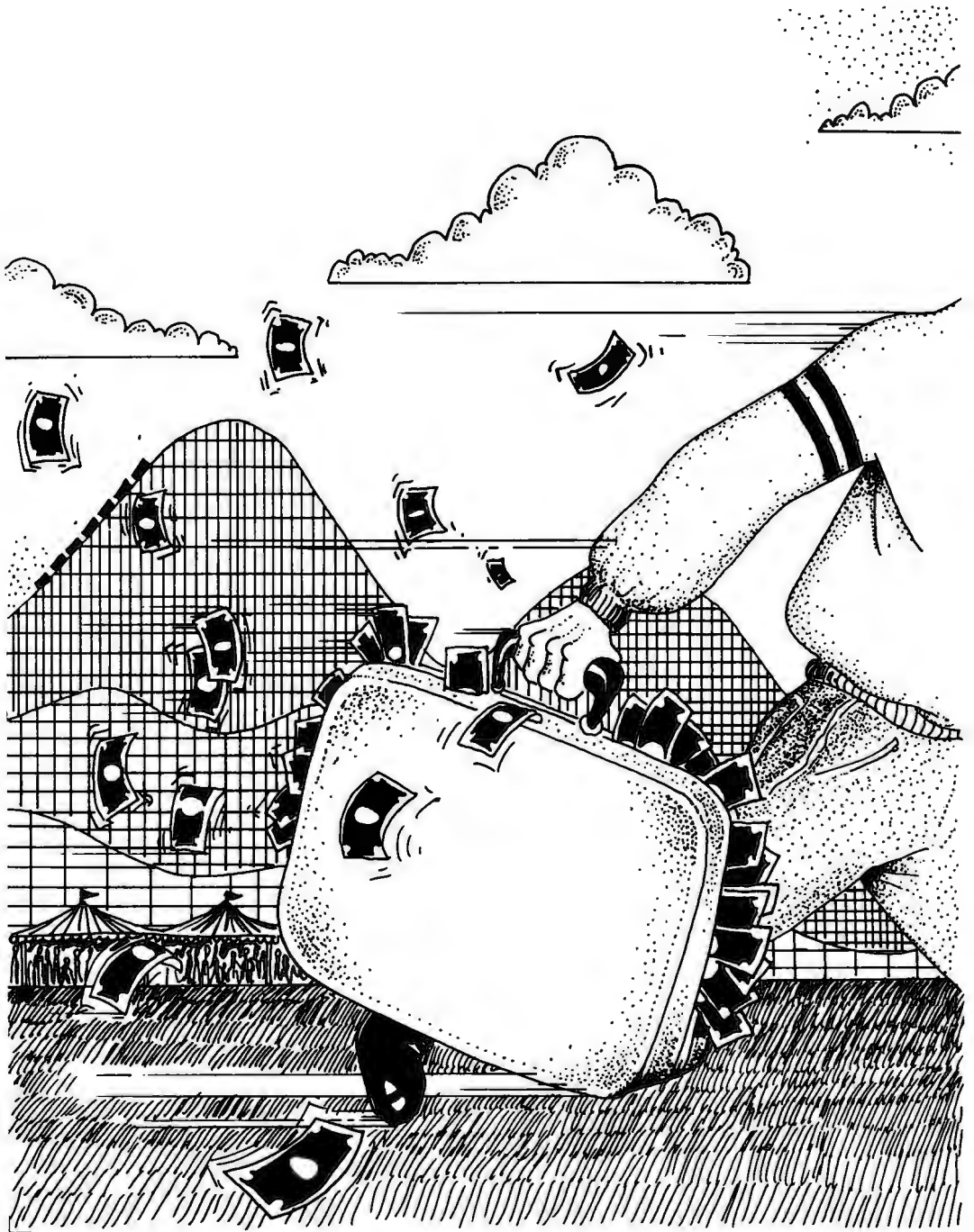
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*Non-U.S. orders add \$2 (U.S. currency only) to cover additional postage. Kentucky residents add 5% sales tax. In order to hold down costs, we do not bill. (Please note: The tape and disk are not stand-alone products. You need to purchase the book for loading and operating instructions.)



The Park of Mystery

Program by Mike Anderson

Y

ou wake up on a rainy Saturday. Because you can't paint the shutters today, as planned, you decide to spend a quiet morning fixing the broken CB that you removed from your car last Wednesday. As you play with the dial, a barely audible transmission comes through. A word or two grabs your curiosity, and — despite the static — you decide to listen in . . .

“Hey, Martin! I pulled the job off. That bank . . . easier than we thought. Cops . . . chasing me and . . . make a quick getaway.”

“Where did . . . put the loot?”

“I stashed . . . old suitcase. I ran to the amusement park . . . hid the cash. Some clown saw me. I don't think he'll talk. But he'll . . . big headache when he comes to. Pick up the loot tomorrow as planned. I gotta lay low. There . . . \$500,000. I put it und . . . the orange”

Too bad the last part of that transmission faded out. Your old CB must have picked up some private channel, and no one knows what you just heard. Now, all you have to do is go to the park and find the orange item where the cash is hidden.

Of course, these guys are dangerous, and you don't have much time. Your only advantage is that they don't know you overheard their conversation. The thought of all that money makes your mind race — new car, more computer equipment, new stereo. It all seems so easy! You start to feel greedy, and you realize that you *have* to find the money.

The Park of Mystery is an entertaining Adventure — you solve the game by having fun. But, you must be careful. The game involves different aspects of human nature and emotion such as greed, courage and confusion. While it takes place in an amusement park, it contains many elements of real life.

This 32K text Adventure is perfect for the beginning to intermediate Adventurer. It accepts the two-word command lines that have become standard fare for Adventure games. It supports help and inventory commands, and you can obtain a list of the acceptable verbs by entering VERBS at the command prompt. Enjoy *The Park of Mystery*, and tell me, what are you going to do with all that money?

Mike Anderson recently graduated with a major in electronics. He enjoys weightlifting and playing the guitar. Questions or comments may be directed to Mark at 853 E. Rolling Ridge St., Tucson, AZ 85710. Please enclose an SASE when requesting a reply.

PARKMYST 32K ECB

```
1Ø DIM L$(17),LO$(41),O$(41),O(4
1),C$(21),C(21),T(4,17)
2Ø IF PA=1 THEN 55Ø
3Ø 'INSTRUCTIONS & SCENERIO FOR
PARK OF MYSTERY
4Ø CLS:PRINT@39,"the park of mys
tery"
5Ø PRINT@266,"SCENERIO..."
6Ø GOSUB28Ø
7Ø CLSRND(9)-1
8Ø PRINT@64,"IT IS RAINING OUTSI
DE. YOU PLANTO SPEND A NICE QUI
ET EVENING AT HOME FIXING YOUR
MALFUNCTION-ING CB RADIO! AS YO
U PLAY WITH THE DIALS, A STATIC
Y AND BARELY AUDIBLE TRANSMISSIO
N COMES OVER.WHOEVER IT IS, THEY
```

```
ARE USING A"
9Ø PRINT"BANNED FREQUENCY! LET'S
LISTEN IN."
1ØØ GOSUB28Ø
11Ø CLSRND(9)-1
12Ø GOSUB3ØØ
13Ø PRINT@64,"HEY 'MARTIN', I PU
LLED THE JOB OFF! THAT BANK WAS
EASIER THAN I THOUGHT. COPS W
ERE CHASING MEAND I HAD TO MAKE
A QUICK AND UNEXPECTED GETAWAY
!":GOSUB28Ø:GOSUB3ØØ
14Ø CLSRND(9)-1:PRINT@64,"I STAS
HED THE LOOT IN AN OLD SUITCA
SE. I DITCHED INTO THE OLDAMUSEM
ENT PARK AND HID THE CASH!SOME G
UY DRESSED AS A CLOWN SAW ME! I
DON'T THINK HE'LL TALK, I BUSTED
HIS HEAD PRETTY GOOD!!":GOSUB28
Ø:GOSUB3ØØ
```

```

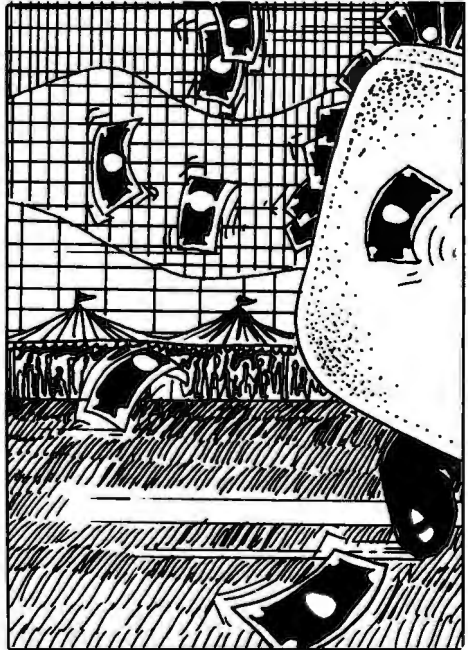
15# CLSRND(9)-1:GOSUB3##
16# PRINT@64,"LOOK 'MARTIN', YOU
   GOTTA PICK THE LOOT UP TOMORR
OW! I GOTTA LAY LOW FOR AWHILE
. I GOT AWAY WITH $5##,##! IT'
S IN AN OLD SUITCASE AND I PUT
IT UN.. T.. ORANGE ..":GOSUB28
#
17# CLSRND(9)-1:PRINT@64,"'WOW!
THIS IS GREAT!', YOU SAY. TOO BA
D THE LAST HALF OF THAT TRANSM
ISSION FADED OUT. THOSE GUYS D
ON'T EVEN KNOW I HEARD!! ALL I
GOTTA DO IS GO TO THE PARKAND SE
ARCH FOR SOME ORANGE THINGWHERE
HE'S HID THE CASH.
18# GOSUB28#
19# CLSRND(9)-1:PRINT@64,"THE TH
OUGHT OF BEING RICH MAKES YOUR M
IND RACE -- CAR, COMPUTER,RECORD
S, IT ALL SEEMS SO EASY! YOU SU
DDENLY FEEL VERY GREEDY. ALL I
GOTTA DO IS GET IT BEFORE THIS '
MARTIN' CHARACTER DOES!!":GOSUB2
8#
2## CLS:PRINT@39,"the park of my
stery"
21# PRINT@263,"INSTRUCTIONS...":
GOSUB28#
22# CLSRND(9)-1
23# PRINT@96,"the park of myster
y USES TWO WORD COMMANDS THRO
UGHOUT, SUCH AS read sign."
24# PRINT@224,"OBJECT: FIND THE
STOLEN MONEY AND BECOME RICH!!
"
25# PRINT@32##,"COMMANDS help AND
verbs AND inv ARE AVAILABLE TO
YOU."
26# GOSUB28#
27# GOTO31#
28# PRINT@458,"<ANY KEY>";:EXEC4
4539
29# RETURN
3# FORT=1TO1#:FORTT=1TO5#:NEXTT
T:EXEC43359:NEXT:RETURN
31# CLS#
32# PRINT@139,"the"+CHR$(128)+"p
ark";:PRINT@2#7,"of";:PRINT@269,
"mystery";
33# PRINT@388,"authored"+CHR$(12
8)+"by"+CHR$(128)+"mike"+CHR$(12
8)+"anderson";
34# PLAY"L8O3EP1#EL16DP2#DL16P
75DEF#P1#L8EDE"
35# PLAY"L8DP1#DL16C#P2#C#L16P

```

```

75C#DEP1#L8DC#D
36# PLAY"L16C#DC#DEDL8P128G#O2":
FORX=15TO1 STEP-1:PLAY"L8V"+STR$
(X)+"E":NEXT:PLAY"V15"
37# GOTO55#
38# EXEC44539:GOTO7##
39# FORT=1TO2##:NEXT:RETURN
4# BL$=STRING$(64,32):FORV=32#
TO 351:PRINT@Y,CHR$(191);:NEXT:P
RINT@352,BL$;:RETURN
41# CLS#

```



```

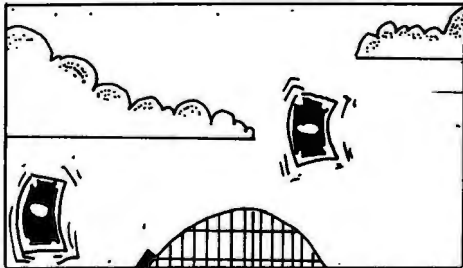
42# PLAY"T2L2O3DP64L8D-P64L4D-P6
4L4O2BP64BP64B-P64L1BL4O3"
43# PRINT@235,"fun";:POKE1262,39
:PRINT@239,"s"+CHR$(128)+"over";
:SCREEN#,1
44# FORT=1TO25##:NEXTT
45# PRINT@384,BL$;:PRINT@394,"PL
AY AGAIN";:INPUTPA$
46# IFPA$<>"Y" THEN47# ELSECLEAR
:PA=1:GOTO1#
47# CLS:END
48# CLS#
49# FORT=1TO8#:SET(RND(6#),RND(3
#),RND(8)):NEXT
5# PLAY"O3T8L8GP8F#P8AP8GP8BP8A

```

```

P8CP8BP8DP8EP8DP8EP8DP8F#P8L2G"
51Ø PRINT@16Ø," THE MONEY WAS RE
TURNED TO THE BANK. THE MANAG
ER OF THE BANK GAVE YOU A $1,ØØ
Ø REWARD!! YOU THINK TO YOURSEL
F, 'MY SELFISH GREEDINESS ALMOS
T KILLED ME!! I AM MUCH WISER
AND I'M $1,ØØØ RICHER.' YOU WI
N - GAME OVER."
52Ø EXEC44539:GOTO45Ø
53Ø GOTO53Ø
54Ø FORT=1TO4:PLAY"TL4O3CDEFGFE
DCCDEFGFED":NEXT:PLAY"L4C":GOTO3
8Ø
55Ø DATA PARK ENTERANCE,WILDCAT
ROLLER COASTER,FISHING GAME,MANA
GER'S OFFICE,INSIDE OF MNAGR'S O
FFICE,PENNY ARCADE,CAROUSEL,CAND
Y APPLE COUNTER,PARK WORKERS LOU
NGE,MINIATURE GOLF COURSE,9TH HO
LE,DUCK SHOOTING GALLERY,FERRIS
WHEEL,EXIT GATE,BOAT RIDES
56Ø DATA TRAIN RIDES,PARK SECURI
TY OFFICE
57Ø DATA PARK CASHIER,*1,SIGN,*
1,YOUR POCKETS,*1,SIGN,*2,ROL
LER COASTER,*2,QUARTER,QUARTER,
3,DIRTY HAIRPIN,HAIRPIN,3,MAN,*
3,LOCK ON DOOR,*4,A SICK BARNEY
JONES,*5
58Ø DATA PENNY ARCADE GAME,*6,B
OY,*6,HAPPY MAN WITH SUITCASE,*
7,CANDY APPLE,*8,PARK JACKET,J
ACKET,9,ID PASS,PASS,9,FAT GUY A
T COUNTER,*1Ø,STRANGE MAN,*11
59Ø DATA SCORECARD,SCORECARD,11,
STRANGE MAN,*12,ORANGE WASTE CA
N,*12,FERRIS WHEEL,*13,STRANGE
MAN IN DISTANCE,*13,BASEBALL C
ARD,CARD,13,SIGN,*14,ORANGE BOA
T,*15,RED BOAT,*15,BLUE BOAT,*
15
6ØØ DATA THE ORANGE EXPRESS,*16

```



```

,IMPATIENT STRANGE MAN,*16,CLOC
K,*16,MANAGER,*17,CLOCK,*17,S
ECURITY GUARDS,*17
61Ø DATA,,,,,7,3,,,,7,4,2,,8,-1,
,,7,,,,9,,,,,8,6,,1Ø,,,,6,,1Ø,,,,
12,9,,,,12,,,,13,,,,,14,15,,,,13,,
,,,,17,,,,16,,,,
62Ø DATA TAKE,1,GET,1,DROP,2,GO,
3,LOOK,4,EXAMINE,4,READ,5,MOVE,6
,PUSH,6,USE,7,BLOW,8,TALK,9,ASK,
9,RIDE,1Ø,PICK,11,INSERT,12,EAT,
13,WEAR,14,INV,15,HELP,16,VERBS,
17
63Ø FORC=1TO17:READL$(C):NEXTC
64Ø FORC=1TO34:READLO$(C),O$(C),
O(C):NEXTC
65Ø FORC=1TO17:READT(1,C),T(2,C)
,T(3,C),T(4,C):NEXTC
66Ø T$(1)="NORTH":T$(2)="SOUTH":
T$(3)="EAST":T$(4)="WEST"
67Ø FORC=1TO21:READC$(C),C(C):NE
XTC
68Ø 'screen printout
69Ø L=1
7ØØ CLS:CS=128+16*(RND(8)-1)+15
71Ø FORY=2TO29:PRINT@Y,CHR$(CS);
:NEXT:FORY=13ØTO157:PRINT@Y,CHR$(
CS);:NEXT:FORY=2TO13ØSTEP32:PRI
NT@Y,CHR$(CS);:NEXT:FORY=29TO157
STEP32:PRINT@Y,CHR$(CS);:NEXT
72Ø PRINT@41,"YOU ARE AT THE";
73Ø PRINT@112-LEN(L$(L))*5,L$(L
);
74Ø PRINT@194,"YOU SEE";
75Ø FORC=1TO41:IF O(C)=L THENPRI
NT:PRINT" "+LO$(C);
76Ø NEXTC
77Ø PRINT
78Ø PRINT:PRINT"OBVIOUS EXITS:";
79Ø FORC=1TO4:IFT(C,L)>Ø THENPRI
NTT$(C);" ";
8ØØ IFT(C,L)=-1 THENPRINT:PRINT"
AN OBSTACLE BLOCKS ";T$(C);"."
81Ø IFL=16 THENCB=Ø
82Ø NEXTC
83Ø PRINT:PRINT"WHAT NOW";:INPUT
A$
84Ø FORC=1TOLEN(A$):IFMID$(A$,C,
1)=" "THENA1$=LEFT$(A$,C-1):B$=M
ID$(A$,C+1,LEN(A$)-C):GOTO86Ø EL
SE NEXT
85Ø A1$=A$
86Ø FORC=1TO21
87Ø IFC$(C)=A1$ THEN A=C(C):GOTO
9ØØ
88Ø NEXTC

```



```

890 PRINT"I DON'T UNDERSTAND THE
  VERB.":GOSUB390:GOTO700
900 ON A GOTO 910,960,1030,1110,
1610,1700,1750,1830,1890,2060,21
90,2240,2290,2340,2400,2440,2540
910 'get & take
920 FORC=1TO41
930 IFB$=O$(C)AND(C)=L ANDO$(C)
<>"*THEN(C)=1000:PRINTLO$(C)"
HAS BEEN TAKEN.":GOSUB390:GOTO7
00
940 NEXTC
950 PRINT"SORRY, CAN'T TAKE THAT
.":GOSUB390:GOTO700
960 'drop
970 FORC=1TO41
980 IFB$=O$(15)AND(15)=1000 THE
NWJ=0
990 IFB$=O$(36)AND(36)=1000 THE
NWB=0
1000 IFB$=O$(C)AND(C)=1000 THEN
O(C)=L:PRINTLO$(C)" HAS BEEN DRO
PPED.":GOSUB390:GOTO700
1010 NEXTC
1020 PRINT"YOU CANNOT DROP WHAT
YOU DO NOT HAVE.":GOSUB390:GOTO7
00
1030 'go routine
1040 IFA$=A1$ THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO
700
1050 FORC=1TO4:IF B$=T$(C) THEN
DR=C:GOTO1070
1060 NEXTC:GOTO1100
1070 IFT(DR,L)>0 THENL=T(DR,L):G
OTO1090
1080 IF T(DR,L)=<0 THENPRINT"CAN
'T GO THAT WAY.":GOSUB390:GOTO70
0
1090 GOTO700
1100 PRINT"PLEASE INPUT A DIRECT
ION.":GOSUB390:GOTO700
1110 'look and examine
1120 IFA$=A1$ THEN700
1130 GOSUB400
1140 IFB$="CASHIER"ANDL=1THENPRI
NT@385,"SHE SMILES AT YOU! YOU N
OTICE HER NAMETAG SAYS 'OLGA'.
":GOTO380
1150 IFB$="POCKETS"ANDL=1THENPRI
NT@385,"YOU FIND A CRISP $5.00 B
ILL! YOU MAY NOW ENTER THE PA
RK BUT YOU'RE OUT OF MONEY.":T(
3,1)=2:GOTO380
1160 IFB$="COASTER"ANDL=2THENPRI
NT@385,"IT LOOKS MASSIVE!! IF YO

```

```

U HAVE A WEAK STOMACH, DON'T RI
DE!":GOTO380
1170 IFB$="QUARTER"AND(6)=1000
THENPRINT@385,"JUST A REGULAR QU
ARTER THAT WAS ON THE GROUND. I
T MUST BE YOUR LUCKY DAY!":GOTO3
80
1180 IFB$="HAIRPIN"AND(7)=1000
THENPRINT@385,"BOY IT'S DIRTY, A
ND RUSTY TOO!":GOTO380
1190 IFB$="MAN"ANDL=3 THENPRINT@
385,"HE IS WEARING A BLACK SHIRT
AND HE WORKS THE FISHING GAME.
":GOTO380
1200 IFB$="WHISTLE"AND(37)=1000
THENPRINT@385,"IT'S A RED TOY W
HISTLE.":GOTO380
1210 IFB$="LOCK"ANDL=4 THENPRINT
@385,"IT LOOKS UNBREAKABLE!":GOT
O380
1220 IFB$="BARNEY"ANDL=5 THENPRI
NT@385,"HE LOOKS SICK. YOU NOTIC
E A BIG WHITE BANDAGE AROUND HIS
HEAD!":GOTO380
1230 IFB$="GAME"ANDL=6 THENPRINT
@385,"YOU NOTICE A COIN SLOT ON
THE SIDE.":LO$(40)="COIN SLOT"
:O$(40)="*":O(40)=6:GOTO380
1240 IFB$="SLOT"ANDL=6 THENPRINT
@385,"IT SAYS, 'FIVE CENTS - 1 P
LAY.":CI=1:GOTO380
1250 IFB$="BOY"ANDL=6 THENPRINT@
385,"HE'S ABOUT 8 WITH SCRUFFY H
AIR.":GOTO380
1260 IFB$="BADGE" AND(36)=1000
THENPRINT@385,"IT SAYS 'SILVER C
ITY.":GOTO380
1270 IFB$="MAN"ANDL=7 THENPRINT@
385,"HE IS CARRYING A SUITCASE!!
HE ALSO IS WEARING A HAT WITH
THE INITIALS 'B.J.' ON IT!":GOT
O380
1280 IFB$="PENNIES"AND(35)=1000
THENPRINT@385,"JUST 5 AVERAGE P
ENNIES.":GOTO380
1290 IFB$="APPLE" AND(14)=1000
THENPRINT@385,"IT LOOKS DELICIOU
S!":GOTO380
1300 IFB$="APPLE"ANDL=8 THENPRIN
T@385,"A WOMAN NAMED 'MARTHA' SA
YS: CANDY APPLES ON SALE TODA
Y FOR ONLY 25 CENTS!":MB=1:GOTO
380
1310 IFB$="JACKET"AND(15)=1000
THENPRINT@385,"IT'S AN OFFICIAL
PARK JACKET. IF USED CORRECTLY

```

```

, YOU MAY BE ABLE TO GAIN ACCESS TO PLACES.":GOTO38Ø
132Ø IFB$="PASS"ANDØ(16)=1ØØØ THENPRINT@385,"THERE IS A NAME ON IT.":GOTO38Ø
133Ø IFB$="GUY"ANDL=1Ø THENPRINT@385,"HE'S 'DUKE WILSON', A VERY BIG MAN!":GOTO38Ø
134Ø IFB$="MAN"ANDL=11 THENPRINT@385,"HE LEAVES HASTILY. ON HIS WAY OUT HE GIVES YOU AN ICY STARE!":GOTO38Ø
135Ø IFB$="SCORECARD"ANDØ(19)=1ØØØ THENPRINT@385,"THERE IS A NAME ON IT.":GOTO38Ø
136Ø IFB$="MAN"ANDL=12 ANDWJ=1 THENPRINT@385,"THE MAN BECOMES SUSPICIOUS OF YOU! YOU FEEL THE COOL AND ICY BLADE PIERCE YOUR SIDE! <CONT>":EXEC44539
137Ø IFB$="MAN"ANDL=12 ANDWJ=1 THENPRINT@385,BL$:PRINT@385,"HE DISPOSES OF YOU CALMLY INTO THE ORANGE WASTE CAN!":EXEC44539:GOTO41Ø
138Ø IFB$="MAN"ANDL=12 THENPRINT@385,"HE STARES RIGHT THROUGH YOU. HE IS SCARY!":GOTO38Ø
139Ø IFB$="CAN"ANDL=12 THENPRINT@385,"IT'S ORANGE AND BIG ENOUGH TO CONCEAL A SUITCASE!":GOTO38Ø
14ØØ IFB$="WHEEL"ANDL=13 THENPRINT@385,"IT'S HUGE, AND IT'S PAINED A MAGNIFICENT 'ORANGE' COLOR!":GOTO38Ø
141Ø IFB$="MAN"ANDL=13 THENPRINT@385,"HE IS BOARDING AN 'ORANGE' BOAT AT THE BOAT RIDES!":GOTO38Ø
142Ø IFB$="CARD"ANDØ(24)=1ØØØ THENPRINT@385,"IT'S A 1987 TOPPS PETE ROSE!":GOTO38Ø
143Ø IFB$="ORANGE"ANDL=15 THENPRINT@385,"IT IS A DULL ORANGE BOAT. IT LOOKS OLD AND RICKETY.":GOTO38Ø
144Ø IFB$="RED"ANDL=15 THENPRINT@385,"IT IS SHINY RED AND NEW.":GOTO38Ø
145Ø IFB$="BLUE"ANDL=15 THENPRINT@385,"IT'S ROYAL BLUE.":GOTO38Ø
146Ø IFB$="CAMERA"ANDØ(38)=1ØØØ THENPRINT@385,"A BLACK TOY CAMERA WITH A SHORT STRAP.":GOTO38Ø
147Ø IFB$="GUN"ANDØ(39)=1ØØØ THENPRINT@385,"A REGULAR BLACK TOY GUN.":GOTO38Ø
148Ø IFB$="CLOCK"ANDL=16 ANDPS<>1 THENPRINT@385,"IT'S TEN MINUTES TO TWELVE.":GOTO38Ø
149Ø IFB$="MAN"ANDL=16 ANDPS<>1 THENPRINT@385,"HE LOOKS 'EXTREMELY' NERVOUS!":GOTO38Ø
15ØØ IFB$="EXPRESS"ANDL=16 ANDPS<>1 THENPRINT@385,"IT IS PACKED WITH PEOPLE READY FOR A RIDE.":GOTO38Ø
151Ø IFB$="CLOCK"ANDL=17 THENPRINT@385,"IT'S TWO MINUTES BEFORE NOON!":PS=1:T(2,16)=Ø:GOTO38Ø
152Ø IFB$="GUARDS"ANDL=17 THENPRINT@385,"THEY ALL LOOK SOMEWHAT UPTIGHT, ALTHOUGH ONE IS WHISTLING THE BLUES.":PS=1:T(2,16)=Ø:GOTO38Ø
153Ø IFB$="MANAGER"ANDL=17 THENPRINT@385,"HE LOOKS FRIENDLY. HIS NAMETAG SAYS 'RAY'.":PS=1:T(2,16)=Ø:GOTO38Ø
154Ø IFB$="CLOCK"ANDL=16 ANDPS=1 THENPRINT@385,"IT IS HIGH NOON!":GOTO38Ø
155Ø IFB$="EXPRESS"ANDL=16 ANDPS=1 THENPRINT@385,"IT IS DESERTED.":GOTO38Ø
156Ø IFB$="MAN"ANDL=16 AND PS=1 ANDWB<>1 THEN GOTO262Ø
157Ø IFB$="MAN"ANDL=16 AND PS=1 AND O(37)<>1ØØØ THEN GOTO262Ø
158Ø IFB$="MAN"ANDL=16 ANDPS=1 AND O(39)<>1ØØØ THENGOTO262Ø
159Ø IFB$="MAN"ANDL=16 ANDPS=1 ANDWB=1 THENCLS:PRINT@192,"AS THE MAN PULLS THE SUITCASE FROM BENEATH THE ORANGE EXPRESS,HE NOTICES YOU AND AIMS A GUN!! TING! THE BULLET RICOCHETES OFF OF YOUR SHERIFF'S BADGE! HURRY, DO SOMETHING!":WM=1:GOTO38Ø
16ØØ PRINT"DON'T LOOK AT THAT <OR> YOU DO NOT HAVE THAT ITEM.":GOSUB39Ø:GOTO7ØØ
161Ø 'read
162Ø IFA$=A1$ THENPRINT"YOU MUST USE A NOUN ALSO.":GOSUB39Ø:GOTO7ØØ
163Ø GOSUB4ØØ
164Ø IFB$="SIGN" ANDL=1 THENPRINT@394,"WELCOME TO":PRINT@418,"'Anderson's amusement park!":PRINT@456,"$5.ØØ ADMISSION":GOTO38Ø

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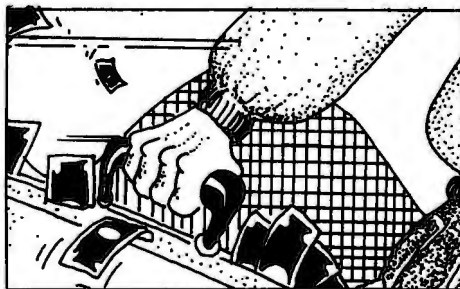
1650 IFB$="SIGN" ANDL=2 THENPRIN
T@385,"YOU MUST BE OVER 5'4" TA
LL. NO CHILDREN OR PETS ALLOW
ED!":GOTO380
1660 IFB$="SCORECARD" ANDO(19)=1
000 THENPRINT@385,"THE NAME 'MAR
TIN' IS SCRATCHED ON THE TOP.
NOT A BAD SCORE!":GOTO380
1670 IFB$="SIGN"ANDL=14 THENPRIN
T@385,"SAYS: THE PARK IS OFFERIN
G FREE BOAT RIDES BEFORE NOON.":
GOTO380
1680 IFB$="PASS"ANDO(16)=1000 TH
ENPRINT@385,"THE NAME SAYS 'ROBE
RT'." :GOTO380
1690 PRINT"YOU CAN'T READ THAT!"
:GOSUB390:GOTO700
1700 'move & push
1710 IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO7
00
1720 GOSUB400
1730 IFB$="CAN"ANDL=12 THENPRINT
@353,"YUK!! I THOUGHT THE SUITCA
SE MAY HAVE BEEN UNDER THE CA
N. NOW I GOT GUM, CANDY, & MU
STARD ALL OVER ME!":GOTO380
1740 PRINT"YOU CAN'T MOVE THAT!"
:GOSUB390:GOTO700
1750 'use
1760 IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO7
00
1770 GOSUB400
1780 IFB$="PASS"ANDL=10 ANDO(16)
=1000THENPRINT@353,"YOU SHOW THE
ID TO THE FAT GUY! YOU SAY YOU'
RE GONNA CHECK THE PUTTING GREE
NS. HE SMILES AND LETS YOU PAS
S.":T(2,10)=11:GOTO380
1790 IFB$="QUARTER"ANDL=8 ANDMB=
1 ANDO(6)=1000 THENPRINT@385,"YO
U BUY THE CANDY APPLE FOR 25 CE
NTS.":O(6)=0:O$(14)="APPLE":O(14
)=1000:CA=1:GOTO380
1800 IFB$="QUARTER"ANDL=3 ANDTW=
1 ANDO(6)=1000 THENPRINT@385,"YO
U CATCH A LITTLE FISH!! HE IS OF
FERING ME A PRIZE!":LO$(37)="SMA
LL WHISTLE":O$(37)="WHISTLE":O(3
7)=3:O(6)=0:GOTO380
1810 IFB$="GUN"ANDL=16 ANDO(39)=
1000 AND PS=1 ANDWM=1 THENCLS8:P
RINT@192,"AS HE STARTS TO FLEE,
YOU AIM YOUR TOY GUN AT HIM! H
E FREEZES MOMENTARILY. HE HAS TH

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E SUITCASEAND IS NOW GROWING SUS
PICIOUS OFYOUR GUN. DO SOMETHIN
G!":UG=1:GOTO380
1820 PRINT"YOU CAN'T USE THAT IN
THAT WAY!":GOSUB390:GOTO700
1830 'blow
1840 IFA1$=A$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO7
00
1850 GOSUB400
1860 IFB$="WHISTLE"ANDO(37)=1000
ANDPS<>1 ANDUG<>1 THENPRINT@385
,"TWEET! TWEET!":GOTO380
1870 IFB$="WHISTLE"ANDO(37)=1000
AND PS=1 AND UG=1 THENCLS8:PRIN
T@192,"YOU GIVE YOUR WHISTLE A H
ARSH BLOW. TWEET! SUDDENLY,
FROM BEHIND YOU COMES THE MANA
GER ANDTHE SECURITY GUARDS! THEY
ARRESTTHE MAN AND CONGRATULATE
YOU!":EXEC44539:GOTO480
1880 PRINT"NOT A WISE DECISION."
:GOSUB390:GOTO700
1890 'talk & ask
1900 IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO7
00

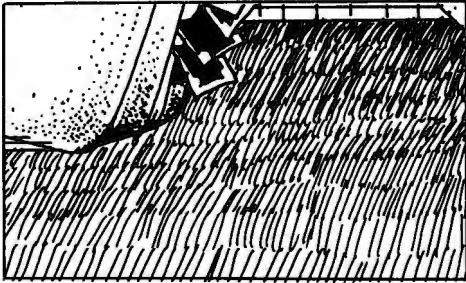
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1910 GOSUB400
1920 IFB$="CASHIER"ANDL=1 THENPR
INT@352,"YOU ASK THE CASHIER, 'W
HO IS THEPARK CLOWN?' SHE SAYS,
'BARNEY JONES IS THE CLOWN. HE
HAD SOMESORT OF ACCIDENT LAST N
IGHT!":GOTO380
1930 IFB$="MAN"ANDL=3 THENPRINT@
385,"HE GRIMACES AND SAYS HIS NA
ME IS 'THEODORE'. FOR A QUART
ER, WIN A PRIZE!":TW=1:GOTO380
1940 IFB$="BARNEY"ANDL=5THENPRIN
T@353,"IT'S BARNEY JONES! YOU IN
QUIRE ABOUT HIS ACCIDENT LAST N

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IGHT, HE SAYS, 'I WAS WORKING<C
ONT>":EXEC44539
1950 IFB$="BARNEY"ANDL=5THENPRIN
T@353,BL$;:PRINT@353,"LATE LAST
NIGHT WHEN I NOTICED A FIGURE A
T THE TRAIN RIDES, HE KNOCKED ME
OUT COLD!":GOTO380
1960 IFB$="BOY"ANDL=6THENPRINT@3
85,"HI! I'M FEILDING BARNES! I J
UST BROKE THE RECORD ON 'ARIK -
THE EYE OF THE WISE' VIDEO GAME!
":GOTO380
1970 IFB$="MAN"ANDL=7 ANDO(35)=1
000 THENPRINT@385,"'NO MORE PENN
IES FOR YOU YOUNG MAN', HE REP
LIES.":GOTO380
1980 IFB$="MAN"ANDL=7THENPRINT@3
53,"IT'S 'BENNY JARVIS', THE PEN
NY ARCADE GRAND PRIZE WINNER!!
IN HIS SUITCASE ARE 1,000 PENNI
ES, HE OFFERS YOU FIVE.":LO$(35)
="5 PENNIES":O$(35)="PENNIES":O(
35)=7:GOTO380
1990 IFB$="GUY"ANDL=10THENPRINT@
385,"IT COST $1.50 TO PLAY. DON
'T TRY TO SNEAK IN!":GOTO380
2000 IFB$="MAN"ANDL=11 THENTM=1
2010 IFB$="MAN"ANDL=12 ANDTM=1 T
HENPRINT@352,"YOU SUDDENLY FEEL
THE COOL BLADEPIERCE YOUR SIDE!
HE THEN LAUGHSAND SHOVES YOU INT
O THE WASTE CAN!":EXEC44539:GO
TO410
2020 IFB$="MAN"ANDL=12 THENPRINT
@385,"HE SAYS THAT HE'S IN A HUR
RY. HE OFFERS YOU HIS BONUS PL
AY.":GOTO380
2030 IFB$="MANAGER"ANDL=17 THENP
RINT@385,"BETTER HURRY UP IF YOU
WANT TO RIDE THE 'ORANGE EXPRE
SS'. IT'S ALMOST NOON & THE PLAC
E <CONT>":EXEC44539

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2040 IFB$="MANAGER"ANDL=17 THENP
RINT@385,BL$:PRINT@385,"WILL BE
'DESERTED' BECAUSE THE CONDUCTO
R GOES TO LUNCH!":PS=1:T(2,16)=0
:GOTO380
2050 PRINT"NO CONVERSATION OCCUR
S.":GOSUB390:GOTO700
2060 'ride
2070 IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB390:GOTO7
00
2080 GOSUB400
2090 IFB$="COASTER"ANDL=2THENPRI
NT@385,"WEEE! AS YOU RIDE THE C
OASTER, YOU NOTICE AN OLD WOMAN
IN THE FRONT SEAT IS BECOMING I
LL!":GOTO540
2100 IFB$="WHEEL"ANDL=13THENPRIN
T@353,"ATOP THE FERRIS WHEEL YOU
CAN SEE MOST OF THE PARK, INCL
UDING THE TRAIN RIDES ACROSS THE
LAKE!":GOTO540
2110 IFCB=1THEN2180
2120 IFB$="ORANGE"ANDL=15THENPRI
NT@353,"YOU SEARCH THE 'ORANGE'
BOAT TRYING TO FIND THE SUITC
ASE! THE BOAT SEEMS VERY UNST
EADY. *SPLASH* YOU FELL IN!<CO
NT>":EXEC44539
2130 IFB$="ORANGE"ANDL=15THENPRI
NT@385,BL$:PRINT@352,"YOU GOT AL
L WET AND SOME OF YOURPOSSESSIO
N S FELL TO THE BOTTOM OF THE LAK
E!":CB=1:T(4,15)=16:O(37)=0:O(36
)=0:O(24)=0:O(16)=0:GOTO380
2140 IFB$="RED"ANDL=15 THENPRINT
@385,"AS YOU CROSS THE LAKE, YOU
SPOT A TOY CAMERA ON THE FLOOR
OF THE BOAT!":LO$(38)="TOY CA
MERA":O$(38)="CAMERA":O(38)=15:C
B=1:T(4,15)=16:GOTO380
2150 IFB$="BLUE"ANDL=15 THENPRIN
T@385,"AS YOU CROSS THE LAKE, YO
U SPOT A TOY GUN ON THE FLOOR OF
THE BOAT!":LO$(39)="TOY GUN":
O$(39)="GUN":O(39)=15:CB=1:T(4,1
5)=16:GOTO380
2160 IFB$="EXPRESS"ANDL=16 ANDPS
<>1 THENPRINT@385,"THE CONDUCTER
SAYS, 'SORRY, ALL OF THE SEATS
ARE TAKEN!', TOOT! TOOT! THE EXP
RESS IS OFF!":GOTO2590
2170 IFB$="EXPRESS"ANDL=16 ANDPS
=1 THENPRINT@385,"YOU CAN'T RIDE
BECAUSE THERE IS NO CONDUCTOR!":
:GOTO380

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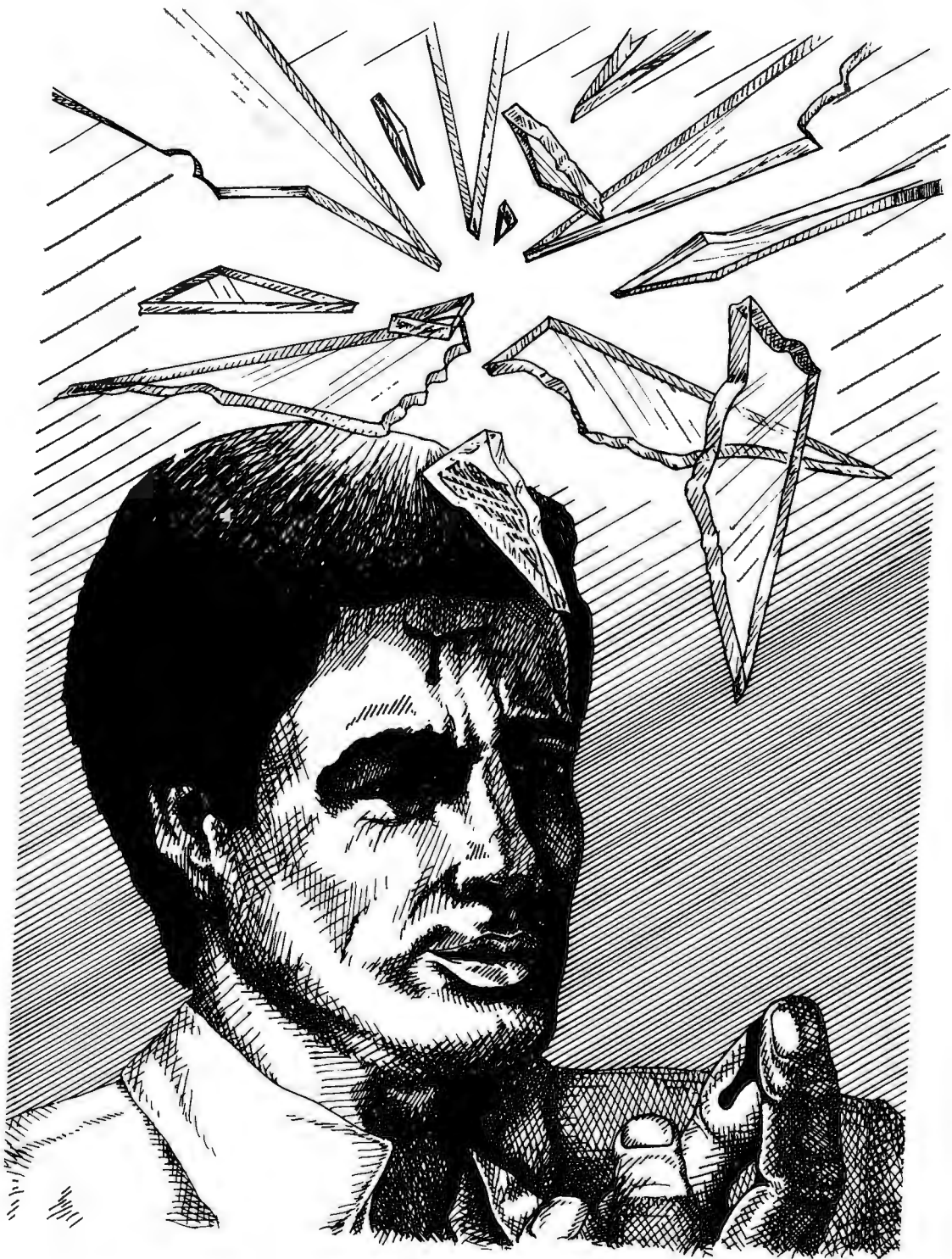
218Ø PRINT"YOU CAN'T RIDE THAT!"
:GOSUB39Ø:GOTO7ØØ
219Ø 'pick
22ØØ IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB39Ø:GOTO7
ØØ
221Ø GOSUB4ØØ
222Ø IFB$="LOCK"ANDL=4 ANDO(7)=1
ØØØ THENPRINT@385,"WITH YOUR SUP
ERIOR KNOWLEDGE, YOU PICK THE
LOCK WITH THE HAIR PIN! AN EXIT
IS REVEALED!!":T(3,4)=5:GOTO38Ø
223Ø PRINT"NOT A WISE DECISION."
:GOSUB39Ø:GOTO7ØØ
224Ø 'insert
225Ø IFA1$=A$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB39Ø:GOTO7
ØØ
226Ø GOSUB4ØØ
227Ø IFB$="PENNIES"ANDL=6 ANDO(3
5)=1ØØØ AND CI=1 THENPRINT@353,"
AS YOU CONTROL THE ROBO-ARM YOU
ALMOST GRAB A 'NINJA' THROWING
STAR! INSTEAD, YOU GRAB A SHINY
SHERIFF'S BADGE.":LO$(36)="SHERI
FF'S BADGE":O$(36)="BADGE":O(36)
=6:O(35)=Ø:GOTO38Ø
228Ø PRINT"IT WON'T ACCEPT THAT
ITEM!":GOSUB39Ø:GOTO7ØØ
229Ø 'eat
23ØØ IFA$=A1$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB39Ø:GOTO7
ØØ
231Ø GOSUB4ØØ
232Ø IFB$="APPLE"ANDCA=1 THENPRI
NT@385,"YUM!! THAT WAS GOOD AND
STICKY!":O(14)=Ø:CA=Ø:GOTO38Ø
233Ø PRINT"YOU SHOULD HAVE EATEN
AT HOME!":GOSUB39Ø:GOTO7ØØ
234Ø 'wear
235Ø IFA1$=A$THENPRINT"YOU MUST
USE A NOUN ALSO.":GOSUB39Ø:GOTO7
ØØ
236Ø GOSUB4ØØ
237Ø IFB$="BADGE"ANDO(36)=1ØØØ T
HENPRINT@385,"YOU ARE NOW WEARIN
G THE BADGE.":WB=1:GOTO38Ø
238Ø IFB$="JACKET"ANDO(15)=1ØØØ
THENPRINT@385,"YOU ARE NOW WEARI
NG THE JACKET.":WJ=1:GOTO38Ø
239Ø PRINT"UNACCEPTABLE COMMAND!
":GOSUB39Ø:GOTO7ØØ
24ØØ 'inv
241Ø CLS:PRINT@8,"you are carryi
ng":FORZ=32TO63:PRINTCHR$(42);:N
EXT

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242Ø FORC=1TO41:IF O(C)=1ØØØ THE
NPRINTAB(8)LO$(C)
243Ø NEXTC:GOSUB38Ø:GOTO7ØØ
244Ø 'help
245Ø IFA$=A1$THEN247Ø ELSE246Ø
246Ø PRINT"JUST TYPE 'HELP'":GOS
UB39Ø:GOTO7ØØ
247Ø X=RND(5)
248Ø ON X GOTO 249Ø,25ØØ,251Ø,25
2Ø,253Ø
249Ø GOSUB4ØØ:PRINT"A TOY CAN BE
A VERY USEFUL AND LIFESAVING T
HING!":GOTO38Ø
25ØØ GOSUB4ØØ:PRINT"TRY TO PLAY
SOME GOLF. THERE MAY BE A CLU
E THERE!":GOTO38Ø
251Ø GOSUB4ØØ:PRINT"BEING SOMEON
E YOU'RE NOT MAY BE UNWISE AT TI
MES!":GOTO38Ø
252Ø GOSUB4ØØ:PRINT"LOOK AT THIN
GS FIRST AND FORE- MOST. TALKI
NG IS ESSENTIAL!":GOTO38Ø
253Ø GOSUB4ØØ:PRINT"WEARING SOME
THING CAN BRING YOU GOOD LUCK!!"
:GOTO38Ø
254Ø 'verbs
255Ø IFA$=A1$THEN257Ø ELSE256Ø
256Ø PRINT"JUST TYPE 'VERBS'":GO
SUB39Ø:GOTO7ØØ
257Ø CLS:PRINT@13,"verbs":FORZ=3
2TO63:PRINTCHR$(42);:NEXT
258Ø Z=65:FORX=1TO21:PRINT@Z,C$(
X):Z=Z+8:NEXT:GOTO38Ø
259Ø EXEC44539:PLAY"T2L8O4EP128E
"
26ØØ FORX=25TO1 STEP-1:PLAY"T3ØL
8O1V"+STR$(X)+"P2EP2C":NEXT:PLAY
"V15"
261Ø GOTO38Ø
262Ø CLS8:PRINT@192,"YOU SEE THE
MAN PULLING THE SUITCASE FROM U
NDERNEATH THE ORANGE EXPRESS! HE
SMILES, PULLS OUT A SILENCER AN
D KILLS YOU! HE THEN ESCAPES AND
RETURNS THE MONEY TOHIS PARTNER
!! THEY'RE RICH - YOUARE DEAD.":
EXEC44539:GOTO41Ø
263Ø ' PARK OF MYSTERY
264Ø ' THE RAINBOW
265Ø ' ADVENTURE CONTEST
266Ø ' THANKS TO THE ARTICLE
267Ø ' HOW TO CREATE YOUR OWN
268Ø ' ADVENTURE
269Ø ' BY ERIC TILENIUS
27ØØ ' PAGE 34 OF 2/84 RAINBOW
271Ø ' FOR SELECTED TECHNIQUES

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Captain Rodgers

Program by Richard Kottke

A

fter what feels like a very long, deep sleep, you are gradually regaining your senses. You feel quite groggy and disoriented, but a cool dampness beneath you jars you into reality. When you look down, you find you have been lying on a carpet of damp moss. Night is falling, and it is hard to make out your surroundings in the gathering darkness, but you can tell you're in the middle of a swamp. Lost! As the thought rushes through your mind, your heart takes a giant leap. And, worse than not knowing where you are, you can't seem to figure out *who* you are.

As you desperately think back, you remember hearing a screech, then the sound of glass shattering into a million tiny pieces. A name! Captain Rodgers. But what does it mean? Who is this Captain Rodgers person? Something strange has happened. You reach up to brush your hair back, and you feel something sticky on your forehead. You quickly bring your hand down and find blood on your fingers. Luckily, the wound seems relatively minor. You are able to wash the blood away with your handkerchief.

With little else to occupy your mind besides unanswered questions, you are overwhelmed with a feeling of loneliness. A sense of dread envelops you. You wonder what is going on.

Rather than wasting your time trying to understand what's happened, you know the best thing to do is find a way out of this mess. You are very hungry and you can't last forever without sustenance. As you wander through the swamp, you find yourself continually looking up at the bright stars in the clear night sky. To the west, the last remnants of a warm sunset cling to the rapidly approaching darkness, a familiar darkness. The overwhelming urge to reach out into space confuses you. It is as though someone is calling for help. Something is certainly driving you, but first you must find your way out of this swamp, one step at a time. After that, maybe you will have time to figure out who you are and what's going on!

Captain Rodgers is a text Adventure written in two parts to allow operation on a 16K Disk system. Both listings, RODGERS1 and RODGERS2, should be on the same disk. After you have successfully completed the first part, the second part will automatically load from disk and run.

RODGERS1 responds to the following vocabulary: LOOK, INVENTORY, N, S, E, W, GET, DROP, GET IN and several synonyms. RODGERS2 allows LOOK, LOOK AT, EXAMINE, READ, OPEN, CLOSE, REMOVE, TURN ON and several synonyms, as long as the "control computer" (the computer system that's involved in the second part) is turned off. When the Adventure's computer is turned on, you will be using a menu-driven system.

Most Adventurers will find map-making a very important part of RODGERS1. It is possible to get out of the swamp without one, but solution time will be increased.

Lines 20 and 900 of RODGERS2 are packed lines. To avoid problems, use the BASIC option of pressing ? every time you encounter PRINT. Instead of typing five characters, using the single ? character allows you to enter the lines. The ? will be correctly interpreted as PRINT once the line has been entered.

Richard Kottke is an electrical engineering student at the University of Wisconsin in Madison. He is also a midshipman at the UW Naval ROTC unit and hopes to enter the Navy's nuclear power program. Questions or comments may be directed to Richard at 1402 Regent, Apt. 204, Madison, WI 53711. Please enclose an SASE when requesting a response.

RODGERS1 16K DISK

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100 CLS:PRINT"YOU JUST WOKE UP.
NOTHING SEEMS CLEAR, BUT YOU THI
NK YOUR NAME MIGHT BE ";CHR$(34
);"CAPTAIN RODGERS";CHR$(34);".
YOU ARE LAYING ON DAMP MOSS, SOM
E- WHERE IN A SWAMP..."
110 DIMA(20,20),N$(15)
120 FORY=0TO20:FORX=0TO20:READA(
X,Y):NEXT:NEXT
130 PRINT:PRINT"FAR OFF TO THE N
OR"HWEST YOU SEESMOKE AND LIGHTS
, MAYBE A TOWER.":FORX=1TO15:REA
DN$(X):NEXT
140 XX=5:YY=7
150 PD=0
160 GOSUB690:EX=EX+1:IFEX>500THE
N680ELSEIFBT=1ANDPD=0THENPRINT"T
HE BOAT IS DRIFTING SOUTH.":FORT
=1TO1500:NEXT:C$="S":GOTO170ELSE
INPUT"COMMAND";C$
170 IFC$="N"OR INSTR(C$,"NORTH")
>0THENCLS:PRINT"ALLRIGHT, NORTH
IT IS.":YY=YY+1:GOTO450
180 IFC$="S"OR INSTR(C$,"SOUTH")
>0THENCLS:PRINT"ALLRIGHT, SOUTH
IT IS.":YY=YY-1:GOTO450
190 IFC$="W"OR INSTR(C$,"WEST")>
0THENCLS:PRINT"ALLRIGHT, WEST IT
IS.":XX=XX+1:GOTO450
200 IFC$="E"OR INSTR(C$,"EAST")>
0THENCLS:PRINT"ALLRIGHT, EAST IT
IS.":XX=XX-1:GOTO450
210 IFLEFT$(C$,3)<>"GET"THEN290
220 G$=MID$(C$,5,LEN(C$)-3)
230 IFG$="WALLET"ORG$="ID"ORG$="
I.D."THENIFA(XX,YY)=12THENPRINT"
ID WALLET TAKEN":ID=1:GOTO160ELS
E280
240 IFG$="PADDLE"THENIFA(XX,YY)=
10THENPRINT"PADDLE TAKEN.":PD=1:
A(XX,YY)=2:GOTO160ELSE280
250 IFG$="BOAT"THENIFA(XX,YY)=9T
HENPRINT"THE BOAT IS MUCH TOO HE
AVY.":GOTO160ELSE280
260 IFA(XX,YY)=9ANDINSTR(G$,"IN"
)>0ANDINSTR(G$,"BOAT")>0THENPRIN
T"YOU ARE SITTING IN THE BOAT":B
T=1:A(XX,YY)=2:GOTO160
270 IFG$="DIRT"ORG$="MOSS"ORG$="
MUD"ORG$="GOOK"ORG$="GUK"ORG$="M
ARSH WATER"THENPRINT"OK, NOW YOU
HAVE A HANDFUL OF":PRINTG$;". S
O WHAT!":GOTO160

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280 PRINT"THERE IS NO ";G$;" HER
E":GOTO160
290 IFLEFT$(C$,5)<>"INVEN" THEN3
60
300 PRINT"YOU ARE CARRYING ";
310 IFID=1ANDPD=1THENPRINT"A BEA
T UP OLD PADDLE AND AN ID WALLE
T"
320 IFID=1ANDPD=0THENPRINT"AN ID
WALLET"
330 IFPD=1ANDID=0THENPRINT"A BEA
T UP OLD PADDLE"
340 IFPD=0ANDID=0THENPRINT"NOTHI
NG"
350 GOTO160
360 IFINSTR(C$,"JUMP")>0THENIFIN
STR(C$,"BOAT")>0THENIFINSTR(C$,"
IN")>0THENG$="INBOAT":GOTO260ELS
EIFBT=1THENBT=0:PRINT"YOU ARE OU
T OF THE BOAT NOW...":GOTO450ELS
EPRINT"WHAT BOAT???:GOTO160ELSE
PRINT:PRINT"WHEEL!!":PRINT:GOTO16
0
370 IFLEFT$(C$,4)<>"DROP"THEN420
380 IFLEN(C$)=4THENPRINT"DROP WH
AT?":GOTO160
390 IFINSTR(C$,"PADDLE")>0THENIF
PD=1THENPRINT"THE PADDLE SPLINTE
RS ON THE GROUND":PD=0:GOTO160EL
S410
400 IFINSTR(C$,"ID")>0ORINSTR(C$
,"WALLE")>0THENIFID=1THENPRINT"T
HE ID WALLET FLOATS AWAY ON THES
EA BREEZE.":ID=0:GOTO160ELSE410
410 PRINT"YOU AREN'T CARRYING TH
AT":GOTO160
420 IFINSTR(C$,"LOOK")=0ANDLEFT$(
C$,1)<>"L"THEN430ELSEGOTO160
430 REM
440 PRINT"WHAT?":GOTO160
450 PRINT:ONA(XX,YY)+3 GOSUB470,
490,500,510,530,560,580,590,600,
610,620,630,640,650,660
460 PRINT:GOTO160
470 PRINT"THESE MOUNTAINS ARE IM
PASSABLE":IFXX=20THENXX=19ELSEIF
YY=20THENYY=19
480 RETURN
490 PRINT"YOU HAVE BEEN SWEEP OU
T INTO THE OCEAN; THERE IS NO HOP
E LEFT.":GOSUB700:GOTO670
500 PRINT"YOU JUST RAN INTO THE
FENCE. YOU CAN FEEL THE CURRE
NT FLOWING THROUGH YOUR VEINS..."
:GOSUB700:GOTO670

```

```

51Ø IFST=1THENST=2:GOTO53ØELSEIF
BT=ØTHEN52ØELSEPRINT"YOU ARE IN
MARSH WATER.":RETURN
52Ø PRINT"YOU JUST REMEMBERED YO
U CAN'T SWIM. ":GOTO67Ø
53Ø PRINT"YOU ARE IN SOME GOOKY
MUD, ";IFBT=ØTHENST=ST+1:IFST>2
THEN55ØELSEPRINT"AND WILL BECOM
E STUCK IF YOU GO ON THIS WAY."
:RETURN
54Ø PRINT"AND WILL HIT LAND IF
YOU GO ON THIS WAY":RETURN
55Ø PRINT"AND ARE SINKING FAST.
":PRINT:GOSUB7ØØ:PRINT"...blup..
.":PRINT:GOSUB7ØØ:GOTO67Ø
56Ø IFBT=1THEN57ØELSEST=Ø:PRINT"
YOU ARE ON DAMP MOSS. NOTHING
INTERESTING AROUND.":RETURN
57Ø PRINT"THE BOAT'S BOTTOM HAS
BEEN TORN OFF BY YOUR VIGOROUS L
ANDING. IT WILL NEVER FLOAT AG
AIN!":BT=Ø:RETURN
58Ø IFBT=1THENGOTO57ØELSEPRINT"Y
OU ARE ON A SANDY BEACH":RETURN
59Ø PRINT"YOU ARE IN WOODED LAND
":RETURN
6ØØ PRINT"YOU ARE ON A ROAD.":RE
TURN
61Ø PRINT"YOU ARE WALKING NEXT T
O AN ELECTRIFIED FENCE.":RE
TURN
62Ø PRINT"YOU ARE AT A GATE. ";;
IFID=1THEN83ØELSEPRINT"THE GUARD
WILL NOT LET YOU IN... YOU H
AVE NO IDENTIFICATION.":RETURN
63Ø PRINT"THERE IS A BOAT HERE."
:RETURN
64Ø PRINT"YOU ARE IN GUKKY MUD,
BUT YOU SEE A PADDLE IN FRONT
OF YOU IN THE MUCK. YOU CAN'T GO
FURTHER WITHOUT GETTING STUCK.
":ST=ST+1:RETURN
65Ø PRINT"OH NO! A LARGE SLIMY A
LIGATOR ISMUNCHING ON YOU!":GOSU
B7ØØ:PRINT:GOTO67Ø
66Ø PRINT"YOU SEE A WRECKED CAR
HERE. IT SEEMS STRANGLY FAMILIA
R...":PRINT:GOSUB7ØØ:PRINT"THERE
IS AN ID WALLET ON THE GROUND
WITH YOUR NAME IN IT!!!":RETR
URN
67Ø PRINT"YOU ARE DEAD. DO YOU W
ANT TO TRYAGAIN";:INPUTY$:IFY$<>
"YES"ANDY$<>"Y"THENENDELSECLSØ:R
UN

```

```

68Ø PRINT"YOU ARE DYING OF EXPOS
URE TO THEELEMENTS...":GOSUB7ØØ:
PRINT:GOTO67Ø
69Ø PRINT"N - ";N$(A(XX,YY+1)+3)
:PRINT"S - ";N$(A(XX,YY-1)+3):PR
INT"E - ";N$(A(XX-1,YY)+3):PRINT
"W - ";N$(A(XX+1,YY)+3):RETURN
7ØØ FORT=1TO1ØØØ:NEXT:RETURN
71Ø DATA-1,-1,-1,-1,-1,-1,-1,-1,
-1,-1,-1,-1,-1,-1,-1,-1,-1,-1,
-1,-1,-1,1,1,1,2,2,2,1,1,2,2,2,
2,1,1,1,1,1,1,-1
72Ø DATA-1,1,2,3,1Ø,3,2,1,2,3,3,
3,3,2,1,1,1,1,1,1,-1,-1,1,2,3,3,
2,1,1,2,3,3,3,3,2,1,2,2,2,2,1,-1
73Ø DATA-1,1,2,2,1,1,1,1,2,3,3,3

```



```

,11,1,1,2,3,3,2,1,-1,-1,1,1,1,9,
2,2,1,1,2,3,3,2,1,2,3,3,2,1,1,-1
74Ø DATA-1,1,1,2,3,3,3,2,1,2,2,1
,1,1,2,2,1,1,4,4,-1,-1,11,1,2,3,
3,3,2,1,1,1,1,1,1,1,1,4,4,5,5,-2
75Ø DATA-1,1,1,2,3,3,3,1Ø,1,1,1,
4,4,4,4,4,5,5,5,-2,-1,1,1,2,2,
2,2,1,2,1,4,5,5,5,5,5,5,5,5,-2
76Ø DATA-1,1,2,2,2,1,2,3,2,1,4,5
,5,5,5,5,5,5,5,-2,-1,2,3,3,2,2
,3,3,2,4,5,5,5,5,5,5,5,5,-2
77Ø DATA-1,2,2,2,1,2,3,2,1,4,4,5
,5,5,5,5,5,5,5,-2
78Ø DATA-1,2,2,2,2,3,2,1,1,4,5,5

```

```

,5,5,7,7,7,7,7,7,-2,-1,1,1,11,2,
2,1,1,1,4,5,5,5,5,7,0,0,0,0,0,0
790 DATA-1,1,2,2,2,1,1,1,4,5,5,5
,5,5,7,0,0,0,0,0,0,-1,2,3,3,2,1,
4,4,5,5,6,6,6,6,8,0,0,0,0,0,0
800 DATA-1,2,3,2,1,4,5,6,6,6,5,5
,5,5,7,0,0,0,0,0,0,-1,1,2,1,4,12
,6,5,5,5,5,5,5,7,0,0,0,0,0,0
810 DATA-1,1,1,4,5,6,5,5,5,5,5,5
,5,5,7,0,0,0,0,0,0,-1,11,11,11,-
2,-2,-2,-2,-2,-2,-2,-2,-2,-2,-2,
-2,-2,-2,-2,-2,-2
820 DATA"MOUNTAINS","THE WIDE OC
EAN","A CHARGED FENCE","MARSH WA
TER","GOOEY MUCK","DAMP MOSS","S

```

```

ANDY BEACH","WOODED LAND","A DES
ERTED ROAD","A BARE STRIP","A GU
ARDED GATE","A LITTLE OLD BOAT",
"AN OLD WOOD PADDLE","A TRAIL OF
BUBBLES","A CAR WRECK"
830 PRINT"THE GUARD TAKES ONE
LOOK AT THE ID WALLET AND SAYS
:"
840 PRINT:PRINTCHR$(34);"THANK H
EAVENS YOU MADE IT, SIR.WE HEARD
A CAR CRASH AND THOUGHTIT WAS Y
OUR CAR. COME RIGHT IN!";CHR$(34
)
850 POKE&H200,&H55:POKE&H201,PD
860 LOAD"PART2",R

```

RODGERS2 16K DISK

```

10 IFPEEK(&H200)<>&H55 THENPRINT
"INTRUDER ALERT!"
:SOUND200,1:SOUND200,1:PRINT:PRI
NT:PRINT"SINCE YOU HAVE NO ID, Y
OU ARE THROWN IN JAIL FOR TRES
PASSING ON A GOVERNMENT INSTALL
ATION. YOUR ADVENTURE IS OVER.
":END
20 PRINT"YOU ARE IN A COMPLETE D
AZE, BUT THE PEOPLE AROUND YOU D
ON'T SEEMTO NOTICE THIS. YOU HA
VE BEEN DRESSED IN A SPACE SUIT
, AND TAKEN INTO THE COMMAND
CAPSULE OF A FUNNY-LOOKING ROCK
ET. JUSTBEFORE THEY STRAPPED YO
U IN AND SEALED THE HATCH,";
30 PRINT" A MAN DRESSED IN A SUI
T HANDED YOU A PAPER MARKED "
;CHR$(34);"TOP SECRET.";CHR$(34)
100 SA=0:TA=0:TS=0:BO=-1:HO=0:CO
=0:DK=0:FC=0:HF=-1:IO=0:CL=0:RO=
0:LN=0:AR=0:ATH=82.723:AP=24.912
:GOSUB000:DW=1000
110 DIMA$(2):DIMB$(2):A$(1)="VEG
A":A$(2)="POLARIS":B$(1)="RIGEL"
:B$(2)="CENTAURUS"
200 PRINT:INPUT"COMMAND";C$
210 IFC$="L" OR C$="LOOK" THENPR
INT"YOU ARE IN THE COMMAND CAPSU
LE OF A ROCKET. YOU SEE A HATC
H, A COMPUTER AND A SEAT BELT."
:IFC THENPRINT"HERE IS A TOP-S

```

```

ECRET DOCUMENT ON THE FLOOR.":G
OTO200 ELSE GOTO200
220 IFLEFT$(C$,4)<>"LOOK" AND LE
FT$(C$,4)<>"EXAM" THEN300
230 IFINSTR(C$,"COMPUTER")<>0 TH
ENPRINT"IT HAS A SCREEN, A KEYBO
ARD AND AN ON-OFF SWITCH.":IFCO
THENPRINT"IT IS ON.":GOTO200 EL
SEPRINT"IT IS OFF.":GOTO200
240 IFINSTR(C$,"HATCH")<>0 THENI
FHO THENPRINT"IT IS OPEN.":GOTO2
00 ELSEPRINT"IT IS SHUT.":GOTO20
0
250 IFINSTR(C$,"BELT")<>0 THENIF
BO THENPRINT"YOU ARE STRAPPED IN
.":GOTO200 ELSEPRINT"YOU ARE NOT
STRAPPED IN.":GOTO200
260 IF(INSTR(C$,"DOCUMENT")+INST
R(C$,"PAPER"))<>0 THEN IF HF THE
NGOSUB700:GOTO200 ELSEPRINT"I HA
VE NO ";RIGHT$(C$,LEN(C$)-5):GOT
O200
270 PRINT"I SEE NO";RIGHT$(C$,LE
N(C$)-4):GOTO200
300 IFINSTR(C$,"SWITCH")<>0 THENC
O=-1:GOTO1000
310 IFINSTR(C$,"COMPUTER")<>0 AN
D INSTR(C$,"ON")<>0 THENCO=-1:GO
TO1000
320 IFINSTR(C$,"HATCH")<>0 AND I
NSTR(C$,"OPEN")<>0 AND NOT (HO)
THEN IFDK THEN PRINT"HATCH OPENE
D.":HO=-1:GOTO200 ELSE PRINT"IT
IS LOCKED.":GOTO200

```

```

330 IF BO AND INSTR(C$, "BELT") <>
0 AND (INSTR(C$, "OPEN")+INSTR(C$,
"UNSTRAPPED")+INSTR(C$, "REMOVE"
)+INSTR(C$, "OFF")) <> 0 THEN BO=0:
PRINT "YOU HAVE UNSTRAPPED YOUR S
EAT BELT.": GOTO 200
340 IF HO AND INSTR(C$, "HATCH") <>
0 AND INSTR(C$, "CLOSE") <> 0 THEN
PRINT "HATCH CLOSED.": HO=0: GOTO 200
350 IF NOT(BO) AND INSTR(C$, "BEL
T") <> 0 AND (INSTR(C$, "CLOSE")+IN
STR(C$, "STRAP")+INSTR(C$, "ON")) <
> 0 THEN BO=-1: PRINT "YOU HAVE STRA
PPED YOURSELF IN.": GOTO 200
360 IF INSTR(C$, "HATCH") <> 0 AND I
NSTR(C$, "GO") <> 0 THEN IF BO THEN P
RINT "YOU ARE STRAPPED IN TIGHTLY
.": GOTO 200 ELSE IF NOT(HO) THEN P
RINT "THE HATCH IS NOT OPEN.": GOTO
200 ELSE 900
370 IF C$="I" OR LEFT$(C$, 5)="INV
EN" THEN IF HF THEN PRINT "YOU ARE
HOLDING A TOP-SECRET DOCUMENT
.": GOTO 200 ELSE PRINT "YOU ARE EMP
TY-HANDED.": GOTO 200
380 IF INSTR(C$, "DROP") <> 0 AND (I
NSTR(C$, "DOCUMENT")+INSTR(C$, "PA
PER")) <> 0 THEN IF HF THEN HF=0: FC
=-1: PRINT "TOP SECRET DOCUMENT DR
OPPED.": GOTO 200 ELSE GOTO 600
390 IF INSTR(C$, "GET") <> 0 AND (IN
STR(C$, "DOCUMENT")+INSTR(C$, "PAP
ER")) <> 0 THEN IF FC THEN FC=0: HF
=-1: PRINT "YOU PICKED UP A TOP-SE
CRET DOCUMENT.": GOTO 200 ELSE
GOTO 600
400 IF LEFT$(C$, 4)="READ" THEN IF
(INSTR(C$, "DOCUMENT")+INSTR(C$,
"PAPER"))=0 THEN PRINT "CANNOT REA
D THAT ...": GOTO 200 ELSE GOTO 260
600 PRINT "WHAT?": GOTO 200
700 IF NOT(HF) THEN PRINT "YOU DON
'T HAVE IT.": RETURN
710 PRINT: PRINT STRING$(32, "-"): P
RINT "top secret": PRINT "P15350102
12": PRINT "FR: MISSION COORDINATO
R": PRINT "TO: CAPTAIN RODGERS": PR
INT "SUBJ: MISSION AZ": PRINT: PRIN
T "REF: NONE.": PRINT: PRINT "PRESS
<ENTER>": INPUT A$: PRINT: PRINT "(A
) MISSION PROFILE:"
720 PRINT "LAUNCH COMMENCES AT
MISSION TIME 0. GROUND-BASED
THRUST LASER WILL BE CUT AT

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```

0:29.94. COMMENCE ORBITAL INS
ERTION BURN AT T=40:01.19 W
ITH THRUST VECTOR THETA=19.712
PHI= 78.121. BURN UNTIL T
=41:23.12"
730 PRINT "LOCK ONTO WHEELIE ST
ATION WHEN POSSIBLE AND AUTODOC
K WITH THE EMERGENCY HATCH AT T
=4:20:11.0 (APPROX TIME +-5%).
:PRINT: INPUT "PRESS <ENTER>"; A$: P
RINT
740 PRINT "(B) MISSION OBJECTIVE:
:PRINT "FIND AND REPORT REASON
WHEELIE STATION HAS NOT ANSWER
ED ANY CALLS. ASSIST STATION
STAFF IN ANY WAY YOU SEE FIT
. USE BEST JUDGEMENT IF EVAC
IS NEEDED.": PRINT: PRINT "(
C) INTELLIGENCE:"
750 PRINT "ESM MONITORS HAVE RE
PORTED UNIDENTIFIABLE SIGNA
LS NEAR WHEELIE STATION.": PR
INT: INPUT "PRESS <ENTER>"; A$
760 PRINT: PRINT "(D) PERSONAL.": P
RINT "GOOD LUCK CAPTAIN. YOU A
RE THE BEST WE HAVE FOR THIS
MISSION.": PRINT: PRINT "
MISSION COORDINATOR": P
RINT " top se
cret": PRINT STRING$(32, "-"): RETUR
N
800 R=RND(99999)/1000-50: TH=RND(
99999)/1000-50: P=RND(99999)/1000
-50: RETURN
900 PRINT "YOU ARE NOW LEAVING TH
E CAPSULE. WELCOME TO WHEELIE STA
TION!": PRINT: PRINT "YOU HAVE RESC
UED THE STAFF OF WHEELIE (THE
ALIENS HAD LOCKED THEM IN A CLO
SET) AND STARTED THE FIRST INT
ERSTELLAR WAR! YOUR MISSION HAS B
EEN SUCCESSFUL.": PRINT: PRINT:
999 STOP
1000 PRINT "YOU HAVE ENERGIZED TH
E COMPUTER. THE SCREEN COMES TO L
IFE AND YOU STUDY IT INTENTLY ...
": FORT=1 TO 2000: NEXT T: CLS: FORT=1
TO 2000: NEXT T: CLS: FORT=1 TO 2000: NEX
T T: CLS: PRINT "ROCKET CONTROL PROG
RAM 1.3.4": PRINT "(C) 2011 BY FIR
MSTART INC."
1010 PRINT "UNDER LICENSE FROM AS
TROSOFT": PRINT: PRINT STRING$(32, 1
28): PRINT "RAM AVAILABLE: 512 MEG
": PRINT "SELF-CHECK INDICATES COM

```

```

PUTER ISFUNCTIONING NORMALLY.":P
RINT:PRINT"PRESS ANY KEY TO GO T
O MAIN MENU"
1020 A$=INKEY$:IFA$=""THEN1020
2000 CLS:PRINT"ROCKET CONTROL MA
IN MENU":PRINT:PRINT"1 - NAVIGAT
ION":PRINT"2 - CONTROL":PRINT"3
- COMMUNICATIONS":PRINT"4 - OTHE
R":PRINT:INPUT"WHICH (1-4)";A:IF
A<1 OR A>4 THEN2000
2010 ONA GOTO2100,2500,3000,3500
2100 CLS:PRINT"NAVIGATION MENU":
PRINT:PRINT"1 - INERTIAL SYSTEM"
:PRINT"2 - CELESTIAL SYSTEM":PRI
NT"3 - RADIO SYSTEM":PRINT"4 - R
ETURN TO MAIN MENU":PRINT:INPUT"
WHICH (1-4)";A:IFA<1 OR A>4 THEN
2100
2110 ONA GOTO2120,2200,2300,2000
2120 CLS:PRINT"INERTIAL SYSTEM S
TATUS":PRINT"POWER - ";:IFIO THE
NPRINT"ON" ELSEPRINT"OFF"
2130 PRINT"POSITION - ";:IFNOTIO
THENPRINT"???" ELSE PRINT"RHO =
";R:PRINT"          PHI =";P:PR
INT"          THETA =";TH
2140 PRINT:PRINT"COMMAND MENU":P
RINT:PRINT"1 - SYSTEM ON/OFF":PR
INT"2 - RETURN TO NAV MENU":IFNO
T(LN)THENPRINT"3 - CALIBRATE ON
GROUND":PRINT:INPUT"WHICH (1-3)"
;A: ELSE PRINT:INPUT"WHICH (1-2)
";A
2150 IFA<1 THEN2120 ELSE IFA>3 T
HEN2120
2160 IFA=3 AND LN THEN2120
2170 ON A GOTO2180,2100,2190
2180 IO=NOT(IO):IFNOTIO AND NOT
TS THEN GOSUB800:GOTO2120 ELSE G
OTO2120
2190 IF IO THENR=AR:TH=AT:P=AP:G
OTO2120 ELSE GOTO2120
2200 CLS:PRINT"CELESTIAL SYSTEM
STATUS":PRINT"POWER - ";:IFCL TH
ENPRINT"ON" ELSE PRINT"OFF"
2210 PRINT"POSITION - ";:IFNOTCL
OR NOTLN THENPRINT"???" ELSE PR
INT"RHO =";R:PRINT"          PH
I =";P:PRINT"          THETA =
";TH
2220 PRINT"TRACKING ";:IF(NOTCL
OR NOTLN) OR (NOTS AND NOTTA) T
HENPRINT"NOTHING":GOTO2240 ELSEI
F CL AND LN AND TS THENPRINTA$(R
ND(2));" ";B$(RND(2));

```

```

2230 IFCL AND LN AND TA THENPRIN
T" ANOMALOUS BODY" ELSEPRINT
2240 PRINT:PRINT"COMMAND MENU":P
RINT:PRINT"1 - SYSTEM ON/OFF":PR
INT"2 - LOCK ONTO NAV AID STARS"
:PRINT"3 - RETURN TO NAV MENU":I
F SA THENPRINT"4 - LOCK ONTO ANO
MALOUS BODY":PRINT:INPUT"WHICH (
1-4)";A:ELSEPRINT:INPUT"WHICH (1
-3)";A
2250 IFA<1 OR A>4 THEN2200 ELSE
IF A=4 AND NOTSA THEN2200
2260 ONA GOTO2270,2280,2100,2290
2270 CL=NOT(CL):IFNOTCL THENTS=0
:TA=0:IFNOTIO THENGOSUB800
2275 GOTO2200
2280 IF LN AND CL THENTS=-1:GOTO
2200 ELSE GOTO2200
2290 IF LN AND CL THENTA=-1:GOTO
2200 ELSE GOTO2200
2300 CLS:PRINT"RADIO NAV SYSTEM
STATUS":PRINT"POWER - ";:IFRO TH
ENPRINT"ON" ELSE PRINT"OFF"
2310 PRINT"TRACKING ";:IFRO AND
TW THENPRINT"WHEELIE STATION" EL
SE PRINT"NOTHING"
2320 PRINT"DISTANCE ";:IFRO AND
TW THENPRINTDW ELSEPRINT"???"
2330 PRINT:PRINT"COMMAND MENU":P
RINT:PRINT"1 - SYSTEM ON/OFF":PR
INT"2 - RETURN TO NAV MENU":IFLN

```





```
THENPRINT"3 - LOCK ONTO WHEELIE
STATION":PRINT:INPUT"WHICH (1-3
)" ;A ELSEPRINT:INPUT"WHICH (1-2)
";A
234# IFA<1 OR A>3 THEN23# ELSE
IFA=3 AND NOTLN THEN23#
235# ONA GOTO236#,21#,237#
236# RO=NOT(RO):IFNOTRO THENTW=#
:GOTO23# ELSE 23#
237# IFLN AND RO THENTW=-1:GOTO2
3# ELSE23#
25# CLS:PRINT"CONTROL MENU":PRI
NT:PRINT"1 - SCHEDULE INSERTION
BURN":PRINT"2 - RETURN TO MAIN M
ENU":IFLN THENPRINT"3 - INITIATE
AUTODOCKING":PRINT:INPUT"WHICH
(1-3)";A ELSEPRINT: INPUT"WHICH
(1-2)";A
251# IFA<1 OR A>3 THEN25# ELSE
IFA=3 AND NOTLN THEN25#
252# ONA GOTO253#,2##,26#
253# GB=-1:CLS:LINEINPUT"START B
URN AT? ";A$:IFA$<>"4#:01.19"THE
NGB=#
254# LINEINPUT"STOP BURN AT? ";A
$:IFA$<>"41:23.12"THENGB=#
255# INPUT"BURN VECTOR THETA";A:
IFA<>19.712 THENGB=#
256# INPUT"BURN VECTOR PHI";A:IF
A<>78.121 THENGB=#
257# GOTO25#
26# CLS:IF AD THENPRINT"ALREADY
AUTODOCKING WITH WHEELIESTATION
":GOTO269#
261# IFNOTTW THENPRINT"NO RADIO
BEACON DATA. CANNOT AUTODOCK"
```

```
:GOTO269#
```

```
262# PRINT:INPUT"PRESS <ENTER> T
O ENGAGE";A$:PRINT:AD=-1:PRINT"A
UTODOCK SYSTEM IS LOCKED ONTO W
HEELIE EMERGENCY HATCH"
269# PRINT:PRINT:INPUT"PRESS <EN
TER> TO RETURN TO CONTROL M
ENU";A$:GOTO25#
3## CLS:PRINT"COMMUNICATIONS ME
NU":PRINT:PRINT"1 - RETURN TO MA
IN MENU":IFLN THENPRINT"2 - USE
COMM LASER" ELSE PRINT"2 - SIGNA
L READY TO LAUNCH"
3#1# PRINT:INPUT"WHICH (1-2)";A:
IFA<1 OR A>2 THEN3##
3#2# IFA=1THEN2## ELSEIFLN THEN
32#
3#3# CLS:INPUT"PRESS <ENTER> TO
SEND LAUNCH SIGNAL";A$
3#4# IFRO AND CL AND IO THEN3#5#
ELSEPRINT:PRINT"FROM CONTROL:":
PRINT:PRINT"WE SHOW THAT YOUR SY
STEMS ARE NOT YET LAUNCH READY
.":GOTO319#
3#5# LN=-1:PRINT:PRINT"(YOU FEEL
HEAVY ALL OF A SUDDEN.THERE IS
A LOT OF VIBRATION THATLASTS FOR
ABOUT 3# SECONDS)":FORT=1TO1##
:NEXTT:R=R+1##:PRINT:PRINT"(YOU
ARE NOW WEIGHTLESS)":PRINT:PRIN
T"FROM CONTROL:"
3#6# PRINT"GROUND-BASED LASER IS
NOW SHUT OFF. YOU ARE ON YOUR
OWN NOW CAPTAIN. CONTROL OUT
."
319# PRINT:PRINT:INPUT"PRESS <EN
TER> TO RETURN TO COMM MENU";A$:
GOTO3##
32# CLS:IF NOTTA THENPRINT"CELE
STIAL SYSTEM IS NOT TRACKINGANY
NEARBY OBJECTS. NOTHING TO AIM
THE LASER AT ...":GOTO329#
321# PRINT"TARGETS":PRINT"ANOMA
LOUS BODY":PRINT:PRINT:INPUT"PRE
SS <ENTER> TO AIM LASER AT ANO
MALOUS BODY";A$:PRINT:PRINT"RECE
IVING STRANGE UNKNOWN TYPE OF L
ANGUAGE (POSSIBLY EXTRA- TERR
ESTRIAL!)"
322# PRINT:INPUT"INPUT POWER LEV
EL FOR TRANSMIT (1-1## KW)";PL
323# PRINT:INPUT"MESSAGE TO SEND
";A$:PRINT:IFPL># THENPRINT"(TH
E ALIEN SPACECRAFT HAS JUST EX
PLODED INTO A MILLION BITS.):TA
```

```

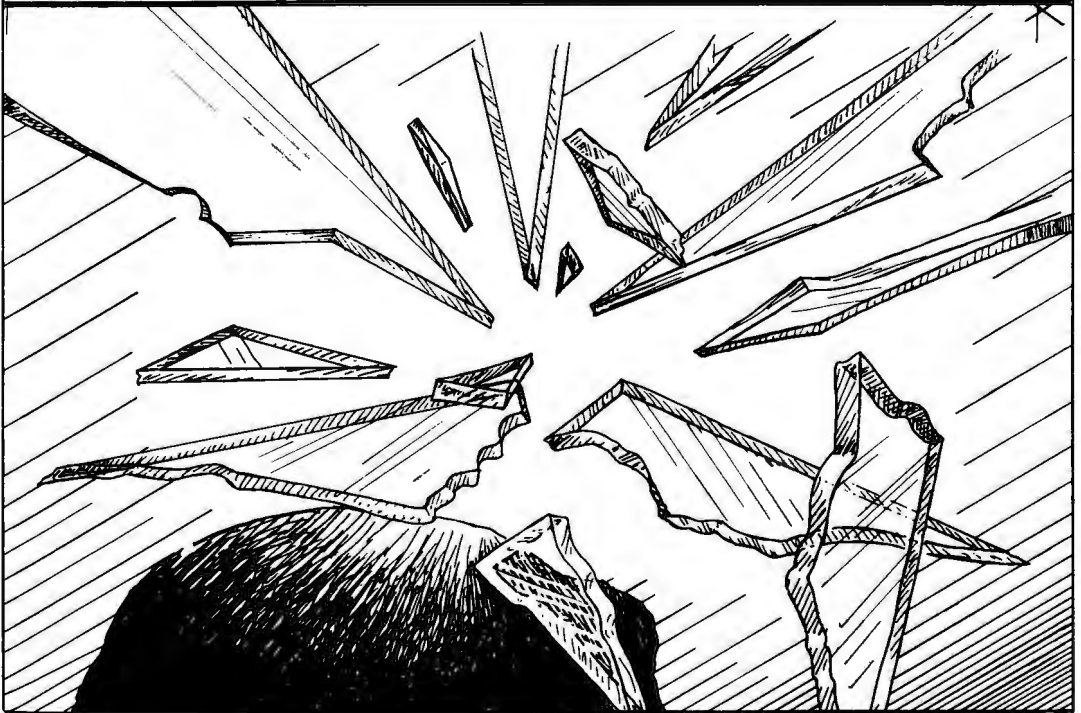
=Ø:SA=Ø
329Ø PRINT:INPUT"PRESS <ENTER> T
O RETURN TO COMM MENU";A$:GOTO3Ø
ØØ
35ØØ CLS:PRINT"MISCELLANEOUS FUN
CTIONS":PRINT:PRINT"1 - POWER DO
WN COMPUTER":PRINT"2 - LET 3Ø MI
NUTES PASS":PRINT"3 - RETURN TO
MAIN MENU":PRINT:INPUT"WHICH (1-
3)":A:IFA<1 OR A>3 THEN35ØØ
351Ø ONA GOTO352Ø,36ØØ,2ØØØ
352Ø CO=Ø:CLS:GOTO2ØØØ
36ØØ CLS:IFLN=Ø THENPRINT"NASA I
S VERY UPSET AT YOU FOR WASTIN
G TIME ON THE GROUND. YOUHAVE F
AILED YOUR MISSION":GOTO4ØØØØ
361Ø IFGB<>5 THENPRINT"(3Ø MINUT
ES PASS. NOW IT IS TIME FOR
THE ORBITAL INSERTION BURN.)":P
RINT:IFGB THENPRINT"(BURN IS SUC
CESSFUL)":GB=5:GOTO38ØØØ ELSEPRIN
T"(THE BURN WAS INCORRECT. YOU G
O INTO REENTRY AND BURN UP.)":GO
TO4ØØØØ
362Ø IFSA THENPRINT"(15 MINUTES

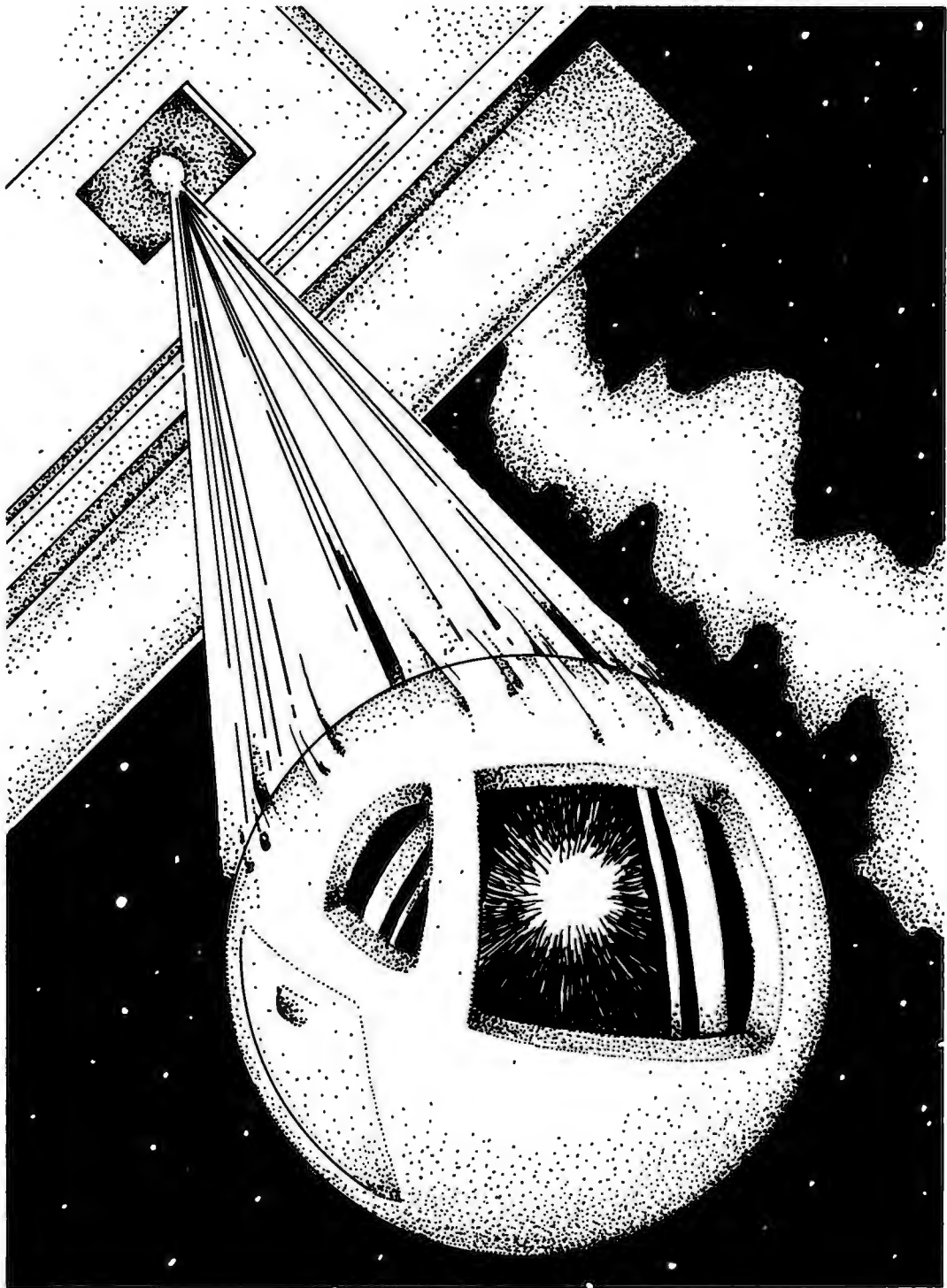
```

