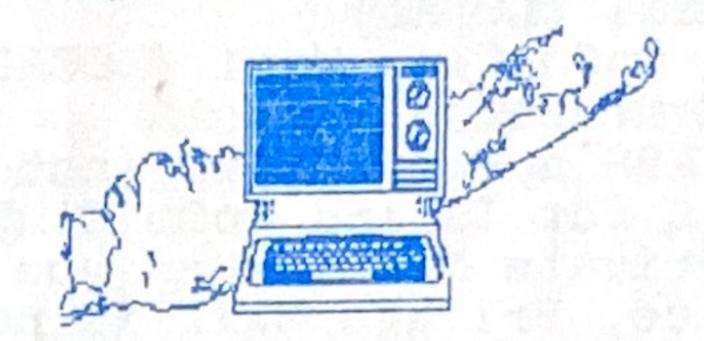
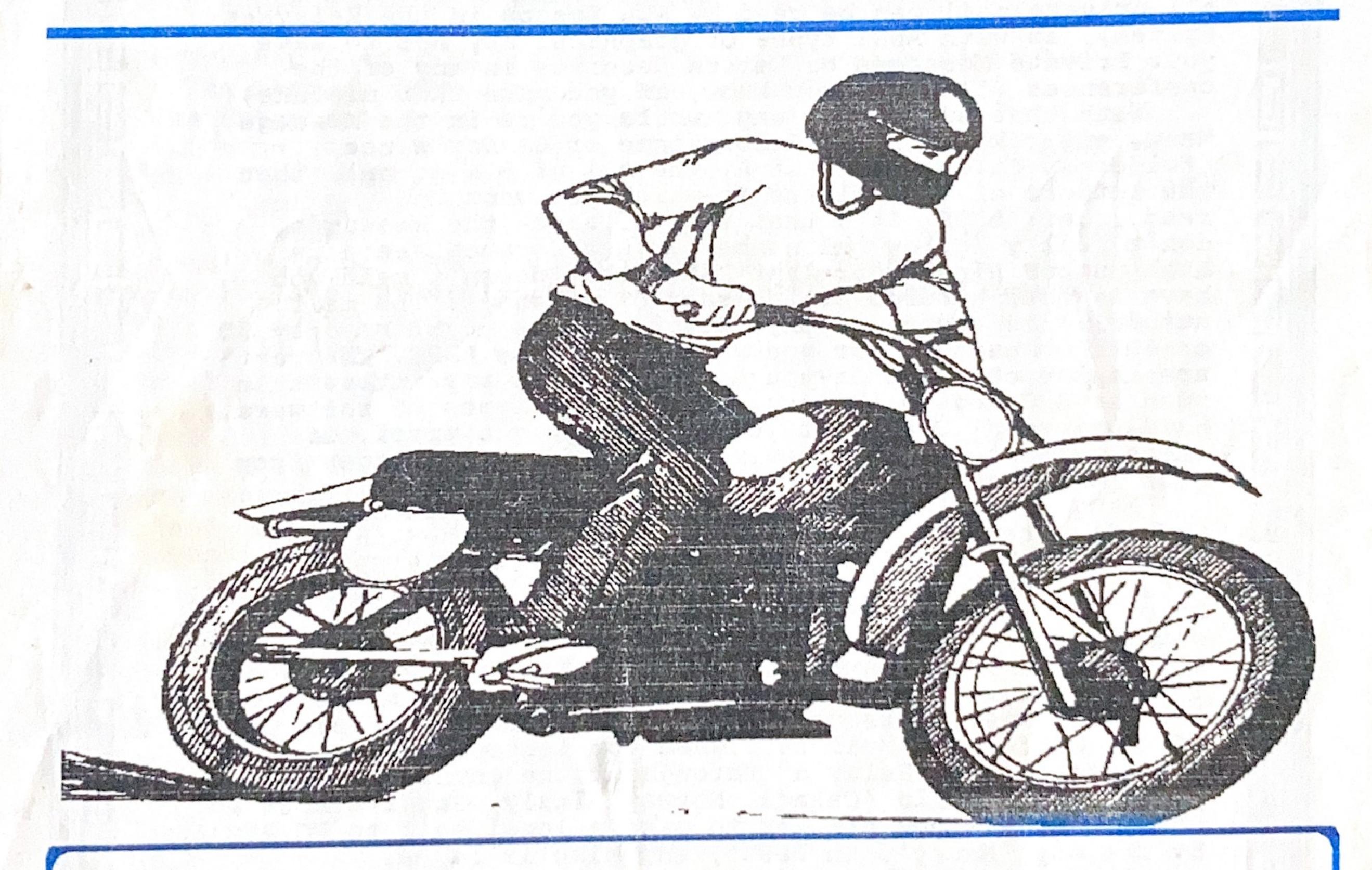
# Island CoCo News

Volume: 5 Number: 2



April / May 1990



### The Island CoCo Club

PC BBS

(516) 795-5874

300/1200/2400/9600/19200 HST

Long Island, New York

\* For the Tandy Color Computer \*

8/N/1 24 hours 7 Days/Week

Spring Edition

Published Bi-Monthly

Welcome to the second issue of 1990! There's been quite a stirr going on in PC BBS's CoCo Conference's echo mail. Third party "CoCo 4's", with many new features that supports OS9 LII, and RSDOS ... including a newer enhanced version of OS9 LII!

For those, who are having some problems reading the CoCo Conference mail, hopefully, I can clear them up. When you enter the Message Menu, you can "open" or "close" message folders, depending on your wants and needs. There are quite a few conferences online now, plus a bulletin explaining them. Most CoCo Club Members can read (or open) folders; [A] - General Mail (LOCAL)

B] - CoCo Mail (LOCAL)

C] - Island CoCo Club Mail (LOCAL)

- CoCo Conference (Echo)

A & B is used for PC BBS's local mail (not Echo'd out) and private messages. C is for Island CoCo Club Members (up to date) ONLY, Local & Private Mail. When you read & save into E, CoCo Conference, Private Mail is not allowed (as all private mail can be read by ALL Sysops in the RelayNet System), as with ANSI types of graphics. Try not to save your Private Messages or Return Receipts in any of the conferences (I'll let you know, if you make that mistake)!

With that out of the way, while you're in the Message Menu, enter R for read, S for since or S! for since (folder by folder...all of A, the all of B & so on), then the letters of the folders in which you want to read...ex: ABCE. It's that easy...since the messages don't really follow the numbers, just because there is a high number since your last READ, that doesn't mean you have several hundred or thousand of messages. The mail numbering is scattered thru-out, so there might be only 30 or 40 new messages for you in the folders; ABCE. The rest are in the others that you might not have any interest in, such as R/C Models, Comics, Ad Lib, IBM types of software, Hard Drive, WILDCAT!, etc etc. So don't get upset, if there seems to be hundreds upon hundreds of messages from your last logon.

Many of our CoCo Users are taking advantage of the CoCo Conference... for those who are interested in OS9, there is Mike Guzzi, who programmed his own OS9 BBS program & selling it thu Second City, and is willing to help (plus promote OS9). Hopefully, Mike will write a couple of articles for the Island CoCo News on OS9. He also has an inside track to the new third party CoCo 4's. The Moderator of the Conference is Nancy Ward, so when you log on, leave a message saying hello to her. The best part of the Conference Mail is ... when you leave a message, in a few days ... it's "Relay'd" throughout the country ... and parts of the world (Canada, Norway, Italy, Saudi Arabia & more)..and all you did was to make a local call to PC BBS!

By the way, Nancy's in Texas, and Mike is in PA.

I want to THANK Dennis Zobel for his many interesting articles, that he submitted to this issue .... Irving Pereira for filling in for James McDaniel.

> Till next time..... D.K. Lee Editor/ PC BBS Sysop

The monthly meeting of the Island CoCo Club was held on Mar. 19, 1990 at the Levittown Library. President Gerald Angus called the meeting to order at 7:22 P.M. S. Goldberg was introduced and that he was going to give a OS-9 demo.

The ongoing Club raffle was brought up and that about 75 tickets remain. There are three prizes, a surge protector, Fast Dupe, and a Screen Dump. Both pieces of software are originals with documentation. They will not be awarded until all tickets are sold.

A monitor will be needed for the May meeting as Gerald is bringing his in April. It was also mentioned that any items are welcome for the Newsletter, our editor D.K. Lee can be contacted in reference to this.

Steve Eckers mentioned a battery operated CoCo. This was with an 8" monitor. He stated that he saw in a tech. magazine. A discussion ensued about this and the portable unit that was seen at Rainbowfest.

An upcoming Board Meeting was discussed in reference to the charter/by-laws that are in the works. It was questioned as to the status of them and the method that the general membership would receive them. Vice-President, Gian Polizzi explained what was going on and that there would be a month between receiving and voting on them.

Memmbership dues were brought up and the status as of the meeting. The members that were due were reminded.

