Bash!

Programed by Steve Bjork Graphics by Monique Ellison

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Bash! is a one or two player game for the Color Computer 3 with 128k or more memory, disk drive and joystick. A color TV/monitor or RGB monitor can be used.

The world is changing, in order to make room for the new, the old must be destroyed. There are twenty lots of debris that must be cleared by the wrecking ball so new buildings can be started.

This is where you come in. You must move a girder along open parts of the lot till all the debris is removed.

Loading the game

To start the demolition, place the disk in drive O and close the door. Now type in

RUN"*" <enter key>

After a few seconds the computer will ask what type of monitor are you using. If you are using a Analog RGB monitor then answer yes by pressing the <Y> key, otherwise press the <N> key for no.

Title Screen

After the Monitor type has been answered, the game's Title screen will fade in. Pressing the <Enter> key while the title screen is up will select the option menu. If the game is not started or the options is not selected in a few seconds Bash! will show a short demo of one of the lots. To end the demo early, press any key of the keyboard.

Game Player Options

You mostly will not be able to clear all twenty lots in one sitting so you select what lot (level) to start with. You may only select lots one to fifteen, lots sixteen and above must be worked for.

The two controllers used by Bash! are the left and right joysticks. The main button is used for starting the game and releasing the wrecking ball.

To select the options menu press the Enter key while the title screen is displayed. The up and down arrows keys are used to select the options to change. The left and right arrows are used to change the option. (The flashing word is the changeable option.)

Pressing the Button (on player one's controller) will exit the player out of the Title Screen or Options Menu and start the game.

Controlling the Wrecking Ball

The wrecking ball is a little like any other ball, in that it will bounce out of walls and other soled objects. As the ball bounces it will start to speed up, so watch out!

To keep the ball on the lot, use the joystick to move the girder along the bottom to bounce the wrecking ball back into the lot. You can change the direction of the ball by what part of the girder hits the ball.

Playing The Game

To start the wrecking ball on it's way, press the main button of the joystick. If the button is not pushed in a few second the ball will be release by it's self.

Clearing the debris

The color bricks are the debris that must remove from each lot before you move on to the next one. The bricks with flashing color around them must be hit twice to destroy them.

From time to time a treasure with a small letter on it will fall from a destroyed brick. Not only are they worth points but they can also do strange things. This is what they can do...

- (S) This one will slow down the wrecking balls.
- (C) Let the girder catch the wrecking ball.
- (F) This will make the girder faster.
- (M) Two more wrecking balls will shot out.
- (X) Receive an extra wrecking ball for later use.

By the way, you will get an extra wrecking ball at...

20,000 - 50,000 - 100,000 - 250,000

Bash!'s game play keys

<Break> - Abort game <enter> - Pause game

Scoring Table

Dark Blue Brick200	points
Sky Blue Brick300	points
Purple Brick400	points
Orange Brick500	points
Green Brick600	points
Yellow Brick700	points
Treasure1,000	points

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Replacement Notice

The program can be replaced (because of disk failure) by sending the original disk with \$4.00 (check or Money Order) to cover S/H to:

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