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PASS. THEN YOU SEE A BRIGHT LAS
ERLIGHT FLASH AND YOUR CAPSULE
BURNS UP.)":GOTO4ØØØØ
363Ø P=P+32:PRINT"(3Ø MINUTES PA
SS...)":IFR=11ØØ AND TH=85.623 A
ND P=58.Ø12 THENIFAD THENPRINT"(
THE COMPUTER SMOOTHLY DOCKS W
ITH WHEELIE STATION)":DW=Ø.1:DK=
-1:GOTO39ØØØ ELSE PRINT"(YOU SMAS
H INTO WHEELIE STATION)":GOTO4ØØ
Ø
364Ø PRINT"(DUE TO A NAVIGATION
ERROR YOU MISS WHEELIE STATION
COMPLETELY AND WIZZ OFF INTO EMP
TY SPACE)":GOTO39ØØØ
38ØØ DW=543:R=R+1ØØ:P=P+1.1:TH=T
H+2.9:SA=-1:PRINT:PRINT"(YOUR RA
DIO SYSTEM ALERTS YOU TO THE PRE
SENCE OF UNIDENTIFIABLE SIGNALS
FROM NEARBY)":PRINT:GOTO39ØØØ
39ØØØ PRINT:INPUT"PRESS <ENTER> T
O RETURN TO MISC MENU";A$:GOTO35
ØØØ
4ØØØØ PRINT:INPUT"PRESS <ENTER> T
O TRY AGAIN";A$:RUN

```





General Panic

Program by Andre Needham

Y

ou are winding up a long, uneventful tour of duty as Guardsman First Class for the National Space Guard. You have had plenty of time to talk with friends from past tours. And you have certainly had your fill of 3-D crossword puzzles! There have been numerous distress calls, of course. But none has been for anything more serious than interstellar mischief — like those pranksters altering the field values in their ship's Gravitational Pull Accelerators. You have only four days left on this two-year tour, and you are counting the minutes. But, just as you settle in for a leisurely Sunday-afternoon nap, the alarm sounds.

As you and your fellow Guardsmen amble into the tactical preparation chambers, you are surprised to find the Fleet Admiral in charge of the briefing. You quickly rub the sleep out of your eyes as the Admiral begins to speak.

“Gentlemen, at 1327 hours we received a distress signal from the cruiser-class *U.S.S. Techna*.” You glance at your watch to find it is now 1402 hours. “The distress signal ended just seconds ago. This concerns us because, as you

know, once the distress signal from a ship has been started, transmission will continue until the transponder has received three secret codes. In addition, no 'stand-down' transmissions have been received. This leads us to believe the spaceship *Techna* has been commandeered by terrorists.

"You see, the *Techna* was carrying a specially magnetized container filled with antimatter, which Earth needs for its power. It is of utmost importance that we stop the responsible party before they cause serious damage to civilian or government property. The misuse of this sample of antimatter could result in the destruction of nearly 50 percent of our space-based orbiting stations. I don't need to point out the gravity of these circumstances."

While listening intently to the Admiral, you notice a space fly has landed on your ear. The itching is driving you nuts! As fate would have it, you reach up to brush the fly away just as the CO asks for a volunteer to enter the *Techna* and secure the antimatter. The next thing you know, you are being jettisoned from your ship in a super-speed pod. It has been programmed with the necessary coordinates; a quick glance at the master clock shows you will arrive at the *Techna* in just under four hours and 26 minutes. Your only option is to accept the mission. You are not sure how much violence will be involved, but you have plenty of time to wonder if your life insurance premiums are up-to-date.

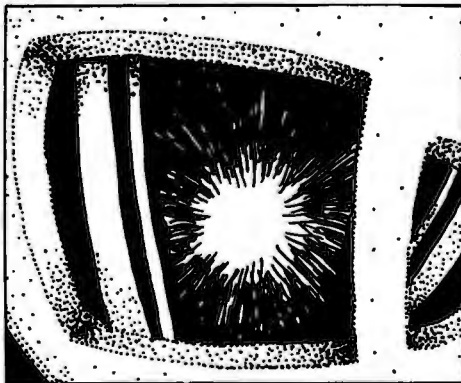
The layout of the *Techna* consists of several rooms and hallways. Each time you move, the description of your current location is displayed on the screen. Any obvious exits, as well as nearby objects, will also be indicated. To move in a given direction, enter the first letter of that direction (N, S, E or W). Other supported commands include GET, DROP, INV, USE, LOOK and MOVES. The commands GET, DROP and LOOK require that you enter the *full* name of the desired object. Also, issuing MOVES to determine how many moves you have made will itself count as a move. The minimum number of moves required to win the game is 101.

Andre Needham is a junior at the University of Puget Sound in Tacoma, Washington. He is working toward a degree in computer science/math with a minor in chemistry. Questions or comments may be directed to Andre at P.O. Box 2516, Renton, WA 98056. Please enclose an SASE when requesting a response.

GENPANIC 16K ECB

```
10 'GENERAL PANIC
   BY ANDRE NEEDHAM
   P.O. BOX 2516
   RENTON, WA 98056
20 PMODE:PCLEAR1
30 CLEAR50:DIMO(120),D$(120),R$(
  120),O$(11)
40 DEFFNA(T)=INT(2^T+.01)
50 X=115:MV=0:SG=3
60 CLS:PRINT"GENERAL PANIC":PRIN
T:INPUT"DO YOU WANT INSTRUCTIONS
  (Y/N) ";A$:IFA$="Y"THEN70ELSE1
20
70 CLS:PRINT"  RECENTLY, A DIST
RESS CALL WASRECEIVED FROM THE S
PACESHIP  TECHN.  THE DISTRE
SS CALL LAST-ED ONLY FIVE MINUTE
S, HOWEVER.  BECAUSE OF THE RECE
NT ACTIVITY OF SPACE TERRORISTS
  IN THE AREA,IT IS FEARED THAT T
HE SHIP HAS"
80 PRINT"BEEN TAKEN OVER.", "  T
HIS HAS GOVERNMENT OFFICIALSWORR
IED, SINCE THE SHIP WAS  TRAN
SPORTING A MAGNETIC 'BOTTLE'CONT
AINING ENOUGH ANTIMATTER  TO D
ESTROY A SPACE STATION."
90 PRINT:INPUT"PRESS ENTER TO CO
NTINUE";A:CLS:PRINT"  YOUR COMM
ANDING OFFICER HAS VOLUNTEERED
YOU TO ENTER THE"
100 PRINT"SHIP, AND RECOVER THE
MAGNETIC  BOTTLE (IF IT'S STILL
ON BOARD- NO ONE KNOWS FOR SURE)
.  IF YOU SUCCEED, YOU WILL BE A
HERO; IF YOU DON'T, YOU PROBABL
Y WON'T  HAVE TO WORRY ABOUT TH
OSE LATE PAYMENTS ON YOUR SPACE
CRUISER.":PRINT
110 INPUT"PRESS ENTER TO START";
A$
120 GOSUB640:CLS
130 IFFL>0THEN390ELSEIFX>120THEN
410ELSEPRINT"YOU ARE IN THE ";R$(
X)".":IFO(X)=0THEN180
140 Q=O(X):FORT=11TO1 STEP-1:T2=
FNA(T)
150 IF(Q AND T2)=T2 THEN Q=Q-T2:
PRINT"THERE'S A "O$(T)" HERE."
160 NEXT
170 IF(O(X) AND 512)=512 THENFL=
1
180 PRINT"OBVIOUS DIRECTIONS YOU
```

```
CAN GO:":FORT=1TO4:IFINSTR(D$(X
),LEFT$(DR$(T),1))>0 THENPRINTDR
$(T)
190 NEXT
200 IFX=23 THEN710
210 IFFL=2 THEN390ELSEPRINT:PRIN
T"WHAT NOW?":IFO(X)=2048 THEN FL
=2
220 MV=MV+1:LINEINPUTC$:RESTORE:
FORT=1TO10:READA$:IFLEFT$(C$,LEN
(A$))=A$THEN240ELSENEXT
230 PRINT"I DON'T UNDERSTAND.":G
OTO210
240 ONT GOTO260,280,300,320,350,
370,450,700,720,740
250 GOTO130
260 IFINSTR(D$(X),"N")=0THEN340
270 X=X-10:GOTO130
280 IFINSTR(D$(X),"S")=0THEN340
290 X=X+10:GOTO130
300 IFINSTR(D$(X),"W")=0THEN340
310 X=X-1:GOTO130
320 IFINSTR(D$(X),"E")=0THEN340
330 X=X+1:GOTO130
340 PRINT"YOU CAN'T GO THAT WAY.
":SOUND1,5:GOTO210
350 C$=RIGHT$(C$,ABS(LEN(C$)-4))
:FORT=1TO8:T2=FNA(T):IFC$=O$(T)
AND (O(X) AND T2)=T2 THEN360ELSE
NEXT:PRINT"YOU CAN'T GET THAT.":
GOTO210
360 PRINT"OKAY.":O(X)=O(X)-T2:P=
P+T2:GOTO210
370 C$=RIGHT$(C$,ABS(LEN(C$)-5))
:FORT=1TO8:T2=FNA(T):IFC$=O$(T)
AND (P AND T2)=T2 THEN380ELSENEX
T:PRINT"YOU DON'T HAVE IT.":GOTO
210
```



```

38Ø PRINT"OKAY.":P=P-T2:O(X)=O(X
)+T2:GOTO21Ø
39Ø IFFL=2THEN4ØØELSEPRINT"ZAP!"
,,"THE GUARD SHOT YOU.":GOTO43Ø
4ØØ PRINT"IT ATE YOU!":GOTO43Ø
41Ø IFF(1)=ØTHENA$="BLF ZIV RM G
SV ZRIOLXP. SLDVEVI,BLF XZM'G YI
VZGSV DRGSLFG ZRI.":GOSUB66Ø:PRI
NTB$:GOTO43Ø
42Ø IF (P AND 256)=256 THENCLS:P
RINT" YOU ENTER THE AIR LOCK A
ND ESCAPE IN YOUR SHIP! YOU H
AVE COMPLETED YOUR MISSION IN A
TOTAL OF"MV"MOVES. YOUR MI
S-", "SION COMMANDER AWARDS YOU A
MEDAL FOR YOUR BRAVERY.", "G
OOD JOB!":GOTO44Ø
43Ø PRINT"YOU DIDN'T MAKE IT. B
ETTER LUCKNEXT TIME."
44Ø PRINT:INPUT"WANT TO PLAY AGA
IN (Y/N)":A$:IFA$="Y"THEN RUNELS
EEND
45Ø C$=RIGHT$(C$,ABS(LEN(C$)-4))
:FORT=1TØ:T2=FNA(T):IFC$=O$(T)
AND(T2 AND P)=T2 THEN5ØØELSENEXT
:IFX=61 THEN 47Ø
46Ø PRINT"YOU DON'T HAVE IT.":GO
TO21Ø
47Ø A$=C$:GOSUB66Ø:IFLEFT$(B$,6)
="HDRGXS"THENA$="BLF GFIMVW LUU
GSV ORTSGH, GSV SVZG, ZMW GSV O
RUV HFKKLG HBH- GVN.":GOSUB66Ø:
PRINTB$:GOTO43Ø
48Ø A$=C$:GOSUB66Ø:IFB$="OZHVI T
FM"THENA$="BLFI HSLG SRG GSV GVX
SMRZRZM, YLFMXVW LUU GSV NRIIL
I ZMW SRG BLF.":GOSUB66Ø:PRINTB
$:GOTO43Ø
49Ø A$=C$:GOSUB66Ø:IFB$="HGFM TF
M"THENA$="BLFI HSLG SRG GSV GVXS
MRXRZM, YLFMXVW LUU GSV NRIILL
ZMW SRG BLF. BLF DVIV HGFMVW
ULI Z NRMFGV, YFG BLF IVXLEV
IVW.":GOSUB66Ø:PRINTB$:GOTO21Ø
5ØØ ON T GOTO51Ø,52Ø,53Ø,54Ø,57Ø
,6ØØ,62Ø,63Ø
51Ø A$="GSV GZMP LU ZRI RH LM.":
GOSUB66Ø:PRINTB$:F(1)=1:GOTO21Ø
52Ø IFX>2 THENA$="ULI DSZG?":GO
SUB66Ø:PRINTB$:GOTO21ØELSEA$="RG
'H GSV DILMT PVB XZIW.":GOSUB66Ø
:PRINTB$:GOTO21Ø
53Ø F(3)=1:A$="GSV UOZHSORTSG RH
LM.":GOSUB66Ø:PRINTB$:GOTO21Ø
54Ø PRINT"ZAP!":IFX=16 THEN48Ø E

```

```

LSEIFX=21 THEN56Ø ELSEPRINT"YOU
BLEW HIM AWAY!":IFX=67 THEN55Ø E
LSEFL=Ø:O(X)=O(X) AND 3583:GOTO2
1Ø
55Ø A$="BLF ZOHL YOVD ZDZB GSV R
LM WIREVVMTRMVH. GSRH XZPHVW Z
VWZWOB XSZRM IVZXGRLM.":GOSUB66
Ø:PRINTB$:GOTO43Ø
56Ø A$="BLF NZWV RG NZW!":GOSUB6
6Ø:PRINTB$:GOTO21Ø
57Ø IFSG=ØTHEN58ØELSESG=SG-1:PRI
NT"POW!":IFX=31 THEN59Ø ELSEIFX=
16 THEN49Ø
572 IF (O(X) AND 512)=Ø THEN 21Ø
ELSEPRINT"YOU STUNNED HIM.":FL=Ø
:GOTO21Ø
58Ø A$="BLFI HGFM TFM SZH IFM LF
G LU KLDVI.":GOSUB66Ø:PRINTB$
:GOTO21Ø
59Ø PRINT"NO EFFECT.":GOTO21Ø
6ØØ IFX<>41 THENPRINT"WHERE?":GO
TO21ØELSEA$="BLF'IV GIBRMT GL IV
NLEV KSROORKHHXIVDH DRGS Z HGZMW
ZIW HXIVD- WIREVI. RG DLM'G D
LIP.":GOSUB66Ø:PRINTB$:GOTO21Ø
61Ø A$="WILK LMV. R XZM'G GVOO
DSRXS RHDSRXS.":GOSUB66Ø:PRINTB$
:GOTO21Ø
62Ø IFX<>41 THENPRINT"WHERE?":GO
TO21ØELSEA$="BLF IVNLEV GSV HXIV
DH ZMW GSV KZMVO. BLF XZM MLD
TL MLIGS GSILFTS GSV EVMG HS
ZUG.":GOSUB66Ø:PRINTB$:D$(41)="N
S":GOTO21Ø
63Ø A$="FHRMT GSV YLGGOV LU ZMGR
NZGGVI DZH Z YZW RWVZ. GSV VMG
RIV HSRKQFHG WRHRMGVTIZGVW.":PRI
NT"BOOM!":GOSUB66Ø:PRINTB$:GOTO4
3Ø
64Ø FORT=1TØ1Ø:READA$:NEXT:FORT=
1TØ12Ø:READD$(T),O(T):NEXT:FORT=
1TØ12Ø:READR$(T):NEXT:FORT=1TØ11
:READO$(T):NEXT:FORT=1TØ4:READDR
$(T):NEXT
65Ø RETURN
66Ø B$="":FORT=1TØLEN(A$):C$=MID
$(A$,T,1):C=ASC(C$):IFC<65 OR C>
9Ø THEN68Ø
67Ø C$=CHR$( -ASC(C$)+155)
68Ø B$=B$+C$:NEXT:RETURN
69Ø RETURN
7ØØ PRINT"YOU HAVE USED"MV"MOVES
.":GOTO21Ø
71Ø PRINT"NONE.":PRINT:A$="BLF Q
FHG TLG QVGGRHLMVW ZOLMT DRGS

```

```

GSV TZIYZTV.":GOSUB66:PRINTB$:G
OTO43
72 IFP=0 THEN PRINT "YOU DON'T HAV
E ANYTHING.":GOTO21 ELSE PRINT "YO
U ARE CARRYING THE FOLLOWING.":F
ORT=1 TO 8:T2=FNA(T):IF(P AND T2)=
T2 THEN PRINT O$(T),:NEXT ELSE NEXT
73 PRINT:GOTO21
74 IF C$="LOOK" THEN 13 ELSE C$=RIG
HT$(C$,LEN(C$)-5):IFX=2 THEN 75
ELSE IFX=41 THEN 76 ELSE PRINT "THERE
'S NOTHING SPECIAL TO SEE HERE.
":GOTO21
75 A$=C$:GOSUB66:IFB$="WLLI" TH
ENA$="GSV WLLI RH OLPVW. Z PVB
XZIW RH MVVWVW GL LKVM RG.":GOS
UB66:PRINTB$:GOTO21
76 A$=C$:GOSUB66:IFB$="KZMVO" T
HEN 77 ELSE IF LEFT$(B$,4)="DZOO" T
HEN 78 ELSE IF B$="HXIVDH" THEN 79
ELSE
E23
77 A$="GSV KZMVO RH SVOW LM YB
ULFI HXIVDH.":GOSUB66:PRINTB
$:GOTO21
78 A$="GSVIV'H Z KZMVO ULI ZM Z
RI WFXG LM GSV DZOO.":GOSUB66:P
RINTB$:GOTO21
79 A$="GSV HXIVDH ZIV KSROORKH
GBKV, MLG HGZMWZIW GBKV.":GOSU
B66:PRINTB$:GOTO21
80 DATAN,S,W,E,GET,DROP,USE,MOV
ES,INV,LOOK
81 DATASE,768,E,0,WE,0,WE,0,SWE
,512,WE,0,WE,0,SW,0,0,0,0,NS,0,
SW,0,0,0,NE,0,SW,1024,0,NS,64
,0,0,0,NS,2048,NSEW,0,0,0,0,
NS,0,0,NE,0,W,128,0,NS,0,NW,0
,0,0,SE,0,NW,0,0,0,0,0,S,0
,0,SE,4,WE,0,NSWE,512,WE,0,WE,0
,WE,0,WE,0,WS,0
82 DATANS,0,0,NS,0,0,NS,0,0,
S,0,0,0,NS,0,NE,0,WE,0,NW,0,0
,NS,0,0,NE,512,WE,0,WE,0,WN,0,
0,0,0,0,NS,0,0,0,0,0,0,S
E,32,WE,0,WE,0,WE,0,NSWE,0,WE,51
2,WE,0,WE,0,SW,520,0
83 DATANS,0,0,0,0,NS,0,0,0,
0,N,16,0,NE,0,W,2,0,0,0,NS,0
,W,512,0,0,0,0,0,0,0,0,0,N
S,0,0,0,0,0,0,0
84 DATA VAULT,EAST/WEST HALL- W
AY. THERE'S A DOOR TO THE W
EST,EAST/WEST HALL- WAY,LEFT BR
IDGE,MAIN BRIDGE,RIGHT BRIDGE,TW
ISTING HALL,HALL CORNER,,,AIR SH

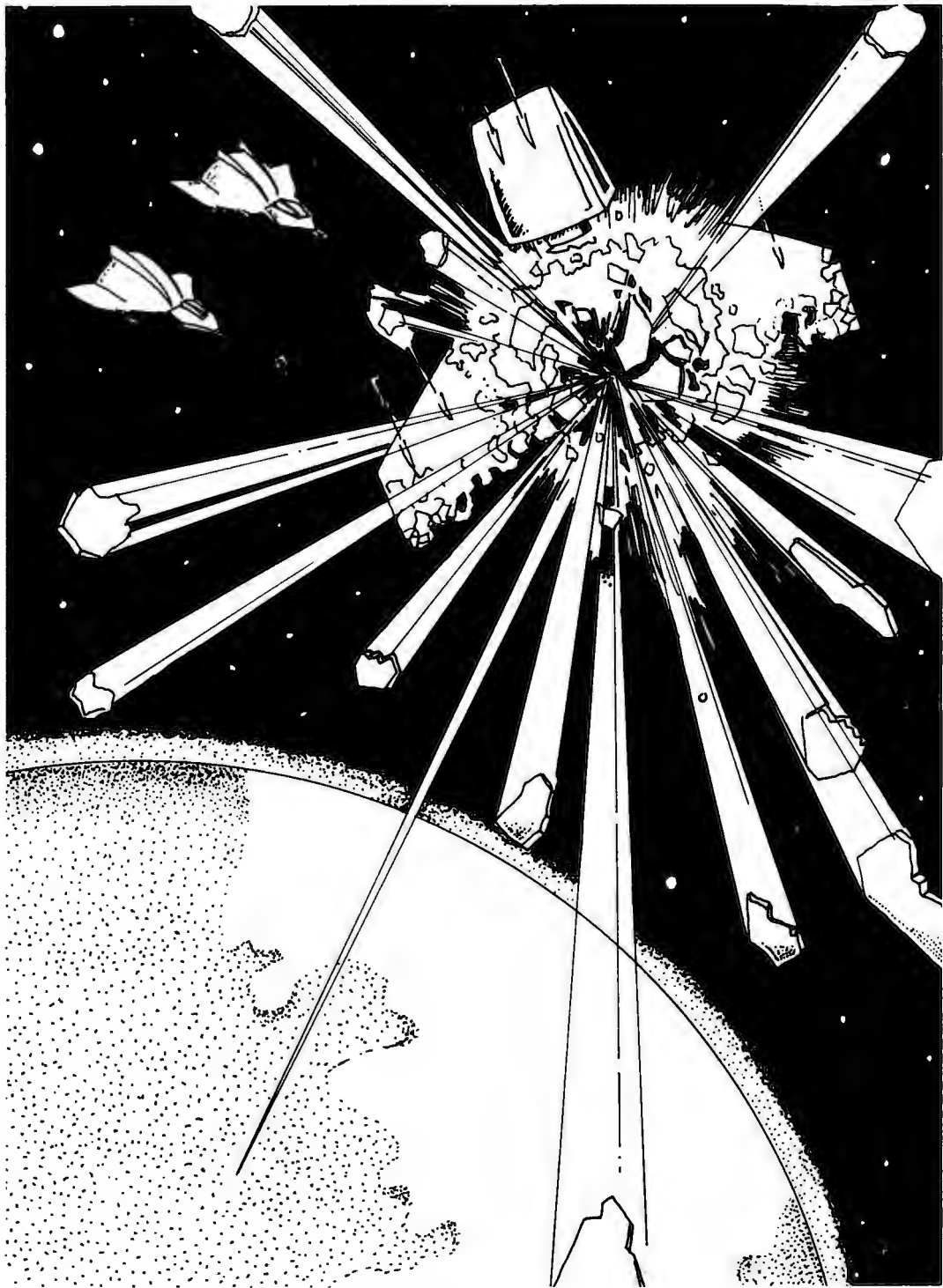
```



```

AFT,AIR SHAFT,,,MAIN HALL,MAIN H
ALL. THERE ARE MIRRORS ON THE WA
LLS,,STORAGE ROOM,,
85 DATA AIR SHAFT,AIR SHAFT,TRAS
H COMPART- MENT,,,MAIN HALL,,S
HORT ACCESS WAY,TOOL ROOM,,AIR S
HAFT,AIR SHAFT,,,MAIN HALL,MAIN
HALL,,,,CLIMATE CONTROL ROOM.
THERE ARE MANY DUCTS AND PANELS
HERE
86 DATA, WEST HALL, WEST HALL, NOR
TH MAIN JUNCTION, EAST HALL
,EAST HALL, EAST HALL, EAST HALL, E
AST HALL, EMPTY ROOM, WEST HALL,,
MAIN HALL,, ENGINE ACCESS,, EMPT
Y ROOM, ELECTRICAL ROOM. THERE ARE
SWITCHES ON THE WALL, WEST HALL,
WEST HALL, MAIN HALL
87 DATA, ENGINE ROOM, EMPTY HALL,
EMPTY HALL, EMPTY HALL,,,, MAIN H
ALL,,,, MESS HALL, ACCESS TO THE
FOOD SERVICE AREA, ACCESS TO
THE FOOD SERVICE AREA, ACCESS
TO THE FOOD SERVICE AREA, SOUT
H MAIN JUNCTION, CREW HALL,
CREW HALL
88 DATA CREW HALL, CREW'S QUARTER
S,, HALL TO THE PAN- TRY,,, MAIN
HALL,,, CREW'S QUARTERS,, HALL TO
THE PAN- TRY, PANTRY,,, MAIN HALL
, GUARD POST,,,,, AIR LOCK ARE
A,,,,
89 DATA TANK OF AIR, KEY CARD, FLA
SHLIGHT, LASER GUN, STUN GUN, SCREW
DRIVER, SCREW DRIVER, MAGNETIC BOT
TLE, GUARD, TECHNICIAN, LARGE CREATU
RE
90 DATANORTH, SOUTH, EAST, WEST

```



Aandark II

Program by Fred D. Provoncha

A

Aandark was once a peaceful world. The settlers who came here over the past hundred years came in peace; they settled down, built towns and cities, engaged in trade and interstellar business, cultivated the fertile Aandark soil, and raised families. Everyone was happy and content. Many people have said Aandark was the most beautiful and prosperous Terran colony in the galaxy. Even the first mapping and exploratory missions a century ago characterized Aandark as a paradise.

A paradise, that is, until the arrival of the Dorax. Five years ago, 20 Doraxian heavy cruisers swarmed over the planet, spreading chaos and destruction everywhere. They destroyed the colonial cities and started erecting military bases across the planet to secure their hold on Aandark.

In space, news always travels slowly. It was another two years before word reached Earth. When it did, the World Council was outraged; it declared war on the Dorax. A massive fleet was sent to retake Aandark, although it would be three years before it arrived.

The Council should have waited to learn more of the details, but it's too late now. As the fleet nears Aandark, it discovers that the Dorax are more prepared than anyone anticipated. They have erected a military base on the surface of Aandark with a cannon powerful enough to destroy the entire Terran fleet in one blow. What's worse, the fleet can't simply turn around and go home. Home is 12 light-years away.

The fleet will arrive at Aandark. If the cannon is operative, the fleet will be destroyed!

You are a member of the famous Terran Guard. Your skill in accomplishing incredible, heroic tasks has made you the obvious choice for this mission.

What is the mission? Simply this: You must take one of the fleet's smallest and fastest fighter ships, fly down to the base while evading enemy fighters and, without being seen, infiltrate the enemy base and destroy the cannon in whatever way will work. You must then steal an enemy ship and make it back to the fleet within half an hour, because that's when the fleet will be in range of the cannon.

Certainly they're not asking too much. You've handled worse before! This should be easy. Just remember: If you don't deactivate the cannon in half an hour, the fleet will be destroyed. Aandark will be lost to the Dorax.

Aandark II is a 32K Adventure requiring Disk BASIC and one disk drive. The Adventure is divided into three programs: `INTRO.ADK`, `ADKII.ADK` and `DATA.ADK`.

`INTRO.ADK` is simply an introductory program. It is not necessary for playing the Adventure, but it helps set the tone and the scene.

`ADKII.ADK` is the main program. `DATA.ADK` is essential to the execution of `ADKII.ADK`, creating a data file on disk that stores all the graphics screens and room descriptions. You must run this program and set up the file `AAA.ADK` on disk before you run `ADKII.ADK`.

If you are typing in the program, follow these steps:

- 1) Type in and save `INTRO.ADK`.
- 2) Type in and save `ADKII.ADK`.
- 3) Type in and save `DATA.ADK`.
- 4) Run `DATA.ADK` (this creates `AAA.ADK`).

To run the Adventure, simply type `RUN~INTRO.ADK~` (or `RUN~ADKII.ADK~` if you get tired of the introductory program after a while). As the program is executing, the computer will load off the disk the room description and graphics for the room you are entering. It will do this every time you enter a new room. Even though the file is a sequential file, which is the type used on cassette, having it on cassette would be impractical because the file is loaded in about once every minute.

The program uses artifact colors in some areas, so if you have a CM-8 monitor and a CoCo 3, some areas will not appear in color.

It is advisable to use the speed-up poke if your computer can handle it. Without it the program runs fine, but keyboard response is a bit slow. With it program execution is much quicker and smoother. Just type in the poke after you load the program and before you run it.

Remember, the fate of all Aandark is in your hands. Act quickly, and maybe the Terran fleet will be victorious. Good luck and happy Adventuring!

Fred D. Provoncha is a junior at Lynbrook High School in Lynbrook, New York. He has had a CoCo for four years and is a self-taught programmer. His program Aandark was a finalist in the Third Rainbow Adventure Contest. Questions or comments may be directed to Fred at 259 Forest Ave., Lynbrook, NY 11563. Please enclose an SASE when requesting a response.

INTRO.ADK 32K DISK

```
5 CLEAR1500:DIMA(5,5),N$(40):FOR
J=1TO35:READN$(J):NEXT:PMODE4,1:
SCREEN1,1:PMODE3,1:PCLS:COLOR2,1
:DRAW"BM10,30S16C2"+N$(1):DRAW"BM
M+2,0"+N$(1):DRAW"BM+2,0"+N$(14)
:DRAW"BM+2,0"+N$(4)
40 DRAW"BM+2,0"+N$(1)
50 DRAW"BM+3,0"+N$(18)
55 DRAW"BM+2,0;XN$(11);BR8;XN$(9)
);BR1;XN$(9);"
60 DRAW"BM5,45S8C3"+N$(20)
65 DRAW"BM15,45"+N$(8)
70 DRAW"BM27,45"+N$(5)
76 DRAW"BM45,45"+N$(1)
80 DRAW"BM55,45"+N$(4)
85 DRAW"BM65,45"+N$(22)
90 DRAW"BM75,45"+N$(5)
95 DRAW"BM86,45"+N$(14)
100 DRAW"BM96,45"+N$(20)
105 DRAW"BM106,45"+N$(21)
110 DRAW"BM118,45"+N$(18)
115 DRAW"BM130,45"+N$(5)
120 DRAW"BM147,45"+N$(3)
130 DRAW"BM158,45"+N$(15)
140 DRAW"BM170,45"+N$(14)
145 DRAW"BM180,45"+N$(20)
150 DRAW"BM192,45"+N$(9)
155 DRAW"BM204,45"+N$(14)
160 DRAW"BM216,45"+N$(21)
165 DRAW"BM228,45"+N$(5)
170 DRAW"BM240,45"+N$(19)
171 N$="BY FRED D. PROVONCHA":B=
-3:C=60:DRAW"S4C4":GOSUB11700
172 FORX=1TO60:H=RND(255):V=RND(
120)+70:PSET(H,V,4):NEXT
176 CIRCLE(128,120),40,6
```

```
178 DRAW"S3BM108,88C6F20D30G28
180 DRAW"BM144,86D20F10G20D46
182 PAINT(108,100),3,6:PAINT(150
,100),4,6:PAINT(140,100),6,6
184 PLAY"T3L2.CL4CL2.GL4GL2AL4GF
L2GCL2AL4GFL2GL4FEL2FL4ECL1D
186 PLAY"L2.CL4CL2.GL4GL2AL4GFL2
GCL2AL4GFL2GO4CO3L1A#
190 PLAY"P2P4L2.AL4AO4L2.CL4CO3L
2BL1GP8L4EL2FL4GAL2GFL1EGL2.AL4A
O4L2.CL4CO3L2BL1GO4L4CL2DCO3A#O4
DL1C
195 PMODE4:SCREEN1,1:PCLS1:DRAW"
C4S4":B=18:C=20
197 N$="IN THE TWENTY THIRD CENT
URY,EXPLORER SHIPS WERE SENT OUT
TO FIND NEW PLANETS FOR THE
HIGHLY OVERPOPULATED EARTH. ON
E OF THEM FOUND A FERTILE PLAN
ET THAT WAS PERFECT FOR":GOSUB11
700
198 N$=" COLONIZATION, AND IT
WAS NAMED'AANDARK'. IN THE FOLLO
WING YEARS IT WAS EXPLORED, MA
PPED AND COLONIZED, AND PEACE AN
D PROSPERITY FOLLOWED. HOWEVER,
THOSE YEARS OF PEACE WERE SOONT
O END.":GOSUB11700
200 C=20:B=18:PCLS1:N$=" FROM OU
T OF NOWHERE CAME THE DORAX, A
FIERCE RACE OF BEINGS WHO SWO
OPED DOWN IN THEIR HEAVY CRUI
SERS, AND TOOK THE PLANET BY
FORCE. THEY CLAIMED THEY FO
UND THE":GOSUB11700
202 N$=" PLANET FIRST, AND HAD
A RIGHT TO TAKE IT OVER. BUT WH
EN THE COUNCIL BACK ON EARTH HEA
```

```

RD OFTHIS, THEY DECLAIRED WAR ON
  THE DORAX, AND SENT A HUGE
  ARMADA OF BATTLESHIPS TO    A
ANDARK TO RETAKE THE PLANET.":GO
SUB11700
204 C=20:B=18:PCLS1:N$="HOWEVER,
  JUST BEFORE THE    FLEET ARRIVE
D AT AANDARK, A    HUGE CANNON WA
S DISCOVERED ON THE    PLANET THAT
  COULD DESTROYANY TERRAN CRUISER
  IN AN    INSTANT. YOUR JOB IS
  TO GO    DOWN TO THE PLANET AND
  DESTROY":GOSUB11700
206 N$="THAT CANNON. IT IS TOO L
  ATE FOR THE FLEET TO TURN BACK
  . IFYOU DO NOT SUCCEED, THE WHOL
  E FLEET WILL BE DESTROYED AND
  AANDARK WILL BE LOST TO THE    DO
  RAX. AFTER FINAL BRIEFING AND
  YOUR SHIP IS READIED, YOU ARE OF
  F.":GOSUB11700
210 FORX=1TO1000:NEXT:PMODE4,1:S
  CREEN1,1:PMODE3,1:PCLS3:COLOR2,1
212 LINE(0,20)-(60,60),PSET
215 LINE(255,20)-(195,60),PSET
217 LINE(255,171)-(195,131),PSET
220 LINE(0,171)-(60,131),PSET
222 LINE(60,60)-(195,131),PSET,B
230 X=61.5:Y=61:COLOR5,1:LINE(62
  ,61)-(193,130),PSET,BF
235 X=X-1.5:Y=Y-1:LINE(X,Y)-(255
  -X,191-Y),PSET,B:COLOR4,1
240 LINE(X-1.5,Y-1)-(258-X,193-Y
  ),PSET,B:COLOR5,1:IFX>2ANDY>3THE
  N235

```



```

245 FORZ=Y TO1STEP-1:COLOR5,1
247 COLOR5,1
250 LINE(0,Z)-(255,191-Z),PSET,B
253 COLOR4,1:LINE(0,Z-1)-(255,Z-
  1),PSET:LINE(0,191-Z+1)-(255,191
  -Z+1),PSET:NEXT:COLOR2,1
260 FORX=0TO80:PCLS:CIRCLE(128,9
  6),X:NEXT:R=80:FORX=96TO191STEP2
265 R=R+1:PCLS:CIRCLE(128,X),R:N
  EXT
270 FORH=1TO.30STEP-.01:PCLS:X=X
  -1:CIRCLE(128,X),R,,H,.50,1:NEXT
272 A$="D20L5R10F10G10L10H10E10G
  10L20U3L6D6R6U3R70U3R6D6L6U3L29U
  5L1U5L10D5L1D5
275 FORX=1TO6:FORY=1TO400:NEXT:P
  CLS
282 DRAW"BM128,30"+"S"+STR$(X)+A
  $:NEXT
287 LINE(72,78)-(0,191),PSET
288 LINE(185,78)-(255,191),PSET
290 FORX=1TO20:SOUND RND(255),1:
  NEXT
291 DRAW"S4":B=10:C=100:N$=" EM
  ERGENCY... PROPULSION    SYSTE
  M CRITICALLY DAMAGED":GOSUB11700
  :FORX=1TO3000:NEXT
292 PMODE4,1:SCREEN1,0:PCLS:X=14
  0
296 FORH=.30TO.01STEP-.02:PCLS:X
  =X-1:CIRCLE(128,X),R,,H,.50,1:NE
  XT
310 FORJ=X TO0STEP-3:PCLS:LINE(0
  ,J)-(255,J),PSET:NEXT
315 FORX=1TO400:NEXT:PRINT:FORX=
  1TO30:CLS(RND(8)):SOUNDRND(255),
  1:NEXT
318 A$="":FORJ=1TO21:A$=A$+CHR$(
  255):NEXT
320 CLS8:PRINT@130,"IMPACT..." +A
  $:
325 FORJ=1TO1000:NEXT:A$="":FORJ
  =1TO10:A$=A$+CHR$(255):NEXT
330 PRINT@226,"ONE MOMENT PLEASE
  ..."+A$:
340 RUN"ADKII/ADK"
400 END
1800 DATA "U3E2F2D1L4R4D2","U5R3F
  1G1L3R3F1D1G1L3","U5R4BD5L4","U5
  R3F1D3G1NL3BR1","R4L4U3R3L3U2R4"
  ,"U3R3L3U2R4","BR4BU5L4D5R4U2L2"
  ,"U5D2R4U2D5","R4L2U5L2R4BD5","N
  U2R3U5L2R4","U5D3E3G2F2D1","U5D5
  R4","U5F2E2D5","U5F4D1NU5","U5R4
  D5L4","U5R4D3L3"

```

```

11810 DATA"U5R5D5H2F3HL5","U5R3FD
GL3R2F2","R4U3L4U2R4","BR2U5R2L4
","U5BR4D5L4","BU5D3F2E2U3","U5D
5E2F2U5","BU5DF3DBL3UE3U","BR2U2
H2UDF2E2U","R4L4UE4L4","BL4","DG
","BU5BR2DG","UBU2U2","UBU2U","R
","E4U","BU3BRL2UD2UEG2EHF2","RU
R2UR2UL2UL2UL
11005 IFA$=" "THENA=27:GOTO11130
11020 IFA$="/"THENA=28:GOTO11130
11030 IFA$="*"THENA=29:GOTO11130
11040 IFA$="!"THENA=30:GOTO11130
11050 IFA$=":"THENA=31:GOTO11130

```

```

11060 IFA$="."THENA=32:GOTO11130
11070 IFA$="/"THENA=33:GOTO11130
11080 IFA$="*"THENA=34:GOTO11130
11090 IFA$=">"THENA=35:GOTO11130
11120 A=ASC(A$)-64
11130 B=B+8:IFB=>250THENB=10:C=C
+10
11135 B1$="BM"+STR$(B)+","+STR$(
C)+N$(A):DRAWB1$:RETURN
11700 IFRIGHT$(N$,1)=" , "THENMID$(
N$,LEN(N$),1)=" "
11705 FORJ=1TOLEN(N$):A$=MID$(N$
,J,1):GOSUB11005:NEXTJ:RETURN

```

ADKII.ADK 32K DISK

```

100 CLEAR2000:R=1:X=0:J=0:G=20:G
D=5:DIMOS(30),V$(20),OB(25),GU(2
0),N$(35),OO(30,8):DI=4:R=1
120 FORJ=1TO20:Y=RND(79)+1:FORK=
1TOJ:IFGU(K)=Y THEN10ELSENEXT
130 GU(J)=Y:NEXT
140 GOSUB450
150 GOSUB190
160 GOSUB2100
170 GOSUB1030
180 GOT0160
190 PMODE4,1:PCLS1:SCREEN1,1:PMO
DE3:COLOR1:LINE(0,0)-(255,100),P
SET,BF:COLOR0,1:DRAWDR$(DI)
200 FORJ=0TO4:IFOB(J)=R THENDRAW
DO$(J)
210 NEXT
220 B=-4:C=6:N$="ROOM:" +RM$(COL
OR2,0):GOSUB2260
230 B=116:C=98:N$=LEFT$(RD$(DI),
1):GOSUB2260
240 B=-4:C=108:N$="THERE ARE EXI
TS:"
250 FORZ=1TO4:IFRD(Z)>0THENN$=N$
+RD$(Z)+" ":NEXT:N$=LEFT$(N$,LEN
(N$)-1):GOTO260
255 NEXT
260 PMODE4:DRAW"C0":GOSUB2260:N$
=""
270 FORJ=0TO4:IFOB(J)<>R THENNEX
T:GOTO290:ELSEIFLEN(N$+O$(J)+","
)<23THENN$=N$+O$(J)+" , ":NEXT:GOT
0290
280 GOSUB330:N$=O$(J)+" , ":NEXTJ
290 FORL=13TO29:FORK=1TO8:IFOO(L

```

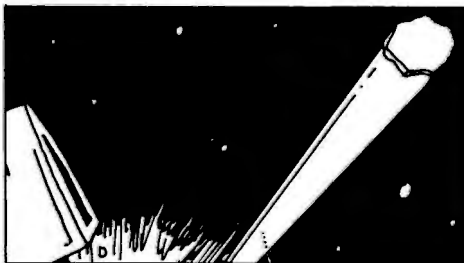
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,K)<>R THENNEXT:NEXT:GOTO320
300 IFLLEN(N$+O$(L)+"," )<23THENN$
=N$+O$(L)+"," , ":NEXT:NEXT:GOTO320
310 GOSUB330:N$=O$(L)+" , ":NEXTL
320 IFRN$=" "THENN$="NOTHING OF IN
TEREST
330 N$=LEFT$(N$,LEN(N$)-1):N$="Y
OU SEE:" +N$:B=-4:C=C+8:GOSUB226
0:RETURN
340 DATA"U3E2F2D1L4R4D2","U5R3F1
GL3R3F1D1G1L3","U5R4BD5L4","U5R
3F1D3G1NL3BR1","R4L4U3R3L3U2R4","
U3R3L3U2R4","BR4BU5L4D5R4U2L2","
U5D2R4U2D5","R4L2U5L2R4BD5","NU
2R3U5L2R4","U5D3E3G2F3BL1","U5D5
R4","U5F2E2D5","U5F4D1NU5","U5R4
D5L4","U5R4D3L3"
350 DATA"U5R5D5H2F3HL5","U5R3FDG
L3R2F2","R4U3L4U2R4","BR2U5R2L4"
,"U5BR4D5L4","BU5D3F2E2U3","U5D5
E2F2U5","BU5F5BL5E5","BR2U2H2UDF
2E2U","R4L4UE4L4","BL4","DG","BU
5BR2DG","UBU2U2","UBU2U","R","E4
U","BU3BRL2UD2UEG2EHF2","RUR2UR2
UL2UL2UL
360 DATA GO,GET,TAKE,DROP,LOOK,O
PEN,THROW,WEAR,PRESS,SET,INV,SHO
OT,TURN,BOARD,LAUNCH,END
370 DATASUIT,GUN,BOMB,GRENAD,E,GR
ENADES,NORTH,EAST,SOUTH,WEST,N,E
,S,W
380 DATABUTTON,47,56,0,0,0,0,0,0,0
,CONTROLS,64,0,0,0,0,0,0,0,REACT
OR,79,0,0,0,0,0,0,SHIP,1,0,0,0,
0,0,0,0,"COMPUTERS,ION CANNON",
66,0,0,0,0,0,0,BASE,1,0,0,0,0,
0,0,0,0,0,TABLES,2,3,17,0,0,0,0,0,CH

```


2BD5BR3ØR1ØDR2DR2DR2DR2DR2L7ØG5R
5DR2DNR1ØDL2DL35ULU2RUR5NR25U5NR
6ØL5ULU3RURNR3ØR4UR2URNH3R2ER2FRB
L7ØBU3ØNR255E2ØR99F1ØBD1ØBL2ØUR2
UR2UR2UR2UR2UR2UR2UR2UR2U
71Ø Q8\$="R23U3ØL1ØD15NR1ØL13D1ØB
R23R4Ø": Q9\$="NL4R22NR4D2ØND5NL22
R12XPZ\$; R4Ø
72Ø A3\$="BM255, 1Ø; L255BD5Ø": A4\$=
"D5U1ØR75D1ØU3ØD15L75U15D1ØND1ØR
2ØF5BD1ØBR5ØNL75"
73Ø T1\$="E2ØR15NU12D5F4NL28F11NU
5ØR13ØU13NL13ØU12NL13ØU12NL13ØU1
3D5ØE11NR5ØE4NU2ØR4Ø
74Ø T2\$="BR22R35NR3ØXN7\$; R65U4ØR
3ØF4L3ØNH4D4ØNH4R3ØU4NR5ØU36BG4L
22D16R22NU16BD6L22BD8R22
75Ø T3\$="G4ØL4ØH4ØU5NU12L7ØBD22R
84
76Ø T4\$="R5ØBL6ØD33NL85R8ØNU65F5
77Ø T5\$="D1ØR1ØNL9ØU1ØD3ØL9ØR1ØU
1ØR5ØD5BL2ØL4U2D4U2L4BR28D5R3ØD1
ØND5R4ØD5U45D1ØR15U15R1ØD15R15U1
5R1ØD15R15U15R1ØD15R15NL9ØU1ØD45
U15L1ØU1ØL3ØD5BR1ØR5NU2ND2R4BL19
D5L1ØU1ØL3ØD5BR1ØR5NU2ND2R4BL19D
5L1ØR9Ø
78Ø T6\$="D3ØU5R25D5U3ØR1ØU15R3ØD
15R1ØU15R3ØD15L8ØR9ØD3Ø
79Ø T7\$="R5NR25BD5R2ØD12L2ØNU12B
D5D13R2ØU13NL2ØBR5D13R1ØXA4\$; R25
8ØØ T8\$="D16R32L64NU16L16D11BR96
R1ØD5R64NU24R64U24L128D19BR128R1
1
81Ø T9\$="U25L18U25L36D25R36L18ND
25L36D2ØBR72R2Ø": TØ\$="L93U5BR93R
1Ø
82Ø TA\$="BF5BRR48D2ØL48U2ØBD25R4
8BD5L48BR59BER2ØXPS\$; R2ØNU6ØF15R
65E15U2ØG15ND2ØL65ND2ØH15NR95U15
R3ØBD4D7R35U7L35BU4R65ND15NU5ØH1
5NU3ØL65NU3ØG15
83Ø TB\$="U2ØBD25R28BD5L28BR39BER
3ØXN7\$; R6ØXPS\$; R6Ø
84Ø TC\$="NF1ØU2ØNE1ØL4ØND2ØH1ØE2
ØR6ØNG25R4ØD48G5L4ØU48R4ØNE5D48L
BH5L28BU5R28BU5L28BU5R28U2ØL28D2
ØBR4ØD15R39XPS\$; R4Ø
85Ø GU\$="BM139, 59S5G5NL13F1ØD1ØN
L1ØF5L1ØH5U8H9G9D8G5L1ØE5NR1ØU1Ø
E1ØF2E4H3F1E2H8U3NE2D3F4G6NF4H7U
8E8R5; U4S4E3R3BD4DBU5R4BD4DBU5R3
S5F3D4G7H7BR14; R5F8D15S8L2DL2UL2
U3NU2R2ND3RU2ND5RNR2U2L2D2S4LU5R
5D4NL5DL9U5H2; BM125, 28; BG5R4BU2R

4L12U4E2R8F2D4S4
86Ø A6\$="BMØ, 1Ø; RFR3FRFRFR3FRFRFR
R3FRFRFR3FRFRFR187ERERER3ERERER3
ERERER3ERERER3ERBD13BL34D64FR3FR
FRFR3FRFRFR3FRFRFR3FRFRFRBL34BU1
3L187GL3GLGLGL3GLGLGL3GLGLGL3GLG
LGL3BU13BR35U64



87Ø A7\$="BL35BD15R5FR5FR5FD5ØBR1
9BU68": A8\$="R22ØBD64L22ØU64
88Ø A9\$="FRFRFR3FRFRFR3FRFRFR3FR
FRFR3D4ØL3GLGLGL3GLGLGL3GLGLGL3G
LGLGBU12BR32R122FRFRFR3FRFRFR3FR
FRFR3FRFRFR3BU12BL34U4ØR2ERERER3
ERERER3ERERER3ERERER3BD12BL34L12
1
89Ø C1\$="BR143BD12L5GL5GD3ØBR14D
5U37BU12BL145
9ØØ C2\$="RFRFRFR3FRFRFR3FRFRFR3FR
FRFR3D16L3GLGLGL3GLGLGL3GLGLGL3
GLGLGL2R122LHLHLHL3HLHLHL3HLHLHL
3HLHLHL3NL58U16NL58R3ERERER3ERER
ER3ERERER3ERERER3L9ØBD12
91Ø C3\$="BL2ØBD6D16BR1ØBU4U11L5H
L4BU6BR2Ø
92Ø C4\$="R2FRFR3FRFR3FRFR3FRFR9F
RFR3FRFR3FRFR3FRFR3L56R2ERER3ERE
R3ERER3ERER9ERER3ERER3ERER3ERER3
93Ø C5\$="BR7ØBD2ØR45D44BL45U44BU
2ØBL7Ø": C6\$="L35BD64R35U64": C7\$=
"BR221BD15L5GL5GL5GD5ØBL18BU68BL
184": C8\$="BL2ØBD12R5FR5FD28BL14D
5U35BU12BR22": C9\$="R88BD16L88BU1
6
94Ø A1\$="BM255, 99L2UL2UL2UL2UL2U
L2UL2UL2UL2UL2UL2UL2UL2UL2UL2UL2
UL2UL2UL2UL2UL2UL2UL2UL2UL2UL2UL2
2UL2UL2UL2UL2UL2UL2UL2UL2UL2UL2U
L2UL2UL2UL2UL2H3U6E3H3U6ENL2ØØE2R16
UR16UR16UR16GL1ØD12F1ØU33R16UR9"
95Ø M1\$="L32BD4ØR32BU4Ø": M2\$="R1
53BD4ØL153BU4Ø": M3\$="L32D16R32U1
6": M4\$="BR77BD7D16BL1ØBU4U11R5ER

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4BU7BL77":M5$="R48BD12D28R26U28L
26BU12L48":M6$="R24BD4R1ØD12L1ØU
12BU4L24
96Ø N1$="H1ØE15R63F15NL93G15L63H
5BR73R15
97Ø N2$="U4ØR3ØD4ØL3ØR35U4ØR51D2
ØL51BE4U12R43D12L43BG4R1Ø3BH4L44
U12R44ND12BE4NL52D45L1Ø3U5BR1Ø3R
5
98Ø N3$="R5D4U9NL5U1ØL5R75L5D1ØN
L65NR5D9U4L65R7Ø":N4$="R6ØL55D4U
9L5R15ND9R5BU1ØR5ND19R15ND19R5BD
1ØR5ND9R15L5D9U4R5
99Ø N5$="D5R4ØNU25R4ØU25L2ØU2ØL4
ØD2ØR4ØL6ØD2ØBR8Ø":N6$="U1ØNR6ØU
15NR6ØU15R6ØD45L6ØU5BR6Ø":N7$="U
4ØR3ØD1ØBR5R5D1ØL5U1ØBL5D3ØL3Ø"
1ØØØ N8$="D5R72U1Ø;XN9$;U5R72U1Ø
;XN9$;U5R72U1Ø;XN9$;U5R72D4Ø
1Ø1Ø N9$="L4ND1ØL4ND1ØL4ND1ØL4ND
1ØL4ND1ØL4ND1ØL4ND1ØL4ND1ØL4ND1Ø
L4ND1ØL4ND1ØL4ND1ØL4ND1ØL4ND1ØL4
ND1ØL4ND1ØL4ND1ØL4ND1Ø
1Ø2Ø TIMER=Ø:G1=Ø:T2=TIMER+4ØØØ:
RETURN
1Ø3Ø V$="" :O$="" :V=Ø:N=Ø:N$=N$+"
"
1Ø4Ø FORQ=1TOLEN(N$)
1Ø5Ø IFMID$(N$,Q,1)=" THENI1$=L
EFT$(N$,Q-1):N$=MID$(N$,Q+1):C1=
1:C2=Ø:GOSUB1Ø7Ø:GOTO1Ø4Ø
1Ø6Ø NEXT:GOTO111Ø
1Ø7Ø IFI1$=V$(C1) THENV$=I1$:V=C1
:RETURN
1Ø8Ø C1=C1+1:IFV$(C1)="END"THEN1
Ø9Ø ELSE1Ø7Ø
1Ø9Ø IFI1$=O$(C2) THENO$=I1$:N=C2
:RETURN
11ØØ C2=C2+1:IFO$(C2)="END"THENO
$=I1$:N=25:GOTO111Ø:ELSE1Ø9Ø
111Ø ON V GOTO113Ø,118Ø,118Ø,123
Ø,125Ø,135Ø,137Ø,146Ø,148Ø,151Ø,
155Ø,16ØØ,164Ø,166Ø,168Ø
112Ø N$="I DONT UNDERSTAND":B=-4
:C=C+8:GOSUB226Ø:GOTO16Ø
113Ø FORJ=1TO4:IFLEFT$(RD$(J),1)
=LEFT$(O$,1) THEN115Ø
114Ø NEXT:GOTO117Ø
115Ø FORK=1TO4:IFRD(K)=ØTHEN114Ø
ELSEIFK<>J THEN114Ø
116Ø R=RD(K):GOTO14Ø
117Ø N$="YOU CANT GO THAT WAY":B
=-4:C=C+8:GOSUB226Ø:GOTO16Ø
118Ø IFOB(N)=R ANDN<5THEN12ØØELS
E122Ø

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119Ø IFN=4THENGR=GD
12ØØ PMODE3:DRAW"C1"+MID$(DO$(N)
,3):PMODE4
121Ø OB(N)=Ø:N$="OK":B=-4:C=C+8:
GOSUB226Ø:GOTO16Ø
122Ø N$="YOU CANT GET THAT":B=-
4:C=C+8:GOSUB226Ø:GOTO16Ø
123Ø IFOB(N)<>ØORN>4THENN$="YOU
CANT DROP THAT":B=-4:C=C+8:GOSU
B226Ø:GOTO16Ø
124Ø OB(N)=R:PMODE3:DRAWDO$(N):P
MODE4:N$="OK":B=-4:C=C+8:GOSUB22
6Ø:IFN=ØTHENW=Ø:GOTO16ØELSE16Ø
125Ø IFO$="" THEN15Ø
126Ø IFN=LAND(OB(N)=ØOROB(N)=R)T
HENN$="IT IS A HIGH POWERED LASE
R GUN":B=-4:C=C+8:GOSUB226Ø:GOTO
16Ø
127Ø IFN=16ANDR=1THENN$="TWO ENG
INES ARE BADLY DAMAGED. IT WILL
NEVER FLY AGAIN.":B=-4:C=C+8:GOS
UB226Ø:GOTO16Ø
128Ø IFN=18ANDR=1THENN$="IT IS T
HE ENEMY BASE":B=-4:C=C+8:GOSUB2
26Ø:GOTO16Ø
129Ø IFN=24ANDR=34ANDOB(1)=1ØØØTH
ENOB(1)=34:OB(2)=34:OB(4)=34:GOT
O15Ø
13ØØ IFN=24ANDR=15THENN$="THERE
IS WRITING ON THE BOXES":B=-4:C=C
+8:GOSUB226Ø:RETURN
131Ø IFO$="WRITING"ANDR=15THENN$
="IT SAYS 'PERISHABLE'":B=-4:C=C
+8:GOSUB226Ø:RETURN
132Ø IFN=24ANDR=49ANDOB(Ø)=1ØØØTH
ENOB(Ø)=49:GOTO15Ø
133Ø IFN=ØAND(OB(Ø)=ØOROB(Ø)=R)T
HENN$="IT IS A GUARD UNIFORM":B=
-4:C=C+1Ø:GOSUB226Ø:GOTO16Ø
134Ø N$="YOU SEE NOTHING SPECIAL
":B=-4:C=C+8:GOSUB226Ø:GOTO16Ø
135Ø IFN=24AND(R=15ORR=19ORR=2ØØ
RR=75ORR=78ORR=34ORR=35ORR=49)TH
ENN$="OK":B=B-4:C=C+8:GOSUB226Ø:
RETURN
136Ø B=-4:C=C+8:N$="YOU CANT OPE
N THAT":GOSUB226Ø:GOTO16Ø
137Ø IFN<>3OROB(4)<>ØORGD=ØTHENN
$="YOU CANT THROW THAT":B=-4:C=C
+8:GOSUB226Ø:GOTO16Ø
138Ø PLAY"L255O1ABCDEFGHIABCDEFGAB
CDEF":N$="BOOM!":B=-4:C=C+8:GOS
UB226Ø
139Ø GR=GR-1:GD=GD-1:IFGR=ØTHENO
B(4)=2ØØ:OB(3)=2ØØ

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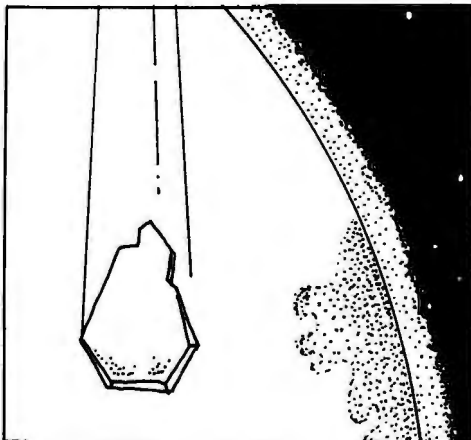
1400 IFR=64THENDA=DA+1:IFDA>3THE
NO$(14)="DAMAGED CONTROLS"
1410 IFG1=1THENG1=0:G=G-1:T3=0:T
2=TIMER+4000:P MODE3: DRAW"C1"+GUS
:P MODE4: ELSE1420
1420 FORJ=1TO20:IFGU(J)>80THENNE
XT
1430 IFGU(J)=R THENGU(J)=1000:NE
XT
1440 GU(J)=R-J:IFGU(J)<2THENGU(J
)=GU(J)+79
1450 NEXT:GOTO160
1460 IFN=0ANDOB(0)=0THENW=1:N$="
YOU NOW LOOK JUST LIKE A GUARD":
B=-4:C=C+8:GOSUB2260:GOTO160
1470 N$="YOU CANT WEAR THAT":B=-
4:C=C+8:GOSUB2260:GOTO160
1480 IFR=47ANDN=13THENR=56:GOTO1
40
1490 IFR=56ANDN=13THENR=47:GOTO1
40
1500 N$="YOU CANT PRESS THAT":B=
-4:C=C+8:GOSUB2260:GOTO160
1510 IF(R=66ORR=79)ANDN=2ANDOB(2
)=0THEN1530ELSEIFR<>66ANDR<>79TH
EN1520ELSEN$="YOU DONT HAVE A BO
MB":B=-4:C=C+8:GOSUB2260:RETURN
1520 N$="YOU CANT SET IT HERE":B
=-4:C=C+8:GOSUB2260:RETURN
1530 N$="THE BOMB IS SET! YOU HA
VE FIVE MINUTES TO EVACUATE THE
BASE.":B=-4:C=C+8:GOSUB2260
1540 T1=TIMER+10000:GOTO160
1550 FORJ=0TO4:IFOB(J)=0THENN$=N
$+O$(J)+" , "
1560 NEXT
1570 IFN$=""THENN$="YOU DON'T HA
VE ANYTHING":B=-4:C=C+8:GOSUB226
0:GOTO160
1580 COLOR5,0:LINE(0,100)-(255,1
91),PSET,BF
1590 DRAW"C0":B=-4:C=C+108:N$="YOU
HAVE: "+N$:GOSUB2260:GOTO160
1600 IFOB(1)<>0THENB=-4:C=C+8:N$
="YOU CANT DO THAT":GOSUB2260:GO
TO160
1610 IFN=LANDOB(1)=0THENPLAY"L25
5E2B4AGF#F#GEE02AE2B4AGF#F#GAB4"
1620 IFN=LANDOB(1)=0ANDG1=1THENB
=-4:C=C+8:P MODE3: DRAW"C1"+GUS:G=
G-1:G1=0:T3=0:T2=TIMER+4000:FORJ
=1TO20:IFGU(J)=R THENGU(J)=1000:
NEXT:GOTO160:ELSENEXT:GOTO160
1630 GOTO160
1640 FORJ=5TO8

```

```

1650 IFN=J ORN=J+4THENDI=J-4:GOT
O150ELSENEXT:GOTO1120
1660 IFN=16ANDR=8ANDSH=0THENSH=
1:RD(4)=0:DI=4:N$="YOU ARE IN TH
E SHIP":B=-4:C=C+8:GOSUB2260:GOT
O160
1670 GOTO1120
1680 IFSH<>1THENN$="YOU CANT DO
THAT":B=-4:C=C+8:GOSUB2260:GOTO1
60
1690 P MODE4,1:SCREEN1,1:P MODE3:P
CLS3:COLOR2,1:LINE(0,20)-(60,60)
,PSET:LINE(255,20)-(195,60),PSET
:LINE(255,171)-(195,131),PSET:LI
NE(0,171)-(60,131),PSET:LINE(60,
60)-(195,131),PSET,B
1700 X=61.5:Y=61:COLOR5:LINE(62,
61)-(193,130),PSET,BF
1710 X=X-1.5:Y=Y-1:LINE(X,Y)-(25
5-X,191-Y),PSET,B:COLOR4:LINE(X-
1.5,Y-1)-(258-X,193-Y),PSET,B:CO
LOR5:PLAY"O1L200A":IFX>2ANDY>3TH
EN1710
1720 DRAW"BM0,60C4R60E10R80F10R4
0E15R40BD15L200":CIRCLE(180,40),
8:PAINT(180,40)
1730 IFT1=0ANDDA<4THEN1770
1740 IF(T1>30000ANDT4=3)ANDDA<4T
HEN1860
1750 IF(T1<30000ANDT4<3)ANDT1>0T
HEN1870
1760 IFDA>3THEN1870
1770 B$="YOU NEVER DESTROYED
THE ION CANNON!"
1780 P MODE3:FORJ=1TO900:NEXT:PCL

```



```

S:A$="C2R2ØL1ØU5D1Ø
179Ø DRAW"BM5Ø,5ØXA$;BM1ØØ,7ØXA$
;BM15Ø,6ØXA$;BM2ØØ,9ØXA$;BM12Ø,9
ØXA$;BM3Ø,8ØXA$;
18ØØ B=-4:C=14Ø:N$=B$:GOSUB226Ø
181Ø DRAW"BMØ,19ØE128":FORJ=1TO2
ØØSTEP2:PLAY"L255Ø1A":CIRCLE(128
,6Ø),J,,1/2:NEXT
182Ø PMODE4:COLOR5:N$=" AANDARK
HAS FALLEN TO THE DORAX":B=-8:C=
17Ø:GOSUB226Ø:N$=" WANT TO PLAY
AGAIN":B=4Ø:C=18Ø:GOSUB226Ø
183Ø A$=INKEY$:IFA$=""THEN183Ø
184Ø IFA$="Y"THENRUNELSEEND
185Ø GOTO185Ø
186Ø B$="THE ION CANNON WAS FIRE
D BEFORE THE BOMB EXPLODE
D":GOTO178Ø
187Ø N$="...AND THE SHINING MOON
RISES ONCE MORE OVER
BLESSED AANDARK...":B=
28:C=9Ø:IFDE=9THENPCLS5
188Ø GOSUB226Ø:FORJ=1TO2ØØØ:NEXT
189Ø IFT1>ØTHENFORJ=1TO3ØØØ:NEXT
:GOTO191Ø
19ØØ IFDA>3THEN192Ø
191Ø GOSUB233Ø
192Ø N$="CONGRATULATIONS!!!":C=1
22:GOSUB2ØØØ
193Ø N$="YOU DID IT!!!":GOSUB2ØØ
Ø
194Ø IFDA>3THENN$="YOU DESTROYED
THE ION CANNON!":GOSUB2ØØØ
195Ø IFT1>ØTHENN$="YOU DESTROYED
THE BASE!":GOSUB2ØØØ
196Ø IFDE<>9THENN$="YOU ESCAPED!
":GOSUB2ØØØ
197Ø IFDE=9THENN$="YOU'RE DEAD!":
GOSUB2ØØØ
198Ø N$="YOU WIN!":GOSUB2ØØØ
199Ø GOTO199Ø
2ØØØ B=-4:C=C+8:GOSUB226Ø:RETURN
2Ø1Ø IFA$=CHR$(8)THEN2Ø8Ø
2Ø2Ø IF(ASC(A$)-64)>ØAND(ASC(A$)
-64)<27THEN2Ø4Ø
2Ø3Ø FORJ=1TO9:IFA$=CH$(J)THENA=
26+J:GOTO2Ø5ØELSENEXT
2Ø4Ø A=ASC(A$)-64:IFA<1ØRA>35THE
NA$="":RETURN
2Ø5Ø B=B+8:IFB=>25ØTHENCOLOR1:LI
NE(B,C)-(255,C-6),PSET,BF:COLORØ
:B=4:C=C+8
2Ø6Ø IFC=>19ØTHENCOLOR1:LINE(Ø,1
ØØ)-(255,191),PSET,BF:C=1Ø8:COLO
RØ

```

```

2Ø7Ø COLOR1:LINE(B,C)-(B+8,C-6),
PSET,BF:COLOR2:DRAW"BD6R4":B1$="
BM"+STR$(B)+", "+STR$(C)+N$(A):DR
AWB1$:RETURN
2Ø8Ø A$="":IFN$=">"THENRETURN
2Ø9Ø N$=LEFT$(N$,LEN(N$)-1):COLO
R1:LINE(B,C)-(B+16,C-7),PSET,BF:
COLORØ:B=B-8:DRAW"BL16BD7R4":RET
URN
21ØØ PMODE4:COLOR5:DRAW"S4C4":B=
-4:C=C+8:N$="":A$=">":GOTO212Ø
211Ø A$=INKEY$:IFA$=CHR$(13)THEN
N$=MID$(N$,2):COLOR1:LINE(B+8,C)
-(B+16,C-6),PSET,BF:COLORØ:GOTO1
7Ø
212Ø IFA$<>""THENGOSUB2Ø1Ø:N$=N$
+A$
213Ø IFTIMER>3ØØØØTHENGOSUB228Ø
214Ø IFTIMER>T1 ANDT1>ØTHEN232Ø
215Ø IFW=1THEN211Ø
216Ø IFG1=1THEN223Ø
217Ø IFTIMER>T2 THEN22ØØ
218Ø FORL=1TO2Ø:IFGU(L)=R THEN22
2ØELSENEXT
219Ø GOTO211Ø
22ØØ FORJ=1TO2Ø:GU(J)=GU(J)-1:IF
GU(J)<2THENGU(J)=8Ø
221Ø NEXT:FORL=1TO2Ø:IFGU(L)=R T
HEN222ØELSENEXT:GOTO211Ø
222Ø PMODE3:DRAW"C3"+GU$:PMODE4:
B=-4:C=C+8:N$="A GUARD!":GOSUB22
6Ø:T3=TIMER:G1=1:GOTO21ØØ
223Ø IFTIMER>(G*4Ø)+T3 THEN224ØE
LSE211Ø
224Ø FORJ=1TO255STEP2:SOUNDJ,1:N
EXT
225Ø B=-4:C=C+8:N$="YOU GOT HIT!
":DE=9:GOSUB226Ø:GOTO244Ø
226Ø IFRIGHT$(N$,1)="","THENMID$(
N$,LEN(N$),1)=" "
227Ø FORZ=1TOLEN(N$):A$=MID$(N$,
Z,1):IFTIMER>3ØØØØTHENGOSUB228ØE
LSEGOSUB2Ø1Ø:NEXTZ:COLOR1:LINE(B
+8,C)-(B+16,C-6),PSET,BF:COLORØ:
RETURN
228Ø T4=T4+1:IFT4=3ANDDA<4THEN24
1Ø
229Ø IFT1>ØTHENT1=T1-3ØØØØ
23ØØ TIMER=Ø:T2=TIMER+1ØØØØ:RETU
RN
231Ø RETURN
232Ø GOSUB233Ø:DE=9:GOTO192Ø
233Ø W=K:FORK=1TO3STEP2:PMODE2,K
234Ø IFK=1THENCOLOR5,Ø:PCLSØ:ELS
ECOLORØ,5:PCLS5

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```

2350 IFK=1THENLINE(0,100)-(255,1
91),PSET,BF
2360 LINE(108,100)-(148,95),PSET
,BF:CIRCLE(128,100),12,,1,.5,1
2370 LINE(0,80)-(40,100),PSET:LI
NE(255,70)-(200,100),PSET:NEXT
2380 PMODE2,1:SCREEN1,1:FORX=1TO
1000:NEXT
2390 FORJ=1TO100STEP2:PMODE2,1:S
CREEN1,1:COLOR0,5:CIRCLE(128,100
),J,,1/2,.5,1
2400 PLAY"O1L255B":PMODE2,3:SCRE
EN1,1:COLOR0,5:CIRCLE(128,100),J
,,1/2,.5,1:PLAY"O1L255B":NEXT:SC
REEN1,1:RETURN
2410 TIMER=0:B$="THE FLEET IS NO
W IN RANGE... FIRE!":B=-4
2420 IFC>100THENC=C+8ELSEC=108
2430 PMODE4:COLOR2:PMODE3:FORJ=1
TO900:NEXT:PCLS:A$="C2R20L10U5D1
0":GOTO1790
2440 FORJ=1TO2000:NEXT:COLOR1:LI
NE(0,100)-(255,191),PSET,BF:COLO
R2:B=4:C=108:GOTO1730

```

DATA.ADK 32K DISK

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100 CLEAR1500:DIMRMS(80),RD(80,4
),DR$(80,4)
110 FORJ=1TO80:READRMS(J):FORK=1
TO4:READRD(J,K):NEXT:FORL=1TO4:R
EADDR$(J,L):NEXT:NEXT
120 OPEN"O",#1,"AAA"
130 FORJ=1TO80
140 WRITE#1,RM$(J),RD(J,1),RD(J,
2),RD(J,3),RD(J,4)
150 WRITE#1,DR$(J,1),DR$(J,2),DR
$(J,3),DR$(J,4)
160 NEXT:CLOSE#1
170 DATA"OUTSIDE THE BASE.",0,4,
0,0
180 DATA"XA1$;BD7L18D53H9U10E9L4
UL4UL4UL4UL4UL4UL4UL4UL4UL4UL
4UL4UL4UL4", "BM0,15R255BD66L2
55BU66R98D66R60U66F11D11G11NR100
F11D11G11XQ6$;", "XA2$;BD7R16D53E
9U10H9R4UR4UR4UR4UR4UR4UR4UR4
UR4UR4UR4UR4UR4UR4", "XQ7$;R2U
R2UR2UR2UR2UR100DR9DR9DR
190 DATA"LOUNGE",3,7,0,0
200 DATA"XA3$;R30XPY$;R23U40R70D

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40NL70R23XPY$;R30", "XA3$;R40XPY$
;R33XN7$;R58XPZ$;R19", "XA3$;R48N
D5NR15U10NU20R15D10ND5R10ND5U20N
L5R115L5D20ND5NL110R10ND5U10R15N
U20D10NL15ND5R47", "XA3$;R40U25R1
0D15NL10R15D15L25U5BR25R28ND5U5L
5R80L5D5ND5L70R98D5XQ8$;
210 DATA"LOUNGE",0,9,2,0
220 DATA"XA3$;R30NR225BU10NU30E3
0F30E30L90F30E30F30NL90U30BR15F3
0E30F30L90NU30E30F30E30NL90D30",
"XA3$;R40BU10NE30U30NF30R30D30L3
0BD10R73XN7$;R65XPY$;R40", "XA3$;
R30XPY$;R23U40R70D40NL70R30BU10U
30NF30R30NG30D30L30BD10R70", "XA3
$;R40XPZ$;R12ND5U20XQ9$;
230 DATA"WASTE TREATMENT PLANT",
0,10,0,1
240 DATA"BM0,10R255BD30L40H15L13
0G15D5L20G20L16BD10R20XT1$;", "XA
3$;R50U6L2U6L2U6L2U8R38D8NL36L2D
6L2D6L2D6L2D6L2D2U6XT2$;", "BM255,
10;L255BD22R68U5R120D5R49F18BD14
NL84H22L45NU12D5NL120XT3$;", "XA3
$;R15H11NLNR100E15R70F15G15L70H4
BR78R16XN7$;R150

```

25Ø DATA"STORAGE.",6,12,Ø,Ø
 26Ø DATA"BM255,1Ø;G5L245NH5D65NG
 5R8ØU55R85D11BR1ØR5ØBL6ØD11BR1ØX
 T4\$;", "BM255,1Ø;G5L245NH5D65NG5R
 8ØU55R85D55NL85R8ØNU65F5", "XA3\$;
 BD15R255L245D5U35NU1ØR1ØU1ØR3ØD1
 ØR1ØU1ØR3ØXT5\$;", "XA3\$;BD15R25NR
 245D5U3ØR1ØU25R3ØD25R1ØU25R3ØD25
 L8ØR9ØXT6\$;
 27Ø DATA"HOSPITAL",Ø,13,5,Ø
 28Ø DATA"XA3\$;R1ØNR9ØD5U3ØL5R1Ø3
 L5D3ØU5R15U4ØR3ØF4D4ØL3ØNH4U4ØNH
 4XT7\$;", "XA3\$;R4ØD5U25R25D25U5L2
 5BE4BRU12R15D12L15BG5H5ND5U2ØNF5
 R25BD24DBU25F5D19R4ØU4ØR3ØD4ØNL3
 ØR2ØXA4\$;R25", "XA3\$;R1ØXA4\$;R23U
 4ØR3ØD4ØL3ØR52XA4\$;R25", "XA3\$;R7
 XA4\$;R8XA4\$;R8XA4\$;R7
 29Ø DATA"NORTH/SOUTH HALLWAY",8,
 14,Ø,2
 30Ø DATA"XA6\$;XA7\$;XA8\$;XA9\$;XC1
 \$;XC2\$;XC3\$;XM4\$;XC4\$;", "XA6\$;XC
 6\$;XA9\$;XC8\$;", "XA6\$;XC6\$;XC7\$";
 ", "XA6\$;XC5\$;XA8\$;
 31Ø DATA"NORTH/SOUTH HALLWAY",9,
 15,7,Ø
 32Ø DATA"XQ5\$;XA9\$;XC1\$;XC8\$;XC2
 \$;XC3\$;XC4\$;", "XA5\$;", "XQ4\$;XA9\$
 ;XC1\$;XM1\$;", "XAØ\$;
 33Ø DATA"NORTH/SOUTH HALLWAY",1Ø
 ,16,8,3
 34Ø DATA"XQ3\$;XC8\$;XC2\$;XC9\$;XC4
 \$;", "XA5\$;", "XQ3\$;XC8\$;XC2\$;XM3\$
 ;XM4\$;", "XA5\$;
 35Ø DATA"NORTH/SOUTH HALLWAY",11
 ,Ø,9,4
 36Ø DATA"XQ4\$;XA9\$;XM2\$;XC2\$;XC3
 \$;XM4\$;XC4\$;", "XAØ\$;", "XQ5\$;XA9\$
 ;XC8\$;XC1\$;XC2\$;XC3\$;XC4\$;", "XA5
 \$;
 37Ø DATA"NORTH/SOUTH HALLWAY",12
 ,18,1Ø,Ø
 38Ø DATA"XA6\$;XA8\$;XA9\$;XC8\$;XC1
 \$;XC2\$;XC3\$;XC9\$;", "XQ1\$;XC4\$;",
 "XA6\$;XC6\$;XA9\$;XC1\$;XC2\$;XC3\$;X
 M4\$;XC4\$;", "XAØ\$;
 39Ø DATA"NORTH/SOUTH CORRIDOR",1
 3,19,11,5
 40Ø DATA"XQ3\$;XC8\$;XM2\$;", "XA5\$;
 ", "XQ3\$;XM1\$;XC2\$;XM4\$;XC4\$;", "X
 A5\$;
 41Ø DATA"NORTH/SOUTH HALLWAY",Ø,
 21,12,6
 42Ø DATA"XA6\$;XA7\$;XA8\$;", "XA6\$;
 XA8\$;XA9\$;XC1\$;XC2\$;XC9\$;XC4\$;",
 "XA6\$;XC6\$;XC7\$;XA9\$;XC8\$;XC1\$;X
 C2\$;XM3\$;XC4\$;", "XA6\$;XC6\$;XC5\$;
 43Ø DATA"EAST/WEST HALLWAY",15,Ø
 ,Ø,7
 44Ø DATA"XA6\$;XC6\$;XC5\$;", "XA6\$;
 XA7\$;", "XA6\$;XA8\$;", "XA6\$;XC7\$;X
 A9\$;XM2\$;XM5\$;
 45Ø DATA"FOOD STORAGE ROOM.",16,
 Ø,14,8
 46Ø DATA"XA3\$;R1ØD5R46NU25R47U25
 L93D2ØBR93R1Ø;XN7\$;R5Ø;XN5\$;R15"
 , "XA3\$;R1ØD5R32NU16R32NU16R32U16
 L16U16L16U16L32D16L16R48L16XT8\$;
 ", "XA3\$;R3ØD5R53U4ØL53D35BR53R3Ø
 XN7\$;R5ØD5R72XT9\$;", "XA3\$;R4ØD5R
 33U35L33D3ØBR33R4ØXN7\$;R5ØU2ØR73
 D25L73U5BR73R4Ø
 47Ø DATA"KITCHEN",17,23,15,9
 48Ø DATA"XA3\$;R2ØXN1\$;R5XN2\$;", "
 XA3\$;R5U2ØR6ØU5L8R2ØD5L12R4ØD25L
 1ØØU5BR1ØØR8XN2\$;", "XA3\$;R3ØD5R4
 3U45L43BF6R31D34L31U34BH6D4ØBR43
 R3ØXN7\$;R55D5U25L5R93L5D25U5L93R
 11Ø", "XA3\$;R2ØXN1\$;R5U4ØR3ØD4ØL3
 ØR4ØBR5R83U15L83D15BU2ØU15R83D15
 L83BD2ØBL5U4ØR93D45XTØ\$;
 49Ø DATA"MESS HALL",Ø,24,16,Ø
 50Ø DATA"XA3\$;R7;XN3\$;R9;XN3\$;R8
 ;XN3\$;R9", "XA3\$;R27XN4\$;R26;XN7\$
 ;R56;XN4\$;R27", "XA3\$;R16;XN3\$;R1
 7;XN7\$;R57;XN3\$;R16", "XA3\$;R13;X
 N4\$;R19;XN4\$;R19XN4\$;R19
 51Ø DATA"EAST/WEST HALLWAY",Ø,25
 ,Ø,11
 52Ø DATA"XAØ\$;", "XQ2\$;", "XAØ\$;",
 "XA6\$;XA9\$;XM1\$;XM2\$;
 53Ø DATA"STORAGE ROOM",Ø,26,Ø,12
 54Ø DATA"XPAS\$;", "XPB\$;", "XPC\$;",
 "XPD\$;
 55Ø DATA"STORAGE ROOM",21,27,Ø,Ø
 56Ø DATA"XPB\$;", "XPD\$;", "XPA\$;",
 "XPC\$;
 57Ø DATA"EAST/WEST HALLWAY",Ø,28
 ,2Ø,13
 58Ø DATA"XAØ\$;", "XQ5\$;XA9\$;XM2\$;
 XC2\$;XM4\$;XC4\$;", "XA5\$;", "XQ4\$;X
 A9\$;XM1\$;XM5\$;
 59Ø DATA"",Ø,Ø,Ø,Ø
 60Ø DATA"", "", "", ""
 61Ø DATA"NORTH/SOUTH HALLWAY",24
 ,3Ø,Ø,16
 62Ø DATA"XQ3\$;XC8\$;XC1\$;XC2\$;XM3
 \$;XC9\$;XC4\$;", "XA6\$;XC6\$;XC5\$;",
 "XA6\$;XA7\$;XC7\$;", "XA6\$;XA8\$;XC5
 \$;

63Ø DATA "NORTH/SOUTH HALLWAY", 25, 31, 23, 17
 64Ø DATA "XQ3\$;XM1\$;XM2\$;XC2\$;XC3\$;XC4\$;", "XA5\$;", "XQ3\$;XC8\$;XC1\$;", "XA5\$;
 65Ø DATA "HALLWAY", 26, 33, 24, 18
 66Ø DATA "XAØ\$;XA9\$;XC8\$;XC2\$;XC3\$;XC4\$;", "XQ1\$;XM6\$;", "XAØ\$;XA9\$;XC8\$;XC1\$;XC2\$;XC3\$;XM4\$;", "XQ1\$;
 67Ø DATA "NORTH/SOUTH HALLWAY", 27, Ø, 25, 19
 68Ø DATA "XQ4\$;XA9\$;XC8\$;XC2\$;XM3\$;XC9\$;", "XAØ\$;", "XQ5\$;XA9\$;XM1\$;XM2\$;XC2\$;XC3\$;XM4\$;XC4\$;", "XA5\$;
 69Ø DATA "NORTH/SOUTH HALLWAY", 28, Ø, 26, 2Ø
 7ØØ DATA "XQ4\$;XA9\$;XM1\$;XM2\$;", "XAØ\$;", "XQ5\$;XA9\$;XC1\$;XC2\$;XM3\$;XC9\$;XC4\$;", "XA5\$;
 71Ø DATA "HALLWAY", Ø, 36, 27, 21
 72Ø DATA "XAØ\$;", "XA6\$;XA8\$;XA9\$;XC1\$;XC2\$;XC9\$;XM6\$;", "XAØ\$;XA9\$;XC1\$;XC2\$;XM4\$;XC4\$;", "XA6\$;XC6\$;XA9\$;XC8\$;XC2\$;XM3\$;XM6\$;
 73Ø DATA "MAINTENANCE", Ø, 37, Ø, Ø
 74Ø DATA "XPE\$;", "XPF\$;", "XPG\$;", "XPH\$;
 75Ø DATA "CAPTAIN'S QUARTERS", Ø, Ø, Ø, 23
 76Ø DATA "XPM\$;", "XA3\$;R3ØD5U25NR2ØU5R2ØD3ØU4ØR25D1ØR2ØD5L2ØNU5D1ØNL25D15U5L45R65ND5NU2ØR35ND5NR85U2ØNR85U5NR85E5U16R21D16BH4U9L13D9R13BF4NL2ØF5R5U5R4ØD5R1ØD3ØU5R4Ø", "XA3\$;R33U5NR8ØU15NR8ØU15R8ØD4ØL8ØU5BR8ØR4ØU1ØR8ØD15L8ØU5BR8ØR33", "XA3\$;R113XN7\$;R1
 77Ø DATA "LIBRARY", Ø, 41, Ø, 24
 78Ø DATA "XA3\$;R1ØXN8\$;R1ØXN8\$;R1ØXN8\$;R9", "XA3\$;R2ØXN8\$;R21XN7\$;R51XN8\$;R2Ø", "XDR\$(1)", "XDR\$(2);
 79Ø DATA "MAINTENANCE", Ø, 42, Ø, Ø
 8ØØ DATA "XPE\$;", "XPF\$;", "XPG\$;", "XPH\$;
 81Ø DATA "EAST/WEST HALLWAY", Ø, 43, Ø, 25
 82Ø DATA "XAØ\$;", "XA6\$;XA9\$;XM1\$;XM2\$;XM5\$;", "XAØ\$;", "XQ2\$;
 83Ø DATA "ARMORY", Ø, 44, Ø, Ø
 84Ø DATA "XA3\$;R25H15R118G2ØL78H5BR88R25D5R1Ø8U2ØL1Ø8D15BR1Ø8R1Ø", "XA3\$;R33BU3ØR55BD2ØL55BD1ØR8ØX

N7\$;R67U2ØR39D25L39U5BR39R37", "XA3\$;R38D5U4ØD5R1Ø5U5D4ØU5L1Ø5R137U3ØR49D35L49U5BR49R32", "XDR\$(1);
 85Ø DATA "STORAGE", 36, Ø, Ø, Ø
 86Ø DATA "XPB\$;", "XPA\$;", "XPC\$;", "XPA\$;
 87Ø DATA "EAST/WEST HALLWAY", Ø, 46, 35, 28
 88Ø DATA "XAØ\$;", "XQ5\$;XA9\$;XM2\$;XM5\$;", "XA5\$;", "XQ4\$;XA9\$;XM1\$;XC2\$;XC3\$;XC4\$;
 89Ø DATA "NORTH/SOUTH HALLWAY", 38, Ø, Ø, 29

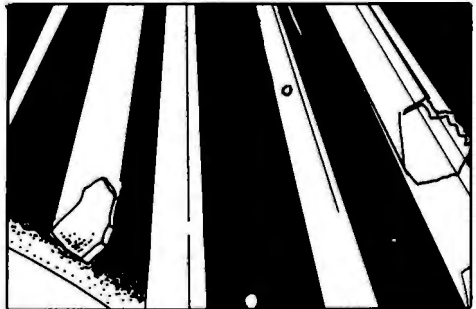


9ØØ DATA "XQ4\$;XA9\$;XC2\$;XM4\$;XC4\$;", "XA6\$;XC6\$;", "XQ5\$;", "XA6\$;XC5\$;XA8\$;
 91Ø DATA "NORTH/SOUTH HALLWAY", 39, Ø, 37, Ø
 92Ø DATA "XA6\$;XA9\$;XC1\$;XC2\$;XM4\$;XC4\$;", "XAØ\$;", "XA6\$;XA9\$;XC1\$;", "XAØ\$;
 93Ø DATA "NORTH/SOUTH HALLWAY", 4Ø, 48, 38, Ø