Vince Buccellato mentioned that the meeting should start as stated on the notice. A discussion ensued and a motion was made by Dennis Zobel that the business meeting start at 7:15 P.M. This was seconded by Vince Buccellato and passed by the membership.

The Club's subscription to Rainbow on Disk is coming up for renewal. Steve Eckers made a motion that it be renewed. This was seconded by William Rosenfeld and passed by the membership.

The Club is in need of blank disks and that a show was going to be at Hofstra on April 29. Gian Polizzi made a motion that disks be picked up at the show. This was seconded by Irv. Pereira and passed by the membership.

Steve Goldberg started his demo in OS-9. Due to the fact that we only have a SS drive he was unable to complete it. He then demoed a database program that is self writing after answering questions from another Basic program. The demo was very informative and interesting to all. Dennis Zobel demoed Gantlet II and explained that the boards were made with the editor from the Feb. meeting. He also demoed "To Be Ninja" from Sundog.

Gerald Angus stated that James McDaniel's mother had passed away during the month and that James thanked all for their sympathy. He also stated that James was sick and under Doctors care and that is the reason he was not at the meeting.

The meeting ended at 8:30 P.M.

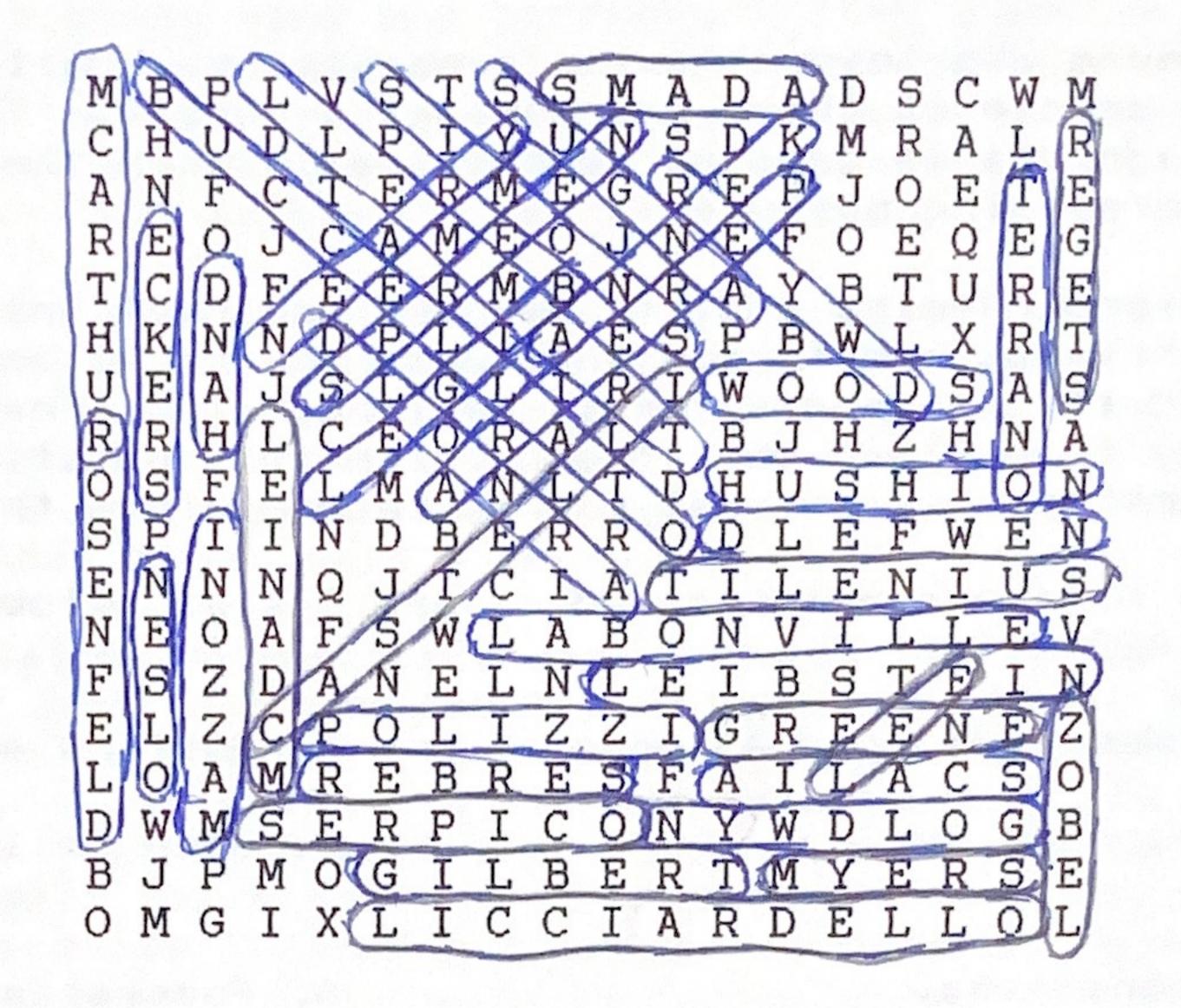
Irving Pereira

### The RAT Graphics File Format by Dennis Zobel

While writing my program VURAT, which displays RAT pictures, I had to analyze the RAT picture format. The following is my interpretation of the RAT format.:

RAT file byte #	Purpose
1,2,3	Unknown (Maybe for animation or RGB/CMF switching.)
4-19	These bytes contain the colors (0-63) for the 16 palette slots.
20 - end of file.	The main body of the file is a combination of bit mapped data and compressed data. The compressed data comes in 3 byte groups. The first byte of the group is always H8C (140 decimal). The second byte tells how many times to repeat the third byte. The third byte is the data byte sent to video ram. The sequence 8C 07 A1 is interpreted as send A1 to video ram 7 times. A11 data that is not part of a 3 byte compressed data group is interpreted as data sent directly to video ram. As an example, the sequence (in hex): 08 8C 04 05 A0 03 would be sent to video ram as: 08 05 05 05 05 A0 03.

#### ISLAND COCO CLUB



ADAMS CASTELLI GREENE LEE MCDANIEL PEREIRA SERPICO

ANGUS DWYER **HAND** LEIBSTEIN MYERS SIMONS

ARNOLD ECKERS HUSHION NEARY ROSENFELD SPREEN TILENIUS TRAMMELL WOODS ZOBEL

BICEL CILBERT KENNA MAZZONI NEWFELD SCALIA STEGER

BUCCELLATO COLDWYN LABONVILLE MCARTHUR OLSEN SERBER TERRANO

Editor's Note: Reprinted from "The National Ninety-Niner" VOL II - NO. 4

HOOKED ON PROGRAMMING? - OR ARE YOU A PROGRAMMING ADDICT ???

#### By Don Veith

There are people who love computer programming. Quite a few actually. I am one of them: a programming addict. The number of programming addicts is growing geometrically with the sale of affordable personal computers.

If you are a programming addict, perhaps you have tried to explain yourself to friends and family and found you could not. Maybe you have wondered if your addiction is healthy. The ideas presented here will try to explain what the programming addiction is, why people succumb to it, and what may be learned from this phenomenon.

The symptoms of a programming addict are listed below. THE PROGRAMMING ADDICT:

- 1. Works Late, On Weekends, And At Home.
- 2. Thinks Programming Is Fun.
- 3. Cannot Stop Programming.

- 4. Suffers A Loss Of Time Sense
- 5. Uses Tell-tale Phrases (and behavior).
- Possesses A Distorted Sense
   Of Values.

Programming addicts will work all evening or weekend forsaking other commitments and people, including their own wife and children. 'It is nothing for one to lose a sense of time and work all night long going to work with a minimum amount of sleep or none at all. Many people find it rather strange that they view their job as fun. Many of them started programming for fun and ended up realizing people would ACTUALLY PAY MONEY to an individual for doing something they enjoy!

Programming addicts cannot stop programming. When elevated to manager positions, the managing task with its paper work and meetings causes great anguish by reducing the programming time available. The never cured addict actually begs his boss not to remove the terminal, which there now is so little time to utilize, from his office. All work and meeting schedules are banished to the Ozone fringe when one of the manager's programmers states the bug in this program cannot be located. It triggers that old nemesis of a heartache called Programmer's addiction. Removing the victim from the pleasurable task at hand, finding a coding error, may cause withdrawl symtoms and will definitely reduce your life expectancy if not accomplished in an organized and careful manner. Have you ever viewed GODZILLA and GHENGIS KHAN At the same moment. My advice is to avoid this type of confrontation. Hidden monsters may arise suddenly in the most timid Programming Addict when a key train of thought is interrupted. Be assured you WILL BE ADDRESSED in a voice that uses words most people are not aware exist. Additionally, You WILL BE REMINDED CONSTANTLY for a very long period of time that your 10 level interruption on his Richter Disturbance Scale, maxed out of course, caused the Addict great delay in the search for that elusive rascal of a program bug. Oh yes, a program bug is invisible, cannot be eliminated with the aid of an exterminator, and causes great anguish until located, removed and summarily executed in a correct manner

When the dedicated Programming Addict is on the trail of a program bug, nothing will be allowed to interrupt until it has been located. I MEAN NOTHING!! Many Computer Widows will readily attest to the Quest Fervor which TOTALLY CONSUMES AND CONTROLS her resident Programming Addict. No amount of feminine wile or intrigue can overcome THE SACRED QUEST for that damned program code error. Normal reflexes and awareness of the surrounding habitat and its human accessories go totally unnoticed until the Programming Addict announces with great pomp and ceremony, "THE QUEST HAS ENDED!! I have located the dasterdly devil in my quadrempholenic hystersis zouperdroopper dribblrrrz spritzen haufperpeper's secondary auxiliary standby backup secondhand philiophronicking memory chip's controller sync bit address's register entry point!!!"

Now, if you can identify that piece of computer equipment, you are an absolute and totally dedicated Programming Addict. Imagine what we sound like while whipping our high tech slang onto each other as the uninitiated and technically droll people look at us like nuts headed for the processing plant? Who ever inferred Programming addicts fit any normal mold of humanity!

All kidding aside, programming does provide an outlet for recognition. What can replace the telephone call or personal conversation with someone who has used a program written by you. The comments," I am using the program you created and its great." Just the fact that YOUR PROGRAM is being used is a sufficient reward for most of us. Conversations with appreciative users is icing on the cake to provide incentive for further program development effort.

The sense of conquest from controlling a device and making it do mundane and routine tasks is another ego motivator. A unique / pleasure may be derived from reducing a large complex multi-faceted problem to a simple task. It does require a sense of dedication to the task at hand to undertake, yet let alone, complete the reduction of a complex task into a simple procedure. A programmer's job is finished when the last modification or revision of their work is completed. The programmer was successful and can look back to review the list of accomplishments represented by software created. Very few things in life provide this clearly defined sense of accomplishment.

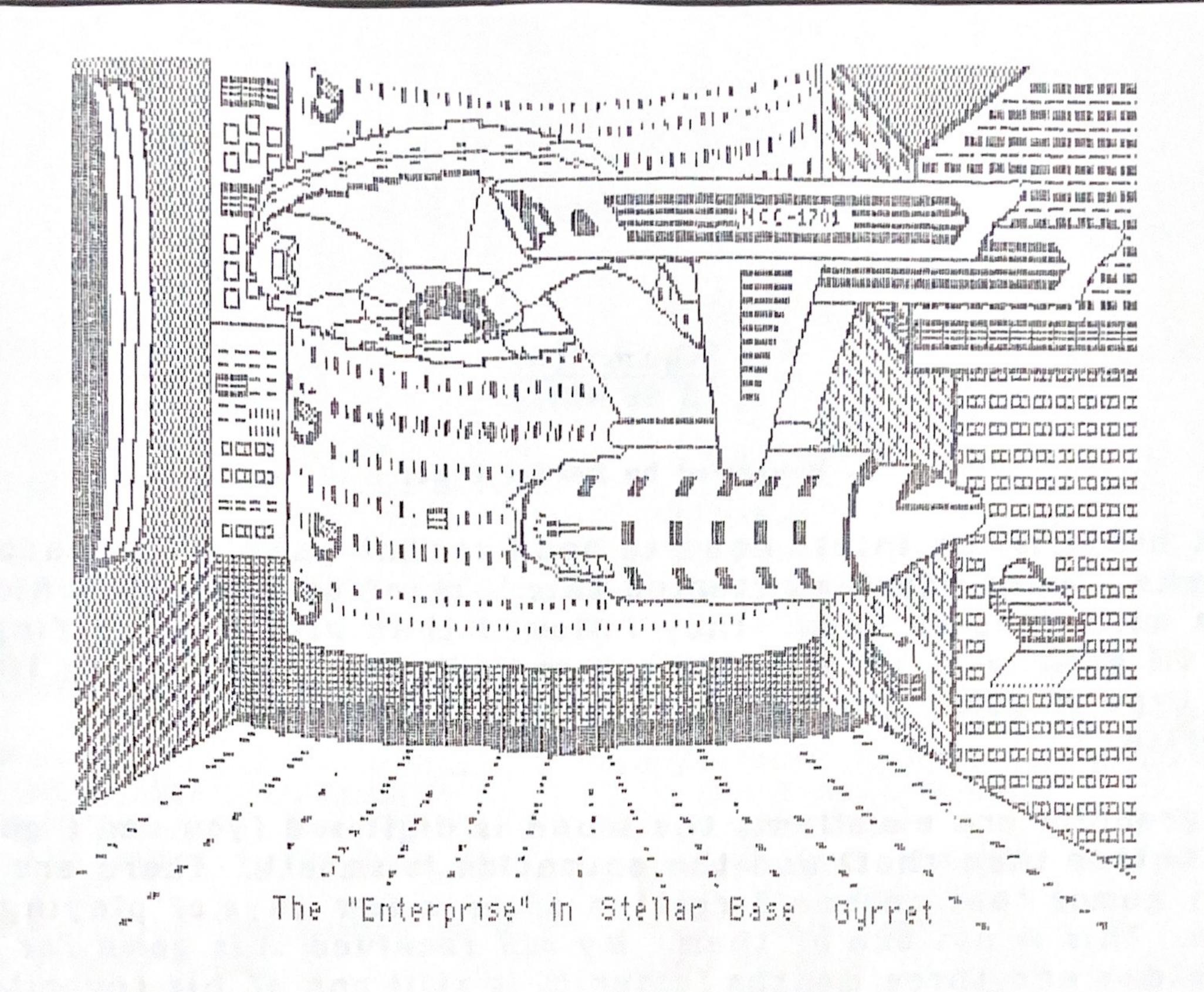
The end result (a program) does not justify a Programming Addict's ignoring their complete surroundings. Remember when you start to hassle your resident computer enthusiast, at least you can always locate him although requests, even pleading pleas for attention or assistance, go completely unheeded. His toy is bringing him home each evening. The communication level, if it existed at all, is at a much lower level than intelligent life had believed was ever possible. Besides, if you cannot get your resident Programming Addict's attention, why not join that nut with their Quest Fervor and find out what is so fascinating about computers. Perhaps a future Forth, Pascal, or Assembly Language Programming Addict is lurking in your own subconcious mind. You will never understand the joys AND frustrations of working with a computer until you personally atempt to use the infernal device. Their role and importance in our world today is increasing.

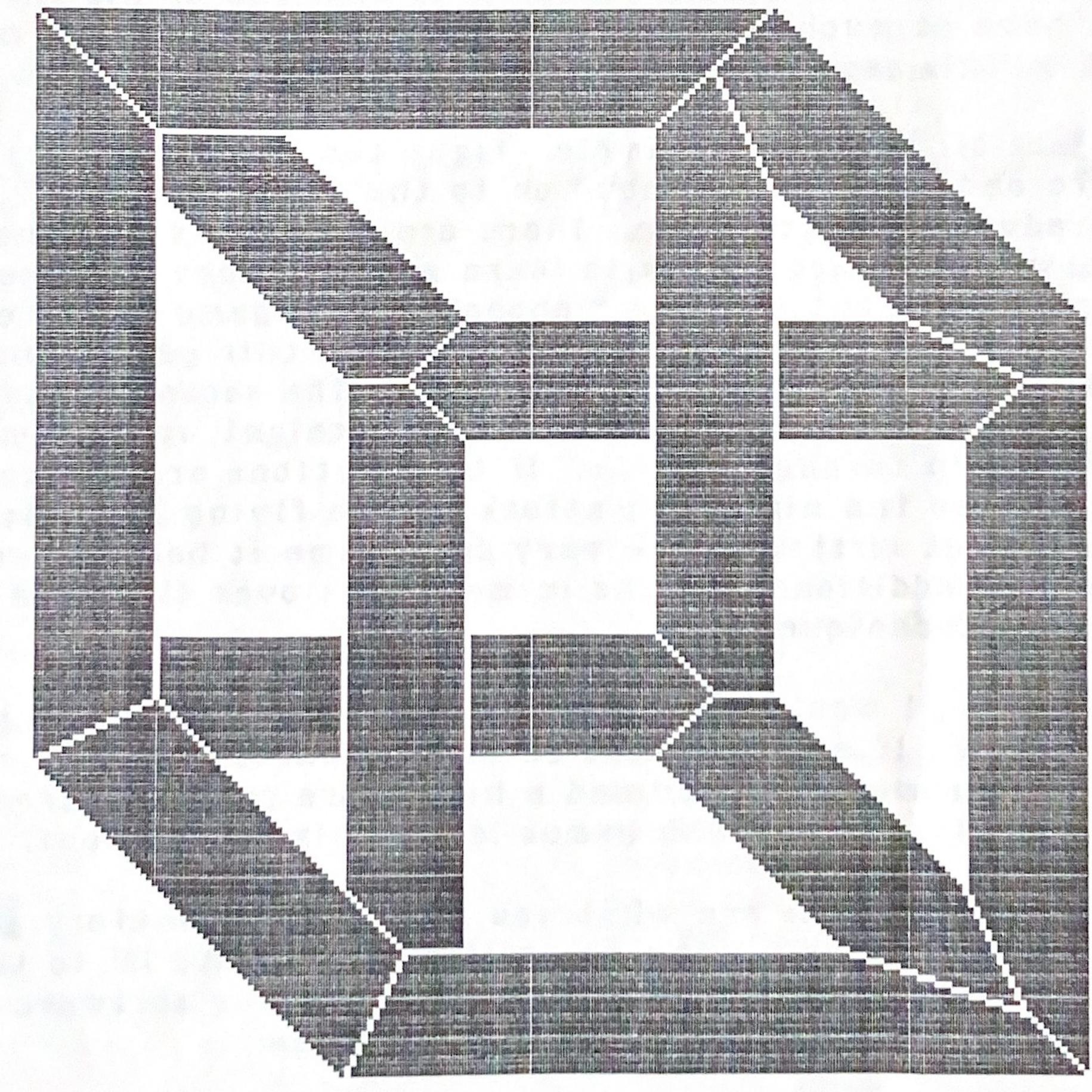
The idea for this article was taken from "Hooked On Programming"; by Allen Watson; which appeared in the March, 1985 issue of The DEC