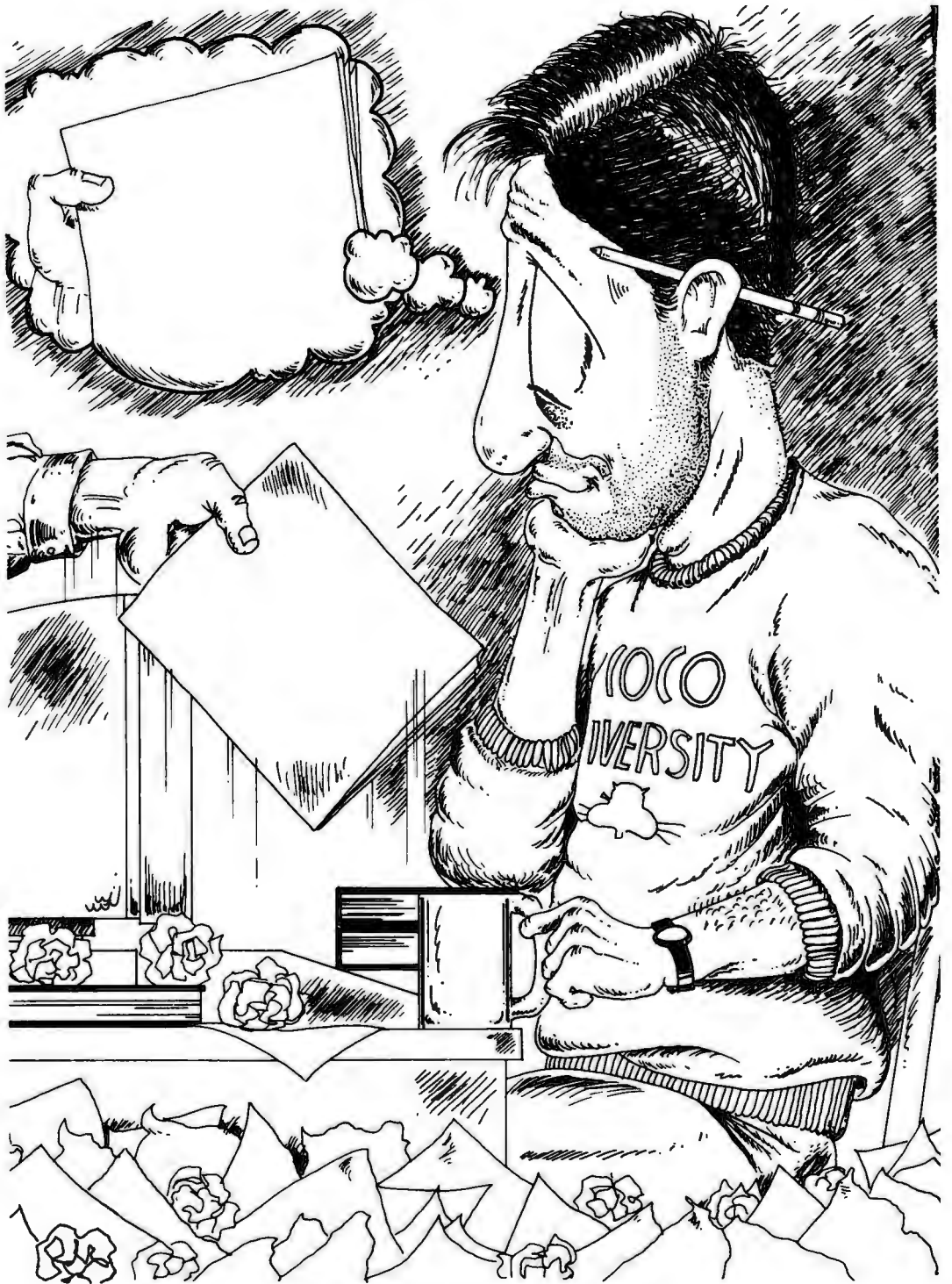
94Ø DATA"XQ5\$;XA9\$;XC1\$;XC2\$;XC3
 \$;XM4\$;XC4\$;","XA5\$;","XQ4\$;XA9\$
 ;XC2\$;XM4\$;","XAØ\$;
 95Ø DATA"NORTH/SOUTH HALLWAY",41
 ,5Ø,39,Ø
 96Ø DATA"XQ5\$;XA9\$;XC8\$;XC1\$;XC2
 \$;XC3\$;XM4\$;XC4\$;","XA5\$;","XQ4\$
 ;XA9\$;XC8\$;XC2\$;XC4\$;","XAØ\$;
 97Ø DATA"NORTH/SOUTH HALLWAY",42
 ,51,4Ø,31
 98Ø DATA"XQ3\$;XC8\$;XC1\$;XC2\$;XM3
 \$;XM4\$;XC4\$;","XA5\$;","XQ3\$;XC8\$
 ;XC2\$;XC3\$;XC4\$;","XA5\$;
 99Ø DATA"NORTH/SOUTH HALLWAY",43
 ,52,41,32
 1ØØØ DATA"XQ3\$;XM1\$;XC1\$;XC2\$;XC
 3\$;XM4\$;XC4\$;","XA5\$;","XQ3\$;XC8
 \$;XC1\$;XC2\$;XC3\$;XC4\$;","XA5\$;
 1Ø1Ø DATA"HALLWAY",44,53,42,33
 1Ø2Ø DATA"XA6\$;XC6\$;XC7\$;XA9\$;XC
 8\$;XC1\$;XC2\$;XM4\$;XC4\$;","XA5\$;"
 ,"XA6\$;XA7\$;XA8\$;XA9\$;XC8\$;XC1\$;
 XC2\$;XC3\$;XM4\$;XC4\$;","XQ1\$;XC4\$
 ;
 1Ø3Ø DATA"NORTH/SOUTH HALLWAY",4
 5,54,43,34
 1Ø4Ø DATA"XQ3\$;XC1\$;XC2\$;XM3\$;XM
 4\$;","XA5\$;","XQ3\$;XC8\$;XM2\$;XC2
 \$;XC3\$;XM4\$;XC4\$;","XA5\$;
 1Ø5Ø DATA"NORTH/SOUTH HALLWAY",4
 6,55,44,Ø
 1Ø6Ø DATA"XQ5\$;XA9\$;XM1\$;XC1\$;","
 "XA5\$;","XQ4\$;XA9\$;XC8\$;XC1\$;XC2
 \$;XC3\$;XC9\$;XC4\$;","XAØ\$;
 1Ø7Ø DATA"NORTH/SOUTH HALLWAY",Ø
 ,56,45,36
 1Ø8Ø DATA"XA6\$;XC6\$;XC7\$;","XA6\$
 ;XC5\$;XA8\$;","XA6\$;XA7\$;XA8\$;XA9
 \$;XC8\$;XC2\$;XC3\$;XM4\$;XC4\$;","XA
 6\$;XC6\$;XA9\$;XC8\$;XC2\$;XM3\$;XC4\$
 ;
 1Ø9Ø DATA"TRANSPORTER",Ø,57,Ø,Ø
 11ØØ DATA"XPI\$;","XPJ\$;","XPI\$;"
 ,"XPI\$;
 111Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,39
 112Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 113Ø DATA"SUPPLY ROOM",Ø,59,Ø,Ø
 114Ø DATA"XPA\$;","XPB\$;","XPC\$;"
 ,"XPA\$;
 115Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,4Ø
 116Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 117Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,41
 118Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 119Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,42
 12ØØ DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 121Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,43
 122Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 123Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,44
 124Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 125Ø DATA"CREW'S QUARTERS",Ø,Ø,Ø
 ,45
 126Ø DATA"XPM\$;","XPO\$;","XPM\$;"
 ,"XPN\$;
 127Ø DATA"TRANSPORTER",Ø,Ø,Ø,46
 128Ø DATA"XPI\$;","XPI\$;","XPI\$;"
 ,"XPJ\$;
 129Ø DATA"NORTH/SOUTH HALLWAY",5
 8,63,Ø,47
 13ØØ DATA"XA6\$;XA7\$;XA8\$;XA9\$;XC
 2\$;XC3\$;XC4\$;","XA6\$;XC6\$;XA9\$;X
 C8\$;XC2\$;XM3\$;","XA6\$;XC6\$;XC7\$;
 ","XA6\$;XA8\$;XC5\$;
 131Ø DATA"NORTH/SOUTH HALLWAY",5
 9,Ø,57,Ø
 132Ø DATA"XA6\$;XA9\$;XC8\$;XC2\$;XC
 9\$;XC4\$;","XAØ\$;","XA6\$;XA9\$;XM1
 \$;XC1\$;","XAØ\$;
 133Ø DATA"NORTH/SOUTH HALLWAY",6
 Ø,Ø,58,49
 134Ø DATA"XQ4\$;XA9\$;XM2\$;XC2\$;XC
 4\$;","XAØ\$;","XQ5\$;XA9\$;XC2\$;XM3
 \$;XM4\$;","XA5\$;
 135Ø DATA"NORTH/SOUTH HALLWAY",6
 1,65,59,Ø
 136Ø DATA"XA6\$;XA8\$;XA9\$;XC2\$;XM
 4\$;","XA6\$;XC6\$;XA8\$;XA9\$;XC1\$;X
 C2\$;XM3\$;XC9\$;","XA6\$;XC6\$;XA9\$;
 XC1\$;XC2\$;XC4\$;","XAØ\$;
 137Ø DATA"NORTH/SOUTH HALLWAY",6
 2,Ø,6Ø,Ø
 138Ø DATA"XA6\$;XA9\$;XC1\$;","XAØ\$
 ;","XA6\$;XA9\$;XM1\$;XC2\$;XM4\$;","
 XAØ\$;
 139Ø DATA"NORTH/SOUTH HALLWAY",Ø
 ,66,61,Ø
 14ØØ DATA"XQ5\$;","XA6\$;XC5\$;XA8\$
 ;","XQ4\$;XA9\$;XC2\$;XM3\$;XC4\$;","
 XA6\$;XC6\$;

141Ø DATA"EAST/WEST HALLWAY", 64, 67, Ø, 57
 142Ø DATA"XA5\$; ", "XQ4\$; XA9\$; XM1\$; ", "XAØ\$; ", "XQ5\$; XA9\$; XM2\$; XM5\$; ;", "XA5\$; ", "XQ4\$; XA9\$; XM1\$; XM2\$;
 143Ø DATA"CONTROL ROOM", 65, Ø, 63, Ø
 144Ø DATA"XA3\$; R16XPS\$; R14XPS\$; R14XN7\$; R46XPS\$; R14XPS\$; R15", "XPU\$; R31XPT\$; BFR28BU5U2ØR9ØD2ØL9ØBD5R116XPT\$; ", "XDR\$(1); ". "XPU\$; R35BU5U1ØR17D1ØL17BD5R53XPW\$; BR56BDDBR12UBR12DBU4L24U8R24D8BD8R32XPW\$; BR65BU15L255
 145Ø DATA"EAST/WEST HALLWAY", Ø, 69, 64, 6Ø
 146Ø DATA"XAØ\$; ", "XQ5\$; XA9\$; XM1\$; XM2\$; ", "XA5\$; ", "XQ4\$; XA9\$; XM1\$; XM2\$;
 147Ø DATA"COMPUTER ROOM", Ø, 7Ø, 65, 62
 148Ø DATA"BM16Ø, 1ØL16ØBD5ØR2ØD6U4ØE6R6ØNG5D4ØG6NL6ØU4ØL6ØXTA\$; ", "XA3\$; R3ØD6U4ØE6R4ØNG5D4ØG6NL4ØU4ØL4ØBF5BRR28D2ØL28XTB\$; ", "XA3\$; R2ØD15G1ØD8R6ØNE25U8NL6ØE1ØNL6ØU4ØL6ØD4ØE1ØR4ØXTC\$; ", "XA3\$; R1Ø7XN7\$; R148
 149Ø DATA"NORTH/SOUTH HALLWAY", 68, Ø, Ø, 63
 150Ø DATA"XA6\$; XC6\$; XA9\$; XC1\$; XC2\$; XM3\$; XC4\$; ", "XA6\$; XC6\$; ", "XA6\$; XA8\$; ", "XA6\$; XA8\$; XA9\$; XC1\$; XC2\$; XC9\$; XM6\$;
 151Ø DATA"NORTH/SOUTH HALLWAY", 69, 8Ø, 67, Ø
 152Ø DATA"XQ5\$; XA9\$; XM1\$; XC2\$; XC3\$; XM4\$; XC4\$; ", "XA5\$; ", "XQ4\$; XA9\$; XM2\$; ", "XAØ\$;
 153Ø DATA"NORTH/SOUTH HALLWAY", 7Ø, Ø, 68, 65
 154Ø DATA"XA6\$; XC6\$; XA9\$; XC8\$; XC1\$; XC2\$; XC9\$; XC4\$; ", "XAØ\$; ", "XA6\$; XA8\$; XA9\$; XC8\$; XC2\$; XC9\$; ", "XAØ\$; XA9\$; XC8\$; XC2\$; XM3\$; XC9\$;
 155Ø DATA"NORTH/SOUTH HALLWAY", 71, 73, 69, 66
 156Ø DATA"XQ3\$; XM2\$; XC2\$; XM4\$; ", "XA5\$; ", "XQ3\$; XM2\$; XC2\$; XC3\$; XC4\$; ", "XA5\$;
 157Ø DATA"NORTH/SOUTH HALLWAY", 72, 74, 7Ø, Ø
 158Ø DATA"XA6\$; XA8\$; XA9\$; XC1\$; ", "XAØ\$; XA9\$; XC8\$; XC2\$; XC3\$; XM6\$; ", "XA6\$; XC6\$; XA9\$; XC8\$; XC1\$; XC2\$; XC9\$; XC4\$; ", "XAØ\$;

159Ø DATA"NORTH/SOUTH HALLWAY", Ø, 75, 71, Ø
 160Ø DATA"XQ5\$; ", "XA6\$; XA8\$; XC5\$; ", "XQ4\$; XA9\$; XM1\$; XC2\$; XC3\$; XM4\$; XC4\$; ", "XA6\$; XC6\$;
 161Ø DATA"GUARD ROOM", Ø, 76, Ø, 7Ø
 162Ø DATA"XPR\$; ", "XPQ\$; ", "XPR\$; ", "XPQ\$;
 163Ø DATA"CORRIDOR", 75, 77, Ø, 71
 164Ø DATA"XA5\$; ", "XQ4\$; XA9\$; XC8\$; XM5\$; ", "XAØ\$; ", "XQ5\$; XA9\$; XM1\$; XM2\$;
 165Ø DATA"STORAGE", Ø, Ø, 74, 72
 166Ø DATA"XPA\$; ", "XPC\$; ", "XPB\$; ", "XPD\$;



167Ø DATA"GUARD ROOM", Ø, Ø, Ø, 73
 168Ø DATA"XPR\$; ", "XPR\$; ", "XPR\$; ", "XPQ\$;
 169Ø DATA"CORRIDOR", 78, 79, Ø, 74
 170Ø DATA"XQ5\$; XC6\$; XC5\$; ", "XQ4\$; XC5\$; ", "XQ4\$; XA8\$; ", "XQ5\$; XA9\$; XC1\$; XC2\$; XM3\$; XC9\$;
 171Ø DATA"STORAGE", Ø, Ø, 77, Ø
 172Ø DATA"XPC\$; ", "XPA\$; ", "XPB\$; ", "XPC\$;
 173Ø DATA"REACTOR ROOM", Ø, Ø, Ø, 77
 174Ø DATA"XA3\$; R22XPX\$; R3ØXPX\$; R3ØXPX\$; R23", "XA3\$; R5ØD1ØU3ØE1ØR3ØNG1ØD3ØG1ØL3ØU3ØR3ØD3ØBH5L18BU5R18U15L18D15BR33R6ØXPX\$; R8Ø", "XA3\$; R62XPS\$; R62XPS\$; R62", "XA3\$; R1Ø8XN7\$; R2ØØ
 175Ø DATA"LAUNCH BAY", Ø, Ø, Ø, 68
 176Ø DATA"XA3\$; R3ØD4R5F8L8G5R13ØH5L8NL1Ø6E1ØL2ØH1ØR2ØNF1ØL1Ø2G8NL5E8U1ØR3ØF1ØBD9R2DNR2DL2DL3ØU4R3ØBR72R98", "XA6\$; ", "BMØ, 3ØR235NE2ØD5ØNF2ØL235", "XA3\$; R1Ø8XN7\$; R16Ø



Term Paper

Program by Charles Farris

J

ust a few short months ago, you were really enthusiastic about attending CoCo State University. As a freshman, of course, you had a lot to learn. But you were starting to get the hang of things — meeting people, finding the snack machines, and even making good grades.

Now, however, it seems you have a bit more to learn about college life — someone has stolen your term paper. And this is your *midterm* paper, too. You didn't just wait till the night before it was due and then throw something together this time. You've been glued to your trusty CoCo for days, struggling to make each sentence perfect, each thought clear and succinct. Maybe this paper isn't Pulitzer Prize material, but you were very pleased with the results of your hard work and confident it would earn a good grade.

It wouldn't be so bad if the thief had used your paper as his own — then you might have been able to catch him. No, this was an act of pure schoolboy vandalism. Whoever took the paper spread it all over the campus, carefully hiding each page in a different location. Now you are

going to have to search all of CoCo State University to put your paper back together.

As you travel through CSU you will have to visit all the campus buildings, some of which will be locked. Of course, if you are popular enough, you can get the various keys from the students you meet. And what an assortment of students! Some will help you, some will hinder you, most will probably ignore you. After all, you are only a freshman.

To make matters worse, CSU has a large campus. There are over 95 different locations to visit. With such a big task before you, how will you ever accomplish it and still keep making those good grades?

Term Paper is a graphics Adventure designed for the CoCo 3. You move around the CSU campus with the arrow key. (Note: At CSU the only conduct rule involves walking on the grass — don't do it!)

To visit a particular building, touch it with the cursor. If the building is unlocked, you can search it. Otherwise, you will have to find the key.

Term Paper understands the following commands: SEARCH, EAT, DROP, UNLOCK, SAVE, LOAD, HEAL, FIGHT and RUN. The commands FIGHT and RUN only work if you are being attacked. (Yes, college life is dangerous!)

How well you do during game play depends on your ability statistics. These are Fighting Factor (FF), Health Points (HP), Personality Points (PP) and Money Amount (MY). Your Fighting Factor cannot be changed, and you cannot earn more money. It's starting to sound like real life, huh?

The screen is divided into four sections. The top-left corner is the View Screen, which displays the small campus area that is close to your player. The top-right section is the Command and Response Area. This is pretty much self-explanatory.

The bottom-left part of the screen shows your inventory and character statistics. As each page of the term paper is found, its number is removed from the list — if it isn't on the list, stop looking for it! Finally, the bottom-right section is called the Encounter Display Area. All students you meet are displayed in this section.

A final tip before you embark on your journey: Make a map! As any good freshman knows, you can't survive on campus without a map, even if you aren't trying to find a stolen term paper.

Loading Instructions

Lines 200 and 210 of TITLE are "packed" lines. To enter each line, type as much of the line as possible, press ENTER and use the X option of the EDIT command to add the last few characters.

If you have just finished typing all the listings or just copied the programs to a new disk, follow the first set of instructions below. If you have played the game and want to start over or play a new game without loading a saved game, follow the second set. To continue a saved game, follow the third set of instructions. The disk you use should never be write-protected — *Term Paper* does several reads and writes with the disk drive.

- Set I: a) RUN"CAMP.CREA.BAS"
- b) RUN"BLDSTATS.BAS"
- c) RUN"INFOCRTR.BAS"
- d) RUN"TITLE.BAS"

Set 2: a) RUN"BLDSTATS.BAS"
 b) RUN"TITLE.BAS"

Set 3: a) RUN"TITLE.BAS"
 b) Press L after the Adventure is running.

Charles Farris is a self-taught BASIC programmer who has been programming for the last three years. He writes games and Adventures for the CoCo 2 and 3. Questions or comments may be directed to Charles at P.O. Box 582, 1141 USAFSAS Det 2, APO, NY 09011. Please enclose an SASE when requesting a response.

CAMPCREA COCO 3 DISK

```

5
Ø REM +-----+
1 REM ! +-----+ !
2 REM ! ! campus creator ! !
3 REM ! ! BY ! !
4 REM ! ! CHARLES FARRIS ! !
5 REM ! ! OVERSEAS SOFTWARE ! !
6 REM ! +-----+ !
7 REM +-----+
1Ø REM CAMPUS CREATOR
2Ø CLS
3Ø PRINT@233,"PLEASE WAIT..."
4Ø OPEN "D",#1,"CAMPUS/DAT"
5Ø PP=Ø
6Ø FOR Y=1 TO 1Ø
7Ø FOR X=1 TO 1Ø
8Ø FOR V=1 TO 3
9Ø FOR H=1 TO 3
1ØØ READ A
11Ø WRITE #1,A
12Ø NEXT H
13Ø NEXT V
14Ø PP=PP+1
15Ø PUT #1,PP
16Ø NEXT X
17Ø NEXT Y
18Ø CLOSE #1
1ØØØ REM ***** DATA *****
1Ø1Ø DATA 15,15,15,15,13,12,12,1
,15
1Ø2Ø DATA 15,15,12,15,9,2,12,1,1
5
1Ø3Ø DATA 15,15,15,2,4,2,15,1,12
1Ø4Ø DATA 15,12,15,2,4,2,15,13,1
5
1Ø5Ø DATA 12,15,15,2,4,2,12,1,12
1Ø6Ø DATA 12,12,12,2,1Ø,12,15,1,
15
1Ø7Ø DATA 15,1,12,15,5,2,12,1,15
1Ø8Ø DATA 15,1,15,2,6,12,15,1,15
1Ø9Ø DATA 15,12,15,13,1Ø,15,12,1
,15
110Ø DATA 15,1,12,12,5,2,12,1,12
111Ø DATA 15,1,15,2,11,2,15,15,1
5
112Ø DATA 15,1,15,2,6,15,12,1,15
113Ø DATA 15,1,15,12,13,12,15,15
,15
114Ø DATA 15,15,15,15,13,2,12,15
,12
115Ø DATA 15,1,12,2,7,15,15,12,1
5
116Ø DATA 15,1,15,15,1,12,12,1,1
5
117Ø DATA 15,1,15,15,13,12,12,15
,15
118Ø DATA 15,1,12,13,3,2,15,1,12
119Ø DATA 15,1,12,2,7,12,15,12,1
5
120Ø DATA 15,1,12,14,6,15,15,1,1
2
121Ø DATA 12,15,15,15,14,12,15,1

```

,15
126Ø DATA 15,1,15,12,5,13,15,1,1
5
127Ø DATA 15,12,15,15,13,12,15,1
,15
128Ø DATA 15,15,15,12,9,2,15,1,1
2
129Ø DATA 15,12,15,2,4,2,12,14,1
5
130Ø DATA 15,1,15,2,6,12,15,13,1
5
131Ø DATA 12,15,15,15,9,14,12,1,
15
132Ø DATA 12,1,15,15,5,14,12,1,1
5
133Ø DATA 15,15,12,12,9,2,15,1,1
5
134Ø DATA 15,1,15,2,11,2,15,12,1
5
135Ø DATA 12,1,15,2,6,12,15,13,1
5
136Ø DATA 12,1,15,15,8,2,15,15,1
2
137Ø DATA 12,1,15,2,6,12,15,1,12
138Ø DATA 15,1,12,15,5,2,15,1,12
139Ø DATA 12,14,15,2,11,2,15,12,
15
140Ø DATA 12,13,15,2,7,12,15,15,
15
141Ø DATA 12,1,12,12,5,2,12,13,1
2
142Ø DATA 12,1,12,2,3,2,12,13,12
143Ø DATA 12,1,15,2,3,2,12,1,15
144Ø DATA 15,15,15,2,4,2,12,1,12
145Ø DATA 15,15,12,2,2,2,12,15,1
2
146Ø DATA 15,12,12,2,4,2,12,1,12
147Ø DATA 15,1,12,2,11,2,15,12,1
5
148Ø DATA 15,1,15,2,3,2,15,13,12
149Ø DATA 15,12,15,2,4,2,15,1,15
150Ø DATA 12,12,12,2,1Ø,12,12,13
,12
151Ø DATA 15,12,15,13,4,2,15,1,1
5
152Ø DATA 12,15,12,2,2,2,15,15,1
5
153Ø DATA 15,1,15,2,11,13,15,15,
12
154Ø DATA 15,1,12,12,8,2,15,12,1
5
155Ø DATA 15,14,15,2,6,12,15,1,1
5
156Ø DATA 15,1,15,12,1,15,12,1,1
2
157Ø DATA 12,15,12,15,9,2,15,1,1
2
158Ø DATA 12,12,15,2,4,2,12,14,1
2
159Ø DATA 15,1,15,2,11,2,15,12,1
2
160Ø DATA 15,15,12,2,14,12,12,12
,12
161Ø DATA 15,1,12,14,6,15,15,1,1
2
162Ø DATA 15,15,12,12,9,2,15,1,1
2
163Ø DATA 12,15,12,2,2,2,15,12,1
5
164Ø DATA 15,13,12,2,3,2,12,1,12
165Ø DATA 15,1,12,2,6,15,15,1,12
166Ø DATA 15,1,15,12,8,2,15,12,1
2
167Ø DATA 12,1,12,2,3,2,15,1,12
168Ø DATA 12,13,12,2,3,2,15,1,15
169Ø DATA 12,15,12,2,2,2,15,12,1
5
170Ø DATA 15,15,12,2,2,13,15,15,
15
171Ø DATA 15,1,12,14,6,12,15,1,1
2
172Ø DATA 12,1,12,12,1,12,12,1,1
2
173Ø DATA 15,12,15,12,13,15,12,1
,15
174Ø DATA 15,1,15,12,14,15,15,15
,12
175Ø DATA 12,1,12,15,8,2,15,12,1
5
176Ø DATA 15,12,15,2,1Ø,15,12,1,
15
177Ø DATA 12,1,15,15,5,13,12,1,1
2
178Ø DATA 15,1,12,12,8,2,15,15,1
5
179Ø DATA 12,15,12,2,4,13,12,1,1
5
180Ø DATA 12,15,12,13,1Ø,15,12,1
,12
181Ø DATA 12,1,15,14,6,15,15,1,1
2
182Ø DATA 15,1,12,12,1,12,15,1,1
2
183Ø DATA 15,1,15,12,1,15,15,1,1
5
184Ø DATA 15,12,15,12,13,12,12,1
,15
185Ø DATA 12,15,15,15,14,12,15,1
,15
186Ø DATA 12,1,15,15,1,15,15,1,1

```

2
187Ø DATA 15,1,15,15,5,14,12,1,1
2
188Ø DATA 12,15,12,12,9,2,12,1,1
5
189Ø DATA 15,1,12,2,7,15,15,12,1
5
190Ø DATA 12,1,12,15,1,15,15,1,1
5
191Ø DATA 15,1,15,15,8,2,15,12,1
5
192Ø DATA 12,1,12,2,7,12,12,12,1
2
193Ø DATA 15,1,12,12,8,2,15,15,1

```

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2
194Ø DATA 15,1,15,2,3,2,12,14,12
195Ø DATA 12,1,15,2,3,2,15,14,12
196Ø DATA 15,1,15,2,7,12,12,12,1
2
197Ø DATA 15,1,15,15,13,12,12,15
,12
198Ø DATA 15,1,12,15,8,2,12,15,1
5
199Ø DATA 15,15,12,2,2,2,15,15,1
5
200Ø DATA 15,1,12,2,7,12,15,12,1
5
201Ø REM ***** END OF FILE ***

```

BLDSTATS COCO 3

```

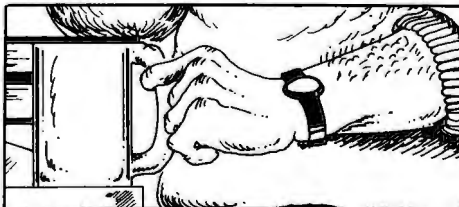
Ø REM +-----+
1 REM !+-----+!
2 REM !! building statistics !!
3 REM !! BY !!
4 REM !! CHARLES FARRIS !!
5 REM !! OVERSEAS SOFTWARE !!
6 REM !+-----+!
7 REM +-----+
1Ø CLS:PRINT@234,"PLEASE WAIT..."
"
2Ø OPEN "D",#1,"CAMPBLDS/DAT"
3Ø FOR X=1 TO 1ØØ
4Ø READ DT
5Ø IF DT=1 THEN 6Ø ELSE 9Ø
6Ø READ N$,PG$,BL$
7Ø WRITE#1,N$,PG$,BL$
8Ø GOTO 11Ø
9Ø READ N$,SX$,CD$,PG$
1ØØ WRITE#1,N$,SX$,CD$,PG$
11Ø PUT#1,X
12Ø NEXT X
13Ø CLOSE#1
1ØØØ REM ***** DATA *****
1Ø1Ø DATA 1,PHYSICS BUILDING,Ø,1
1Ø2Ø DATA 2,ALPHA BETA DELTA,1,A
Bb,4
1Ø3Ø DATA 2,DELTA DELTA OMEGA,2,
bbf,Ø
1Ø4Ø DATA 1,SOCIAL SCIENCE BUILD
ING,29,1
1Ø5Ø DATA 1,LIBRARY,Ø,1
1Ø6Ø DATA 1,"",Ø,1
1Ø7Ø DATA 1,"",Ø,1
1Ø8Ø DATA 1,UNIVERSITY HALL,Ø,1

```

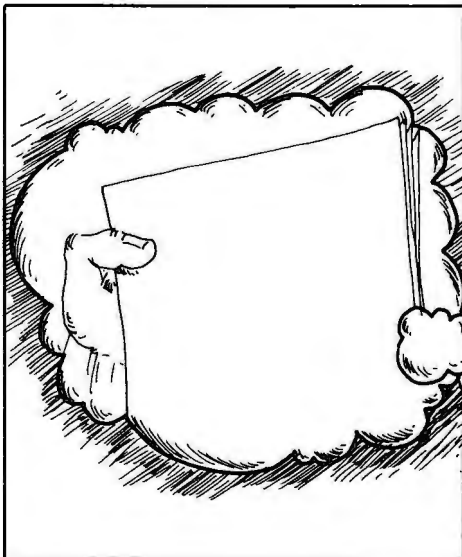
```

1Ø9Ø DATA 1,"",Ø,1
11ØØ DATA 1,"",Ø,1
111Ø DATA 1,"",Ø,1
112Ø DATA 1,"",Ø,1
113Ø DATA 1,ENGLISH BUILDING,1,1
114Ø DATA 1,"",Ø,1
115Ø DATA 1,"",Ø,1
116Ø DATA 1,"",Ø,1
117Ø DATA 1,ADMINISTRATION BUILD
ING,12,1
118Ø DATA 1,FRESHMAN DORMITORY,1
3,1
119Ø DATA 1,"",Ø,1
12ØØ DATA 1,"",Ø,1
121Ø DATA 1,CHEMISTRY LABS,8,1
122Ø DATA 1,ALUMNI HALLS,5,1
123Ø DATA 2,DELTA DELTA DELTA,2,
bbb,16
124Ø DATA 1,"",Ø,1
125Ø DATA 2,LAMBDA LAMBDA LAMBDA
,1,eee,24
126Ø DATA 1,COMPUTER BUILDING,3Ø
,1
127Ø DATA 1,PHILOSOPHY BUILDING,
18,1

```



128Ø DATA 1," ",Ø,1
 129Ø DATA 2,ALPHA BETA,1,AB,1Ø
 13ØØ DATA 1,RECREATION HALL,2Ø,1
 131Ø DATA 2,BETA OMEGA PI,2,Bfd,
 22
 132Ø DATA 2,EPSILON DELTA MU,1,E
 bM,6
 133Ø DATA 1," ",Ø,1
 134Ø DATA 1," ",Ø,1
 135Ø DATA 1,FACULTY HALL,28,1
 136Ø DATA 1," ",Ø,1
 137Ø DATA 1," ",Ø,1
 138Ø DATA 1," ",Ø,1
 139Ø DATA 2,PHI DELTA KAPPA,1,hb
 K,Ø
 14ØØ DATA 1,BIOLOGY LABS,23,1
 141Ø DATA 1,THEATER,2,1
 142Ø DATA 1,ART BUILDING,3,1
 143Ø DATA 1," ",Ø,1
 144Ø DATA 1," ",Ø,1
 145Ø DATA 1," ",Ø,1
 146Ø DATA 1," ",Ø,1
 147Ø DATA 1," ",Ø,1
 148Ø DATA 1,STUDENT COUNCIL,9,1
 149Ø DATA 1," ",Ø,1
 15ØØ DATA 1,SOPHOMORE DORMITORY,
 Ø,1
 151Ø DATA 1,JUNIOR DORMITORY,Ø,1
 152Ø DATA 1," ",Ø,1
 153Ø DATA 1,CLINIC,Ø,1



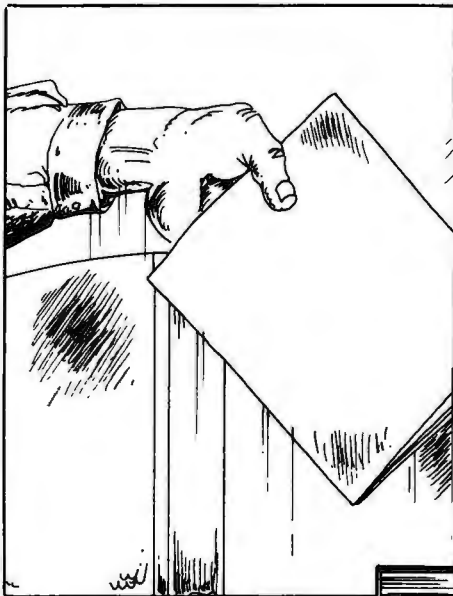
154Ø DATA 1," ",Ø,1
 155Ø DATA 2,OMEGA MU",2,fM,11
 156Ø DATA 1," ",Ø,1
 157Ø DATA 1," ",Ø,1
 158Ø DATA 2,SIGMA BETA ZETA,1,aB
 Z,Ø
 159Ø DATA 1," ",Ø,1
 16ØØ DATA 2,GAMMA PI,2,cd,19
 161Ø DATA 2,SIGMA NU BETA,2,aNB,
 Ø
 162Ø DATA 1," ",Ø,1
 163Ø DATA 1," ",Ø,1
 164Ø DATA 1,MATH BUILDING,Ø,1
 165Ø DATA 1," ",Ø,1
 166Ø DATA 1," ",Ø,1
 167Ø DATA 1," ",Ø,1
 168Ø DATA 1,THEOLOGY BUILDING,26
 ,1
 169Ø DATA 1," ",Ø,1
 17ØØ DATA 1," ",Ø,1
 171Ø DATA 2,ALPHA BETA GAMMA,1,A
 Bc,17
 172Ø DATA 1," ",Ø,1
 173Ø DATA 1,BUSINESS LABS,Ø,1
 174Ø DATA 2,TAU ALPHA BETA,2,TAB
 ,Ø
 175Ø DATA 1," ",Ø,1
 176Ø DATA 1," ",Ø,1
 177Ø DATA 1,GYMNASIUM,27,1
 178Ø DATA 1," ",Ø,1
 179Ø DATA 2,KAPPA BETA,1,KB,Ø
 18ØØ DATA 1,HISTORY DEPARTMENT,Ø
 ,1
 181Ø DATA 2,ALPHA ALPHA ALPHA,1,
 AAA,21
 182Ø DATA 1," ",Ø,1
 183Ø DATA 1," ",Ø,1
 184Ø DATA 1,CAFETERIA,14,1
 185Ø DATA 2,BETA KAPPA TAU,2,BKT
 ,Ø
 186Ø DATA 1," ",Ø,1
 187Ø DATA 2,MU MU MU,1,MMM,7
 188Ø DATA 1," ",Ø,1
 189Ø DATA 1," ",Ø,1
 19ØØ DATA 1," ",Ø,1
 191Ø DATA 1," ",Ø,1
 192Ø DATA 1," ",Ø,1
 193Ø DATA 1," ",Ø,1
 194Ø DATA 2,ZETA PI,2,Zd,15
 195Ø DATA 2,CHI CHI RHO,1,XXP,Ø
 196Ø DATA 1," ",Ø,1
 197Ø DATA 1,DEAN'S BUILDING,25,1
 198Ø DATA 1," ",Ø,1
 199Ø DATA 1," ",Ø,1
 2ØØØ DATA 1," ",Ø,1

INFOCRTR COCO 3

```

Ø REM +-----+
1 REM ! +-----+ !
2 REM !! student info !!
3 REM !! BY !!
4 REM !! CHARLES FARRIS !!
5 REM !! OVERSEAS SOFTWARE !!
6 REM ! +-----+ !
7 REM +-----+
1Ø CLS:PRINT@234,"PLEASE WAIT..."
"
2Ø OPEN "D",#1,"STUDINFO/DAT"
3Ø FOR X=1 TO 57
4Ø READ G$
5Ø WRITE#1,G$
6Ø PUT#1,X
7Ø NEXT X
8Ø CLOSE#1
1ØØØ REM ***** DATA *****
1Ø1Ø DATA "KEY 1 = PHYSICS"
1Ø2Ø DATA "KEY 2 OPENS S.S.B."
1Ø3Ø DATA "KEY 3 OPENS BOOKS"
1Ø4Ø DATA "KEY 4 OPENS U. HALL"
1Ø5Ø DATA "KEY 5 PASSES ENGLISH"
1Ø6Ø DATA "KEY 6 VISITS ADMIN"
1Ø7Ø DATA "KEY 7 OPENS FM DORM"
1Ø8Ø DATA "KEY 8 OPENS C. LABS"
1Ø9Ø DATA "KEY 9 MEETS ALUMNIS"
11ØØ DATA "KEY 1Ø HAS 128K"
111Ø DATA "KEY 11 LIKES PLATO"
112Ø DATA "KEY 12 HAS FUN!"
113Ø DATA "KEY 13 OPENS FACULTY"
114Ø DATA "KEY 14 DISSECTS"
115Ø DATA "KEY 15 LIKES MOVIES"
116Ø DATA "KEY 16 PAINTS WELL"
117Ø DATA "KEY 17 DEBATES"
118Ø DATA "KEY 18 OPENS 2ND YEAR"
"
119Ø DATA "KEY 19 OPENS 3RD YEAR"
"
12ØØ DATA "KEY 2Ø HEALS"
121Ø DATA "KEY 21 ADDS UP"
122Ø DATA "KEY 22 IS WORD OF GOD"
"
123Ø DATA "KEY 23 TYPES MEMOS"
124Ø DATA "KEY 24=HOME OF JOCKS"
125Ø DATA "KEY 25 OPENS HISTORY"
126Ø DATA "KEY 26 EATS WELL"
127Ø DATA "KEY 27 MEETS THE BOSS"
"
128Ø DATA "Abb'S HAVE PG. 4"
129Ø DATA "S.S.B. HAS PG. 29"
13ØØ DATA "ENGLISH 1Ø1=PG. 1"
131Ø DATA "ADMIN HAS PG. 12"

```



```

132Ø DATA "FM DORM HOUSES PG. 13"
"
133Ø DATA "CHEM LABS HAS PG. 8"
134Ø DATA "ALUMNIS HAVE PG. 5"
135Ø DATA "bbb'S HAVE PG. 16"
136Ø DATA "eee'S HAVE PG. 24"
137Ø DATA "COMP ED HAS PG. 3Ø"
138Ø DATA "PLATO HAS PG. 18"
139Ø DATA "AB'S HAVE PG. 1Ø"
14ØØ DATA "REC HALL HAS PG. 2Ø"
141Ø DATA "Bfd'S HAVE PG. 22"
142Ø DATA "Ebm'S HAVE PG. 6"
143Ø DATA "FACULTY HAS PG. 28"
144Ø DATA "BIOLOGY 1Ø1=PG. 23"
145Ø DATA "DRAMA AND PG. 2"
146Ø DATA "MONA LISA AND PG. 3"
147Ø DATA "ST. CL. HAS PG. 9"
148Ø DATA "fm'S HAVE PG. 11"
149Ø DATA "cd'S HAVE PG. 19"
15ØØ DATA "GOD HAS PG. 26"
151Ø DATA "Abc'S HAVE PG. 17"
152Ø DATA "JOCKS HAVE PG. 27"
153Ø DATA "AAA'S HAVE PG. 21"
154Ø DATA "PG. 14 IS COOKED"
155Ø DATA "MMM'S HAVE PG. 7"
156Ø DATA "Zd'S HAVE PG. 15"
157Ø DATA "THE BOSS HAS PG. 25"
158Ø REM **** END OF FILE *****

```

TITLE COCO 3

```

Ø REM +-----+
1 REM ! +-----+ !
2 REM ! !   title screen   ! !
3 REM ! !       BY       ! !
4 REM ! !   CHARLES FARRIS ! !
5 REM ! ! OVERSEAS SOFTWARE ! !
6 REM ! +-----+ !
7 REM +-----+
8 PALETTE 12,63:PALETTE 13,Ø:PAL
ETTE 8,Ø:PALETTE Ø,12
1Ø CLSØ
2Ø PRINT@66,"THIS PROGRAM IS DED
ICATED TO";
3Ø PRINT@13Ø,"THE AFCENT HIGH SC
HOOL CLASS";
4Ø PRINT@2Ø7,"OF";
5Ø PRINT@265,CHR$(141)+CHR$(139)
+CHR$(128)+CHR$(128)+CHR$(143)+C
HR$(143)+CHR$(128)+CHR$(128)+CHR
$(128)+CHR$(143)+CHR$(143)+CHR$(
143)+CHR$(128);
6Ø PRINT@3ØØ,CHR$(143)+CHR$(128)
+CHR$(128)+CHR$(143)+CHR$(128)+C
HR$(143)+CHR$(128)+CHR$(128)+CHR
$(143);
7Ø PRINT@332,CHR$(143)+CHR$(128)
+CHR$(128)+CHR$(143)+CHR$(128)+C
HR$(143)+CHR$(128)+CHR$(128)+CHR
$(143);
8Ø PRINT@364,CHR$(128)+CHR$(143)
+CHR$(143)+CHR$(128)+CHR$(128)+C
HR$(128)+CHR$(143)+CHR$(143)+CHR
$(143);
9Ø PRINT@396,CHR$(143)+CHR$(128)
+CHR$(128)+CHR$(143)+CHR$(128)+C
HR$(128)+CHR$(128)+CHR$(128)+CHR
$(143);
1ØØ PRINT@428,CHR$(143)+CHR$(128
)+CHR$(128)+CHR$(143)+CHR$(128)+
CHR$(128)+CHR$(128)+CHR$(128)+CH
R$(143);
11Ø PRINT@46Ø,CHR$(128)+CHR$(143
)+CHR$(143)+CHR$(128)+CHR$(128)+
CHR$(128)+CHR$(128)+CHR$(128)+CH
R$(143);
12Ø PALETTE Ø,RND(63):IF INKEY$=
" " THEN 13Ø ELSE 12Ø
13Ø POKE 65497,Ø
14Ø CLSØ
15Ø PALETTE CMP
16Ø C=16
17Ø FOR Y=35 TO 227 STEP 32
18Ø IF Y=131 THEN NEXT Y

```

```

19Ø FOR X=1 TO 24:READ CH:PRINT@
X+Y,CHR$(CH+C);
2ØØ DATA 134,14Ø,13Ø,138,128,138
,142,14Ø,136,142,14Ø,13Ø,134,14Ø
,136,142,14Ø,136,129,137,128,134
,14Ø,136,138,128,138,137,129,136
,142,136,128,142,142,128,132,14Ø
,13Ø,142,136,128,139,131,138,132
,14Ø,13Ø,132,14Ø,128,128,136,128
,14Ø,14Ø,136,136,132,128,14Ø
21Ø DATA 14Ø,128,14Ø,14Ø,136,136
,128,136,14Ø,14Ø,128,134,14Ø,136
,134,14Ø,13Ø,142,14Ø,136,14Ø,142
,136,138,128,138,129,137,128,142
,14Ø,13Ø,142,14Ø,136,132,14Ø,13Ø
,138,128,138,142,136,128,128,138
,128,139,137,138,139,131,138,142
,142,128,142,136,128,14Ø,14Ø
22Ø DATA 128,132,14Ø,14Ø,136,128
,128,128,136,128,136,128,136,136
,128,136,136,132,128,14Ø,14Ø,136
23Ø NEXT X
24Ø IF C=16 THEN C=112 ELSE IF C
=112 THEN C=48 ELSE IF C=48 THEN
C=Ø ELSE IF C=Ø THEN C=8Ø ELSE
IF C=8Ø THEN C=32
25Ø NEXT Y
26Ø PALETTE 12,63:PALETTE 13,Ø:P
RINT@427,"PRESENTS";
27Ø IF INKEY$=CHR$(32) THEN 28Ø
ELSE 27Ø
28Ø CLSØ
29Ø PALETTE CMP
3ØØ HSCREEN 2
31Ø PALETTE Ø,Ø:PALETTE 1,63
32Ø HBUFF 19,2ØØ:HBUFF 2Ø,2ØØ:HC
OLOR 1,Ø:HLINE(Ø,1)-(11,11),PSET
,BF:HLINE(Ø,1)-(11,11),PRESET,B:
GOSUB 61Ø:HGET(1,1)-(11,11),19:H
LINE(1,1ØØ)-(11,111),PSET,BF:HLI
NE(Ø,1ØØ)-(11,11Ø),PRESET,B:GOSU
B 63Ø:HGET(1,1ØØ)-(11,11Ø),2Ø
33Ø PALETTE 5,17:HCLS5
34Ø FOR Y=1 TO 1Ø
35Ø FOR X=1 TO 22
36Ø READ DT
37Ø IF DT=1 THEN HPUT(35+X*1Ø,Y*
1Ø)-(35+X*1Ø+1Ø,Y*1Ø+1Ø),19+RND(
2)-1
38Ø NEXT X
39Ø NEXT Y
4ØØ FOR X=43 TO 37 STEP -1
41Ø HDRAW"CØBM"+STR$(X)+",12ØS4Ø
R4DL4DU2BR6R2FDUL4DUEBR4R4DL4DU2
BR5R4L4DR2L2DR4BRU2R4DL4RF"

```

```

42Ø NEXT X
43Ø HCOLOR 1,Ø:HPRINT(3,19),"GRA
PHIC ADVENTURE FOR THE COCO III"
44Ø HPRINT(19,21),"BY"
45Ø HPRINT(13,22),"CHARLES FARRI
S"
46Ø HPRINT(9,23),"PRESS
TO BOOT"
47Ø HCOLOR 8,Ø:HPRINT(15,23),"<S
PACBAR>"
48Ø PALETTE 8,RND(63)
49Ø IF INKEY$=" " THEN 5ØØ ELSE
48Ø
5ØØ POKE 65496,Ø:LOAD"TERMPAPR",
R
51Ø DATA 1,1,1,1,1,Ø,Ø,1,1,1,1,Ø,1
,1,1,1,Ø,Ø,1,Ø,Ø,Ø,1
52Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,Ø,Ø,Ø,1,Ø,1,1,Ø,1,1
53Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,1,1,1,Ø,Ø,1,Ø,1,Ø,1
54Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,1,1,1,Ø,Ø,1
,Ø,1,Ø,Ø,Ø,1,Ø,1,Ø,1
55Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,Ø,Ø,1,Ø,Ø,1,Ø,Ø,Ø,1
56Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,1
,Ø,Ø,Ø,1,Ø,1,Ø,Ø,Ø,1
57Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,Ø,Ø,Ø,1,Ø,1,Ø,Ø,Ø,1
58Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,Ø,Ø,Ø,1,Ø,1,Ø,Ø,Ø,1
59Ø DATA Ø,Ø,1,Ø,Ø,Ø,1,Ø,Ø,Ø,Ø,1
,Ø,Ø,Ø,1,Ø,1,Ø,Ø,Ø,1
6ØØ DATA Ø,Ø,1,Ø,Ø,Ø,1,1,1,1,1,Ø,1
,Ø,Ø,Ø,1,Ø,1,Ø,Ø,Ø,1
61Ø FOR H=3 TO 8 STEP 2:FOR C=2
TO RND(8):HRESET(C,H):NEXT C:NEX
T H
62Ø RETURN
63Ø FOR H=1Ø3 TO 1Ø8 STEP 2:FOR
C=2 TO RND(8):HRESET(C,H):NEXT C
:NEXT H
64Ø RETURN
65Ø REM ***** END OF FILE *****
1ØØØ FOR X=1 TO 16:PALETTE X,32:
CLS1:PRINTØ,"COLOR";X
1ØØ5 IF INKEY$=" " THEN NEXT X E
LSE 1ØØ5

```

TERMPAPR COCO 3

```

Ø REM +-----+
1 REM ! +-----+ !
2 REM ! ! t e r m p a p e r ! !
3 REM ! ! BY ! !
4 REM ! ! CHARLES FARRIS ! !
5 REM ! ! OVERSEAS SOFTWARE ! !
6 REM ! ! GRAPHIC ADVENTURE ! !
7 REM ! ! FOR THE COCO III ! !
8 REM ! +-----+ !
9 REM +-----+
2Ø CLEAR 2ØØØ
3Ø HSCREEN 2
35 DIM WK(27),PG(3Ø)
36 FOR D=1 TO 3Ø:PG(D)=Ø:NEXT D
5Ø FOR CC=Ø TO 12
6Ø READ C
7Ø PALETTE CC,C
8Ø ON BRK GOTO 6Ø2ØØ
9Ø NEXT CC
1ØØ HCLSØ
11Ø GOSUB 6ØØØØ 'BACKGROUND
12Ø GOSUB 6ØØ7Ø 'CHARACTEERS
13Ø GOSUB 6Ø21Ø, 'FONT
135 ST$(1)="JOCK":ST$(2)="NERD":

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```

ST$(3)="REAL STUDENT":ST$(4)="CH
EERLEADER":ST$(5)="NORMAL STUDEN
T":ST$(6)="NORMAL STUDENT"
14Ø FOR X=1 TO 16:HCOLOR 5,Ø:IF
X>4 AND X<12 THEN NEXT X ELSE HL
INE(Ø+X,Ø+X)-(8Ø-X,8Ø-X),PSET,B:
NEXT X
141 HLINE(8Ø,67)-(216,7Ø),PSET,B
F:HLINE(216,4Ø)-(219,191),PSET,B
F:HLINE(216,4Ø)-(32Ø,43),PSET,BF
:HLINE(32Ø,4Ø)-(317,191),PSET,BF
:HLINE(216,191)-(32Ø,188),PSET,B
F
145 HPRINT(11,2),"I SEE:"
146 HPRINT(11,3),"TYPE:"
147 HPRINT(1,11),"STATS":HPRINT(
1,13),"FF":HPRINT(1,14),"HP":HPR
INT(1,15),"PP":HPRINT(1,16),"MY"
148 HPRINT(1,18),"KEYS":HPRINT(1
6,9),"PAGES":HPRINT(11,6),"COMMA
ND:"
149 FOR C=1 TO 3Ø:READ H,V:HPRIN
T(H,V),C:NEXT C
15Ø X=37:Y=52:GW=1:PP=RND(15)+7:
FF=RND(2Ø)+5:HP=RND(3Ø)+1Ø:MY=RN

```

```

D(30)+10:DS=0:I(1)=RND(26):FT=0
151 FOR K=1 TO 27:READ WK(K):NEXT K
155 GOSUB 3000 'STATS
156 GOSUB 4000 'INV
160 GOSUB 200 'LOAD
161 HPUT(X,Y)-(X+6,Y+6),16
165 REM ***** MAIN PROG *****
170 A$=INKEY$:IF A$="" THEN 170
180 IF A$>CHR$(19) AND A$<>CHR$(94) THEN GOSUB 500:GOTO 170
190 HPUT(X,Y)-(X+6,Y+6),17
200 IF A$=CHR$(8) THEN X=X-2:IF X<18 THEN X=57:GW=GW-1:GOSUB 270
ELSE IF HPOINT(X-1,Y)<>2 OR HPOINT(X-1,Y+5)<>2 THEN GOSUB 390
210 IF A$=CHR$(9) THEN X=X+2:IF X>57 THEN X=18:GW=GW+1:GOSUB 270
ELSE IF HPOINT(X+6,Y)<>2 OR HPOINT(X+6,Y+5)<>2 THEN GOSUB 440
220 IF A$=CHR$(10) THEN Y=Y+2:IF Y>57 THEN Y=18:GW=GW+10:GOSUB 270
ELSE IF HPOINT(X,Y+6)<>2 OR HPOINT(X+5,Y+6)<>2 THEN GOSUB 490
230 IF A$=CHR$(94) THEN Y=Y-2:IF Y<18 THEN Y=57:GW=GW-10:GOSUB 270
ELSE IF HPOINT(X,Y-1)<>2 OR HPOINT(X+5,Y-1)<>2 THEN GOSUB 540
240 HGET(X,Y)-(X+6,Y+6),17
245 PLAY"T15002AC":FT=FT+1:IF FT>120 THEN HP=HP-1:FT=0:GOSUB 300
0
250 HPUT(X,Y)-(X+6,Y+6),16
260 GOTO 170
270 '***** LOAD *****
280 POKE 65496,0:OPEN "D",#1,"CAMPUS/DAT"
290 GET #1,GW
300 FOR V=1 TO 3
310 FOR H=1 TO 3
320 INPUT #1,A
330 HPUT(H*16,V*16)-(H*16+15,V*16+15),A
340 NEXT H
350 NEXT V
355 CLOSE #1
360 POKE 65497,0
365 GOSUB 1000
366 BL=0:N$="":CD$="":SX$="0":PG$=""
370 HGET(X,Y)-(X+6,Y+6),17
380 RETURN
390 REM ***** LEFT CHECK *****
400 IF HPOINT(X-1,Y)=1 OR HPOINT(X-1,Y+5)=1 THEN X=X+2:RETURN
410 IF HPOINT(X-8,Y+3)=6 THEN GOSUB 600:RETURN
420 IF HPOINT(X-8,Y+3)=5 THEN GOSUB 690:RETURN
430 RETURN
440 REM ***** RIGHT CHECK *****
450 IF HPOINT(X+6,Y)=1 OR HPOINT(X+6,Y+5)=1 THEN X=X-2:RETURN
460 IF HPOINT(X+13,Y+3)=6 THEN GOSUB 600:RETURN
470 IF HPOINT(X+13,Y+3)=5 THEN GOSUB 690:RETURN
480 RETURN
490 REM ***** BOTTOM CHECK *****
500 IF HPOINT(X,Y+6)=1 OR HPOINT(X+5,Y+6)=1 OR HPOINT(X,Y+6)=3 OR HPOINT(X+5,Y+6)=3 THEN Y=Y-2:RETURN
510 IF HPOINT(X+3,Y+13)=6 THEN GOSUB 600:RETURN
520 IF HPOINT(X+3,Y+13)=5 THEN GOSUB 690:RETURN
530 RETURN
540 REM ***** TOP CHECK *****
550 IF HPOINT(X,Y-1)=1 OR HPOINT(X+5,Y-1)=1 THEN Y=Y+2:RETURN
560 IF HPOINT(X+3,Y-8)=6 THEN GOSUB 600:RETURN
570 IF HPOINT(X+3,Y-8)=5 THEN GOSUB 690:RETURN
580 RETURN
585 REM ***** COMMANDS *****
590 HPUT(160,48)-(168,56),18
591 IF A$="S" THEN PLAY"T10AA":GOSUB 1000
592 IF A$="E" THEN PLAY"T10BB":GOSUB 2000
593 IF A$="H" THEN PLAY"T10CC":GOSUB 3000
594 IF A$="U" THEN PLAY"T10DD":GOSUB 4000
595 IF A$="V" THEN PLAY"T10EE":GOSUB 1500
596 IF A$="D" THEN PLAY"T10FF":GOSUB 5000
597 IF A$="L" THEN PLAY"T10GG":GOSUB 1600
598 RETURN
600 REM *** CAMPUS BUILDING ****
610 POKE 65496,0:OPEN "D",#1,"CAMPBLDS/DAT"
620 GET #1,GW
630 INPUT #1,N$,PG$,BL$:SX$="0"
635 CLOSE #1:POKE 65497,0
650 BL=VAL(BL$):WB=1:GOSUB 1000

```



```

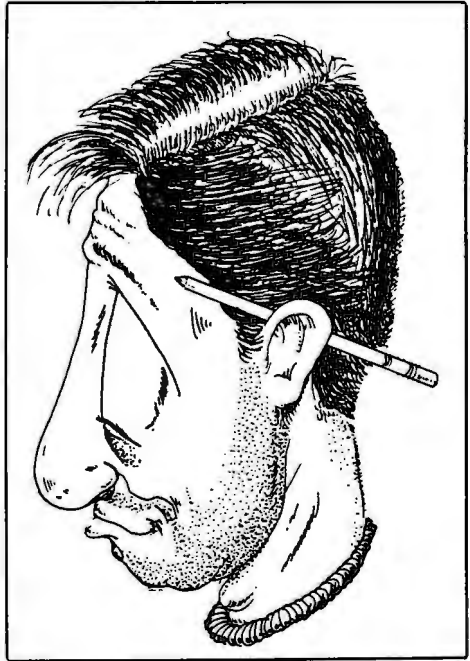
680 RETURN
690 REM ***** FRAT HOUSE *****
700 POKE 65496,0:OPEN "D",#1,"CA
MPBLDS/DAT"
710 GET #1,GW
720 INPUT #1,N$,SX$,CD$,PG$
725 CLOSE #1:POKE 65497,0
735 WB=2:BL$=""
760 GOSUB 1000
780 RETURN
1000 REM ***** PRINT CLEAR *****
1005 HPUT(160,48)-(168,56),18:FO
R Q=18 TO 39:HPUT(Q*8,16)-(Q*8+8
,24),18:HPUT(Q*8,24)-(Q*8+8,32),
18:NEXT Q
1006 IF WB=1 THEN GOSUB 1500 ELS
E IF WB=2 THEN GOSUB 2000 ELSE R
ETURN
1007 WB=0:RETURN
1500 HPRINT(18,2),N$
1510 RETURN
2000 SX=VAL(SX$):IF SX=1 THEN SX
$="FRATERNITY" ELSE SX$="SORORIT
Y"
2010 HPRINT(18,2),N$
2020 HPRINT(18,3),SX$+" (" +CD$+"
)"
2030 RETURN
3000 REM ***** STATS *****
3010 FOR W=13 TO 16:FOR Q=4 TO 7
:HPUT(Q*8,W*8)-(Q*8+8,W*8+8),18:
NEXT Q:NEXT W
3020 HPRINT(4,13),FF
3030 HPRINT(4,14),HP
3040 HPRINT(4,15),PP
3050 HPRINT(4,16),MY
3055 IF HP=0 THEN GOTO 35000
3060 RETURN
4000 REM ***** KEYS *****
4010 FOR W=20 TO 23:FOR Q=1 TO 9
:HPUT(Q*8,W*8)-(Q*8+8,W*8+8),18:
NEXT Q:NEXT W
4020 FOR I=1 TO 4
4030 IF I(I)=0 THEN 4045
4040 HPRINT(0,19+I),STR$(I)+". K
EY"+STR$(I(I))
4045 HPRINT(0,19+I),STR$(I)+". "
4050 NEXT I
4060 RETURN
4090 REM ***** GET KEYS *****
5000 FOR I=1 TO 4
5010 IF I(I)=0 THEN I(I)=WK:I=7
5020 NEXT I
5030 IF I<6 THEN P$="CAN'T HOLD
ANY MORE KEYS" ELSE 5090

```

```

5040 GOSUB 1000
5050 HPRINT(18,2),P$
5060 GOSUB 59990
5070 REM
5080 GOSUB 1000:RETURN
5090 GOSUB 4000
5100 RETURN
5165 IF EP<0 THEN GOTO 571000
9999 REM ***** SEARCH *****
10000 HPRINT(20,6),"S"
10005 BL=VAL(BL$)

```



```

10010 IF N$="" OR N$="" THEN P$
="NO PAGES":GOTO 10040
10015 BL=VAL(BL$)
10020 IF BL=1 THEN P$="LOCKED":G
OTO 10040
10030 IF BL=0 AND VAL(PG$)>0 THE
N P$="PAGE "+PG$:GOSUB 11000:GOT
O 10045
10035 P$="NO PAGES"
10040 REM
10045 GOSUB 1000 'CLEAR
10050 HPRINT(18,2),P$
10055 GOSUB 59990 'TIMER
10060 GOSUB 1000

```

```

10060 GOSUB 25000 'CHECK FOR PER
SONS
10065 IF HP=0 THEN GOTO 59000
10070 RETURN
10080 REM **** CHANGE PAGE ****
11000 OPEN "D", #1, "CAMPBLDS/DAT"
11010 IF SX$="0" AND CD$="" THEN
  11040 ELSE 11080
11040 GET #1, GW: INPUT #1, N$, AA$,
BL$: WRITE #1, N$, "0", BL$
11050 PUT #1, GW: GOTO 11100
11060 REM
11080 GET #1, GW: INPUT #1, N$, SX$,
CD$, AA$: WRITE #1, N$, SX$, CD$, "0"
11090 PUT #1, GW
11100 CLOSE #1
11110 PG=VAL(PG$)
11115 PG(PG)=1
11120 IF PG<14 THEN PP=12: OP=10+
PG
11130 IF PG>13 AND PG<27 THEN PP
=18: OP=10+(PG-13)
11140 IF PG>26 THEN PP=24: OP=10+
(PG-26)
11150 HCOLOR 0, 5: HPRINT(PP, OP), P
G
11155 IF LL=0 THEN PG$="0": PG=0
ELSE 11160
11156 FOR W=1 TO 30: IF PG(W)=1 T
HEN TP=TP+1 ELSE NEXT W
11157 IF TP=30 THEN GOTO 38000 '
WON GAME
11160 HCOLOR 5, 0: RETURN
15000 REM ***** SAVE *****
15005 HPRINT(20, 6), "V"
15006 HPRINT(18, 2), "SAVING GAME.
..."
15010 OPEN "O", #1, "GAMESAVE/DAT"
15020 WRITE #1, GW, X, Y, FF, HP, PP, MY
, I(1), I(2), I(3), I(4)
15030 FOR PG=1 TO 30
15040 WRITE #1, PG(PG)
15050 NEXT PG
15060 CLOSE #1
15070 GOSUB 10000
15080 HPRINT(18, 2), "GAME SAVED!"
15090 GOSUB 59990
15100 GOSUB 10000
15110 RETURN
16000 REM ***** LOAD *****
16010 HPRINT(20, 6), "L"
16020 HPRINT(18, 2), "LOADING..."
16030 OPEN "I", #1, "GAMESAVE/DAT"
16040 INPUT #1, GW, X, Y, FF, HP, PP, MY
, I(1), I(2), I(3), I(4)
16050 FOR PG=1 TO 30
16060 INPUT #1, PG(PG)
16070 NEXT PG
16080 CLOSE #1
16085 LL=1
16090 GOSUB 10000
16100 HPRINT(18, 2), "GAME LOADED!"
"
16110 GOSUB 59990
16120 GOSUB 10000
16130 GOSUB 270: GOSUB 4000: GOSUB
3000
16140 FOR PG=1 TO 30
16150 IF PG(PG)=1 THEN GOSUB 111
20
16160 NEXT PG
16161 LL=0
16170 RETURN
20000 REM ***** EAT *****
20010 HPRINT(20, 6), "E"
20020 IF N$<>"CAFETERIA" THEN P$
="NO FOOD": GOTO 20050
20030 MY=MY-2: IF MY<0 THEN MY=MY
+2: P$="NO MONEY": GOTO 20050
20040 HP=HP+RND(9)
20045 P$="YUMMM!"
20050 GOSUB 10000
20060 HPRINT(18, 2), P$
20065 GOSUB 59990
20066 GOSUB 10000
20070 GOSUB 3000
20080 RETURN
25000 REM ***** ENCOUNTER *****
25010 D=RND(4)
25020 IF N$<>" " OR N$<>" " THEN
D=D+1
25030 IF D>3 THEN GOSUB 26000: RE
TURN ELSE 25070
25070 GOSUB 10000: HPRINT(18, 2), "N
O PEOPLE": GOSUB 59990: GOSUB 10000
: RETURN
26000 REM ** PERSON STATS *****
26010 G=RND(6)
26020 IF G=1 THEN EF=RND(40)+10:
EP=RND(60)+22: RP=RND(20)+10: WK=R
ND(26)
26030 IF G=2 THEN EF=RND(10): EP=
RND(30): RP=RND(10): WK=RND(26)
26040 IF G=3 THEN EF=RND(20)+9: E
P=40: RP=RND(20)+10: WK=RND(26)
26050 IF G=4 THEN EF=RND(10)+10:
EP=RND(25)+5: RP=RND(40)+10: WK=R
ND(26)
26060 IF G=5 THEN EF=RND(15)+5: E
P=RND(30)+18: RP=RND(20)+10: WK=R
ND(26)

```

```

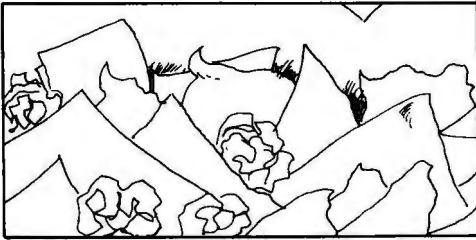
D(26)
26070 IF G=6 THEN EF=RND(10)+5:E
P=RND(10)+10:RP=RND(20)+10:WK=RN
D(26)
26075 GOSUB 1000
26076 HPRINT(18,2),ST$(G)
26077 GOSUB 59990
26078 GOSUB 1000
26080 MD=RND(3)
26081 IF G=3 AND MD=1 THEN 26080
26090 GOSUB 29999
26100 HDRAW"BM223,51S16"+P1$(G):
HDRAW P2$(G):HDRAW"BM224,51S16"+
P1$(G):HDRAW P2$(G)+"C5"
26110 IF MD=1 THEN GOSUB 56000 '
BAD MOOD
26120 IF MD=2 THEN GOSUB 27000 '
GOOD MOOD
26130 IF MD=3 THEN GOSUB 56005 '
NEUTRAL MOOD
26140 RETURN
26999 REM ***** NEUTRAL *****
27000 IF G=4 OR G=6 THEN S$="SHE
" ELSE S$="HE"
27010 GOSUB 1000
27015 IF RND(RP)-5>RND(PP) THEN
27025 ELSE 27020
27020 HPRINT(18,2),S$+" GIVES YO
U KEY"+STR$(WK):GOTO 27030
27025 GOSUB 28000:HPRINT(18,2),S
$+" SAYS-":HPRINT(18,3),G$:GOSUB
59990:GOSUB 59990:GOSUB 29999:G
OSUB 1000:RETURN
27030 GOSUB 59990
27040 REM
27050 GOSUB 1000
27060 GOSUB 5000
27065 GOSUB 29999
27070 RETURN
28000 OPEN "D",#1,"STUDINFO/DAT"
28005 WI=RND(57)
28010 GET#1,WI
28020 INPUT#1,G$
28030 CLOSE #1
28040 RETURN
29998 REM *** CLEAR PERSON *****
29999 FOR W=6 TO 14:FOR Q=28 TO
38:HPUT(Q*8,W*8)-(Q*8+8,W*8+8),1
8:HPUT(Q*8,(8+W)*8)-(Q*8+8,(8+W
)*8+8),18:NEXT Q:NEXT W:RETURN
30000 REM ***** HEAL *****
30005 HPRINT(20,6),"H"
30010 IF N$<>"CLINIC" THEN P$="C
AN'T":GOTO 30050
30020 MY=MY-5:IF MY<0 THEN MY=MY

```

```

+5:P$="NO MONEY":GOTO 30050
30030 HP=HP+RND(15):PP=PP+RND(6)
30040 P$="AAHHH!"
30050 GOSUB 1000
30055 IF MY<5 AND HP=0 THEN GOTO
35000
30060 HPRINT(18,2),P$
30065 GOSUB 59990
30066 GOSUB 1000
30070 GOSUB 3000
30080 RETURN
35000 REM ***** YOU DIE *****
35010 HPRINT(18,2),"YOU PASS OUT
AND DON'T"
35020 HPRINT(18,3),"FIND YOUR PA
PER BEFORE"
35030 IF INKEY$=" " THEN 35040 E
LSE 35030
35040 GOSUB 1000:HPRINT(18,2),"
BEFORE THE DUE DATE"
35050 HPRINT(18,3),"YOU HAVE **
FLUNKED **"
35060 IF INKEY$=" " THEN 35070 E
LSE 35060
35070 GOSUB 1000
35080 HPRINT(18,2),"PRESS
TO":HPRINT(18,3)," PLAY
AGAIN"
35090 HCOLOR 15,0:HPRINT(24,2),"
<SPACEBAR>"
35100 PALETTE 15,RND(63)
35110 IF INKEY$=" " THEN 35120 E
LSE 35100
35120 POKE 65496,0:RUN"TITLE/BAS
",R
38000 REM ***** END OF GAME *****
38010 GOSUB 1000
38020 HPRINT(18,2)," CONGRATULA
TIONS!"
38030 HPRINT(18,3),"YOU FOUND AL
L PAGES!"
38040 IF INKEY$=" " THEN 38050 E
LSE 38040
38050 GOSUB 1000
38060 HPRINT(18,2)," YOU PASSED
ENGLISH "
38070 HPRINT(18,3),"*** YOU GRAD
UATED ***"
38080 IF INKEY$=" " THEN 38090 E
LSE 38080
38090 GOSUB 1000
38100 HPRINT(18,2),"PRESS
TO":HPRINT(18,3)," PLAY
AGAIN"
38110 HCOLOR 15,0:HPRINT(24,2),"

```



```
<SPACEBAR>"
38120 PALETTE 15,RND(63)
38130 IF INKEY$=" " THEN 38150 E
LSE 38120
38150 POKE 65496,0:END
40000 REM ***** UNLOCK *****
40010 IF N$=" " OR N$="" THEN P$
="NO LOCK":GOTO 40080
40015 BL=VAL(BL$)
40020 IF BL=0 THEN P$="ALREADY O
PEN":GOTO 40080
40030 FOR I=1 TO 4
40040 IF WK(I(I))=GW THEN GOSUB
41000
40050 NEXT I
40060 IF I>5 THEN P$="UNLOCKED!"
:BL$="0":GOTO 40080
40070 IF I<=5 THEN P$="WRONG KEY
S":GOTO 40080
40080 GOSUB 1000
40090 HPRINT(18,2),P$
40100 GOSUB 59990
40110 REM
40120 GOSUB 1000
40130 RETURN
40999 REM **** CHANGE LOCK ****
41000 OPEN "D",#1,"CAMPBLDS/DAT"
41030 WRITE #1,N$,PG$,"0"
41040 PUT #1,GW
41050 CLOSE #1
41060 I(I)=0
41065 GOSUB 4000
41066 I=1
41070 RETURN
45000 REM GET
50000 REM ***** DROP *****
50005 GOSUB 1000:HPRINT(20,6),"D
"
50010 GOSUB 59990
50020 GOSUB 1000
50030 HPRINT(18,2),"WHICH ONE (1
-4)?"
50040 K$=INKEY$:IF K$="" THEN 50
040
50050 IF K$="1" THEN KK=1
```

```
50060 IF K$="2" THEN KK=2
50070 IF K$="3" THEN KK=3
50080 IF K$="4" THEN KK=4
50085 IF K$=CHR$(13) THEN 50120
50090 IF K$<"1" OR K$>"4" THEN 5
0040
50100 HPRINT(20,6),KK
50110 I(KK)=0:GOSUB 4000
50120 GOSUB 59990
50125 HPUT(160,48)-(168,56),18:H
PUT(169,48)-(172,56),18
50130 GOSUB 1000
50140 RETURN
55000 REM **** BAD MOOD ****
56000 IF RND(RP)>RND(PP) THEN GO
SUB 56060:RETURN
56005 IF G=4 OR G=6 THEN S$="SHE
" ELSE S$="HE"
56006 D=RND(3):IF D=1 THEN GOSUB
27000:RETURN ELSE 56010
56010 HPRINT(18,2),S$+" LEAVES"
56020 GOSUB 59990
56030 GOSUB 29990
56040 GOSUB 1000
56050 RETURN
56060 IF G=4 OR G=6 THEN S$="SHE
" ELSE S$="HE"
56070 HCOLOR 5,0:HPRINT(18,2),S
$+" ATTACKS!"
56080 GOSUB 59990
56090 REM
56100 GOSUB 1000
56105 IF HP=0 THEN RETURN
56110 TIMER=0
56120 A$=INKEY$
56130 IF A$="F" THEN GOSUB 57000
56135 IF EP<0 THEN RETURN
56140 IF A$="R" THEN GOSUB 58000
:IF P$<>"YOU DID'NT MAKE IT!" TH
EN RETURN ELSE 56150
56150 IF TIMER>60 THEN 56160 ELS
E 56120
56160 CD=RND(6)
56170 IF CD>FF/4 THEN P$=S$+" HI
T!":PLAY"O1V6T255BV+BV+BV+BV+
BV+BV+BBBBBBBBBBBBBV-BV-BV-BV-B
V-BV-BV-T1L16V15B"
56180 IF CD<=FF/4 THEN P$=S$+" M
ISSED!":PLAY"O1V6T255BV+BV+BV+BV
+BV+BV+BBBBBBBBBBBBBV-BV-BV-BV-
BV-BV-BV-"
56190 IF CD>FF/4 THEN HP=HP-(CD+
RND(EF/2)):PP=PP-RND(3):IF PP<0
THEN PP=0
56195 IF HP<0 THEN HP=0
```

```

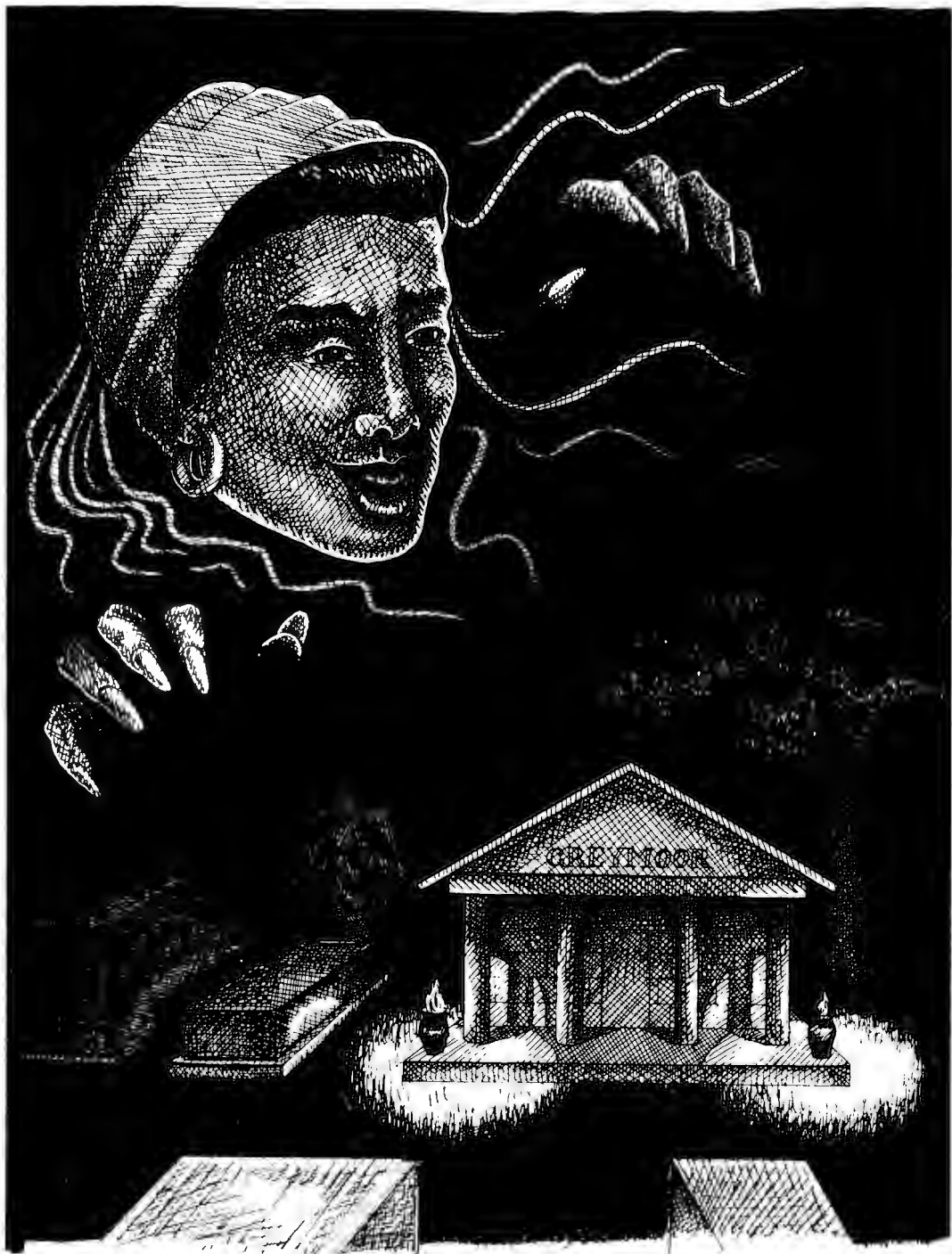
56200 GOSUB 3000
56205 GOSUB 1000
56210 HPRINT(18,2),P$
56215 GOSUB 59990:GOSUB 1000
56216 IF HP=0 THEN HPRINT(18,2),
S$+" KNOCKS YOU OUT!"
56220 GOTO 56080
57000 GOSUB 1000:HPRINT(20,6),"F
"
57010 DC=RND(6)
57020 IF DC>EF/4 THEN P$="YOU HI
T!":PLAY"01V6T255CV+CV+CV+CV+CV+
CV+CV+CV+CCCCCCCCCCCCCCCCCV-CV-
CV-CV-CV-CV-CV-CV-L16T1V15C"
57030 IF DC<EF/4 THEN P$="YOU MI
SSED!":PLAY"01V6T255CV+CV+CV+CV+
CV+CV+CV+CV+CCCCCCCCCCCCCCCCCV-C
V-CV-CV-"
57040 IF DC>EF/4 THEN EP=EP-(DC+
RND(FF/2))
57045 GOSUB 1000
57050 HPRINT(18,2),P$
57060 GOSUB 59990
57080 GOSUB 1000
57081 IF EP<0 THEN GOSUB 57100
57090 TIMER=100:RETURN
57100 P$=S$+" RUNS!"
57110 HPRINT(18,2),P$
57115 GOSUB 29999
57120 GOSUB 59990
57140 GOSUB 1000
57150 P$=S$+" DROPS KEY"+STR$(WK
)
57155 HPRINT(18,2),P$
57160 GOSUB 5000
57165 GOSUB 1000
57170 GOSUB 29999
57180 RETURN
58000 GOSUB 1000:HPRINT(20,6),"R
":AP=RND(FF)+HP
58010 BP=RND(EF)+EP
58020 IF AP>BP THEN P$="YOU GOT
AWAY!" ELSE P$="YOU DID'NT MAKE
IT!"
58030 GOSUB 1000
58040 HPRINT(18,2),P$
58050 GOSUB 59990
58060 REM
58070 GOSUB 1000
58080 RETURN
59000 OPEN "D",#1,"CAMPBLDS/DAT"
59010 GW=53
59020 GOSUB 1000
59030 CLOSE #1:GOSUB 280
59040 GOSUB 610
59050 GOSUB 30000
59055 X=35:Y=35
59060 GOTO 170
59990 TIMER=0
59995 IF TIMER>50 THEN RETURN EL
SE 59995
60000 REM ***** BACKGROUND ****
60005 FOR X=1 TO 11
60010 READ DR$
60015 HDRAW"BM"+STR$(X*20)+" ,50S
12C1R5D5L5U5":HPAINT(X*20+3,53),
1,1:HDRAW DR$:HPAINT(X*20+9,59),
2,2
60020 HBUFF X,450
60025 HGET(X*20,50)-(X*20+15,65)
,X
60030 NEXT X
60035 HDRAW"BM80,70C1R5D5L5U5":H
PAINT(83,73),1,1:HDRAW"C3BRR3FDG
L3HUE":HPAINT(86,76),3,3:HDRAW"C
4BM+1,+3D2RU2L":HPAINT(87,83),4,
4:HBUFF 12,450:HGET(80,70)-(95,8
5),12
60040 HDRAW"BM100,70C1R5D5L5U5":
HPAINT(103,73),1,1:HDRAW"C5R5D5L
5U5BFRDLUBR2RDLUBD2RDLUBLD2LU2R"
:HPAINT(101,71),6,5:HPAINT(104,7
4),11,5:HPAINT(110,74),11,5:HPAI
NT(104,80),11,5:HPAINT(110,80),1
1,5:HBUFF 13,450:HGET(100,70)-(1
15,85),13
60045 HDRAW"BM120,70C1R5D5L5U5":
HPAINT(123,73),1,1:HDRAW"C5BRR3F
D4L5U4E":HPAINT(126,76),5,5:HDRA
W"C0BDDRULBR2RDLUBD2RDLUBLD2LU2R
":HPAINT(124,74),2,0:HPAINT(130,
74),2,0:HPAINT(124,80),4,0:HPAIN
T(130,80),2,0:HDRAW"C5BD2L2R4"
60050 HBUFF 14,450:HGET(120,70)-
(135,85),14
60055 HDRAW"BM140,70C1R5D5L5U5":
HPAINT(143,73),1,1:HBUFF 15,450:
HGET(140,70)-(155,85),15
60060 HCLS0:HCOLOR 11,0:HLIN(1,
1)-(10,10),PSET,BF:HBUFF 16,72:H
BUFF 17,72:HGET(1,1)-(7,7),16
60064 HBUFF 18,128:HGET(100,100)
-(108,108),18
60065 RETURN
60070 REM CHARACTERS
60075 HCLS0
60080 FOR G=1 TO 6
60085 READ P1$(G),P2$(G)
60110 HCLS0
60115 NEXT G

```

```

60120 RETURN
60125 REM DATA
60130 DATA 0,17,32,2,7,63,16,36,
38,45,4,12,56
60135 DATA "C2BRD5R3U5L3","C2BDR
5D3L5U3","C2BRDL3RDR3URU3LUL3",
"C2BDR5D3LDL3ULU3","C2BRD5R3URU3
LUL3"
60140 DATA "C2BRDL3RDR3U5L3","C
2BRDL3R4U4L3","C2BRR3DRD3L4U4",
"C2BFR4D3LDL3U4","C2BDR4D4L3ULU3
","C2BRDL3R5U3LUL3"
60145 DATA "BR10C7GDER2FUHL2BM-1
,+2C12DM+1,+2R2M+1,-2UBD4HL2GC4L
3M-2,+1G2M-1,+2D3C12M+1,+2F2C5FC
12D2FR2U4C5M-3,+1HM+3,-2M+1,+2M-
1,-2C12HUC4L5R5URM+2,+10C11M-2,+
8C5GDR4UHL2R2C11M+2,-7M+2,+7C5GD
R4UHL2R2C11M-2,-8C4L4R4M+2,-10RD
C12DG"
60150 DATA "C5M-1,+2C12D4R2EU2C5
M-3,-1M+1,-2M+3,+2GE3M+1,-2C4L5R
5U3M-1,-2H2M-2,-1L7C5BD3D3FR2EUL
DL2U3R2DRUHL2G"
60155 DATA "BM+10,+1C10M+2,+1L4M
+2,-1M-2,+1C12D2M+1,+2R2M+1,-2U2
C2BDHG2HEF2EC12DM-1,+2DBM-2,-1DC
2LM-2,+1M-1,+2D7C12D2REUC2L2R2U7
RUR2DGHC2D8C6D11C10LGR8UHL5R2D2
U2C6U9D9C10R2C6U11C2L4R4U8RD7C12
DFRU2C2L2R2U7M-1,-2M-2,-1L4","C5
"
60160 DATA "BM+10,+2C10LGR2FUH
L2GDC12M+1,+2R2M+1,-2M-1,+2DBM-2
,-1DC5L2M-2,+1M-1,+2C12M-1,+3DM+
2,+3FEUH2U2M+1,-2C5RL3R3M+1,+8DC
11M-1,+11C5GDR3U2L2R2C11M+1,-9M+
1,+9C5D2R3UHL2R2C11M-1,-11C5L4R4
M+1,-9RC12M+1,+2D2G2DFEM+2,-3UM-
1,-3C5L2R2M-1,-2M-2,-1L4"
60165 DATA "C4BGR2DL2UD2URFBGR2L
2DR2DL2"
60170 DATA "BM+10,+3C7LM-1,+2D2R
U3R2D3RU2M-1,-2L2BD3C12FEBDDBM-2
,-1DC5LM-3,+1M-1,+2D2M+2,+1FC12R
ULC5DUH2M+1,-2RM+1,+2D3C4M-2,+5R
2C12M+1,+10C5GDR4UHL2RD2U2C12U9D
9C5RM+1,-10C4L4R6M-2,-5L4R4C5U3M
+1,-2RM+1,+2G2C12LDR3C5UDEM+2,-1U
2M-1,-2M-3,-1L4BD2EF2EHG2H"
60175 DATA "C8BFBDDFRULURULGD"
60180 DATA "BM+10,+4C10LGR2FUH
L2GDC12M+1,+2R2M+1,-2M-1,+2DBM-2
,-1DC1LM-2,+1C12G3D2F3DREH3UE2C1
M-1,-2M+1,+2M+1,+6C12DC11D10C5GD
R6UHL4R2D2U2C11U8D8C5R2C11U10L4R
4C12UC1L4R4M+1,-6C12F2DG3FRUE3U2
H3C1M-1,+2M+1,-2M-2,-1L3C5BDR2L2
D2R2BDD2L2U2","C5"
60185 DATA "BM+10,+3C10LM-1,+2D2
RU3R2D3RU2M-1,-2L2BD3C12FEBDDBM-
2,-1DC9LM-3,+1C12M-1,+2D2M+2,+1F
RULH2M+1,-2C9HFRM+1,+2D3C4GD2M+1
,+2C12M+1,+9C5GDR4UHL2RD2U2C12U9
C4U2BD11C12BRM+1,-9C4L4R4M+1,-2U
2HC9L4R4U3M+1,-2RC12M+1,+2G2LDRE
M+2,-1U2M-1,-2C9GEM-3,-1"
60190 DATA "L4BD2EF2EHG2H"
60200 PALETTE CMP:PALETTE 12,63:
PALETTE 13,0:POKE 65496,0
60205 END
60210 REM FONT CREATOR (GREEK LE
TTERS)
60215 FOR X=64 TO 73
60220 FOR C=0 TO 7
60225 READ D
60230 POKE(61605+X*8)+C,D
60235 NEXT C
60240 NEXT X
60245 DATA 126,34,16,8,16,34,126
,0
60250 DATA 16,16,40,40,68,68,254
,0
60255 DATA 126,66,64,64,64,64,96
,0
60260 DATA 119,34,34,34,34,34,11
9,0
60265 DATA 16,16,40,40,68,68,198
,0
60270 DATA 56,68,68,68,40,170,10
8,0
60275 DATA 56,16,56,84,56,16,56,
0
60280 DATA 56,146,84,84,46,16,56
,0
60285 DATA 126,65,0,60,0,65,126,
0
60290 DATA 124,130,170,186,170,1
30,124,0
60295 RETURN
60300 DATA 12,11,12,12,12,13,12,
14,12,15,12,16,12,17,12,18,12,19
,12,20,12,21,12,22,12,23,18,11,1
8,12,18,13,18,14,18,15,18,16,18,
17,18,18,18,19,18,20,18,21,18,22
,18,23,24,11,24,12,24,13,24,14
60400 DATA 1,4,5,8,13,17,18,21,2
2,26,27,30,35,40,41,42,48,50,51,
53,64,68,73,77,80,84,97
60500 REM **** END OF FILE ****

```

Ghost House

Program by David Bartmess

C

razy Charlie had always seemed a little eccentric, but today he was bona fide *crazy*, wild-eyed and babbling about the old Greymoor house out on the edge of town. At first you ignored him; you had never put much stock in the legend and the spook tales it generated — although the place did provide great material for campfire storytelling and Halloween forays. And, in addition, you pride yourself on being realistic to the extreme. Everyone knew about the Greymoors and the “family curse” that supposedly killed off every last one of them. But you didn’t put much stock in it. Crazy Charlie may have noticed your apathy, but apparently he had something to get off his chest. Like it or not, you would have to hear him out.

Nearly one hundred years ago to the day, a Creole woman who was said to practice voodoo traveled through town on her way north to Augusta. She never made it. A team of horses driven by one of the wilder Greymoor scions accidentally ran her down. It was said that in her dying breath she gasped out this phrase: “From

this day forward shall come no good; each Greymoor born will die of wood.”

The townspeople (and the Greymoors) were alarmed at first, and then forgot about it — until the Greymoor son who had killed the woman was found impaled on an oak branch four years later. From that time on, like clockwork, a Greymoor was found dead every 10 years — each death in some way related to wood. After eight such deaths, there were no more Greymoors. The last was 20 years ago, when Jeremy Christopher was crushed by a tree that was felled by a bolt of lightning.

At the reading of the will it was discovered that the Greymoors had stashed away seven priceless items, which were never found. The inevitable treasure hunters were said to return suffering from hallucinations, and they never went back. People who passed near the place at night claimed to hear ghostly wails and see shimmery specters. But that is all old news. From your studies in psychology, you have drawn your own conclusions.

Crazy Charlie, sensing he might make a rapt audience of you yet, followed you and kept right on with his fevered monologue. “See, Ellory, sometimes when the wife won’t let me in I sleep it off at the old Greymoor place. After I’ve had a few I don’t hear nothing,” he said, laughing strangely. “But last night I *did* hear something. I could swear I heard something —”

“You heard whiskey talking, Charlie, or maybe it was your own snoring,” you said, quickening your pace. Charlie kept up.

“You think you’re the town psychiatrist now, huh? You college boys think you’re so smart.”

“OK, Charlie,” you sighed, “what did you hear?”

“You’re not gonna believe this, but I heard an elephant trumpeting, then I got this image of an elephant in a graveyard. Can you believe that?”

“Oh, *yes*.”

“You’re *laughing* at me, Ellory. I’m not going to tell you what happened next! I’m not going to tell you about the tomb—” Charlie suddenly broke off. A look of terror crossed his face — a look that even sent a chill up your spine. Then Charlie turned and fled in the other direction, a stoppered, half-empty pint of whiskey falling out of his pocket.

Standing there in the middle of the road, you came to a decision. As a student of psychology, you decided to find out what it is about the Greymoor legend that was so potent that it frightened both the town drunk and the average citizen — present company (that’s you) excluded. It might make an interesting research topic for your abnormal psych class. And, if there were something to all those stories of treasure, maybe it could help pay off some student loans. At the road’s next fork you veered off toward the Greymoor’s, looking for a little adventure.

Ghost House is a text Adventure that requires 16K and Color BASIC — Extended BASIC is *not* required. The object of the game is to find and store seven treasures.

Ghost House actually comes in two parts. The first program, GHOSTINS, is an instruction program that shows the beginning Adventurer how to get started. It automatically loads the main program, GHOST, when it is through.

Due to memory limitations, users with a maximum of 16K must unplug their disk controller. Those with 16K Extended Color BASIC must do a POKÉ 25,6:NEW before running the program.

The top of the screen always shows your location, what you see and the directions you can go. Your commands are entered at the bottom of the screen. *Ghost House* accepts two-word commands such as READ SIGN and GET KEY, but it can also accept one-word commands

such as INVENTORY. Directions can be entered with one letter (N, S, E and W for north, south, east and west).

More than one command can be entered on a line by putting a period between commands; the only exception to this is when you are using the "computer" found in the Adventure. In this computer you can enter only one command at a time. In some ways this computer may be used as an ordinary computer.

There is a "magic word" in *Ghost House*, one that is necessary in extricating one's character from a gloomy situation. Here's a clue: Shorten the inaugural element of the author's appellation by one letter to a popular vernacular version, then transpose the word almost as if it were staring at itself in a mirror. If that clue is not enough, load the game and see for yourself what the word is — the author kindly gives it to you straight out. One more hint: It is best if you stay away from spirits of all kinds.

David Bartmess holds an associate degree in executive data management. His hobbies include swimming, magic, music and computer programming. Questions or comments may be addressed to David at P.O. Box 202, 3 Lincoln Drive, Fayetteville, PA 17222. Please enclose an SASE when writing for a response.

HOUINS

16K

```
1 ' GHOST HOUSE (INSTRUCTIONS)
  COPYRIGHT (C) 1987
  BY:
  DAVID BARTMESS
  P.O. BOX 202
2 ' 3 LINCOLN DRIVE
  FAYETTEVILLE, PA 17222
100 CLS:PRINT@394,"";:A$="GHOST
HOUSE":GOSUB 1000
110 PRINT@423,"";:A$="COPYRIGHT
(C) 1987":GOSUB 1000
120 PRINT@462,"";:A$="BY:":GOSUB
1000
130 PRINT@489,"";:A$="DAVID BART
MESS":GOSUB 1000
140 FOR C=1 TO 6:PRINT@511,"";:A
$=" ":GOSUB 1000:NEXT C
150 FOR X=1 TO 5000:NEXT
160 FOR C=1 TO 10:PRINT@511,"";:
A$=" ":GOSUB 1000:NEXT C
165 FOR C=1 TO 2000:NEXT
170 PRINT@0,"GHOST HOUSE IS AN A
DVENTURE FOR THE 16K COLOR COMPU
```

```
TER. EXTENDED BASIC IS NOT REQUIR
ED."
175 FORC=1TO1000:IF INKEY$<>" " T
HEN 180 ELSENEXT:GOSUB 2000
180 PRINT@128,"THE ADVENTURE ACC
EPTS TWO WORD COMMANDS SUCH AS
  READ SIGN OR GET KEY. IT ALSO
  ACCEPTS ONE WORD COMMANDS SUC
H AS INVENTORY AND DIG. DIRECTI
ONS CAN BE ENTERED WITH ONE
LETTER (NSEW)."
185 FOR C=1TO 1000:IF INKEY$<>" "T
HEN 190 ELSE:NEXT:GOSUB 2000
190 PRINT@352,"NOTE: MORE THAN
ONE COMMAND CAN BE ENTERED ON A L
INE BY PUTTING A PERIOD BETWEEN
THEM. EX. READ SIGN.E.
GET KEY THE ONLY EXCEPTION
N TO THIS IS WHEN YOU ARE USIN
G THE COMPUTER FOUND IN THE ADVE
NTURE. IN THIS";
192 PRINT"COMPUTER MODE YOU MAY
ONLY ENTER ONE COMMAND AT A TIME.
"
195 PRINT:PRINT:FORX=1TO2000:IF
```

```

INKEY$<>" THEN 200 ELSE NEXT:GOSUB
200 CLS:PRINT"YOU ARE AT THE LIVING ROOM":PRINT"YOU SEE:SIGN":PRINT"OBVIOUS EXITS LEAD:SOUTH":PRINT"----->";
210 PRINT:PRINT"THE TOP OF THE SCREEN ALWAYS SHOWS YOUR LOCATION, WHAT YOU SEE AND THE DIRECTIONS YOU CAN GO."
215 PRINT@416,"WHAT SHALL I DO NOW?";:PRINT@319," YOUR COMMANDS ARE ENTERED AT THE BOTTOM OF THE SCREEN."
220 FOR C=1 TO 1000:IF INKEY$<>" THEN 230 ELSE: NEXT:GOSUB 200
230 CLS:PRINT"NOTE: 16K USERS MUST UNPLUG THE DISK CONTROLLER BEFORE RUNNING THE PROGRAM.":PRINT:PRINT"ALSO POKE 25,6:NEW IS REQUIRED FOR 16K USERS WITH EXTENDED COLOR BASIC."

```

```

240 PRINT:PRINT"SHOULD I LOAD GHOST HOUSE NOW";
250 INPUT A$:IF LEFT$(A$,1)="N" THEN END
260 INPUT"TAPE OR DISK (T/D)";A$
270 IF A$<>"D" THEN CLOAD ELSE RUN"GHOST"
1000 FOR X=1 TO LEN(A$):PRINTMID$(A$,X,1);:SOUND 155,1:NEXT
1010 RETURN
2000 PRINT@483,"PRESS ANY KEY TO CONTINUE";
2005 FOR C=1 TO 500:NEXT
2010 A$=INKEY$:IFA$<>" THEN PRINT@483,"";:RETURN
2020 PRINT@483,"press any key to continue";
2025 FOR C=1 TO 500:NEXT
2030 A$=INKEY$:IF A$<>" THEN PRINT@483,"";:RETURN
2040 GOTO 2000

```

GHOUSE

```

1 ' GHOST HOUSE COPYRIGHT(C) 1987 BY DAVID BARTMESS
2 CLS: CLEAR 1500
3 PRINT@32*4+7,"GHOST HOUSE":PRINT@32*5+7,"COPYRIGHT (C)":PRINT@32*6+7,"1987":PRINT@32*7+7,"BY:" :PRINT@32*8+7,"DAVID BARTMESS"
4 X=21
5 Y=30
6 DIM L$(X+1),LO$(Y+1),O$(Y+1),C$(35),T(4,X),C(35),O(Y+1),C1$(35),C1(35)
7 FOR C=1 TO 2000:NEXT
8 DATA THE LIVING ROOM,A HALLWAY,THE KITCHEN,A LARGE DEN,A LARGE PASSAGEWAY,THE BED ROOM,A BIG STORAGE ROOM,A SMALL STUDY,A HIDDEN AMUNITION ROOM,A LOW CRAWL SPACE,A MUSIC ROOM,A BIG DINING HALL,A SMALL PORCH,A GRAVEYARD,THE BOTTOM OF A GRAVE
9 DATA A SMALL DIRT ROOM,LARGE ROOM WITH CEMENT FLOOR,A FOREST,A FOREST,A FOREST,A HIDDEN ROOM
10 DATASIGN*,1,OVEN*,3," ",*,3

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,LARGE BED,-1,6,SIGN*,7,SMALL KEY,KEY,8,*GOLDEN GUN*,GUN,9,RATTLE SNAKE,-3,11,LARGE SAFE*,12," ",*,12,BOTTLE OF RUM,BOT,15,COMPUTER CASSETTE,CAS,21,64K COLOR COMPUTER 2*,4,GUARD*,2,TOMBSTONE,TOM,14,OPEN GRAVE*,14
11 DATA SHOVEL,SHO,9,PILE OF BONES,BON,2000,*GOLD TOOTH*,TOO,2000,FOUR LEAF CLOVER,CLO,2000,HOLE IN CEILING*,15,A DUSTY COFFIN*,16,BIBLE,BIB,8,SILVER CROSS,CRO,2000,*SATIN SHEETS*,SHE,2000,OPENING IN WALL*,17,*GIANT RUBY*,RUB,2000
12 DATA BRICK IN WALL*,2000,HOLE IN WALL*,2000,*IVORY TUSK*,TUS,20
13 DATA 0,5,0,0,0,6,0,0,0,0,2,0,8,0,0,1,0,6,0,2,0,7,5,0,0,8,6,4,0,0,7,0,0,10,0,6,0,11,0,0,0,10,0,0,0,11,14,1,0,0,18,13,0,0
14 DATA 0,0,0,0,0,15,0,0,21,0,0,0,19,19,20,0,18,18,20,20,18,18,19,19,0,17,0,0
15 DATA GO ,1,ENT,1,TAK,2,GET,2,GRA,2,DRO,3,THR,3,PUT,3,GIV,3,SH

```

```

0,4,FIR,4,SLE,5,LOO,6,REA,6,PUL,
7,PUS,7,MOV,7,I,8,INV,8,N,9,
NOR,9,S,10,SOU,10,E,11,EAS,1
1,W,12,WES,12,DIA,13,TUR,13,OP
E,14,USE,15,DRI,16,DIG,17,HEL,18
16 DATA SIG,1,OVE,2,NEC,3,WAL,4,
KEY,5,BED,6,GUN,7,SNA,8,SAF,9,BR
I,10,COI,11,NOR,12,SOU,12,EAS,12
,WES,12,BOT,13,CAS,14,COM,15,GUA
,16,TOM,17,GRA,18,SHO,19,BON,20,
TOO,21,CLO,22,HOL,22,COF,23,BIB,
24,CRO,25,SHE,26,OPE,27,RUB,28,T
US,29
17 FORC=1TOX:READL$(C):NEXTC
18 FORC=1TOY:READLO$(C),O$(C),O(
C):NEXTC
19 FORC=1TOX:READT(1,C),T(2,C),T
(3,C),T(4,C):NEXTC
20 T$(1)="NORTH":T$(2)="SOUTH":T
$(3)="EAST":T$(4)="WEST"
21 N=34:N1=33
22 FORC=1TON:READC$(C),C(C):NEXT
C
23 FOR C=1 TON1:READ C1$(C),C1(C
):NEXTC
24 GOSUB 181
25 CLS:L=1
26 GOTO 36
27 PRINT@0,"":PRINT"YOU ARE AT
"L$(L)
28 PRINT"YOU SEE:";
29 FOR C=1 TO Y:IFO(C)=L THEN PR
INTLO$(C);" ";
30 NEXTC
31 PRINT
32 PRINT"OBVIOUS EXITS LEAD:";
33 FOR C=1 TO 4:IF T(C,L)>0 THEN
PRINTT$(C);" ";
34 NEXT C
35 PRINT:PRINT"<-----
----->";:RETURN
36 PRINT:GOSUB 27
37 IF RND(50)=1 THEN PRINT@32*14
,"A GHOSTLY VOICE SAYS: DIAL 2-3
-4":FORX=1TO10:SOUND255,1:SOUND1
,1:NEXT
38 PRINT@32*14,"";
39 PRINT"WHAT SHALL I DO NOW ";:
IF AD$=""THENINPUTA$:PR=0ELSE A$
=AD$:PR=1
40 GOSUB 189:IF PR=1THENPRINTA$
41 MV=MV+1
42 IF A$="QUIT" THEN 142
43 IF A$="EVAD"OR A$="SAY EVAD"TH
EN L=1:GOTO 36
44 IF A$="GO EAST" THEN A$="E" E

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LSE IF A$="GO WEST" THEN A$="W"
ELSE IF A$="GO NORTH" THEN A$="N
" ELSE IF A$="GO SOUTH" THEN A$=
"S"
45 PQ=PQ+1:IF PQ>9 AND DN=1 THEN
DN=0:PRINT"I'M STARTING TO SEE
BETTER!"
46 B$=""
47 FOR C=1 TO LEN(A$):IFMID$(A$,
C,1)=" " THEN AL$=LEFT$(A$,C-1):
B$=MID$(A$,C+1.LEN(A$)-C):GOTO49
ELSE NEXT C
48 AL$=A$:GOTO 54
49 IF LEFT$(B$,3)="RUM" THEN B$=
"BOT"
50 B1$=B$:B$=B$+" " :B$=LEFT$(B
$,3)
51 FOR C=1 TO N:IF C1$(C)=B$ THE
N B=C1(C):GOTO 54
52 NEXT C
53 GOTO 136
54 A2$=AL$:AL$=AL$+" " :AL$=LEF
T$(AL$,3)
55 FOR C=1 TON
56 IF C$(C)=AL$ THEN A=C(C):GOTO
59
57 NEXT C
58 PRINT"I DON'T KNOW HOW TO ";A
2$;" SOMETHING":GOTO 36
59 ON A GOTO 60,73,79,86,89,92,1
06,110,117,118,119,120,121,125,1
32,145,176,180
60 IF L=6 AND B=6 AND AL$="GO "T
HEN PRINT"WHY, IT'S NOT BED TIME
!":GOTO36 ELSEFOR C=1 TO 4:IFB$=
T$(C) THEN DR=C:GOTO 62
61 NEXT C:GOTO 67
62 IF DN=1 AND DR=1 THEN DR=2 EL
SE IF DN=1 AND DR=2 THEN DR=1 EL
SE IF DN=1 AND DR=3 THEN DR=4 EL
SE IF DN=1 AND DR=4 THEN DR=3
63 IF T(DR,L)>0 THEN L=T(DR,L):G
OTO 65
64 IF T(DR,L)<=0 THEN PRINT"I CA
N'T GO THAT WAY.":GOTO 36
65 REM
66 GOTO 26
67 IF L=14 AND B=18 AND O(20)<>1
000THEN PRINT"A GHOSTLY VOICE SA
YS'THANKS, YOU MADE IT EASY F
OR ME!!!!!!!":PRINT"YOU'RE DEAD
":GOTO142
68 IF L=14 AND B=18 AND O(20)=10
00 THEN PRINT"OK":L=15:GOTO26
69 IF L=15 AND B=22 THEN PRINT"O
K":L=14:GOTO 26

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70 IF L=3 AND B=2 AND TN=1 THEN
PRINT"THE OVEN LEADS ME TO ANOTH
ER ROOM":L=17:GOTO26
71 IF L=17 AND B=27 THEN PRINT"OK
":L=3:GOTO26
72 PRINT"YOU CAN'T DO THAT... YE
T!":GOTO36
73 IF IV>4 THEN PRINT"I CAN'T CAR
RY ANY MORE!!!!!!":GOTO36 ELSE
FORC=1TOY
74 IF B$=O$(C) AND O(C)=L AND O$(
C)<>"*" THEN O(C)=1000:IV=IV+1:
PRINT"OK":GOTO 36
75 NEXT C
76 IF L=11 AND B=8 AND LO$(8)="R
ATTEL SNAKE" THEN PRINT"THE SNAK
E BITES AND KILLS YOU!!!":GOTO 1
42
77 IF L=10 AND B=10 AND HO=0 AND
BR=1 THEN PRINT"OK":PRINT"THE BR
ICK IS SO HEAVY THAT IT FALLS
AND BREAKS":O(29)=10:O(28)=2000:
HO=1:GOTO36
78 PRINT"IT'S BEYOND MY POWER TO
DO THAT":GOTO 36
79 IF L=2 AND B$="BOT" AND LO$(1
1)="BOTTLE OF RUM" AND GD=0 THEN
GD=1:PRINT"THE GUARD TAKES THE
RUM AND STAGERS AWAY":GD=1:IV=IV
-1:O(11)=2000:O(14)=2000 :T(3,2)
=3:GOTO36
80 IF L=17 AND B=17 AND O(15)=100
0 THEN PRINT"OK":PRINT"THE TOMB
STONE BREAKS OPEN":PRINT"INSIDE
YOU FIND A *GIANT RUBY*":O(27)=1
7:O(15)=2000:IV=IV-1:GOTO 36
81 FOR C=1 TO Y
82 IF B$=O$(C) AND O(C)=1000 AND
L=17 THEN O(C)=2000:PRINT"OK":P
RINT"THE "LO$(C)" HITS THE HARD"
:PRINT"CEMENT FLOOR AND BREAKS":
IV=IV-1:GOTO 36
83 IF B$=O$(C) AND O(C)=1000 THE
N O(C)=L:IV=IV-1:PRINT"OK":GOSUB
140:GOTO 36
84 NEXT C
85 PRINT"I CAN'T DO THAT... YET!
!!!":GOTO 36
86 IF L=2 AND O(7)=1000 AND B=16
THEN PRINT"THE BULLET PASSES RIG
HT THROUGH HIM":GOTO 36
87 IF L=11 AND O(7)=1000 AND B=8
AND SN=0 THEN PRINT"THE SNAKE G
ET'S HIT AND DIES":SN=1:T(3,11)=
12:LO$(8)="DEAD RATTEL SNAKE":O$(

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```

(8)="SNA":GOTO36
88 PRINT"I CAN'T DO THAT... YET"
:GOTO 36
89 IF B$<>" " THEN 91
90 PRINT"OK":PRINT"DURING THE NI
GHT A GHOST CAME AND KILLED ME
":PRINT"I AM DEAD":GOTO 142
91 PRINT"I CAN'T DO THAT... YET!
!!!":GOTO 36
92 IF B$=" " THEN 26
93 IF L=1 AND B=1 THEN PRINT"WEL
COME TO ADVENTURE #1":PRINT"GHOS
T HOUSE BY DAVID BARTMESS":PRINT
"THE OBJECT OF THE GAME IS TO
FIND AND STORE 7 TREASURES
LOCATED THROUGH THE HOUSE":P
RINT"P.S. THE MAGIC WORD EVAD MI
GHT COME IN HANDY":GOTO36
94 IF (O(23)=1000 OR O(23)=L) AN
D B=24 AND CR=0 THEN PRINT"INSID
E THE COVER, I FOUND A SILVE
R CROSS":O(24)=O(23):CR=1:IF O(2
4)=1000 THEN IV=IV+1:GOTO36ELSE3
6
95 IF L=16 AND B=23 AND BT=1 THE
N PRINT"I SEE *SATIN SHEETS*":O(
25)=16:GOTO36
96 IF L=2 AND B=4 THEN PRINT"THE
RE IS WRITING ON THE WALL. IT
SAYS 'SAFE "R3$"'":GOTO36
97 IF L=6 AND B=6 THEN PRINT"I C
AN SEE THROUGH IT!":GOTO 36
98 IF L=12 AND B=4 THEN PRINT"I
SEE SOMETHING":O(20)=12:GOTO36
99 IF L=7 AND B=1 THEN PRINT"LEA
VE TREASURES HERE":GOTO 36
100 IF (O(18)=L OR O(18)=1000) A
ND B=20 AND BO=0 THEN PRINT"YOU
FIND A *GOLD TOOTH*":O(19)=L:BO=
1:GOTO 36
101 IF L=10 AND B=4 AND HOLE=1 T
HEN PRINT"THE WALL HAS A HOLE IN
IT. THE HOLE IS IN THE SHAPE O
F A KEY HOLE.":GOTO 36
102 IF L=10 AND B=4 AND BR=0 THEN
PRINT"I SEE A LOOSE BRICK":O(28)
=10:BR=1:GOTO36
103 IF L=11 AND B=4 THEN PRINT"THE
WALL HAS WRITING ON IT. THE
WRITING SAYS 'SAFE "R1$"'":
GOTO 36
104 IF (L=O(15) OR O(15)=1000) A
ND B=17 THEN PRINT"IT HAS YOUR N
AME ON IT":GOTO 36
105 PRINT"I SEE NOTHING SPECIAL"

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:GOTO 36
106 REM
107 IF L=1 AND B=1 AND SG=0 THEN
PRINT"THE SIGN MOVES AND A SECRE
T PASSAGE OPENS IN THE NORTH
WALL":SG=1:T(1,1)=13:GOTO36
108 IF L=6 AND B=6 AND BD=0 THEN
PRINT" YOU FIND A PASSAGEWAY TO
THE SOUTH":T(2,6)=10:BD=1:GO
TO36
109 PRINT"I'T WON'T MOVE":GOTO36
110 PRINT"YOU ARE CARRYING THE F
OLLOWING:"
111 FOR C=1 TO Y
112 IF O(C)=1000 THEN PRINTLO$(C
):ZQ=ZQ+1
113 NEXT C
114 IF ZQ=0 THEN PRINT"NOTHING A
T ALL"
115 ZQ=0
116 GOTO 36
117 B$="NORTH":GOTO 60
118 B$="SOUTH":GOTO 60
119 B$="EAST":GOTO 60
120 B$="WEST":GOTO 60
121 IF L=12 AND B1$=SF$ THEN PRIN
T"OK":SAFE=1:GOTO 36
122 IF L=12 AND B1$="2-3-4" THEN
PRINT"A GHOSTLY VOICE WHISPERS:
NEVER TRUST A GHOSTLY VOIC
E!!!!!!":GOTO 36
123 IF L=12 AND VAL(LEFT$(B$,1))
>0 THEN PRINT"OK":GOTO 36 ELSE I
F LEFT$(A$,1)="" THEN PRINT"OK":G
OTO 36
124 PRINT"I CAN'T DO THAT... YET
!":GOTO36
125 IF L=12 AND B=9 AND SAFE=1 A
ND SV=0 THEN PRINT"OK":PRINT"A *
SILVER COIN* FALLS OUT":SV=1:LO$(
10)="*SILVER COIN*":O$(10)="COI
":O(10)=12:GOTO 36
126 IF L=12 AND B=9 AND SAFE=1 T
HEN PRINT"OK":GOTO36
127 IF L=3 AND B=2 AND TN=0 THEN
PRINT"OK":PRINT"A *TURQUOISE NEC
KLACE* FALLS OUT":TN=1:LO$(3)="*
TURQUOISE NECKLACE*":O$(3)="NEC
":O(3)=3:GOTO 36
128 IF L=16 AND B=23 AND BT=0 AN
D O(24)=1000 THEN PRINT"A VAMPIR
E BAT FLIES BY ME":PRINT"I SEE S
OMETHING SHINY INSIDE":BT=1:GOTO
36
129 IF L=16 AND B=23 THEN PRINT"
I CAUGHT A GLIMPSE OF SOMETHING

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SHINEY":PRINT"I VANPIRE BAT FLIE
S OUT AND ATTACKS ME!":PRINT
"I'M DEAD":GOTO142
130 PRINT"I CAN'T OPEN THAT":GOT
O36
131 IF L=3 AND B=2 THEN PRINT"OK
":GOTO36
132 IF L=10 AND B=5 AND O(6)=100
0 AND HOLE=1 THEN PRINT"OK":T(4,1
0)=9:O(29)=2000:GOTO36
133 IF L=4 AND B=15 THEN PRINT:PRI
NT: PRINT"TO EXIT COMPUTER MODE
TYPE XX":GOTO147
134 IF L=11 AND B=7 THEN PRINT"TR
RY SHOOT GUN":GOTO 36
135 PRINT"I CAN'T DO THAT YET":G
OTO 36
136 IF VAL(LEFT$(B$,1))>0 THEN 54
137 IF LEFT$(B$,1)="" THEN 54
138 PRINT"I DON'T KNOW WHAT ";B1
$;" IS.":GOTO 36
139 END
140 IF L=7 AND O(25)=7 AND O(30)
=7 AND O(27)=7 AND O(3)=7 AND O(7)
=7 AND O(10)=7 AND O(19)=7 THEN 14
1 ELSE RETURN
141 FOR X=1 TO 100:PRINT"YOU WIN!!
! ";:SOUND RND(255),1:NEXT:PRINT
:PRINT"IN ONLY"MV"MOVES"
142 PRINT"PLAY AGAIN? (Y/N)"
143 A$=INKEY$:IF A$="" THEN 143
144 IF A$="N" THEN 188 ELSE IF A$=
"Y" THEN RUN ELSE SOUND 1,1:GOTO
143
145 IF LO$(11)="BOTTLE OF RUM" A
ND O(11)=1000 THEN DN=1:PRINT"I
CAN'T SEE VERY WELL!":LO$(11)="E
MPTY BOTTLE":PQ=0:GOTO 36
146 PRINT"I CAN'T DO THAT YET!!!
!":GOTO36
147 'COMPUTER MODE

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```

148 '
149 PRINT
150 PRINT"OK"
151 PRINTCHR$(8);:PRINTCHR$(8);:
:INPUTWO$:MV=MV+1
152 IF VAL(LEFT$(WO$,1))<>0 THEN
COUNT=0:GOTO151
153 IF WO$="CLS" THEN WO$="CLS1"
154 IF LEFT$(WO$,3)="CLS"THEN CL
SVAL(RIGHT$(WO$,1)):COUNT=0:GOTO
151
155 IF LEFT$(WO$,3)="RUN" AND CM
=1THEN PRINT"SAFE "R2$:GOTO151
156 IF LEFT$(WO$,3)="RUN" AND CM
<>1 THEN PRINT"OK":GOTO151
157 IF WO$="XX" THEN CLS:GOTO26
158 IF WO$=""THEN COUNT=0:GOTO15
1
159 IF LEFT$(WO$,4)="LIST"AND CM
=1 THEN GOSUB 170:CO=0:GOTO151
ELSE IF LEFT$(WO$,4)="LIST" THEN
PRINT"OK":GOTO151
160 IF RIGHT$(WO$,3)="NEW"THEN P
RINT"OK":CM=0:GOTO151
161 IF LEFT$(WO$,4)="GOTO"OR LEF
T$(WO$,4)="EDIT" OR LEFT$(WO$,5)
="GOSUB" THEN PRINT"?UL ERROR":P
RINT"OK":COUNT=0:GOTO151
162 IF LEFT$(WO$,4)="POKE" THEN
GOTO162
163 IF WO$="PRINT" OR WO$="?" TH
EN PRINT" ":PRINT"OK":CO=0:GOTO1
51
164 IF LEFT$(WO$,1)="?"OR LEFT$(
WO$,5)="PRINT" THEN GOSUB 171:PR
INT"OK":CO=0:GOTO151
165 IF LEFT$(WO$,5)="CLOAD" OR L
EFT$(WO$,5)="SKIPF" OR LEFT$(WO$,
6)="CLOADM" THEN GOSUB 174:PRIN
T@32,"";:PRINT"OK":CO=0:GOTO151
166 IF LEFT$(WO$,3)="DEL" THEN P
RINT"OK":CO=0:GOTO151
167 IF LEFT$(WO$,5)="INPUT" THEN
PRINT"ID ERROR":PRINT"OK":CO=0:
GOTO151
168 IF RIGHT$(WO$,6)="RETURN" TH
EN PRINT"?RG ERROR":PRINT"OK":CO
=0:GOTO151
169 PRINT"?SN ERROR":PRINT"OK":C
O=0:GOTO151
170 PRINT"10 PRINT"CHR$(34)"SAFE
"R2$;CHR$(34):RETURN
171 FOR X=1 TO LEN(WO$):IF MID$(
WO$,X,1)="$" OR MID$(WO$,X,1)=CH
R$(34) THEN PRINT" ":CT=1:ELSE N

```

```

EXT
172 IF CT=0 THEN PRINT0 ELSE CT=
0
173 RETURN
174 IF O(12)=10000 THENCLS:PRINT@
0,"S":MOTORON:AUDIOON:FOR ZM=1 T
O 20000:NEXT:PRINT@0,"F IT":FOR Z
V=1 TO 5:PRINT@0,"F";:FOR ZM=1 T
O 1250:NEXT:PRINT@0,"f";:FORZM=1
TO1250:NEXT:NEXT:MOTOROFF:AUDIO
OFF:CM=1:RETURN
175 CLEAR:CLS:PRINT@0,"S":MOTORO
N:AUDIOOFF:FORX=0TOLSTEP0:NEXT
176 IF O(17)<10000 THEN PRINT"YO
U DON'T HAVE A SHOVEL":GOTO36
177 IF L=14 AND BN=0 THEN PRINT"
YOU FIND A PILE OF BONES":O(18)=
14:BN=1:GOTO36
178 IF L=15 AND SD=0 THEN PRINT"
YOU FIND A ROOM TO THE NORTH":T(
1,15)=16:GOTO36
179 PRINT"OK":GOTO36
180 PRINT"A GHOSTLY VOICE WHISPE
RS 'GO GRAVE!":GOTO36
181 R1=RND(100):R2=RND(100):R3=R
ND(100)
182 R1$=STR$(R1):R2$=STR$(R2):R3
$=STR$(R3)
183 R1$=RIGHT$(R1$,LEN(R1$)-1)
184 R2$=RIGHT$(R2$,LEN(R2$)-1)
185 R3$=RIGHT$(R3$,LEN(R3$)-1)
186 SF$=R1$+"-"+R2$+"-"+R3$
187 RETURN
188 CLEAR:END
189 FOR X9=1TOLEN(A$)
190 IF MID$(A$,X9,1)=" " THEN 19
4
191 IF MID$(A$,X9,1)=". " THEN 19
9
192 NEXTX9
193 AD$="" :A9$=A$:B9$="" :GOTO198
194 A9$=LEFT$(A$,X9-1)
195 FORC9=X9 TOLEN(A$):IF MID$(A
$,C9,1)="$" THEN202 ELSE NEXT
196 AD$=""
197 B9$=RIGHT$(A$,LEN(A$)-X9)
198 IF B9$="" THEN A$=A9$:RETURN
ELSEA$=A9$+" "+B9$:RETURN
199 A9$=LEFT$(A$,X9-1):AD$=RIGHT
$(A$,LEN(A$)-X9)
200 B9$=""
201 GOTO 198
202 A9$=LEFT$(A$,X9-1):B9$=MID$(
A$,C9-(C9-X9)+1,C9-X9-1):AD$=RIG
HT$(A$,LEN(A$)-C9):GOTO198

```




Superspy

Program by Jeff Johnson

T

rapped! You quickly catch your balance at the edge of a high cliff. If that low-hanging tree limb hadn't slowed you down, you might not have been able to stop yourself from plunging over the edge. It doesn't take long for you to recover, though, and the sounds of shouts and dogs barking are growing louder. Your mind races as you anticipate your next move. Of course, you would know exactly what to do if you hadn't lost your gun during that encounter with the Hulaan tribe. "But where did the dogs come from?" you ask yourself. You quickly dismiss the question as being a trifle insignificant, considering your present predicament. It doesn't even seem strange to you that you seem to have left the jungle atmosphere and are now on the edge of a pine forest.

A sharp sound comes from behind you! As you turn to face your foe, your foot slips on a patch of dry pine needles. For an instant you feel weightless, suspended, out of focus. Then you realize you've run out of real estate. You begin a dizzy freefall through the clear mountain air.

As you tumble through space, you catch a glimpse of the ground far below. Strangely enough, what appeared to be a small river just a few moments ago now looks like an ocean. You are thankful for the onrush of darkness that sweeps through your mind as your body's defenses take over. You black out.

The blackness goes on and on. Finally, you see a small speck of light in the far distance. It is getting bigger and brighter. Wait a minute! You are moving toward the light. Or is it moving toward you? The light soon surrounds you, and you realize you are in the middle of an endless desert. The sun is high in the hot, white sky. There is a slight burning sensation in your feet.

You look down and discover that your shoes are missing. A sudden, loud noise explodes out of nowhere, scattering your thoughts like confetti. Your eyes are open and you are sitting in a tangle of sheets on someone's bed. As you regain your senses, you realize you are in your room in a Swiss chalet. Was it all a dream? It seemed so real! You remember the wild party at the ambassador's home the night before, and that brings back memories of your most recent mission. You are alone, so apparently the French double agent you met last night had an "early flight."

Now you begin to feel that familiar tension building inside you. It always hits just before your boss, the director of the Secret Service, contacts you. Then you relax and laugh out loud. After all, you took special care to make sure there were no telephones in your room.

"What woke me?" you wonder. You decide the feeling is irrational, perhaps just a remnant of that wild dream. You get up, determined to make the most of your day. Certainly you can't hide from your own employer forever.

That is the scenario. You will have to determine your objective by playing. It shouldn't be too difficult to figure out, though, once you have started the game. *Superspy* is a 32K text Adventure that uses two-word command entries. As with many Adventures, the four compass directions can be shortened to just one letter. Similarly, the INVENTORY command can be shortened to I. Other commands include LOOK, GET and GO.

If the game asks you WITH WHAT?, you must include the word WITH in your response. LOOK and INVENTORY don't count as turns. *Superspy* does involve a time limit, which you will discover as you play. Exits through doors have no directions. You must GO through the DOOR by entering GO DOOR. Conversely, GO will not work with a direction. If *Superspy* responds to a command by saying I DON'T UNDERSTAND, it is telling you the command you used is valid, but what you tried to do is not.

The game uses the low-resolution text screen only. If you run it on a CoCo 3, you can change the CLS in Line 5 to WIDTH 32. *Superspy* utilizes a scroll-protect feature that becomes active automatically if the game is played on a machine with 64K or more memory.

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SUPERSPY 32K ECB

```

Ø POKE418Ø3,19Ø:IFPEEK(418Ø3)<>1
9ØGOSUB3ØØØØ
1 CLEAR5ØØ:DIMR$(26),O$(26),K(26
),CM$(23),V$(34)
2 CD=1ØØ:POKE418Ø3,19Ø:POKE418Ø4
,1:POKE418Ø5,158:POKE433Ø6,19Ø:P
OKE433Ø7,1:POKE433Ø8,158:POKE414
,4:POKE415,Ø
5 CLS:PRINTTAB(11)"SUPERSPY":PRI
NTTAB(8)"BY JEFF JOHNSON"
6 IFINKEY$=""THENELSECLS:FORX=Ø
TO26:READR$(X),O$(X),K(X):NEXT:F
ORX=ØTO23:READCM$(X):NEXT:FORX=Ø
TO34:READV$(X):NEXT:DATABED*$,,1
,BEDROOM*C*3,CHEST OF DRAWERS/BE
D/CLOSET,1,CLOSET*S*1,SHIRT/COAT
/PANTS,1,LIVING ROOM*E;O*4;1,TAB
LE/CHAIR,1
7 DATAKITCHEN*W;C*3;5,REFRIGERAT
OR,1,GARAGE*O*4,FERRARI,1,FERRAR
I*$,"GLOVE COMPARTMENT/BUTTONS-
GREEN, BLUE",4,DRIVEWAY*N;S*8;5,
,1,THREE-WAY INTERSECTION*S;E;W*
7;9;1Ø,,2,DEAD END*W*8,SNOWBANK,
2,ROAD*E*8,BRIDGE/SIGN,5,BRIDGE*
E*1Ø,,5
8 DATABRIDGE*W*13,,5,ROAD*$,BRID
GE/CASINO,5,CASINO*O*13,JACKPOT
MACHINE,1,OUTER OFFICE*C*16,FUNN
YPENNY,3,OFFICE*O*15,N/R,3,HIDDE
N AIRFIELD*S*18,FERRARI,1,ROAD*N
*S*17;19,,5,BEACH*N*18,SEA,5,SEA
*S;E;W*23;22;21,,4,WHIRLPOOL*$,,
1
9 DATASEA*$,REEF,4,SEA*N*2Ø,BLOF
ISH'S UNDERWATER COMPLEX,4,SUBMA
RINE PORT*C*25,,1,CORRIDOR*W;O*2
6;24,,1,CONTROL ROOM*E*25,BLOFIS
H/COMPUTER,1,N,S,E,W,NORT,SOUT,E
AST,WEST,OPEN,CLOS,GO,GET,DROP,W
EAR,EXAM,DRIN,UNLO,PUSH,JUMP,PUL
L,EAT,SHOO
1Ø DATABREA,READ,BED,CLOSE,DRAWE
,WATCH,SHIRT,COAT,PANTS,DOOR,TAB
LE,CHAIR,REFRI,JUICE,FERRA,COMPA
,OPENE,SNOWB,BRIDG,SIGN,CASIN,MA
CHI,HANDL,SEA,COMPL,PORT,PILL,BL
OFI,COMPU,BLUE,GREEN,YELLO,ORANG
,BUTTO,WINDO,GUN,KEYS
2Ø POKE415,Ø:CLS:PL=1
21 GOSUB5ØØ:IFO$(R)>""GOSUB6ØØ
25 GOSUB7ØØ
26 IFR=6THEN1ØØ

```

```

27 IFIL=1THENIFRK>ØTHENO$(RK)=MI
D$(O$(RK),9):RK=Ø
29 IFIL=1THENRR=R:R=6:IFLP=1THEN
1ØØELSEIFO$(RR)=""THENO$(RR)=""FE
RRARI":LP=1ELSEO$(RR)=""FERRARI/"
+O$(RR):LP=1

```



```

3Ø IFR=5THENIFPN+SR+CT=ØTHEN25ØØ
5ELSEIFPN+SR+CT<3THEN25Ø1Ø
35 IFR>19ANDR<24THENPRINT"THE WA
TER PRESSURE CRUSHES ME! I'M DE
AD!":GOTO25ØØØ
4Ø IFR=25THENPRINT"GAS COMES OUT
OF AIR VENTS!"
45 IFR=16THEN15ØØØ
5Ø IFR=21THENPRINT"I'M SPIRALLE
D TO THE SEA FLOOR AND THE FERR
ARI CRASHES! I'M DEAD!":GOTO25Ø
ØØ
55 IFR=22THENPRINT"THE CURRENT
SLAMS ME INTO THE REEF! I'M DE
AD!":GOTO25ØØØ
1ØØ CD=CD-1:IFCD<11THENPRINT"FIN
AL COUNTDOWN HAS BEGUN!":PRINT"T
-MINUS:"CD
1Ø1 IFCD=ØTHENPRINT"THE MISSILES
LAUNCH! ENGLAND ISDESTROYED!":
GOTO25ØØØ
1Ø2 IFEP>ØTHENEP=EP-1
1Ø3 IFEP=ØANDR=25THENPRINT"I DIE
FROM POISON GAS!":GOTO25ØØØ
1Ø5 IFOS(Ø)THENPRINT
1Ø6 LINEINPUT"WHAT SHOULD I DO--
>";C$:IFC$=""THEN1Ø6
115 IFLEFT$(C$,1)="" THENC$=MID$(
C$,2):GOTO115
117 SP=INSTR(C$,""):IFSP=ØTHENS
P=LEN(C$)+1
12Ø CO$=LEFT$(C$,SP-1):CO$=LEFT$(
CO$,4)

```

```

125 OBS=MID$(C$,SP+1):Q=1
127 IFLEFT$(OBS,1)=" THENOBS=MI
D$(OBS,2):Q=Q+1:GOTO127
130 OBS=LEFT$(OBS,5)
133 GOSUB160
135 FORX=0TO23:IFCO$<>CM$(X) THEN
NEXT:PRINT"I DON'T KNOW HOW TO "
LEFT$(C$,SP-1) " ";Z$="SOMETHING
":GOSUB210:GOTO105
137 IFX<8THEN900
140 ONX-7GOTO10000,1500,2000,2500
,3000,3500,4000,4500,5000,5500,6
500,7000,7500,8000,8500,9000
160 IFCO$="LOOK"THENIFOB$=""THEN
20ELSECO$="EXAM
165 IFCO$="I"ORCO$="INVE"THEN300
170 IFCO$="DRIV"THEN6000
173 IFCO$="WITH"THEN8515
175 RETURN
200 IFLEN(Z$)>31-POS(0) THENPRINT
:PL=PL+1
205 PRINTZ$ " ";:RETURN
210 IFLEN(Z$)>31-POS(0) THENPRINT
:PL=PL+1
215 PRINTZ$ " ";:RETURN
300 PRINT"I AM CARRYING THE FOLL
OWING:":IFCC=0THENPRINT"NOTHING.
":GOTO310
305 FORX=1TOCC:A$=CC$(X):GOSUB65
0:NEXT
310 IFSR+CT+PN=0THEN105ELSEIFPOS
(0) THENPRINT
312 PRINT"I AM WEARING THE FOLLO
WING:":IFSR THENZ$="SHIRT":GOSUB
210
315 IFCT THENZ$="COAT":GOSUB210
320 IFPN THENZ$="PANTS":GOSUB210
325 GOTO105
400 IFOB$=""THENPRINT"WHAT?":GOT
O105ELSEFORX=0TO34:IFOB$<>V$(X)T
HENNEXT:PRINT"I DON'T KNOW WHAT
" MID$(C$,SP+Q) " ";Z$="IS":GOSUB
210:GOTO105
405 RETURN
410 PRINT"I DON'T UNDERSTAND.":G
OTO105
415 PRINT"I CAN'T DO THAT.":GOTO
105
420 PRINT"I DON'T SEE IT HERE.":
GOTO105
425 PRINT"IT ALREADY IS.":GOTO10
5
430 PRINT"I CAN'T DO THAT...YET!
":GOTO105
435 PRINT"YOU'RE KIDDING.":GOTO1

```

```

05
440 PRINT"I SEE NOTHING SPECIAL.
":GOTO100
445 PRINT"I'M NOT CARRYING IT.":
GOTO105
500 ONK(R)GOSUB505,506,507,508,5
09:A$=" "+LEFT$(R$(R),INSTR(R$(R
),"*")-1):GOSUB650:RETURN
505 PRINT"I'M IN A":RETURN
506 PRINT"I'M AT A":RETURN
507 PRINT"I'M IN AN":RETURN
508 PRINT"I'M IN THE":RETURN
509 PRINT"I'M ON A":RETURN
600 A$="VISIBLE ITEMS":GOSUB650
:PRINTCHR$(8);X=INSTR(O$(R),"/"
):IFX=0THENA$=O$(R):GOSUB650:RET
URN
605 A$=LEFT$(O$(R),X-1):GOSUB650
610 K=X+1:X=INSTR(K,O$(R),"/"):I
FX=0THENA$=MID$(O$(R),K):GOSUB65
0:RETURN
615 A$=MID$(O$(R),K,X-K):GOSUB65
0:GOTO610
650 A=INSTR(A$,""):IFA=0THENZ$=
A$:GOSUB210:RETURN
655 Z$=LEFT$(A$,A-1):GOSUB200
660 B=A+1:A=INSTR(B,A$,""):IFA=
0THENZ$=MID$(A$,B):GOSUB210:RETU
RN
665 Z$=MID$(A$,B,A-B):GOSUB200:G
OTO660
700 IFINSTR(R$(R),"$") THEN745
705 D$="N":GOSUB750:IFD THENN=1
710 D$="S":GOSUB750:IFD THENS=1
715 D$="E":GOSUB750:IFD THENE=1
720 D$="W":GOSUB750:IFD THENW=1
722 D$="O":GOSUB750:IFD THENO=1:
GOSUB800
725 D$="C":GOSUB750:IFD THENC=1:
GOSUB800
730 IFN+S+E+W=0THEN745
733 IFPOS(0) THENPRINT:PL=PL+1
735 PRINT"EXITS:";
736 IFN THENPRINT"NORTH,";
737 IFS THENPRINT"SOUTH,";
738 IFE THENPRINT"EAST,";
739 IFW THENPRINT"WEST,";
742 PRINTCHR$(8)
745 PL=PL+1:IFPOS(0) THENPRINT
747 PRINT"<"STRING$(30,45)">";P
OKE415,32*PL:RETURN
750 IFINSTR(INSTR(R$(R),"*"),R$(
R),D$) THEND=1ELSED=0
755 RETURN
800 IFO$(R)=""THENA$="VISIBLE IT

```

```

EMS:"GOSUB65:PRINTCHR$(8);
805 IFO=1THENA$="OPEN DOOR":GOSUB
65ELSEA$="CLOSED DOOR":GOSUB65
810 RETURN
900 IFINSTR(R$(R),"$")THEN990
905 ONX+1GOTO910,915,920,925,910
,915,920,925
910 D$="N":GOTO950
915 D$="S":GOTO950
920 D$="E":GOTO950
925 D$="W"
950 C1=INSTR(R$(R),"*"):DI=INSTR
(C1,R$(R),D$):IFDI=0THEN990
953 C2=INSTR(DI,R$(R),"*"):IFDI-
C1=1THENR=VAL(MID$(R$(R),C2+1,2)
):GOTO965
955 FORX=C1 TODI:IFMID$(R$(R),X,
1)="":THENCM=CM+1:NEXTELSENEXT
960 FORX=C2 TOLEN(R$(R)):IFMID$(
R$(R),X,1)<>":THENNEXTELSECO=CO
+1:IFCO<CM THENNEXT
963 R=VAL(MID$(R$(R),X+1,2))
965 N=0:S=0:E=0:W=0:C=0:O=0:CM=0
:CO=0:LP=0:IFIL=1THEN26ELSE20
990 PRINT"I CAN'T GO IN THAT DIR
ECTION.":IFIL=0THEN105ELSER=R:R
=6:GOTO105
1000 GOSUB400:ONX+1GOTO410,1005,
1010,410,410,410,1015,410,41
0,1020,410,410,1025,410,410,410,
410,410,410,410,410,410,410,410,
410,410,410,410,410,410,410,410,
410,410
1005 IFR<>1THEN420ELSEIFCL THEN4
25ELSECL=1:GOTO1000
1010 IFR<>1THEN420ELSEIFDO THEN4
25ELSEDO=1:GOTO1000
1015 IFC=0AND0=0THEN420ELSEIFO T
HEN425ELSEX=INSTR(INSTR(R$(R),"*
"),R$(R),"C"):MID$(R$(R),X,1)="O
":C=0:GOTO200
1020 IFR<>4THEN420ELSEIFRO=1THEN
425ELSEIFQJ=1THENRO=1:GOTO1000
1021 O$(4)=LEFT$(O$(4),12)+"ORA
NGE JUICE"+MID$(O$(4),13):RO=1:G
OTO200
1025 IFR<>6THEN420ELSEIFOC THEN4
25ELSEIFGP THENOC=1:GOTO1000ELSE
D$="GARAGE DOOR OPENER":GP=1:OC=1
:GOTO3115
1030 IFR<>6ANDINSTR(O$(R),"FERRA
RI")=0THEN420ELSE415
1500 GOSUB400:ONX+1GOTO410,1505,
1510,410,410,410,410,1515,410,41

```

```

0,1520,410,410,1525,410,410,410,
410,410,410,410,410,410,410,410,
410,410,410,410,1530
,410,410
1505 IFR<>1THEN420ELSEIFCL=0THEN
425ELSECL=0:GOTO1000
1510 IFR<>1THEN420ELSEIFDO=0THEN
425ELSEDO=0:GOTO1000
1515 IFC=0AND0=0THEN420ELSEIFC=1
THEN425ELSEX=INSTR(INSTR(R$(R),"
*"),R$(R),"O"):MID$(R$(R),X,1)="
C":O=0:GOTO200
1520 IFR<>4THEN420ELSEIFRO=0THEN
425ELSEIFQJ=1THENRO=0:GOTO1000
1521 O$(R)=LEFT$(O$(R),12)+MID$(
O$(R),26):RO=0:GOTO200
1525 IFR<>6THEN420ELSEIFOC=1THEN
425ELSEOC=0:GOTO1000
1530 IFR<>6ANDINSTR(O$(R),"FERRA
RI")=0THEN420ELSE415
2000 GOSUB400:ONX+1GOTO2005,2010
,415,415,415,415,415,2015,415,41
5,415,415,2020,415,415,415,2025,
415,2030,415,415,2035,415,415,41
5,415,415,415,415,415,415,415,41
5,415
2005 IFR<>1THEN420ELSER=0:GOTO200
2010 IFR<>1THEN420ELSEIFCL THENR
=2:GOTO200ELSE430
2015 IFC=0AND0=0THEN420ELSEIFC=1
THEN430ELSESD$="O":GOTO950
2020 IFINSTR(O$(R),"FERRARI")=0T
HEN420ELSEIFLU=0THENPRINT"IT'S L
OCKED.":GOTO105ELSER=R:R=6:IL=1
:GOTO200
2025 IFR<>10ANDR<>13THEN420ELSEI
FR=10THENR=11:GOTO200ELSER=12:GOT
O200
2030 IFR<>13THEN420ELSER=14:GOTO
200
2035 IFR<>19THEN420ELSEPRINT"THE
CURRENT PULLS ME UNDER AND IDRO
WN! I'M DEAD!":GOTO25000
2500 IFOB$="UP"THENIFR THENPRINT
"I ALREADY AM.":GOTO105ELSER=1:G
OTO200
2501 IFOB$="OUT"THENIFR<>6THENPR
INT"OF WHERE?":GOTO105ELSER=RR:IL
=0:GOTO200
2505 GOSUB400:ONX+1GOTO415,415,4
15,2510,2515,2520,2525,415,415,2
530,415,2535,415,415,2540,415,41
5,415,415,415,415,415,415,415,25
45,415,415,415,415,415,415,415,4
15,2550,2555

```

```

2510 G$="WATCH":GOTO2600
2515 G$="SHIRT":GOTO2600
2520 G$="COAT":GOTO2600
2525 G$="PANTS":GOTO2600
2530 G$="CHAIR":GOTO2600
2535 G$="ORANGE JUICE":GOTO2600
2540 G$="GARAGE DOOR OPENER":GOT
02600
2545 G$="PILL":GOTO2600
2550 G$="GUN":GOTO2600
2555 G$="KEYS"
2600 CC=CC+1:IFCC=7THENCC=6:PRIN
T"I AM CARRYING TOO MUCH.":GOTO1
05
2605 X=INSTR(O$(R),G$):IFX=0THEN
CC=CC-1:GOTO420
2610 IFX=1THEN0$(R)=MID$(O$(R),L
EN(G$)+2):CC$(CC)=G$:GOTO2650
2615 O$(R)=LEFT$(O$(R),X-2)+MID$(
O$(R),X+LEN(G$)):CC$(CC)=G$
2650 IFG$="ORANGE JUICE"THEN0J=1
2655 GOTO20
3000 GOSUB400:ONX+1GOTO415,415,4
15,3005,3010,3015,3020,415,415,3
025,415,3030,415,415,3035,415,41
5,415,415,415,415,415,415,30
40,415,415,415,415,415,415,415,4
15,3045,3050
3005 D$="WATCH":GOTO3100
3010 D$="SHIRT":GOTO3100
3015 D$="COAT":GOTO3100
3020 D$="PANTS":GOTO3100
3025 D$="CHAIR":GOTO3100
3030 D$="ORANGE JUICE":GOTO3100
3035 D$="GARAGE DOOR OPENER":GOT
03100
3040 D$="PILL":GOTO3100
3045 D$="GUN":GOTO3100
3050 D$="KEYS"
3100 CC=CC-1:IFCC<0THENCC=0:GOTO
445

```



```

3105 FORX=1TOCC+1:IFCC$(X)<>D$TH
ENNEXT:CC=CC+1:GOTO445
3110 FORZ=X TOCC:CC$(Z)=CC$(Z+1)
:NEXT
3115 IFO$(R)="THEN0$(R)=D$:GOTO
20
3120 O$(R)=O$(R)+"/"+D$:GOTO20
3500 GOSUB400:IFX<4ORX>7THEN435E
LSEONX-3GOTO3505,3510,3515
3505 E$="SHIRT":GOSUB3600:SR=1:G
OTO100
3510 E$="COAT":GOSUB3600:CT=1:GO
TO100
3515 E$="PANTS":GOSUB3600:PN=1:G
OTO100
3600 FORX=1TOCC:IFCC$(X)<>E$THEN
NEXT:PRINT"I'M NOT CARRYING IT."
:GOTO105
3606 CC=CC-1:FORZ=X TOCC:CC$(Z)=
CC$(Z+1):NEXT:RETURN
4000 GOSUB400:ONX+1GOTO440,440,4
005,4010,440,4015,4020,440,440,4
40,440,440,4025,440,440,440,440,
440,440,4030,440,440,4035,440,44
0,4050,4040,440,440,440,440,440,
4045,440,440
4005 IFR<>1THEN420ELSEIFDO=0THEN
440ELSEIFWT=1THEN440ELSEDS$="WATC
H":WT=1:GOTO3115
4010 E$="WATCH":GOSUB4100:PRINT"
IT SAYS:004-RETURN TO HQ":GOTO10
0
4015 E$="COAT":GOSUB4100:IFGU=1T
HEN440ELSEGU=1:D$="GUN":GOTO3115
4020 E$="PANTS":GOSUB4100:IFKY=1
THEN440ELSEKY=1:D$="KEYS":GOTO31
15
4025 IFR=6THEN440ELSEE$="FERRARI
":GOSUB4100:PRINT"THERE IS A STI
CKER IN THE WINDOWTHAT SAYS:BURG
LAR PROTECTED":GOTO100
4030 IFR<>14THEN420ELSEPRINT"I S
EE:0,0,4":GOTO100
4035 IFR<>23THEN420ELSEPRINT"I
SEE A SUBMARINE PORT.":GOTO100
4040 IFR<>26THEN420ELSEPRINT"I S
EE TWO BUTTONS-YELLOW AND ORA
NGE.":GOTO100
4045 IFR<>6THEN420ELSER=RR:CD=CD
+1:GOTO20
4050 IFR=0THEN440ELSEPRINT"I SE
E A NOTE WHICH READS.":PRINT"YEL
LOW TO DESTRUCT":GOTO100
4100 IFINSTR(O$(R),E$)THENRETURN
4101 IFE$="COAT"THENIFCT=1THENRE

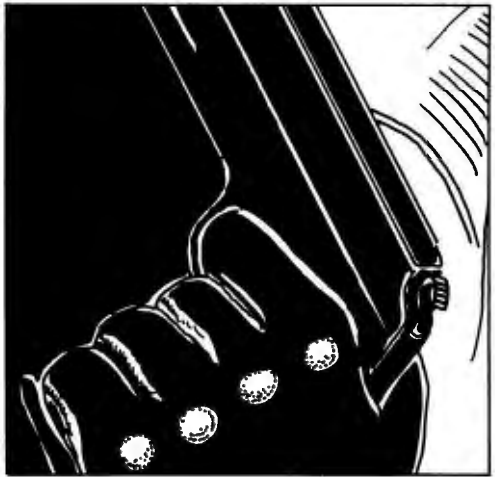
```



```

TURN
4102 IFES="PANTS"THENIFPN=1THENR
ETURN
4105 FORX=1TOCC:IFCC$(X)<>E$THEN
NEXT:GOTO420
4110 RETURN
4500 GOSUB400:IFX<>11THEN435
4505 S$="ORANGE JUICE":GOSUB4550
:PRINT"IT WAS POISONED! I'M DEAD
!":GOTO25000
4550 FORX=1TOCC:IFCC$(X)<>S$THEN
NEXT:GOTO445
4555 RETURN
5000 GOSUB400:IFX<>12THEN410
5005 IFR=6ORLU=1THEN425ELSEES="F
ERRARI":GOSUB4100
5006 S$="KEYS":GOSUB5010:GOTO501
5
5010 FORX=1TOCC:IFCC$(X)<>S$THEN
NEXT:PRINT"WITH WHAT?":GOTO105EL
SERETURN
5015 LU=1:GOTO100
5500 GOSUB400:IFX<>14ANDX<27ORX>
31THEN410
5505 IFX=14THENE$="GARAGE DOOR O
PENER":GOSUB4100:IFR<>5ANDRR<>5T
HENPRINT"NOTHING HAPPENS":GOTO10
0ELSEIFGN=0THENR$(5)="GARAGE*N;"
+MID$(R$(5),8,2)+"7;4":GOTO100EL
SER$(5)="GARAGE*" +MID$(R$(5),10,
2)+"4":GN=1:GOTO100
5510 ONX-26GOTO5515,5520,5525,55
30,5535
5515 IFR<>6THEN420ELSEWL=0:IFRR>
19ANDRR<25THENPRINT"THE FERRARI
SINKS AND CRASHES ON THE SEA FLOO
R! I'M DEAD!":GOTO25000ELSE100
5520 IFR<>6THEN420ELSEWL=1:GOTO1
00
5525 IFBD=0ANDR=26THEN5550ELSEIF
R<>26THEN420ELSEPRINT"THE MISSIL
ES ARE DESTROYED! I'VE COMPLETED
MY MISSION!":GOTO25000
5530 IFBD=0ANDR=26THEN5550ELSEIF
R<>26THEN420ELSECD=0:GOTO100
5535 PRINT"SAY AGAIN AND USE A C
OLOR.":GOTO105
5550 PRINT"BLFISH WON'T LET ME.
":GOTO100
6000 IFR<>6THEN430ELSEOB$=MID$(C
$,SP+1):Q=1
6001 ILEFT$(OB$,1)=" "THENOB$=M
ID$(OB$,2):Q=Q+1:GOTO6001
6002 OB$=LEFT$(OB$,5)
6003 IFOB$="NORTH"OROB$="SOUTH"O

```



```

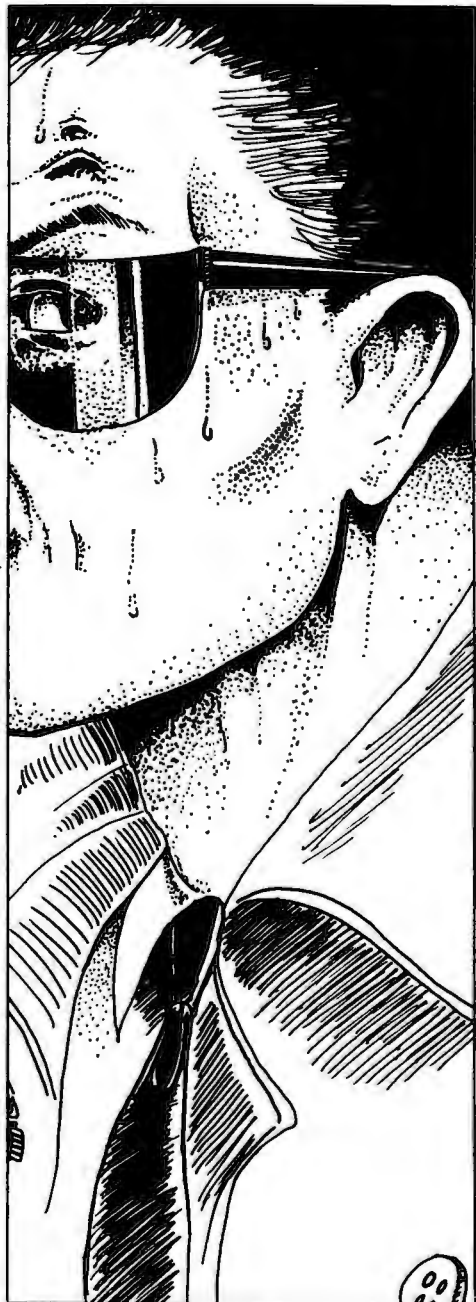
ROB$="WEST"OROB$="EAST"THEN6000
6005 GOSUB400:IFX<>16ANDX<>21AND
X<>23THEN435
6006 IFX=16THENIFWL=1THEN430ELSE
IFRR<>10ANDRR<>13THEN420ELSEIFRR
=10THENRR=11:LP=0:GOTO100ELSERR=
12:LP=0:GOTO100
6007 IFX=23THENIFRR<>23THEN420EL
SERR=24:LP=0:GOTO100
6008 IFRR<>19THEN420ELSEIFWL=1TH
ENRR=20:GOTO100ELSEPRINT"THE FER
RARI SINKS AND CRASHES ON THE SEA
FLOOR! I'M DEAD!":GOTO25000
6009 IFWL=1THENIFRR<18THEN430
6010 IFOB$="NORTH"THENX=0:GOTO61
00
6015 IFOB$="SOUTH"THENX=1:GOTO61
00
6020 IFOB$="EAST"THENX=2:GOTO610
0
6025 X=3
6100 RK=RR:R=RR:GOTO900
6500 GOSUB400:IFX<>16THEN410
6505 IFR=6THEN6520
6510 IFR<10ORR>13THEN420ELSEIFR=
10ORR=13THEN410ELSEPRINT"I DON'T
QUITE MAKE IT! I'M DEAD!":GOTO
25000
6520 IFR<10ORRR>13THEN420ELSEIF
RR=10ORRR=13THEN430ELSEIFRR=11TH
ENRR=12:E=0:LP=0ELSERR=11:W=0:LP
=0
6525 GOTO100

```

```

7000 GOSUB400:IFX<>20THEN410
7005 IFR<>14THEN420ELSEPRINT"I S
LIDE THROUGH A TRAPDOOR!":FORTD=
1T0920:NEXT:R=15:O=0:GOTO20
7500 GOSUB400:IFX<>24THEN435
7505 S$="PILL":GOSUB4550:EF=4:GO
TO100
8000 GOSUB400:IFX<>25THEN435
8005 S$="GUN":GOSUB5010:IFR<>26T
HEN420
8010 IFBD=1THENPRINT"HE'S ALREAD
Y DEAD.":GOTO105ELSEBD=1:O$(26)=
"BLOFISH (DEAD)+"MID$(O$(26),8):
GOTO20
8500 GOSUB400:IFX<>32THEN410
8505 LINEINPUT"WITH WHAT? ";C$:G
OTO115
8515 GOSUB400:IFX<>9THEN415
8520 S$="CHAIR":GOSUB4550:IFINST
R(O$(R),"FERRARI")=0THENPRINT"I
SEE NO WINDOW.":GOTO105
8525 PRINT"THE FERRARI EXPLODES!
I'M DEAD!":GOTO25000
9000 GOSUB400:IFX<>17THEN410
9005 IFR<>10ANDRR<>10THEN420
9010 PRINT"IT SAYS:BRIDGE OUT":G
OTO100
15000 PRINT"N SAYS:004,IT'S ABU
T TIME! WE'RE IN TROUBLE.BLO
FISH IS THREATENING TO DESTR
OY ENGLAND WITH MISSILES.YOU MU
ST ENTER HISCOMPLEX AND STOP THE
MISSILES FROM FIRING."
15005 PRINT"R SAYS:I'VE PUT SOME
THING IN THEFERRARI THAT WILL HE
LP YOU.USE IT AS SOON AS YOU GE
T IN HIS COMPLEX."
15010 LINEINPUT"WHENEVER YOU'RE
READY TO GO,HIT ENTER.":RJ$:R=17
:O$(6)=O$(6)+"/PILL":GOTO20
25000 INPUT"DO YOU WANT TO PLAY
AGAIN":Q$:IFLEFT$(Q$,1)="Y"THENR
UNELSEND
25005 PRINT"IT'S WINTER IN SWITZ
ERLAND AND I'M ONLY WEARING UND
ERWEAR! I CATCH PNEUMONIA AND
DIE!":GOTO25000
25010 PRINT"IT'S WINTER IN SWITZ
ERLAND AND I'M NOT WEARING ENOU
GH CLOTHING!I CATCH PNEUMONIA AN
D DIE!":GOTO25000
30000 FORX=0TO20:POKE28672+X,VAL
("&H"+MID$( "1A508E8000B7FFDEA680
B7FFDFA71F8CE00025F139",X*2+1,2)
):NEXT:EXEC28672:RETURN

```





INTRIGUE

Program by Jeff Hillison

J

July 29, 1940

*Apartment 2-A
600 Main Street
Berlin, Germany*

Agent #38-002:

Dire times have fallen upon our United Kingdom. I see a black hoard of Nazis across the Channel tensing for a fatal assault, challenging all of Britain with its Blitzkrieg and slaughter.

With your aid, we shall drive back Hitler's Huns. All of Britain is trembling at the thought of being invaded by the Nazis. You must return to London immediately with the secret plans that will help lead our great nation to victory.

Winston Churchill

In 1937, after Neville Chamberlain became England's prime minister, a group of five highly trained British agents infiltrated Berlin without

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With the aid of you, the best spy among the Allied nations, we shall drive back Hitler's Huns. All of Britain is trembling at the thought of being invaded by the Nazis. You must return to London immediately with the secret plans that will help lead our great nation to victory.



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detection. For three years these agents worked toward blending in to remove any suspicions toward them if and when Britain and Germany went to war. This feat was easily accomplished because the agents were experts in the German language and culture and were soon considered just as German as any other Berliner.

By 1940, however, most of the British agents had been exposed. Only one spy remained in Nazi Germany for the United Kingdom. This spy was clearly the best of the original five, so Britain still had an edge. Then France fell in the summer of 1940, and it was up to Britain to stave off the powerful war machine.

* * *

For three years you have stayed in Berlin, achieving the appearance of a humble German. You have lived in a cheap apartment in the home of a Berliner and have supported yourself by taking odd jobs. None of your acquaintances would ever believe *you* could be the deciding factor in a war between Britain and Germany.

After receiving a special-delivery letter from Churchill (you're still not sure how it arrived safely — perhaps there are other Brits in Germany), you realize you can stay hidden no longer. Now the only things that can help you are your wits and your contacts. The fate of Britain and the outcome of World War II depends on whether or not you can discover the plans of the Nazi invasion of Britain in time.

Intrigue is a text espionage Adventure for 64K ECB disk-based CoCo 1, 2 and 3s. The Adventure uses two-word commands (such as GET PILLOW or LOOK SHEETS) and occasionally needs a third word. For example, when you tell the computer to PUT LETTER, it will ask you "Where?" Then you might reply POUCH. The letter would then be put in the pouch.

The program also allows the Adventurer to abbreviate commands to four letters. To get a description of the room, type LOOK or L. Typing INV or I will give you a description of what's in your inventory, and typing LOOK POUCH reveals the contents of the pouch. The game can be terminated by typing END, and there are other commands such as SCORE, SAVE and LOAD.

You may move in six directions — N, S, E, W, U and D. Occasionally you might have to use the GO command to go to certain places. Do not be confused by the disappearance of doors when you open them. Instead of typing GO DOOR, you should merely move in the direction that you want to go.

Intrigue features 60 rooms, 89 objects and 32 verbs. Try to be creative with your verbs, because some used are out of the ordinary. This game is best suited for experienced Adventurers, but a beginner could solve a few of the puzzles involved. Both beginning and advanced Adventurers might find it advantageous to draw a map.

Before running *Intrigue*, type in and save this one-line booter as INTSETUP; it sets up the computer for the program:

```
1 FILES 1:POKE &HD00,0:POKE25,13
:RUN"INTRIGUE"
```

Whenever you want to play *Intrigue*, enter RUN "INTSETUP". If you try to run *Intrigue* directly, CoCo will give you an OM (out of memory) Error.

Jeff Hillison is 19 years old and attends Virginia Tech, where he majors in accounting. Ever since receiving the Color Computer as a Christmas gift, he has taken a big interest in programming. However, he uses the CoCo mainly as a word processor and programs in his spare time. Questions or comments may be directed to Jeff at 804 Broce Drive, Blacksburg, VA 24060. Please enclose an SASE when writing for a reply.

INTRIGUE 64K DISK

```

Ø CLS:PRINT@11,"WELCOME TO":PRIN
T@72,"*** INTRIGUE ***":PRINT@12
8," (C) 1987 BY JEFF HILLISON"
:PRINT:PRINT"AN ADVENTURE THAT T
AKES YOU BACKTO WORLD WAR II AS
A BRITISH SPYIN BERLIN!"
1 CLEAR25Ø
2 PO=3:IN=Ø:X$="YOU FOUND SOMETH
ING.":W$="SOMETHING FELL OUT.":X
=6Ø:Y=89:Z=47
3 DIM L$(X),T(6,X),LO$(Y),O$(Y),
O(Y),G(Y),C$(Z),C(Z)
4 DATA LYING IN BED,,,,,APARTM
ENT,,,,,CLINGING TO VINE OUTSI
DE
    APARTMENT,,,,,2,4,COU
RTYARD,,,,,3,,TENANT'S APARTMENT
,,7,,,,WESTERN HALL,2,,7,,,,EAS
TERN HALL,,9,,6,,13,LANDLORD'S A
PARTMENT,6,,,,,
5 DATA BATHROOM,7,,,,,WEST DINI
NG ROOM,,12,11,,,,EAST DINING RO
OM,,,,,1Ø,,,,WEST KITCHEN,1Ø,,13,,
,,EAST KITCHEN,,15,,12,7,,WEST L
IVING ROOM,,15,,,,EAST LIVING R
OOM,13,,21,14,,ENTRY TO AIRPORT
,,17,,,,,
6 DATA HIGHWAY OUTSIDE BERLIN AI
RPORT,16,,3Ø,,,,NEWSSTAND,,21,19
,,,,,OUTSIDE DRUG STORE,,22,2Ø,18
,,,,,DRUG STORE,,,,,19,,,,OUTSIDE HO
USE,18,25,22,15,,,,OUTSIDE HARDWA
RE STORE,19,26,23,21,,,,HARDWARE
STORE,,,,,22,,,,SEATED IN THEATRE,
,,25,,,,,
7 DATA OUTSIDE THEATRE,21,3Ø,26,
24,,,,,OUTSIDE RESTAURANT,22,31,27

```

```

,25,,,,SEATED IN RESTAURANT,,,,,26
,,,BACKSTAGE,,,,,KITCHEN,,,,,
,BLOCKED STREET,25,,31,,,,ENTRAN
CE THROUGH FENCE,26,,32,3Ø,,
8 DATA AREA OF FENCE SHIELDED BY
    A    LARGE TREE,,,,,31,,,TREE,,
,,,,,32,NW OF HEADQUARTERS,,38,35
,,,,,N OF HEADQUARTERS,31,37,36,3
4,,,,,NE OF HEADQUARTERS,,4Ø,,35,,
,ENTRANCE TO HEADQUARTERS,35,,,,
,,W OF HEADQUARTERS,34,42,,,,,
9 DATA DIRTY ROOM,,,,,E OF HEA
DQUARTERS,36,44,,,,,AIR SHAFT,39
,,,,,45,SW OF HEADQUARTERS,38,,4
3,,,,,S OF HEADQUARTERS,,44,42,,
,,SE OF HEADQUARTERS,4Ø,,43,,,,AI
R SHAFT,,46,,41,,DESERTED ROOM,
45,,,,,
1Ø DATA WEST HALL,,49,48,46,,EA
ST HALL,,5Ø,,47,,,,NORTHERN MAP R
OOM,47,51,,,,,NORTHERN STUDY,48,
52,,,,,SOUTHERN MAP ROOM,49,,,,,
,SOUTHERN STUDY,5Ø,,,,,GATE ONE
,57,,,,,GATE TWO,,58,,,,,GATE T
HREE,,59,,,,,
11 DATA INSIDE PLANE,,,,,ENTRY
TO GATE ONE,53,,58,,,,,ENTRY TO
GATE TWO,54,6Ø,59,57,,ENTRY TO
GATE THREE,55,,58,,CUSTOMS,58,
16,,,,,
12 DATA CIVILIAN CLOTHES,CLOT,3Ø
ØØ,1,PILLOW,PILL,1,1,SHEETS,SHEE
,1,1,BED,BED,2,,POUCH,POUC,2,1,C
LOSED WINDOW,WIND,2,,CLOSED DOOR
,DOOR,2,,PLANE TICKET,TICK,2ØØØ,
1,GERMAN MONEY,MONE,2ØØØ,1,CAMER
A,CAME,2ØØØ,1,VINE,VINE,3,,AIRPO
RT,AIRP,63,

```


13 DATA VICIOUS DOG,DOG,4,,RING
 OF KEYS,KEYS,4,1,BRICK WALL,WALL
 4,,HOUSE WITH VINE GROWING UP I
 T,HOUS,4,,BED,BED,5,,WINDOW,WIND
 5,,NAZI UNIFORM,UNIF,5,1,LOCKED
 DOOR,DOOR,6,,STAIRS,STAI,7,,LOC
 KED DOOR,DOOR,7,
 14 DATA TOILET,TOIL,9,,BED,BED,8
 ,
 15 DATA DESK,DESK,8,,RATION CARD
 CARD,,1,WINDOW,WIND,8,,SINK,SIN
 K,9,,NOTE,NOTE,,1,TENANTS EATING
 ,TENA,10,,LANDLORD EATING,LAND,1
 1,,NAZI CUSTOMS AGENT,AGEN,60,,T
 ELLER,TELL,16,,REFRIGERATOR,REFR
 ,12,
 16 DATA COLD STEAK,STEA,,1,PORTR
 AIT OF HITLER,PORT,52,,STOVE,STO
 V,13,,OVEN,OVEN,13,,PILE OF MAIL
 ,MAIL,14,,ENVELOPE,ENVE,,1,LETTE
 R,LETT,,1,NEWSPAPER,NEWS,18,-1,V
 ENDER,VEND,18,,COUPON,COUP,,1,RO
 LL OF FILM,FILM,20,-1,COMBINATIO
 N SAFE,SAFE,,
 17 DATA SUNGLASSES,SUNG,20,-1,BA
 TTERIES,BATT,20,-1,WIRECUTTERS,W
 IRE,23,-1,SCREWDRIVER,SCRE,23,-1
 ,SECRET DOCUMENTS,DOCU,,1,PROTRU
 DING BRITAIN,BRIT,,CHAIR,CHAI,2
 7,,TABLE,TABL,27,,WAITER,WAIT,27
 ,,SHOWGIRL,GIRL,28,,GRENADE,GREN
 ,,1,STRANGE MAN,MAN,29,
 18 DATA ENTRANCE PASS,PASS,,1
 19 DATA GROUP OF NAZI SOLDIERS,S
 OLD,30,,WIRE FENCE,FENC,30,,LOCK
 ED UP BIKE,BIKE,30,-2,TWO NAZIS
 GUARDING OPENING IN FENCE,GUAR
 ,31,,TREE,TREE,32,,WIRE FENCE,FE
 NC,32,,HOLE IN FENCE,HOLE,,FENC
 E,FENC,34,,OPENING IN FENCE,OPEN
 ,31,,FENCE,FENC,36,
 20 DATA NAZI JEEP,JEEP,36,,HOLE
 IN FENCE,HOLE,,HITLER IN DOORWA
 Y SHAKING HANDS WITH PEOP
 LE AS THEY ENTER,HITL,37,,O
 PEN WINDOW,WIND,38,,FENCE,FENC,3
 8,,PILE OF BOXES,BOXE,39,,W MAP
 OF EUROPE ON WALL,MAP,51,,LOCKED
 UP DOOR,DOOR,39,
 21 DATA WINDOW,WIND,39,,VENT,VEN
 T,,FAN SPINNING ABOVE YOU,FAN,4
 1,,FENCE,FENC,40,,FENCE,FENC,42,
 ,FENCE,FENC,43,,FENCE,FENC,44,,C
 LOSED DOOR,DOOR,46,,CLOSED ELEV
 TOR,ELEV,48,,KEYHOLE IN ELEVATOR

,KEYH,48,,E MAP OF EUROPE ON THE
 WALL,MAP,49,
 22 DATA PRIVATE PLANE,PLAN,55,
 23 DATA "GET",1,"TAKE",1,"DROP",
 2,"CLIM",3,"GO",3,"ENTE",3,"HELP
 ",4,"UNLO",5,"OPEN",6,"BRIB",7,"
 LOOK",8,"EXAM",8,"BUY",9,"PAY",9
 ,"ORDE",9,"PURC",9,"PHOT",10,"WE
 AR",11,"TALK",12,"REMO",13,"EAT"
 ,14,"PICK",15,"USE",16
 24 DATA "CUT",17,"HIT",18,"BREA"
 ,18,"FLUS",19,"TURN",20,"FIGH",2
 1,"KILL",21,"RIDE",22,"JUMP",23;
 "PUT",24,"PLAC",24,"INSE",24,"L"
 ,8,"SHAK",25,"MOVE",26,"PUSH",26
 ,"GIVE",27,"INV",28,"I",28,"SCOR
 ",29,"QUIT",30,"END",30,"SAVE",3
 1,"LOAD",32
 25 FOR C=1TOX:READL\$(C),T(1,C),T
 (2,C),T(3,C),T(4,C),T(5,C),T(6,C
):NEXTC
 26 FORC=1TOY:READLO\$(C),O\$(C),O(C
),G(C):NEXTC
 27 T\$(1)="NORTH":T\$(2)="SOUTH":T
 \$(3)="EAST":T\$(4)="WEST":T\$(5)="
 UP":T\$(6)="DOWN"
 28 FORC=1TOZ:READC\$(C),C(C):NEXT
 C
 29 L=1
 30 CLS:PRINTL\$(L):PRINT"YOU SEE:
 ";FORC=1TOY:IFO(C)=L THENPRINT"
 ";LO\$(C)
 31 NEXTC
 32 PRINT"OBVIOUS EXITS LEAD":FO
 RC=1TO6:IFT(C,L)>0THENPRINT" T
 \$(C)
 33 NEXTC
 34 IFL=24THENGOTO307
 35 IFL=4ANDST=0AND0(35)=1000THEN
 PRINT"THE DOG GRABS THE STEAK FR
 OM YOUAND STARTS TO EAT." :O(35)=
 0:LO\$(13)="SLEEPING DOG":ST=1:IN
 =IN-1:GOTO50
 36 IFST=0ANDL=4AND0(35)<1000THEN
 PRINT"THE DOG ATTACKS YOU AND TE
 ARS OUT YOUR THROAT!!!":GOTO30
 2
 37 IFL=56THENPRINT"THE PLANE TAK
 ES OFF TO BRITAIN AND YOU DROP
 OFF (SLEEPWISE). WHEN YOU AWAK
 EN, YOU ARE IN THE PRESENCE OF W
 INSTON CHURCHILL. HE STARTS TO
 SPEAK... <ENTER>":EXEC44539
 38 IFDO=1AND0(10)=1000ANDL=56ORD
 O=1AND0(10)=2000AND0(5)=1000ANDL

```

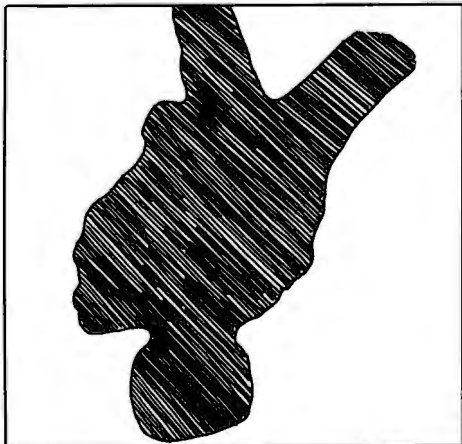
=56THENPRINT" 'YOU HAVE SAVED BRI
TAIN FROM THE TYRANNY OF THE NAZ
I HOARD. CONGRATULATIONS!
NOW FOR YOUR NEXT ASSIGNMENT...
":GOTO387
39 IFL=56THENPRINT" 'I AM EXTREME
LY DISAPPOINTED. SURELY A SPY
OF YOUR CALIBER COULD RETRIE
VE A FEW SIMPLE DOCUMENTS!
NOW ALL OF BRITAIN HAS TO PAY T
HE PRICE. YOU HAVE BEEN DEMOTED
TO A PRIVATE IN EGYPT.":GOT
0302
40 IFL=28THENGOTO304
41 IFL=29THENGOTO310
42 IFSA>0ANDL=25ORSA>0ANDL=26THE
NGOTO378
43 IFL=17THENGOTO379
44 IFL=16ANDRI=1THENPRINT"YOU GÈ
T OFF THE BIKE AND LEAVE IT ON
THE HIGHWAY.":RI=0:(62)=17
45 IFL<>60THENGOTO50
46 PRINT"THE NAZI SEARCHES THROU
GH ALL YOUR POSSESSIONS."
47 IFO(51)=10000THENGOTO384
48 IFO(5)=10000AND(46)=20000THENG
OTO384
49 PRINT"THE NAZI NODS AND GIVES
YOU THE 'OKAY' TO PASS."
50 M=M+1:IFSA>0THENSA=SA+1:GOTO3
49
51 PRINT:LINEINPUT">>>";A$:IFA$=
"THEN51
52 IFGR>0THENGR=GR+1
53 IFGR=7THENGOTO314
54 B$=""
55 FORC=1TO4:IFMID$(A$,C,1)=" "T
HENAL$=LEFT$(A$,C-1):B$=MID$(A$,
C+1,4):GOTO59ELSENEXTC
56 AL$=LEFT$(A$,4):FORC=1TOLEN(A
$):IFMID$(A$,C,1)":" THENB$=MID$(
A$,C+1,4):GOTO57ELSENEXTC
57 IF AL$="TURN"THEN GOTO 244
58 IFSH=1ANDA$<>"GO BACK"THENSH=
2:GOTO308
59 FORC=1TOZ
60 IFA$="N"ORAS$="NORT"THENAL$="G
O":B$="NORT"
61 IFA$="S"ORAS$="SOUT"THENAL$="G
O":B$="SOUT"
62 IFA$="E"ORAS$="EAST"THENAL$="G
O":B$="EAST"
63 IFA$="W"ORAS$="WEST"THENAL$="G
O":B$="WEST"
64 IFA$="U"ORAS$="UP"THENAL$="GO"
:B$="UP"
65 IFA$="D"ORAS$="DOWN"THENAL$="G
O":B$="DOWN"
66 IFB$="NORT"THENB$="NORTH"
67 IFB$="SOUT"THENB$="SOUTH"
68 IFC$(C)=AL$THENA=C(C):GOTO71
69 NEXTC
70 PRINT" 'I DON'T UNDERSTAND THE
VERB.":GOTO51
71 IFB$<>"DOOR"THENGOTO79
72 IFO(7)=L THEND=7
73 IFO(20)=L THEND=20
74 IFL=7 THEND=22
75 IFL=39THEND=77
76 IFL=46AND(85)=46THEND=85
77 IFO(D)<>L THENPRINT"YOU DON'T
SEE THAT HERE.":GOTO51
78 GOTO94
79 IFB$="FENC"THENGOTO321
80 IFB$="WIND"THENGOTO331
81 IFB$="BED"THENGOTO338
82 IFB$="HOLE"THENGOTO343
83 IFB$="MAP"THENGOTO346
84 FORD=1TOY
85 IFA$="SCORE"ORB$="NORTH"ORB$=
"SOUTH"ORB$="EAST"ORB$="WEST"ORB
$="UP"ORB$="DOWN"ORB$="BACK"ORB$
="HEAD"ANDL=37ORA$=AL$ORB$="WINE
"ORB$="LOCK"THEND=0:GOTO94
86 IFB$=O$(D)THENE=O(D):GOTO89
87 NEXTD
88 PRINT" 'I DON'T UNDERSTAND THE
NOUN.":GOTO51
89 IFE=L THENGOTO94
90 IFE>=10000THENGOTO91ELSEPRINT"
YOU REALLY DON'T SEE THAT HERE."
:GOTO51
91 IFO(5)=10000ORO(5)=L ANDE=20000
THENGOTO94
92 IFO(5)<>10000ANDE=20000ORO(5)<>
L AND E=20000THENPRINT"YOU DON'T
SEE THAT HERE.":GOTO51
93 IFE=20000AND(5)=L THENGOTO94
94 ON A GOTO95,104,106,132,140,1
45,156,157,191,207,210,216,222,2
27,230,234,237,241,242,244,253,2
55,258,259,270,276,273,282,291,2
92,293,295
95 IFB$="UP"ANDL=1THENL=2:GOTO308
96 IFD=57ANDIN<6ANDJE=1THENJE=0
97 IFIN=6THENPRINT"YOU CAN'T HOL
D ANYMORE.":GOTO51
98 IFE=10000THENPRINT"YOU ALREADY
HAVE THAT.":GOTO51
99 IFE=20000THENO(D)=10000:PRINT"Y

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OU NOW HAVE THE":PRINTLO$(D)".":
IN=IN+1:PO=PO-1:GOTO5Ø
1ØØ IFG(D)=1THENO(D)=1ØØØ:PRINT"
YOU NOW HAVE THE":PRINTLO$(D)"."
:IN=IN+1:GOTO5Ø
1Ø1 IFG(D)=-1THENPRINT"YOU HAVE
TO BUY IT FIRST.":GOTO51
1Ø2 IFG(D)=-2THENPRINT"IT IS LOC
KED TO THE FENCE.":GOTO51
1Ø3 PRINT"YOU CAN'T GET THAT.":G
OTO51
1Ø4 IFE=1ØØØTHENO(D)=L:IN=IN-1:P
RINT"YOU DROPPED IT.":GOTO5Ø
1Ø5 IFE<>1ØØØTHENPRINT"YOU DON'T
HAVE THAT.":GOTO51
1Ø6 IFD=6ANDWI1=1THENL=3:GOTO3Ø
1Ø7 IFB$="BACK"ANDL=24THENL=28:G
OTO3Ø
1Ø8 IFD=66THENGOTO299
1Ø9 IFD=71THENGOTO299
11Ø IFB$="FENC"THENGOTO3ØØ
111 IFD=64THENL=33:GOTO3Ø
112 IFD<>68THENGOTO12Ø
113 IFS>1THENL=35:GOTO3Ø
114 IFD=68AND(5)=1ØØØTHENGOTO11
8
115 IFD=68AND(5)<>1ØØØTHENGOTO1
16
116 IFO(1Ø)=1ØØØØORO(57)=1ØØØØORO(
19)<>3ØØØØORO(59)<>1ØØØØTHENPRINT"
THE GUARDS WON'T LET YOU IN...
FOR SOME REASON.":GOTO51
117 IFO(19)=3ØØØAND(59)=1ØØØTHE
NPRINT"THE GUARDS LET YOU THROU
G H.":FORG=1TO5ØØ:NEXTG:L=35:GOTO3
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118 IFO(1Ø)>=1ØØØØORO(57)>=1ØØØØOR
O(19)<>3ØØØØORO(59)<1ØØØØTHENPRINT
"THE GUARDS WON'T LET YOU IN...
FOR SOME REASON.":GOTO51
119 IFO(19)=3ØØØAND(57)>=1ØØØØTH
ENPRINT"THE GUARDS LET YOU THROU
GH.":FORG=1TO5ØØ:NEXTG:L=35:GOTO
3Ø
12Ø IFD=62THENPRINT"TRY 'RIDE BI
KE'":GOTO51
121 IFD=16THENL=3:GOTO3Ø
122 IFB$="HEAD"ANDL=37THENPRINT"
HITLER DOESN'T LET YOU THROUGH."
:GOTO51
123 IFD=73THENL=39:GOTO3Ø
124 IFD=4THENL=1:GOTO3Ø
125 IFD=89THENL=56:GOTO3Ø
126 IFD=73THENL=39:GOTO3Ø
127 IFD=78THENL=38:GOTO3Ø
128 FORC=1TO6:IFB$=T$(C)THENDR=C
:GOTO13Ø
129 NEXTC
13Ø IFT(DR,L)>ØTHENL=T(DR,L):GOT
O3Ø
131 PRINT"YOU CAN'T GO THERE.":G
OTO51
132 IFL=1THENPRINT"GET UP!!!":GO
TO5Ø
133 IFL=14THENPRINT"WERE YOU EXP
CTING SOME MAIL TODAY?":GOTO
5Ø
134 IFL=2ØORL=23THENPRINT"YOU MI
GHT NEED TO BUY SOMETHING HERE."
:GOTO5Ø
135 IFL=31THENPRINT"YOU MUST GET
INTO NAZI HEADQUARTERS
... SOMEHOW.":GOTO5Ø
136 IFL=51THENPRINT"TAKE A CLOSE
R LOOK AT THE MAP.":GOTO5Ø
137 IFL=16THENPRINT"DO YOU HAVE
A TICKET?":GOTO5Ø
138 IFL=27THENPRINT"ORDER SOMETH
ING.":GOTO5Ø
139 PRINT"I CAN'T HELP YOU HERE.
":GOTO51
14Ø IFO(14)<1ØØØØTHENPRINT"YOU HA
VE NOTHING TO UNLOCK IT WITH."
:GOTO51
141 Z$="IT IS NOW UNLOCKED."
142 IFD=2ØANDLO$(2Ø)="LOCKED DOO
R"THENPRINTZ$:LO$(2Ø)="UN"+LO$(2
Ø):GOTO5Ø
143 IFD=22ANDLO$(22)="LOCKED DOO
R"THENPRINTZ$:LO$(22)="UN"+LO$(2
2):GOTO5Ø
144 PRINT"YOU CAN'T UNLOCK THAT.