Reinking of Printer Ribbons by Dennis Zobel

In the last issue I wrote a short article on the Raven Systems Reinking Kit. I installed it in an old ribbon cartridge and found the printing to be uneven at first. After printing several pages of text the uneveness went away. I decided to try the reinking kit in a new ribbon cartridge, thinking the results might be better. Before installing the kit in the new ribbon cartridge I compared the printing quality with that of my old ribbon with the kit installed. To my amazement I could not tell the difference between the text printed with the new ribbon and that printed with the old ribbon. The new ribbon is back in the box. Who needs it. The old ribbon prints like a new ribbon just out of the box.

I have since installed the reinker into a printer at work with excellent results also. For more information write for a price list from:
Raven Systems of Oakland
P.O. Box 253
Franklin Lakes, New Jersey 07471





#### OKyum-Gai TO BE NINJA

#### Reviewed by Dennis Zobel

TO BE NINJA is the latest hand to hand combat game from Sundog Systems. Sundog Systems started this type of animated graphics game with Kung-Fu Dude. They followed that with Warrior King, a COCO III game with excellent graphics and game play. If you like this type of game, then To Be Ninja will probably be your favorite.

The graphics are excellent, the sound is digitized (you can't get any better than that) and the animation is smooth. There are too many games that become forgotten after a few days of playing them. This is not one of them. My son received this game for Christmas and three months latter it is still one of his favorites. I don't have as much time to play video games as he does but when I do this game is one of my top choices.

The object of the game is simple. Fight the enemy, collect the treasure and weapons and move on to the the next level. This is not an adventure type game. There are no puzzles to solve as far as I know. There are things to learn and decisions to make as the game progresses but the major appeal of this game is the action. It is best to use a two button joystick with this game. The first button is used for punching and kicking. The second button is used for jumping. Jumping can be done straight up or down or as a forward flip through the air. If both buttons are pressed at the same time the ninja will attack with a flying kick. It seems complicated at first but in a very short time it becomes easy and it does give additional options in movement over the more common one button technique.

The one thing I would like to see added to this game is a top score save feature. If a game comes on disk, it should be easy enough for the programmer to provided a high score save feature. Unfortunately many of the games leave this feature out.

If martial arts games are what you like then definately get this one. This game uses all the capability of the COCO III to the maximum. If Sundog Systems can keep producing software as good as this they should be around for a long time.

#### FINDWORD. BAS

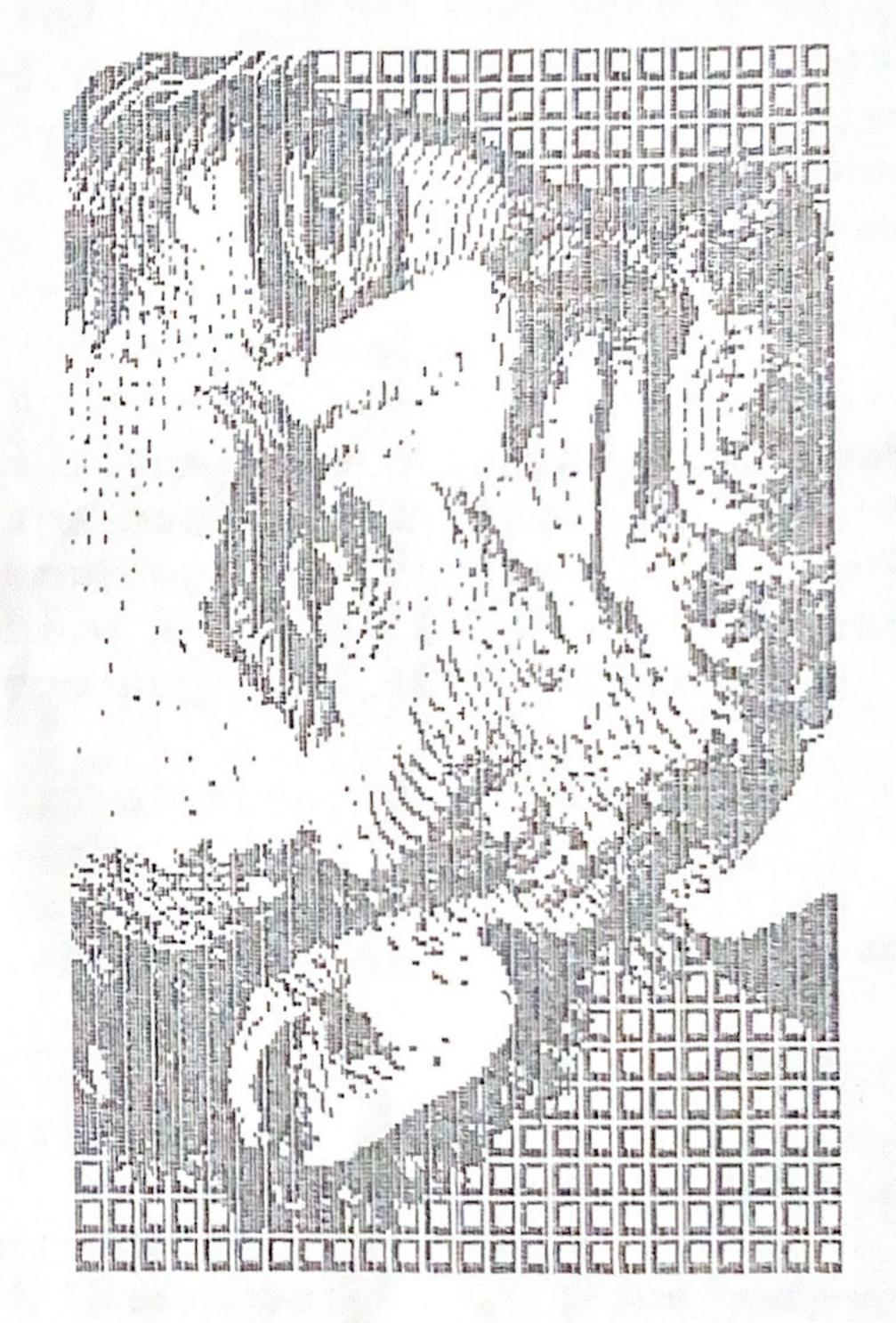
1 CLS	46 A\$(26)="Z"
2 PRINT a 234, "SEARCH"	47 Y=Ø
3 FOR I=1 TO 1500:NEXT I	48 FOR I=1 TO C
4 CLS	49 FOR J=1 TO R
5 INPUT"INSTRUCTIONS"; I\$	50 L\$(I,J)="."
6 IF LEFT\$(I\$,1)="Y" THEN GOSUB	51 NEXT J
186	52 NEXT I
7 CLS	53 FOR K=1 TO N
8 PRINT"ENTER THE NUMBER OF COLU	54 PRINT"ENTER WORD"
MNS"	
9 INPUT C	55 INPUT W\$(K)
보고 있는데 있는데 보고 있는데 보고 있는데 보고 있는데 있는데 있는데 보고 있는데 보고 있다면 되었다. 그는데 보고 있는데 보고 있는데 되었다. 그런데 하는데 보고 있는데 바로 없는데 보고 있는데 	56 GOSUB 82
10 PRINT"ENTER THE NUMBER OF ROW	57 NEXT K
	58 PRINT"I'LL SHOW YOU WHERE I'
11 INPUT R	E" : PRINT" HIDDEN THE WORDS IF YOU
12 PRINT"PUZZLE TO PRINTER"	SAY" : PRINT" PLEASE"
13 INPUT I\$	59 INPUT G\$
14 IF LEFT\$(I\$,1)="Y" THEN T9=1	60 IF G\$<>"PLEASE" THEN 62
ELSE T9=Ø	61 CLS:GOSUB 72
15 PRINT"ENTER THE NUMBER OF WOR	62 GOSUB 161
DS TO":PRINT"FIND"	63 PRINT
16 INPUT N	64 PRINT
17 REM INITIALIZE	65 GOSUB 72
18 DIM L\$(C,R)	66 IF T9<>1 THEN GOSUB 178
19 DIM W\$(N)	67 REM TERMINATION
20 DIM A\$(26)	68 PRINT"ANOTHER"; : INPUT I\$
21 A\$(1)="A"	69 IF LEFT\$(I\$,1)="Y" THEN CLS:F
$22 A \pm (2) = "B"$	UN
23 A\$(3)="C"	70 END
24 A\$(4)="D"	71 REM puzzle print routine
25 A\$(5)="E"	72 FOR J=1 TO R
하다	73 FOR I=1 TO C
27 A\$(7)="G"	74 IF T9=1 THEN PRINT#-2, L\$(I,J)
28 A\$(8)="H"	# 11 II # 9
29 A\$(9)="I"	75 IF T9<>1 THEN PRINTL\$(I,J);"
3Ø A\$(1Ø)="J"	11 #
31 A\$(11)="K"	76 NEXT I
	77 IF T9=1 THEN PRINT#-2, CHR\$(10
33 A\$(13)="M"	)
34 A\$(14)="N"	78 IF T9<>1 THEN PRINT
35 A\$(15)="O"	79 NEXT J
36 A\$(16)="P"	80 FOR LE=1 TO 1500:NEXT LE
37 A\$(17)="Q"	81 RETURN
38 A\$(18)="R"	82 REM word breakdown routine
39 A\$(19)="S"	(T) the part of th
40 A\$(20)="T"	84 REM
41  As(21) = "U" 42  As(22) = "V"	85 LØ=LEN(W\$(K))
	86 IF LØ>=C OR LØ>=R THEN 90
43 A\$(23)="W"	87 REM randaom selection of dire
44 A\$(24)="X"	ction
45 A\$(25)="Y"	88 T=1

#### FINDWORD, BAS

```
132 IF L$(X2+(I-1)*QØ,X1+(I-1)*Q
89 IF T<100 THEN 92
90 PRINT: PRINT"i couldn't fit th
                                     )<>MID$(W$(K),I,1) THEN 87
at word in" : PRINT" sorry try anot
                                      133 NEXT I
her": PRINT
                                      134 T=Ø
91 K=K-1:RETURN
                                     135 FOR I=1 TO LØ-1
92 P=1
                                      136 L$(X2+I*Q0, X1+I*Q)=MID$(W$(K
93 PØ=1
                                      ), I+1,1)
94 Q=-1
                                      137 NEXT I
95 IF RND(Y) <= .5 THEN 97
                                     138 L$(X2,X1)=MID$(W$(K),1,1)
96 Q=1
                                      139 GOTO 159
97 QØ=-1
                                      140 FOR I=1 TO LO
98 IF RND(Y) <= .5 THEN 100
                                      141 IF L$(X2+(I-1)*QØ, X1)="." TH
99 QØ=1
100 D=2
                                     142 IF L$(X2+(I-1)*QØ,X1)<>MID$(
101 IF Q<>1 THEN 103
                                     W$(K), I, 1) THEN 87
102 P=0
                                      143 NEXT I
103 IF Q0<>1 THEN 105
                                      144 T=Ø
104 P0=0
                                      145 FOR I=1 TO LØ-1
105 IF RND(Y)<.75 THEN 107
                                146 L$(X2+I*Q0,X1)=MID$(W$(K),I+
106 D=1
                                      1,1)
107 IF RND(Y)>.25 THEN 109
                                     147 NEXT I
108 D=0
                                      148 L$(X2,X1)=MID$(W$(K),1,1)
109 REM random selection of star
                                     149 GOTO 159
t point
                                      150 FOR I=1 TO L0
110 CØ=C
                                     151 IF L$(X2, X1+(I-1)*Q)=" " THE
111 RØ=R
                                    N 153
112 IF D<>1 THEN 114
                            152 IF L$(X2,X1+(I-1)*Q)<>MID$(W
113 RØ=R-LØ
                                      $(K), I, 1) THEN 87
114 IF D<>Ø THEN 116
                                      153 NEXT I
115 CØ=C-LØ
                                      154 T=0
116 IF D<=1 THEN 119
                                     155 FOR I=1 TO LØ-1
117 RØ=R-LØ
                                     156 L$(X2,X1+I*Q)=MID$(W$(K),I+1
118 CØ=C-LØ
                                      ,1)
119 IF CØ<>C THEN 121
                                      157 NEXT I
120 PO=0
                                      158 L$(X2,X1)=MID$(W$(K),1,1)
121 IF RØ<>R THEN 123
                                      159 RETURN
122 P=0
                                      160 REM fill of remaining positi
123 Z1 = (RND(Y) * RØ/10Ø + . Ø1) * 10Ø + P
                                      OD 5
*LO
                                      161 FOR I=1 TO C
124 Z2=(RND(Y)*C0/100+.01)*100+P
                                      162 FOR J=1 TO R
Ø*LØ
                                      163 IF L$(I,J)<>"."THEN 166
                                     164 Zi=(RND(Y)*.26+.01)*100
125 X1 = INT(Z1)
126 X2=INT(Z2)
                                     165 L$(I,J)=A$(INT(Z1))
127 REM entry of word in the puz
                                      166 NEXT J
zle
                                      167 NEXT I
128 IF D=1 THEN 150
                                      168 REM print of the words to fi
129 IF D=Ø THEN 140
                                      nd"
130 FOR I=1 TO LO
                                     169 IF T9=1 THEN PRINT#-2, CHR$(1
131 IF L$(X2+(I-1)*QØ, X1+(I-1)*Q
                                     Ø);CHR$(13)
)="." THEN 133
                                      170 IF T9<>1 THEN PRINT
```

NUE"; ZX\$ : RETURN

171 IF T9=1 THEN PRINT#-2," WORD LIST "; CHR\$(10) 172 IF T9<>1 THEN PRINT" WORD LIST" 173 FOR K=1 TO N 174 IF T9=1 THEN PRINT#-2, W\$(K); CHR\$(10) 175 IF T9<>1 THEN PRINT W\$(K) 176 NEXT K RETURN 178 PRINTa480, "c>"; LINE INPUT I 179 I == LEFT = (I = , 2) 180 IF Is="QU" THEN RETURN 181 IF Is="PU" THEN CLS: GOSUB 7 182 IF I\$="WO" THEN CLS:GOSUB 16 183 IF Is="ON" THEN T9=1 184 IF I\$="OF" THEN T9=0 185 GOTO 178 186 PRINT: PRINT "THIS PROGRAM GEN ERATES WORD" : PRINT" SEARCH PUZZLE S AUTOMATICALLY." 187 PRINT"THE PROGRAM PROMPTS TH E USER" : PRINT" FOR THE SIZE OF TH E PUZZLE, " : PRINT "NUMBER OF WORDS AND THE ACTUAL" : PRINT "WORDS. TH E PROGRAM ALSO PROMPTS" 188 PRINT"FOR WHETHER OR NOT A P RINTER IS": PRINT" DESIRED." 189 GOSUB198 190 CLS: PRINT" IF THE USER ANSWER S'NO', ": PRINT" UPON COMPELETION OF THE PUZZLE" : PRINT "GENERATION, A c> PROMPT WILL BE" : PRINT" ISSUS ED, AT THIS POINT VALID" 191 PRINT" COMMANDS ARE: " 192 PRINT"QUIT USER IS FINISH ED" 193 PRINT"WORD USER WANTS WOR D LIST" 194 PRINT"PUZZLE SHOW PUZZLE AG AIN" 195 PRINT"ON LIST ON PRINTE R" 196 PRINT"OFF LIST ON DISPLA Y":GOSUB198 197 CLS: RETURN 198 INPUT" PRESS ANY KEY TO CONTI



# THE UPGRADE FROM:

#### Home-Pac Tips\*

Number three in a series by Terry Simons

There are always a number of ways discovered, little tricks so to speak, that will enhance use of your HPac. This series is intended to share these tips with the many who've found Home-Pac makes your CoCo a very useful addittion to your nome.

May I remind all CoCo Supporters, Home—Pac is available in a shareware form for only \$2.00. The Shareware version 3.3 is fully functional; with nothing held back. Those who join the many, who find Home—Pac very worthwhile; are asked to pay the Shareware support price of \$18.00. The contemplated vers 3.4 will be given out to supporters only for \$5.00 and your original Home—Pac disk.