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":GOTO51
145 Y$="IT IS NOW OPENED."
146 IFD=6ANDW11=ØTHENPRINTY$:W11
=1:LO$(6)="OPENED WINDOW":GOTO5Ø
147 IFD=7THENPRINTY$:O(7)=Ø:T(2,
2)=6:GOTO5Ø
148 IFD=2ØANDLO$(2Ø)="UNLOCKED D
OOR"THENPRINTY$:O(2Ø)=Ø:T(2,6)=8
:GOTO5Ø
149 IFD=22ANDLO$(22)="UNLOCKED D
OOR"THENPRINTY$:O(22)=Ø:T(1,7)=5
:GOTO5Ø
15Ø IFD=85THENPRINTY$:O(85)=Ø:T(
3,46)=47:GOTO5Ø
151 IFD=34ANDR=ØTHENPRINT"A COLD
STEAK HITS THE FLOOR WITHA LOUD
'PLOP.'" :LO$(34)="OPENED REFRIG
ERATOR":O(35)=12:R=1:GOTO5Ø
152 IFD=42ANDN=ØANDO(42)=1ØØØTHE
NPRINTY$:PRINTW$:O(44)=L:N=1:GOT
O5Ø
153 IFD=42ANDN=ØANDO(42)<>1ØØØTH
ENPRINT"YOU DON'T HAVE IT IN HAN
D.":GOTO51
154 IFD=4ØANDEN=ØTHENPRINT"A LET
TER FALLS TO THE FLOOR.":O(41)=L
:LO$(4Ø)="OPENED "+LO$(4Ø):EN=1:
GOTO51
155 PRINT"YOU CAN'T OPEN THAT.":
GOTO51
156 PRINT"IT DOESN'T ACCEPT YOUR
BRIBE.":GOTO51
157 IFA$="LOOK"ORAS$="L"THENGOTO3
Ø
158 IFD<>5THENGOTO164
159 PRINT"THE POUCH CONTAINS:"
16Ø FORC=1TOY
161 IFO(C)=2ØØØTHENPRINTLO$(C),
162 NEXTC
163 GOTO51
164 IFD=8THENPRINT"IT SAYS 'GATE
THREE'":GOTO51
165 IFD=1ØANDCA=ØTHENPRINT"IT HA
S NO FILM.":GOTO51
166 IFD=1ØANDCA=1THENPRINT"IT IS
LOADED AND READY.":GOTO51
167 IFD=19THENPRINT"IT LOOKS LIK
E IT'S YOUR SIZE.":GOTO51
168 IFD=25ANDDE=ØTHENPRINTX$:O(2
6)=8:DE=1:GOTO51
169 IFD=26THENPRINT"IT'S A RATIO
N CARD FOR A ROLL OFFILM.":GOTO5
1
17Ø IFD=39ANDMA=ØTHENPRINTX$:O(4
Ø)=14:MA=1:GOTO51
171 IFD=4ØTHENPRINT"IT IS ADDRES
SED TO YOU.":GOTO51
172 IFD=37ORD=38THENPRINT"IT IS
OUT OF ORDER.":GOTO51
173 IFD=9THENPRINT"YOU HAVE AN U
NLIMITED AMOUNT OF COUNTERFEIT M
ONEY.":GOTO51
174 IFD=41THENPRINT"IT SAYS 'ORD
ER WINE. SIGNED W.C.'"
":GOTO51
175 IFD=42ANDPA=ØTHENPRINT"IT SA
YS SOMETHING ABOUT ALL THE NAZI
GENERALS GATHERING AT THE HEADQ
UARTERS FOR A BIG PARTY CELEB
RATING THE NAZI SUCCESS IN FR
ANCE.":GOTO51
176 IFD=42ANDPA=1THENPRINT"UNDER
THE HEADLINE 'SPY IN BERLI
N!' YOU CAN SEE A PICTURE OF A
PERSON WEARING SUNGLASSES IN A
RESTAURANT. WHO COULD THATBE?":
GOTO5Ø
177 IFD=44THENPRINT"'BUY ONE ITE
M WITH A RATION CARD AND GET
THE NEXT ONE WITHOUT A RA
TION CARD.'" :GOTO51
178 IFD=5ØTHENPRINT"IT'S A SKINN
Y FLATHEAD TYPE SCREWDRIVER.
":GOTO51
179 IFD=55THENPRINT"HE SEEMS TO
BE WAITING FOR SOMETHING.":
GOTO51
18Ø IFD=57THENPRINT"TYPE 'USE GR
ENADE' AND WATCH OUT!!!":GOTO
51
181 IFD=59THENPRINT"IT SAYS 'COR
PORAL SCHMIDT' AND HAS A PICTUR
E OF YOU ON IT.":GOTO51
182 IFD=72THENPRINT"SHORT GUY, F
UNNY MOUSTACHE... YOU'VE SEEN
PICTURES.":GOTO51
183 IFD=86THENPRINT"IT SEEMS TO
BE OPERATED BY KEY.":GOTO51
184 IFD=88THENPRINT"IT SHOWS THE
BATTLE LINES OF EASTERN EURO
PE.":GOTO51
185 IFD=76THENPRINT"HMM... THE I
SLAND OF BRITAIN SEEMS TO BE
PROTRUDING A LITTLE BIT.":O(52)=
51:GOTO51
186 IFD=29THENPRINT"IT SAYS '4-3
Ø-45. I WONDER WHATTHAT MEANS?'"
:GOTO51
187 IFD=36THENPRINT"THE PORTRAIT
SHOWS HITLER IN A SUIT OF WHIT

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E ARMOR WHILE HOLDING A NAZI FLAG.":GOTO51
188 IFD=51THENPRINT"AT THE TOP IT READS 'OPERATION SEA LION' AND DISCUSSES THE TACTICS TO BE USED FOR THE CONQUERING OF ENGLAND.":GOTO51
189 IFD=33THENPRINT"YOUR TICKET, PLEASE.":GOTO50
190 PRINT"YOU SEE NOTHING SPECIAL.":GOTO51
191 IFB\$="WINE"THENGOTO205
192 IFO(9)<1000THENPRINT"YOU HAVE NO MONEY.":GOTO51
193 IFG(D)<>-1THENPRINT"YOU CAN'T BUY THAT!":GOTO51
194 IFO(9)=2000AND(5)<>LANDO(5)<>1000THENPRINT"YOU HAVE NO MONEY.":GOTO51
195 IFL=23THENG(D)=1:PRINT"BOUGHT.":GOTO50
196 IFL=18THENG(D)=1:PRINT"BOUGHT.":GOTO51
197 IFL=20AND(26)=1000ANDD=45THENPRINT"BOUGHT.":G(45)=1:O(26)=0:RA=1:IN=IN-1:GOTO50
198 IFL=20AND(26)=2000AND(5)=1000ANDD=45THENPRINT"BOUGHT.":G(45)=1:O(26)=0:RA=1:PO=PO-1:GOTO50
199 IFL=20ANDRA=0ANDD<>45THENPRINT"YOU HAVE NO RATION CARD FOR THAT.":GOTO51
200 IFL=20ANDRA=0ANDD=45AND(26)<1000ORL=20ANDRA=0ANDD=45AND(26)=2000AND(5)<1000THENPRINT"YOU'LL NEED A RATION CARD FOR THAT.":GOTO51
201 IFRA=LANDO(44)<1000ORRA=LANDO(44)=2000AND(5)<1000THENPRINT"YOU HAVE NO RATION CARD.":GOTO51
202 IFRA=LANDO(44)=1000THENPRINT"BOUGHT.":G(D)=1:O(44)=0:RA=2:IN=IN-1:GOTO50

203 IFRA=LANDO(44)=2000AND(5)=1000THENPRINT"BOUGHT.":RA=2:G(D)=1:O(44)=0:PO=PO-1:GOTO50
204 IFRA=2THENPRINT"YOU HAVE NO MORE RATION CARDS OR COUPONS.":GOTO51
205 IFFB\$="WINE"ANDL=27THENL=29:PRINT"FOR AN INSTANT YOU ARE BLINDED BY A FLASH OF LIGHT, BUT TURN TO SEE NOTHING. THE WAITER MOTIONS TOWARDS YOU, AND YOU FOLLOW HIM INTO THE KITCHEN.":PRINT"<ENTER>":EXEC44539:GOTO30
206 PRINT"YOU CAN'T BUY THAT.":GOTO51
207 IFCA=0THENPRINT"NO FILM IS IN THE CAMERA.":GOTO51
208 IFD<>51THENPRINT"SAVE THE FILM FOR SOMETHING MORE IMPORTANT.":GOTO51
209 IFD=51THENPRINT"THE DOCUMENTS ARE NOW PHOTOGRAPHED.":DO=1:GOTO50
210 IFD=1THENPRINT"YOU ARE ALREADY WEARING THOSE.":GOTO51
211 IFO(D)=3000THENPRINT"YOU ARE ALREADY WEARING IT.":GOTO51
212 IFO(D)<>1000THENPRINT"YOU DON'T HAVE IT.":GOTO51
213 IFD=19THENPRINT"YOU ARE NOW WEARING THE NAZI UNIFORM.":O(19)=3000:IN=IN-1:GOTO50
214 IFD=47THENPRINT"YOU ARE NOW WEARING THE SUNGLASSES.":O(47)=3000:IN=IN-1:GOTO50
215 PRINT"YOU CAN'T WEAR THAT.":GOTO51
216 IFD=30THENPRINT"THEY MUMBLE SOMETHING INAUDIBLE.":GOTO50
217 IFD=31THENPRINT"HE SAYS THAT SOME MAIL CAME FOR YOU.":GOTO50
218 IFD=43THENPRINT"THE VENDOR ASKS IF YOU WANT A PAPER.":GOTO50
219 IFD=55THENPRINT"'YOUR ORDER, PLEASE.":GOTO50
220 IFD=33THENPRINT"'YOUR TICKET, PLEASE.":GOTO50
221 PRINT"YOU HAVE NOTHING TO SAY.":GOTO51
222 IFD=1THENPRINT"YOU'RE A SPY, NOT A STREAKER!!!":GOTO51
223 IFIN=6THENPRINT"YOU CAN'T CARRY ANY MORE.":GOTO51
224 IFD=19AND(19)=3000THENO(19)

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=1000:PRINT"REMOVED.":IN=IN+1:GO
TO50
225 IFD=47AND0(47)=3000THENO(47)
=1000:PRINT"REMOVED.":IN=IN+1:GO
TO50
226 PRINT"HOW DO YOU EXPECT TO R
EMOVE IT IF YOU AREN'T WEARING
IT?":GOTO51
227 IFO(D)<>1000THENPRINT"YOU DO
N'T HAVE IT IN HAND.":GOTO51
228 IFD=35THENPRINT"NOT BAD FOR
A COLD STEAK.":O(35)=0:IN=IN-1:G
OTO50
229 PRINT"BE SERIOUS.":GOTO51
230 IFB$="LOCK"ANDSA>0ANDL=30AND
G(62)=-2AND0(50)=1000THENPRINT"THE
HE LOCK IS PICKED.":G(62)=0:LO$(
62)="BIKE":BI=1:GOTO50
231 IFB$="LOCK"AND0(50)<>1000THE
NPRINT"YOU HAVE NOTHING IN HAND
TO PICKWITH.":GOTO51
232 IFB$="LOCK"ANDSA=0AND0(62)=L
THENPRINT"A NAZI GUARD COMES OV
ER AND CALMLY BASHES YOUR HE
AD IN WITH HIS RIFLE.":GOTO51
233 PRINT"YOU CAN'T PICK THAT.":
GOTO51
234 IFD=10THENPRINT"TRY 'PHOTOGR
APH (OBJECT)':":GOTO51
235 IFD=57ANDGR=0THENPRINT"ACTIV
ATED.":GR=1:GOTO50
236 PRINT"PLEASE BE MORE SPECIFI
C.":GOTO51
237 IFO(49)<>1000THENPRINT"YOU H
AVE NOTHING IN HAND TO CUT WITH.
":GOTO51
238 IFD=65THENPRINT"YOU CUT A HO
LE IN THE FENCE.":O(66)=32:O(71)
=36:GOTO51
239 IFB$="FENC"THENPRINT"IT WOUL
DN'T BE SMART TO DO THAT WITH AL
L THESE NAZIS AROUND!":GOTO51
240 PRINT"YOU CAN'T CUT THAT.":G
OTO51
241 PRINT"SPIES HAVE TO BE INCON
SPICUOUS AND IF YOU HIT THAT YO
U WOULD PROBABLY LOSE THE SECR
ECY OF THIS MISSION.":GOTO51
242 IFD=23 THENPRINT"WOW!! YOU F
LUSHED IT.":GOTO 51
243 PRINT"YOU CAN'T FLUSH THAT!
!":GOTO 51
244 FORN=1TO1000
245 IFVAL(B$)=N THEN248
246 NEXTN
247 PRINT"YOU CAN'T TURN THAT.":
GOTO51
248 IFO(46)<>L THENPRINT"YOU SEE
NO SAFE HERE.":GOTO51
249 IFN=4THENPRINT"CLICK.":NU=1:
GOTO50
250 IFN=30ANDNU=1THENPRINT"CLICK
.":NU=2:GOTO50
251 IFN=45ANDNU=2THENPRINT"CLICK
.":PRINT"THE SAFE OPENS.":PRINTW
$:O(51)=52:LO$(46)="OPENED "+LO$(
46):SA=1:O(63)=0:T(4,30)=17:GOT
O385
252 PRINT"NOTHING HAPPENS.":NU=0
:GOTO50
253 IFD=60ORD=32ORD=63ORD=72THEN
PRINT"YOU ATTACK THE NAZI, BUT S
OME OTHER GUARDS SEE YOU AND Q
UICKLYHAVE YOU SUBDUED.":GOTO301
254 PRINT"ARE YOU KIDDING?!?":G
OTO 51
255 IFD=62ANDG(62)=0THENPRINT"YO
U ARE NOW SEATED ON THE BIKE.":R
I=1:GOTO50
256 IFD=62ANDG(62)=-2THENPRINT"N
OW THERE'S AN IDEA - RIDING A L
OCKED UP BIKE. BRILLIANT.":GOTO
51
257 PRINT"YOU REALLY SHOULDN'T R
IDE THAT.":GOTO51
258 PRINT"WHEE!!":IFL<>33THEN GOT
O 51ELSEPRINT"YOU LAND ON THE OT
HER SIDE OF THE FENCE!! BUT.":
.":GOTO 266
259 IFO(D)<>1000THENPRINT"YOU DO
N'T HAVE IT IN HAND.":GOTO51
260 INPUT"WHERE (ONE WORD)":PU$:
PU$=LEFT$(PU$,4)
261 IFPU$="HOLE"AND0(66)=L THENO
(D)=36:PRINT"DONE.":IN=IN-1:GOTO
50
262 IFPU$="HOLE"AND0(71)=L THENO
(D)=32:PRINT"DONE.":IN=IN-1:GOTO
50
263 IFPU$="POUC"AND0(5)=1000ANDP
O<6ANDD<>5ORPU$="POUC"AND0(5)=L
ANDPO<6ANDD<>5THENO(D)=2000:IN=I
N-1:PO=PO+1:PRINT"DONE.":GOTO50
264 IFPU$="POUC"ANDPO=6THENPRINT
"YOU ALREADY HAVE TOO MUCH IN
YOUR POUCH.":GOTO51
265 IFPU$="JEEP"ANDSA>0AND0(70)=
L ANDD=57THENPRINT"DONE.":O(57)=
L:IN=IN-1:IFGR=0THEN50ELSEJE=1:G
OTO50

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266 IFFU$="JEEP"ANDSA=ØANDØ(7Ø)=
L ANDD=57ORL=33THENPRINT"SOME NA
ZIS SEE YOU AND ARREST YOU BRU
TALLY.":GOTO3Ø1
267 IFFU$="CAME"ANDD=45ANDØ(1Ø)=
L ORPU$="CAME"ANDD=45ANDØ(1Ø)>1Ø
ØØANDØ(1Ø)<2ØØØTHENPRINT"DONE.":
O(45)=Ø:LO$(1Ø)="LOADED CAMERA":
CA=1:IN=IN-1:GOTO5Ø
268 IFFU$="CAME"ANDD=45ANDØ(1Ø)=
2ØØØANDØ(5)=1ØØØTHENPRINT"DONE.":
O(45)=Ø:LO$(1Ø)="LOADED CAMERA":
CA=1:IN=IN-1:GOTO5Ø
269 PRINT"YOU CAN'T PUT THAT THE
RE.":GOTO51
27Ø IFD=42ANDØ(42)=1ØØØANDN=ØTHE
NPRINTW$N=1:O(44)=L:GOTO5Ø
271 IFD=42ANDØ(42)<>1ØØØANDN=ØTH
ENPRINT"YOU DON'T HAVE IT IN HAN
D.":GOTO51
272 PRINT"SHAKEN.":GOTO5Ø
273 IFD<>8THENPRINT"YOU CAN'T EV
EN GIVE THAT AWAY!":GOTO51
274 IFD=8ANDL=16THENPRINT"THE TE
LLER ACCEPTS YOUR TICKET AND PU
SHES A BUTTON THAT REVEALS A PASS
AGE TO THE NORTH.":O(8)=Ø:T(1,16
)=6Ø:GOTO5Ø
275 IFL<>16THENPRINT"NOBODY WANT
S YOUR TICKET.":GOTO51
276 IFD=75ANDBO=ØTHENPRINT"YOU M
OVE THE BOXES TO REVEAL AN AIR V
ENT.":O(79)=39:BO=1:GOTO5Ø
277 IFD=79ANDVE=ØTHENPRINT"YOU P
USH THE VENT IN AND HEAR ITCRASH
BELOW YOU.":O(79)=45:T(2,39)=41
:G(79)=1:VE=1:GOTO5Ø
278 IFD=36ANDPR=ØTHENPR=1:PRINT"
YOU FOUND A COMBINATION SAFE
THAT WAS BEHIND THE PORTRAIT.":O
(46)=52:GOTO5Ø
279 IFD=52THENPRINT"YOU PUSH THE
ISLAND OF BRITAIN AND WATCH AS
THE PENINSULA OF SPAIN AND PO
RTUGAL FALLS OPEN.":IFBR=ØTHENPR
INT"A NOTE THAT WAS IN A SECRET
COMPARTMENT BEHIND THE PENIN
SULAFALLS TO THE GROUND.":BR=1:O
(29)=L
28Ø IFD=52THENPRINT"THE PENINSUL
A THEN CLOSES UP AGAIN.":GOTO
5Ø
281 PRINT"YOU CAN'T SEEM TO MOVE
IT.":GOTO51
282 PRINT"YOU ARE CARRYING:"
283 FORC=1TOY
284 IFO(C)=1ØØØTHENPRINTLO$(C),
285 NEXTC
286 PRINT:PRINT"YOU ARE WEARING:
"
287 FORC=1TOY
288 IFO(C)=3ØØØTHENPRINTLO$(C)
289 NEXTC
29Ø GOTO51
291 PRINT"YOU HAVE USED"M"MOVES.
":GOTO51
292 PRINT"SOME SPY YOU TURNED OU
T TO BE!!!":GOTO3Ø2
293 GOSUB297:OPEN"O",#1,S$:WRITE
#1,M,L,IN,PO,WH1,N,R,SA,BI,CA,DE
,MA,EN,RA,DO,SH,PA,GR,NU,RI,JE,B
O,PR,BR,L$(25),L$(26),LO$(6),LO$(
1Ø),LO$(2Ø),LO$(22),LO$(23),LO$(
34),LO$(4Ø),LO$(62),LO$(85),LO$(
46),G(42),G(45),G(47),G(48),G(4
9)
294 WRITE#1,ST,VE,G(5Ø),G(52),G(
62),T(2,2),T(2,6),T(1,7),T(4,25
),T(3,26),T(4,3Ø),T(2,39),T(3,46
),T(1,16),L$(3Ø):FORC=1TOY:WRITE#
1,O(C):NEXTC:CLOSE:GOTO51
295 GOSUB297:OPEN"I",#1,S$:INPUT
#1,M,L,IN,PO,WH1,N,R,SA,BI,CA,DE
,MA,EN,RA,DO,SH,PA,GR,NU,RI,JE,B
O,PR,BR,L$(25),L$(26),LO$(6),LO$(
1Ø),LO$(2Ø),LO$(22),LO$(23),LO$(
34),LO$(4Ø),LO$(62),LO$(85),LO$(
46),G(42),G(45),G(47),G(48),G(4
9)
296 INPUT#1,ST,VE,G(5Ø),G(52),G(
62),T(2,2),T(2,6),T(1,7),T(4,25
),T(3,26),T(4,3Ø),T(2,39),T(3,46
),T(1,16),L$(3Ø):FORC=1TOY:INPUT#
1,O(C):NEXTC:IFEOF(1)=-1THENCLOS
E:GOTO3Ø
297 INPUT"WHAT IS THE NAME OF TH
IS FILE":S$:RETURN
298 PRINT"I DON'T UNDERSTAND":GO
TO51
299 PRINT"AS YOU TRY TO PASS THR
OUGH THE HOLE IN THE GATE, SOME
NAZI GUARDS ARREST YOU.":GO
TO3Ø1
3ØØ PRINT"AS YOU START TO CLIMB
OVER THE FENCE, NAZIS START TO
RUN TOWARDS YOU FROM EVERY
WHERE.":GOTO3Ø1
3Ø1 PRINT"YOU BLACK OUT. WHEN Y
OU AWAKEN YOU FIND YOURSELF IN A
SMALL CELL. OVER THE LOUDSP

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EAKER THE WORDS ECHO IN YOUR MIN
D: 'ACHTUNG!! ACHTUNG!!'
...":GOTO302
302 PRINT"YOU HAVE FAILED IN YOU
R MISSION.":INPUT"WOULD YOU LIKE
TO START AGAIN Y/N";YN\$
303 IFYN\$="Y"THENRUNELSEGOTO388
304 PRINT"THE SHOW GIRL SEES YOU
AND STARTS TO TALK- 'SHHH
!! I KNOW YOU'RE A BRITISH SPY!
TRUST ME, YOU WILL NEED THIS!":
PRINT"SHE HANDS YOU SOMETHING.":
O(57)=25:PRINT"THE DARK MEN GRAB
THE SHOW GIRL, AND YOU ARE PULLE
D OUT OF THE THEATRE."
305 PRINT"YOU DROPPED SOMETHING.
":L=25:SH=0
306 L\$(25)="OUTSIDE CLOSED THEAT
RE":T(4,25)=0:GOTO50
307 PRINT"YOU WALK IN JUST AS A
PERFORMANCE IS ENDING.
SUDDENLY, THREE MEN IN DARK SUIT
S GET UP AND RUN BACKSTAGE AFTE
R ONE OF THE EXITING SHOWGIRLS.
':SH=1:GOTO51
308 PRINT"YOU SEE THE MEN PULL T
HE GIRL OUT OF THE THEATRE. S
UDDENLY YOU HEAR AN EXPLOSION
AND EVERYBODY IN THE AUDIE
NCE, INCLUDING YOU, RUSH OU
T TO SEE WHAT HAPPENED. ON THE
STREET YOU SEE FOUR UNIDENTIF
IABLE BODIES."
309 PRINT"SOME SOLDIERS COME IN
A JEEP, TAKE THE BODIES, AND C
LOSE UP THE THEATRE.":L=25:GOT
O306
310 PRINT"THE STRANGE MAN SMILES
AT YOU WITH A TOOTHY GRIN, HA
NDS YOU A PLASTIC CARD, AND MA
KES A MOTION WITH HIS FINGER
. YOU BLACK OUT.":PRINT"YOU
AWAKEN IN YOUR BED.":L=1:PRINT"<
ENTER>":EXEC44539:PA=1:O(59)=2
311 IFO(47)=3000THENL\$(26)="OUTS
IDE CLOSED RESTAURANT":T(3,26)=0
:GOTO50
312 IFO(47)<>3000THENPRINT"A NAZ
I SOLDIER IS POINTING A GUNAT YO
U WHILE YOU STIR. THE LAND-LORD
SAYS 'THAT'S THE ONE!' AND THE S
OLDIER ARRESTS YOU."
313 PRINT"ON YOUR WAY OUT OF THE
HOUSE, YOU HAPPEN TO GET A GL
ANCE AT A NEWSPAPER AND -GASP-

THERE'S A PICTURE OF YOU UNDER
NEATH THE HEADLINE 'SPY IN BERLI
N!':PRINT"<ENTER>":EXEC44539:GO
TO301
314 IFO(5)=1000ANDO(57)=2000THEN
GOTO320
315 IFO(5)=L ANDO(57)=2000THENG
O320
316 IFJE=1ANDL<>O(57)THENPRINT"Y
OU HEAR A GREAT EXPLOSION, LIKET
HAT OF A JEEP BLOWING UP!":O(57)
=0:O(70)=0:FORC=1TO1000:NEXTC:GO
TO54
317 IFO(57)=1000ORO(57)=L THENPR
INT"BOTH YOU AND THE GRENADE ARE
BLOWN INTO SMITHEREENS.":GOT
O302
318 IFO(57)=2000THENPRINT"YOU HE
AR AN EXPLOSION.":O(57)=0:O(5)=0
:GOTO51
319 IFO(57)<>L ANDO(57)<>1000THE
NPRINT"YOU HEAR AN EXPLOSION.":O
(57)=0:GOTO51
320 PRINT"YOU AND THE GRENADE BL
OW UP INSTANTLY.":GOTO302
321 IFL=30THEND=61
322 IFL=32THEND=65
323 IFL=34THEND=67
324 IFL=36THEND=69
325 IFL=38THEND=74
326 IFL=40THEND=81
327 IFL=42THEND=82
328 IFL=43THEND=83
329 IFL=44THEND=84
330 IFO(D)=L THENGOTO94ELSEPRINT
"YOU DON'T SEE THAT HERE.":GOTO5
1

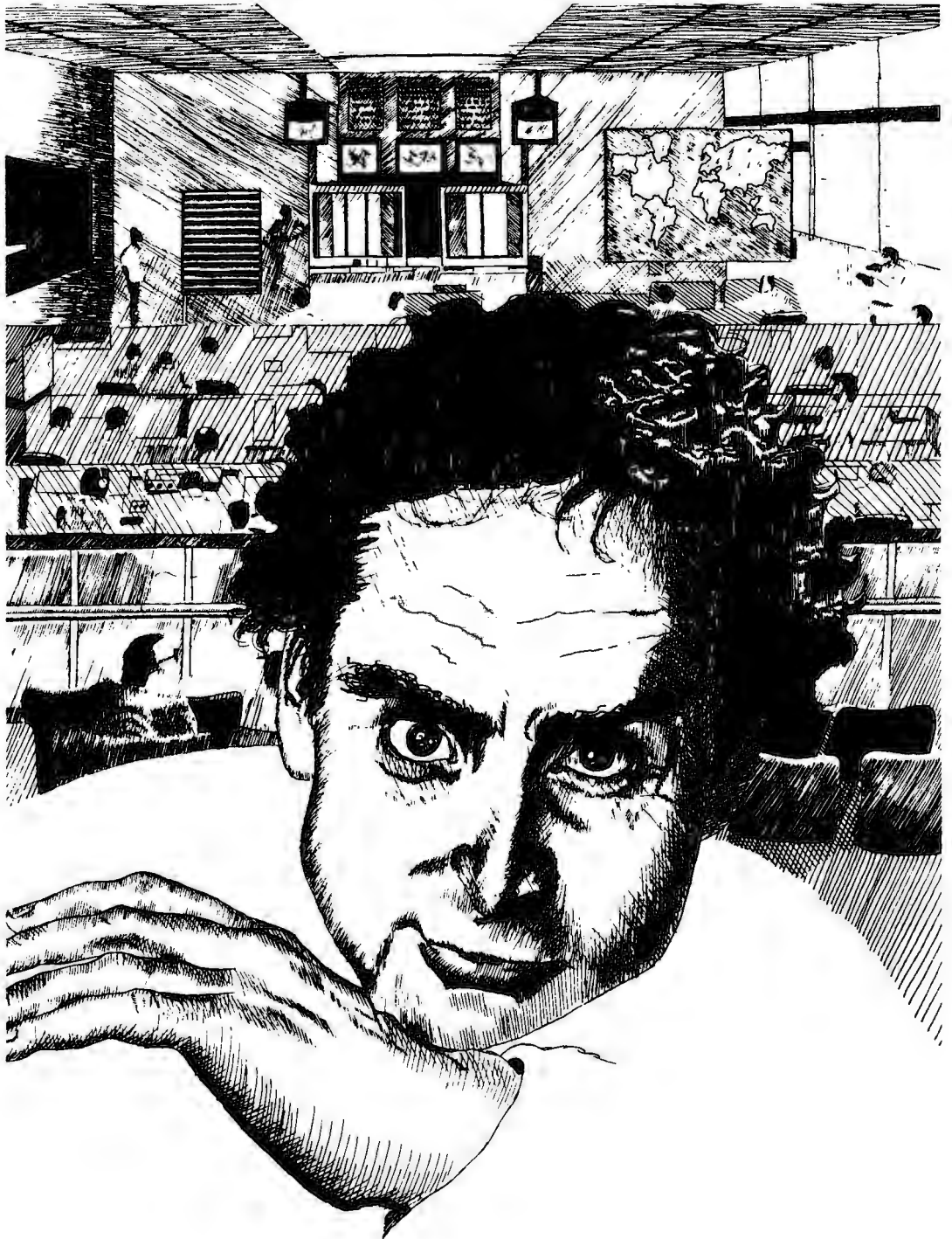



```

331 IFL=2THEND=6
332 IFL=5THEND=18
333 IFL=8THEND=27
334 IFL=9THEND=29
335 IFL=38THEND=73
336 IFL=39THEND=78
337 IFO(D)=L THENGOTO94ELSEPRINT
"YOU DON'T SEE THAT HERE.":GOTO5
1
338 IFL=5THEND=17
339 IFL=8THEND=24
340 IFL=9THEND=28
341 IFL=2THEND=4
342 IFO(D)=L THENGOTO94ELSEPRINT
"YOU DON'T SEE THAT HERE.":GOTO5
1
343 IFL=32THEND=66
344 IFL=36THEND=71
345 IFO(D)=L THENGOTO94ELSEPRINT
"YOU DON'T SEE THAT HERE.":GOTO5
1
346 IFL=49THEND=88:GOTO94
347 IFL=51THEND=76:GOTO94
348 PRINT"YOU DON'T SEE THAT HER
E.":GOTO51
349 IFSA<4THENGOTO51
350 IFSA=5ORSA=4THENPRINT"YOU CA
N HEAR THE ELEVATOR COMINGDOWN!!
"
351 IFSA=6THENPRINT"THE ELEVATOR
IS GETTING CLOSER!"
352 IFSA=7THENPRINT"YOU CAN HEAR
A SMALL BELL RING!!THE ELEVATOR
IS OPENING!!"
353 IFSA=8THENO(60)=48
354 IFSA=9THENO(60)=50
355 IFSA=10THENO(60)=52
356 IFSA=11THENO(60)=50
357 IFSA=12THENO(60)=48
358 IFSA=13THENO(60)=47
359 IFSA=14THENO(60)=46
360 IFSA=15THENO(60)=45
361 IFSA=16THENO(60)=41
362 IFSA=17THENO(60)=39
363 IFSA=18THENO(60)=38
364 IFSA=19THENO(60)=34
365 IFSA=20THENO(60)=35
366 IFSA=21THENO(60)=31
367 IFSA=22THENO(60)=31
368 IFSA>22THENO(60)=30
369 IFSA>7ANDSA<23THENGOSUB372
370 IFO(60)=L THENPRINT"THEY'VE
CAUGHT UP WITH YOU!! YOU ARE
SHOT THROUGH THE HEAD, THE ARM,
THE STOMACH, ...":GOTO302
371 GOTO 51

372 LETB=RND(4)
373 IFB=2THENPRINT"THEY'RE GETTI
NG CLOSER!!"
374 IFB=1THENPRINT"ONE OF THE NA
ZIS JUST YELLED 'THIS WAY!! T
HIS WAY!!'"
375 IFB=3THENPRINT"THEIR FOOTSTE
PS ARE GETTING LOUDER!!"
376 IFB=4THENPRINT"THEY'RE ABOUT
TO CATCH UP WITH YOU!! RUN! R
UN!"
377 RETURN
378 PRINT"NAZIS RUSH FROM EVERY
BUILDING IN THE VICINITY AND AR
REST YOU.":GOTO301
379 IFRI=1ANDSA<31ANDJE=0THENPRI
NT"RIDING THE BIKE, YOU HEAR THI
S LOUD ROAR OF A JEEP BEHIND YO
U. YOU TURN YOUR HEAD TO SEE, BU
T YOU ARE BLINDED BY THE JEEP'S
GLARING HEADLIGHTS. HOWEVER,
YOU DO SEE THE SMALL FIRE OF
A MACHINE GUN."
380 IFRI=1ANDSA<31ANDJE=0THENPRI
NT"YOU FEEL A BURNING SENSATION
IN YOUR BACK AS THE BULLETS PIER
CE YOUR FLESH AND YOUR FALL OFF
THEBIKE, DEAD.":GOTO302
381 IFRI=0ANDSA<31THENPRINT"GUNF
IRE ERUPTS FROM EVERYWHERE AS T
HE NAZIS THAT WERE CHASING YOU
RIDDLE YOU WITH BULLETS.":GOTO30
2
382 IFRI=1ANDSA<31ANDJE=1THENPRI
NT"YOU MADE IT PAST THE CLUTCHES
OF THE NAZIS, FOR NOW...":SA=30:
GOTO50
383 GOTO51
384 PRINT"THE NAZI TAKES ONE GLA
NCE AT THE DOCUMENTS THAT HE HAS
JUST DISCOVERED AND WASTES
NO TIME IN ATTACKING AND ARRESTIN
G YOU.":GOTO301
385 SOUND 60,4:SOUND90,4:SOUND 6
0,4:SOUND90,4:SOUND60,4:SOUND90,
4
386 PRINT"OH NO!! YOU CAN HEAR A
N ALARM SOUNDING FROM OUTSIDE
AND THE VOICES OF PEOPLE RUNNI
NG BACK AND FORTH!!":L$(30)="U
N"+L$(30):GOTO51
387 PRINT:PRINT"OH, WELL. I GUE
SS A SPY'S JOB IS NEVER DONE.":
EXEC44539
388 PRINT:PRINT" T H E
E N D":END

```



SDI: COUNTDOWN TO DOOM

Program by Dr. Eugene Carver

S

DI, doom! SDI, doom! You groan and clutch your aching head. The words keep chasing each other through your fevered brain, never pausing long enough for you to focus on them. Another spasm of pain punches a wave of nausea through your stomach as you try to concentrate on what the Medical Corps captain standing in front of you is saying.

“Don’t worry!” he says. “The spasms will pass. The antidote I gave you is starting to take effect. The disorientation, nausea and partial memory losses you are experiencing are due to the gas and the side effects of the antidote, since I had to guess how much to give you.”

He turns and paces about the room. “Look, I’ll go over what I know one more time to help your memory and try to impress on you the seriousness of our situation here at NORAD headquarters in Cheyenne Mountain.

“Several years ago, we successfully developed our SDI, or Strategic Defense Initiative, more popularly known as ‘Star Wars.’ Our system of lasers and particle beams is so tight, we estimate

only one missile in a thousand has even a slight chance of penetrating it.”

He hesitates as a spasm racks his body, then he sits down abruptly, as if his legs have given out. You notice now that he is very ill. “You might remember that the primary computers that make the SDI possible are located here in Cheyenne Mountain. We argued for years for the funds to develop multiple centers, but Congress just wouldn’t release the money.

“Well, our worst fears have been realized. Our defenses here at NORAD were penetrated by sleepers — agents who masquerade as normal citizens for years, then strike when the time is right. They activated the nerve-gas defense system in the tunnels and killed almost everyone. Fortunately, I was inventorying medical supplies — including the antidotes for our chemical agents — when the attack came.

“If you’re wondering about outside help, forget it. There won’t be any. The blast doors that seal the mountain are closed and their mechanism destroyed.” He shakes his head as if to clear his mind. His eyes are beginning to look glassy and unfocused, but he takes a shaky breath and continues.

“The mastermind behind this operation must be a real egomaniac. After he locked himself in the SDI room, he started broadcasting orders to the other spies over our loudspeakers. He is boasting that within a short time his country will launch a massive first strike of several thousand warheads. He also claims that his country’s SDI system is now good enough to stop our counterattack. If what he says is true, then this is our doomsday.”

Doom, Doom . . . The words are finally settling into perspective. The spasms have passed. You get up and test your legs. A little wobbly, but they will do. The doctor slumps in his chair, and as you bend over him, you see he is in worse shape than you first realized.

“I’m afraid you’ll have to handle this alone,” he says. “Somehow you’ll have to find a way to defeat the mastermind and his agents and turn the SDI back on before their missiles arrive.

He slumps forward, unconscious. There is nothing you can do for him. As you step out of the room, the door closes tightly behind you; you know there’s no turning back. You are in the first-floor lobby and on your own in a race to beat the countdown to doom.

SDI: Countdown to Doom is a text Adventure game that requires 32K ECB and is compatible with the CoCo 3. Before loading or typing in the program, perform a PCLEAR 1 to clear enough memory space.

The program requires you to select a skill level, with 1 being the easiest and 5 the most difficult. At the higher skill levels you will have a much shorter time to solve the Adventure before the missiles arrive.

In order to get a clear picture of the tunnel complex inside the mountain, you can think of it as being like an onion, with each layer of skin containing several rooms that connect to the rooms in the skins above and below. The directions used to traverse these levels are not the true compass directions. North will move you clockwise and south counterclockwise inside one skin of the “onion.” Northeast and southeast will move you toward the center of the onion, and northwest and southwest will move you toward the outer skins. At the center you will find an elevator that can take you to the other floors or levels stacked on top of each other inside the mountain. However, getting on it will not be easy.

As you search the rooms, you will find various clues to help you solve the Adventure. Besides

finding the usual assortment of documents and papers, you will be meeting several people. Some of them will be very helpful, but others will be agents who will try to stop you or trick you. However, one person will turn out to be extremely important in solving the puzzle.

To communicate with these people, be sure to LISTEN to what they say or ASK them questions. If you want them to accompany you, then command them to COME. You can also kill these people using various weapons you will find.

As you progress through the game, the PA system in the complex will interrupt to announce the progress of the enemy attack and the counter measures, including the final minutes when the enemy missiles are in flight but still vulnerable.

For those of you who are frustrated by games that expect you to guess what the valid verbs are, here is a verb list, along with some valid abbreviations for directions of movement. The verbs are grouped according to common function. Those of you who feel this guessing game is part of the fun of the Adventure may skip this part.

GET, TAKE, PICK UP, CARRY
DROP, LET GO, LET FALL
LOOK, INSPECT, SCAN, EXAMINE, READ
GO, EXIT
PUSH, SHOVE, PULL, TUG
UNLOCK, UNFASTEN, UNBOLT
OPEN
INVENTORY
USE, OPERATE
THROW, TOSS, HURL, PITCH, CAST
SHOOT, FIRE
ROLL OVER, LIFT, ROLL AWAY
PUT ON, WEAR, ATTACH
DECODE, DECIPHER, INTERPRET, TRANSLATE
LISTEN, HEAR
LOAD, ARM, CHARGE
INSERT, PUT, PLACE
ASK, QUESTION, INQUIRE, REQUEST
LEAVE, ABANDON
COME

As you can see, this program has a large vocabulary for you to choose from. Most responses to the computer prompt should be of the verb form plus an object or a person.

Simple abbreviations for directions are N for north, S for south, NE for northeast, SE for southeast, SW for southwest and NW for northwest.

Dr. Eugene Carver is an editor at Chemical Abstracts Services, where he translates chemistry articles in Russian and German. He received a Ph.D. in physical chemistry from the University of Chicago in 1974 and was a captain in the U.S. Army Reserve. This is his first program for publication. Questions or comments may be directed to Dr. Carver at 3725 Rome Corners Rd., Galena, OH 43021. Please enclose an SASE when requesting a reply.

SDI 32K ECB

```

Ø CLEAR1ØØØ: CX$=CHR$(32): LL=31: G
OTO1Ø
1 PRINT: PRINTTAB(1);
2 IFLEN(N$)<LL THEN 9
3 FORCX=LL TO1STEP-1
4 IFMID$(N$, CX, 1)=CX$THENCC=CX: G
OTO 6
5 NEXTCX: GOTO9
6 PRINTLEFT$(N$, CC-1): N$=MID$(N
$, CC+1): PRINT: PRINTTAB(1);
7 IFLEN(N$)>LL THEN3
9 PRINTN$: RETURN
1Ø DIML$(52), LO$(35), O$(35), C$(6
Ø), C(6Ø), T(6,51), O(35), PO$(7), PL
(7), P$(7), CA(3Ø)
15 CA(3)=6: CA(8)=1Ø: CA(9)=6: CA(1
Ø)=2: CA(29)=1: CLS: PRINT@164, "SDI
- COUNTDOWN TO DOOM": PRINT@292,
"BY DR. EUGENE A. CARVER": PRINT@
325, "VERSION 3: AUG 1987": FORC=
1TO25ØØ: NEXTC
46 CLS: PRINT@224, " THE LEVELS O
F DIFFICULTY ARE 1-5. PLEA
SE CHOOSE ONE."
48 INPUTD
5Ø IFD<=ØTHEN46
52 IFD>5THEN46
54 DD=(8-D)*15
6Ø DATA AN EMPTY LOBBY, A BARRACK
S LITTERED WITH DEAD BODIES, AN A
RMORY WITH A SIGN OVER THE SOUTH
WEST DOOR READING ARMORY STORES,
ARMORY STORES, A FILE ROOM WITH C
ABINETS AND DESKS, A CAFETERIA WI
TH TABLES AND OVERTURNED CHAIRS,
A LAUNDRY ROOM
65 DATA THE LIBRARY, A OFFICE WIT
H A DESK, A RECORDS ROOM WITH SEV
ERAL SAFES, A SECURITY OFFICE WIT
H SMOULDERING FIRES, THE CODE ROO
M LITTERED WITH SHREDS OF DOCUME
NTS, AN MP ROOM WITH SEVERAL DEAD
BODIES, THE FIRST FLOOR ELEVATOR
LOBBY
7Ø DATA A GAURD ROOM WITH A BUTT
ON ON THE WALL, AN OFFICERS QUART
ERS, THE ELEVATOR, AN SDI STAFF RO
OM WITH A DEAD BODY, THE DOG KENN
ELS, THE JAIL ROOM, A LOUNGE, AN OF
FICE WITH SEVERAL DESKS, AN INFIR
MARY WITH RANSACKED CABINETS, A L
OATED SUPPLY ROOM
75 DATA A SECURITY ROOM WITH DEA

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D BODIES, AN EMPTY HALL, A OFFICE
WITH A DESK BARRICADE, A COMPUTER
CENTER WITH A COMPUTER FLASHING
<INSERT DISK>, A COMPUTER LIBRAR
Y, A RANSACKED SUPPLY ROOM, THE SE
COND FLOOR ELEVATOR LOBBY, A LOUN
GE, AN EMPTY HALL
8Ø DATA THE WAR ROOM WITH COMPUT
ER SCREENS SHOWING MISSILE TRAJEC
TORIES AND A VOICE SPEAKING, A CO
MPUTER MAINTENANCE AREA, A PERSON
NEL ROOM WITH DEAD BODIES, A HALL
, A BOQ, A SUPPLY ROOM, A GUARD ROO
M, AN OFFICE, A HALL WITH A DEAD B
ODY, AN OFFICE
85 DATA AN AMMO ROOM, A MILITARY
STORES OFFICE, THE THIRD FLOOR EL
EVATOR LOBBY, A KENNELS, A COMPUTE
R ROOM WITH WALLS OF COMPUTERS, T
HE SDI SECURITY ROOM, HALL, THE SD
I ROOM WITH WALLS OF GLEAMING IN
STRUMENTS AND 3 CODED DIALS
9Ø FORC=1TO51: READL$(C): NEXTC
.13Ø DATA HAND GRENADE, GRENADE, 3,
HAND GRENADE BOX, BOX, 4, GUN, GUN, 4
, ROLL OF PAPER, PAPER, 5, BONES, BON
ES, 6, FOOD, FOOD, 6, KNIFE, KNIFE, 6, F
ORK, FORK, 6, GERMAN DICTIONARY, DIC
TIONARY, 8, SDI MAP, MAP, 8, PAPER ON
DESK, PAPER, 9, RED KEY, KEY, 12, ARM
MIRRORS, MIRRORS, 13
135 DATA ARM MIRRORS, MIRRORS, 22,
YELLOW CODE BOOK, BOOK, 52, BLUE KE
Y, KEY, 18, LASER RIFLE, RIFLE, 19, RE
VOLVER, REVOLVER, 21, LEAD PIPE, PIP
E, 22, ANTINERVE GAS PILLS, PILLS, 2
3, FLAK JACKET, JACKET, 24, AMMO BOX
, BOX, 26, BLUE CODE BOOK, BOOK, 27, D
ISKS, DISK, 29
14Ø DATA RED CODE BOOK, BOOK, 3Ø, R
OPE, ROPE, 33, HELMET, HELMET, 39, GLO
VES, GLOVES, 39, GUM, GUM, 39, EAR PLU
GS, PLUGS, 39, KNIFE, KNIFE, 39, GREEN
KEY, KEY, Ø, AMMO, AMMO, 44, GAS MASK
, MASK, 45
145 FORC=1TO34: READ LO$(C), O$(C)
, O(C): NEXTC
15Ø DATA 2, 8, 7, 6, Ø, Ø, 3, 9, 8, 1, Ø, Ø
, 5, 1Ø, 9, 2, -4, Ø, Ø, 3, Ø, Ø, Ø, Ø, 6, 11,
1Ø, 3, Ø, Ø, 1, 7, 11, 5, Ø, Ø, 8, -3, 16, 11
, 6, 1, 9, 13, -3, 7, 1, 2, 1Ø, 14, 13, 8, 2,
3, 11, 15, 14, 9, 3, 5, 7, 16, 15, 1Ø, 5, 6,
13, Ø, Ø, 16, 7, 8, 14, Ø, Ø, -3, 8, 9, 15, Ø
, -1, 13, 9, 1Ø, 16, Ø, Ø, 14, 1Ø, 11, -3, Ø
, Ø, 15, 11, 7

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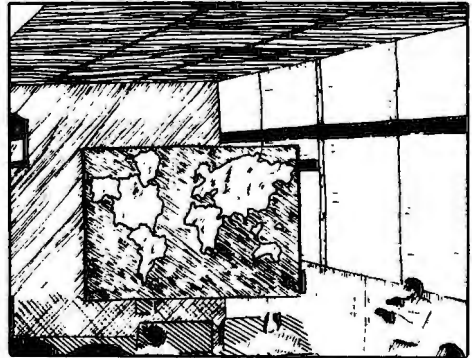
155 DATA 14,31,46,49,Ø,Ø,19,24,2
3,22,Ø,Ø,2Ø,25,24,18,Ø,Ø,21,26,2
5,19,Ø,Ø,22,27,26,2Ø,Ø,Ø,18,23,2
7,21,Ø,Ø,24,29,33,27,22,18,25,3Ø
,29,23,18,19,26,31,3Ø,24,19,2Ø,2
7,32,31,25,2Ø,21,23,33,32,26,21,
22,Ø,Ø,Ø,Ø,29,Ø,3Ø,28,Ø,33,23,24
,31,Ø,Ø,29,24,25
16Ø DATA 32,Ø,-1,3Ø,25,26,33,Ø,Ø
,31,26,27,29,Ø,Ø,32,27,23,35,4Ø,
39,38,Ø,Ø,36,41,4Ø,34,Ø,Ø,37,42,
41,35,Ø,Ø,38,43,42,36,Ø,Ø,34,39,
43,37,Ø,Ø,4Ø,44,48,43,38,34,41,4
5,44,39,34,35,42,46,45,4Ø,35,36,
43,47,46,41,36,37,39,48,47,42,37
,38,45,Ø,Ø,48,43,39
165 DATA 46,Ø,Ø,44,39,4Ø,47,Ø,-1
,45,4Ø,41,48,Ø,Ø,46,41,42,44,Ø,Ø
,47,43,39,5Ø,Ø,-1,Ø,Ø,Ø,-2,Ø,Ø,4
9,Ø,Ø,Ø,Ø,Ø,5Ø,Ø,Ø
17Ø FORC=1TO51:READ T(1,C),T(2,C
),T(3,C),T(4,C),T(5,C),T(6,C):NE
XTC
175 T$(1)="NORTH":T$(2)="NORTHEA
ST":T$(3)="SOUTHEAST":T$(4)="SOU
TH":T$(5)="SOUTHWEST":T$(6)="NOR
THWEST"
18Ø DATA TAKE,1,GET,1,PICK UP,1,
GRAB,1,CARRY,1,DROP,2,LET GO,2,L
ET FALL,2,LOOK,3,INSPECT,3,SCAN,
3,EXAMINE,3,READ,3,GO,4,EXIT,4,P
USH,5,SHOVE,5,PULL,5,TUG,5,UNLOC
K,6,UNFASTEN,6,UNBOLT,6,OPEN,7,I
NVENTORY,8,USE,9,OPERATE,9,THROW
,1Ø,TOSS,1Ø,HURL,1Ø
185 DATA PITCH,1Ø,CAST,1Ø,SHOOT,
11,FIRE,11,ROLL OVER,12,LIFT,12,
ROLL AWAY,12,PUT ON,13,WEAR,13,A
TTACH,13,DECODE,14,DECIPHER,14,I
NTERPRET,14,TRANSLATE,14,LISTEN,
15,HEAR,15,LOAD,16,ARM,16,CHARGE
,16,INSERT,17,PUT,17,PLACE,17,AS
K,18,QUESTION,18
19Ø DATA INQUIRE,18,REQUEST,18,L
EAVE,19,ABANDON,19,COME,2Ø
195 FORC=1TO58:READ C$(C),C(C):N
EXTC
2ØØ DATA SDI OFFICER,BAXTER,2,BL
OND MAN,IKE,14,G2 COLONEL,COLONE
L,16,G3 CORPORAL,CORPORAL,2Ø,RED
HAired GIRL,MAXINE,35,BLACK HAI
RED GIRL,ALICE,36,G2 GENERAL,GEN
ERAL,43
2Ø5 FORC=1TO7:READ PO$(C),P$(C),
PL(C):NEXTC

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```

21Ø L=1:CY=Ø
215 CLS:N$="YOU ARE IN "+L$(L)+"
":GOSUB1
217 IFL=17THENGOTO74Ø
22Ø N$="YOU SEE ":OB=Ø
221 FORC=1TO35
222 IFO(C)=L THENN$=N$+LO$(C)+",
":OB=OB+1
223 NEXTC:IFOB=ØTHENN$="YOU SEE
NO OBJECTS":GOSUB1:GOTO225
224 IFRIGHT$(N$,2)="", "THENN$=LE
FT$(N$,LEN(N$)-2)+".":GOSUB1
225 FORC=1TO7
226 IFPL(C)=L THENN$="THERE IS A
"+PO$(C)+" IN THE ROOM":GOSUB1
227 NEXTC

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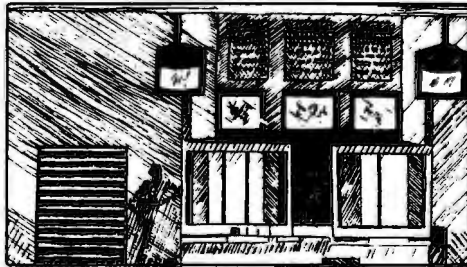
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228 FORC=1TO7
229 IFPL(C)>=1ØØØTHENN$="YOU ARE
WITH "+PO$(C)+"":GOSUB1
23Ø NEXTC
232 N$="THERE ARE DOORS LEADING
"
235 FORC=1TO6:IFT(C,L)>ØTHENN$=N
$+T$(C)+", "
24Ø IFT(C,L)<=-1THENN$=N$+"(THE
DOOR TO THE "+T$(C)+" IS LOCKED.
)", "
241 NEXTC:IFRIGHT$(N$,2)="", "THE
NN$=LEFT$(N$,LEN(N$)-2)+".":GOSU
B1
245 DD=DD-1:IFDD=2ØTHENN$="WARNI
NG! WARNING! THIS IS A RED ALE
RT. MISSILE LAUNCHES AGAINST THE
CONTINENTAL UNITED STATES HAVE
BEEN DETECTED. ESTIMATED IMPACT
TIME IS 2Ø MINUTES":CLS:GOSUB1
25Ø IFDD=-1ØTHENN$="WARNING! WA
RNING! ENEMY MISSILES ARE 15 MINU

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TES FROM IMPACT. ALL UNITED STA
 TES FORCES HAVE BEEN ACTIVATED F
 OR WAR. U.S. MISSLE SILOS ARE N
 OW HOT!":CLS:GOSUB1
 255 IFDD=-20THENN\$="FULL ALERT!
 ENEMY MISSLES ARE NOW 10 MINUTE
 S FROM IMPACT. THE PRESIDENT AN
 D NORAD FLYING COMMAND HAVE ORDE
 RED A FULL RETALITORY STRIKE. A
 LL BIRDS ARE NOW LAUNCHED.":CLS:
 GOSUB1
 260 IFDD=-30THENN\$="RED ALERT!
 FOUR ENEMY MISSLES ARE LOCKED ON
 NORAD HQ. ESTIMATED IMPACT TIM
 E IS 5 MINUTES.":CLS:GOSUB1
 265 IFDD=-35THENN\$="MULTIPLE IMP
 ACTS OF WARHEADS HAVE BEEN CONFIR
 MED ON THE NATION'S CAPITAL, DE
 TROIT, SAN FRANCISCO, LOS ANGELO
 S, AND OTHER CITIES. MISSLES AI
 MED AT NORAD ARE -----SCREEEEEE
 EEEEEEE!!!!":CLS:GOSUB1
 270 IFDD=-35THENN\$="THE MOUNTAIN
 SHUDDERS UNDER MULTIPLE EXPLOSI
 ONS. IT IS DOOMSDAY. YOU HAVE
 LOST.":GOSUB1:END
 275 IFCA(29)=0THENCLS:N\$="CONGRA
 TULATIONS!! YOU WATCH AS THE EN
 EMY MISSLES EXPLODE IN THE UPPER
 ATMOSPHERE.":GOSUB1:END
 276 PRINT:INPUT"WHAT NEXT";A\$
 280 FORC=1TOLEN(A\$):IFMID\$(A\$,C,
 1)=" "THENAL\$=LEFT\$(A\$,C-1):B\$=M
 ID\$(A\$,C+1,LEN(A\$)-C):GOSUB2170:
 GOTO290ELSENEXTC
 285 AL\$=A\$
 290 FORC=1TO58
 291 IFC\$(C)=AL\$THENA=C(C):GOTO35
 0
 292 NEXTC
 295 N\$="I AM SORRY. I DON'T UNDE
 RSTAND. PLEASE TRY AGAIN.":CLS:G
 OSUB1:GOTO275
 350 ON A GOTO400,450,500,600,700
 ,850,900,950,960,1300,1350,1360,
 1380,1390,1400,1500,1550,1560,16
 50,1700
 400 IFCY>=10THENN\$="YOU CAN'T CA
 RRY ANYMORE.":GOSUB1:GOTO275
 402 FORC=1TO35
 405 IFB\$=0\$(C)ORB\$=LO\$(C)THENIFO
 (C)=L THENO(C)=1000:CY=CY+1:N\$="
 YOU HAVE THE "+LO\$(C)+".":GOSUB1
 :GOTO415
 410 NEXTC:N\$="YOU CANNOT TAKE TH

E "+B\$+":GOSUB1:GOTO275
 415 IFO(15)<>52THENCA(4)=1:GOTO2
 75
 420 GOSUB2150
 425 GOTO275
 450 FORC=1TO35
 455 IFB\$=0\$(C)ORB\$=LO\$(C)THENIFO
 (C)=1000 THENO(C)=L:CY=CY-1:PRIN
 TLO\$(C)" DROPPED.":GOTO275
 460 NEXTC
 461 GOSUB2150
 465 N\$="SORRY, YOU DON'T HAVE "+
 B\$:GOSUB1:GOTO275
 500 IFA\$=AL\$THEN215
 501 GOSUB2150
 505 IFB\$="BOOK"THENN\$="WHICH ONE
 ? PLEASE BE MORE SPECIFIC.":GOS
 UB1:GOTO275
 506 A=35:FORC=1TO35
 507 IFB\$=0\$(C)ORB\$=LO\$(C)THENIFO
 (C)=1000THENA=C
 508 NEXTC:ON A GOTO510,511,512,5
 13,514,515,516,517,518,519,520,5
 17,517,517,521,517,517,522,517,5
 17,517,523,521,524,521,517,517,5
 17,517,517,517,517,525,517,517
 510 N\$="IT SAYS US ARMY ISSUE.":
 GOSUB1:GOTO275
 511 N\$="IT SAYS INSPECTED BY NO.
 23.":GOSUB1:GOTO275
 512 N\$="IT'S A 45 MAGNUM.":GOSUB
 1:GOTO275
 513 N\$="IT SAYS KEYS CAN BE PICK
 ED UP AT THE CODE ROOM FOR THE E
 LEVATOR.":GOSUB1:GOTO275
 514 N\$="THEY'RE ICKY.":GOSUB1:GO
 TO275
 515 N\$="IT'S HAMBURGERS.":GOSUB1
 :GOTO275
 516 N\$="IT'S VERY SHARP.":GOSUB1
 :GOTO275
 517 N\$="THERE'S NOTHING UNUSUAL.
 ":GOSUB1:GOTO275




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518 N$="THE PAGES ARE RIPPED OUT
AND SCRAWLED ACROSS THE INSIDE
COVER IS THE MESSAGE <ROSES ARE
ROT, VIOLETS ARE BLAU, I WAS HER
E BEFORE YOU.>":GOSUB1:GOTO275
519 N$="IT SHOWS THE SDI ROOM IS
ON THE 4TH FLOOR.":GOSUB1:GOTO2
75
520 N$="MUST REMEMBER TO CHANGE
THE KEYS TO THE SDI ROOM.":GOSUB
1:GOTO275
521 N$="IT'S FILLED WITH ENTRIES
ARRANGED ACCORDING TO DATES AND
TIMES AND YOU DIMLY START TO RE
MEMBER HOW TO USE IT.":GOSUB1:GO
TO275
522 N$="IT'S A 45.":GOSUB1:GOTO2
75
523 N$="IT SAYS 45 CARTRIDGES.":
GOSUB1:GOTO275
524 N$="IT SAYS KEEP AWAY FROM M
AGNETIC AND ELECTRIC FIELDS AND
STORE AT 50-122 F.":GOSUB1:GOTO2
75
525 N$="IT'S 45 CARTRIDGE CLIPS.
":GOSUB1:GOTO275
600 GOSUB2150
601 IFB$="N" THENB$=T$(1)
602 IFB$="NE" THENB$=T$(2)
603 IFB$="SE" THENB$=T$(3)
604 IFB$="S" THENB$=T$(4)
605 IFB$="SW" THENB$=T$(5)
606 IFB$="NW" THENB$=T$(6)
607 FORC=1TO6
608 IFB$=T$(C) THENDR=C:GOTO610
609 NEXTC:GOTO660
610 IFT(DR,L)>0 THENL=T(DR,L):GOT
O620
615 IFT(DR,L)<0 THENN$="IT'S LOCK
ED.":GOSUB1:GOTO275
617 IFT(DR,L)=0 THENN$="YOU CAN'T
GO THAT WAY.":GOSUB1:GOTO275
620 IFL=1000 THENPRINT"YOU ARE DE
AD.":END
625 IFL=9000 THENN$="LASERS OP
EN FIRE AS YOU ENTER.":GOSUB1:GO
SUB2300:FORC=1TO3000:NEXTC
630 IFL=51 THENN$="THE MASTERMIND
TURNS TOWARDS YOU WITH A MACHIN
E GUN.":GOSUB1:CA(25)=1:GOTO275
640 IFL=41000 THENN$="ENEMY AG
ENTS ARE FIRING AT YOU.":GOSUB1:
CA(25)=1:GOTO275
645 IFL=19000 THENN$="YOU ARE
SURROUNDED BY VICIOUS DOGS.":GOS
UB1:CA(22)=2:GOTO275
650 IFL=32000 THENN$="A M
ADMAN WITH A GUN RUSHES AT YOU.
":GOSUB1:CA(23)=1:GOTO275
660 IFL=10000 THENPRINT:PRINT"YOU
ARE DEAD.":END
665 IFL=49000 THENN$="
SUDDENLY, YOU FEEL A BITING PAIN
IN YOUR SIDE. ALICE STUCK A KN
IFE IN YOUR SIDE. SHE WAS A SPY
AND YOU TRUSTED HER.":END
670 GOTO215
680 N$="I DON'T UNDERSTAND.":GOS
UB1:GOTO275
700 GOSUB2150:IFB$="BUTTON"ANDL=
15 THENGOTO710
705 GOTO735
710 IFCA(5)=0 THENN$="THE PANEL O
PENS.":GOSUB1:CA(5)=1:GOTO720
715 IFCA(5)=1 THENN$="THE PANEL C
LOSES.":GOSUB1:CA(5)=0:GOTO725
720 IFCA(4)=0 THENN$="THERE IS A
YELLOW CODE BOOK INSIDE.":GOSUB1
:O(15)=15:GOTO275
725 IFCA(4)=0 THENO(15)=52:GOTO27
5
727 GOTO275
735 IFB$="BUTTON"ANDL=17 THEN7400E
LSE780
740 INPUT"A VOICE SAYS WHICH FLO
OR, PLEASE";D$
745 IFD$="1"ORD$="ONE" THENL=14:G
OTO775
750 IFD$="2"ORD$="TWO" THENL=31:G
OTO775
755 IFD$="3"ORD$="THREE" THENL=46
:GOTO775
760 IFD$="4"ORD$="FOUR" THENL=49:
GOTO775
775 N$="THE ELEVATOR HUMS INTO O
PERATION AND AFTER A MOMENT THE
DOOR OPENS AND YOU STEP OUT INTO
THE LOBBY OF THE FLOOR YOU REQU
ESTED.":GOSUB1:GOTO275
780 IFB$="DOOR" THENPRINT"YOU MUS
T USE A GO STATEMENT.":GOTO275
785 IFB$="BODY"ANDL=42 ANDO(32)>0
 THENPRINT"THERE IS NOTHING THERE
.":GOTO275
790 IFB$="BODY"ANDL=42 ANDO(32)=0
 THENO(32)=42:GOTO215
800 PRINT"NOTHING HAPPENS.":GOTO
275
850 GOSUB2150:IFB$="DOOR"ANDL=30
 THENPRINT"THE LOCK IS BROKEN.":GO

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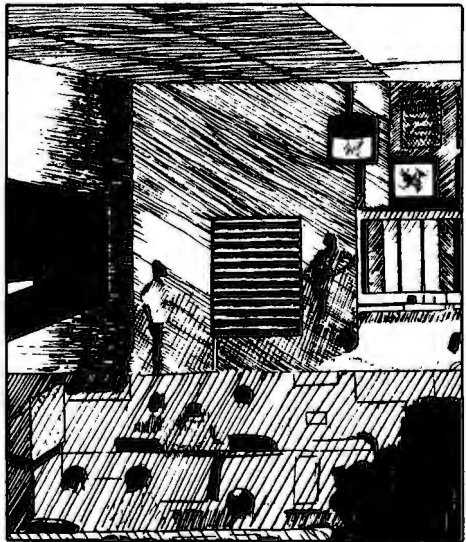
TO275
855 IFB$="SAFE"ORB$="SAFES"THENI
FL=1ØTHENN$="THEIR LOCKS ARE SPI
KED.":GOSUB1:GOTO275
86Ø IFL=13ORL=16ORL=7ORL=8THENIF
B$="DOOR"ANDO(15)=1ØØØTHENN$="SI
NCE YOU HAVE THE PROPER CODE BOO
K AND NOW REMEMBER HOW TO USE IT
, YOU QUICKLY UNLOCK THE DOOR TO
THE CODE ROOM.":GOSUB1:GOSUB25Ø
Ø:GOTO275
865 IFL=14ORL=31ORL=46ORL=49THEN
IFB$="DOOR"ANDO(12)=1ØØØTHENN$="
WITH THE USE OF THE RED KEY THE
DOOR OPENS FOR YOU.":GOSUB1:T(3,
L)=17:GOTO275
87Ø IFB$="DOOR"ANDL=5ØANDO(16)=1
ØØØANDO(32)=1ØØØANDPL(5)=2ØØØTHE
NN$="THE GIRL WALKS UP AND AS YO
U INSERT YOUR KEY SHE PUTS HERS
IN. WITH A WHOOSH THE DOOR OPEN
S.":GOSUB1:T(1,5Ø)=51:GOTO275
875 IFO(16)<>1ØØØORO(32)<>1ØØØTH
ENIFB$="DOOR"ANDL=5Ø THENN$="YOU
DO NOT HAVE THE 2 KEYS. THE DO
OR REMAINS LOCKED.":GOSUB1:GOTO2
75
88Ø IFB$="DOOR"ANDL=5ØANDO(16)=1
ØØØANDO(32)=1ØØØANDPL(5)<>2ØØØTH
ENN$="YOU HAVE THE PROPER KEYS B
UT NOT THE CORRECT PERSON TO USE
THE OTHER KEY.":GOSUB1:GOTO275
885 PRINT"YOU CAN'T UNLOCK THAT.
":GOTO275
9ØØ GOSUB215Ø:IFB$="DOOR"ANDL=3A
NDT(5,3)=-4THENN$="THE ARMORY DO
OR IS JAMMED AND CANNOT BE OPENE
D.":GOSUB1:GOTO275
9Ø5 IFB$="DOOR"ANDL=3ANDT(5,3)=4
THENPRINT"ALL DOORS ARE OPEN.":G
OTO275
91Ø IFB$="BOOK"ANDL=8THENPRINT"C
OME ON. YOU READ A BOOK.":GOTO2
75
915 IFB$="SAFE"ANDL=1ØTHENPRINT"
IT WON'T OPEN.":GOTO275
92Ø IFL=14ORL=31ORL=46ORL=49THEN
IFB$="DOOR"THENN$="YOU NEED TO U
SE KEYS.":GOSUB1:GOTO275
925 IFB$="BOX"ANDO(22)=1ØØØTHENP
RINT"IT'S OPEN.":GOTO275
93Ø IFB$="DOOR"ANDL=5ØANDT(1,5Ø)
=-2THENPRINT"IT'S LOCKED.":GOTO2
75
935 IFB$="DOOR"ANDL=5ØANDT(1,5Ø)
=51THENPRINT"IT'S OPEN.":GOTO275
94Ø PRINT"THAT'S NOT POSSIBLE HE
RE.":GOTO275
95Ø GOSUB215Ø:N$="IN YOUR POSSES
SION YOU HAVE ":II=Ø
955 FORC=1TO35
956 IFO(C)=1ØØØTHENN$=N$+LO$(C)+
", ":II=II+1
957 NEXTC:IFII=ØTHENN$="YOU HAVE
NOTHING.":GOSUB1:GOTO275
958 IFRIGHT$(N$,2)=", " THENN$=LE
FT$(N$,LEN(N$)-2)+".":GOSUB1:GOT
O275
96Ø IFB$="DOOR"THENN$="YOU MUST
OPEN OR UNLOCK DOORS.":GOSUB1:GO
TO275
961 IFB$=LO$(13)THENB$=O$(13)
962 IFB$="BOOK"THENGOTO5Ø5
963 IFB$="BOOKS"ANDL=51THEN964EL
SE965
964 IFO(15)=1ØØØANDO(23)=1ØØØAND
O(25)=1ØØØTHENCA(29)=Ø:GOTO275
965 IFL=19ORL=47THENIFB$=O$(6)AN
DO(6)=1ØØØTHENCA(22)=Ø:N$="THE D
OGS FALL ON THE FOOD AND IGNORE
YOU.":GOSUB1:O(6)=Ø:CY=CY-1:GOTO
275
97Ø IFL=19ORL=47THENIFB$=O$(5)AN
DO(5)=1ØØØTHENCA(22)=Ø:N$="THE D
OGS FIGHT OVER THE BONES AND LEA
VE YOU ALONE.":O(5)=Ø:GOSUB1:CY=
CY-1:GOTO275
975 IFB$=O$(1)ANDO(1)=1ØØØANDL=3
THENN$="THE ARMORY DOOR EXPLODES
OPEN.":GOSUB1:T(5,3)=4:O(1)=Ø:G
OTO275
98Ø IFB$=O$(1)ANDO(1)=1ØØØANDL<>
3THENO(1)=Ø:GOTO12ØØ
985 IFB$=O$(1)ANDO(2)=1ØØØTHEN12
ØØ
99Ø IFB$="GUN"ANDO(3)=1ØØØTHENCA
(3)=CA(3)-1:GOTO116Ø
1ØØØ IFB$=O$(17)ANDO(17)=1ØØØTHE
NCA(8)=CA(8)-1:GOTO1165
1ØØ5 IFB$="LASER"ANDO(17)=1ØØØTH
ENCA(8)=CA(8)-1:GOTO1165
1Ø1Ø IFB$=O$(18)ANDO(18)=1ØØØTHE
NCA(9)=CA(9)-1:GOTO117Ø
1Ø2Ø IFB$=O$(6)ANDO(6)=1ØØØTHENP
RINT"IT'S ONLY FIT FOR A DOG.":
GOTO275
1Ø25 IFB$=O$(7)ANDO(7)=1ØØØTHENO
(7)=L:CY=CY-1:GOTO12ØØ
1Ø3Ø IFB$=O$(7)ANDO(3Ø)=1ØØØTHEN
O(3Ø)=L:CY=CY-1:GOTO12ØØ

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1035 IFB$="FORK"AND0(8)=1000THEN
PRINT" IT'S PLASTIC. IT BREAKS.
":0(8)=0:GOTO275
1040 IFB$=0$(9) THEN500
1045 IFB$=0$(11) THEN500
1050 IFB$="MAP" THEN500
1055 IFB$=0$(13) AND0(13)=1000AND
CA(6)=0ANDCA(7)=0 THENPRINT" YOU
PUT THE MIRRORS ON.":CA(6)=1:CY=
CY-1:GOTO275
1060 IFB$=0$(14) AND0(14)=1000AND
CA(6)=0ANDCA(7)=0 THENPRINT" YOU
PUT THE MIRRORS ON.":CA(7)=1:CY=
CY-1:GOTO275
1065 IFO(13)=1000ANDCA(6)=0 THENI
FCA(7)=1ANDB$=0$(13) THENGOSUB225
0:GOTO275
1070 IFB$=0$(13) AND0(13)=1000AND
CA(6)=0ANDCA(7)=2 THENPRINT" YOU
PUT THE MIRRORS ON.":CA(7)=2:CY=
CY-1:GOTO275
1075 IFB$=0$(14) ORB$=LO$(14) THEN
IFO(14)=1000ANDCA(6)=1ANDCA(7)=0
 THENGOSUB2250:GOTO275
1080 IFB$=LO$(12) THENB$="DOOR":G
OTO865
1082 IFB$=LO$(15) AND0(15)=1000TH
ENB$="DOOR":GOTO860
1090 IFB$="BUTTON" THEN700
1095 IFB$="KEY" THENN$="WHICH KEY
DO YOU MEAN?":GOSUB1:GOTO275
1100 IFB$=LO$(16) THENB$="DOOR":G
OTO850
1105 IFB$=LO$(12) THENB$="DOOR":G
OTO850
1110 IFB$="PILL" AND0(20)=1000THE
NN$="THE NEW MEDICATION REACTS V
IOLENTLY WITH THE SHOT THE MEDIC
GAVE YOU AND THE SIDE EFFECTS KI
LL YOU!":GOSUB1:END
1115 IFB$="PIPE" AND0(19)=1000THE
NPRINT" IT BENDS AND BREAKS.":0(
19)=0:GOTO275
1120 IFB$=0$(21) AND0(21)=1000THE
NPRINT" IT'S ON.":CA(11)=1:GOTO2
75
1131 IFB$="KEYS" THENIFO(32)=1000
AND0(16)=1000ANDPL(5)<>2000THENN
$="YOU NEED THE RIGHT ONE TO HEL
P.":GOSUB1:GOTO275
1133 IFB$=LO$(16) ORB$=LO$(32) ORB
$="KEYS" THENIFL=50AND0(16)=1000A
NDO(32)=1000ANDPL(5)=2000THENN$=
"YOU AND THE GIRL BOTH USE THE K
EYS TO UNLOCK THE DOOR.":GOSUB1:

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T(1,50)=51:GOTO275
1135 IFB$="DISK" AND0(24)=1000AND
L=28 THENN$="THE DISK IS IN THE D
RIVE. A MESSAGE ON THE SCREEN S
AYS <THE NEW PASSWORD IS FAIL SA
FE. THE OLD ONE WAS DEMOCRACY.>
":GOSUB1:0(24)=0:GOTO275
1137 IFB$=0$(27) AND0(27)=1000THE
NPRINT" IT LOOKS CUTE ON YOU.":G
OTO275
1139 IFB$=0$(29) AND0(29)=1000THE
NPRINT"OK!":CY=CY-1:0(29)=0:GOTO
275
1143 IFB$=0$(28) AND0(28)=1000THE
NPRINT" HOW DEBONAIR.":GOTO275
1145 IFB$=0$(34) AND0(34)=1000THE
NPRINT" OK!":CY=CY-1:0(34)=0:GOT
O275
1153 IFB$="PHONE" ANDL=34 THENN$="
HELLO. THIS IS THE PRESIDENT SP
EAKING. I HOPE THIS RECORDING R
EACHES SOMEONE. I AM ORDERING N
ORAD TO DEFCOM 1. GOD HELP US A
LL.":GOSUB1:GOTO275
1155 N$="PLEASE TRY AGAIN.":GOSU
B1:GOTO275
1160 IFCA(3)<0 THENPRINT"THE GUN
IS EMPTY.":GOTO275ELSE1200
1165 IFCA(8)<0 THEN PRINT"THE LAS
ER IS EMPTY.":GOTO275ELSE1200

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1170 IFCA(9)<0THENPRINT"THE REVO
LVER IS EMPTY.":GOTO275
1200 INPUT"WHAT'S YOUR TARGET";A
$
1205 FORC=1TO7
1207 IFPL(C)=1000ORPL(C)=L THEN1
210ELSE1212
1210 IFA$=PO$(C)ORAS=P$(C)THENPL
(C)=0:N$="THERE IS A SCREAM AND
"+A$+" IS GONE.":GOSUB1:GOTO275
1212 NEXTC
1215 IFA$="MADMAN"ANDL=32THENPRI
NT" YOU WOUND HIM AND HE FLEES."
:CA(23)=2:GOTO275
1220 IFA$="AGENTS"THENIFL=25ORL=
41THENCA(25)=0:N$="A MAN FALLS A
ND THE REST RETREAT.":GOSUB1:GOT
O275
1225 IFA$="MASTERMIND"ANDL=51THE
NPRINT" THE MASTERMIND IS DEAD."
:CA(25)=0:GOTO275
1230 IFA$="DOGS"THENIFL=19ORL=47
THENCA(22)=0:N$="THE DOGS FLEE
IN FRIGHT.":GOSUB1:GOTO275
1235 PRINT"YOU'RE WASTING AMMO."
:GOTO275
1240 PRINT"IT'S EMPTY.":GOTO275
1300 IFB$="BODY"ORB$="BODIES"THE
NPRINT" YOU'RE NOT THE HULK.":GO
TO275
1305 IFB$=LO$(1)ORB$=O$(1)THEN B
$=O$(1):GOTO960
1310 IFB$=C$(7)THEN960
1315 GOTO450
1350 IFB$="GUN"THEN960
1355 IFB$="RIFLE"ORB$=LO$(17)THE
N960
1370 IFB$=LO$(18)THEN960
1380 PRINT"YOU MUST SHOOT A WEAP
ON.":GOTO275
1360 GOSUB2150:IFB$="BODY"ANDL=4
2THENPRINT" OK.":O(32)=42:GOTO27
5
1365 PRINT"NOTHING HAPPENS.":GOT
O275
1380 GOSUB2150:GOTO960
1390 GOSUB2150:GOTO500
1400 GOSUB2150:IFL=2THENN$="YOU
HEAR THE MAN MUTTERING <ROT, GEL
D, UND BLAU> OVER AND OVER. THEN
HE SAYS <KOMMEN ICH WERDEN. YA
H. NEIN?>":GOSUB1:INPUT"YES OR
NO";Z$:IFZ$="YES"THENB$=P$(1):GO
TO1700ELSE275
1405 IFL=14ANDPL(2)=14THENN$="MY

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NAME IS IKE AND I CAN HELP YOU.
SHALL I COME WITH YOU?":GOSUB1:
INPUT"YES OR NO";A$:IFA$="YES"TH
ENB$=P$(2):GOTO1700ELSE275
1410 IFL=16ANDPL(3)=16THENN$="I
AM A COLONEL IN THE G2. LISTEN
CAREFULLY. THE RED KEY FOR THE
ELEVATOR IS IN THE CODE ROOM. T
O UNLOCK THE CODE ROOM YOU WILL
NEED THE YELLOW CODE BOOK IN THE
ROOM SOUTH OF THIS ONE.":GOSUB1
:GOTO1415ELSE1420
1415 INPUT"DO YOU NEED HELP";A$:
IFA$="YES"THENB$=P$(3):GOTO1700E
LSE275
1420 IFL=19THENPRINT" YOU HEAR G
RRR. SNARL.":GOTO275
1425 IFL=20ANDPL(4)=20THENN$="I
AM A CORPORAL, ORPORAL, PORAL.
WHERE ONE ALONE WILL FAIL, TWO T
OGETHER WILL PREVAIL. I DON'T K
NOW WHY I'M MAD, MAYBE I'M GLAD,
MAYBE I'M SAD.":GOTO1430ELSE143
5
1430 INPUT"WITH YOU SHALL GO I";
A$:IFA$="YES"THENB$=P$(4):GOTO17
00ELSE275
1435 IFL=25THENPRINT" YOU WILL D
IE IMPERIALIST PIG.":GOTO275
1440 IFL=32THENPRINT" DIE COMMIE
.":GOTO275
1445 IFL=34THENN$="THE GAME PROC
EEDS NICELY, PROF.":GOSUB1:GOTO2
75
1450 IFL=35ANDPL(5)=35THENPRINT"
MY NAME IS MAXINE":INPUT"DO YOU
WANT MY HELP";A$:IFA$="YES"THEN
B$=P$(5):GOTO1700ELSE275
1455 IFL=36ANDPL(6)=36THENN$="HI
HONEY! MY NAME IS ALICE. I CA
N BE A BIG HELP TO YOU.":GOSUB1:
INPUT"DO YOU WANT MY HELP";A$:IF
A$="YES"THENB$=P$(6):GOTO1700ELS
E275
1460 IFL=41THENN$="YOU WILL NEVE
R REACH THE SDI ROOM ALIVE, YANK
EE PIG.":GOSUB1:GOTO275
1465 IFL=43ANDPL(7)=43THENN$="I
AM GENERAL QUATERTRACK. I WORKE
D IN THE SDI ROOM. YOU WILL NEE
D 2 KEYS TO OPEN THE DOOR AND 3
CODE BOOKS TO ACTIVATE THE SYSTE
M.":GOSUB1:INPUT"WANT MY HELP";A
$:IFA$="YES"THENB$=P$(7):GOTO170
0ELSE275

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147Ø IFL=48THENN$="GOOD EVENING,
PROF. WE'RE PLAYING AN INTERES
TING WAR GAME AREN'T WE? HA HA
HA HA!":GOSUB1:GOTO275
1475 PRINT"NOPE NOTHING TO HEAR.
":GOTO275
15ØØ GOSUB215Ø:IFB$="AMMO"THENPR
INT"YOU LOAD WHEAPONS.":GOTO275
15Ø5 IFB$="GUN"ANDO(3)=1ØØØTHENI
FO(22)=1ØØØORO(33)=1ØØØTHENCA(8)
=6:PRINT"IT'S LOADED.":GOTO275
151Ø IFB$=O$(18)ANDO(18)=1ØØØTHE
NIFO(22)=1ØØØORO(33)=1ØØØTHENCA(
9)=6:PRINT"IT'S LOADED.":GOTO27
5
1515 PRINT"YOU CAN'T LOAD.":GOTO
275
155Ø GOSUB215Ø:GOTO96Ø
156Ø GOSUB215Ø:IFB$="BAXTER"THEN
IFPL(1)=1ØØØORPL(1)=L THENM=RND(
5):ON M GOTO2ØØØ,2ØØ5,2Ø1Ø,2Ø15,
2Ø2Ø
1562 IFB$=PO$(1)ORB$=P$(1)THENIF
PL(1)=1ØØØORPL(1)=L THENM=RND(5)
:ON M GOTO2ØØØ,2ØØ5,2Ø1Ø,2Ø15,2Ø
2Ø
1565 IFB$="IKE"ORB$=PO$(2)THENIF
PL(2)=1ØØØORPL(2)=L THENM=RND(3)
:ON M GOTO2Ø25,2Ø3Ø,2Ø35
157Ø IFB$=P$(3)THENIFPL(3)=1ØØØO
RPL(3)=L THENM=RND(5):ON M GOTO
2Ø4Ø,2Ø45,2Ø5Ø,2Ø55,2Ø6Ø
1575 IFB$=P$(4)THENIFPL(4)=1ØØØO
RPL(4)=L THENM=RND(4):ON M GOTO2
Ø65,2Ø7Ø,2Ø75,2Ø8Ø
158Ø IFB$=P$(5)ORB$=PO$(5)THENIF
PL(5)=1ØØØORPL(5)=1ØØØTHENM=RND(
5):ON M GOTO2Ø85,2Ø9Ø,2Ø95,21ØØ,
21Ø5
1585 IFB$="ALICE"ORB$=PO$(6)THEN
IFPL(6)=1ØØØORPL(6)=L THENM=RND(
4):ON M GOTO211Ø,2115,212Ø,2125
159Ø IFB$=P$(7)ORB$=PO$(7)THENIF
PL(7)=1ØØØORPL(7)=L THENN$="I CA
NNOT HELP YOU ANYMORE.":GOSUB1:G
OTO275
16ØØ N$="PLEASE SPECIFY TO WHOM
YOU WISH TO TALK.":GOSUB1:GOTO27
5
165Ø FORC=1TO7
1655 IFB$=PO$(C)ORB$=P$(C)THENPL
(C)=L
166Ø NEXTC:N$=B$+" WILL STAY HER
E.":GOSUB1:GOTO275
17ØØ FORC=1TO7

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17Ø5 IFB$=PO$(C)ORB$=P$(C)ANDPL(
C)=L THENPL(C)=1ØØØ:N$=P$(C)+" A
GRES TO COME.":GOSUB1:GOTO275
171Ø NEXTC:N$="NO ONE BY THAT NA
ME IS HERE.":GOTO275
2ØØØ N$="ALL THE WORLD IS BUT A
STAGE ON WHICH WE PLAY OUT OUR P
ARTS.":GOSUB1:GOTO275
2ØØ5 N$="IT LOOKS LIKE A MERRY U
NBIRTHDAY PARTY TO ME.":GOSUB1:G
OTO275
2Ø1Ø N$="UNGLAUBLIC. MEIN HERR.
":GOSUB1:GOTO275
2Ø15 N$="HURRY. SCURRY. FLURRY.
":GOSUB1:GOTO275
2Ø2Ø N$="ALL IS NOT AS IT SEEMS.
SOMETIMES THERE IS MUCH ADO AB
OUT NOTHING.":GOSUB1:GOTO275
2Ø25 N$="DON'T TRUST ANYONE BUT
ME.":GOSUB1:GOTO275
2Ø3Ø N$="LOOK UNDER BODIES.":GOS
UB1:GOTO275
2Ø35 N$="I'M NO HELP.":GOTO275
2Ø4Ø N$="YOU WILL NEED 3 CODE BO
OKS.":GOSUB1:GOTO275
2Ø45 N$="YOU WILL NEED 2 KEYS TO
OPEN THE ROOM.":GOSUB1:GOTO275
2Ø5Ø N$="ALL COMPUTERS ARE LOCKE
D UNTIL THE END OF THE GAME.":GO
SUB1:GOTO275
2Ø55 N$="DON'T TRUST ALICE.":GOS
UB1:GOTO275
2Ø6Ø N$="OH MY ARTHRITUS.":GOSUB
1:GOTO275
2Ø65 N$="FOUR UP ON TOP. THAT'S
WHERE IT STOP.":GOSUB1:GOTO275
2Ø7Ø N$="A SET OF THREE, THEN SD
I IS FREE.":GOSUB1:GOTO275
2Ø75 N$="TRUST RED. BLACK DEAD."
:GOSUB1:GOTO275
2Ø8Ø N$="SHOOT FAST, NOT LAST.":
GOSUB1:GOTO275
2Ø85 N$="DON'T TRUST HER.":GOSUB
1:GOTO275
2Ø9Ø N$="THE SDI ROOM REQUIRES 2
KEYS TO BE USED BY 2 PEOPLE SIM
ULTANEOUSLY.":GOSUB1:GOTO275
2Ø95 N$="THE SDI ROOM IS DEFENDE
D BY LASERS.":GOSUB1:GOTO275
21ØØ N$="WE'D BETTER HURRY.":GOS
UB1:GOTO275
21Ø5 N$="YOU DON'T NEED MOST OF
WHAT YOU FIND.":GOSUB1:GOTO275
211Ø N$="MAXINE IS A SPY.":GOSUB
1:GOT275

```

```

2115 N$="MAD DOGS DEFEND THE SDI
ROOM.":GOSUB1:GOTO275
2120 N$="THE MASTER SPY HAS NO W
HEAPONS.":GOSUB1:GOTO275
2125 N$="YOU'LL NEED EVERYTHING
YOU FIND TO COMPLETE THIS.":GOSU
B1:GOTO275
2130 N$="THE DOGS SWARM OVER YOU
AND DRAG YOU DOWN.":GOSUB1:END
2140 N$="THE ENEMY HAS JUST KILL
ED YOU.":GOSUB1:END
2145 N$="THE MAD MAN FILLS YOU F
ULL OF HOLES.":GOSUB1:END
2150 IFCA(22)=2THEN2130
2152 IFCA(23)=1THEN2145
2155 IFCA(25)=1THEN2140

```



```

2160 RETURN
2170 IFA1$="LET"THENAL$="LET GO"
:GOTO2185
2172 IFA1$="PICK"THENAL$="PICK U
P":GOTO2185
2175 IFA1$="ROLL"THENAL$="ROLE O
VER":GOTO2185
2180 IFA1$="PUT"THENAL$="PUT ON"
:GOTO2185
2182 RETURN
2185 FORC=1 TO LEN(B$)
2190 IFMID$(B$,C,1)=" "THENB$=MI
D$(B$,C+1,LEN(B$)-C):RETURN
2195 NEXTC
2200 RETURN
2250 N$="SINCE YOU ARE ALREADY W
EARING YOUR MIRRORS DO YOU WANT
TO GIVE THIS OTHER SET TO SOMEON
E ELSE? YES OR NO.":GOSUB1
2255 INPUTAN$
2260 IFAN$="NO"THENRETURN
2265 IFAN$="YES"THEN2270ELSE2250
2270 INPUT"SPECIFY THE PERSON";B
$
2275 FORC=1TO7
2280 IFB$=PO$(C)ORB$=P$(C)THENIF
PL(C)=1000THENPL(C)=2000:N$=B$+"
PUTS THE MIRRORS ON.":GOSUB1:CA
(6)=2:CA(7)=2:CY=CY-1:RETURN
2285 NEXTC
2290 N$=B$+" CANNOT PUT THE MIRR
ORS ON SINCE THEY AREN'T WITH YO
U.":GOSUB1:RETURN
2300 IFCA(6)+CA(7)=1THENN$="BUT
THE MIRRORS PROTECT YOU.":GOSUB1
ELSE2320
2305 FORC=1TO7
2310 IFPL(C)=1000THENPL(C)=0:N$=
PO$(C)+" IS DEAD.":GOSUB1
2315 NEXTC:RETURN
2320 IFCA(6)+CA(7)>=3THENN$="BUT
THE MIRRORS PROTECT YOU.":GOSUB
1ELSE2340
2325 FORC=1TO7
2330 IFPL(C)=1000THENPL(C)=0:N$=
PO$(C)+" IS DEAD.":GOSUB1
2335 NEXTC:RETURN
2340 IFCA(6)+CA(7)=0THENN$="YOU
ARE CUT TO PIECES BY THE LASER B
EAMS AND DIE HORRIBLY.":GOSUB1:E
ND
2345 RETURN
2500 FORC=1TO6
2505 IFT(C,L)<0THENT(C,L)=12
2510 NEXTC:RETURN

```




House Adventure

Program by Eric Santanen

F

unny, the house didn't look nearly so big on the outside. You're beginning to wonder if you'll *ever* find a way out — there must be a hundred rooms in the old place. You violently twist the doorknob once again, but the heavy door might as well be stone. As you stand amidst musty old wraps in the coatroom, you decide you'll never again take anyone up on a stupid dare. At least not one from James — it's his fault you're stuck here, anyway.