#### Home Pac 3.4 is ready!

The initial improvements were small correcting incongruencies. Boot menu loaded Check with "1" all others loaded the Check with "A". No real change; just cleaning up. Second: all printouts now print totals and are more compete data wise. Third: I did add to the Check Name Macro's they now total 21. Last but not least! I got into adding some real PIZZAZ! Many of the sub-menu's are now done in a "window" in the main menu. Perhaps most importantly; there will be "no" need to reconfigure anything! All of these improvements have increased the upgrade price from \$3.00 to \$5.00

#### Business Pac 3.4 is ready!

With Business Pac, your Check program will first save your check records then, auto save any business records with a preselected CATegory to the Business file. Upon entering the "Business Master" "if" there are added records; you go immediately to the edit mode. Where you will add the new CATegory and a wild card sort if you wish.

Business Pac \$35.00 + you must own or buy Home-Pac (\$18.00)

To recieve your upgrade bring (or mail) your original Pac disk to a meet with \$5.00. Shipping free. OR mail To Terry Simons NOTE: Home-pac 3.4 is "not Shareware". Please keep a Home-Pac 3.3 copy for passing to who ever would like one.

#### PAC Question:

How do I enter automatic checks into Fast Check; since they don't have a number?

Answer: Easy,,, for any checking account charge that doesn't have a number enter "BCD" (Bankcard). Primarily this is for Automatic Teller machines, and grocery stores, etc. that use your bankcard. But it may be used for service charges, buying checks, etc or any check without a number.

Also you may if you wish emter a check number with an A, B, C in the end (2761B) if you wish. However the auto-incrementing of you check numbers will still add one to that value. i.e. next check ## wil be 2762.

And in the 3 Edit search, All letters are given a value of zero. As you may have noticed, in a search for BCD the first set of letters found will come up; whether it is BCD or MCD. Just press (S)earch more, and

#### \* Island CoCo Club - Phone Roster: April/May, 1990 \*

(Area code is 516 unless otherwise noted)

NAME ============	PHONE	LOCATION	INTERESTS
Gerald Angus Roy Arnold Jr. 203 Larry Bigel Vince Buccellato Joe Castelli Patrick Dwyer Mrs. Susan Eckers Steve Gilbert Ira Goldwyn Joel Greene George Hand Ronald Hand Ryan Hushion Chris Kenna Helene LaBonville 6 D.K. Lee Sandy Leibstein Gabe Licciardello Richard Mazzoni 718 Thomas McArthur James McDaniel 718 Dave Myers 313 Dennis Neary Stewart Newfeld 718 Bob Olsen Irving Pereira Pat Pereira Gian Polizzi William Rosenfeld Joe Scalia Leo Serber Dean Serpico	935-3511 3-633-6662 795-3Ø35 242-524Ø 783-75Ø6 282-2575 368-Ø836 867-6Ø96 482-3Ø49 692-5242 271-1268 271-1268 271-1268 798-7119 654-8626 803-472-3369 795-5874 536-Ø617 289-6212 3-373-1627 3-493-Ø95Ø 3-	Levittown Connecticut Massapequa Deer Park Bellmore Upton E.Northport Freeport Great Neck Huntington Huntington Huntington Massapequa Patchoque Bedford,NH Massapequa Oceanside Patchoque Brooklyn Lindenhurst Brooklyn Lindenhurst Brooklyn Michigan Elmont Woodhaven Merrick Baldwin Baldwin E.Meadow Roslyn Hts. Farmingdale Deer Park East Meadow Des Moines Westbury Floral Park	INTERESTS  ==================================
Michael Trammell Jim Woods Dennis Zobel	623-5696 698-6197		CoCo 3, Graphics, Co-Sysop CoCo 3 CoCo 3, RAT Viewer, Gms
Dellitz TopeT	000 0101	oon coreacii	COCO J, MAI VIEWEL, GMS

What are your interests?? Tell us at: Club Roster/Island CoCo Club P.O. Box 426, Massapequa Park, New York 11762, and we'll put your interests next to your name.

Would you like to.....

>> Buy Color Computer Software INEXPENSIVELY yet LEGALLY???

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## EXAMPLES [from current stock]:

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# COLOPRO!

1334 Byron Avenue Ypsilanti, MI 48198 (313) 481-DAVE <3283>

ΠΥC, L.I. area BBS: PC BBS (516)795-5874 3/12/24/9600 HST 24hrs 8/N/1 ΠJ area BBS: RCIS (201)967-1061 3/12/2400 bauds 24hrs 8/N/1

Item: # BOOK # BASICO? Tour Guide Distributor: RS CoCo: 23

Notes:

Orig. Price: \$19.95

CoCoPRO! Price: ----> \$8.00

Stock # : BK-100

Shipping: \$2.00

Item: # BOOK # Rainbow Guide to OS-9 Iv. II Distributor: RS CoCo: 3 Notes:

Orig. Price: \$19.95 Stock # : T-004

CoCoPRO! Price: ----> \$10.00 Shipping: \$2.00.

Item: # BOOK # Basic Microprocessors and the 6800 Distributor: Motorola CoCo: 1 2 3

Notes: dig into the 6800 series (including 6809!) Drig. Price: \$12.90 CoCoPRO! Price: ----> \$4.00

Stock # : M-344

Shipping: \$2.00

Item: \$ BOOK \$ Your Color Computer Distributor: by Mosher CoCo: 1 2 3 Notes: lots of info, history of CoCo, etc. Orig. Price: \$19.95

CoCoPRO! Price: ----> \$5.00

Stock # : M-499

Shipping: \$2.00

Item: \$ BOOK \$ CoCo Assembly Language Prgrang (Barden) Distributor: RS CoCo: 1 2 3

Notes:

Orig. Price: \$7.95?

CoCoPRO! Price: ----> \$5.00

Stock # : T-963

Shipping: \$2.00

Item: # CABLES # 25-pin to 25-pin modem cable CoCo: 1 2 3 Distributor: CoCoPRO!

Notes: for use with RS-232 pak

CoCoPRO! Price: ----> \$8.00 Orig. Price: \$14.95

Stock # : H-113

Shipping: \$1.00

Item: # BOOK # Disk Basic Unravelled Distributor: Microcom CoCo: 1 2 3 Notes: VALUABLE info about Disk Basic 1.8 and 1.1

Orig. Price: 16.95

CoCoPRO! Price: ----> \$10.00

Stock # : T-500 Shipping: \$1.50 Item: \$ CABLES \$ CoCo 4-pin to 25-pin modem cable

Distributor: CoCoPRO! CoCo: 1 2 3

Notes: plug and run

Drig. Price: \$14.95

CoCoPRO! Price: ----> \$8.00

Stock # : CO-112

Shipping: \$1.00

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Item: # BOOK # Microprocessor Programming Manual

Distributor: Motorola CoCo: 1 2 3

Notes: get inside the 6809 and others Orig. Price: \$??

CoCoPRO! Price: ----> \$10.00

Stock # : M-874

Shipping: \$2.00

Item: \$ CABLES & Joystick Extension cable (9-ft)

Distributor: CoCo: 1 2 3

Notes: lean back and enjoy the game! Orig. Price: \$14.95 CoCoPRO! Price: ----> \$8.88

Stock # : H-111 Shipping: \$1.00

Item: # BOOK # Programming the 6809 Distributor: Sybex

Notes: covers the 6809 inside and out!

Orig. Price: \$14.95 Stock # : M-666

CoCoPRO! Price: ----> \$6.00 Shipping: \$3.00

Item: 1 CABLES 1 Keyboard Extension cable Distributor: CoCoPRO! CoCo: 2 3

Notes: set up an extended keyboard...sit back and RELAX!!

Shipping: \$1.00

Orig. Price: \$NEW Stock # : CO-555

CoCoPRO! Price: ----> \$19.00

Item: # BOOK # Rainbow 2nd book of Adventures (w/cassette)

Distributor: Falsoft

CoCo: 1 2 3

Notes:

Orig. Price: \$18.00

CoCoPRO! Price: ----> \$8.00

Stock # : T-500

Shipping: \$2.00

Item: 1 CABLES 1 Magnavox 8CM515 to CoCo-3 cable

Distributor: CoCoPRO! CoCo: 3

Notes: 3-foot cable

Orig. Price: \$20

CoCoPRO! Price: ----> \$10.00

Stock # : CD-002

Shipping: \$1.00

Item: # BOOK # Rainbow Guide to OS-9 (Iv I)

CoCo: 2 3 Distributor: RS

Notes:

CoCoPRO! Price: ----> \$8.00 Orig. Price: \$19.95

Stock # : T-006

Shipping: \$2.00

Item: 1 CABLES 1 Monitor Extension cable for CM-8 or 515

Distributor: CoCoPRO! CoCo: 3

Notes: 7-foot extender for Tandy or Magnavox monitor

Orig. Price: \$20

CoCoPRO! Price: ----> \$10.00

Stock # : CO-004

Shipping: \$1.00

Item: # CABLES # RFI-eliminating monitor cable
Distributor: CoCoPRO! CoCo: 1 2 3
Notes: for compos. or mono..ferrite torus inline
Orig. Price: \$ CoCoPRO! Price: -----> \$8.00
Stock # : H-4545 Shipping: \$1.00

Item: #HARDWARE# 80-track full-ht floppy drive (bare)

Distributor: CoCo: 2 3

Notes: req. ADOS or OS-9 to access. Increase storage!