"Betcha you're scared to go in there," he'd taunted.

"Am not," you brilliantly replied.

Am now, you think glumly.

You wonder why you didn't think it just a *little* bit strange to stumble across this abandoned house. You've hiked these woods all your life — thought you knew them like the back of your hand. Something should have tripped off the warning bells, but then you were thinking of adventure.

So when James egged you on, you clambered up onto the porch, opened the door and stepped in. Everything was fine until the door slammed

shut behind you and refused to open. First you yelled for James, but you suspect he ran away laughing, going to tell everyone what a goob you were.

Then you took a hurried jaunt through the house and noticed there were many more rooms than ought to be there. The house seemed almost as if it were a hodgepodge of rooms gathered from various unlikely sources. And the strange architect who designed the place forgot to make the windows so they'd open. It is amazing you made it back to the front door — the house is like a maze.

You even caught a glimpse of a laboratory as you jogged through on a first survey. Perhaps a mad scientist once lived here and performed strange experiments with the space/time continuum, n -space and that sort of stuff.

Your situation reminds you of something you'd read in a novel by Stephen King — or was it Robert Heinlein? Yeah, it was Heinlein: There was this tiny, cramped flying car that nonetheless had doorways through another universe into spacious his-and-her bathrooms. (Speaking of which . . .)

You wistfully try the front door again, but it's no good. *Well, you decide, it's adventure I came for, and it's adventure I'll have.* With that you square your shoulders and march back into the long, dark hall to seek another way out.

House is a text adventure for the CoCo 1, 2 or 3 requiring 32K ECB. The game leaves you stranded in a mansion with 71 rooms. You move about through the house by typing the direction you want to go, e.g., GO NORTH.

To communicate with the program, you enter two-word commands, a verb followed by a noun. Only the first three letters of the verb are significant, but giving the entire name of the noun as described in your inventory or room description is necessary.

You need to overcome several obstacles before you can escape from the old house. The game cannot be saved, because once the solution is discovered, playing time is under half an hour.

The author says he took pains to make sure that no solutions are revealed in the program listing, and he advises that Adventurers would find it helpful to draw a map.

Eric Santanen is a senior at Lenape Valley Regional High School, where he is involved with track, Future Business Leaders of America and the National Honor Society. He is a self-taught programmer and has been programming for six years. Questions or comments may be addressed to Eric at 200 Lake Drive, Stanhope, NJ 07874. Please enclose an SASE when writing for a response.

HOUSE 32K ECB

```
10 CLS:GOSUB3500:CLEAR 2000:DIM
R$(62),D(62,4),O$(57),O(57)
20 GOTO200
29 'main program loop
30 IF X>61 AND F=0 THENPRINT"ITS
TOO DARK, YOU CAN'T SEE!":GOTO5
0
31 IF O(5)=0 THEN O$(5)=LEFT$(O$(
5),6)
32 CLS:PRINTR$;" "R$(X);"." :PRIN
T"YOU SEE IN THIS ROOM:" :FOR Y=1
TO O:IF O(Y)=X THEN PRINTO$(Y):
NEXT ELSE NEXT
33 IF O(7)<>-1 THEN F=0
35 IF O(5)=0 AND X=36 THEN PRINT
"HOLE IN CEILING."
40 FOR Y=1 TO4:IF D(X,Y)=1 THEN
PRINTD$(Y):NEXT ELSE NEXT
50 PRINT
60 LINEINPUTC$:IF C$=""THEN60 EL
SE 500
199 'main setup read data
200 R$="YOU ARE IN A":D$(1)="THE
RE IS A HALLWAY TO THE NORTH":D$(
2)="A GRAND HALL LEADS SOUTH":D
$(3)="A NARROW CORRIDOR GOES EAS
TWARD":D$(4)="AN ARCHWAY WINDS T
O THE WEST"
210 FOR X=1 TO62:FOR Y=1TO4:READ
D(X,Y):NEXT Y,X
229 'legal directions
230 DATA ,,1,,1,1,1,,1,1,1,,1,,
1,,1,,1,1,1,1,,1,1,1,1,1,,
1,1,,1,1,1,1,1,1,,1,1,1,,1
,,1,1,1,,1,1,1,1,1,,1,1,1,,
1,,1,1,1,,1,1,1,,1,1,1,,
1,1,1,1,1,1,1,1,,1,1,1,,1,1,
1,1,1,,1,1,1,1,1,1,1,1,,
240 DATA 1,,1,1,,1,1,1,1,1,,
,,1,1,,1,1,1,1,1,,1,1,1,1,
1,1,1,1,1,1,1,1,1,1,1,1,1,
,,1,1,1,1,1,1,1,1,,1,1,1,1,
1,,1,1,1,1,1,1,1,1,1,1,1,1,
1,,1,1,1,1,1,1,1,1,1,1,1,1,
249 'commands
250 CA$="NORSOU EASWESGETDROLOOIN
VHELJUMGO BRECU TOPEPUTUNLHITFLAS
AV"
265 O=57:FOR X=1 TO O:READO$(X):
NEXT:FOR X=1 TO O:READO(X):NEXT:
FOR X=1 TO 62:READ R$(X):NEXT:M$(
=O$(14)
269 'inventory items
270 DATA BATH TOWEL,HAMMER,HACKS
```

```
AW, BLADES, PANNELED CEILING, FLASH
LIGHT, BATTERY, AX, OLD KEY, LADDER,
POTS, PANS, BURNED ASHES
271 'permanent items
272 DATA MIRROR, CRATE, WINDOW, BOL
T
273 DATA LAWN CHAIR, OVERCOATS, SH
AG CARPETING, OIL LAMP, WORKS OF A
RT, EMPTY PEDESTALS, OLD STYLE TEL
EPHONE, FURNITURE WITH SHEET COVE
RINGS, SUPPLY OF CANNED GOODS, ROW
S OF WINE CASKS, SHELVES FULL OF
BOOKS, SMALL TABLE AND CHAIRS, DIV
ING BOARD, LARGE FLOOR
275 DATA CARD TABLES, OLD FASHION
WASHING MACHINE, SUITS AND DRESS
ES IN PLASTIC, BROKEN DOWN WHIRLP
OOL, VERY DUSTY FURNITURE, EXERCIS
E EQUIPMENT, CHAINS AND HANDCUFFS
, BLACKPOWDER RIFLES, BROKEN THERM
OMETER, GAS STOVE, SMALL BED, CANOP
E BED
277 DATA LARGE OAK TABLE IN WEST
END OF ROOM, LARGE SOFA, SMALL S
INK, SCIENTIFIC EQUIPMENT, LABORAT
ORY NOTES, GRAND PIANO, CABINET WI
TH DISHES, REFLECTIONS, VIEW OF GY
MNASIUM, OIL BURNER, BROKEN BONES,
SPIRAL STAIRCASE LEADING UP
278 DATA SPIRAL STAIRCASE LEADIN
G DOWN, PASSAGE DOWN
```



280 DATA 18,6,6,-1,36,5,55,43,46
 ,5,7,7,37,24,62,19,-1
 285 DATA 1,2,3,4,9,10,11,12,13,1
 4,15,16,20,22,23,26,27,29,31,32,
 34,35,38,40,41,42,44,45,48,49,50
 ,51,52,53,56,57,33,54,62,61
 289 'room descriptions
 290 DATA SCREENED IN PORCH,LARGE
 COAT ROOM,SMALL EMPTY ROOM,FAMI
 LY ROOM,4-CAR GARAGE,TOOL ROOM,S
 MALL KITCHEN,LONG HALLWAY,HALL W
 ITH MANY PAINTINGS,EMPTY TRE
 ASURE ROOM,OFFICE,STORAGE CLOSET
 ,PANTRY,WINE CELLAR,GRAND LIBRAR
 Y,DINING HALL
 295 DATA ROOM WITH A LARGE CHAN
 DELIER,LINENS CLOSET,SMALL ROOM
 WITH A HIGH WINDOW,ROOM WITH TH
 E WEST END OF A POOL,ROOM WITH T
 HE EAST END OF A POOL,BALL ROOM,
 GAME ROOM,SMALL BATHROOM,MUSTY L
 ONG HALL WAY
 300 DATA LAUNDRY ROOM,WARDROBE C
 LOSET,ROOM WITH A HIGH CIELING
 ,SUANA,LARGE BATHROOM,SMALL DARK
 ROOM,FITNESS ROOM,DUNGEON,TORTU
 RE CHAMBER,WEAPONS ROOM,EMPTY CL
 OSET,ROOM WITH A GRAND FIRE PLA
 CE,MEAT LOCKER,DRAWING ROOM,LARG
 E KITCHEN,SERVANT'S QUARTERS
 305 DATA MAID'S CHAMBERS,ROOM WI
 TH LARGE WOOD PILE ON EAST WA
 LL,DINING ROOM,LOUNGE,DAY ROOM,N
 ARROW HALLWAY,WASH ROOM,LABORATO
 RY,STUDY,MUSIC ROOM,ROOM WITH A

LARGE CHINA CABINET,ROLL OF MIR
 RORS,LARGE BEDROOM,RECORDS ROOM,
 BALCONY WITH A VIEWBELOW
 310 DATA BOILER ROOM,LARGE DUSTY
 ROOM,PLANETARIUM,GREEN HOUSE,LA
 RGE FIREPLACE,DUSTY ATTIC
 490 X=1:Y=1:EXEC41329:GOTO30
 499 'response to input
 500 CC\$=LEFT\$(C\$,3):FOR C=1 TO L
 EN(CA\$)STEP3:IF CC\$=MID\$(CA\$,C,3
) THEN 515
 510 NEXTC:PRINT"I DON'T UNDERSTA
 ND "CHR\$(34);C\$;CHR\$(34)".":GOTO
 50
 515 Y=INT(C/3)+1:IF X>61 AND F=0
 THEN IF Y<5 OR Y=11 OR Y=18 THE
 N 520 ELSE 30
 520 ON Y GOTO810,810,810,900
 ,1000,1900,1100,1200,860,1300,14
 00,1500,1600,1700,1800,1400,2000
 ,3600
 810 IF D(X,Y)<>1 THEN PRINT"YOU
 CAN'T GO THAT WAY!":GOTO50 ELSE
 ON Y GOTO820,830,840,850
 820 X=X-6:IF X=21 THEN O(13)=24:
 GOTO30 ELSE 30
 830 X=X+6:GOTO30
 840 X=X+1:GOTO30
 850 X=X-1:GOTO30
 859 'jump
 860 GOSUB3000:IF I>2 THEN PRINT"
 YOU HAVE FALLEN AND BROKEN YOUR
 LEG. YOU ARE NOW STUCK IN HERE
 FOR EVER!!":PRINT:PRINT" Y O
 U L O S E ! !":SOUND 50,
 5:CLEAR200:END
 870 IF X=44 AND LEFT\$(CC\$,2)="T
 A" THEN X=43:GOTO30
 880 IF X=43 ANDLEFT\$(CC\$,2)="WO"
 THEN X=44:GOTO30
 885 IF (X=20 OR X=21) AND LEFT\$(
 CC\$,2)="PO" THEN PRINT"YOU HAVE
 DROWNED IN THE POOL!!":CLEAR200:
 END
 890 PRINT"WHEEEEEEE!!!!":GOTO50
 899 'get object
 900 GOSUB 3000:IF CC\$=LEFT\$(O\$(5
),6) THEN O\$(5)=LEFT\$(O\$(5),6):Y
 =5:GOTO925
 905 FOR Y=1 TO O:IF CC\$=O\$(Y) AN
 D O(Y)=0 THEN PRINT"YOU ALREADY
 HAVE THAT!":GOTO50
 910 IF CC\$=O\$(Y) THEN 920 ELSE N
 EXT:PRINT"YOU CAN'T DO THAT!!":G
 OTO50
 920 IF Y>13 THEN PRINT"CAN'T.":G



```

OTO50 ELSE IF O(Y)=-1 THEN 935
925 IF O(Y)<>X THEN PRINT"THESE
S NO "CC$" HERE!":GOTO50 ELSE IF
CC$<>O$(5) THEN 930 ELSE IF O(1
0)<>X THEN PRINT"ITS TOO HIGH TO
REACH!":GOTO50 ELSE O(Y)=0:PRIN
T"GOT IT!":I=I+1:GOTO50
930 PRINT"GOT IT!":O(Y)=0:I=I+1
:IF Y=1 THEN O$(Y)=RIGHT$(O$(Y),
5):GOTO 50 ELSE 50
935 FOR Y= 1TO 0:IF RIGHT$(O$(Y)
,2)="IT" THEN 940 ELSE 990
940 A$=LEFT$(O$(Y),LEN(O$(Y))-6)
:IF RIGHT$(A$,LEN(CC$))=CC$ THEN
950 ELSE 990
950 FOR YY=1 TO 0:IF CC$=O$(YY)
THEN 960ELSE NEXT YY:PRINT"ITS N
OT HERE.":GOTO50
960 O(YY)=0:O$(Y)=LEFT$(O$(Y),LE
N(O$(Y))-LEN(CC$)-14):PRINT"GOT
IT!":I=I+1:GOTO50
990 NEXT Y:PRINT"ITS NOT HERE.":G
OTO50
999 'drop object
1000 GOSUB3000:FOR Y=1 TO 0:IF O
$(Y)=CC$ THEN 1020 ELSE NEXT Y:P
RINT"NO SUCH OBJECT.":GOTO50
1020 IF O(Y)<>0 THEN PRINT"YOU D
ON'T HAVE A "CC$" TO DROP!":GOT
O50
1030 O(Y)=X:PRINT"DROPPED IT!":
I=I-1:GOTO50
1040 'inventory
1100 CLS:PRINT"YOU ARE HOLDING :
":FOR Y=1 TO 0:IF O(Y)=0 THEN PR
INTO$(Y)
1110 NEXT:IF I=0 THENPRINT"-- N
OTHING - -":GOTO 50 ELSEGOTO50
1120 'help
1200 ON RND(5) GOTO 1210,1220,12
30,1240,1250
1210 PRINT"YOU GOT YOURSELF INTO
THIS MESS,DON'T ASK ME FOR HELP
!":GOTO50
1220 PRINT"HELP IS FOR PEOPLE WH
O ARE LOST.":GOTO50
1230 PRINT"YOU HAVE TO HELP YOUR
SELF.":GOTO50
1240 PRINT"TOUGH ISN'T IT?":GOTO
50
1250 PRINT"TRY MAKING A MAP.":GO
TO50
1260 'go
1300 GOSUB3000:C$=CC$
1305 IF LEFT$(CC$,2)="NO" OR LEF

```

```

T$(CC$,2)="SO" OR LEFT$(CC$,2)="
EA" OR LEFT$(CC$,2)="WE" THEN 50
0
1310 IF C$=M$ AND LEFT$(O$(14),2
)="BR" AND RIGHT$(O$(14),2)="IT"
AND X=24 THEN X=X+6:O(14)=X:GOT
O30
1312 IF C$=M$ AND LEFT$(O$(14),2
)="BR" AND RIGHT$(O$(14),2)="IT"

```



```

AND X=30 THEN X=24:O(14)=X:GOTO
30
1315 IF C$=M$ AND C$=O$(14) THEN
PRINT"CAN'T.":GOTO50
1320 IF C$="CEILING" AND O(5)<>X
AND O(10)=36 THEN X=60:GOTO30 EL
SE IF C$="CEILING" AND O(5)=X AN
D X=36 THEN PRINT"ITS TOO HIGH!":
GOTO50
1325 IF C$=M$ AND LEFT$(O$(14),2
)="BR" AND (X=24 OR X=30) THEN PR
INT"YOU HAVE KILLED YOURSELF ON
THE JAGGED MIRROR!":CLEAR200:EN
D
1330 IF C$="WINDOW" AND X=19 AND
O(17)=X AND LEFT$(O$(16),2)="OP"
AND O(5)<>-1 AND LEN(O$(15))>5
AND O(13)<>37 THEN 2500
1360 IF LEFT$(C$,3)="FIR" AND X=
37 AND O(13)<>X THEN X=61:GOTO30

```

```

1370 IF LEFT$(C$,5)="STAIR" AND
X=54 THEN X=62:GOTO30
1375 IF LEFT$(C$,5)="STAIR" AND
X=62 THEN X=54:GOTO30
1380 IF X=61 AND CC$="DOWN" AND
I<3 THEN X=7:O(14)=24:GOTO30 ELSE
E IF X=61 AND CC$="DOWN" THENPRI
NT"CAN'T FIT THROUGH!":GOTO50
1390 PRINT"CAN'T.":GOTO50
1395 'break object
1400 GOSUB3000
1405 FOR Y=1 TO O:IF CC$=O$(Y) T
HEN 1420
1410 NEXTY:PRINT"NO SUCH OBJECT.
":GOTO50
1420 IF O(Y)=0 THEN PRINT"NOT WH
ILE YOU'RE HOLDING IT!":GOTO50
1425 IF LEFT$(O$(Y),2)="BR" THEN
PRINT"ITS ALREADY BROKEN.":GOTO
50
1430 IF O(Y)<>X THEN PRINT"ITS N
OT HERE.":GOTO50
1435 IF Y>15 THEN PRINT"YOU CAN'
T DO THAT!":GOTO50
1440 Z=Y:INPUT"WITH WHAT ";A$:FO
R Y=1 TO O:IF A$=O$(Y) THEN 1460
1450 NEXT Y:PRINT"DON'T HAVE A "
A$".":GOTO50
1460 IF LEFT$(O$(Y),6)="BROKEN"
THEN PRINT"IT'S NO GOOD SINCE YO
U BROKE IT!":GOTO50
1470 IF O(Y)<>0 THEN PRINT"YOU D
ON'T HAVE A "A$!":GOTO50
1475 IF CC$="CRATE" THEN 1485
1480 IF LEFT$(A$,3)="HAM"AND X<6
0 THEN PRINT"OK. ITS BROKEN.":O$(
Z)="BROKEN "+O$(Z):GOTO50
1485 IF LEFT$(A$,2)=O$(8) AND O
(8)=0 THEN O$(15)="BROKEN "+O$(1
5):PRINT"OK. ITS BROKEN.":GOTO50
1490 PRINT"NO EFFECT.":GOTO50
1495 'cut objects
1500 GOSUB3000:INPUT"WITH WHAT";
A$:FOR Y=1 TO O:IF CC$=O$(Y) THE
N 1505 ELSE NEXT:PRINT"NO SUCH O
BJECT!":GOTO50
1505 IF O(3)<>0 THENPRINT"YOU DO
N'T HAVE ANYTHING TO CUT WITH!!
":GOTO50
1510 IF A$<>"HACKSAW" THEN PRINT
"CAN'T.":GOTO50
1520 IF A$=LEFT$(O$(3),7) AND MI
D$(O$(3),16,3)<>"BLA" THEN PRINT
O$(3)" NEEDS "O$(4)" TO CUT!":GO
TO50
1530 IF CC$=O$(17) AND A$=LEFT$(
O$(3),7) AND MID$(O$(3),16,3)="B
LA" AND X=19 AND LEN(O$(16))>10T
HEN PRINT"OK. ITS CUT.":O(17)=X:
O$(17)="CUT "+O$(17):O$(16)=LEFT
$(O$(16),6):GOTO50
1540 PRINT"CAN'T":GOTO50
1599 'open object
1600 GOSUB3000:FOR Y=1 TO O:IF C
C$=O$(Y) THEN 1620
1610 NEXT Y:PRINT"NO SUCH OBJECT
TO OPEN.":GOTO50
1620 IF O(Y)=0 THEN PRINT"NOT WH
ILE YOU'RE HOLDING IT!":GOTO50
1630 IF O(Y)<>X THEN PRINT"I DON
'T SEE A "CC$" HERE!":GOTO 50
1640 IF CC$="OLD CRATE" THEN PRI
NT"IT'S LOCKED!!!":GOTO50
1650 IF CC$=O$(16) AND O(17)=-1
AND X=19 THEN PRINT"CAN'T, ITS B
OLTED SHUT!":GOTO50
1660 IF CC$=O$(16) AND O(17)=X A
ND X=19 THEN PRINT"THE "O$(16)"
CREAKS OPEN ABOUT TWOFEET.":O$(1
6)="OPEN "+O$(16):GOTO50
1680 PRINT"NO!":GOTO50
1690 'put object
1700 GOSUB3000:FOR Y=1 TO O:IF C
C$=O$(Y) THEN 1720 ELSE NEXTY:PR
INT"NO SUCH OBJECT.":GOTO50
1720 IF O(Y)<>0 THEN PRINT"YOU D
ON'T HAVE A "CC$!":GOTO50
1722 IF CC$="BLADES" OR CC$="TOW
EL" OR CC$="BATTERY" THEN 1730 E
LSE INPUT"ON WHAT";A$:PRINT"NO!!
":GOTO50
1730 Z=Y:INPUT"ON WHAT";A$:FOR Y
=1 TO O:IF A$=O$(Y) THEN 1745
1740 NEXT Y:PRINT"NO SUCH OBJECT
TO PUT ANYTHING ON!":GOTO50
1745 IF O(Y)=0 THEN 1760
1750 IF O(Y)<>X THEN PRINT"THE "
A$" ISN'T HERE.":GOTO50
1760 O$(Y)=O$(Y)+" WITH A "+O$(Z
)+" ON IT":O(Z)=-1:I=I-1:GOTO 30
1790 'unlock
1800 GOSUB3000:INPUT"WITH WHAT "
;A$:IF X<>61 THEN PRINT"CAN'T.":
GOTO50
1810 IF CC$=O$(15) OR CC$=RIGHT$(
O$(15),5) OR CC$="LOCK" OR O(9)
=0 THEN 1820 ELSE PRINT"CAN'T.":
GOTO50
1820 PRINT"THE LOCK IS PERMANENT
LY RUSTED SHUT!":GOTO50
1890 'look routine
1900 IF LEN(C$)<=4 THEN 30

```

```

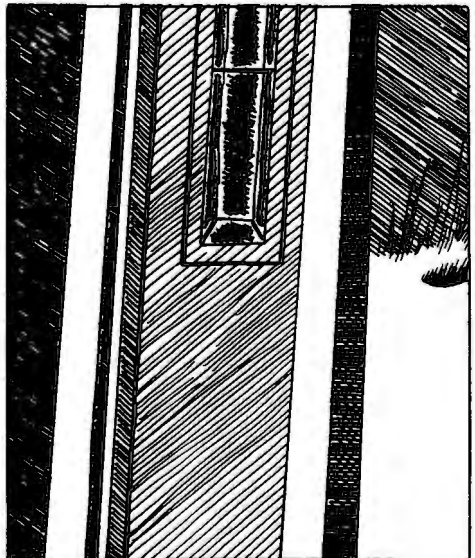
1905 GOSUB 3000:IF CC$="CRATE" T
HEN Y=15:GOTO1940
1906 IF CC$=M$THEN Y=14:GOTO1930
1910 FOR Y=1 TO 0:IF CC$=O$(Y) T
HEN 1917 ELSE NEXT Y:PRINT"NOTHI
NG ON INTEREST.":GOTO50
1917 IF O(Y)=0 THEN 1930
1920 IF O(Y)<>X THEN PRINT"THE
R E'S NO "CC$" HERE.":GOTO50
1930 IF Y=14 AND LEFT$(O$(Y),2)=
"MI" THEN PRINT"IT LOOKS LIKE TH
ERE'S A PASSAGE ON THE OTHER SID
E!":GOTO50 ELSE IF Y=14 AND MID$(
O$(14),22,2)<>"TO"THEN PRINT"TH
ERE IS A JAGGED HOLE IN THE CE
NTER OF IT!":GOTO50
1935 IF Y=14 AND M$=CC$ AND MID$(
O$(Y),22,2)="TO" THEN PRINT"THE
RE IS A PADDED HOLE IN THE CEN
TER OF IT!":GOTO50
1940 IF X=62 AND Y=15 AND CC$=RIG
HT$(O$(Y),5) AND LEN(O$(Y))<6THE
N PRINT"IT HAS A COMPLEX LOCK ON
IT!":GOTO50
1945 IF X=62 AND Y=15 AND LEFT$(
O$(Y),2)="BR" THEN O$(Y)=O$(Y)+"
WITH "+O$(4)+" IN IT":PRINTO$(
Y):GOTO50
1950 IF LEFT$(CC$,3)="HAC" AND L
EN(O$(3))<8 THEN PRINT"IT HAS NO
"O$(4)!"":GOTO50
1960 IF LEFT$(CC$,3)="FLA" AND L
EN(O$(6))<11 THEN PRINT"IT HAS N
O "O$(7)!"":GOTO50
1965 IF LEFT$(CC$,3)="WIN" AND L
EN(O$(16))<7 THEN PRINT"ITS BOL
TED SHUT!":O$(16)=O$(16)+" WITH
A "+O$(17)+" ON IT":GOTO50
1970 PRINT"YOU SEE NOTHING OF IN
TEREST.":GOTO50
1990 'flashlight commands
2000 GOSUB3000:IF O(6)<>0 THEN P
RINT"YOU DON'T HAVE A "O$(6)".":
GOTO50
2010 IF O(7)<>-1 AND LEN(O$(6))<
11 THEN PRINTO$(6)" NEEDS A "O$(
7)":GOTO50
2020 IF CC$="ON" AND MID$(O$(6),
19,3)=LEFT$(O$(7),3) THEN PRINT"
THE "LEFT$(O$(6),10)" IS ON.":F=
1:GOTO50
2030 IF CC$="OFF" AND MID$(O$(6),
19,3)=LEFT$(O$(7),3) THEN PRINT
"THE "LEFT$(O$(6),10)" IS OFF.":
F=0:GOTO50
2040 PRINT"CAN'T.":GOTO50

```

```

2499 ' you won!!
2500 FOR X=1 TO 5:SOUND 200,5:SO
UND 50,5:NEXT:SOUND240,1:CLS:PRI
NT"YOU BARELY MANAGE TO SQUEEZE
THROUGH THE "O$(16)" AND
ESCAPE TO FREEDOM!":PRINT:PRINT
"CONGRADULATIONS!":END
2999 'find object after command
3000 CC$=RIGHT$(C$,LEN(C$)-INSTR
(C$,CHR$(32))):RETURN
3500 PRINT"YOU AND A FRIEND ARE
HIKING THRU THE WOODS ONE DAY AND
YOU COME ACCROSS AN OLD HOUSE.
IT APPEARS TO BE ABANDONED
AND YOUR FRIEND DARES YOU TO G
O SEE."
3510 PRINT"YOU, BEING THE ADVENT
URESOME AND BRAVE TYPE DECIDE TO
TAKE YOUR FRIEND UP ON THE CHAL
LENGE AND GO UP TO THE DOOR. Y
OU KNOCK, BUT THERE IS NO REPLY
. YOU OPEN THE DOOR AND STEP IN
TO TAKE A QUICK LOOK. A SECOND
LATER, THE";
3520 PRINT"DOOR IS SLAMMED SHUT
BY A STRONG BREEZE, AND YOU ARE T
RAPPED INSIDE - - - OR ARE Y
OU?"
3530 RETURN
3600 PRINT"I DON'T FEEL LIKE IT!
":GOTO50

```





OPERATION: OCEAN MASTER

Program by Ken Lie

Y

ou were on leave in Florida when a call came demanding that you drop everything and return to Washington. Your employers had a helicopter fly you in, and then you were rushed down into the bowels of HQ. After you passed through some ID traps, a couple of “escorts” ushered you into an office labeled “Special Operations.” When you walk in, you see a man known only as Gideon sitting behind a desk; he looks you over and seems dissatisfied. He appears to be about 60 years old.

“I’m told you are our best agent,” he said. “We need the best for this mission. I must warn you this is high-risk — you may back out now.” The tone of his voice tells you that things might not be altogether pleasant if you do. But high-risk capers are your stock-in-trade, so you accept.

He adds, unnecessarily, that the mission must remain absolutely top secret. You will be told only what is necessary. Then he begins with the briefing. “For the past few months, the fishing industries on the East Coast have been suffering — the fish in the area are mysteriously dying.

Furthermore, we've detected increased volcanic activity. The two things *must* be related.

"A while back we sent in an agent who specializes in marine sciences, code-named 'Blue Dolphin'. He made a phone call a week ago saying there was a change in the songs of the humpback whale. He said his computers were almost finished decoding the songs and that there was a good chance they were some kind of warning, probably advising others of their kind to stay away.

"He never finished his decoding; two days ago, Blue Dolphin disappeared, the tape was stolen and all other copies destroyed. We suspect Blue Dolphin may have switched sides.

"I believe that the Soviets are involved, but there is no way to prove it. Now you understand the reason for secrecy. If false accusations begin flying, it might hurt the arms talks.

"Your mission is to recover the whale song tape, which could be the key to this entire mystery. And, of course, if you find Blue Dolphin, drag his sorry . . . um, well, 'retrieve' him for us. Here is a standard issue revolver. You *know* how to work it, I assume? Also, our research department has developed an unoriginal but practical weapon, the 'pengun' — not 'penguin' — we don't want the device to be confused with one of our operatives. The 'pengun' looks and writes like an ordinary pen, but it also launches a fast-poison dart. It is, of course, a short-range weapon. You have your orders; you start as of now. Your code-name is 'White Lightning'. I hope you can spell it."

After his speech, Gideon signals to the escorts, and he directs his attention back to the sheaf of papers on his desk. And you are on your way toward catching one big fish — and *not* a Florida marlin.

The screen is divided into two parts. The upper half contains a description of the current location, including objects and people in your vicinity. The cursor prompt and your input commands occupy the lower half.

There are six possible directions: north, south, east, west, up and down. Not all directions are possible all the time. Direction abbreviations are supported (N for north, etc.).

The Adventure has an extensive vocabulary and uses the verb-noun command form. Sometimes the computer follows up on your command with "which one" or "at whom." To that you respond with the appropriate word. The computer reads only the first four letters of each word, except on a "which one" or "at whom" question.

You will encounter various objects along the way. Some are useful, helping you to escape the many puzzles and traps. To get an object you must GRAB it (e.g., GRAB SHOE. To check and see what's in your inventory, type INVE. (Hint: To be a successful agent, don't let HELP escape you. You might also want to make a map.)

Your score consists of the number of moves you make. The object of the game is to complete the mission in the least possible number of moves. *Every* press of the ENTER key adds to your score, except when you enter SCORE.

Ken Lie is a student whose interests include traveling and programming. He uses an old gray CoCo he upgraded from 16K to 64K. Questions or comments may be addressed to Ken at 989 Hillcreek Lane, Gates Mills, OH 54404. Please enclose an SASE when writing for a response.

Operation: Ocean Master is a text Adventure for a 32K ECB CoCo 1, 2 or 3. On loading the program, it takes about 10 seconds for the data to process. The program features more than 50 rooms, 24 verbs, 42 objects and people, a help command, scroll-protected split screens, customized response to an EXAMINATION, and high-challenge traps.

OPOM 32K

```

Ø GOTO6395Ø
  REM operation: ocean master
    by ken lie
    (C)1987 COMPLETED:8/7/87
1 CLEAR6ØØ, &H7FB5:IFPEEK(&H7FB6)
=57THEN4
2 Y=Ø;DX$="BEØ168AF8CØC3Ø8CØCBFØ
1688639A78CEF395555Ø23417ØD6F261
Ø9E888CØ5EØ2DØ981ØD27ØA8CØ5FF27Ø
535176E9CE2A68CE1C62Ø3DC3Ø4ØØ3Ø8
CØ9341Ø1FØ134167EA34EØA892ØE2"
3 FORP=1TOLEN(DX$) STEP2:A$="&H"
+MID$(DX$,P,2):A=VAL(A$):POKE&H7
FB6+Y,A:Y=Y+1:NEXT:EXEC&H7FB6
4 POKE&H7FCA,8
5 DIMR$(1ØØ),RM(1ØØ),D(1ØØ,6),H$(
1ØØ),V$(3Ø),O$(6Ø,3),LO(6Ø),SC(
6Ø),C$(6)
6 GOSUB1535Ø
7 CA=2
1Ø DATAIN THE OFFICE,,2,,,,,IN
THE HALL,,3,,,,,IN THE HALL,,4
,2,,,
13 DATAIN THE HALL,Ø,5,Ø,3,Ø,Ø,
14 DATAON THE LOAD/UNLOAD AREA,,
,,,,,TRY 'GOTO TAXI'.
15 DATAIN THE TAXI,,,,,,WINDOWS
ARE DISTRACTING.
16 DATAIN A PLAIN ROOM,,,,,,
17 DATAIN AN OFFICE,Ø,9,Ø,Ø,Ø,Ø,
THE SHORTEST WAY MAY BE THE DEAD
LIEST!
18 DATAIN A HALLWAY,8,8,,,,,
19 DATAIN THE BATHROOM,Ø,Ø,Ø,8,,
,
2Ø DATAON THE ROOF,Ø,1Ø,Ø,Ø,Ø,12
,YOU'RE ON THE GARAGE. THERE IS
ONE GUARD BELOW
21 DATABY THE GARAGE,,,,,11,,BE
QUIET!
22 DATABY THE HOUSE,,,,,,
23 DATAIN THE WOODS,15,15,17,15,
,,
24 DATAIN THE WOODS,15,16,14,15,
,,
25 DATAIN THE WOODS,15,15,14,15,
,,
26 DATAIN THE WOODS,15,18,15,14,
,,
27 DATAIN THE WOODS,17,,,,,,
28 DATA ON A SMALL BEACH,18,,21,
2Ø,,,
29 DATAIN THE WOODS,2Ø,2Ø,19,2Ø,
,,
3Ø DATAIN THE WOODS,2Ø,22,2Ø,19,
,,
31 DATAIN THE WOODS,21,2Ø,23,2Ø,
,,
32 DATABY A RIVER,,,,,22,,,
33 DATAON A RAFT,,,,,,
34 DATAIN THE WOODS,,,,,26,24,,,
35 DATAON A STREET,26,26,27,26,,
,
36 DATAON A STREET,26,28,26,26,,
,
37 DATAON A STREET,27,29,26,26,,
,
38 DATAON A STREET,28,,,,,,
39 DATAIN THE PHONE BOOTH,,,,,29,
,,
4Ø DATAON A STREET,29,31,32,31,,
,
41 DATAON A STREET,32,32,33,31,,
,
42 DATAON THE PIERS,34,33,,32,,,
43 DATAON THE PIERS,,33,,32,,,
44 DATAIN A CRATE,,,,,,
45 DATAIN A CARGO HOLD,,,37,35,,
,
46 DATAIN THE RESEARCH SUB,,,,,36
,38,,
47 DATAINSIDE THE AIRLOCK,,,,,3
7,
48 DATAIN THE MAIN AIRLOCK,,,4Ø,
,,38,
49 DATAAT A GUARD POST,,,,,39,,,
5Ø DATAIN AN UNDERWATER BASE,42,
44,45,4Ø,,,
51 DATAIN A CORRIDOR,,41,43,,,
52 DATAIN AN ESCAPE AREA,,,,,42,,

```

53 DAIN THE MESS HALL,41,,,,,
 54 DATA A CORRIDOR,45,45,46,41
 55 DAIN A CORRIDOR,47,,48,45,,
 56 DAIN CENTRAL COMMAND,,46,,,
 57 DAIN ENGINEERING SECTION,49
 58,58,46,,,
 58 DAIN THE JANITOR'S ROOM,,48
 59 DAIN ENGINEERING SECTION,48
 58,48,51,,,
 60 DAIN A SECURITY AREA,,58,5
 2,,,
 61 DAIN ENGINEERING SECTION,,5
 3,51,,,
 62 DATABY-EARTHQUAKE MACHINE,52,
 63 DAIN THE ESCAPE MODULE,,,,,
 150 R=54:FOR=1TOR:READR\$(I):FOR
 A=1TO6:READD(I,A):NEXT:READH\$(I)
 :NEXT
 152 DATAREVolver,REVO,-1,8,IT'S
 LOADED.
 153 DATAPENGUN,PENG,-1,8,LOOKS L
 IKE A PEN.



154 DATAWINDEX,WIND,7,8,IT'S IN
 A ONEHANDED SPRAY BOTTLE
 155 DATANOTE,NOTE,8,8,IT SAYS-FR
 OM A FRIEND WITH A WEST COAST EM
 ERGENCY.
 156 DATAKNIFE,KNIFE,,,
 157 DATAHAIRPIN,HAIR,,,
 158 DATATAPE,TAPE,8,8,IT'S THE W
 HALESONG TAPE
 159 DATALIGHTER,LIGH,,,
 160 DATACOMBAT BOOTS,BOOT,, ,THEY
 ARE TOUGH AND GO UP TO THE MIDD

LE OF THE SHIN
 161 DATALOGS,LOGS,16,8,STURDY LO
 OKING
 162 DATAVINES,VINE,21,,THEY'RE S
 TURDY-BUT THEY'RE HARD TO MANAGE
 163 DATASPRAY PAINT,SPRA,38,,IT'
 S BLACK
 164 DATACROWBAR,CROW,,,
 165 DATAUNIFORM,UNIF,36,,IT'S YE
 LLOW AND HAS A RED STAR ONTHE BA
 CK.
 166 DATATAXI,TAXI,5,8,THERE'S AN
 OLD WOMAN IN THERE. SHE LEANS O
 VER AND SAYS 'NEED A LIFT WHITE
 LIGHTNING?'
 167 DATATWO THUGS,THUGS,5,8,THEY
 LOOK BACK AT YOU. THEY WILLNOT
 LET YOU LEAVE. THEY HAVE PIST
 OLS!
 168 DATAOLD WOMAN,WOMAN,6,8,SHE'
 S THE DRIVER.
 169 DATABUTTONS,BUTT,6,8,THERE A
 RE TWO-ONE ABOVE THE OTHER.
 170 DATADOOR,DOOR,8,8,IT'S BEEN
 JARRED OPEN.
 171 DATACARPET,CARP,7,8,IT'S PRE
 TTY
 172 DATASTEEL DOOR,STEE,7,8,IT'S
 LOCKED
 173 DATACROSSFIRE,CROS,8,8,HE IS
 WEARING A 3-PC SUIT. HE ISLARGE
 174 DATAHUGE WINDOW,HUGE,8,8,LET
 'S A LOT OF LIGHT IN. YOU ARETWO
 STORIES UP.
 175 DATANORMAL WINDOW,NORM,18,,I
 T'S CLOSED
 176 DATAGUARD,GUAR,12,8,HE GUARD
 S ALL DIRECTIONS-HE DOESN'T SEE
 YOU YET.NICE COMBAT BOOTS!
 177 DATAWOLF,WOLF,17,,HE'S HUNGR
 Y
 178 DATATREE,TREE,17,,
 179 DATAPOND,POND,18,,IT'S SHALL
 OW AND TEEMS WITH LIFE
 180 DATALEECHES,LEEC,19,8,MANY A
 RE ATTACHED TO YOUR ARMS.
 181 DATARAFT,RAFT,, ,I THINK IT W
 ILL FLOAT
 182 DATAPHONE BOOTH,PHON,29,,
 183 DATAPERSON,PERS,32,,HE'S WEA
 RING A RED WHITE AND BLUE HAT.
 184 DATACRATE,CRAT,34,,IT'S EMPT
 Y BUT THERE ARE A BUNCHOF OTHERS
 STACKED NEARBY.

```

185 DATASUBMARINE,SUBM,34,,IT'S
A RESEARCH SUB BEING LOADED
186 DATAHATCH,HATC,38,,IT'S CLOS
ED
187 DATASENTRY,SENT,40,,HE'S ARM
ED AND GUARDS THE EAST
188 DATABLUE DOLPHIN,BLUE,44,,I
THINK HE'S ONE OF OUR AGENTS!
189 DATACAMERA,CAME,46,0,IT'S A
SURVEILLANCE CAMERA AND VIEWS NOR
TH AND EAST
190 DATAINFRARED SENSORS,INFR,51
,,THEY SHOOT BEAMS OF LIGHT TO A
SENSOR-YOU CAN'T SEE THE BEAMS.
191 DATAGREY BUTTON,GREY,53,,
192 DATASLOT,SLOT,43,,
193 DATAACCESS CARD,ACCE,47,,IT'
S FOR THE ESCAPE MODULE
500 O=42:FORI=1TOO:READO$(I,1),O
$(I,2),LO(I),SC(I),O$(I,3):NEXT:
T=RND(-TIMER):FORI=1TOO:IFLO(I)=
-2 THENLO(I)=RND(O):NEXT:ELSENEX
T
501 DATAEXAMINE,INVENTORY,QUIT,S
CORE,HELP,SPRAY,INSERT,GOTO,PUSH
,PUNCH,FIRE,LIFT,GRAB,PICK,DROP,
OPEN,STAB,CLIMB,WADE,WEAR,BURN,B
UILD,CUT,PRY
900 FORX=1TO24:READV$(X):NEXT:X=
0
1000 NV=24:FORI=1TONV:V1$=V1$+LE
FT$(V$(I),4):NEXT
1010 FORI=1TOO:N1$=N1$+LEFT$(O$(
I,2),4):NEXT
3050 DATANORTH,SOUTH,EAST,WEST,U
P,DOWN:FORDD=1TO6:READC$(DD):NEX
TDD
3100 L=1:L5=1:T=0:SG$=STRING$(32
,217):EL$=STRING$(32,32):CLS:LN=
0
3110 PRINT@0,"YOU ARE "R$(L)". "
3120 PRINT"YOU SEE:";
3125 IFYY=6ANDZX=1THENLO(26)=L
3130 IFZY=1THENLO(29)=L
3133 IFPD=1THENLO(37)=L
3135 Z=0:FORA=1TOO
3140 IFLO(A)=L AND POS(0)+LEN(O$(
A,1))>32 THENPRINT
3150 IFLO(A)=L THENPRINTO$(A,1)+
CHR$(44);:Z=1
3160 NEXT:PRINTCHR$(8);".";
3170 IFZ=0THENPRINTCHR$(8)+":NOT
HING OF INTEREST."
3180 PRINT:PRINT:PRINT"OBVIOUS E
XITS LEAD: "
3190 FORG=1TO6:IFD(L,G)<>0THENPR
INTC$(G)+CHR$(32);
3200 NEXT:PRINT:PRINTSG$;:P=PEEK
(136)*256+PEEK(137)-1024:POKE&H7
FCA,INT(P/32)
3210 FORI=P+1024 TO 1504 STEP32:
IFPEEK(I)=217THEN LN=I:ELSE NEXT
I
3220 IFLN>0 THENFORJ=P TO LN-102
4 STEP32:PRINT@J,EL$;:NEXTJ:LN=0
3240 TURNS=TURNS+1:GOSUB16000:I$
="":PRINT@480,;:LINEINPUT"WHAT N
OW? ";I$
3250 IFI$=""THENPRINT"WHAT?":GOT
O 3240
3260 IFI$="LOOK"THEN 3110
3270 IFLN(I$)>1THEN 3310
3280 L5=L
3290 G=INSTR("NSEWUD",I$):IFG=0T
HENPRINT"I DON'T UNDERSTAND.":GO
TO 3240
3300 IFD(L,G)>0THEN L5=D(L,G):L=
L5:PRINT"OK":GOTO 3110:ELSEPRINT
"YOU CAN'T GO THAT WAY.":GOTO 32
40
3310 I$=I$+" ":SP=INSTR(I$,CHR$(
32))
3320 V2$=LEFT$(I$,SP-1):N2$=MID$(
I$,SP+1):V$=LEFT$(V2$,4):N$=LEF
T$(N2$,4):V=INSTR(V1$,V$):N=INST
R(N1$,N$)
3330 IFV=0THENPRINT"I DON'T UNDE
RSTAND.":GOTO 3240:ELSEV=(V-1)/4
+1
3340 IFN=0THENPRINT"I DON'T UNDE
RSTAND.":GOTO 3240:ELSEN=(N-1)/4
+1
3342 V=V+.25:V=INT(V):IFV=22ORV=
20ORV=30ORV=40ORV=50THEN3350
3345 IF LO(N)<>-1 ANDLO(N)<>L TH
ENPRINT"YOU CAN'T DO THAT NOW.":
GOTO3240
3350 ON V GOTO4000,4500,5000,550
0,6000,6500,7000,7500,8000,8500,
9000,9500,10000,10500,11000,1150
0,12000,12500,13000,13500,14000,
14500,17000,17500
4000 '
4010 IF LO(N)<>-1 AND LO(N)<>L T
HENPRINT"YOU CAN'T EXAMINE SOMET
HING YOU DON'T HAVE OR CAN'T SEE
.":GOTO3240
4020 IFO$(N,3)=""THENPRINT"NOTHI
NG SPECIAL.":GOTO 3240
4023 IF N=20 AND L=7ANDZZ=7THEN
PRINT"HEY! I FOUND SOMETHING!":L
O(6)=7:ZZ=6:GOTO3110

```

```

4025 IFYY=1ANDN=22THENPRINT"YOU
FOUND SOMETHING!":YY=2:LO(8)=8:G
OTO3240
4027 IFYY=5ANDN=25THENPRINT"YOU
FOUND SOMETHING!":LO(9)=12:YY=6:
GOTO3110
4030 PRINTO$(N,3):GOTO 3240
4490 PRINT"I DON'T UNDERSTAND.":
GOTO 3240
4500 '
4510 PRINT"YOUR INVENTORY.":NH=0
4520 FORI=1TOO:IFLO(I)=-1THENNH=
1:PRINTO$(I,1)
4530 NEXT:IFNH=0THENPRINT"NOTHIN
G."
4540 GOTO 3240
5000 '
5005 INPUT"CONT";A
5010 PRINT"MISSION ENDS AFTER"TU
"URNS."
5012 A=0:IF PV=1THENPRINT"YOU'VE
JUST SAVED THE U.S. FROM DISAST
ER!":A=1
5013 IFA=0THENPRINT"BAD AGENT. M
ISSION OBJECTIVES UNRESOLVED."
5015 INPUT"ANOTHER ADVENTURE(Y/N
)";A$:IFA$="Y"THENRUN
5020 POKE&H7FCA,0:POKE&HBA,PEEK(
&HBC):POKE&HB7,PEEK(&HBC)+6:END
5500 '
5510 PRINT TU"URNS SO FAR.":TU=
TU-1:GOTO3240
6000 '
6010 IFH$(L)=""THENPRINT"NO HELP
HERE.":GOTO 3240 ELSEPRINTH$(L)
:GOTO 3240
6500 '
6505 IFN=3THENGOTO6530
6510 IFLO(12)<>-1THENPRINT"I DON
'T HAVE IT.":GOTO3240
6520 IFN=12THENPRINT"BLACK INK S
PITS OUT.":IFL=46THENPRINT"THE L
ENSE IS RUINED.":O$(38,3)="THE L
ENSE IS COVERED WITH PAINT":IFYZ
<7THENYZ=7
6521 IFN=12THEN3240
6530 IFLO(3)<>-1THENPRINT"I DON'
T HAVE IT.":GOTO3240
6540 IFN=3THENPRINT"A LARGE MIST
OF CLEAR WINDEX IS SPRAYED.":IF
L=51THENPRINT"THE BEAMS REFLECT
OFF THE MIST, YOU CAN NOW AVOID
THEM.":PI=1:GOTO3240:ELSEGOTO324
0
6990 GOTO4490
7000 '

```

```

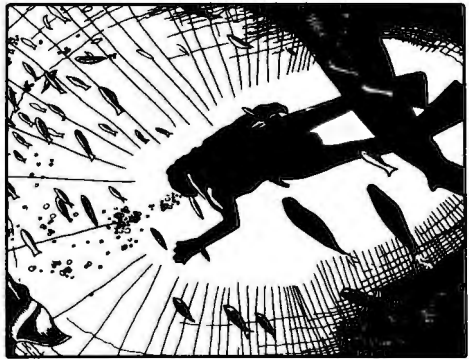
7010 IFN=42ANDLO(42)=-1THENPRINT
"THE DOOR OPENS.":D(43,1)=54:GOT
O3110
7490 GOTO4490
7500 '
7510 IF N=15 ANDL=LO(15) THEN L=
6:LO(16)=6:GOTO3110
7520 IF N=19 AND ZZ=7 ANDL=6THEN
GOTO15030
7530 IF N=21 ANDL=7 ANDZZ<>5 THE
N PRINT"IT'S LOCKED.":GOTO3240
7540 IF ZZ=5ANDL=7 THEN 15050
7560 IFYY=2THENPRINT"IT'S CLOSED
":GOTO3240
7570 IFYY=3THENL=11:GOTO3110
7575 IF N=30ANDZY=5THENZY=6
7580 IFN=30THEEND(24,4)=L:L=24:GO
TO3110
7590 IFN=31THENL=30:GOTO3110
7600 IFN=33ANDZY=8THENPRINT"IT'S
NAILED SHUT.":GOTO3240
7610 IFN=33ANDZY=9THENPRINT"OK":
L=35:GOTO3110
7620 IFN=35ANDYZ=1THENPRINT"IT'S
CLOSED":GOTO3240
7630 IFN=35ANDYZ=2THENPRINT"OK":
L=39:GOTO3110
7990 GOTO4490
8000 '
8010 IF N=18 THEN INPUT"WHICH ON
E";A$:IF A$="BOTTOM" THEN PRINT"
THE POWER WINDOWS OF THE REAR
SEATS COME DOWN. THE THUGS TURN
TO SEE WHAT THE THREAT IS.":ZZ=9
:QA=URNS:GOTO3240
8015 IFZZ<>8 ANDZZ<>7ANDL=6ANDN=
18 ANDA$<>"BOTTOM" THEN PRINT"TH
E THUGS TURN AND THINK YOU AREPU
LLING A FAST ONE ON THEM. TH
EY FIRE.....":GOTO5000
8020 IF LO(30)=23 ANDN=30THENPRI
NT"IT SLIDES IN TO THE RIVER AND
IS STARTING TO DRIFT DOWNSTREAM
.":ZY=4:GOTO3240
8030 IFN=40THENPRINT"DESTRUCT AC
TIVATED! YOU HAVE 10 MIN TO ESCA
PE.":PV=1:YZ=8:GOTO3240
8490 GOTO4490
8500 '
8509 IF N=16 AND ZZ=9 THEN PRINT
"YOU HIT THE ONE ON YOUR RIGHT,
IN THE BACK OF HIS HEAD, NAILIN
GHIS FACE INTO THE PARTIALLY OPE
NED WINDOW. THE OTHER TURNS, IN"
:INPUT"MORE";A$
8510 IF N=16 AND ZZ=9 THEN PRINT

```

```

"TIME TO HIT YOUR FIST WITH HIS
FACE. BOTH ARE OUT COLD. THE
DRIVER IS PULLING SOMETHING FRO
MHER JACKET!":ZZ=8:QB=TU:O$(16,3
)="THEY'RE OUT COLD":RETURN
852Ø IF N=16 AND LO(N)=L AND ZZ<
>9 THEN PRINT"ONE THUG IS CAUGHT
BY SURPRISE AS YOU RELEIVE HI
M OF HIS MANHOOD. THE OTHER
THUGS GRABS YOUR THROAT. YOU C
ANNOT BREAK THE HOLD. YOU BLAC
KOUT...":GOTO5ØØØ
853Ø IF L=8ANDN=22THENPRINT"HE G
RABS YOUR FIST. HE SAYS: THAT'S
NOT NICE. THEN HE SHOOTS YOU":GO
TO5ØØØ
854Ø IFN=25ANDYY=4THEN15145
8545 IFYY=6ANDN=26THENPRINT"YOU
STRIKE HIM ACROSS THE NOSE. HE'S
MORE ANGRY NOW...":GOTO5ØØØ
855Ø IFN=36THENPRINT"YOU HIT HIM
, BUT HE HITS THE ALARM, GUARDS
SURROUND YOU IN SECONDS...":GOTO
5ØØØ
899Ø GOTO449Ø
9ØØØ '
9ØØ5 IF N>2 THEN449Ø
9Ø1Ø IF LO(N)<>-1THEN PRINT"NO W
EAPON.":GOTO324Ø
9Ø15 IF PA=1ANDN=2THEN PRINT"SOR
RY!":O$(2,3):GOTO324Ø
9Ø2Ø INPUT"AT WHOM";A$
9Ø25 IF N=2 THEN O$(2,3)="IT'S A
MMO HAS BEEN USED":PA=1:PRINT"PO
P! THE DART IS FIRED."
9Ø27 IFL=8ANDN=1THENPRINT"GUARDS
HEAR THE SHOTS. THEY COME IN AN
D FIRE. YOU DIE.":GOTO5ØØØ
9Ø3Ø IF L=6 AND ZZ=8AND A$="WOMA
N" THEN PRINT"YOU SHOOT HER WITH
THE "O$(N,1)" AND SHE RECOILES
INTO THE STEERING WHEEL. THE CAR
SWEREVES OFF THE ROAD AND COLLI
DES WITH A TELEPHONE. YOU ARE OK
. YOU SMELL SMOKE.":INPUT"MORE";
A$:ZZ=7
9Ø35 IF ZZ=7 THEN O$(17,3)="SHE'
S DEAD":LO(19)=6:QC=TU:GOTO311Ø
9Ø4Ø IFZZ<>8AND A$="WOMAN" ORA$=
"THUGS"THEN PRINT"YOU REACH FOR
YOUR WEAPON BUT THE THUGS ARE
FASTER AND THEY GET YOU!":GOTO
5ØØØ
9Ø45 IFZZ=3ANDL=8THENPRINT"HE'S
HIT BY THE PROJECTILE HE FALLS."
:O$(22,3)="COLD":ZZ=2:GOTO324Ø

```



```

9Ø5Ø IFN=25ANDYY=3THEN1513Ø
9Ø6Ø IFYY=6ANDA$="WOLF"THENPRINT
"YOU MISS. THE WOLF STRIKES...":
GOTO5ØØØ
9Ø7Ø IFA$="SENTRY"ORA$="GUARD"TH
ENPRINT"THE "A$" SEES YOU REACH
FOR YOUR GUN,HE'S FASTER.":GOTO5
ØØØ
9Ø8Ø IFL>35ANDPV=ØTHENPRINT"GUAR
DS SURROUND YOU IN NO TIME. LOOK
S LIKE THEY DON'T LIKE GUNS FIRE
D IN AN UNDERWATER INSTALLATION.
":GOTO5ØØØ
9Ø9Ø IF PA=1THEN324Ø
949Ø GOTO449Ø
95ØØ '
951Ø IF L=7 AND N=2Ø THEN PRINT"
DONE. HEY! I FOUND SOMETHING!":L
O(5)=7:LO(4)=7:GOTO311Ø
999Ø GOTO449Ø
1ØØØØ '
1ØØ1Ø IF LO(N)=-1 THENPRINT"YOU
ALREADY HAVE IT":GOTO324Ø
1ØØ15 IF LO(N)<>L THEN PRINT"I D
ON'T SEE IT":GOTO324Ø
1ØØ2Ø IF N>14 ANDN<41 THEN PRINT
"YOU ARE NOT STRONG ENOUGH.":GOT
O324Ø
1ØØ3Ø IF CA=6 THEN PRINT"YOUR AR
MS ARE FULL.":GOTO324Ø
1ØØ5Ø LO(N)=-1:CA=CA+1:PRINT"OKA
Y. YOU HAVE IT.":GOTO311Ø
1Ø49Ø GOTO449Ø
1Ø5ØØ '
1Ø51Ø IF LO(6)=-1 AND L=7 THEN P
RINT"THE LOCK IS BYPASSED!":ZZ=5
:O$(21,3)="IT'S OPEN":GOTO324Ø
1Ø99Ø GOTO449Ø
11ØØØ '

```

```

11005 IF LO(N)=>1THENPRINT"I DON
'T HAVE IT.":GOTO3240
11010 IFN=9THENPB=0:O$(9,3)=""
11020 IFN=14THENPU=0:O$(14,3)=""
11030 LO(N)=L:CA=CA-1:PRINT"DROP
PED.":GOTO3110
11490 GOTO4490
11500 '
11520 IF L=10ANDN=24THENPRINT"DO
NE":YY=3:O$(24,3)="IT'S OPEN.":G
OTO3240
11530 IFN=35ANDYZ=1THENPRINT"OKA
Y":O$(35,3)="IT'S OPEN":YZ=2:GOT
O3240
11990 GOTO4490
12000 '
12010 IFLO(5)<>-1THENPRINT"NO WE
APON TO STAB WITH":GOTO3240
12020 IFN=25ANDYY=4THEN15130
12025 IFN=22ANDZZ=3THEN15130
12030 IFN=26ANDYY=6THEN15160
12040 IFN=36THENPRINT"HE SEES YO
U FIRST,AND HE'S FASTER...":GOTO
5000
12490 GOTO4490
12500 '
12510 IFYY=6ANDN=27THENPRINT"THE
WOLF STRIKES BEFORE YOU CAN GET
TO THE TOP.":GOTO5000
12520 IFYY=8ANDN=27THENPRINT"YOU
CLIMB THE TREE JUST IN TIME TO
ESCAPE THE WOLF PACK. IN ABOUT 1
/2 HOUR THEY GET BORED AND LEAVE
.":YY=9:GOTO3240
12990 PRINT"I DON'T UNDERSTAND."
:GOTO 3240
13000 '
13010 IFN=28THENPRINT"YOU CROSS
THE POND,IT'S WAIST DEEP IN SOME
PLACES. YOU REACH THEOTHER SIDE
BUT BEFORE YOU DO,A WATER-SNAKE
BITES YOUR FOOT.":L=19
13020 IFPB=0THENPRINT"THE BITE G
OES TO YOU ANKLE.":PS=1:GOTO3110
13030 IFPB=1THENPRINT"THE BITE D
OESN'T GO THROUGH.":GOTO3110
13490 GOTO4490
13500 '
13505 IF N=14 GOTO13520
13510 IFLO(9)=-1THENPRINT"OKAY":
O$(9,3)="YOU'RE WEARING THEM":PB
=1:GOTO3240
13520 IFLO(14)=-1THENPRINT"OKAY"
:O$(14,3)="YOU'RE WEARING IT":PU
=1:GOTO3240
13990 PRINT"I DON'T UNDERSTAND."
:GOTO 3240
14000 '
14010 IFZY=1ANDN=29ANDLO(8)=-1TH
ENPRINT"THE HEAT MAKES THEM FALL
OFF.":LO(29)=0:ZY=2:GOTO3110
14490 GOTO4490
14500 '
14510 IFZY=2OR LO(10)<>-1ORLO(11
)<>-1THENPRINT"YOU NEED MANAGEAB
LE MATERIALS.":GOTO3240
14520 IFN=30ANDLO(10)=-1ANDLO(11
)=-1ANDZY=3THENPRINT"YOU HAVE CO
NSTUCTED A FINE VESSEL.":LO(10)=
0:LO(11)=0:LO(30)=L:CA=CA-2:GOTO
3110
14990 PRINT"I DON'T UNDERSTAND."
:GOTO 3240
15000 PRINT@448,"THE TWO THUGS G
ET IN ONE ON EITHER SIDE OF YOU.
'I'M GLAD YOU DECIDED TO HELP U
S!' SHE LAUGHS AND STARTS DRIVI
NG.":QQ=URNS:ZZ=1:GOTO3240
15010 PRINT"YOU FINALLY ARRIVE A
T THE CITY DUMP WHERE THEY LEAD
YOU BEHIND A PILE OF OLD BOXES.
THE OLD WOMAN SAYS, 'SO! YOU
ARE THE TOPAGENT? HA! NOW YOU A
RE OUT OF THE WAY. THE THUGS S
HOOT YOU.":GOTO5000
15020 PRINT"SHE PULLS OUT THE GU
N AND BLOWS THE HECK OUT OF YOU.
":GOTO5000
15030 CLS:PRINT"YOU RUN OUTSIDE.
YOU THINK YOU'VE GOTTEN FA
R ENOUGH AWAY WHEN YOU HEAR TH
E EXPLOSION. THE LAST THING Y
OU SENSE BEFORE YOU BLACKOUT IS
THE WAIL OF A SIREN.":INPUT"mo
re";A$
15035 PRINT"YOU WAKE UP IN AN AM
BULANCE, YOUARE DAZED AND FEEL L
IKE SOMEONE USED YOUR FACE TO ST
OP BOWLING BALLS. YOU HEAR THE
DOCTORS TALKING BUT YOU CAN'
T UNDERSTANDTHEM. THEY HAVE A HE
AVY FOREIGN ":INPUT"more";A$
15040 PRINT"ACCENT BUT YOU CAN'T
PLACE IT. A VOICE SOUNDS FAMIL
IAR... SUDDENLY A NEEDLE IS
STUCK IN YOUR ARM AND YOU BLA
CK OUT AGAIN.":INPUT"more";
A$:L=7:CLS:GOTO3110
15050 CLS:PRINT"AS SOON AS YOU S
TEP OUT THE DOORYOU ARE SURROUND

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ED BY GUARDS. A LARGE MAN PUSHES HIS WAY FROM BETWEEN THE GUARDS AND SAYS: 'I WAS WONDERING HOW LONG IT WOULD TAKE YOU TO ESCAPE. NOT " :INPUT"more";A\$15055 PRINT"BAD! WOULD YOU PLEASE STEP THIS WAY?' YOU DO AS HE SAYS. YOU HEAR HIM TELL THE GUARDS TO GO BACK TO THEIR STATIONS. SOME WALK PAST YOU AND STAY AND GUARD AT DOORS. THE LARGE MAN AND THE GUARDS STAY BEHIND YOU AND DIRECT THE WAY.":INPUTA15065 PRINT"BEFORE LONG YOU REACH AN OFFICE.THE GUARDS WAIT OUTSIDE.YOU SIT DOWN ON A CHAIR AND THE BIG MAN SITS ACROSS A LARGE OAK DESK.":INPUT"more";A\$:L=8:ZZ=4:GOTO311015070 PRINT"'NICE TO MEET YOU AGAIN.' IT'S CROSSFIRE. YOU COULDN'T RECOGNIZE HIM EARLIER BECAUSE OF THE DARK.'WE WANT TO KNOW WHAT THE U.S. KNOWS ABOUT OUR PROJECT. IF YOU COOPERATE THEN I WILL PUT":INPUTA\$15075 PRINT"\$10,000 IN YOUR HANDS. WE ALREADY GOT THE INFO FROM YOU WHEN YOU WERE ASLEEP WITH A SPECIAL SERUM. I NEED VERIFICATION. IF YOU FAIL TO COOPERATE, YOU WILL DIE.":INPUTA\$15080 PRINT"FIRST I NEED YOUR COGNOMEN. WE ALREADY KNOW IT SO YOU HAVE NOTHING TO LOSE BY GIVING IT.":ZZ=3:INPUT"what is it";A\$:IF A\$="WHITE LIGHTNING"THEN PRINT"VERY GOOD! NOW HERE'S THE WHALESONG TAPE, LISTEN! HE PLAYS THE TAPE."ELSE1509515090 PRINT"AFTER YOU HAVE HEARD THE EERIE SOUNDS HE ASKS:I WANT TO KNOW WHAT IT MEANS.":INPUT"do you tell him(Y/N)";A\$:IFA\$="Y"THEN PRINT"YOU TELL HIM IT IS A WARNING. 'I'M SURPRISED YOU ARE TELLING THE TRUTH.":INPUTA15093 PRINT"'OK. I'VE GOT WHAT I WANT. YOU SEE, UNDER THE ATLANTIC IN A ZONE CALLED THE RING OF FIRE, OUR EARTH-QUAKE MACHINE WILL CAUSE A MASSIVE ERUPTION CAUSING A TIDAL WAVE TO SWEEP THE U.S. EAST COAST. RECENT TESTS HAVE RESULTED IN LOSS OF MARINE15095 IF A\$<>"Y"THEN PRINT"TSK,TS

K WHITE L. WRONG ANSWER. THE GUARDS TAKE YOU INTO THE WOODS AND SHOOT YOU.":GOTO500015097 INPUTA:PRINT"LIFE, WHICH IS OF NO MATTER. MY COUNTRY CAN THEN DO ANYTHING! NOW YOU WILL DIE. GUARDS!":QA=TU:GOTO311015100 PRINT"GUARDS COME IN AND TAKE YOU AWAY.THEN THEY SHOOT YOU...":GOTO500015110 PRINT"AS YOU ENTER, THE GUARDS ARE STARTLED. EVIDENTLY THEY HAD ORDERS TO SHOOT YOU IF LEFT THE ROOM...":GOTO500015120 PRINT"YOU STEP ON AN ALARM!AND MORE GUARDS ARE THERE THAN YOU CAN HANDLE. THEIR LEADER SAYS CROSSFIRE IS DEAD,THEREFORE THERE IS NO LONGER ANY":INPUTA:YY=515125 PRINT"REASON TO HAVE YOUR BLOOD IN THEIR HANDS. BUT THEY TAKE YOU OUT INTO THE WOODS WHERE YOU MUST USE YOUR OWN RESOURCES TO ESCAPE. THEY TAKE YOU DEEP AND KNOCK YOU OUT.WHEN YOU WAKE...":INPUTA:L=14:GOTO311015130 PRINT"HE DIES WITH A LOUD SCREAM. GUARDS ARE UPON YOU IN NO TIME. THEY HAVE FIRE IN THEIR EYES...":GOTO500015140 PRINT"THE TWITCHY GUARD HEARS YOU AND TURNS TO KNIFE ANYTHING BEHIND HIM...WHICH HAPPENS TO BE YOU!":GOTO500015145 PRINT"HE'S OUT, WITH ONE SWIFT PUNCH.":O\$(25,3)="HE'S OUT":D(12,1)=13:YY=5:GOTO311015150 PRINT"THE WOLF ATTACKS. IT'S OVER BEFORE YOU KNOW IT.":GOTO500015160 PRINT"THE WOLF DIES. BUT YOU CAN HEAR A WOLF CALL VERY CLOSE BY.":O\$(26,3)="HE'S DEAD":YY=7:GOTO324015170 PRINT"OOPS! LOOKS LIKE THE REST OF THE PACK WAS CLOSE BY, THEY ARE VERY HUNGRY...":GOTO500015180 PRINT"YOU FEEL FAINT, AND MOMENTS LATER YOU FALL. THE SNAKE POISON WILL SOON HIT HOME...":GOTO500015190 PRINT"YOUR HEAD SPINS, YOU'VE LOST TOO MUCH BLOOD. YOU COLLAPSE...":GOTO500015200 PRINT"THE RAFT HAS DRIFTED

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AWAY":LO(30)=0:GOTO3110
15210 PRINT@448,"YOU DRIFT DOWN
STREAM FOR A FEW HOURS, AND FINA
LLY RUN AGROUND.YOU CAN SEE LIGH
TS TO THE EAST!":ZY=7:D(24,4)=0:
D(24,3)=25:GOTO3110
15220 PRINT"YOU CALL THE AGENCY.
GIDEON PICKS UP THE PHONE. YOU
TELL HIM ABOUT THE PLOT. 'THANKS
FOR THE INFO. IF YOU HAVE THE T
APE, DROP IT WHEN YOU SEE A MAN
WITH A RED-WHITE-N-BLUE HAT. NEX
T GOTO THE PIERS,HIDE IN A CRATE
AND WAIT FOR EXTRACTION'
15230 D(29,2)=31:ZY=8:GOTO3110
15240 PRINT@320,"THE MAN COMES A
ND GRABS THE TAPE,THEN HE HANDS
YOU SOMETHING,ANDLEAVES.":LO(7)=
55:LO(32)=0:LO(13)=-1:GOTO3110
15250 PRINT"YOU WAIT IN THE CRAT
E FOR HOURS. THE EXTRACTION TEAM
HASN'T COMEYET. YOU ARE TIRED F
ROM THE MISSION. MIGHT AS WELL T
AKE A NAP...":D(35,3)=36:ZY=0:YZ
=1:GOTO3110
15260 PRINT"HE LOOKS AT YOU FUNN
Y BUT LETS YOU PASS ANYWAY.":D(
40,3)=41:YZ=4:GOTO3110
15270 PRINT"HE'S EATING A HOTDOG
WHEN HE LOOKS UP AND RECOGNIZES
YOU. THERE ARE A LOT OF PEOPLE
HERE SO HE POINTS TO A SECLUDED
SPOT AND MEETS YOU THERE.HE SAYS
":INPUTA
15272 PRINT"'I'M GLAD YOU GOT HE
RE.I SEE SOMEONE PICKED UP MY NO
TE FOR HELP FROM CROSSFIRE'S MAN
SION. I WAS THERE TO GIVE CROSSF
IRE OUR STATUS REPORT AND KNEW O
UR AGENTS WOULD SOON VISIT THERE
. I BECAME ONE OF THE OFFICERS H
ERE.":INPUTA
15274 PRINT"'WE MUST HURRY AND D
ESTROY THE EARTHQUAKE MACHINE.IT
'S SOON TOBEPUT IN OPERATION. BY
THE WAY,WEST COAST EMERGENCY ME
ANS 'SEND HELP'. ' YOU TELL HIM T
HAT THERE IS A SCREWUP,BUT WILL
HELP HIM DESTROY THE DEVICE.
15276 INPUTA:PRINT"'WE MUST ALSO
GO TO CENTRAL COMMAND AND PICK
UP AN ESCAPE MODULEACCESS CARD T
O REPLACE THE ONE ILOST. UNFORTU
NATLY I DON'T KNOW MY WAY AROUND
.':INPUTA:YZ=5:PD=1:GOTO3240
15280 PRINT"BLUE DOLPHIN TELLS Y
OU THAT THISIS A RESTRICTED AREA
.ONLY SOME PEOPLE MAY PASS AT AN
Y TIME,AND HE'S NOT SUPPOSED TO
BE HERE NOW.YOU MUST GET RID OF
THE CAMERA.":YZ=6:GOTO3240
15290 PRINT"ALARMS GO OFF, GUARD
S ARE ON YOUIMMEADIATLY...":GOTO
5000
15300 PRINT"THE MACHINE EXPLODES
,WATER FLOODS THE ENTIRE BASE IN
MINUTES...":GOTO5000
15310 CLS:PRINT"YOU ESCAPE THE C
OMPLEX! YOU ARE SOON RESCUED BY
A NAVY TASK FORCE.":IFLO(7)=55TH
ENPRINT"YOU RECOVERED THE TAPE!"
:A=0:A=A+1
15312 IFLO(37)=L THENPRINT"YOU S
AVED BLUE DOLPHIN!":A=A+1
15313 IFPV=1THENPRINT"YOU DESTRO
YED THE ENEMY BASE!":A=A+1
15315 IFA=3THENPRINT"mission acc
omplished!"
15320 GOTO5000
15350 CLS:PRINT@166,"operation:
ocean master":PRINT@268,"by ken
lie":PRINT@330,"10 SECOND WAIT":
RETURN
16000 REM
16010 IF ZZ=0 AND L=6THEN15000
16020 IF ZZ=1 ANDTURNS=QQ+6 THEN
15010
16030 IF ZZ>8 ANDTURNS=QA+2 THEN
N=18:A$="":GOTO8015
16040 IF ZZ>7 ANDTU=QB+2 THEN 15
020
16050 IF L=6ANDTU>QC+2 ANDZZ=7TH
EN PRINT"THE CAR IS IN FLAMES.":
IF QC+5=FU THEN PRINT"THE CAR IS
ENGULFED BY FLAMES. BEFORE YOU
CAN REACT THE GAS TANK EXPLO
DES....":GOTO5000
16060 IF ZZ=4 THEN15070
16070 IF ZZ=3ANDQA+2=FU THEN1510
0
16080 IFL=9THEN15110
16090 IFZZ=2THEND(8,3)=10:ZZ=0:Y
Y=1:GOTO3110
16100 IFL=12ANDYY=3THEN QA=FU:YY
=4
16110 IFYY=4ANDQA+5=FU THEN15140
16120 IFL=13THEN15120
16130 IFYY=5ANDL=17THENQA=FU:YY=
6:ZX=1
16140 IFZX=1ANDYY=6ANDQA+5=FU TH

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EN1515Ø
1615Ø IFYY=7THENQA=TU:YY=8
1616Ø IFQA+5=TU ANDYY=8THEN1517Ø
1617Ø IFPS=1THENQA=TU:PS=2
1618Ø IFPS=2AND QA+9=TU THEN1518
Ø
1619Ø IFYY=9AND L=19THENZY=1:YY=
Ø:QA=TU
162ØØ IFZY=1ANDQA+11=TU THEN1519
Ø
1621Ø IFZY=4THENQA=TU:ZY=5
16215 IFZY=5ANDQA+4=TU THEN152ØØ
1622Ø IFZY=6THENGOTO1521Ø
1623Ø IFZY=7ANDL=3ØTHEN1522Ø
1624Ø IFL=32ANDLO(7)=32THEN1524Ø
1625Ø IFL=35ANDZY=9THEN1525Ø
1626Ø IFL=4ØANDYZ=2THENYZ=3
16265 IFPU=1ANDL=4Ø ANDYZ=3 THEN
1526Ø
1627Ø IFL=44ANDYZ=4GOTO1527Ø
16275 IFL=47ORL=48GOTO16276ELSE1
628Ø
16276 IFYZ<7THENPRINT"THE CAMERA
SEES YOU.GUARDS COME. THIS IS T
HE END...":GOTO5ØØØ
1628Ø IFL=46ANDYZ<6ANDLO(37)=L T
HEN1528Ø
1629Ø IFL=52ANDPI=ØTHEN1529Ø
163ØØ IFYZ=8THENQA=TU:YZ=9
163Ø5 IFYZ=9AND QA+5=TU THENPRIN
T"THE LIGHTS START TO FLICKER.":
GOTO324Ø
163Ø6 IFYZ=9AND QA+1Ø=TU THENPRI
NT"YOU hear A SMALL EXPLOSION":G
OTO324Ø
163Ø7 IFL=54THENFORA=1TO8ØØ:NEXT
A:GOTO1531Ø
163Ø8 IFYZ=9AND QA+15=TU THENPRI
NT"YOU hear A LOUD RUMBLING"
1631Ø IFYZ=9AND QA+18=TU THEN153
ØØ
1648Ø RETURN
17ØØØ '
17Ø1Ø IFLO(5)<>-1THENPRINT"NOTHI
NG TO CUT WITH":GOTO324Ø
17Ø3Ø IFN=11ANDLO(11)=-1THENPRIN
T"OKAY.IT'S EASIER TO MANAGE NOW
." :ZY=3:O$(11,3)="IT'S THINNER A
ND EASIER TO MANAGE.":GOTO324Ø
1749Ø GOTO449Ø
175ØØ '
175Ø5 IFLO(13)<>-1THENPRINT"NOTH
ING TO PRY WITH":GOTO324Ø
1751Ø IFN=33ANDZY=8THENPRINT"IT'
S OPEN.":ZY=9:GOTO324Ø

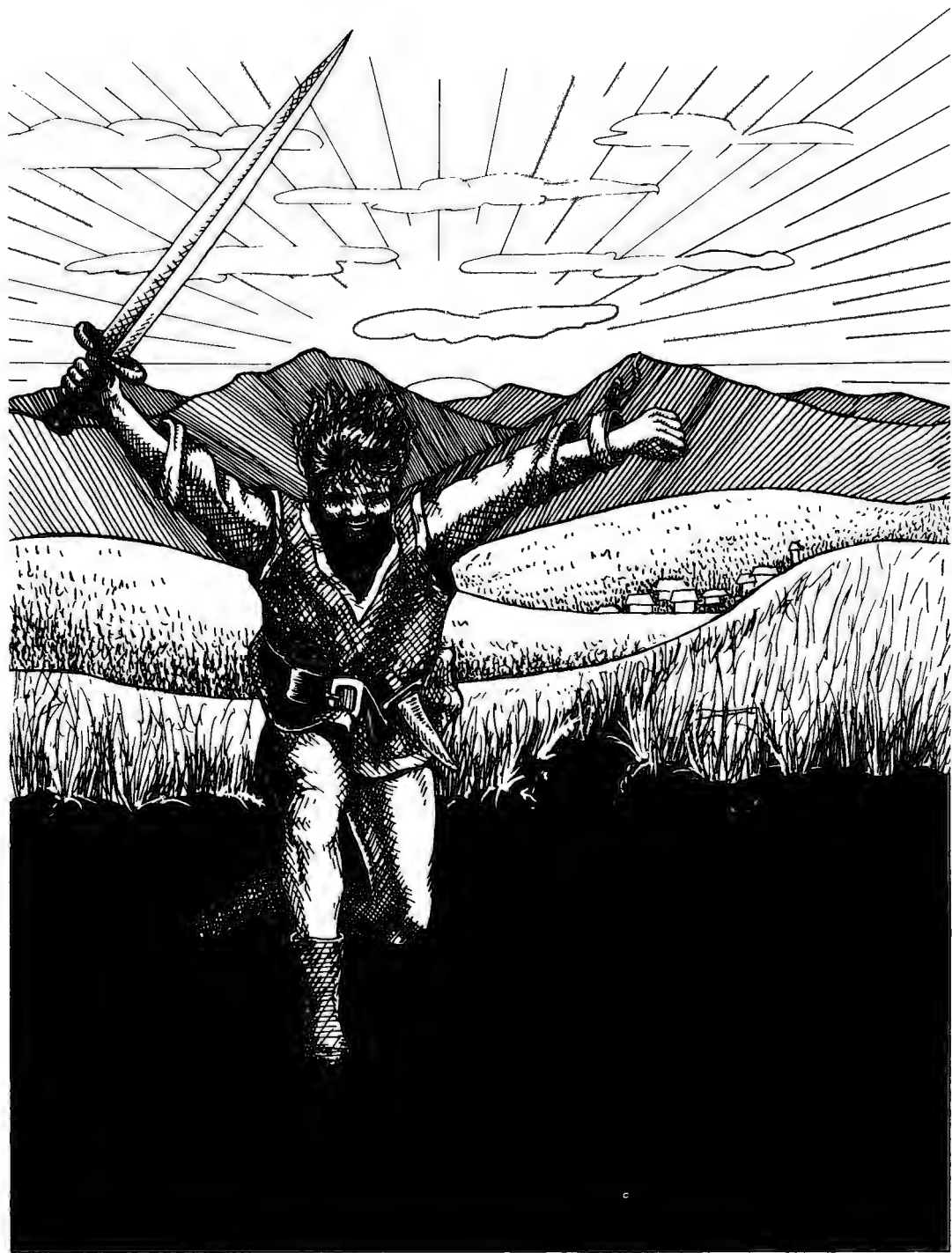
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1799Ø GOTO449Ø
6ØØØØ IFV$="GET"THEN 311Ø
6ØØ1Ø IFV$="DROP"THEN 311Ø
6ØØ2Ø GOTO 324Ø:STOP
6395Ø POKE&H3CØ, &H5F:POKE&H3C1, &
H5C
6396Ø POKE&H3C2, &H96:POKE&H3C3, &
HBC
6397Ø POKE&H3C4, &H1F:POKE&H3C5, &
HØ2
6398Ø POKE&H3C6, &H7E:POKE&H3C7, &
H96:POKE&H3C8, &HA3
6399Ø EXEC&H3CØ:GOTO1

```





THE EARTH'S FOUNDATIONS

Program by Paul Ruby, Jr.

Y

ou live at a time when sword play and sorcery are commonplace. Your village, Tantora, is located at the foot of a large mountain beside great barren lands. A dry riverbed lies just north of Tantora. Its water was once used to irrigate the crops in the prosperous fields. The mighty herds of cattle, something for which Tantora was well known, once grazed within sight to the East.

The trouble began just four days ago, when a seemingly harmless tremor opened a large crevice that led to the very foundation of the earth. Before that time, the river flowed mightily and the pastures were green with crops. Now, with the land barren and the river dry, most of the cattle have died. The people of Tantora have cast lots to decide who will go into the crevice to discover how the mysterious maze found there is affecting the village. You have been chosen to investigate. As a reward for your efforts, you may keep any riches you might find, *if* you survive.

Foundation is a 3-D Adventure requiring 32K and one disk drive. The area of play contains at least 10 vertical levels, each having 25 rooms.

When you first run the Adventure, you must generate a new labyrinth. Follow the options in the menu, and make sure you have a disk ready in the drive to receive the game files. The creation process will take approximately 10 minutes.

Armed with a sword, you will enter the earth to search out its mysteries. In your travels you will come face to face with many evil creatures. As you fight them, you will grow weaker. However, there will be plenty of food and water to help sustain you.

To move from cavern to cavern within the vast labyrinth, simply press the first letter of the direction in which you want to travel. Each direction corresponds to one of six possible exits from each room. (Of course, some exits may be blocked.)

To drink from a pool of water, press P. Press F to eat any food you find. If you come across a treasure of gold, press G to retrieve it. To attack an enemy, press A and follow the directions given. If you need help with the commands, press ?. Finally, to return to the main menu, press M. It would be wise to use your map-making skills during this journey. Enjoy your trip!

Paul Ruby, Jr., a self-taught programmer, is the 23-year-old founder of Ruby Software and Consulting. Questions or comments may be directed to Paul at R. R. 3, Box 21, Beeville, TX 78102. Please include an SASE when requesting a reply.

FOUNDATE 32K ECB

```

10 *****
20 *** **
30 *** FOUNDATION OF FAILURE **
40 *** **
50 *** WRITTEN BY: **
60 *** PAUL RUBY, JR. **
70 *** **
80 *** COPYRIGHT (C) 1987 **
90 *** **
100 *****
110 PCLEAR4:FILES2,256:N=RND(-TIMER)
120 'LEV.,ROOM,STR.,GOLD
130 LV=1:RM=RND(25):ST=100:G=0:Z
P=0
140 P1$="T5CEFL1GP4L4CEFL1G":P2$
="P4L4CEFL2GECELLD":P3$="P8L4EED
L2.CL4CL2E":P4$="L4GGGL1FL4EF":P
5$="L2GEL4CL8DD+EGL4AL1O3C":X$="
XP1$:XP2$:XP3$:XP4$:XP5$:"
150 CLS:PRINT:PRINT:PRINT:PRINTS
TRING$(32,"*"):PRINTTAB(5);"FOUN
DATION OF FAILURE":PRINT:PRINTTA
B(1);"PROGRAMMED BY: PAUL RUBY,
```

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JR."
160 PRINT:PRINTTAB(7);"COPYRIGHT
(C) 1987":PRINT:PRINTSTRING$(32
,"*");:SCREEN0,1:PLAY X$:PRINT@4
89,"<PRESS ANY KEY>";:SCREEN0,1
170 IFINKEY$=""THEN170:ELSEPRINT
@489,STRING$(15," ");
180 PRINT@420,"<CREATING CAVERN
SCREEN>";:SCREEN0,1:GOSUB2940
190 'CAVERN FILE
200 OPEN"D",#1,"CAVERN/SAV":CLOS
E
210 OPEN"D",#1,"CAVERN/DAT",70:F
IELD#1,5ASN$,5ASS$,5ASE$,5ASW$,5
ASU$,5ASD$,5ASAL$,5AS C1$,5AS C2
$,5AS C3$,5AS C4$,5AS FD$,5AS WT
$,5AS GD$
220 'NUMBER STRINGS
230 L0$="R4U6L4D6;BM+8,+0"
240 L1$="BM+2,+0;U6;BM+6,+6"
250 L2$="R4L4U3R4U3L4;BM+8,+6"
260 L3$="R4U3L2R2U3L4;BM+8,+6"
270 L4$="BM+4,+0;U6D3L4U3D3R4;BM
+4,+3"
280 L5$="R4U3L4U3R4;BM+4,+6":L6$
="U6R4L4D6R4U3L1;BM+5,+3"
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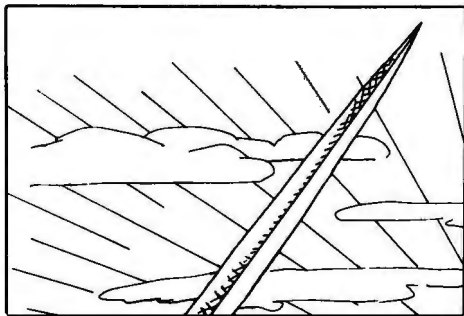
29Ø L7$="BM+4,+Ø;U6L4;BM+8,+6"
30Ø L8$="U6R4D3L4D3R4U3;BM+4,+3"
31Ø L9$="BM+4,+Ø;U6L4D3R4;BM+4,+3"
32Ø 'MENU SCREEN
33Ø CLS:PRINTSTRING$(32,"*");:PR
INT@38,"FOUNDATION OF FAILURE":P
RINTSTRING$(32,"*");
34Ø PRINT@135,"<G>ENERATE NEW DU
NGEON":PRINT@199,"<P>LAY ADVENTU
RE":PRINT@263,"<S>AVE ADVENTURE"
:PRINT@327,"<L>OAD ADVENTURE":PR
INT@391,"<Q>UIT PROGRAM":SCREENØ
,1
35Ø A$=INKEY$:IFA$=""THEN35Ø
36Ø IFA$="G"THENGOSUB222Ø
37Ø IFA$="P"THEN45Ø
38Ø IFA$<>"S"THEN4ØELSEPRINT@41
6,"SAVING...";:SCREENØ,1:CLOSE:K
ILL"CAVERN/SAV":COPY"CAVERN/DAT"
TO"CAVERN/SAV"
39Ø OPEN"R",#1,"ADVENT/SAV",25:F
IELD#1,5ASLV$,5ASRM$,5ASST$,5ASG
$,5ASZP$:LSETLV$=MKN$(LV):LSETG$
=MKN$(G):LSETST$=MKN$(ST):LSETRM
$=MKN$(RM):LSETZP$=MKN$(ZP):PUT#
1,1:CLOSE:GOTO21Ø
40Ø IFA$<>"L"THEN42ØELSEPRINT@41
6,"LOADING...";:SCREENØ,1:CLOSE:
KILL"CAVERN/DAT":COPY"CAVERN/SAV
"TO"CAVERN/DAT"
41Ø OPEN"R",#1,"ADVENT/SAV",25:F
IELD#1,5ASLV$,5ASRM$,5ASST$,5ASG
$,5ASZP$:GET#1,1:LV=CVN(LV$):RM=
CVN(RM$):ST=CVN(ST$):G=CVN(G$):Z
P=CVN(ZP$):CLOSE:GOTO21Ø
42Ø IFA$<>"Q"THEN44ØELSECLS:PRIN
TSTRING$(32,"*"):PRINTTAB(5);"FO
UNDATION OF FAILURE":PRINT:PRINT
TAB(1);"PROGRAMMED BY: PAUL RUBY
, JR."
43Ø PRINT:PRINTTAB(7);"COPYRIGHT
(C) 1987":PRINT:PRINTSTRING$(32
,"*");:PRINT:PRINT"KEEP REACHING
FOR THE STARS AND MAKE YOUR DRE
AMS A REALITY...":PRINT:PRINT:E
ND
44Ø GOTO33Ø
45Ø PMODE3,1:PCLS:SCREEN1,Ø
46Ø GET#1,(LV-1)*25+RM
47Ø GOSUB99Ø:GOSUB1Ø2Ø:GOSUB1Ø6Ø
:GOSUB112Ø:GOSUB117Ø
48Ø IFCVN(N$)=ØTHENGOSUB183Ø
49Ø IFCVN(S$)=ØTHENGOSUB18ØØ
50Ø IFCVN(W$)=ØTHENGOSUB188Ø
51Ø IFCVN(E$)=ØTHENGOSUB192Ø
52Ø IFCVN(U$)>ØTHENGOSUB143Ø
53Ø IFCVN(D$)>ØTHENGOSUB147Ø
54Ø IFCVN(AL$)>ØTHENGOSUB122Ø
55Ø IFCVN(WT$)<>ØTHENGOSUB133Ø
56Ø IFCVN(FD$)<>ØTHENGOSUB152Ø
57Ø IFCVN(GD$)>ØTHENGOSUB157Ø
58Ø IFCVN(C1$)>ØTHENGOSUB161Ø
59Ø IFCVN(C2$)>ØTHENGOSUB168Ø
60Ø IFCVN(C3$)>ØTHENGOSUB172Ø
61Ø IFCVN(C4$)>ØTHENGOSUB176Ø
62Ø SCREEN1,1:SOUND23Ø,1:SCREEN1
,Ø
63Ø YD=Ø:MD=Ø:CR=Ø:C1=1:IFST<1TH
EN215Ø
64Ø A$=INKEY$:IFA$=""THEN64ØELSE
SCREEN1,1:SOUND2ØØ,1:SCREEN1,Ø
65Ø IFLV=11THENA$="Q":GOTO42Ø
66Ø IFA$="M"THEN33Ø
67Ø IFA$<>"A"THEN83Ø
68Ø CLS:PRINTSTRING$(32,"-");:PR
INT@41,"ATTACK SELECTION":PRIN
TSTRING$(32,"-");:PRINT@16Ø,"";:C=
Ø:CR=Ø
69Ø IFCVN(C1$)>ØTHENPRINTTAB(5);
"S - GLOB";TAB(2Ø);CVN(C1$):C=C+
1
70Ø IFCVN(C2$)>ØTHENPRINTTAB(5);
"W - ORG";TAB(2Ø);CVN(C2$):C=C+1
71Ø IFCVN(C3$)>ØTHENPRINTTAB(5);
"N - DEMON";TAB(2Ø);CVN(C3$):C=C
+1
72Ø IFCVN(C4$)>ØTHENPRINTTAB(5);
"E - SPIDER";TAB(2Ø);CVN(C4$):C=
C+1
73Ø IFC=ØTHENPRINTTAB(5);"NO CRE
ATURES HERE!!!":PRINT
74Ø PRINT@32Ø,STRING$(32,"-");:P
RINTTAB(5);"C - CANCEL ATTACK":P
RINTSTRING$(32,"-");
75Ø A$=INKEY$:IFA$="C"THEN62Ø
76Ø IFA$="S"ANDCVN(C1$)>ØTHENCR=
1
77Ø IFA$="W"ANDCVN(C2$)>ØTHENCR=
2
78Ø IFA$="N"ANDCVN(C3$)>ØTHENCR=
3
79Ø IFA$="E"ANDCVN(C4$)>ØTHENCR=
4
80Ø IFCR=ØTHEN75Ø
81Ø IFCR=1THENCS=CVN(C1$)ELSEIFC
R=2THENCS=CVN(C2$)ELSEIFCR=3THEN
CS=CVN(C3$)ELSEIFCR=4THENCS=CVN(
C4$)
82Ø SCREEN1,Ø:GOSUB2Ø5Ø:GOTO62Ø
83Ø IFA$<>"?"ANDA$<>"/"THEN87Ø
84Ø CLS:PRINT@1Ø,"COMMAND LIST":

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PRINT:PRINTTAB(5);"<N>ORTH";TAB(
16);"<S>OUTH":PRINTTAB(5);"<E>AS
T";TAB(16);"<W>EST":PRINTTAB(5);
"<U>P";TAB(16);"<D>OWN":PRINTTAB
(5);"<G>OLD";TAB(16);"<F>OOD"
85Ø PRINT:PRINTTAB(5);"<P>OOL OF
WATER":PRINTTAB(5);"<B>OW TO AL
TER":PRINT:PRINTTAB(5);"<A>TTACK
";TAB(16);"<M>ENU SCREEN":SCREEN
Ø,1
86Ø A$=INKEY$:IFA$=""THEN86ØELSE
SCREEN1,Ø:GOTO63Ø
87Ø IFA$="N"ANDCVN(N$)>ØTHENRM=C
VN(N$)
88Ø IFA$="S"ANDCVN(S$)>ØTHENRM=C
VN(S$)
89Ø IFA$="E"ANDCVN(E$)>ØTHENRM=C

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VN(E$)
90Ø IFA$="W"ANDCVN(W$)>ØTHENRM=C
VN(W$)
91Ø IFA$="D"ANDCVN(D$)>ØTHENLV=L
V+1:RM=CVN(D$)
92Ø IFA$="U"ANDCVN(U$)>ØTHENLV=L
V-1:RM=CVN(U$)
93Ø IFA$="B"ANDCVN(AL$)>ØTHENZ=R
ND(25):IFZ=RM THEN93ØELSERM=Z
94Ø IFA$="G"ANDCVN(GD$)>ØTHENG=G
+CVN(GD$):LSETGD$=MKN$(Ø):PUT#1,
LOC(1)-1:LINE(2Ø6,126)-(234,147)
,PRESET,BF:GOSUB112Ø
95Ø IFA$="F"ANDCVN(FD$)>ØTHENST=
ST+CVN(FD$):LSETFD$=MKN$(Ø):PUT#
1,LOC(1)-1:LINE(166,142)-(194,16
Ø),PRESET,BF:GOSUB117Ø
96Ø IFA$="P"ANDCVN(WT$)<>ØTHENST
=ST+CVN(WT$):LSETWT$=MKN$(ABS(CV
N(WT$))-(2*ABS(CVN(WT$)))):PUT#1
,LOC(1)-1:GOSUB137Ø:GOSUB117Ø
97Ø CR=Ø:YD=Ø:MD=Ø:GOSUB2Ø6Ø:IFI
NSTR("NSEWUDB",A$)THEN46ØELSE63Ø

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98Ø 'DISPLAY CHAMBER SCREEN
99Ø LOADM"CHAMBER/SCR":IFLV=11TH
ENLOADM"CHAMBER/SCR"
1ØØØ RETURN
1Ø1Ø 'DISPLAY LEVEL NO.
1Ø2Ø IFLEN(STR$(LV))=2THENZ$="Ø"
+RIGHT$(STR$(LV),1)ELSEZ$=RIGHT$(
STR$(LV),2)
1Ø3Ø DRAW"BM5Ø,18Ø;C3":FORA=1TOL
EN(Z$):ON VAL(STR$(VAL(MID$(Z$,A
,1))))+1GOSUB194Ø,195Ø,196Ø,197Ø
,198Ø,199Ø,2ØØØ,2Ø1Ø,2Ø2Ø,2Ø3Ø
1Ø4Ø NEXT:DRAW"C4":RETURN
1Ø5Ø 'DISPLAY CHAMBER NO.
1Ø6Ø IFLEN(STR$(RM))=2THENZ$="ØØ
"+RIGHT$(STR$(RM),1)
1Ø7Ø IFLEN(STR$(RM))=3THENZ$="Ø"
+RIGHT$(STR$(RM),2)
1Ø8Ø IFLEN(STR$(RM))=4THENZ$=RIG
HT$(STR$(RM),3)
1Ø9Ø DRAW"BM188,18Ø;C3":FORA=1TO
3:ON VAL(STR$(VAL(MID$(Z$,A,1)))
)+1GOSUB194Ø,195Ø,196Ø,197Ø,198Ø
,199Ø,2ØØØ,2Ø1Ø,2Ø2Ø,2Ø3Ø
11ØØ NEXT:DRAW"C4":RETURN
111Ø 'DISPLAY GOLD AMT.
112Ø Z$=STR$(G):Z$=RIGHT$(Z$,LEN
(Z$)-1):IFLEN(Z$)<6THEN FORA=LEN
(Z$)+1TO6:Z$="Ø"+Z$:NEXT
113Ø COLOR2,5:LINE(5Ø,183)-(94,1
89),PSET,BF
114Ø DRAW"BM5Ø,189;C3":FORA=1TO6
:ON VAL(STR$(VAL(MID$(Z$,A,1)))
)+1GOSUB194Ø,195Ø,196Ø,197Ø,198Ø,
199Ø,2ØØØ,2Ø1Ø,2Ø2Ø,2Ø3Ø
115Ø NEXT:DRAW"C4":RETURN
116Ø 'DISPLAY HEALTH AMT.
117Ø Z$=STR$(ST):Z$=RIGHT$(Z$,LE
N(Z$)-1):IFLEN(Z$)<5THEN FORA=LE
N(Z$)+1TO5:Z$="Ø"+Z$:NEXT
118Ø COLOR2,5:LINE(188,183)-(224
,189),PSET,BF
119Ø DRAW"BM188,189;C3":FORA=1TO
5:ON VAL(STR$(VAL(MID$(Z$,A,1)))
)+1GOSUB194Ø,195Ø,196Ø,197Ø,198Ø
,199Ø,2ØØØ,2Ø1Ø,2Ø2Ø,2Ø3Ø
12ØØ NEXT:DRAW"C4":RETURN
121Ø 'ALTER DISPLAY
122Ø LINE(6Ø,52)-(9Ø,52),PRESET:
LINE(6Ø,42)-(6Ø,52),PRESET:LINE(
6Ø,52)-(56,6Ø),PRESET
123Ø LINE(6Ø,42)-(9Ø,42),PSET:LI
NE-(9Ø,52),PSET:LINE-(85,6Ø),PSE
T:LINE-(85,5Ø),PSET:LINE-(9Ø,42)
,PSET:LINE(85,6Ø)-(56,6Ø),PSET:L

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INE-(56,50),PSET:LINE-(60,42),PSE
ET:LINE(56,50)-(85,50),PSET
1240 PAINT(65,54),2,4:PAINT(65,4
8),2,4:PAINT(87,54),2,4
1250 FORA=51TO59
1260 IFA/2=INT(A/2)THENFORB=58TO
83STEP4:ELSEFORB=60TO83STEP4
1270 PSET(B,A,3):NEXT:NEXT
1280 FORA=62TO88STEP4:PSET(A,43,
3):NEXT:FORA=61TO87STEP4:PSET(A,
44,3):NEXT:FORA=62TO87STEP4:PSET
(A,45,3):NEXT:FORA=61TO87STEP4:P
SET(A,46,3):NEXT:FORA=62TO87STEP
4:PSET(A,47,3):NEXT:FORA=60TO87S
TEP4:PSET(A,48,3):NEXT:FORA=59TO
86STEP4:PSET(A,49,3):NEXT
1290 PSET(88,47,3):PSET(86,48,3)
:PSET(89,49,3):PSET(87,50,3):PSE
T(89,51,3):PSET(86,52,3):PSET(88
,53,3):PSET(86,54,3)
1300 DRAW"BM72,44;U10L5U4R5U5R4D
5R6D4L6D10":PAINT(74,40),3,4
1310 RETURN
1320 'POOL DISPLAY
1330 LINE(160,52)-(168,67),PSET:
LINE-(204,67),PSET:LINE(180,0)-(
180,52),PSET:LINE(187,0)-(187,52
),PSET:LINE(180,52)-(187,52),PRE
SET
1340 PAINT(203,65),3,4
1350 FORA=0TO52STEP4:FORB=180TO1
87STEP2:IFRND(10)<3THENPSET(B,A,
5)
1360 NEXT:NEXT
1370 IFCVN(WT$)>0THEN1410
1380 FORA=54TO66STEP4:FORB=168TO
196STEP4
1390 IFRND(100)<55THENPSET(B,A,4
)
1400 NEXT:NEXT
1410 RETURN
1420 'LADDER DISPLAY
1430 FORA=0TO48STEP6:LINE(146,A)
-(156,A),PSET:NEXT:LINE(146,0)-(
146,52),PSET:LINE(156,0)-(156,52
),PSET
1440 DRAW"BM160,20;D6R4U6;BM+6,+
0;D6U6R4D3L4":PLAY"T1;L125;V31;A
5B5C5D5E5F5"
1450 RETURN
1460 'PIT DISPLAY
1470 LINE(50,120)-(80,120),PSET:
LINE-(76,140),PSET:LINE-(40,140)
,PSET:LINE-(50,120),PSET:LINE(50
,128)-(78,128),PSET:LINE(50,120)
-(50,128),PSET:LINE-(46,140),PSE
T
1480 DRAW"BM50,145;D6R2L2U6R2F3G
3;BM58,145;D6U6F6U6"
1490 PAINT(52,122),2,4:PAINT(44,
138),2,4:PAINT(50,136),3,4:PLAY"
T1;L125;V31;F5E5D5C5B5A5"
1500 RETURN
1510 'FOOD DISPLAY
1520 CIRCLE(180,150),12,,.7,.5,1
:LINE(172,150)-(188,150),PSET:PR
ESET(170,150):PRESET(190,150)
1530 PAINT(180,148),3,4:PSET(176
,148):PSET(178,149):PSET(182,147
):PSET(185,148)
1540 CIRCLE(180,150),15,,.4,0,1
:PAINT(180,152),4,4
1550 RETURN
1560 'GOLD DISPLAY
1570 FORA=210TO230STEP8:FORB=130
TO145STEP6:IFRND(10)>6THENCIRCLE
(A,B),4,2:PSET(A,B,2)
1580 NEXT:NEXT
1590 RETURN
1600 'GLOB DISPLAY
1610 CIRCLE(128,166),20,,.2,.5,1:
LINE(108,166)-(148,166),PSET:PAI
NT(128,163),2,4
1620 FORA=140TO166STEP2:IFRND(10)
<4THENPSET(118,A):NEXT:ELSENEXT
1630 FORA=130TO166STEP2:IFRND(10)
<4THENPSET(128,A):NEXT:ELSENEXT
1640 FORA=140TO166STEP2:IFRND(10)
<4THENPSET(138,A):NEXT:ELSENEXT
1650 PLAY"T255;V31":FORA=1TO15:P
LAY"ABCDEFV-V-":NEXT
1660 RETURN
1670 'OGRE DISPLAY
1680 COLOR2,5:LINE(52,109)-(60,1
07),PSET,BF:COLOR3,5:LINE(52,106)
-(58,96),PSET,BF:COLOR4,5:LINE(
50,95)-(60,86),PSET,BF:COLOR2,5:
LINE(52,85)-(58,81),PSET,BF:DRAW
"BM54,88;F5;R7":COLOR4,5:LINE(56
,83)-(58,83),PSET
1690 PLAY"T255;V31":FORA=1TO15:P
LAY"FEFBAAV-V-":NEXT
1700 RETURN
1710 'DEMON DISPLAY
1720 DRAW"BM122,54;F5E5D6G5H5U6D
6L6D4F12E12U4L6":PAINT(125,61),4
,4:PAINT(128,69),3,4:PRESET(124,
59):PRESET(128,59)
1730 PLAY"T255;V31":FORA=1TO15:P
LAY"ACGCAGV-V-V+V+BDEDEBV-V-":NE

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XT
174Ø RETURN
175Ø 'SPIDER DISPLAY
176Ø DRAW"BM2ØØ, 98;H8G4;BM2ØØ, 98
;E8F4;BM2ØØ, 98;U6G12E12F12":LINE
(196, 88)-(2Ø6, 1Ø6), PSET:LINE(2Ø4
, 88)-(194, 1Ø6), PSET:PSET(198, 94,
2)
177Ø PLAY"T255;V31":FORA=1TO15:P
LAY"AGBV-V-AGBV+V+AGBV-V-":NEXT
178Ø RETURN
179Ø 'BLOCK SOUTH
18ØØ FORA=1Ø4TO146STEP4:FORB=122
TO17ØSTEP2:PSET(A, B):NEXT:NEXT
181Ø GOSUB219Ø:RETURN
182Ø 'BLOCK NORTH
183Ø FORA=23TO52
184Ø IFA/2=INT(A/2) THENFORB=114T
O137STEP4:ELSEFORB=112TO137STEP4
185Ø PSET(B, A, 2):PSET(B+2, A, 4):N
EXT:NEXT
186Ø GOSUB219Ø:RETURN
187Ø 'BLOCK WEST
188Ø FORA=82TO1Ø8STEP2:PSET(32, A
, 4):PSET(32, A+1, 2):NEXT:FORA=78T
O1Ø4STEP2:PSET(34, A, 2):PSET(34, A
+1, 4):NEXT:FORA=74TO1ØØSTEP2:PSE
T(36, A, 4):PSET(36, A+1, 2):NEXT:FO
RA=7ØTO96STEP2:PSET(38, A, 2):PSET
(38, A+1, 4):NEXT
189Ø FORA=64TO9ØSTEP2:PSET(4Ø, A,
4):PSET(4Ø, A+1, 2):NEXT
19ØØ GOSUB219Ø:RETURN
191Ø 'BLOCK EAST
192Ø FORA=8ØTO1Ø8STEP2:PSET(223,
A, 4):PSET(223, A+1, 2):NEXT:FORA=7
6TO1Ø4STEP2:PSET(22Ø, A, 2):PSET(2
2Ø, A+1, 4):NEXT:FORA=7ØTO1ØØSTEP2
:PSET(218, A, 4):PSET(218, A+1, 2):N
EXT:FORA=66TO94STEP2:PSET(216, A,
2):PSET(216, A+1, 4):NEXT
193Ø GOSUB219Ø:RETURN
194Ø DRAW LØ$:RETURN
195Ø DRAW L1$:RETURN
196Ø DRAW L2$:RETURN
197Ø DRAW L3$:RETURN
198Ø DRAW L4$:RETURN
199Ø DRAW L5$:RETURN
2ØØØ DRAW L6$:RETURN
2Ø1Ø DRAW L7$:RETURN
2Ø2Ø DRAW L8$:RETURN
2Ø3Ø DRAW L9$:RETURN
2Ø4Ø 'FIGHT SUBROUTINE
2Ø5Ø MD=(INT(ST*(RND(5Ø)/1ØØ)))
2Ø6Ø IFCVN(C1$)>ØANDC1=1THENYD=(
INT(CVN(C1$)*(RND(5Ø)/1ØØ)))
2Ø7Ø IFCVN(C2$)>ØANDC1=1THENYD=(
INT(CVN(C2$)*(RND(5Ø)/1ØØ)))
2Ø8Ø IFCVN(C3$)>ØANDC1=1THENYD=(
INT(CVN(C3$)*(RND(5Ø)/1ØØ)))
2Ø9Ø IFCVN(C4$)>ØANDC1=1THENYD=(
INT(CVN(C4$)*(RND(5Ø)/1ØØ)))
21ØØ YD=INT(YD):MD=INT(MD):ST=ST
-YD:ONCR GOSUB211Ø, 212Ø, 213Ø, 214
Ø:GOSUB117Ø:RETURN
211Ø LSETC1$=MKN$(CVN(C1$)-MD):P
UT#1, LOC(1)-1:IFCVN(C1$)<1THENLI
NE(1Ø8, 126)-(148, 166), PRESET, BF:
IFCVN(S$)=ØTHENGOSUB18ØØ:RETURN:
ELSERETURN
212Ø LSETC2$=MKN$(CVN(C2$)-MD):P
UT#1, LOC(1)-1:IFCVN(C2$)<1THENLI
NE(5Ø, 81)-(66, 1Ø9), PRESET, BF:RE
TURN:ELSERETURN
213Ø LSETC3$=MKN$(CVN(C3$)-MD):P
UT#1, LOC(1)-1:IFCVN(C3$)<1THENLI
NE(116, 54)-(14Ø, 76), PRESET, BF:RE
TURN:ELSERETURN
214Ø LSETC4$=MKN$(CVN(C4$)-MD):P
UT#1, LOC(1)-1:IFCVN(C4$)<1THENLI
NE(188, 88)-(212, 1Ø6), PRESET, BF:R
ETURNELSERETURN
215Ø CLS:PRINTSTRING$(32, "*"");:P
RINT:PRINTTAB(5);"FOUNDATION OF
FAILURE":PRINT:PRINTTAB(1);"PROG
RAMMED BY: PAUL RUBY, JR.":PRINT
:PRINTTAB(7);"COPYRIGHT (C) 1987
":PRINT:PRINTSTRING$(32, "*"");
216Ø PRINT"GOLD = ";G:PRINT:PRIN
T"PERSISTENCE IS A CRACK IN THE
FOUNDATION OF FAILURE.":PRINT:
PRINT"PLEASE TRY AGAIN...."
217Ø IFINKEY$=""THEN217ØELSECLOS
E:GOTO13Ø
218Ø 'SOUND FOR BLOCKED PASSAGES
219Ø PLAY"T255;L1;V31":FORA=1TO1
ØØ:PLAY"FGGGFV-V-V-":NEXT:RETURN
22ØØ SCREEN1, Ø:GOTO22ØØ
221Ø 'DUNGEON GENERATOR
222Ø CLSØ:PRINT@8, "CAVERN GENERA
TION";
223Ø ' CAVERN SETUP
224Ø FORC=ØTO9:FORB=ØTO4:FORA=ØT
O4
225Ø ' CAVERN N,S,E,W SETUP
226Ø CT=Ø:N=Ø:S=Ø:E=Ø:W=Ø
227Ø Z=RND(1ØØ):IFZ>75ORB=ØTHENN
=1
228Ø IF(Z>5ØANDZ<76)ORB=4THENS=1
229Ø IF(Z>25ANDZ<51)ORA=4THENE=1
23ØØ IFZ<26ORA=ØTHENW=1
231Ø IFN=ØTHENLSETN$=MKN$( (B-1) *

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5+A+1):ELSELSETN$=MKN$(Ø)
232Ø IFS=ØTHENLSET$=MKN$((B+1)*
5+A+1):ELSELSET$=MKN$(Ø)
233Ø IFE=ØTHENLSETES=MKN$(B*5+(A
+2)):ELSELSETES=MKN$(Ø)
234Ø IFW=ØTHENLSETW$=MKN$(B*5+A)
:ELSELSETW$=MKN$(Ø)
235Ø PRINT@1Ø7,"CAVERN";((C*25)+
(B*5)+A)+1;
236Ø LSETGD$=MKN$(Ø):LSETU$=GD$:
LSETD$=GD$:LSETC1$=GD$:LSETC2$=G
D$:LSETC3$=GD$:LSETC4$=GD$:LSETF
D$=GD$:LSETWT$=GD$:LSETAL$=GD$
237Ø PUT#1,((C*25)+(B*5)+A)+1
238Ø NEXT:NEXT
239Ø FORC=ØTO9:FORB=ØTO4:FORA=ØT
O4:GET#1,(C*25)+(B*5)+A+1
240Ø IFCVN(S$)>ØORB=4THEN241ØELS
EGET#1,(C*25)+(B*5)+A+6:LSETN$=M
KN$(Ø):PUT#1,LOC(1)-1:GET#1,(C*2
5)+(B*5)+A+1
241Ø IFCVN(E$)>ØORA=4THEN242ØELS
EGET#1,(C*25)+(B*5)+A+2:LSETW$=M
KN$(Ø):PUT#1,LOC(1)-1:GET#1,(C*2
5)+(B*5)+A+1
242Ø IFCVN(N$)>ØORB=ØTHEN243ØELS
EGET#1,(C*25)+(B*5)+A-4:LSET$=M
KN$(Ø):PUT#1,LOC(1)-1:GET#1,(C*2
5)+(B*5)+A+1
243Ø IFCVN(W$)>ØORA=ØTHEN244ØELS
EGET#1,(C*25)+(B*5)+A:LSETES=MKN
$(Ø):PUT#1,LOC(1)-1
244Ø NEXT:NEXT:NEXT
245Ø FORC=ØTO9:FORB=ØTO4:FORA=ØT
O4:PRINT@1Ø7,"CAVERN";((C*25)+(B
*5)+A)+1;
246Ø GET#1,(C*25)+(B*5)+A+1
247Ø CT=Ø:IFCVN(N$)=ØTHENCT=CT+1
248Ø IFCVN(S$)=ØTHENCT=CT+1
249Ø IFCVN(E$)=ØTHENCT=CT+1
250Ø IFCVN(W$)=ØTHENCT=CT+1
251Ø IFCT>2THEN252ØELSENEXT:NEXT
:NEXT:GOTO261Ø
252Ø Z=RND(4):IFZ=1ANDCVN(N$)=ØA
NDB>ØTHENGOSUB257Ø
253Ø IFZ=2ANDCVN(S$)=ØANDB<4THEN
GOSUB258Ø
254Ø IFZ=3ANDCVN(E$)=ØANDA<4THEN
GOSUB259Ø
255Ø IFZ=4ANDCVN(W$)=ØANDA>ØTHEN
GOSUB260Ø
256Ø GOTO246Ø
257Ø LSETN$=MKN$((B*5)+A-4):PUT#
1,LOC(1)-1:GET#1,(C*25)+(B*5)+A-
4:LSET$=MKN$((B*5)+A+1):PUT#1,L
OC(1)-1:RETURN

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258Ø LSET$=MKN$((B*5)+A+6):PUT#
1,LOC(1)-1:GET#1,(C*25)+(B*5)+A+
6:LSETN$=MKN$((B*5)+A+1):PUT#1,L
OC(1)-1:RETURN

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259Ø LSETES=MKN$((B*5)+A+2):PUT#
1,LOC(1)-1:GET#1,(C*25)+(B*5)+A+
2:LSETW$=MKN$((B*5)+A+1):PUT#1,L
OC(1)-1:RETURN
260Ø LSETW$=MKN$((B*5)+A):PUT#1,
LOC(1)-1:GET#1,(C*25)+(B*5)+A:LS
ETES=MKN$((B*5)+A+1):PUT#1,LOC(1
)-1:RETURN
261Ø ' UP OR DOWN PASSAGES
262Ø FOR C=ØTO8:FORD=1TO3:B=RND(
5)-1:A=RND(5)-1:GET#1,(C*25)+(B*
5)+A+1:LSETD$=MKN$((B*5)+A+1):PU
T#1,(C*25)+(B*5)+A+1:GET#1,((C+1
)*25)+(B*5)+A+1:LSETU$=MKN$((B*5
)+A+1):PUT#1,((C+1)*25)+(B*5)+A+
1:NEXT:NEXT
263Ø ' GOLD PLACEMENT
264Ø FORC=ØTO9:FORB=ØTO4:FORA=ØT
O4:IFRND(1ØØ)<75THENGD=((C+1)*RN
D(RND(B*1Ø)*RND(A*1Ø))):GET#1,(C
*25)+(B*5)+A+1:PRINT@1Ø7,"CAVERN
";(C*25)+(B*5)+A+1;LSETGD$=MKN$
(GD):PUT#1,(C*25)+(B*5)+A+1
265Ø NEXT:NEXT:NEXT
266Ø ' SETUP CREATURES
267Ø FORC=ØTO9:FORB=ØTO4:FORA=ØT
O4
268Ø GET#1,(C*25)+(B*5)+A+1:PRIN
T@1Ø7,"CAVERN";(C*25)+(B*5)+A+1;

```

2690 LSETC1\$=MKN\$(0):LSETC2\$=C1\$
 :LSETC3\$=C1\$:LSETC4\$=C1\$:TS=6+IN
 T(C/2)-5
 2700 CT=0
 2710 IFRND(100)<50THENLSETC1\$=MK
 N\$((C+1)*RND(50)):CT=CT+1
 2720 IFRND(100)<50THENLSETC2\$=MK
 N\$((C+1)*RND(50)):CT=CT+1
 2730 IFRND(100)<50THENLSETC3\$=MK
 N\$((C+1)*RND(50)):CT=CT+1
 2740 IFRND(100)<50THENLSETC4\$=MK
 N\$((C+1)*RND(50)):CT=CT+1
 2750 IFCT>TS THEN2690
 2760 PUT#1,(C*25)+(B*5)+A+1
 2770 NEXT:NEXT:NEXT
 2780 ' PLACE TRANSPORT ALTERS
 2790 FORC=0TO9:FORZ=1TO3
 2800 B=RND(5)-1:A=RND(5)-1
 2810 GET#1,(C*25)+(B*5)+A+1:PRIN
 T@107,"CAVERN";(C*25)+(B*5)+A+1;
 :LSETAL\$=MKN\$(1):PUT#1,(C*25)+(B
 *5)+A+1:NEXT:NEXT
 2820 ' PUT FOOD IN CAVERNS
 2830 FORC=0TO9:FORB=0TO4:FORA=0T
 04:PRINT@107,"CAVERN";(C*25)+(B*
 5)+A+1;
 2840 IFRND(100)<65THENGET#1,(C*2
 5)+(B*5)+A+1:LSETFD\$=MKN\$(INT(RN
 D((C+1)*50)):PUT#1,(C*25)+(B*5)
 +A+1
 2850 NEXT:NEXT:NEXT
 2860 ' PUT POOL'S OF WATER IN CA
 VERN
 2870 FORC=0TO9:FORB=0TO4:FORA=0T
 04:PRINT@107,"CAVERN";(C*25)+(B*
 5)+A+1;
 2880 IFRND(100)<35THENGET#1,(C*2
 5)+(B*5)+A+1:LSETWT\$=MKN\$(INT(RN
 D((C+1)*75)):PUT#1,(C*25)+(B*5)
 +A+1
 2890 NEXT:NEXT:NEXT
 2900 C=9:B=RND(5)-1:A=RND(5)-1:G
 ET#1,(C*25)+(B*5)+A+1:LSETD\$=MKN
 \$(1):PUT#1,(C*25)+(B*5)+A+1
 2910 C=10:B=0:A=0
 2920 LSETN\$=MKN\$(0):LSETS\$=N\$:LS
 ETE\$=N\$:LSETW\$=N\$:LSETD\$=N\$:LSET
 AL\$=N\$:LSETC1\$=N\$:LSETC2\$=N\$:LSE
 TC3\$=N\$:LSETC4\$=N\$:LSETFD\$=N\$:LS
 ETWT\$=N\$:LSETGD\$=N\$:LSETU\$=N\$:PU
 T#1,(C*25)+(B*5)+A+1
 2930 RETURN
 2940 'DRAW CAVERN
 2950 PMODE3,1:PCLS
 2960 'LETTER STRINGS

2970 LA\$="U5R2U1D1R2D2L4R4D3;BM+
 4,0":'A
 2980 LB\$="U6R4D3L4R4D3L4;BM+8,0"
 : 'B
 2990 LC\$="R4L4U6R4;BM+4,+6":'C
 3000 LD\$="R3U1R1U4L1U1L3D6;BM+8,
 +0":'D
 3010 LE\$="R4L4U3R2L2U3R4;BM+4,+6
 ": 'E
 3020 LF\$="U3R2L2U3R4;BM+4,+6"
 3030 LG\$="U6R4L4D6R4U3L2;BM+6,+3
 ": 'G
 3040 LH\$="U6D3R4U3D6;BM+4,0":'H
 3050 LI\$="R4L2U6L2R4;BM+4,+6":'I
 3060 LL\$="U6D6R4;BM+4,0":'L
 3070 LM\$="U6F4E4D6;BM+4,0":'M
 3080 LN\$="U6F6U6;BM+4,+6":'N
 3090 LO\$="R4U6L4D6;BM+8,+0":'O
 3100 LP\$="U6R4D3L4BM+8,+3":'P
 3110 LR\$="U6R4D3L4R4D3;BM+4,0":'
 R
 3120 LS\$="R4U3L4U3R4;BM+4,+6":'S
 3130 LS\$="R4U3L4U3R4;BM+4,+6":'S
 3140 LT\$="BM+2,+0U6L2R4;BM+4,+6"
 : 'T
 3150 LV\$="BM+0,-6;D2R1D2R1D2U2R2
 U2R1U2;BM+4,+6":'V
 3160 LZ\$="R4L4E6L5;BM+9,+6"
 3170 'ROOM DISPLAY
 3180 LINE(60,0)-(60,52),PSET:LIN
 E-(116,52),PSET:LINE-(116,22),PS
 ET:LINE-(139,22),PSET:LINE-(139,
 52),PSET:LINE-(196,52),PSET:LINE
 -(196,0),PSET:LINE(196,52)-(216,
 87),PSET:LINE-(216,60),PSET:LINE
 -(224,84),PSET:LINE-(224,109),PS
 ET:LINE-(256,170),PSET
 3190 LINE(60,52)-(40,87),PSET:LI
 NE-(40,60),PSET:LINE-(31,84),PSE
 T:LINE-(31,109),PSET:LINE-(0,170
),PSET:LINE(40,87)-(31,87),PSET:
 LINE(216,87)-(224,87),PSET:LINE(
 124,22)-(116,52),PSET:LINE(132,2
 2)-(139,52),PSET:LINE(0,0)-(256,
 192),PSET,B
 3200 FORA=0TO104STEP4:PSET(A,170
):NEXT:FORA=170TO118STEP-2:PSET(
 104,A):NEXT:FORA=104TO151STEP4:P
 SET(A,118):NEXT:FORA=118TO170STE
 P2:PSET(151,A):NEXT:FORA=151TO25
 6STEP4:PSET(A,170):NEXT
 3210 FORA=0TO256STEP4:PSET(A,40)
 :NEXT:LINE(0,40)-(60,0),PSET:LIN
 E(256,40)-(196,0),PSET
 3220 PAINT(2,42),2,4:PAINT(100,

```

3350 PAINT(2,42),3,4:PAINT(100,2
),3,4:PAINT(200,42),3,4
3360 DRAW"BM68,17;C2":DRAW LP$+L
R$+LO$:DRAWLC$+LR$+LA$:DRAW LS$+
LT$+LI$+LN$:DRAWLA$+LT$+LI$+LO$+
LN$
3370 'PUT YOU ON SCREEN
3380 COLOR2,3:LINE(148,79)-(154,
83),PSET,BF:COLOR3,2:LINE(146,83
)-(156,89),PSET,BF
3390 COLOR4,5:LINE(148,89)-(154,
97),PSET,BF:COLOR2,4:LINE(146,97
)-(154,99),PSET,BF
3400 COLOR4,5:LINE(146,78)-(156,
78),PSET:LINE(148,77)-(154,77),P
SET:COLOR4,5
3410 SAVEM"CHAMBERX/SCR",3584,97
28,3584
3420 RETURN
2),2,4:PAINT(200,42),2,4:PAINT(3
8,84),3,4:PAINT(218,84),3,4:PAIN
T(122,24),3,4:PAINT(136,24),3,4:
PAINT(2,2),4,4:PAINT(200,2),4,4,
3230 DRAW"BM35,54;D8H6D10H10":DR
AW"BM125,17;U8F8U8":DRAW"BM229,6
3;H6U6F4H4U6F6"
3240 FORA=118TO138STEP4:PSET(A,1
09):NEXT:FORA=99TO109STEP2:PSET(
138,A):NEXT:FORA=118TO138STEP4:P
SET(A,99):NEXT:FORA=89TO99STEP2:
PSET(118,A):NEXT:FORA=118TO138ST
EP4:PSET(A,89):NEXT
3250 COLOR2,5:LINE(2,171)-(252,1
90),PSET,BF:COLOR4,5
3260 DRAW"BM4,180"+LL$+LE$+LV$:D
RAWLE$+LL$:DRAW"BM4,189"+LG$+LO$
+LL$+LD$:DRAW"BM120,180"+LC$+LH$
+LA$:DRAWLM$+LB$+LE$+LR$:DRAW"BM
120,189"+LH$+LE$+LA$:DRAW LL$+LT
$+LH$
3270 'PUT YOU ON SCREEN
3280 COLOR2,3:LINE(148,79)-(154,
83),PSET,BF:COLOR3,2:LINE(146,83
)-(156,89),PSET,BF
3290 COLOR4,5:LINE(148,89)-(154,
97),PSET,BF:COLOR2,4:LINE(146,97
)-(154,99),PSET,BF
3300 COLOR4,5:PSET(148,80):LINE(
146,78)-(156,78),PSET:LINE(148,7
7)-(154,77),PSET
3310 COLOR2,4:LINE(146,87)-(138,
77),PSET:COLOR4,5
3320 SAVEM"CHAMBER/SCR",3584,972
8,3584
3330 PCLS:LOADM"CHAMBER/SCR"

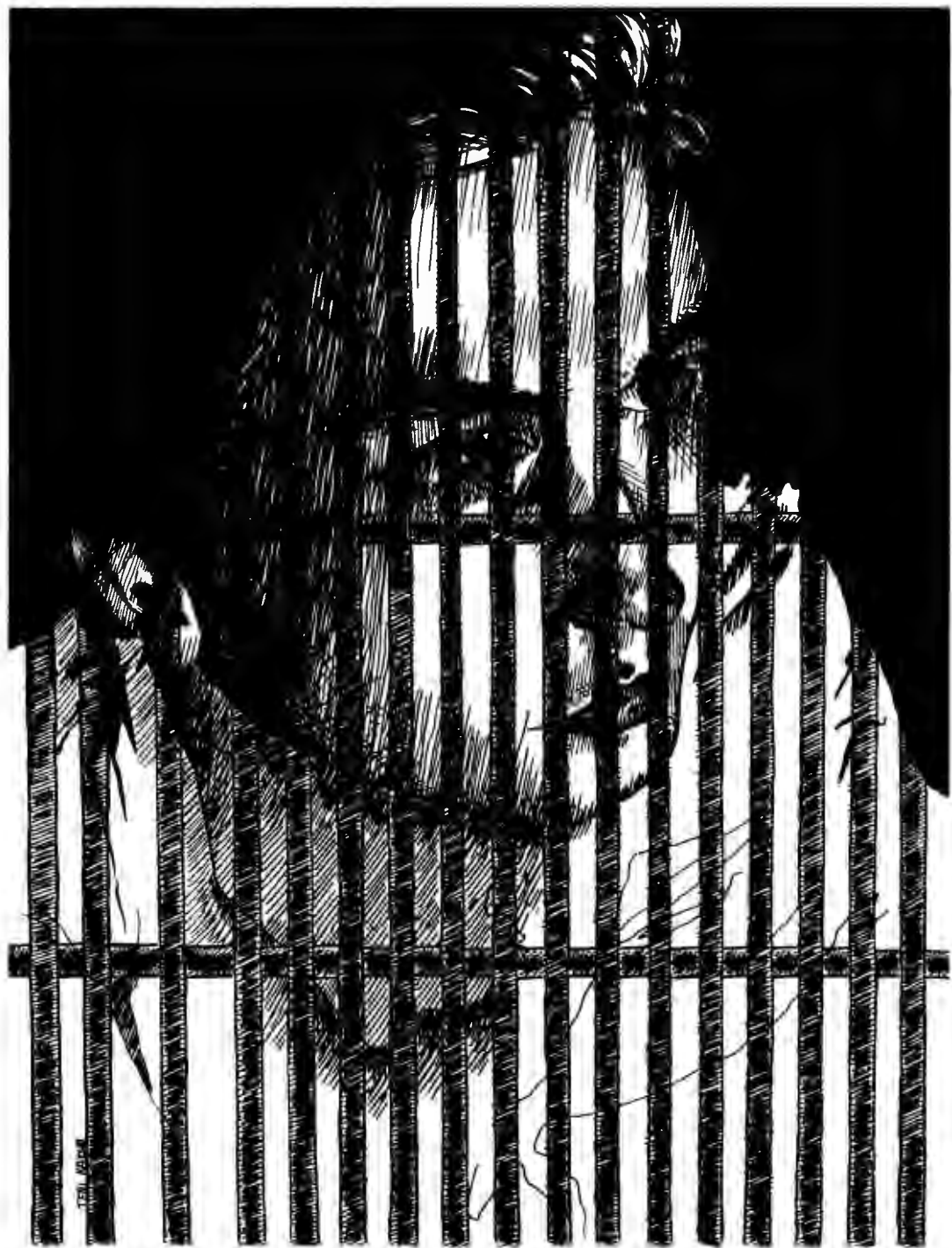
```

```

3340 COLOR2,5:LINE(125,17)-(133,
9),PSET,BF:LINE(35,54)-(19,66),P
SET,BF:LINE(229,63)-(223,45),PSE
T,BF:COLOR4,5:LINE(118,109)-(156
,77),PSET,BF

```





The Parlog Building

Program by Tio Babich

W

hile crawling and scraping through the dusty ventilation shafts, you are reminded of the movie *Wargames*, wondering what Matthew Broderick's character would have done. He, too, was trapped in a military installation and forced to rely on his wits to escape.

But at least he had done *something* to warrant his capture and detention: By answering that innocuous question — “Shall we play a game?” — he almost single-handedly instigated a global thermonuclear war. All *you* did was go out onto the porch in your bathrobe for the morning paper. Two ex-wrestler types in \$1,000 suits and shades were waiting. Some mornings it's just not worth the effort to get up, and you've decided *this* morning was one of them.

The two gorillas drove to what you had always thought of as the local sewage plant, opened and passed through a concealed steel door in the side of a hill, and frog-marched you into the office of their superior — a beanpole in a \$2,000 suit who also wore shades; he said his name was Frank. They trained a floodlight on your face and began

the interrogation.

“Do you deny that you are the president of the ‘Scrubba Queen’ soap powder company?”

“CEO, actually.”

“Answer the question, *Mr. Scrub.*”

“Yes, I mean — no!”

“Do you know what goes into the soap powder boxes that your company ships to ports of call all over the country, and to Iceland and Guatemala?”

“Um, soap powder?”

“Now, don’t you be coy with ol’ Frank, Mr. Clean.”

“I think I’m afraid I don’t know what you mean.”

“Cocaine, you big dolt, moved through Scrubba Queen — and cut the nursery rhymes. Cocaine is smuggled out in your soap powder through a drop in Poughkeepsie, where it’s shipped to Aspen for sifting and refinement, then sent to Bermuda where it’s sold on the street to fund a Soviet takeover of Liechtenstein. Don’t act as if you didn’t *know*, Mr. Scrub.”

“But I didn’t — I don’t!”

“Bull, show him your muscle,” Frank said. The ape on the left carefully folded his tailored jacket over a chair, rolled up his shirt sleeve and flexed. You were suitably impressed.

“Now, do you *deny* that you don’t know what’s being shipped in your soap boxes?” asked the beanpole.

“Yes!” you exclaimed. “All I know about are phosphates and the secret ingredient. Say, you wouldn’t be from the ‘Fresh Air for Fish Foundation’, would you?”

“Shut up, Mr. Scrub. Now, do you confirm that you deny —”

Just then a horrendous shriek tore through the room and echoed metallically down through levels you could not imagine. The sound served as a catalyst to your memory. You suddenly realized that you had never found out what the secret ingredient was. You would have to have a serious talk with your new VP, Mr. Upscale.

“Omigod! It’s the Parlog Level 3.5 Radioactive Alert,” shrieked Bull, who grabbed his jacket and raced after the other two.

“Wait,” you called. “Don’t you want to talk about the secret ingredient?”

But they had forgotten completely about you, so you shrugged and did what any avid reader of adventure novels would do in this situation: pry open a loose grating and shimmy into the ventilator shaft.

Your only goal was to make it through this maze and get back to your morning paper — the day just never seems to go right unless you’ve read “The Far Side.”

The Parlog Building is a text Adventure for the 32K ECB CoCos 1, 2 and 3. If it is run on a CoCo 3, it will — to some extent — take advantage of its speed and display.

The game features a 3-D title screen, music and full-length descriptions. If, after running the program several times, you find that the title screen music loses its appeal, you can prevent the computer from playing it by deleting Line 873.

The Parlog Building allows you to control your character with full-length English sentences. For example, if you wanted to pick up the Stanley screwdriver, you could type TAKE THE STANLEY SCREWDRIVER or you could simply type GET SCREWDRIVER. However, you can abbreviate verbs to their *first* three letters and nouns to their *last* three letters. To tell your character to get the screwdriver with the least amount of typing, you could enter GET VER.

Tio Babich lives on Long Island and enjoys surfing, tennis, chess and programming his CoCo. Questions may be addressed to Tio by writing Miller Place Road, Miller Place, NY 11764. Please enclose an SASE when writing for a response.

PARLOG 32K ECB

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Ø *****WRITTEN BY TIO BABICH***
***** MILLER PLACE ROAD ***
***** MILLER PL, NY 11764 ***
***** (C) 1987 RAINBOW ***

1 '-----VARIABLES-----
2 'TK IS A CHECK (1 IF YOU HAVE
  SOMTHING).
4 'RM$(X)=ROOM X,OB(X)=#OF
5 'OBJECTS IN X ROOM...
6 ' N(X),S(X),E(X),W(X) = WHERE
7 ' YOU'LL BE IF YA GO N,E,W,S
  RESPECTIVELY
8 'OB$(X,T,X)=OBJECT,WHAT U SEE
  WHEN EXAMINING, DISCRPTION.
  TK(X,T)=Ø IF YOU CAN TAKE THE
  OBJECT..
9 '*****
1Ø GOTO 99ØØ' AVOID THE
  DREADED PCLEAR BUG!
11 CLEAR 2ØØØ
12 GOSUB 861'TITLE SCREEN STUFF
15 TURN=1'Ø TURNS USED SO FAR.
19 GOSUB 3Ø
2Ø GOTO 27Ø
3Ø REM*****FILLUP ARRAY MOD1****
4Ø REM*DIM EVERYTHIN HERE**
5Ø FORX=1 TO 9:'# OF ROOMS.
6Ø READ RM$(X)
7Ø REM ROOM DISCRPTION
8Ø READ N(X),S(X),E(X),W(X)
9Ø 'WHERE U BE IF U GO N,S,E,W
1ØØ READ OB(X):IF OB(X)=Ø THEN17
Ø
11Ø '# OF OBJECTS IN ROOM.
12Ø FORT=1TO OB(X)
13Ø READ OB$(X,T,1) : 'READ OBJECT
  S
14Ø READ OB$(X,T,2) : 'DISCRPTION
  OF OBJECT.
15Ø READ OB$(X,T,3) : 'WHAT YOU SE
  E WHEN YOU EXAMINE OBJECT.
155 READ TK(X,T) 'IF TK(T)=Ø THENY
  OU CAN TAKE OBJECT... ELSE U CAN
  T.
16Ø NEXTT
17Ø REM** CHECKPOINT **

18Ø NEXT X
185 X=1 :CR=Ø:REM* START IN ROOM
  # 1.
19Ø RETURN
2ØØ REM*****END1*****
21Ø REM***LOCATION,ECT**MOD2**
22Ø CLS
23Ø PRINT"turn: ";TURN " "; "loca
  tion:":PRINTRM$(X)
24Ø PRINT"you see:":IF OB(X)=Ø T
  HEN PRINT"NOTHING AT ALL." ELSE
  FORT=1TO OB(X):PRINTOB$(X,T,2):N
  EXT T
245 PRINT"visible exits are:":IF
  N(X)>Ø THEN PRINT"NORTH ";
246 IF S(X)>Ø THENPRINT"SOUTH ";
247 IF E(X)>Ø THENPRINT"EAST ";
248 IF W(X)>Ø THENPRINT"WEST ";
249 PRINT:PRINTSTRING$(31,"-")
25Ø REM**END2*****
26Ø RETURN
27Ø '***MOD3--MAIN INPUT PART***
271 '***
272 '***
273 '***
28Ø GOSUB 22Ø
29Ø KK=Ø:PRINT:TURN=TURN+1:INPUT
  "WHAT SHOULD I DO";A$:PRINT
291 '***
292 '***
293 '***
3ØØ B$=LEFT$(A$,3)
31Ø C$=RIGHT$(A$,3):GOSUB 61ØØ:I
  FQT=Ø THEN 29Ø
311 IF B$="GET"ORB$="TAK"THEN FO
  RG=1 TO OB(X):IFC$<>RIGHT$(OB$(
  ,G,1),3)THENNEXTG ELSE IFTK(X,G)
  >Ø THENPRINT"YOU CANT TAKE that!
  ":GOTO29ØELSEPRINT"GOT IT!":CR=C
  R+1:CA$(CR,1)=OB$(X,G,1):CA$(CR,
  2)=OB$(X,G,2):CA$(CR,3)=OB$(X,G,
  3):GOSUB 8ØØ:GOTO29Ø
312 IF B$="DRO"ORB$="PUT"ORB$="T
  HR" THEN FORG=1TOCR:IF C$<>RIGHT
  $(CA$(G,1),3)THEN NEXTG:PRINT"DO
  NT HAVE IT !":GOTO29Ø: ELSE PRIN
  T"OK... I DROPED IT.":OB(X)=OB(X
  )+1:FORA=1TO3:OB$(X,OB(X),A)=CA$

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(G,A):NEXT A:GOSUB 805:GOTO290
315 IF B$="N"ANDN(X)>0 OR C$="RT
H"ANDN(X)>0THENX=N(X):GOTO280
316 IF B$="S"ANDS(X)>0OR C$="UTH
"ANDS(X)>0THENX=S(X):GOTO280
317 IFB$="E"ANDE(X)>0OR C$="AST"
ANDE(X)>0THENX=E(X):GOTO280
318 IFB$="W"ANDW(X)>0ORC$="EST"AN
NDW(X)>0 THEN X=W(X):GOTO280
320 IF C$="ELP" THEN PRINT"THE G
ODS HELP THOSE WHO HELP THEM
ELVES... BUT IT HELPS TO EXAMI
NE EVERYTHING.":GOTO290
321 IF B$="I" OR B$="INV" THEN P
RINT"YOUR CARRING.":IF CR=0 THEN
PRINT"NOTHING...":GOTO290 ELSE
FORG=1TO CR:PRINTCA$(G,1):NEXT G
:GOTO290
322 IF B$="EXA" THEN FORG=1TOCR:
IF C$<>RIGHT$(CA$(G,1),3) THEN N
EXT G:PRINT"YOU DONT HAVE IT, AN
D I DONT SEE IT!":GOTO290 EL
SE PRINTCA$(G,3):GOTO290
323 IF B$="MAP" THEN PRINT"DRAW
YOUR OWN!":GOTO 290

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326 IFB$="QUI"THENPRINT"OK YOU L
OSE, IF YOU WANT TO CONTINUE
TYPE :CONT AND HIT ENTER.":
END:GOTO290
327 IF B$<>"VOC"THEN332
328 PRINT" ****vocabulary**
****"
329 PRINT"COMMANDS:GO+DIRECTION,
GET,TAKE,DROP,THROW,INVENTORY,
EXAMINE, LOOK, USE, GIVE, QUIT.
"
331 GOTO290
332 IF B$="FUC"THEN PRINT"HEY, W
ATCH YOUR MOUTH!":GOTO290
797 IFC$="OOK"ORB$="L"THEN GOTO2
80
798 PRINT"SORRY, CAN'T DO THAT!"
799 TURN=TURN-1:GOTO290
800 FORA=G TO OB(X):FORD=1TO3:OB
$(X,A,D)=OB$(X,A+1,D):TK(X,A)=
TK(X,A+1):NEXTD:NEXTA:OB(X)=OB(X
)-1:RETURN
805 FORA=G TO CR:FORD=1TO3:CA$(A
,D)=CA$(A+1,D):NEXTD:NEXTA:CR=CR
-1:RETURN
820 PRINT"GRAPHICS NOT YET AVAIL
BLE...":RETURN:'***DISPLAY GRAPH
ICS***
821 MP$=CR$(X)
822 LOADM "PARLOG/MAP":PMODE4:SC
REEN1,1
824 POKE&HFF40,0
830 A$=INKEY$:IF A$=""THEN830ELSE
RETURN
849 '****RETURN*****
850 '****MAPPING ROUTINE*****
852 MP$="MAP"
855 GOSUB 822:RETURN
860 '****END OF MAP ROUTINE***
861 REM***DRAW TITLE SCREEN***
862 A$=STRING$(128,143):B$=STRIN
G$(128,191):C$=STRING$(128,207):
D$=STRING$(128,175):PRINTA$;B$;C
$;D$:FOR G=1 TO 123
863 READ A,B:POKE A,B:NEXTG
864 PRINT@448," A COMPLETE CONT
EST WINNING":PRINT"ZORKISH adven
ture BY TIO BABICH";
865 DATA 1059,156,1060,156,1
061,156,1062,158,1063,156,
1064,156,1065,156,1066,156,
1067,156,1094,154,1105,158
,1106,156,1107,156,1108,15
2,1126,154,1132,154,1137,1
54,1158,154,1164,154,1169,

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158
866 DATA 1170, 156, 1171, 156, 1
172, 152, 1190, 154, 1196, 158,
1197, 156, 1198, 157, 1201, 154,
1222, 156, 1223, 156, 1224, 156
, 1225, 156, 1226, 156, 1227, 15
6, 1228, 152, 1230, 148, 1231, 1
56, 1232, 156, 1233, 156, 1234,
156
867 DATA 1235, 156, 1236, 156, 1
237, 152, 1250, 158, 1251, 156,
1252, 157, 1282, 154, 1284, 148,
1285, 154, 1287, 149, 1288, 157
, 1291, 149, 1292, 156, 1293, 15
4, 1296, 149, 1301, 149, 1302, 1
56, 1303, 154, 1305, 149, 1306,
156
868 DATA 1307, 156, 1308, 156, 1
309, 154, 1314, 158, 1315, 156,
1316, 156, 1317, 152, 1319, 158,
1320, 148, 1321, 154, 1323, 149
, 1325, 157, 1328, 149, 1333, 14
9, 1335, 154, 1337, 149, 1341, 1
52, 1346, 154, 1350, 149, 1351,
152
869 DATA 1353, 157, 1355, 149, 1
356, 158, 1357, 156, 1360, 149,
1365, 149, 1367, 154, 1369, 149,
1372, 158, 1373, 154, 1378, 154
, 1382, 149, 1385, 149, 1387, 14
9, 1388, 156, 1389, 154, 1392, 1
49, 1397, 149, 1399, 154, 1401,
149
870 DATA 1404, 152, 1405, 154, 1
410, 152, 1414, 148, 1417, 148,
1419, 149, 1421, 156, 1422, 154,
1424, 148, 1425, 156, 1426, 156
, 1427, 152, 1429, 148, 1430, 15
6, 1431, 152, 1433, 148, 1434, 1
56, 1435, 156, 1436, 156, 1437,
152
871 DATA 1451, 148, 1454, 156, 1
455, 152
872 IF PEEK(33021)=50 THEN POKE
65496,0
873 GOSUB 9000
874 IF PEEK(33021)=50 THEN PALET
TE 12,49:PALETTE 13,0:POKE65497,
0
875 RETURN
999 '*****START OF ADV DATA ***
1000 REM*****
1010 DATA"YOU ARE IN A VENTILATI
NG SHAFT LOCATED SOMEWHERE WITH
IN THE PARLOG MILITARY BUILDI
NG... THE AIR IS DAMP AND HU
MID.",0,2,0,0,1,"SCREWDRIVER"
1011 DATA"BROWN STANLEY PHILLIP'S
HEAD SCREWDRIVER","THE SCRE
WDRIVER APPEARS TO BE OF A REC
ENT VINTAGE AND OF GOOD MAKE; AL
THOUGH WELL USED, IT IS IN EXTRE
MELY GOOD SHAPE.",0
1020 DATA"YOU ARE IN A VENTILATI
NG SHAFT SOMEWHERE WITHIN THE P
ARLOG MILITARY BUILDING..."
1,0,0,0,1,"GRATING","LARGE METAL
GRATING","GRATING IS BLOCKING T
HE EASTERN EXIT; IT APPEARS TO B
E FASTENED WITH 4 LARGE SCREWS..
..",1
1030 DATA"YOU ARE IN A LARGE ROO
M THAT APPEARS TO HAVE BEEN O
NCE BEEN USED AS A WASHROOM; AL
THOUGH IT IS NOW BARE.",0,0,4
,2,1
1035 DATA"TOILET PAPER","A ROLL
OF TOILET PAPER","HMM...HOPE IT'
S NOT A USED ROLE!",0
1040 DATA"YOU ARE IN A SMALL ROO
M THAT BEARS NO PARTICULAR
SIGNIFICANCE.",5,7,6,3
,1,"TERMINAL","A DUST COVERED DA
TA TERMINAL","THE TERMINAL SEEMS
TO BE MISSING A VITAL PIECE OR
EQUIPMENT...",1
1050 DATA"YOU ARE IN A SMALL, EM
PTY ROOM, THE CRACKED CEMENT FLO
ORS SHOW THAT ALTHOUGH OF STURD
Y CON- STRUCTION, THE PARLOG
BUILDING HAD UNDERGONE AN ALL T
O STRENUOUS ATTACK IN PAST YEARS.
",0,4,0,0,2,"A SMALL NOTE","A ST
RANGE NOTE"
1055 DATA"NOTE READS: HELLO FELL
OW ADVENTURERS! I HOPE YO
U ARE EN- JOYING THIS ADVENTURE
GAME. THIS NOTE IS HERE FOR
NO PAR- TICULAR REASON... JUS
T 'CAUSE THE AUTHOR (TIO BABICH
) WANTED YA'ALL TO READ IT !!"
1056 DATA0,"GAUGE","A LARGE WEAT
HERED GAUGE, BADLY MIS-USED BY
THE ELEMENTS.", "CAREFUL SCRUTINY
REVEALS THAT THE RADIATION IN
THIS ROOM IS 7 TIMES THE DANG
ER LEVEL... GET OUT OF HERE!
!!",1
1060 DATA"YOU ARE IN A RICHLIY FU
RNISHED ROOM. LARGE TAPESTRIES
COAT THE WALLS AND THE ROOM SEE
MS TO AL- MOST GIVE OFF AN EXUBE

```

RANCE OF WELL BEING.",0,0,0,4,2
1062 DATA"CANDY BAR","AN OLD HAL
F EATEN WORM LADDEN SNICKERS B
AR","I DON'T THINK YOU WANT TO L
OOK AT IT SO CLOSELY !!!",0,"A
1541 DISK DRIVE","A COMMODORE TY
PE 1541 DISK DRIVE","THE DR
IVE IS OF AN INFERIOR BRAND
& MAKE AND IS VERY SLOW."
1063 DATA 0
1070 DATA "YOU ARE IN THE SOUTH
WING OF THE PARLOG BUILDING..
. LOOKS LIKE AN ELECTRONICS S
HOP.",4,8,0,0,1,"RTY","MARTY","H
E SEEMS TO BE SPEAKING RAPIDLY A
T ABOUT 9600 BAUD..SOMTHING A
BOUT ALUMINUM SHEILDING...",1
1080 DATA"THIS TRIANGULAR ROOM H
OUSES THE MAIN COMPONENTS OF THE
PARLOG POWER REACTOR... IT LO
OKS LIKE IT'S RIGHT OUT OF A HI
GH-PRICED SI-FI MOVIE... SOMTHIN
G SEEMS LIKE IT'S NOT FUNCTION
ING RIGHT...",7,0,9,0,2
1082 DATA"CRYSTALS","DANGEROUS D
ILITHIUM CRYSTALS","THE CRYSTALS
EBB AND FLOW IN A VAST VARIETY
OF COLOURS... IT HURTS THE EY
ES TO LOOK AT THEM FOR VERY LON
G...",1
1084 DATA"POSTER","COCO-CAT POST
ER","THE POSTER SHOWS THE 'COCO-
CAT' INFORMING YOU OF THE TERRIB
LE EFFECTS OF DRUGS.",0
1090 DATA "YOU ARE IN THE MAIN E
NTRANCE TO THE PARLOG BUILDING;.
THE FLOOR IS CRACKED, AND FULL
OF HOLES.",0,0,0,0,3,"NERS","INF
ARED SCANNERS","THEY USE LIGHT B
EAMS.",1
1092 DATA"NINJA","BLOCKING THE E
AST EXIT, ATOP A VIOLET DAIS, R
ESTS A PEA-GREEN ROBED NINJA","
THE PEA-GREEN ROBED NINJA HOLDS
A SLIGHTLY OFF-WHITE SCIMITAR",1
1094 DATA"ITAR","A NICE,SHINY OF
F-WHITE SCIMITAR","COMPLACENTLY
WITHIN THE PEA- GREEN ROBED N
INJAS FOLDED HANDS RESTS A NICE
AND SHINY SCIMITAR!",0
5999 '***END OF DATA***
6100 '***ADDITIONAL TESTS****
6101 'QT=1 IF YOU WANT TO DO
OTHER TESTS.*****
6102 QT=0:KK=0
6106 IF X=8 THEN CX=C$:C$="ING"
:GOSUB 7000:IF KK=1 THEN C$=CX$
ELSE A$="YOU DIE RAPIDLY OF DEAD
LY RADIATION BURNS !!!":GO
SUB 8000
6107 IFB$="REA" THENPRINT"TRY EX
AMINING INSTEAD !!!":RETURN
6110 IFB$="EXA"THEN FORG=1:TOOB(X
):IF C$<>RIGHT$(OB$(X,G,1),3) TH
EN NEXTG:QT=1:RETURN ELSE PRINTO
B$(X,G,3):QT=0:RETURN
6120 IF X=2 AND B$="USE"ANDC$="V
ER" AND E(X)=0THEN GOSUB 7000:IF
KK=0THENPRINT"DON'T HAVE IT!":RE
TURN ELSEPRINT"USING THE SCREWDR
IVER YOU REMOVE THE GRATING BY R
EMOVING THE SCREWS.":OB$(X,1,
3)="GRATING IS MADE OF ALUMINIUM
.":E(X)=3:TK(X,1)=0:RETURN
6130 IFX=4AND B$="USE"ANDC$="NAL
" THEN PRINT"THE TERMINAL READS:
INSERT DISK IN DRIVE TO USE.":R
ETURN
6133 IF B$="EAT" THENPRINT"NOT H
UNGRY!!":RETURN
6135 IF B$="ASK"THENPRINT" THE C
AT MUST HAVE YOUR TOUNGE!":RETUR
N
6140 IF X=5 AND RAD<8 THEN RAD=R
AD+1 ELSE IF RAD=8 AND X=5 THEN
PRINT"YOU FEEL DIZY AND, GLANCIN
G AT YOUR SKIN, NOTICE AN ERIE
GREENISH GLOW... *YOU HAVE
DIED OF RADIATION!!*":PRINT"THE
END.":END
6150 IF B$="GET" AND C$="TAR" AN
D X=9 THEN A$="THE PEA-GREEN ROB
ED NINJA DOESN'T SO MUCH A
S GLANCE SIDE- WAYS AT YOU FOR A
MOMENT BEFORE HE DISEMBOWELS YO
U WITH A SINGLE STROKE OF THE OF
F-WHITE SKIMITAR.":GOTO80
00
6160 IF B$="GIV" AND C$="BAR" AN
D X=9 THEN GOSUB 7000:IF KK=0 TH
ENPRINT"YOU CANNOT GIVE WHAT YOU
DO NOT HAVE.":RETURN ELSE KK=44
:GOTO8000
6170 IF B$="GIV" AND X=7 AND C$=
"BAR" THEN GOSUB7000:IF KK=0 THE
NPRINT"YOU DON'T EVEN HAVE IT TO
GIVE!":RETURN ELSEPRINT"MARTY O
NLY EATS COMPUTER CHIPS.":RETURN
6999 QT=1:RETURN
7000 'CHECK TO SEE IF YOU ARE
CARRYING SOMTHING...

```

```

7010 FORG=1TOCR:IFC$=RIGHT$(CA$(
G,1),3)THEN KK=1:RETURN ELSE NEX
T G:RETURN
7245 IF PEEK(33021)=50 THEN POKE
65496,0
8000 '--- HERE IS WHAT HAPPENS--
8001 '--- WHEN U DIE -----
8010 CLS3:B$=STRING$(32,194)
8012 IF KK=44 THEN GOSUB 8100:CL
S3
8020 PRINTB$;:PRINT" *** YOU
HAVE DIED *** ":PRINTB$
8030 PRINTA$
8033 P1$=";V31;":P2$=";V20;":P3$
=";V10;":FORG=1TO3:PLAYP3$+"L100
;7;7;7;6;7;5;P12;"+P2$+"6;6;6;5;
6;4;P12;"+P1$+"5;5;5;4;5;3":NEXT
G
8035 PRINT:PRINTB$:B$=CHR$(175)
8036 PRINT@424,"play"B$"again?"B
$B$B$B$"y/n";:EXEC44539:A$=INKEY
$:IFA$="Y" THEN RUN ELSE POKE 65
496,0:END
8100 'U MIGHT WIN.
8105 PRINT"THE NINJA GRACIOUSLY
ACCEPTS YOUR GIFT, AND, AFTER
DEVOURING IT IN THREE SECONDS F
LAT, ESCORTS YOU TO THE EX
IT AND, BEFORE LETTING YOU GO
, DEMANDS THAT YOU SOLVE HIS RI
DDLE:";PRINT:PRINT" ** PRESS A
KEY **":EXEC44539
8106 CLS3
8110 PRINT B$;+"SOLVE THE NINJA'
S RIDDLE TO":PRINTB$+"ESCAPE FRO
M THE PARLOG BUILDING.";B$
8115 PRINT:PRINT" *** PRESS A KE
Y TO SOLVE ***":PRINT" *** T
HE RIDDLE ***":EXEC44539:CLS3
8120 PRINT"A GREEK PHILOSOPHER,
SOCRATES, HAD ANNOYED THE SENAT
E ONCE TO OFTEN AND WAS SENTENC
ED TO DEATH BY EITHER HANGING OR
POISON."
8130 PRINT CHR$(34)"GIVE US ANOT
HER OF YOUR 'STATE- MENTS' YOU I
NFIDEL DOG"CHR$(34)",SAID THE
SENATE REPRESENTATIVE."
8140 PRINT"IF IT IS A TRUE STATE
MENT WE WILL HANG YOU, IF FAL
SE WE WILL POISON YOU."
8150 PRINT"WHAT DID HE SAY THAT
MADE THEM SET HIM FREE ?
8160 LINEINPUTA$
8170 IF LEFT$(A$,20)="YOU WILL N
OT HANG ME" OR LEFT$(A$,18)="YOU

```

```

WILL POISON ME" THEN SOUND 1,1
ELSE A$="YOU HAVE FAILED TO ANSW
ER THE QUESTION.. AND WITH GRE
AT SAD- NESS (SINCE YOU GAVE HI
M THE CANDY BAR) THE NINJA KI
LLS YOU.":RETURN
8180 CLS4
8190 PRINT:PRINT"AS YOU WALK AWA
Y FROM THE PARLOG BUILDING, YOU
CAN HEAR THE TITANIUM STEEL
DOORS CLOSE AS THE NINJA RETUR
NS TO HIS DAIS."
8200 PRINT"GLANCING BACK CAN SEE
NO SIGN THAT THE PARLOG BUILD
ING HAD EVER EXISTED... ONLY
A FIELD OF FLOWERS WHERE THE BUI

```



```

LDING          SHOULD HAVE BEEN... W
AS IT A      DREAM?  PREHAPS YOU W
ILL NEVER   KNOW...."
821Ø PRINT:LINEINPUT" press ente
r";A$
822Ø CLS6:PRINTB$+B$;:PRINT"CONG
RADULATIONS ON SOLVING:":PRINT"
THE PARLOG BUILDING.":PRINTB$+B
$;
823Ø PRINT"IT TOOK YOU "TURN" TU
DDD"
936Ø AP$="O1;L5;A;O2;D;O1;A;O2;F
+DAF+;O3;D;O2;A;O3;D;O2;A"
937Ø AQ$="O3L5F+DAF+O4L4DP4L1ØDD
;L5DDDDL4DP4DD;P4;O2;L5;D;L2;D;L
5;D"
938Ø PLAY"O3;L3;A"
939Ø PLAYA$+A$+B$+B$
940Ø PLAYA$+A$+A$+"P5;L1Ø;AA"+C$
941Ø PLAYC$+C$+C$+D$
942Ø PLAYG$+E$+E$+F$
943Ø PLAYG$+E$
944Ø PLAYH$+E$+E$+E$+F$
945Ø PLAY I$+J$+J$
946Ø PLAYK$+L$+J$+K$
947Ø PLAYM$+K$+J$+J$+L$
948Ø PLAYN$
949Ø IF X>1 THEN RETURN ELSE PLA
Y N1$
950Ø FORX=1TO2
951Ø PLAYO$+O$+P$+P$+P$
952Ø PLAYQ$+R$+O$+O$+P$+P$+P$
953Ø PLAYT$:IFX=1 THEN PLAY T$+U
$
954Ø NEXT X
955Ø PLAYV$+V$+V$+V$+V$+V$+V$
956Ø PLAY"L5;A;P5;P5"
957Ø GOSUB942Ø
958Ø PLAYW$+X$+Y$+X$
959Ø PLAYZ$+Z1$+AA$+AB$
960Ø PLAYAC$+AD$+AC$
961Ø PLAYAE$+AF$+AG$
962Ø PLAYJ$+J$+K$
963Ø PLAY L$+J$+J$+K$
964Ø PLAY AH$+AI$+L$+AI$
965Ø PLAYAJ$+AI$
966Ø PLAYAK$+AL$+AL$+AL$+AL$
967Ø PLAYAM$+AN$+AM$
968Ø PLAYAO$+AP$
969Ø PLAYAQ$
970Ø RETURN
990Ø PMODEØ:PCLEAR1:GOTO11
RNS."
824Ø PRINTB$+B$;
8245 IF PEEK(33Ø21)=5Ø THEN POKE
65496,Ø

```

```

825Ø GOSUB 9ØØØ:END
9ØØØ X=ØØ:PLAY"TG;V31
9Ø1Ø A$="O3;L1Ø;P5;AA;L4;A"
9Ø2Ø B$="O3;L5;F+;D;F+;A;F+;A;O4
;D;O3;A"
9Ø3Ø C$="O3;L5;A;L1Ø;AA;L5;AA"
9Ø4Ø D$="O3;L1;AA;L5;A;P5;P1;P1;
P5"
9Ø5Ø E$="O1;L5;A;L1Ø;AA"
9Ø6Ø F$="O2;L5;DEF+"
9Ø7Ø G$="O1;L1Ø;AA"
9Ø8Ø H$="O2;L5;D;L1Ø;F+;F+;L5;EC
+"
9Ø9Ø I$="L1Ø;O2;DF+;L3;A;L1Ø;GF+
;E;L5;D;F+;D":J$="O2;L1Ø;AA;L5;A
"
910Ø K$="O2;L1Ø;AA"
911Ø L$="O3;L5;DEF+"
912Ø M$="O3;L5;DF+;EC+;O2;A"
913Ø N$="O3;L1Ø;DF+;L3;A;L1Ø;GF+
;E;L5;D":N1$="O3;L5;F+;D;L1Ø;F+;
F+"
914Ø O$="O3;L5;F+;L1Ø;F+;F+":P$=
"O3;L5;F+;B"
915Ø Q$="O3;L5;F+;E;D;C+;O2;B":R
$="L1Ø;O3;F+;F+"
916Ø T$="O3;L5;AG+"
917Ø U$="O3;L5;A;L1Ø;F+;F+"
918Ø V$="O3;L1Ø;AAG+;G+;AABB"
919Ø W$="O2;L5;A":X$="O2;L1Ø;F+;
GABAB;O3;C+;DC+;DEF+;GGGGGGGGGGG
GGGGG"
920Ø Y$="O2;L1Ø;DEF+;G"
921Ø Z$="O3;L1Ø;F+F+F+F+F+;C+C+C
+C+;DDDEEEEE":Z1$=RIGHT$(Z$,LEN(
Z$)-1)
922Ø AA$="O3;L1Ø;FFFFFFF;L5;F"
923Ø AB$="O3;L5;D;O2;B-;O3;D"
924Ø AC$="O3;L1Ø;F+F+F+F+F+F+F+F
+F+F+;L5;F+"
925Ø AD$="L5;O3;D;O2;A;O3;D"
926Ø AE$="O3;L5;D+;O2;B;O3;D+"
927Ø AF$="O3;L1Ø;A-A-A-A-A-A-A-A
-A-A-;L5;A-;L5;F;DF;"
928Ø AG$="O3;L5;AG+GF+EDC+;O2;BA
G+GF+EDCE;L3;D"
929Ø AH$="O3;L5;F+GA":AI$="P5"
930Ø AJ$="O2;L5;F+GA"+AI$
931Ø AK$="O1;L1Ø;AAAA;O2;C+C+C+C
+;EEEEAAAA"
932Ø AL$="O3;L1Ø;DDC+C+DDEE"
933Ø AM$="O3;L5;D;L1Ø;DD;L5;DDD"
934Ø AN$="O3;L1Ø;AA;L5;AAA;L1Ø;F
+F+;L5;F+F+F+;L1Ø;DD;L5;DD"
935Ø AO$="O3;L5;D;O2;L1Ø;AA;L5;A
AA;L1Ø;F+F+;L5;F+F+F+;L1Ø;DD;L5;

```




LIFE:

An Everyday Adventure

Program by Stephen Berry

W

hen the alarm clock shrieks at 8:17 a.m., you jump a good three feet straight up, which is a tough trick to pull off from a supine position. You land with a jolt, thinking vile thoughts in the clock's general direction.

It should have rung much earlier in order to give you time to catch a 6 a.m. plane. You needed to make that plane to reach a family reunion on time. As it is, you're likely to be on the receiving end of some cluck-clucks from your elderly relatives for being two hours late. The most extreme punctuality lecture will most likely be delivered by Aunt Gertrude, an elderly maiden aunt who used to teach grammar school and struck fear in the hearts of more than two generations of 4th-graders. If you don't make that next plane and show up at all, you'll get the silent treatment for years to come (and maybe even be written out of a few wills).

You get out of bed, but, unfortunately, after *that* feat nothing seems to go right. Maybe it was that company party you attended last night — the last thing you remember is a coworker who kept

filling your glass from the punch bowl. And no telling what was *in* that punch. You put your head in your hands and groan as your temples begin to pound on cue.

Coffee, that's what you need. You pad into the kitchen and set up the Mr. Coffee. When you turn on the tap, nothing but icky brown goo oozes out. Then you remember the note saying the water company would turn off the water in your whole block to repair the main. You remember also that you forgot to fill up some jugs of water in reserve, as recommended in the note.

Who says that modern life is not challenging? That there are no quests left to complete? You have several. Your ultimate goal, of course, is to catch a plane and make it to the family reunion as soon as possible. The first in your series of quests is to make some coffee. For without coffee, your aching head might not quit throbbing enough to let you remember where you left such necessary items of travel as money, tickets, etc.

Also, you can't leave home without completing some of life's everyday, but important, tasks. For instance, you seem to remember that you have a pet. Ah, yes, that cat over there sunning himself. You'll have to do something about him. And if you can, you must find a polite way of escaping the clutches of nosy neighbors who talk, talk, *talk* — and never seem to take hints. On top of that, you'll have to put the mail out and get dressed (but not in that order). Good luck! And don't keep Aunt Gertrude waiting.

Typing in *Life: An Everyday Adventure*, an interactive text game that requires a CoCo 3 and a disk drive, can be an Adventure in itself. Due to its size, you should put the game on a blank, formatted disk all its own; the game and its data files will occupy 34 granules. Start out by typing in listings 2 through 6, saving them to disk as you go. Then finish by typing in and saving the first listing, LIFE.

Listings 2 through 6 are scrambled to avoid giving away any secrets, but they are easy enough to descramble that you won't need your Mike Mars Secret Decoder Ring to decrypt them if you want to see how the Adventure works.

When you are through typing in all the listings, type in the following short program (it is the infamous PCLEAR 0) and save it as CLEAR:

```
10 POKE &H19,14:POKE &HE00,0:NEW
```

Run it, then load and run Listing 2 (BG). Then go get something to drink and read a newspaper; the program will be generating data files. (Note: Any filename ending in g denotes a file generator.) After about 18 minutes, the game will automatically load and run.

For subsequent play, just enter RUN "CLEAR" and then RUN "LIFE". Adventurers who purchase the companion disk should transfer all the *Life* files to a blank, formatted disk and then type in and save the one-liner, CLEAR.

Life runs entirely in the 40-column display in an eye-soothing white-on-black. The upper line of the screen displays, from left to right, the room name, your score and move number. You communicate with your *Life* persona via simple commands. In addition to the ordinary two-word commands most Adventures use, you can also use articles *a*, *and* and *the* (although you don't have to) and the occasional prepositional phrase. If you leave something out of your command, the game should prompt you to correct the error. Response could optimistically be called sluggish, as *Life* is written in BASIC and is also very disk-intensive.

Here are some special commands you should know about:

REPEAT	repeats your previous move
SAVE	saves your current position
LOAD	loads a previously saved game
SHDRT	precludes a description of objects and rooms
LONG	restores complete descriptive power
RESTART	begins game anew
QUIT	ends game session
LIST	gives you a list of everything you need to do before you can leave for the airport (a magic verb!)

In addition, here is a complete list of legal abbreviations (excluding the directions: N for north, etc.):

I or INV	INVENTORY
L	LOOK
R	REPEAT
Z	WAIT

Those who want all the help they can get might look at the last lines of Listing 1 (the DATA line) for a complete verb list.

Finally, type your commands in all-caps and don't use any punctuation. A final hint: As your first command, try the verb LIST.

Stephen Berry is an 18-year-old self-taught programmer who has been using various model CoCos for eight years. Incidentally, he says Life: An Everyday Adventure is based on a true story. Questions or comments may be addressed to Stephen at 244 Rabbit Trail, Lake Jackson, TX 77566. Please enclose an SASE when writing for a response.

Warning: *This game contains no evil wizards, no spaceships, no laser guns and absolutely no dragons.*

```

Ø 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(4Ø9) 297-7653
5 'LISTING#1: "LIFE"
1Ø WIDTH 4Ø:ATTR Ø,1:RGB:CLEAR55
ØØ:CLS:FOR T=Ø TO 15:PALETTE T,Ø
:NEXT T:RN=1:ST=1:IB=1:UB=1:IR=4
:O=71:LB=18:IC=2Ø:OT=24:R=56:DIM
A$(1Ø),O(O),G(O),PT(O),RE$(R)
2Ø VV=4:GOSUB365Ø:MM$="("+PR$+"
the ":VV=3Ø:GOSUB364Ø:MM$=MM$+CP
$+)" :FOR T=2 TO 6:MID$(MM$,T,1)
)=CHR$(ASC(MID$(MM$,T,1))+32)):N
EXTT:GOSUB311Ø:PALETTE8,63:PALET
TE1,Ø:PALETTE1Ø,Ø:PALETTE3,63
3Ø M2$="(stuck to the ":VV=8:GOS
UB364Ø:M2$=M2$+CP$+)" :DR$="Y":O
(11)=RND(6)
4Ø O(1)=1:O(2)=3:O(4)=6:O(5)=6:O
(8)=3:O(7)=1:O(9)=4:O(1Ø)=9:O(12
)=6:O(13)=6:O(14)=6:O(15)=1:O(17
)=4:O(18)=1:O(19)=6:O(2Ø)=3:O(21
)=3:O(22)=3:O(23)=4:O(25)=12:O(3
Ø)=13:O(31)=8:O(33)=6:O(34)=6:O(
35)=6:O(38)=11:O(42)=1:O(47)=4:O
(5Ø)=12:O(58)=1
5Ø O(59)=1:O(62)=1:O(63)=6:O(64)
=6:O(67)=1:O(24)=4:O(69)=13:G(5)
=1:G(13)=1:G(15)=1:G(24)=1:G(3Ø)
=1:G(38)=1:G(58)=1:G(59)=1:G(62)
=1:G(66)=1:G(69)=1:PT(7)=5:PT(47
)=5:AP(1)=5:AP(2)=1Ø:AP(3)=5:AP(
4)=5
6Ø OPEN"I",#1,"ID":FOR T=1 TO RN
:INPUT#1,RN$,LD:FOR Z=1 TO LD:IN
PUT#1,RD$(Z):NEXT Z:INPUT#1,N,S,
E,W,NE,NW,SE,SW,U,D:NEXTT:CLOSE#
1:O(66)=RN
7Ø IF RR$="Y" THEN RR$="":RETURN
8Ø IF O(3Ø)=RN THEN U=-2
9Ø IF BR=Ø THEN DR$="Y" ELSE IF
BR=1 THEN DR$=""
1ØØ GOSUB229Ø:ATTRØ,1
11Ø IF V=24 AND A$<>" AND A$<>"
" THEN 32Ø
12Ø IF DR$="Y" THEN GOSUB 222Ø:G
OSUB 274Ø
13Ø IF RN=16 THEN GOTO 367Ø
14Ø IF DR$="Y" AND RN=1 AND LI=Ø
AND FL=Ø THEN PRINT" The ligh
t is off, so all you can makeout

```

```

is the outline of the doorway,
which is to the east, and the bat
hroom door, to the south."
15Ø IF DR$="Y" AND DO=1 THEN:IF
RN=2 OR RN=7 THEN PRINT" The d
oor is open. If you were more
safety-minded, you would realize
that an open door is an open inv
itation to theives- or ever
worse, your neighbor, Bob."
16Ø IF DR$="Y" AND RN=1 THEN:IF
FL=1 OR LI=1 THEN PRINT" In th
e centre of your bedroom is an
unkempt bed. A forlorn light fix
ture hangs despondently overh
ead. Egress is possible to the
hall to the east, and to the bath
room to the south."
17Ø IF RN=3 AND CC=1 AND DR$="Y"
THEN PRINT" The cabinet is op
en."
18Ø IF RN=6 OR RN=11 THEN:IF W2=
1 AND DR$="Y" THEN PRINT" The
window is broken."
19Ø IF RN=6 AND DR$="Y" AND RF=1
THEN PRINT" The refrigerator
is open."
2ØØ IF RN=6 AND DR=1 AND DR$="Y"
THEN PRINT" The drawer is ope
n."
21Ø IF O(11)=RN THEN PRINT" Th
e cat is in the room.":IF C2<>Ø
THEN PRINT"(it's asleep)"
22Ø IF ST=1 AND IB=Ø AND DR$="Y"
THEN PRINT" You are sitting d
own."
23Ø IF IB=1 AND DR$="Y" THEN PRI
NT" You are lying in your bed.
"
24Ø IF OL=1 AND DR$="Y" THEN PRI
NT" You are on the ladder."
25Ø IF RN=2 AND B7=2 THEN PRINT"
Bob is here, slumped against
the door and slumbering."
26Ø IF LI=1 OR RN<>1 THEN 29Ø
27Ø IF FL=Ø THEN 3ØØ ELSE IF FL=
1 AND O(41)<>-1 AND O(41)<>RN TH
EN 3ØØ ELSE 29Ø
28Ø GOTO 3ØØ
29Ø IF DR$="Y" THEN FOR T=1 TO O
:IF O(T)=RN AND G(T)<>Ø AND T<>6
6 THEN GOSUB 23ØØ ELSE NEXTT
3ØØ IF CR<>Ø AND DR$="" THEN GOS
UB 274Ø
31Ø DR$="":PM$=A$:A=1:AA$="":PRI
NT">";:LINE INPUT A$:FOR T=1 TO

```

```

10:A$(T)="":NEXT T:AA$=A$
320 AA$=A$
330 IF A$="" OR A$=" " THEN GOSUB
B2290:PRINT"Try typing something
before pressing <ENTER>.:GO
T0110
340 I=INSTR(1,AA$," ")
350 IF I=1 THEN AA$=RIGHT$(AA$,L
EN(AA$)-1):GOTO 340
360 IF I<>0 AND A<=10 THEN A$(A)
=LEFT$(AA$,I-1):AA$=RIGHT$(AA$,L
EN(AA$)-I):A=A+1
370 IF I=0 OR A>=10 THEN A$(A)=A
A$:GOTO 390
380 GOTO340
390 IF A$(A)="" OR A$(A)=" " THE
N A=A-1:GOTO 390
400 M=M+1:VB$="" :V=0:IF FL=1 THE
N WE=WE+1:IF WE>=12 THEN FL=0:RE
=12:GOSUB3140:GOSUB 3400:IF RN=1
AND LB=18 AND LI=0 THEN RE=13:G
OSUB3140
410 IF M>=15 AND M<=19 AND CF=0
THEN RE=46:GOSUB3140:GOSUB 3400:
IF O(13)>=7 AND O(13)<>14 AND O(
13)<>13 THEN CF=39:G(39)=1:O(39)
=O(13):IF RN=O(13) THEN:IF CF=0
THEN RE=47:GOSUB3140:GOSUB 3400
420 IF M>=15 AND M<=19 AND CF=0
THEN:IF O(13)=-1 THEN:IF RN>=7 A
ND CF=0 AND RN<>14 AND RN<>13 TH
EN CF=39:O(39)=O(13):RE=47:GOSUB
3140:G(39)=1:GOSUB 3400
430 IF B7=1 AND RN<=6 THEN RN=2:
RR$="Y":GOSUB60:RE=11:GOSUB2560:
GOSUB3400:GOSUB2290:B7=2:IB=0:ST
=0:OL=0:O(46)=2:GOTO110
440 IF M>200 THEN RE=14:GOSUB256
0:GOTO2110
450 FOR T=1 TO A:V=0:RESTORE:IF
V$="ZED" THEN V$="" :V=0:GOTO500
460 IF V$="ZED" THEN V$="" :V=0:G
OTO 500
470 READ V$:V=V+1
480 IF V$<>A$(T) THEN 460
490 IF V$=A$(T) THEN VB$=A$(T):G
OTO 510
500 NEXT T
510 RESTORE:IF VB$="" THEN CLS:M
=M-1:GOSUB 2290:PRINT"There was
no verb in that sentance!":DR$=""
:GOTO 110
520 GOTO 840
530 NN$="" :BN=0:FOR T=1 TO A:NN=
0:OPEN"I",#1,"N"
540 IF A$(T)=P$ OR A$(T)=V$ THEN

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600
550 IF EOF(1)--1 THEN A$=A$(T):N
N=0:GOTO 600
560 GOSUB 3660:NN=NN+1
570 IF N$<>A$(T) THEN 550
580 IF N$=A$(T) AND NN$<>"" THEN
CLOSE#1:DO$=A$(T):GOSUB 630
590 IF N$=A$(T) AND NN$="" THEN
NN$=A$(T):CLOSE#1:DP$=CP$:GOSUB
630:BN=NN
600 CLOSE#1:NEXT T
610 IF BN=18 OR BN=19 THEN:IF NN
=16 OR NN=42 THEN NN=BN:CP$=DP$:
NN$=DO$:OPEN"I",#1,"N"

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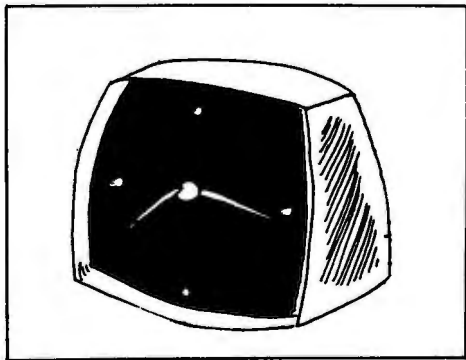
620 GOTO 780
630 CH$=""
640 IF NN=3 OR NN=6 OR NN=43 OR
NN=48 THEN NN=NN-1:CH$="Y"
650 IF NN=37 OR NN=36 THEN NN=35
:CH$="Y"
660 IF NN=65 THEN NN=42:CH$="Y"
670 IF NN>=52 AND NN<=56 THEN NN
=51:CH$="Y"
680 IF NN=60 OR NN=61 THEN NN=59
:CH$="Y"
690 IF V=4 AND PR<>4 AND NN=40 T
HEN NN=12
700 IF NN=26 THEN NN=63:CH$="Y"
710 IF V=4 AND PR=4 AND NN=64 TH
EN NN=12
720 IF NN=71 THEN NN=9:CH$="Y"
730 IF NN=49 THEN NN=70:CH$="Y"
740 IF NN=29 AND A=2 AND A$(2)=N
N$ THEN NN=70:CH$="Y"
750 IF NN=29 THEN NN$="" :CP$=""
760 IF CH$="Y" THEN VV=NN:GOSUB3
640:CH$=""