Orig. Price: \$150+ CoCoPRO! Price: -----> \$35

Stock # : S-474 Shipping: \$4.00

Item: \$ SWITCHBOX \$ 2-way serial switcher

Distributor: CoCoPRO! CoCo: 1 2 3

Notes: well-constructed box--switch printer and modem

Orig. Price: NEW CoCoPRO! Price: -----> \$20

Stock \$ : CP-802 Shipping: \$2.00

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Item: # SWITCHBOX # 3-way serial switcher

Distributor: CoCoPRO! CoCo: 1 2 3

Notes: quit plugging and unplugging modems/printers!

Orig. Price: NEW CoCoPRO! Price: -----> \$25.00

Stock # : CP-801 Shipping: \$2.00

Item: \$\pi HARDWARE\$ CoCo-1 (64k)

Distributor: Tandy CoCo:

Notes: 6REAT shape...the grandaddy of us all!

Orig. Price: \$600+ CoCoPRO! Price: -----> \$30

Stock \$\pi : K-740 Shipping: \$6.00

Item: #HARDWARE# 10-Meg harddisk system
Distributor: Megadisk, Miniscribe CoCo: 2 3
Notes: complete system!
Orig. Price: \$700+ CoCoPRO! Price: -----> \$150
Stock #: T-2002 Shipping: \$8.00

Item: #HARDWARE CoCo-3 Keyboard

Distributor: RS CoCo: 3

Notes: bare keyboard...new.

Orig. Price: \$24.95 CoCoPRO! Price: ----> \$15.00

Stock # : CO-925 Shipping: \$2.00

Item: #HARDWARE# Disto RS-232 pak w/cable
Distributor: Disto CoCo: 1 2 3
Notes: HIGH-QUALITY replacement for the Tandy pak
Orig. Price: \$55.00 CoCoPRO! Price: -----> \$35.00
Stock #: 0-001 Shipping: \$2.00

Item: #HARDWARE# Disto RTC & Parallel Printer card
Distributor: Disto CoCo: 1 2 3
Notes: req. Super Controller or MEB. Adds Real-time clock +
Orig. Price: \$34.95 CoCoPRO! Price: -----> \$15.00
Stock #: Q-399 Shipping: \$2.00

Item: #HARDWARE# DS Disk drive system w/contrlr (Full-ht)
Distributor: J & M CoCo: 1 2 3
Notes: complete double-sided system!!
Orig. Price: \$250+ CoCoPRO! Price: -----> \$120
Stock # : N-012 Shipping: \$6.00

Item: #HARDWARE# Double Driver
Distributor: Moreton Bay CoCo: 1 2
Notes: run either color (composite) or mono monitor!!
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$19.00
Stock #: R-011 Shipping: \$1.50

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Item: #HARDWARE# DS-69 Digitizer

Distributor: Micro Works CoCo: 2 3

Notes: fine shape

Orig. Price: \$99.95 CoCoPRO! Price: -----> \$50.00

Stock #: W-458 Shipping: \$3.00

Item: #HARDWARE# DS-69B Video Digitizer

Distributor: Micro Works CoCo: 3

Notes: digitize pix from camera or VCR...nice!

Orig. Price: \$149.95 CoCoPRO! Price: -----> \$75.80

Stock #: W-239 Shipping: \$3.00

Item: #HARDWARE# Extended Keyboard Kit
Distributor: CoCoPRO! CoCo: 2 3
Notes: case, cable, and keyboard...5-min solderless install.
Orig. Price: \$NEW CoCoPRO! Price: -----> \$40.00
Stock # : C-834 Shipping: \$3.00

Item: #HARDWARE# DSDD 5-1/4" 360k disk drive (bare)

Distributor: TEAC CoCo: 1 2 3

Notes: half-height, double sided....FINE shape!

Orig. Price: \$150+ CoCoPRO! Price: -----> \$45.00

Stock #: 0-858 Shipping: \$3.00

Item: #HARDWARE# HJL Numberjack (numeric keypad)
Distributor: HJL CoCo: 2 3
Notes: NEW in box....solderless installation
Orig. Price: \$79.95 CoCoPRO! Price: -----> \$30.00
Stock # : HW-011 Shipping: \$3.00

Item: #HARDWARE# Project cases (for expansion boards)
Distributor: CoCoPRO! CoCo: 1 2 3
Notes: NICE cases. Custom-fit for the CoCo expansion bus
Orig. Price: \$19.95 CoCoPRO! Price: -----> \$5.00
Stock #: SS-001 Shipping: \$1.00

Item: #HARDWARE# Kraft Disk Notcher

Distributor: Kraft CoCo: 1 2 3

Notes: make "flippy" diskettes...smooth action!

Orig. Price: \$9.95 CoCoPRO! Price: -----> \$5.00

Stock # : K-100 Shipping: \$2.00

Item: #HARDWARE# MicroFire

Distributor: Duck Prod. CoCo: 1 2 3

Notes: install in j'stik for adjustable rapid-fire

Orig. Price: \$29.95? CoCoPRO! Price: -----> \$10.00

Stock #: H-890 Shipping: \$1.00

Item: #HARDWARE# Serial to Parallel interface (101P)

Distributor: Metric Industries CoCo: 1 2 3

Notes: speed your printer output WAY up! printer-powered.

Orig. Price: \$35.95 CoCoPRO! Price: -----> \$25.00

Stock #: N-001 Shipping: \$2.00

Item: #HARDWARE# Super Voice speech pak

Distributor: Speech Systems CoCo: 2 3

Notes: the BEST speech pak! So flexible, it can SING!

Orig. Price: \$69.95 CoCoPRO! Price: -----> \$35.00

Stock #: W-020 Shipping: \$3.00

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Item: #HARDWARE# Multipak (grey, upgraded)

Distributor: Tandy CoCo: 1 2 3

Notes: upgraded for CC3 use...original grey case

Orig. Price: \$99+ CoCoPRO! Price: -----> \$45.00

Stock #: M-071 Shipping: \$5.00

Item: #HARDWARE# Orchestra-90 pak
Distributor: Tandy CoCo: 2 3
Notes: compose and play music...req. MPI or Y-cable
Orig. Price: \$99.95 CoCoPRO! Price: -----> \$15.00
Stock #: D-100 Shipping: \$2.00

Item: #HARDWARE# Tandy Speech/Sound cartridge

Distributor: RS CoCo: 1 2 3

Notes: incl docs Orig. Price: \$89.95

CoCoPRO! Price: ----> \$15.00

Stock # : H-100

Shipping: \$2.00

Cocoutil print of file: CP3-205.TXT

Item: ADOS

Distributor: SpectroSystems CoCo: 2

Notes:

Orig. Price: \$34.95

CoCoPRO! Price: ----> \$10.00

Stock # : A-027 Shipping: \$1.50

Item: \$HARDWARE\$ Tandy X-pad Distributor: RS CoCo: 1 2 3

Notes: req. MPI or Y-cable...works great, looks fair Orig. Price: \$350 CoCoPRO! Price: ----> \$30 Stock # : HW-020

Shipping: \$3.00

Item: Alphabet Zoo Distributor: Spinnaker/RS CoCo: 1 2 Notes: ages 3-8...makes alphabet learning fun!