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77Ø RETURN
78Ø CLOSE#1:IF V=26 AND NN$="" T
HEN DR$="Y":CLS:GOTO 1ØØ
79Ø IF A=1 THEN:IF V=1 OR V=4 OR
V=34 OR V=36 OR V=38 THEN GOTO
255Ø
8ØØ IF A=1 THEN:IF V>=49 AND V<=
59 THEN GOTO 255Ø
81Ø IF A=1 THEN 83Ø
82Ø IF NN$="" THEN CLS:M=M-1:GOS
UB 229Ø:PRINT"I don't know the w
ord ";A$;".":DR$="":GOTO 11Ø
83Ø GOTO 12ØØ
84Ø IF V=3 THEN V=1 ELSE IF V=33
THEN V=31 ELSE IF V=29 THEN V=1
6 ELSE IF V=28 THEN V=16 ELSE IF
V=41 THEN V=26 ELSE IF V=4Ø THE
N V=26 ELSE IF V=49 THEN V=34 EL
SE IF V=71 THEN V=59 ELSE IF V=3
6 THEN V=7 ELSE IF V=38 THEN V=1
ELSE IF V=39 THEN V=1
85Ø IF V>21 AND V<=23 THEN V=2Ø
86Ø IF V=2 OR V=5 OR V=9 OR V=11
OR V=13 OR V=15 OR V=17 OR V=19
OR V=21 OR V=25 OR V=27 OR V=35
OR V=39 OR V=48 OR V=58 OR V=64
OR V=66 OR V=68 OR V=7Ø OR V=8Ø
THEN V=V-1
87Ø IF V=81 THEN V=57 ELSE IF V=
85 THEN V=4 ELSE IF V=53 THEN V=
4
88Ø IF V=24 THEN A$=PM$:CLS:GOTO
32Ø
89Ø IF V=2Ø THEN GOSUB 229Ø:PRIN
T"You have:":GOTO 217Ø
9ØØ IF V=6 THEN M=M-1:GOSUB 229Ø
:PRINT"In";M;"moves you have sco

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red a";SC:PRINT"out of a possibl
e 4Ø, giving you a":PRINT"succes
s rate of ";PRINTMID$(STR$(SC/
4Ø)*1ØØ),2,4);"% .":GOTO 11Ø
91Ø IF V=47 AND FL=1 THEN WE=WE+
2
92Ø IF V=47 THEN M=M+2:GOSUB229Ø
:PRINT"You pause, and consider w
orld affairs.":GOTO11Ø
93Ø IF V=46 THEN RE=15:M=M-1:GOS
UB314Ø:GOTO 11Ø
94Ø IF V=31 THEN M=M-1:GOSUB 229
Ø:PRINT"Try typing a direction."
:GOTO 11Ø
95Ø IF V=77 THEN RUN
96Ø IF OL=1 AND V=18 THEN 1Ø4Ø
97Ø IF ST=1 OR OL=1 THEN:IF V=8
OR V=1Ø OR V=12 OR V=14 OR V=16
OR V=18 OR V=63 OR V=65 OR V=67
OR V=69 THEN CLS:GOSUB 229Ø:GOSU
B 355Ø:GOTO 11Ø
98Ø IF V=78 THEN RGB:POKE 113,Ø:
EXEC 4Ø9999
99Ø RO=RN:IF V=8 THEN:IF N<>Ø TH
EN RN=N ELSE 21ØØ
1ØØØ IF V=1Ø THEN:IF S<>Ø THEN R
N=S ELSE 21ØØ
1Ø1Ø IF V=12 THEN:IF E<>Ø THEN R
N=E ELSE 21ØØ
1Ø2Ø IF V=14 THEN:IF W<>Ø THEN R
N=W ELSE 21ØØ
1Ø3Ø IF V=16 THEN:IF U<>Ø THEN R
N=U ELSE 21ØØ
1Ø4Ø IF V=18 THEN:IF OL=1 THEN G
OSUB 229Ø:PRINT" You descend."
:OL=Ø:G(LB)=Ø:GOTO 11Ø
1Ø5Ø IF V=18 THEN:IF D<>Ø THEN R
N=D ELSE 21ØØ
1Ø6Ø IF V=63 THEN:IF NE<>Ø THEN
RN=NE ELSE 21ØØ
1Ø7Ø IF V=65 THEN:IF NW<>Ø THEN
RN=NW ELSE 21ØØ
1Ø8Ø IF V=67 THEN:IF SE<>Ø THEN
RN=SE ELSE 21ØØ
1Ø9Ø IF V=69 THEN:IF SW<>Ø THEN
RN=SW ELSE 21ØØ
11ØØ IF RN=-1 AND DO=1 AND O(11)
=-1 THEN RE=51:GOSUB314Ø:O(11)=Ø
:GOSUB 34ØØ
111Ø IF RN=-1 THEN 2Ø4Ø ELSE IF
RN=-2 THEN 199Ø
112Ø IF RN=-3 THEN BO=3:GOTO27ØØ
113Ø IF V=45 THEN BR=1:M=M-1:DR$
="":GOSUB 229Ø:PRINT"Short descr
iptions.":GOTO 11Ø
114Ø IF V=44 THEN BR=Ø:M=M-1:DR$

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="Y":GOSUB 229:PRINT"Long descriptions.":GOTO 11:
115:IF V=5 THEN GOTO 292:
116:IF V=42 THEN GOTO 368:ELSE
IF V=43 THEN GOTO 37:
117:IF RN<>RO THEN 6:
118:IF V=1 AND A$(2)="UP" OR V=
73 THEN RE=16:GOSUB314:IB=:ST=:
:GOTO 11:
119:GOSUB 245:GOTO 53:
120:IF RN=1 AND FL<>1 AND LI<>1
THEN 129:
121:IF LI<>1 AND RN=1 AND FL=1
AND V=1 THEN:IF BN=>57 AND BN<=6
2 THEN M=M-1:GOSUB229:PRINT"I'd
rather do that with the lights
on.":GOTO 11:
122:IF V=1 AND NN=66 THEN GOTO
342:
123:IF V=1 AND NN<>66 AND G(NN)
<>:AND O(NN)=RN THEN SC=SC+PT(N
N):GOSUB229:PRINTCP$;" taken.":
O(NN)=-1:IN=IN+1:PT(NN)=:GOSUB3
19:GOTO11:
124:IF V=26 AND NN<>:AND PR=:
THEN M=M-1:GOSUB 229:PRINT"Plea
se use a preposition when using
the verb LOOK with an noun.":GOT
O 11:
125:IF V=1 AND O(NN)=-1 THEN M=
M-1:RE=17:GOSUB314:GOTO 11:
126:IF RN=4 AND V=4 AND O(BN)=-
1 AND PR=1 AND OT=: THEN GOSUB 2
29:PRINT" Done.":OT=BN:O(BN)=
RN:GOTO11:
127:IF V=1 AND G(NN)=:AND O(NN
)=RN THEN:IF NN<>11 AND NN<>1: T
HEN M=M-1:GOSUB 229:PRINT"Not t
oo bloody likely.":GOTO 11:
128:IF V=1 AND C2=: AND G(11)=:
AND O(11)=RN AND NN=11 THEN RE=
18:GOSUB314:CR=ABS(RND(RN)-6)+1
:GOTO 11:
129:IF V=4 AND NN=66 AND PR=: T
HEN GOTO 302:
130:IF V=4 AND O(NN)=-1 AND PR=
: THEN GOSUB 229:PRINTCP$;" dro
pped.":O(NN)=RN:IN=IN-1:GOSUB 34
7:GOTO 11:
131:IF BN=16 OR NN=16 THEN GOSU
B229:PRINT"Please be more speci
fic.":GOTO 11:
132:IF V=4 AND BN<>66 AND NN<>6
6 AND O(BN)<>-1 AND O(NN)<>-1 T
HEN GOSUB 229:PRINT"That's easy
for you to say, since you":PRIN

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T"don't even have the ";DP$;"!":
GOTO 11:
133:IF V=26 AND NN<>:AND PR=15
THEN:IF O(NN)=-1 OR O(NN)=RN TH
EN:IF ND$="" THEN GOSUB 229:PRI
NT"You see nothing special.":GOT
O 11:
134:IF V=26 AND NN<>:AND PR=15
THEN:IF O(NN)=-1 OR O(NN)=RN TH
EN GOSUB 229:PRINTND$:GOTO 11:
135:IF V=26 AND N<>: THEN:IF O(
NN)<>-1 AND O(NN)<>RN THEN GOSUB
229:PRINT"You can't see that h
ere!":GOTO 11:
136:IF V=6 OR V=62 THEN:IF ST=
1 THEN RE=19:GOSUB314:GOTO 11:
137:IF V=6 OR V=62 THEN:IF ST=
: THEN:IF O(1)=RN THEN RE=2:GOS
UB314:IB=1:ST=1:GOTO 11:
138:IF V=6 OR V=62 THEN:IF ST=
: THEN:IF O(17)=RN THEN RE=21:GO
SUB314:ST=1:IB=2:GOTO 11:
139:IF V=6 OR V=62 THEN RE=22:
GOSUB314:ST=1:GOTO 11:
140:IF V=57 THEN:IF PR<>1 AND P
R<>17 THEN:IF BN=42 OR NN=42 THE
N RE=23:GOSUB314:GOTO 11:
141:IF RN=1 AND LB=19 AND V=57
AND PR=1 AND SO=: THEN:IF BN=42
OR NN=42 THEN RE=24:GOSUB314:LI
=1:SO=1:GOTO 11:
142:IF RN=1 AND V=57 AND PR=17
AND SO=1 THEN:IF BN=42 OR NN=42
THEN RE=33:GOSUB314:LI=:SO=:G
OTO 11:
143:IF RN=7 THEN:IF V=51 AND NN
=44 AND DO=: AND LO=1 THEN RE=34
:GOSUB314:GOTO 11:
144:IF RN=2 AND V=51 AND NN=44
AND DO=: THEN RE=35:GOSUB314:DO
=1:LO=:GOTO 11:
145:IF RN=2 OR RN=7 THEN:IF V=5
2 AND NN=44 AND DO=1 THEN RE=36:
GOSUB314:DO=:GOTO 11:
146:IF V=26 AND NN<>:AND PR=4
AND NN<>1 AND NN<>3:AND NN<>9 T
HEN:IF O(NN)=-1 OR O(NN)=RN THEN
GOSUB 229:PRINT"You see nothin
g noteworthy.":GOTO 11:
147:IF V=26 AND RN=1 AND PR=4 A
ND NN=1 THEN:IF LI=1 OR FL=1 THE
N GOSUB 229:GOTO 26:
148:IF RN=1 AND V=57 AND PR=1 A
ND SO=: AND LB<>19 THEN:IF BN=42
OR NN=42 THEN RE=37:GOSUB314:S
O=1:GOTO 11:

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149# IF RN=1 AND V=57 AND PR=1 A
ND SO=1 THEN:IF BN=42 OR NN=42 T
HEN M=M-1:GOSUB 229#:PRINT"The l
ights are already "+P$+." :GOTO
11#
150# IF RN=1 AND V=57 AND PR=17
AND SO=# THEN:IF BN=42 OR NN=42
THEN GOSUB 229#:PRINT"The lights
are already "+P$+." :GOTO 11#
151# IF RN=4 AND V=26 AND PR=4 A
ND G(47)=# THEN:IF NN=9 THEN RE=
38:GOSUB314#:G(47)=1:GOTO 11#
152# IF RN=4 AND V=26 AND PR=4 A
ND G(47)<># AND NN=9 THEN GOSUB
229#:PRINT"You don't find anythi
ng." :GOTO 11#
153# IF V=83 OR V=82 THEN:IF O(4
7)<>-1 THEN RE=39:GOSUB314#:GOTO
11#
154# IF V=83 AND RN=7 AND O(47)=
-1 THEN:IF NN=44 OR BN=44 THEN R
E=4#:GOSUB314#:DO=1:LO=#:GOTO 11
#
155# IF V=4 AND PR=4 AND NN=3# A
ND BN=7 AND O(7)=-1 AND O(3#)=RN
THEN RE=4:GOSUB314#:CB=1:O(7)=R
N:GOTO 11#
156# IF V=51 AND NN=34 AND DR=#
AND RN=6 THEN GOTO 358#
157# IF V=52 AND NN=34 AND DR=1
AND RN=6 THEN DR=#:GOSUB229#:PRI
NT" Done." :GOTO11#
158# IF V=51 AND NN=63 AND RF=#
AND RN=6 THEN GOSUB 229#:PRINT"
The "+CP$+" opens." :RF=1:GOSUB
360#:GOTO 11#
159# IF V=52 AND NN=63 AND RF=1
AND RN=6 THEN GOSUB 229#:PRINT"
The "+CP$+" closes." :RF=#:G(IR
)=#:O(IR)=#:GOTO 11#
160# IF V=4 AND IR=# AND PR=1# A
ND O(BN)=-1 AND NN=63 AND RF=1 A
ND O(NH)=RN THEN GOSUB 229#:IR=B
N:IN=IN-1:PRINT" The "+DP$+" i
s now sitting":PRINT" in the "+CP
$+." :O(BN)=RN:G(BN)=1:GOTO 11#
161# IF V=57 AND PR=1 AND BN=41
AND FL=# AND WE<=11 THEN RE=25:G
OSUB314#:FL=1:GOTO 11#
162# IF V=57 AND PR=17 AND BN=41
AND FL=1 THEN RE=26:GOSUB314#:F
L=#:GOTO 11#
163# IF V=4 AND OL=1 AND LB=# AN
D BN=19 AND PR=1# AND NN=67 THEN
GOSUB 263#:GOTO 11#
164# IF RN=3 AND BN=69 AND O(BN)

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=-1 AND NN=8 THEN:IF PR=1 OR PR=
16 THEN:IF V=4 OR V=84 THEN RE=2
8:GOSUB314#:PL=1:O(BN)=RN:GOTO 1
1#
165# IF RN=3 AND CC=# AND PL=1 T
HEN:IF V=51 OR V= 37 THEN:IF BN=
8 OR BN=69 THEN GOTO 337#
166# IF RN=3 AND V=52 AND BN=8 A
ND CC=1 THEN RE=31:GOSUB314#:O(I
C)=#:G(IC)=#:CC=#:GOTO 11#
167# IF RN=3 AND V=51 AND BN=8 A
ND PL=# THEN RE=32:GOSUB314#:GOT
O 11#
168# IF RN=O(5) OR O(5)=-1 THEN:
IF V=4 AND PR=1# AND NN=5 AND O(
BN)=-1 AND B2=# THEN O(BN)=RN:B2
=BN:GOSUB 229#:PRINT"Done." :GOTO
11#
169# IF RN=6 AND V=4 AND PR=1# A
ND BN=39 AND O(39)=-1 AND NN=12
THEN GOSUB229#:PRINT" Done." :O
(39)=#:CF=#:IN=IN-1:C3=39:GOTO11
#
170# IF RN=6 AND V=7 AND BN=14 T
HEN GOTO 289#
171# IF RN=O(12) AND V=4 AND PR=
4 AND BN=13 AND NN=12 THEN GOSUB
229#:PRINT" Done." :U2=13:O(13
)=RN:IN=IN-1:GOTO 11#
172# IF RN=12 AND O(24)=-1 AND V
=4 AND PR=1# AND O(BN)=-1 AND NN
=25 THEN SC=SC+AP(3):AP(3)=#:GOS
UB 229#:PRINT" Done." :O(BN)=12
:M2=BN:IN=IN-1:GOSUB 347#:GOTO 1
1#
173# IF V=55 AND BN=5# THEN GOSU
B 229#:PRINT" Done." :F2=1:GOTO
11#
174# IF V=56 AND BN=5# THEN GOSU
B 229#:PRINT" Done." :F2=#:GOTO
11#
175# IF O(7#)=-1 AND V=34 AND BN
=7# THEN RE=54:SC=SC+AP(4):AP(4)
=#:IN=IN-1:GOSUB314#:C4=1:CF=#:B
7=1:O(7#)=#:GOTO11#
176# IF RN=6 AND V=57 AND PR=1 A
ND BN=35 THEN GOSUB 229#:PRINT"N
othing happens... it has been cl
ogged for as long as you can re
member." :GOTO 11#
177# IF RN=11 OR RN=6 THEN:IF V=
59 AND BN=45 THEN GOTO3#7#
178# IF RN=11 OR RN=6 THEN:IF V=
51 OR V=52 THEN:IF BN=45 THEN GO
SUB 229#:PRINT"Its stuck." :GOTO
11#

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179Ø IF RN=11 OR RN=6 THEN:IF V=
74 AND BN=45 AND W2=Ø THEN GOSUB
229Ø:PRINT"Bonk... Its closed."
:GOTO 11Ø
18ØØ IF RN=11 OR RN=6 THEN:IF V=
74 AND BN=45 AND W2=1 THEN BO=1:
GOTO27ØØ
181Ø IF RN=O(46) AND O(4)=-1 AND
V=79 THEN:IF BN=46 OR NN=46 THE
N:IF BN=4 OR NN=4 THEN RE=55:SC=
SC+5:GOSUB 256Ø:O(46)=Ø:B7=Ø:O(4
)=Ø:O(41)=2:G(41)=1:GOTO 11Ø
182Ø IF O(11)=RN AND V=76 AND BN
=11 THEN RE=7:GOSUB314Ø:GOTO11Ø
183Ø IF RN=9 THEN:IF V=1 OR V=74
THEN:IF BN=1Ø THEN GOSUB 315Ø
184Ø IF RN=9 AND V=51 THEN:IF BN
=1Ø OR BN=44 THEN GOSUB 229Ø:C9=
1:PRINT" Click... It opens.":G
OTO 11Ø
185Ø IF V=58 AND BN=46 AND O(46)
THEN GOSUB229Ø:PRINT" Impossi
ble...":GOTO11Ø
186Ø IF V=1 AND BN=27 THEN GOSUB
229Ø:PRINT" Cleanliness is the
least of your worries, at t
he moment.":GOTO11Ø
187Ø IF V=75 AND BN=46 AND O(BN)
=RN THEN GOSUB229Ø:PRINT" Ther
e is a grunt, but nothing else
happens.":GOTO11Ø
188Ø IF BN=28 AND O(46)=RN THEN
GOSUB229Ø:PRINT"He doesn't seem
to be listening.":GOTO11Ø
189Ø IF V=57 AND BN=41 AND WE>=1
2 AND O(41)=-1 THEN GOSUB229Ø:PR
INT"It's dead... leave it alone.
":GOTO11Ø
19ØØ IF V=72 THEN GOSUB229Ø:PRIN
T"Not a chance.":GOTO11Ø
191Ø M=M-1
192Ø IF BN<>Ø AND O(BN)<>RN AND
O(BN)<>-1 THEN GOTO318Ø
193Ø IF NN<>Ø AND O(NN)<>RN AND
O(NN)<>-1 THEN GOTO318Ø
194Ø IF V=4 THEN GOSUB 229Ø:PRIN
T"Your prepositional phrase has
precluded any action on my part.
I.e., you can't put it there."
:GOTO 11Ø
195Ø IF V=26 THEN GOSUB 229Ø:PRI
NT"You see nothing of interest."
:GOTO 11Ø
196Ø IF V<>1 AND O(BN)<>-1 AND O
(NN)<>-1 THEN GOSUB229Ø:PRINT"
You don't have it.":GOTO11Ø

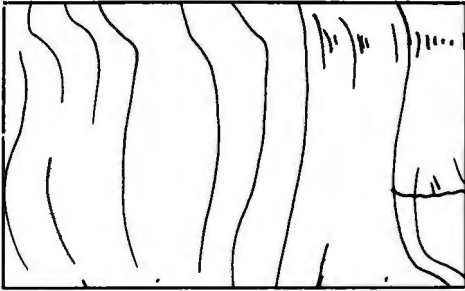
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197Ø IF RN=1 AND LI=Ø AND FL=Ø T
HEN GOSUB 229Ø:PRINT"I'm not goi
ng to do that in the bloody dar
k.":GOTO 11Ø
198Ø GOTO 262Ø
199Ø RN=O(3Ø)
2ØØØ IF CB=Ø AND RN=1 THEN RE=1:
IB=1:ST=1:GOSUB 256Ø:GOSUB 34ØØ:
GOSUB 229Ø:GOTO 11Ø
2Ø1Ø IF CB=Ø AND RN<>1 THEN RE=2
:GOSUB 256Ø:GOTO 211Ø
2Ø2Ø IF CB=1 AND RN<>1 THEN RE=4
2:GOSUB314Ø:OL=1:GOTO 11Ø
2Ø3Ø IF CB=1 AND RN=1 THEN RE=43
:GOSUB314Ø:OL=1:O(LB)=1:G(LB)=1:
GOTO 11Ø
2Ø4Ø IF B7=2 THEN GOSUB229Ø:PRIN
T"Bob's imposing, albeit inert,
form blocks the door.":GOTO
11Ø
2Ø5Ø IF DO=Ø THEN RE=45:GOSUB314
Ø:IF V=8 THEN RN=2 ELSE IF V=1Ø
THEN RN=7
2Ø6Ø IF DO=Ø THEN GOTO 11Ø
2Ø7Ø IF DO=1 THEN:IF V=8 THEN RN
=7 ELSE IF V=1Ø THEN RN=2
2Ø8Ø RE=44:GOSUB314Ø:DO=Ø:LO=1
2Ø9Ø GOSUB 34ØØ:GOTO 6Ø
21ØØ M=M-1:GOSUB 229Ø:PRINT"You
cannot go in that direction.":GO
TO 11Ø
211Ø PRINT:ATTR Ø,1,B:PRINT" *
***YOU HAVE MISSED THE PLANE***
":PRINT:ATTRØ,1
212Ø PRINT"DO YOU WISH TO RESTAR
T (Y/N)?"
213Ø A$=INKEY$:IF A$="" THEN 214
Ø
214Ø IF A$="Y" THEN RUN
215Ø IF A$="N" THEN RGB:POKE 113
,Ø:EXEC 4Ø999
216Ø GOTO 213Ø

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217Ø IF IN=Ø THEN LOCATEØ,1:PRIN
T"You have nothing... zip.":GOTO
11Ø
218Ø OPEN"I",#1,"N":FOR T=1 TO O
:GOSUB366Ø:IF O(T)<>-1 THEN 221Ø
219Ø PRINT" ";CP$:IF T=B2 THEN P
RINT" (in the bowl)"
220Ø IF T=CF THEN PRINT" (in th
e cup)" ELSE IF T=41 AND FL=1 TH
EN PRINT" (it's on)"
221Ø NEXT T:CLOSE#1:GOTO11Ø
222Ø SD=Ø:DV=Ø:IF LD=1 THEN LOC
ATEØ,1:PRINTRD$(1):RETURN
223Ø DV=Ø:LOCATE Ø,1
224Ø IF LD<=3 THEN GOSUB 229Ø:LO
CATEØ,1:FOR Z=1 TO LD:PRINTRD$(Z
):NEXT Z:RETURN
225Ø IF LD>=4 THEN GOSUB 237Ø:RE
TURN
226Ø GOSUB 229Ø
227Ø FOR Z=DV TO SD:PRINTRD$(Z):
NEXTZ:IF SD=LD THEN RETURN
228Ø GOSUB 34ØØ:GOTO 229Ø:GOTO22
5Ø
229Ø CLS:LOCATEØ,Ø:ATTR2,3:FOR T
=Ø TO 38:PRINT" ";NEXT T:LOCATE
1,Ø:ATTR2,3,B:PRINTRN$:;ATTR2,3:
LOCATE3Ø,Ø:PRINTSC:"/";M::LOCATE
Ø,1:ATTRØ,1:RETURN
230Ø GOSUB34ØØ:CLS:GOSUB229Ø
231Ø OPEN"I",#1,"N":FOR T=1 TO O
:GOSUB 366Ø:IF G(T)=Ø OR O(T)<>R
N OR T=66 THEN 236Ø
232Ø PRINT"There is ";:IF NN=3Ø
OR NN=7Ø THEN PRINT"some "; ELSE
PRINT"a ";
233Ø PRINTCP$;" here.":IF OT=T A
ND RN=4 THEN PRINT"(on the table
)" ELSE IF CB=1 AND RN=O(3Ø) AND
T=7 THEN PRINTMM$ ELSE IF IR=T
AND RF=1 AND RN=6 THEN PRINT"(in
the refrigerator)"
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234Ø IF FL=1 AND T=41 THEN PRINT
"(it's on)" ELSE IF RN=O(69) AND
PL=1 AND T=69 THEN PRINTM2$ ELS
E IF T=39 OR T=7Ø THEN PRINT"(in
the cup)" ELSE IF T=B2 THEN PRI
NT"(in the bowl)"
235Ø IF T=U2 AND RN=6 THEN PRINT
"(under the spout)" ELSE IF T=M2
THEN PRINT"(in the mailbox)" EL
SE IF T=LB THEN PRINT"(in the so
cket)"
236Ø NEXT T:CLOSE#1:RETURN
237Ø DV=1:SD=3
238Ø GOSUB229Ø:FOR Z=DV TO SD:PR
INTRD$(Z):NEXTZ:GOSUB243Ø
239Ø IF SD=LD THEN RETURN
240Ø DV=DV+3
241Ø IF SD+3>=LD THEN SD=LD ELSE
SD=DV+2
242Ø GOTO 238Ø
243Ø IF SD<>LD THEN GOSUB 34ØØ:R
ETURN
244Ø IF SD=LD THEN RETURN
245Ø FOR T=1 TO A:PR=Ø:OPEN"I",#
1,"P"
246Ø IF EOF(1)=-1 THEN PR=Ø:GOTO
249Ø
247Ø INPUT#1,P$:PR=PR+1:IF P$<>A
$(T) THEN 246Ø
248Ø IF P$=A$(T) THEN 250Ø
249Ø CLOSE#1:NEXT T:RETURN
250Ø IF PR=2 OR PR=3 THEN PR=1
251Ø IF PR=5 OR PR=6 THEN PR=4
252Ø IF PR=9 OR PR=8 THEN PR=7
253Ø IF PR=11 OR PR=13 THEN PR=P
R-1
254Ø CLOSE#1:RETURN
255Ø M=M-1:GOSUB 229Ø:PRINT"What
do you want to "+A$(1);"?:LOCA
TEØ,2:INPUTAA$:A$=A$(1)+" "+AA$:
GOTO32Ø
256Ø CLOSE#1:GOSUB 229Ø:OPEN"I",
#1,"R":FOR T=1 TO RE:INPUT#1,B:F
ORWW=1 TO B:INPUT#1,R$:IF T=RE T
HEN PRINT#1
257Ø NEXT WW:IF T=RE THEN 259Ø
258Ø NEXT T
259Ø CLOSE#1:IF RE=9 THEN GOTO 1
1Ø ELSE RETURN
260Ø IF UB=Ø THEN PRINT"You see
nothing noteworthy.":GOTO 11Ø
261Ø RE=41:GOSUB314Ø:UB=Ø:G(7)=1
:GOTO 11Ø
262Ø GOSUB 229Ø:PRINT"You don't
want to do that. Well... I ce
rtainly don't.":GOTO 11Ø
```

```

2630 IF SO=1 THEN RE=3:GOSUB3140
:O(19)=0:G(19)=0:RETURN
2640 IF SO=0 THEN RE=27:GOSUB314
0:LB=19:O(19)=1:G(19)=1:IN=IN-1:
SC=SC+AP(2):AP(2)=0:RETURN
2650 GOSUB 3400:RE=48:GOSUB3140
2660 GOSUB 3400
2670 IF B2=70 OR B2=4 THEN BO=2:
GOTO 2700
2680 IF B2=20 THEN RE=50:GOSUB 2
560:C2=1:O(20)=0:B2=0:O(11)=RN:G
(11)=1:RETURN
2690 RE=49:GOSUB3140:RETURN
2700 GOSUB 2290:OPEN"I",#1,"B":F
OR B4=1 TO BO:INPUT#1,B3:FOR VV=
1 TO B3:INPUT#1,BO$:IF B4=BO THE
N PRINTBO$
2710 NEXT VV:NEXT B4:CLOSE#1
2720 IF BO=3 THEN GOSUB3400:CLS:
GOSUB2290
2730 GOTO2110
2740 IF O(11)=0 OR C2<>0 THEN RE
TURN
2750 CD=RND(5)
2760 IF O(11)<>RN AND CD<>3 THEN
RETURN
2770 IF RN>6 THEN RETURN
2780 IF CD=1 AND O(11)<>OC THEN
CD=3
2790 IF CD=2 AND O(11)<>OC THEN
CD=3
2800 IF CD=3 AND O(11)=OC THEN G
OTO 2740
2810 IF CD=4 AND O(11)<>OC THEN
CD=5
2820 IF CD=5 AND O(11)=OC THEN C
D=4
2830 IF CD=1 THEN PRINT" The c
at has fallen asleep. It is
purring softly."
2840 IF CD=2 THEN PRINT" The c
at sits down and gazes at you,
apparently wondering what you're
going to do next."
2850 IF CD=3 THEN PRINT" The c
at saunters into the room.":O(11
)=RN
2860 IF CD=4 THEN PRINT" The c
at has vacated the room.":O(11)=
RND(6):IF O(11)=RN THEN PRINT"
Moments later, the cat changes
its mind and returns."
2870 IF CD=5 THEN PRINT" The cat
comes into the room, decides th
ere is nothing here worth its fu
ll attention, and strolls bac

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```

k out.":O(11)=RND(6):IFO(11)=RN
THENPRINT" Apparently, the other
room was less appealing than t
his one.The cat returns."
2880 OC=RN:RETURN
2890 IF C3=0 THEN GOSUB 2290:PRI
NT" Nothing happens.":GOTO 110
2900 IF C3=39 AND U2=13 THEN RE=
52:C3=0:O(70)=RN:G(70)=1:CF=70:G
OSUB3140:GOTO 110
2910 IF C3=39 AND U2=0 THEN RE=5
3:GOSUB3140:C3=0:GOTO 110
2920 M=M-1:GOSUB 2290:D=0
2930 PRINT"You review what you n
eed to do, more or less in order
of priority:"
2940 IF C4=0 THEN PRINT" -get s
ome coffee (soon!)":D=1
2950 IF B7=2 THEN PRINT" -get r
id of Bob (!!!)":D=1
2960 IF O(57)<>-1 THEN PRINT" -
get dressed":D=1
2970 IF O(11)<>0 THEN PRINT" -p
ut the cat out":D=1
2980 IF M2<>24 THEN PRINT" -put
the mail out":D=1
2990 PRINT" -catch the plane"
3000 IF RR$="Y" THEN RR$="":RETU
RN
3010 GOTO 110
3020 GOSUB 2290
3030 IF IN=0 THEN PRINT"But... y
ou don't have anything!":GOTO 11
0
3040 OPEN"I",#1,"N":FOR VV=1 TO
O
3050 GOSUB3660:IF O(VV)=-1 THEN
PRINT" ";CP$;": dropped":IN=IN-1
:NN=VV:GOSUB3470:O(VV)=RN
3060 NEXT VV:IN=0:CLOSE#1:GOTO 1
10
3070 IF PR=0 OR NN=0 THEN M=M-1:
GOSUB 2290:INPUT"With what ";AA$
:A$=V$+" "+NN$+" "+" WITH "+AA$:
GOTO 320
3080 IF PR=14 AND W2=0 THEN:IF N
N=33 OR NN=38 THEN GOSUB 2290:PR
INT"Crunch...":W2=1:GOTO 110
3090 IF W2=1 THEN GOSUB 2290:PRI
NT"I believe you already did tha
t.":GOTO 110
3100 GOTO 1970
3110 OPEN"I",#1,"R":FOR T=1 TO R
:INPUT#1,B:FOR VV=1 TO B:INPUT#1
,R$:NEXT VV
3120 IF T<>1 AND T<>2 AND T<>9 A

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```

ND T<>11 AND T<>50 AND T<>55 THE
N R$(T)=R$
3130 NEXT T:CLOSE#1:RETURN
3140 GOSUB2290:PRINTRE$(RE):RETU
RN
3150 IF C9=0 THEN GOSUB2290:PRIN
T"Try opening the door first.":G
OTO 110
3160 IF C9=1 THEN RR$="Y":GOSUB2
920:IF D=0 THEN PRINT"...so you'
re ready to go.":GOSUB3400:RE=56
:GOSUB 3140:GOSUB3400:RN=14:GOTO
60
3170 PRINT"You don't get in... t
oo much to do.":GOTO 110
3180 GOSUB 2290:PRINT"You can't
see that here.":GOTO 110
3190 IF NN=OT THEN OT=0
3200 IF NN=M2 THEN M2=0
3210 IF NN=5 THEN O(B2)=-1:IN=IN
+1
3220 IF O(58)=-1 AND O(59)=-1 AN
D O(62)=-1 THEN O(58)=0:O(59)=0:
O(62)=0:O(57)=-1
3230 IF NN=B2 THEN O(5)=-1:IN=IN
+1
3240 IF NN=13 THEN O(CF)=-1:IN=I
N+1
3250 IF NN=69 THEN PL=0
3260 IF NN=IR THEN IR=0
3270 IF NN=U2 THEN U2=0
3280 IF NN=LB THEN LB=0:LI=0:GOS
UB 3350
3290 IF NN=30 THEN U=0
3300 IF NN=CF THEN O(13)=-1:IN=I
N+1
3310 IF OL=1 THEN OL=0:IF NN=7 T
HEN CB=0:RE=9:GOSUB 2560:GOSUB 3
400:CLS:GOSUB 2290:GOTO 110
3320 IF NN=7 THEN CB=0
3330 IF OL=1 AND NN=30 THEN RE=1
0:GOSUB3140:O(NN)=RN:GOTO 110
3340 RETURN
3350 IF FL=0 THEN RE=8:GOSUB3140
:RETURN
3360 RETURN
3370 CC=1:IF IC=0 THEN RE=30:GOS
UB3140:GOTO 110
3380 IF IC<>0 THEN RE=29:GOSUB31
40:O(20)=3:G(20)=1:IC=0:SC=SC+AP
(1):AP(1)=0:GOTO 110
3390 GOSUB 2290:PRINTK$:GOTO110
3400 PRINT" >PRESS A KEY TO CONT
INUE<"
3410 R$=INKEY$:IF R$="" THEN 341
0 ELSE RETURN

```

```

3420 GOSUB2290:FT=0:OPEN"I",#1,"
N":FOR ZZ=1 TO 0:GOSUB 3660:IF Z
Z=66 OR O(ZZ)<>RN OR G(ZZ)=0 THE
N 3450
3430 IF ZZ>=57 AND ZZ<=62 AND LI
<>1 THEN PRINTCP$;": I'd rathar
do that":FOR VV=1 TO LEN(CP$):PR
INT" ";NEXT VV:PRINT" with the
lights on.":GOTO3450
3440 PRINTCP$;": taken.":FT=FT+1
:IN=IN+1:O(ZZ)=-1:NN=ZZ:SC=SC+PT
(ZZ):PT(ZZ)=0:GOSUB3190
3450 NEXT ZZ:IF FT=0 THEN PRINT"
I don't see what you're talking
about."
3460 CLOSE#1:GOTO 110
3470 IF NN=7 THEN CB=0
3480 IF NN=57 THEN O(58)=RN:O(59
)=RN:O(62)=RN:O(NN)=0:IN=IN-2
3490 IF NN=CF THEN O(13)=RN:IN=I
N-1
3500 IF NN=B2 THEN O(5)=RN:IN=IN
-1
3510 IF NN=30 THEN U=-2
3520 IF NN=5 THEN O(B2)=RN:IN=IN
-1:IF RN<=6 THEN GOSUB 2650
3530 IF NN=13 THEN O(CF)=RN:IN=I
N-1
3540 RETURN
3550 IF ST=1 THEN PRINT"You'll h
ave to get up first."
3560 IF OL=1 THEN PRINT"You'll h
ave to get down first."
3570 RETURN
3580 DR=1:IF ID=1 THEN RE=5:GOSU
B3140:GOTO 110
3590 IF ID=0 THEN RE=6:GOSUB3140
:ID=1:O(33)=6:O(19)=6:G(33)=1:G(
19)=1:GOTO 110
3600 IF IR=0 THEN PRINT" It is
empty.":RETURN
3610 IF IR>=1 THEN G(IR)=1:O(IR)
=RN
3620 VV=IR:GOSUB 3640
3630 PRINT" It contains a "+CP
$+".".":RETURN
3640 OPEN"I",#1,"N":FOR TT=1 TO
VV:GOSUB 3660:NEXT TT:CLOSE#1:RE
TURN
3650 OPEN"I",#1,"P":FOR TT=1 TO
VV:INPUT#1, PR$:NEXT TT:CLOSE#1:
RETURN
3660 INPUT#1,N$,CP$,ND$:RETURN
3670 PRINT:ATTR0,1,B:PRINT"
***THE END***":PRINT:ATTR
0,1:GOTO2120

```

```

3680 M=M-1:GOSUB2290:PRINT"SAVE
under what file name?":INPUT N$:
OPEN"O",#1,N$:FOR T=1TO 0:WRITE#
1,O(T),G(T),PT(T):NEXTT:FORT=1TO
4:WRITE#1,AP(T):NEXTT:WRITE#1,RN
,DR$,M,SC,IN,WE,B2,B7,BR,C2,C4,C
9,CB,CC,CF,DO,DR,F2,FL,IB,IC,ID,
IR,LB,LI,LO,M2,OC,OL,OT,PL,RF
3690 WRITE#1,SD,SO,ST,U2,UB,W2,C
3:CLOSE#1:GOSUB2290:PRINT" Don
e.":GOTO110
3700 GOSUB2290:PRINT"LOAD what f
ile name?":INPUTN$:OPEN"I",#1,N$
:FORT=1TO 0:INPUT#1,O(T),G(T),PT
(T):NEXTT:FORT=1TO4:INPUT#1,AP(T
):NEXTT:INPUT#1,RN,DR$,M,SC,IN,W
E,B2,B7,BR,C2,C4,C9,CB,CC,CF,DO,
DR,F2,FL,IB,IC,ID,IR,LB,LI,LO,M2
,OC,OL,OT,PL,RF,SD,SO

```

```

3710 INPUT#1,ST,U2,UB,W2,C3:CLOS
E#1:GOTO60
3720 DATA GET,TAKE,PICK,DROP,PUT
,SCORE,PUSH,N,NORTH,S,SOUTH,E,EA
ST,W,WEST,U,UP,D,DOWN,I,INV,INVE
NT,INVENTORY,R,REPEAT,L,LOOK,CLI
MB,ASCEND,DESCEND,RUN,WALK,CRAWL
3730 DATA EAT,TASTE,PRESS,PULL,F
EEL,TOUCH,EXAMINE,SEARCH,SAVE,LO
AD,LONG,SHORT,HELP,Z,WAIT,DRINK,
LIST,OPEN,CLOSE,THROW,WAVE,RAISE
,LOWER,TURN,WAKE,BREAK,LIE,SLEEP
,SIT,NE,NORTHEAST
3740 DATA NW,NORTHWEST,SE,SOUTHE
AST,SW,SOUTHWEST,SMASH,BALANCE,S
TAND,GO,KICK,PET,RESTART,QUIT,GI
VE,OFFER,FLIP,LOCK,UNLOCK,STICK,
POUR
3750 DATA ZED

```

BG

```

0 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(409) 297-7653
5 'LISTING#2: "BG"
10 CLEAR3000
20 OPEN"O",#1,"B"
30 READ LD
40 FOR Z=1 TO LD:READRE$(Z):X$=R
E$(Z):GOSUB90:RE$(Z)=X$:NEXTZ
50 WRITE#1,LD:FORT=1TOLD:WRITE#1
,RE$(T):NEXTT
60 IF RE$(1)="ZED" THEN 80
70 GOTO 30
80 CLOSE#1:LOAD"NG",R
90 FOR T=1 TO LEN(X$):I$=MID$(X$
,T,1):I=ASC(I$)
100 IF I>=65 AND I<=90 THEN MID$
(X$,T,1)=CHR$(-ASC(I$)+155)
110 IF I>=97 AND I<=122 THEN MID
$(X$,T,1)=CHR$(-ASC(I$)+219)
120 NEXTT:RETURN
130 DATA 2
140 DATA " Qfhg zh blf'iv tlrn
t gsilfts gsv drmwld, blfi m
vrtsyli, Yly, hslhd fk. Sv
zkkzivmgob gsrmp hlf'iv z yfitv
o-vi yvzxfhv,qfhg zh blf ivnnyv

```

```

i gszg Ylyrh z mrmqz dziirli, sv
srgh blf rm blfi hlozi kovcfh.
Blf szez gl tl gl gsv"
150 DATA "slhkrqzo, zmw hl blf n
rhh blfi kozmv. Yvggvi ofxp mv
cg grnv."
160 DATA 3
170 DATA " Gsv xzg hofikh fk g
sv vero orjfrw, zmw hgziqh xzg
rmt izgsvi kvxforziob. Rg
kizmxvh zilfmw z yrg xlnrxzooob,
ylfmxvh luu gsv dzooch sfnlilfh
ob, gsvm uzooch uzxv wldm rmgl r
gh wrhs zmw wildmhrghvou zxxrwvm
gzooob."
180 DATA " Hfwvwmob zmw fmvckv
xgvwob, blfi mvrtsyli, Yly,
hslhd fk. 'R
dzh dzoprmt yb blfi slfhv, zmw
svziv blf ozftsrm, hl R...' s
v yivzph luu zh sv mlgrxvh gsv
xzg hofnkvw levi rgh wrhs."
190 DATA " Zylfg gsrh grnv, bl
f ivnnyvi gszg Yly rh z hkvxr
zo rmevhgrtzgrev ztvmg uli gs
v H.K.X.Z. Sv szfoh blf luu gl
uzxv xszitvh uli 'klrhlmrmt zm
rmmxlxvmg prggb."
200 DATA 4
210 DATA " Blf dzmwvi lfg rmgl
gsv ilzw, zmw blfsvzi z ilzi or

```

```

pv gsv hlfmw lu gsv Ulfi Slihvn
vm lu gsv Zklxzobkhv vmtztvw rm
z wifmpvm wrhkfvg levi gsv wruuv
ivmxvh yvgdvvm xirxpvz zmw xz
mzhgz. Ziirermt"
22Ø DATA "hsligob zugvi gsv mlrh
v rh zm vmlinlfh D.D.RR hfikofh
gdl-zmw-z-szou glmmv Zinbszougi
zxp. Qfhg zh blf ivnvnyvi gszz
Yly'h z sliiryov wirevi, blf h
vv"
23Ø DATA "'Yly'h Uivmxs Xzgvirmt
Hvierxv' hgvmxro-vw rm bvoold l
m gsv xznlfuoztvw wlli. Gsv sz

```

```

ougizxp hfwwmob hdvievh,zggvngk
h gl xliivxz rgh xlfihv, urhsgzr
oh, zmw mvzgo horwvh zxilhh b
lfi ovug ullg."
24Ø DATA " Yly klkh lfg lu gsv
wfxv-zmw-szou zmwifhsvh levi gl
dsviv blf'iv ozmtfrhsrmt lm gsv
hlug hslfowvi. 'Qvva,' sv hzbh,
hzbrrt rg zh gsivv hbozyovh, !
R gslftsg gsviv dzh z hjfriivo r
m gsv ilzw,' sv hzbh zh sv wir
evh blf gl gsv slhkrzgo.
25Ø DATA -1
26Ø DATA "AVW"

```

NG

```

Ø 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(4Ø9) 297-7653
5 'LISTING#3: "NG"
1Ø CLEAR3ØØØ
2Ø OPEN"Ø",#1,"N"
3Ø READ N$,CP$,ND$:X$=N$:GOSUB8Ø
:N$=X$:X$=CP$:GOSUB8Ø:CP$=X$:X$=
ND$:GOSUB8Ø:ND$=X$
4Ø WRITE#1,N$,CP$,ND$
5Ø IF N$="ZED" THEN 7Ø
6Ø GOTO 3Ø
7Ø CLOSE#1:LOAD"PG",R
8Ø IF X$="" THEN RETURN
9Ø FOR T=1 TO LEN(X$):I$=MID$(X$
,T,1):I=ASC(I$)
1Ø IF I>=65 AND I<=9Ø THEN MID$(
X$,T,1)=CHR$(-ASC(I$)+155)
11Ø IF I>=97 AND I<=122 THEN MID
$(X$,T,1)=CHR$(-ASC(I$)+219)
12Ø NEXTT:RETURN
13Ø DATA "YVW","yvw"
14Ø DATA ""
15Ø DATA "YZGSGFY","yzgsgfy"
16Ø DATA ""
17Ø DATA "GFY",""
18Ø DATA ""
19Ø DATA "YVVI","xzm lu yvvi"
2ØØ DATA "Gsv ozyvo ivzwh: 'LFGY
ZXP YIVD: gsv lmob tvmfrmv Z
fhgizorzv yvvi nzvw drgs ivzo w
rgxsdzgvi. Pvvk lfg lu ivzxs lu

```

```

xsrowivm.' Hlfmwh wvortsgufo.
"
21Ø DATA "YLDO","xzg'h yldo"
22Ø DATA ""
23Ø DATA "WRHS",""
24Ø DATA ""
25Ø DATA "XSVXPYLLP","xsvxpyllp"
26Ø DATA ""
27Ø DATA "XZYRMVG","nvwrxrmv xzy
rmvg"
28Ø DATA ""
29Ø DATA "XFHSRLM","hvzg xfhsrlm
"
3ØØ DATA ""
31Ø DATA "XZI","low xzi"
32Ø DATA "Gsv xzi rh fmkovzhzmgø
b yolxpb. Rg'h zocirtsg zmtovh,
zmv ml xfievh. Gsv vczxg nzp v z
mw nlwvo ziv lmv lu gsv tivzg
hvxi vgh lu nzmpmw. Rg hvvnh g
l yv nzvw lu xzhg-rilm."
33Ø DATA "XZG","xzg"
34Ø DATA "Gsv xzg vbv h blf dvzir
ob zh blf ollp zg rg. Rg pml d h
iln vckvirvmxv gsv evib l wv zm
w wzmtvilfh gsrnth gszz hvvn gl
szkkvm dsvmvevi blf hsl d fk. G
sv xzg, dsrxs blf mvevi xzgfzø
ob tlg zilfwm gl mznrrt, zelrwh
blf dsvm rg xzm."
35Ø DATA "NZPVI","xluuvv nzpvi"
36Ø DATA "Gsv xluuvv nzpvi szh z
ufmavo lm glk, zmv z hklfg lm
gsv fmwvihrwv. Lm rgh uilmg
kzmvo rh z orggov ivw yfgglm.

```

Gsviv ziv tilfmwh zoivzwb rm r g."

370 DATA "XFK","xluuvv xfk"
 380 DATA "Rg szh z nvhztv kirmg vw lm rgh hrwv: 'Yvuliv rg xzm klfi, rg nfhg izrm.'"
 390 DATA "YFGGLM","yfgglm"
 400 DATA ""
 410 DATA "XOLXP","zozin xolxp"
 420 DATA ""
 430 DATA "YFOY","ortsg yfoy"
 440 DATA ""
 450 DATA "XSZRI","vzhh xszri"
 460 DATA "Rg'h nliu lu zm fm-vzh b xszri. Zg ovzhg gszg'h sld rg nzpvh blf uvvo. Kviszkh rgdzh z wvmgrhg'h xszri rm z kiverlfh oruv. Gsv xfhsrlm rh uizbvz zm w rgh vwtvrh hortsgob fkgfimvw."
 470 DATA "WVZW","wvzw ortsg yfoy"
 ""
 480 DATA "Rg'h yfig lfg, hl mld gsv uroznvmg nzpvhz kovzhzmg grm pormt hlfmw dsvm rg'h hszpvm . Z klvg nrtsg vvhxiryv rg zh iz rmwilkh uzoormt lm hrop, uzrib o zftsgvi, li hlnv hfxs, yfg gszm pufoob blf'iv mlg z klvg."
 490 DATA "MVD","mvd ortsg yfoy"
 500 DATA ""
 510 DATA "KROO","hovvkrmt kroo"
 520 DATA ""
 530 DATA "NRIILI","nriili"
 540 DATA "Blf hvv blfihvou."
 550 DATA "GLROVG","glrovg"
 560 DATA ""
 570 DATA "GZYOV","gzyov"
 580 DATA ""
 590 DATA "NZRO","krov lu nzro"
 600 DATA "Rg szh gl yv nzrovv gl wzb."
 610 DATA "NZROYLC","nzroylc"
 620 DATA "Rg szh blfi zwivvh lm gsv hrwv. Gsv orwlm gsv uilmg l u gsv nzroylc rh nrhhrmt, nzprmt rg rnkllhryov gl xolhv."
 630 DATA "UIRTV",""
 640 DATA ""
 650 DATA "YZGS",""
 660 DATA ""
 670 DATA "YLY",""
 680 DATA ""
 690 DATA "XLUUVV",""
 700 DATA ""
 710 DATA "OZWWVI","hgvk ozwwvi"
 720 DATA "Lmv lu rgh ovth hvvnh

hsligvi gszm gsv ivhg. Lgsvidrh v rg ollph hvzdligsb... li zg ovzhg hzuv gl xorny."

730 DATA "HSVW","glllo hsvw"
 740 DATA ""
 750 DATA "GLLOHSVW",""
 760 DATA ""
 770 DATA "SZNNVI","sznnvi"
 780 DATA ""
 790 DATA "WIZDVI","wizdvi"
 800 DATA ""
 810 DATA "UZFXVG","prgxsvm uzfxv g"
 820 DATA ""
 830 DATA "GZK",""
 840 DATA ""
 850 DATA "HKRTLK",""
 860 DATA ""
 870 DATA "RILM","griv rilm"
 880 DATA "Lmv vmw rh hszkvw gl y v zyov gl ivnlev griv ylogh. Gs v lgsvi vmw rh xildyzi- hszkvw ."
 890 DATA "DZGVI","jffzmgrgb lu dz gvi"
 900 DATA "Rg ollph, gsilfts hlnv fmpmlm kilxvvh, gl yv uolfirwr avw. Rg hvvnh gl vnrg izbhlv xlm gilevihb. Rg'h kilzyob hzuv."
 910 DATA "UFMMVO","ufmmvo"
 920 DATA ""
 930 DATA "UOZHSORTSG","uozhsorts g"
 940 DATA "Wrw blf pmld gszg gsv Vmtorhs hlnvgrnvh xzoo uozhsorts gh 'glixsvh'? Rh gszg ivovez mg?"
 950 DATA "HDRGXS","ortsg hdrngxs"
 960 DATA ""
 970 DATA "ORTSG",""
 980 DATA ""
 990 DATA "WLLI","uilmg wlli"



1000 DATA ""
 1010 DATA "DRMWLD","drmwld"
 1020 DATA ""

```

1030 DATA "YLY","Yly"
1040 DATA "Sv'h rmwvhxiryzyov. H
lig lu gsv Hfnl divhgovi / iv
wmvxp / zcv nfiwvivi / slxp
b kozbvi / Mvd Blip xzyyrv / rmh
fi-zmxv hzovhnzm gbkv. R gsrmp s
v'h gsv svzv xsvu zg z Uivmxs
ivhgzfizmz."
1050 DATA "PVBH","hvg lu pvbh"
1060 DATA ""
1070 DATA "PVB",""
1080 DATA ""
1090 DATA "ORJFRW",""
1100 DATA ""
1110 DATA "UOZT","nzroylc uozt"
1120 DATA "Rgh iwv."
1130 DATA "ILLN","illn"
1140 DATA ""
1150 DATA "SZOO",""
1160 DATA ""
1170 DATA "SZOODZB",""
1180 DATA ""
1190 DATA "WIREVDZB",""
1200 DATA ""
1210 DATA "ILZW",""
1220 DATA ""
1230 DATA "KLIKS",""
1240 DATA ""
1250 DATA "XOLGSVH","xolgsvh"
1260 DATA "Gsv dliw 'ofwrxilfh'
hkirmth gl nrmw."
1270 DATA "HSRIG","hgirkvw hsrig
"
1280 DATA "Rg rh xlevivw drgs iv
w zmw kfikov hgirkvh. R'oo
ivhvlev zmb vwrqlirzo xlnnv
mgh zh gl blfi gzhgv rm xolgsvh.
"
1290 DATA "KZMGH","kzri lu kozrw
kzmgh"
1300 DATA "Gdl dliwh vvhxiryv gs
v kzmgh: 'tivvm' zmw 'bovoold'.
"
1310 DATA "QVZMH",""
1320 DATA ""
1330 DATA "HOZXPB",""
1340 DATA ""
1350 DATA "HSLVH","kzri lu hslvh
"
1360 DATA "Gsvb ziv z evib gzhgv
ufo hszwv lu lizmtv."
1370 DATA "IVUIRTVIZGLI","ivuiirt
vizgli"
1380 DATA ""
1390 DATA "HKLFG","hklfg"
1400 DATA "Rg'h dsviv gsv xluuvv
xlnvh lfg."
1410 DATA "ORTSGH",""
1420 DATA ""
1430 DATA "ZOO",""
1440 DATA ""
1450 DATA "HLXPVG","ortsg urcgfi
v"
1460 DATA ""
1470 DATA "URCGFIV",""
1480 DATA ""
1490 DATA "KOFMTVI","kofmtvi"
1500 DATA ""
1510 DATA "XZUUVRM","orjfrw xzuu
vrm"
1520 DATA "Rg ollph orpv zm rmwf
hgirzo yb-kilwfxg."
1530 DATA "HVZG",""
1540 DATA ""
1550 DATA "AVW","AVW"
1560 DATA "AVW"

```

PG

```

0 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(409) 297-7653
5 'LISTING #4: "PG"

```

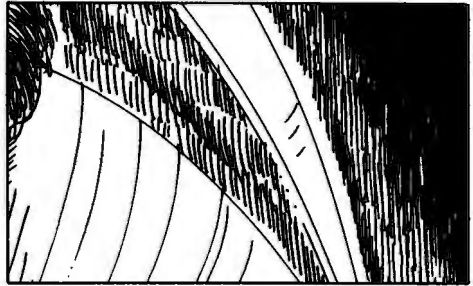
```

10 OPEN"O",#1,"P"
20 READ V$:IF V$="ZED" THEN 50
30 WRITE#1,V$
40 GOTO 20
50 CLOSE#1:LOAD"REG",R
60 LOAD"REG",R
70 DATA ON,OVER,ABOVE,UNDER,BENE
ATH,BELOW,BESIDE,BESIDES,BY,IN,I
NSIDE,OUT,OUTSIDE,WITH,AT,TO,OFF
80 DATA ZED

```


REG

```
Ø 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(4Ø9) 297-7653
5 'LISTING #5: "REG"
1Ø CLEAR3ØØØ
2Ø OPEN"O",#1,"R"
3Ø READ LD
4Ø FOR Z=1 TO LD:READRE$ (Z):X$=R
E$ (Z):GOSUB9Ø:RE$ (Z)=X$:NEXTZ
5Ø LN=LN+1Ø:WRITE#1,LD:FORT=1TOL
D:WRITE#1,RE$ (T):NEXTT
6Ø IF RE$ (1)="ZED" THEN 8Ø
7Ø GOTO 3Ø
8Ø CLOSE#1:LOAD"ROG",R
9Ø FOR T=1 TO LEN(X$):I$=MID$(X$
,T,1):I=ASC(I$)
1ØØ IF I>=65 AND I<=9Ø THEN MID$(
X$,T,1)=CHR$(-ASC(I$)+155)
11Ø IF I>=97 AND I<=122 THEN MID
$(X$,T,1)=CHR$(-ASC(I$)+219)
12Ø NEXTT:RETURN
13Ø DATA 4
14Ø DATA " Blf zhxvmg hvvnh gl
zttizezgv gsv ozwwvi'h vjfzo
ryirfn. Rg hvvnh gszg lmv lu gsv
yozhgvw gsrm't'h ovth rh hsligvi
gszm gsv ivhg. Gl nzrmgzrm blf
i yzozmxv,blf xlmglig blfi ylwb,
yvmwrmt rm lww dzbh, zmw dzer
mt blfi zinh rh tivzg"
15Ø DATA "xrixovh. Gsv ozwwvi, z
kkzivmgob gzprmt rmhkriizgrlm ui
ln blfi vuuligh, orpvdrhv yvtrmh
gl ifnyz zxilhh gsv uolli, nler
mtorpv z wifmpvm kvt-ovttvw nzir
mvi. Hlnvdsviv zolmt gsv
ormv, blf ziv uofmt uiln gsv
nzmrxz ozwwvi, zmw"
16Ø DATA "kofnng, zkkzivmgob gl
dziw xvigzrm xsrilkizxgrx w
rhliwih. Uligfmv szh zkkziv
mgob hrovv fklm blf, uli rmhgvz
w lu ozmwrmt lm gsv uolli rm z h
xiznyov luevigzyizv, blf urmw bl
fihovv vmwrmt blfielbztv ivxormr
mt izgsvi xlnuligzyob rm"
17Ø DATA "blfi yvw. R'w wl hlnvg
srmt zyifg gszg ozwwvi ru R dz
h blf."
18Ø DATA 3
19Ø DATA " Blf zhxvmg hvvnh gl
zttizezgv gsv ozwwvi'h vjfzo
```



```
ryirfn. Rg hvvnh gszg lmv lu gsv
yozhgvw gsrm't'h ovth rh hsligvi
gszm gsv ivhg. Gl nzrmgzrm blf
i yzozmxv,blf xlmglig blfi ylwb,
yvmwrmt rm lww dzbh, zmw dzer
mt blfi zinh rh tivzg"
2ØØ DATA "xrixovh. Gsv ozwwvi, z
kkzivmgob gzprmt rmhkriizgrlm ui
ln blfi vuuligh, orpvdrhv yvtrmh
gl ifnyz zxilhh gsv uolli, nler
mtorpv z wifmpvm kvt-ovttvw nzir
mvi. Hlnvdsviv zolmt gsv
ormv, blf ziv uofmt uiln gsv
nzmrxz ozwwvi, zmw"
21Ø DATA "kofnng, zkkzivmgob gl
dziw xvigzrm xsrilkizxgrx w
rhliwih. Blf ozmw drgs z izgs
zi fmkovzhzmg dvg xifmxs. Blf
ivzoob hslfow szev wlmv hlnvgs
rmt zyifg gszg ozwwvi."
22Ø DATA 1
23Ø DATA " Zh blf hxivd rm gsv
yfoy, rg hfwwmobortsgh yirtsgo
b, gsvm, rm z wiznzgrx orggov
vckolhrim, hszggvih, hvwrmt gr
mbhsziwh lu yirggov tozhz dsrxs
wrhhzkkvzirmgl gsv xzikvg."
24Ø DATA 1
25Ø DATA " Gsv xsvxpyllp urgh
fmwvi gsv ozwwvi'hslig ovt dlmw
viufoob, nzprmt gsv ozwwvixlnkov
gvob hgzyov. Drhs rg xlfow wl gs
v hznv uli blf."
26Ø DATA 1
27Ø DATA " Gsviv'h mlgsrmt rm
gsv wizdvi."
28Ø DATA 1
29Ø DATA " Gsviv'h z sznvi zm
w z mvd ortsg yfoymr gsv wizdvi.
Blf ivnlev ylgs, gl kivevm
g gsv sznvi uiln zxxrwmvgzooob
wznztrmt gsv yfoy."
```

300 DATA 1
310 DATA " Gsv xzg zooldh blf
gl kvg rg. Zugvi rg z uvd nlnvm
gh gsv xzg yvtrmh kfiirmt, gsvm t
lvh gl hovvk."

320 DATA 1

330 DATA " Zh blf ivnlev gsv o
rtsg yfoy, gsv illn rh kofmtv
w rmgl wzipmvhh."

340 DATA 4

350 DATA " Yiroorzmg. Zh hllm
zh blf tvg gsv xsvxpyllp, gsv
ozwvvi yvxlnvh fmgzyov ztzrm.
Blf ziv lu xlfihv svokrmt gsrh
xlmwrgzlm yb yvmwrmt levi lmv
hrwv lu gsv ozwvvi zmw gibrmt
gl tvg hlnvgsrmt luu gsv uolli.
"

360 DATA " Blf zmw gsv ozwvvi
kviulin z nzmvfevigsz g lmob Xsrm
vhv zxilyzgh xzm kviulin drgslf
g hvirlfh rmqfib. Blf ozmw lm bl
fisvzv, zmw uork blfihvou zmw oz
mw lm blfiyzxp. Gsv ozwvvi ulool
dh blf, zmw ozmwh"

370 DATA "lm rgh hrwv. Zh blf tv
g fk, blfi ullg xzgxsvh gsv hr



wv lu gsv ozwvvi. Dsvm blfkfg bl
fi dvrtsg lm gszg ullg, rg hdrmt
h fk, zmw hnzxph blf rm gsv uzxv
(ru blf'ev vevi hvvm gsv G
sivv Hglltvh li Yvmmb Sroo, gs
rh ollph uznrorzj). Blf"

380 DATA "uzoo yzpx wldn, zmw gs
v ozwvvi drmwv fk, gsilfts hlnv k
vievihrm lu ksbrxh, hgzmwr
mt fk. Zh blf ivtzrm blfi uvvg,
blf dlmvvi ru blf ivzooob mvvww
w gsv xsvxpyllp."

390 DATA 1

400 DATA " Hlig lu orpv gibrmt
gl kfoc blfihvou fk yb blfi ldm
yllghgizkh, vs? Ml, rg yollwb
wlvhm'g dliip."

410 DATA 4

420 DATA " Blf svzi gsv wlli p
mlxprmt. Wfv gl gsv rmvclizyov
ulixv hlrxvbg szh gftsg blf gs
zg gsrh hlig lu hfnnlmh xziibh,
blf rnnvwrz gob wilk dszgevi r
g rh gszg blf'iv wlrmt zg gsv nl
nvmg, zmw ifhs gl zmhdvi gsv wll
i."

430 DATA " Blf lkvm gsv wlli,
zmw ziv hfwwvmob uzxv-gl-uzxv d
rgs blfi mvrtsyli, Yly. Zh hll
m zh blf hvv srn, blf ivnvnyvi
gszg sv rh z evib zmmlbrmt kvi
hlm. Sv dzoph rm zmw blf xolhv
gsv wlli yvsrmw srn, dlmvirmt
sld blf'iv tlrmt gl yv"

440 DATA "zyov gl tvg irw lu srn
Yly iznyovh
lm uli z uvd nrmfgvh zylfg
hlnvgsrmt li lgsvi, yfg blf wlm'
g nzp v lfg nfxs lu rg gsilfts sr
h lwv zxxvvg. Wfirmt srh wrh
hvizggrlm, sv ovzmh ztzrmhg
gsv wlli. Zugvi z olmt"

450 DATA "kzfhv lm Yly'h kzig, b
lf ivzorav sv'h uzoovm zhovvk.
"

460 DATA 1

470 DATA " Gsv uozhsortsg hfww
vmob wrnh zmw tlvhlfq."

480 DATA 1

490 DATA " Gsv illn rh kofmtv
w rmgl wzipmvhh."

500 DATA 1

510 DATA " Lfghrvv zmw levisvz
w blf svzi z uzrmg ifnyormt
, dsrxs izkrwob rmxivzhvh zmw yv
xlnvh zm rnnvmhv hxivznrmt ilzi,

dsrxs hllm ivxvwwh, zh z ozit
v lygvxg kzhvh levisvzw zg giv
vglk ovevo. Gsv hrtmh hvvn gl
rmwrxzgv gszg:"
52Ø DATA 1
53Ø DATA "Ru blf ivzoob dzmg svo
k, kivhh <YIVZP>, gsvm gbkv 'ORH
G'. Gszg hslfow trev blf zoo gs
v svok blf mvvw."
54Ø DATA 1
55Ø DATA "Blf hgzmw fk."
56Ø DATA 1
57Ø DATA "Blf zoivzwb szev rg."
58Ø DATA 1
59Ø DATA " Zh hllm zh blf zkki
lzxs, gsv xzg nvlhd rm zozin
zmw uovvh yvuliv blf xzm tizy r
g."
60Ø DATA 1
61Ø DATA "Blf'iv mlg vevm hgzmwr
mt fk!"
62Ø DATA 1
63Ø DATA "Blf ziv mld ivxormrmt
rm blfi yvw."
64Ø DATA 1
65Ø DATA "Blf ziv mld hrggrmt rm
gsv vzhb xszri."
66Ø DATA 1
67Ø DATA "Blf ziv mld hrggrmt lm
gsv uolli."
68Ø DATA 1
69Ø DATA "Kovzhv hkvxrub dsvgsvi
blf dzmg gsv ortsg h lm li 1
uu."
70Ø DATA 1
71Ø DATA "Gsv ortsg h xlnv lm."
72Ø DATA 1
73Ø DATA "Gsv uozhsortsg rh mld
kilerwrmt ortsg."
74Ø DATA 1
75Ø DATA "Gsv uozhsortsg rh mld
luu."
76Ø DATA 1
77Ø DATA "Gsv mvd ortsg yfoy rh
mld mvhgovw rm gsvhlxpv."
78Ø DATA 1
79Ø DATA "Gsv kofmtvi zwsvivh gl
gsv xzyrmvg drgs zm zfwryov hnz
xp."
80Ø DATA 1
81Ø DATA " Blf kfoo lm gsv kof
mtvi hgfxp gl gsv xzyrmvg, lkvmr
mt rg. Rmhrwv rh z hovvkr
mt kroo, dsrxs blf ivnlev."
82Ø DATA 1

83Ø DATA " Blf kfoo lm gsv kof
mtvi hgfxp gl gsv xzyrmvg, lkvmr
mt rg. Rg rh vnkgb."
84Ø DATA 1
85Ø DATA " Gsv xzyrmvg xolhvh.
"
86Ø DATA 1
87Ø DATA " Gsv szmwov rh nrhhr
mt, hl R wlm'g hvvzmb dzb gl lkv
m rg."
88Ø DATA 1
89Ø DATA " Gsv ortsg h t1 luu."
90Ø DATA 1
91Ø DATA " Gsv wlli rh olxpvw.
"
92Ø DATA 1
93Ø DATA " Gsv wlli lkvmh."
94Ø DATA 1
95Ø DATA " Gsv wlli xolhvh."
96Ø DATA 1
97Ø DATA " Mlgsrmt szkkvmh...
R gsrmp gsv yfoy rh yfimg lfg."
98Ø DATA 1
99Ø DATA " Blf urmw z hvg lu p
vbh... Blf gzpv gsvn lfg zmw h
vg gsvn zhrwv."
100Ø DATA 1
101Ø DATA " Blf'w kilyzyob yv
nliv hfxxvvhufu ru blf szw hlnv
pvbh."
102Ø DATA 1
103Ø DATA " Gsv wlli fmolxph,
zmw blf lkvm rg."
104Ø DATA 1
105Ø DATA " Fmwvi gsv yvw, xlo
ovxgrmt wfhg, rh blfi xsvxpyll
p. blf kfoo rg lfg uiln fmwvi
."
106Ø DATA 1
107Ø DATA " Lpzb, blf'iv lm gs
v ozwwvi. Szkkb?"
108Ø DATA 1
109Ø DATA " Lm gsv ozwwvi, gsv
ortsg hlxpvrg rh mvzi blfi svz
w."
110Ø DATA 1
111Ø DATA " Zh blf t1 gsilfts
gsv wlli, blf xolhvzmw olxp rg y
vsrmw blf, uli hzugvb'h hzpv.
"
112Ø DATA 1
113Ø DATA " Blf trev blfihvou
z mzhgb pmlxp lm gsv mlhv. Gib
lkvmrmt gsv wlli mvvg grnv.
"

```

114Ø DATA 1
115Ø DATA " Blf svzi gsv ortsg
krqgvi-kzggvi lu izrm uzoormt.
"
116Ø DATA 1
117Ø DATA " Gsv xluuvv xfk szh
uroovv fk drgs izrm dzgvi."
118Ø DATA 1
119Ø DATA " Svzirmt blf kfggrm
t rgh wrhs wldm, gsv xzg xlnvh
levi gl gsv wrhs, zkkzivmg-ob sl
krmt uli hlnv ullw."
120Ø DATA 1
121Ø DATA " Urmwrmt mlgsrmt lu
rmgvivhg rm rgh wrhs, gsv xzg
ovzevh rm wvqvgrlm."
122Ø DATA 2
123Ø DATA " Gsv xzg hmruuh zg
rgh wrhs uli z nlnvmg, gsvm
tfokh gsv hovvkrmt kroo wldm.
Rg hvvnh gl tvg zm lww vckivhhr
lm lm rgh uzxv (zh lww zh rgh uz
xrzo nfhxovh droo zoold),
gsvm kilnkgob xloozkhvh orp
v z xrxfh gvvmg nrhhrmt"
124Ø DATA "hlnv ergzo hfkkkligh."
125Ø DATA 1
126Ø DATA " Gsv xzg hfwwvmob i
verevh, zmw wrhxlevirmt g
szg rg'h rm blfi zinh, gfimh
rghvou rmgl zm rmwrhgrmxg xolfw
lu gvvgs zmw xozdh, dsrxs blf
ovg tl lu. Rg uovvh luu rmgl
gsv bziw."
127Ø DATA 1
128Ø DATA " Z dzin, wzip hgivz
n lu orjfrw xzuuvrmklfih lfg lu
gsv xluuvv nzpvi'h hklfg zmw u
rooh gsv xfk."
129Ø DATA 1
130Ø DATA " Z hgivzn lu wzip o
rjfrw rhhfvh uiln gsv hklfg lu
gsv xluuvv nzpvi, zmw kllohfmvvi
gsv nzxsrmv. Blf drkv rg fk."
131Ø DATA 1
132Ø DATA " Zh gsv orjfrw xzuu
vrm tlvh wldm blfi gsilzg, blfi
hbhgvn tlvh rmgl hslxp. Zoo b
lfi mviev vmwrnth hfwwvmob yvxn
v sbkvizxgrev, zmw vevib nfhxov
yvtrmh gl jfrevi hortsgob. Blf
zpv mld ufoob zmw xlnkovgvob zd
zpv."
133Ø DATA 2
134Ø DATA " Yly dzpvh zmw zxxv
kgh gsv yvvi drgs tivzg vmgsfhr
zhn. 'Gsv Zfhhrvh xzrm'g wlnfxs
dligs z uork,' sv hzbh hztvob, '
Yfggsvbhsliv xzm nzpvi yvvi.' Sv
tvgh fk zmwovzevh."
135Ø DATA " Zugvi z nlnvmg, bl
f ivzorav gszy sv hlnvgsrmt yvs
rmw. Gsvm blf ivxltmrv rg-blfi
uozhsortsg, dsrxs sv yliildvw z
uvdbvzih ztl. Zs, dvooc."
136Ø DATA 1
137Ø DATA " Blf tvg rmgl gsv x
zi, zmw hgzig gsv vmtrmv. Rg if
nyovh fmvzhrob, yfg blf szev
vmlfts ufvo gl ivzxs gsv zriklig
."
138Ø DATA -1
139Ø DATA "AVW"

```

ROG

```

Ø 'LIFE: An Everyday Adventure
1 'by Stephen Berry
2 '244 Rabbit Trail
3 'Lake Jackson, TX 77566
4 '(4Ø9) 297-7653
5 'LISTING #6: "ROG"
1Ø CLEAR3ØØØ
2Ø OPEN"O",#1,"ID"
3Ø READ RN$,LD:X$=RN$:GOSUB1ØØ:R
N$=X$
4Ø FOR Z=1 TO LD:READRD$(Z):X$=R

```

```

D$(Z):GOSUB1ØØ:RD$(Z)=X$:NEXTZ:R
EADN,S,E,W,NE,NW,SE,SW,U,D
5Ø LN=LN+1Ø:WRITE#1,RN$,LD:FORT=
1TOLD:WRITE#1,RD$(T):NEXTT
6Ø WRITE#1,N,S,E,W,NE,NW,SE,SW,U
,D
7Ø IF RN$="ZED" THEN 9Ø
8Ø GOTO 3Ø
9Ø CLOSE#1:LOAD"LIFE",R
1Ø FOR T=1 TO LEN(X$):I$=MID$(X
$,T,1):I=ASC(I$)
11Ø IF I>=65 AND I<=9Ø THEN MID$(
X$,T,1)=CHR$(-ASC(I$)+155)

```

12Ø IF I>=97 AND I<=122 THEN MID
 \$(X\$,T,1)=CHR\$(-ASC(I\$)+219)
 13Ø NEXTT:RETURN
 14Ø DATA "YVWILLN",1
 15Ø DATA " Blf ziv rm blfi yvw
 illn. Zmb ksrolhl-ksvih li ksbhr
 hgh gszg nrtsg szkkvm gl xlnv y
 b dlfov yv rmgirtfvw zmw kfaaovw
 yb gsv fmxzmmz hvmhv lu wrhliw
 vi gszg hvvnh gl izwrzgv uiln
 gsrh illn, trevm rgh ivozgrev y
 ziivmvhh."
 16Ø DATA Ø, 3, 2, Ø, Ø, Ø, Ø, Ø
 , Ø, Ø
 17Ø DATA "SZOODZB",2
 18Ø DATA " Xlmhrwvirmt gszg gs
 rh szoodz rh gsv kozxv rm dsrxs
 nlhg kvlkov ulin gsvri urihg
 rnkivhhrlm lu blfi slfhv, rg rh
 kivggb kozrm.
 Gsv uilmg wlli rh g
 l gsv mligs. Vzhg"
 19Ø DATA "rh gsv orermt illn, zm
 w blfi yvwilln orvh gl gsv dv
 hg."
 20Ø DATA -1, Ø, 4, 1, Ø, Ø, Ø, Ø
 , Ø, Ø
 21Ø DATA "YZGSILLN",3
 22Ø DATA " Blf ziv rm z izgsvi
 xiznkvw d.x. Orpvblfi yvwilln,
 gsv uvvormt lu yvrmt xiznkv
 w rh rmvckorxzyov, zmw wlvhm'g
 hvvn gl zirhv uiln gsv vmxilzx
 snvmg lu zmb kzigrxfozi lyqvvg
 li xloovxgrlm lu"
 23Ø DATA "gsvn, hl nfxs zh z tvn
 vizo zfiz lu lkkivhhrlm. Gs
 v nvrwxrmv xzyrmvg, glrovzmv yz
 gsgfy hvvn gl yv hfttvhgrmt
 lm hlnv fmuzgslnzyov hfyornrmz
 o ovevo gszg gsvb wlm'g zxgfoz
 ob xziv uli gsrh"
 24Ø DATA "yzgsilln evib nfxs, hl
 mlylwb gszg erhrg h hslf
 ow vmqlb gsv vckvirvmxv. Gsv
 wlli gl gsv mligs luuvih vhxzkv
 uiln gsrh xsznyvi rmgl gsv yvw
 illn."
 25Ø DATA 1, Ø, Ø, Ø, Ø, Ø, Ø, Ø
 , Ø, Ø
 26Ø DATA "ORERMT ILLN",4
 27Ø DATA " Gsrh illn hvvnh gl
 yv gibrmv wvhkvi- zgob gibrmv gl
 wrhkilev rgh mznv. Gsv
 wzip dllw- kzmvoovw dzooch vcvig
 z kzozkzyov zri lu tolln. Ml nzg

gvi sld nfxs ortsg lmv klfi h r
 mgl gsv yollwb"
 28Ø DATA "illn, rg kvihrhgh rm ;
 kkvzirmt gl yv z wvzw ulivhg
 zilfmw wfhp. Zm fmxlnulig-zyov-o
 llprmt vzhb xszri ofiph rm lmv
 xlimvi. Z gzyov hffzgh fmkovzh
 zmgob rm gsv xvmgiv lu gsv illn
 , ollprmt z yrg orpv kzig lu H
 glmvsvmtv gzpv m lfg lu"
 29Ø DATA "xlmgvcg.

Gsv wllih h
 vvn gl luuvi hlozxy gl zmbylw
 b droormt gl gzpv rg. Gsv lmv gl
 gsv vzhg ovzwh gl gsv wrmrmt i
 lln. Zmlgsvi wlli ovzwh gl
 gsv prgxsvm, dsrxs ollph of
 wrxilfhob yirtsg rm"
 30Ø DATA "xlmgizhg drgs gsrh ill
 n. Gl gsv dvhg rh gsv vmgizmxv s
 zoo."
 31Ø DATA Ø, 6, 5, 2, Ø, Ø, Ø, Ø
 , Ø, Ø
 32Ø DATA "WRMRMT ILLN",3
 33Ø DATA " Gsv wrmrmt illn rh
 yb uzi blfi uzelfirg illn
 lu gsv slfhv. Rg, zh lklhvh
 w gl gsv lgsvi illnh, rh xsvviuf
 o rm z kovzhmgob hfywfvw dzb. Z
 wvxvmg rnrzgrlm xibhgzo xszm
 wvorvi szmth levi"
 34Ø DATA "dsviv gsv wrmrmt gzyov
 hslfov yv, yfg rhm'g. Rg tlg
 olhg dsvm blf nlevw rmgl gsv sl
 fhv. Hrmxv blf tl lfg uli nlhg l
 u blfi nvzoh, rg wrwm'g hvvn dli
 gdsrov glivkozxyv rg. Wvhkrvg gs
 v zyhxvmxv lu z gzyov, gsv koz
 xv szh z kovzhmg hlig l



35ø DATA "uirvmwob told. Gsv dzo
oh hvvn xlmqvmg glyv dsviv gsvb
xfiivmgob ziv. Dsvivzh rm hlnv l
gsvi slfhv gsrh nrtsg hvvn zm fm
- ivnzipyov illn, rm blfih rg r
h z hrmtfoziob dvoxlrv ivk
lhw. Blf xzm ovzevgl gsv hlfgs z
mw dvhg."

36ø DATA ø, 6, ø, 4, ø, ø, ø, ø
, ø, ø

37ø DATA "PRGXSVM",4

38ø DATA " Zh hlml zh blf vmgv
i gsv prgxsvm, blfi vbvh ziv
zhzhfогv yb z yirtsg, szihz
ortsg, ivuovxgv fmnvixrovhhob y
b gsv tolhh dsrgv dzoo. Gsv prg
xsvm uvvohorpv z kzigrxfoziob fm
uirvmwob lkvizgrmtiiln."

39ø DATA " Irhrt ulin gsv hrm
p orpv gsv zixsv slim lu hlnv n
zortmzmg yvzhg rh z kvi- uvxgob
liwrmzib uzfxvg. Hrggrmt lm gsv
xlfmgvi rh z wverxv gszg izwrz
gvh yirtsgdzevh lu roo-droo: blf
i xluuvv nzpvi."

40ø DATA " Blf xzm vcrg gl gsv
mligsvzhg rmgl gsv uirvmwob v
nyizxv lu gsv wrmrmt illn,li rmg
l gsv wzipmvhh lu gsv orermt ill
n gsv gsv mligsdvhg."

41ø DATA " Gsv rh z hnzoo hjfz
iv drmwld lm gsv hlfgs dzoo. Gs
viv rh z wizdvi fmwvi gsv xlfmgv
i."

42ø DATA ø, ø, ø, ø, 5, 4, ø, ø
, ø, ø

43ø DATA "UILMG KLIKS",3

44ø DATA " Blfi kliks rh zm lm
ob nlwvizgob fm- hgzyov dllwvm
hgifxgfv. Gsv hgvkh' irhvih
ziv zyifg zm rmxs zmw z szou
srtsvi gszm rh hgzmwziw, dsrxs
rh qfhg zyifg irtsг uli girkkx
mt kraaz wvovevib"

45ø DATA "tfbh zmw gsv lxxzhrlmz
o xlmgiryfgrlm- hvvpvi.

Uil
n gsrh ezmgtzv.klrmg blf xzm hvv
blfi xzi rm gsv wirevdzb gl gs
v vzhg. Yvuliv blf xzm tl zmbd
sviv yfg yzxp rmglgsv slfhv blf'
oo szev gl vvhxvmv gsv"

46ø DATA "hgvkh. Gsv ovzw wldm z
mw gl gsv vzhg."

47ø DATA ø,-1, 15, ø, ø, ø, ø,

ø, ø, 15

48ø DATA "YB GSV GLOHSVW",3

49ø DATA " Blf ziv gl gsv vzhg
lu blfi slfhv. Blf ziv rm uil
mg lu blfi gllohsvw, z hfoovm
ørggv hsvøg nvzgo zmw kobdliw
zylnrmzgrlm gszg blf ylftsg rm
prg ulin zmw zhhvnyovw (drgs z
ornrgvw wvtivv lu"

50ø DATA "hfxxvhh) yvuliv blf xz
nv gl gsv ufoø ivzorazgrlm gs
zg blf szw ml glløh gl hgliv
rm rg.

Gl gsv mligs rh gsv wirevdz
b, zmw blfxzm tvg gl gsv yzxpzbi
w uiln sviv, dsrxsorvh gl gsv hl
fgs. Blf xzm vmgvi gsv"

51ø DATA "gllø hsvw gl gsv vzhg.
"

52ø DATA 9, 11, 13, ø, ø, ø, ø,
ø, ø, ø

53ø DATA "WIREVDZB",2

54ø DATA " Blf ziv qfhg gl gsv
vzhg lu blfi slfhv, hgzmwrm
t rm gsv wirevdzb. Gl gsv mligs,
gsv wirevdzb xlmgrmfvh zmw qlrm
h gsv nzrm ilzw. Blfi glløhsvw r
h hlfgs, zmw gsv kliks rh gl gs
v dvhg. Blfi xzi"

55ø DATA "hjzgh rm gsv xvmgvi l
u gsv wirevdzb."

56ø DATA 12, 8, ø, 15, ø, ø, ø,
ø, ø, ø

57ø DATA "HRWV LU GSV SLFHV",3

58ø DATA " Blf ziv mvzi gsv dv
hg dzoo lu gsv slfhv. Gl gsv
dvhg blf xzm hvv gsv slfhvmvcg w
lli- Yly'h slfhv. Gsilfts gsv
yfhsvh hvkzizgrmt blfi olgh bl
f xzm nzpvlfg Yly'h dsrgv krpxvg
uvmxv, gllkvw"

59ø DATA "drgs yziyvw driv, zmw
gsv hrtm lm rg: 'DZIMRMT: Srts
elogztv driv'. Qfhg kzhhgsv uv
mxv blf xzm hvv gsv hszikvmv
klrmgh lu kfntb hgrxph, zmw zh
hligvw krmp uoznrmtlvh. Blf'e
v zodzbh gsilftsг gszg Yly'h z y
rg lww."

60ø DATA " Gl gsv hlfgs blf xz
m tl 'ilfmw gl gsvyzxp bziw, zmw
gl gsv mligs rh gsv uilmglu gsv
slfhv."

61ø DATA 15, 11, ø, ø, ø, ø, ø,
ø, ø, ø

62ø DATA "YVSRMW GSV SLFHV",3

63Ø DATA " Ollprmt zg blfi yzx
p bziw yirmth gl nrmw gsv ksizh
v 'hxlixsvw dzhgvozmw'. Blfi o
zdm ufimrgfiv szh olmt hrnxv
ifhgvw zdzb rmgl mlgsrmtmvhh.
Nfw, tizhzhmw dvvwh hvvn gl yv u
rtsgrmt uli"

64Ø DATA "wlnrmzglm lu gsv bziw.
Blf'w gib gl nld rg,yfg blf sze
v gsv mzhgb hfhkxrml gszggsv ul
ixvh lu mzgfv qfhg nrtsg ulin z
m zovvtrzmxv gl witz z nldvi fmw
vi. Gsv hlfgs uzxv lu g
sv slfhv uzxvh blf, mlmvvhxir
kg vxvkv uli z"

65Ø DATA "hnozoo, hjfziv drmwld.
Blf xzm tl zilfmw gsv slfhv g
l gsv vzhg li dvhg."

66Ø DATA Ø, Ø, 8, 1Ø, Ø, Ø, Ø,
Ø, Ø, Ø

67Ø DATA "WIREVDZB",1

68Ø DATA " Gsrh rh dsviv blf w
irevdzb nvvgh gsv ilzw, gl gsv m
ligs. Gl gsv hlfgs rh blfixzi, w
ldm gsv wirevdzb. Blfi slfhv rh
yzxp gsviv, zoht. Z nzroylc ki
lgifvvh uiln gsv tizhh lm gsv
hrwv lu gsv wirev."

69Ø DATA -3, 9, Ø, Ø, Ø, Ø, Ø,
Ø, Ø, Ø

70Ø DATA "RM HSVW",1

71Ø DATA " Rgh z hsvw. Mlgsrmt
hkvxgzxfozi, fmovvh blfi z
yrt uzv lu hjfzoli."

72Ø DATA Ø, Ø, Ø, 8, Ø, Ø, Ø, Ø,
Ø, Ø

73Ø DATA "RM XZI",1

74Ø DATA "Blf ziv hrggrmt rm blf
i xzi, dsrxs rh rm gfim hrggrm
t rm gsv wirevdzb. Gsv nlgli'
h ifmmrmt."

75Ø DATA 16, Ø, Ø, Ø, Ø, Ø, Ø,
Ø, Ø, Ø

76Ø DATA "RM UILMG LU SLFHV",1

77Ø DATA " Blf ziv hgzmwrmt rm
uilmg lu blfi slfhv. Hgzrih
ovzw fk gl blfi uilmg wlli.

Z kzgs tlrmt vzhg ovzwh gl blfi
wirevdzb. Blf xlfow tl zilfmw
gl gsv hrwv lu blfi slfhv gl
gsv dvhg."

78Ø DATA Ø, Ø, 9, 1Ø, Ø, Ø, Ø,
Ø, 7, Ø

79Ø DATA "VMWTZNV",5

80Ø DATA " Blf wirev nviirrob l
uu gl gsv zriklig. Blf szez z kov
zhzmz wirev, zmw ziv lmob z yrg
dliirv zylfg ziirermt lm grnv.

Dsvm blf ziirev, blf wrhxlz
vi gszg gsv kozmv dzh hortsgob
wvozbv, hl blf,"

81Ø DATA "uzi uiln yvrmt ozgv, s
zev z hrazov dzrgzsvz lu blf.
Gsv ivortrlfh avzolgh lxxfkb
nlhg lu blfi dzrg, zggvngrrmt gl
yzmwb gsvri orgvizgfiv lm blf.

Vevmgfzoob blf ylzi
w gsv kozmv, zmw hvggov wldm rm
gl z xlnuligzyov hvzg,"

82Ø DATA "zmv kivkziv uli z kovz
hzmz girk. Zylfg gsrh grnv blfi
mvrtsyli, Yly hrgh wldm rm gsv
hvzg mvzg gl blfi. Qfhg zh blf
hvv gsv gldvo lm srh svzw, blf
ivnvnyvi gszg Yly rh z nvnyvi l
u gszg ivzxgrlmzibtilfk, gsv I.O
.Z. (gsv Ivwmvxp"

83Ø DATA "Oryvizgrlm Zinb).

'Svb, gszmp
h uli gsv yvvi, sv hzbh, dzermt
gsv ylggov, xzfhrmt gsv hjfziv
luxolgs rm gsv mvxp gl dzez z or
ggov. Olph orpv rgh tlrmt
t gl yv lmv lu gslhv wzbh. Rm
zmb xzhv, wfv gl blfi"

84Ø DATA "znzarmt drg zmw hgfmnr
mt ivhlfixvufomvhhblf szez xzfts
g blfi kozmv. Rnkivhhrev."

85Ø DATA Ø, Ø, Ø, Ø, Ø, Ø, Ø, Ø,
Ø, Ø

86Ø DATA "AVW",1

87Ø DATA "AVW"

88Ø DATA Ø, Ø, Ø, Ø, Ø, Ø, Ø, Ø,
Ø, Ø



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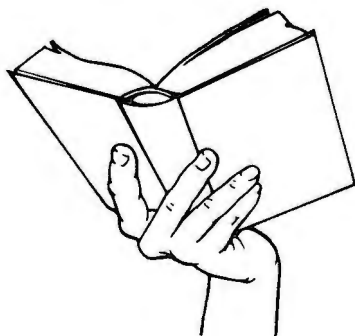
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