Orig. Price: \$34.95

CoCoPRO! Price: ----> \$5.00

Stock # : B-232 Shipping: \$1.00

Item: #HARDWARE# Touch Pad

Distributor: Tandy CoCo: 1 2 3 Notes: drawing tablet...includes stylus

Orig. Price: \$49.95? CoCoPRO! Price: ----> \$15.00

Stock # : M-108

Shipping: \$2.00

Item: Autoterm(cassette) Distributor: PXE CoCo: 1 2 3 Notes: fully automated term program

Orig. Price: \$49.95

CoCoPRO! Price: ----> \$10.00

Stock # : Q-313

Shipping: \$1.50

Item: #HARDWARE# Wordpak RS Distributor: PBJ CoCo: 2

Notes: create 80-col display on CC2 ! req.MPI or Y-cable CoCoPRO! Price: ----> \$20

Orig. Price: \$149 Stock # : HW-101

Shipping: \$3.00

Item: Big Filer

Distributor: Danosoft CoCo: 3

Notes: req. QUIKPRO+...holds 360k of database files IN MEM

Orig. Price: \$19.95

CoCoPRO! Price: ----> \$16.00

Stock # : D-003

Shipping: \$1.00

Item: #HARDWARE# XT-ROM

Distributor: Burke & Burke CoCo: 2 3

Notes: auto-boot OS-9 on powerup! Fits in controller (28-pin

Orig. Price: \$19.95

CoCoPRO! Price: ----> \$15.80

Stock # : M-908

Shipping: \$2.00

Item: Big RAMDISK

Distributor: Danosoft CoCo: 3

Notes: req 512k...8 separate RAMdisk programs/configs

Orig. Price: \$14.95

CoCoPRO! Price: ----> \$10.00

Stock # : D-002

Shipping: \$1.00

Item: 1HARDWARE; the VOICE Speech Pak Distributor: Speech Systems CoCo: 1 2 3

Notes: nice speech pak, incl talking games on cass, etc. CoCoPRO! Price: ----> \$15.00

Orig. Price: \$79.95

Stock # : 6-010

Shipping: \$3.00

Item: Biosphere Distributor: RS CoCo: 2 3 Notes: educational game

Orig. Price: \$29.95

CoCoPRO! Price: ----> \$5.88

Stock # : U-003

Shipping: \$1.00

Item: Blackjack Royale

Distributor: Second City CoCo: 23

Notes: excellent blackjack game/tutor

Orig. Price: \$16.95

CoCoPRO! Price: ----> \$7.88

Stock # : D-435

Shipping: \$1.00

Item: Bouncing Boulders Distributor: Diecom CoCo: 2 3 Notes: neat game

Orig. Price: \$29.95

CoCoPRO! Price: ----> \$12.80

Stock # : H-019

Shipping: \$1.80

Item: C.E.O. (complete electronic organizer)

Distributor: Computerware CoCo: 2 3

Notes: req 64k...nice desktop prog, with database, phones, etc

Orig. Price: \$39.95 CoCoPRO! Price: -----> \$9.00

Stock # : N-001 Shipping: \$1.00

Item: CoCo Paint

Distributor: Four Star CoCo: 1 2 3

Notes: req 64k...graphics program. Supports graph. tablet

Orig. Price: \$34.95? CoCoPRO! Price: -----> \$5.00

Stock # : F-023 Shipping: \$1.50

Item: CoCo Screen Dump - Star/Epson

Distributor: Spectrum CoCo: 2

Notes:

Orig. Frice: \$24.95? CoCoPRO! Price: -----> \$6.00

Stock #: C-014 Shipping: \$1.00

Item: Clock
Distributor: B5 Software CoCo: 1 2 3
Notes: teaches children how to tell time...nice!
Orig. Price: \$29.95? CoCoPRO! Price: -----> \$7.00
Stock # : S-679 Shipping: \$1.00

Item: Color Connection III

Distributor: Computerware CoCo: 1 2 3

Notes: term program, DECB

Orig. Price: \$34.95? CoCoPRO! Price: -----> \$7.00

Stock # : F-007 Shipping: \$1.00

Item: CoCo Graphics Designer Plus
Distributor: Zebra CoCo: 2 3
Notes: make banners, signs, cards, etc....NICE!
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$19.00
Stock # : M-101 Shipping: \$1.00

Item: Color Max Deluxe
Distributor: Computize CoCo: 3
Notes: req. Tandy hi-res pak, 512k
Orig. Price: \$39.95 CoCoPRO! Price: -----> \$16.00
Stock # : F-006 Shipping: \$1.00

Item: Creative Exploration Series

Distributor: Tandy Educational CoCo: 1 2 3

Notes: incl Grobot, Timebound, and Flip Side

Orig. Price: \$39.95 CoCoPRO! Price: -----> \$10.00

Stock # : B-190 Shipping: \$2.00

Item: Disk Anti-Pirate

Distributor: Microcom CoCo: 1 2

Notes: copy-protect your work! Allows non-executable backups

Orig. Price: \$49.95 CoCoPRO! Price: -----> \$9.00

Stock #: T-300 Shipping: \$1.00

Item: Cubix
Distributor: Spectral Assoc CoCo: 1 2
Notes: Q-Bert clone
Orig. Price: \$29.95? CoCoPRO! Price: -----> \$5.00
Stock # : H-300 Shipping: \$1.00

Item: Disk EDTASM

Distributor: Tandy CoCo: 2 3

Notes: ML editor/assembler

Orig. Price: \$49.95 CoCoPRO! Price: -----> \$20.00

Stock #: R-014 Shipping: \$3.00

Item: DEFT Pascal Workbench

Distributor: DEFT CoCo: 2

Notes: complete Pascal package

Orig. Price: \$110 CoCoPRO! Price: -----> \$30.00

Stock # : B-349 Shipping: \$3.00

Item: Disk Utility 2.1A
Distributor: Spectrum CoCo: 2 3
Notes: copy,scan,format, etc...do it all in ONE program!
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$6.00
Stock # : W-002 Shipping: \$1.00

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Distributor: RS CoCo: 2 3
Notes: adventure game
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$5.00
Stock # : T-011 Shipping: \$1.50

Item: Dallas Quest

Item: Don't Forget!

Distributor: Computerware CoCo: 2

Notes: scheduling aid

Orig. Price: \$34.95 CoCoPRO! Price: -----> \$7.00

Stock # : C-011 Shipping: \$1.00

Item: Danosoft Utilities Package
Distributor: Danosoft CoCo: 3
Notes: incl. BIG DISK (make DS drive 1 large 158 gran disk!)
Orig. Price: \$17.95 CoCoPRO! Price: -----> \$13.00
Stock # : D-001 Shipping: \$1.00.

Item: Dungeon Quest

Distributor: Computerware CoCo: 1 2 3

Notes: req. 32k -- adventure

Orig. Price: \$29.95? CoCoPRO! Price: ----> \$7.00

Stock #: F-020 Shipping: \$1.00

Item: Ghana Bwana
Distributor: RS CoCo: 2 3
Notes: Bjork action/adventure, patched for CC3
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$7.00
Stock #: S-356 Shipping: \$1.00

Item: Elite#Calc PBJ
Distributor: Elite CoCo: 2
Notes: for use w/PBJ Wordpak
Orig. Price: \$49.95? CoCoPRO! Price: -----> \$7.00
Stock # : H-J08 Shipping: \$2.00

Item: Graphicom
Distributor: Cheshire Cat CoCo: 2 3
Notes: grafix prog by M. Goodman. Req. 64k,2 joysticks
Orig. Price: \$24.95 CoCoPRO! Price: -----> \$8.00
Stock # : C-801 Shipping: \$1.00

Item: Elite-Word OS-9
Distributor: Elite CoCo: 2
Notes: OS-9 word pross
Orig. Price: \$74.95? CoCoPRO! Price: -----> \$10.00
Stock #: M-2005 Shipping: \$2.00

Item: Graphicom Part II

Distributor: Computize CoCo: 2 3

Notes: full-featured graphics editor. req. 64k

Orig. Price: \$24.95 CoCoPRO! Price: -----> \$8.88

Stock # : C-935 Shipping: \$1.58

Item: Essential Mathematics

Distributor: Micro School CoCo: 1 2

Notes: 3-cassette, 30-lesson course

Orig. Price: \$39.95? CoCoPRO! Price: -----> \$10.00

Stock # : H-307 Shipping: \$2.00

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Item: Hall of the King Trilogy (I,II,III)

Distributor: Sundog CoCo: 2 3

Notes: six sides of fabulous graphic adventure!!!

Orig. Price: \$74.95 CoCoPRO! Price: -----> \$35.00

Stock # : H-267 Shipping: \$3.00

Item: Flight Simulator II

Distributor: Tandy/SUBLogic CoCo: 3

Notes:

Orig. Price: \$29.95 CoCoPRO! Price: -----> \$12.00

Stock # : C-016 Shipping: \$1.00

Item: Hardcopy (DMP-120)

Distributor: Computize CoCo: 2 3

Notes: print posters, cards, labels, etc. req. DMP-120 print

Orig. Price: \$29.95 CoCoPRO! Price: -----> \$8.00

Stock # : F-013 Shipping: \$1.00

Item: Gantelet
Distributor: Diecom CoCo: 1 2
Notes: arcade clone...nice!
Orig. Price: \$28.95 CoCoPRO! Price: -----> \$12.00
Stock # : U-005 Shipping: \$1.00

Item: Hardcopy (Gemini 10x & SD-10)

Distributor: Computize CoCo: 2 3

Notes:
Orig. Price: \$29.95 CoCoPRO! Price: -----> \$7.00

Stock # : F-018 Shipping: \$1.00

Item: Gates of Delirium

Distributor: Diecom CoCo: 1 2 3

Notes: req. 64k...adventure

Orig. Price: \$29.75 CoCoPRO! Price: -----> \$12.00

Stock # : H-211 Shipping: \$1.00

Item: Hi-Res II

Distributor: Cer-Comp CoCo: 2

Notes: utilize MANY different screen widths, etc.

Orig. Price: \$29.95 CoCoPRO! Price: -----> \$7.88

Stock # : 6-927 Shipping: \$1.58