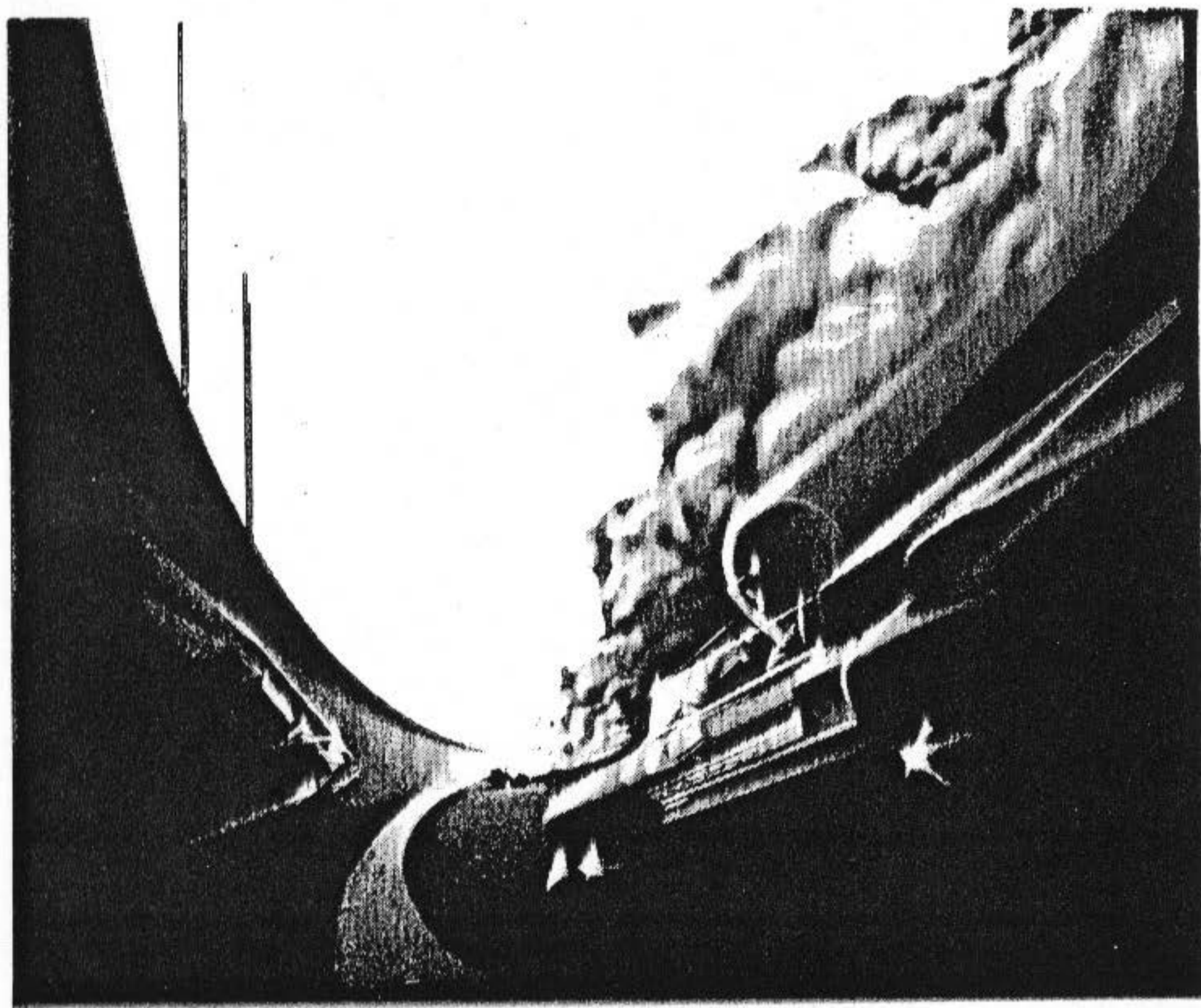

SPEED RACER

Designed By Steven Hirsch



Million

LOADING INSTRUCTIONS

When you have decided on the race track, press the button on your joystick **WHILE** that track is being displayed.

Make sure that a joystick is plugged into the **RIGHT** joystick port. The game will **NOT** work without a joystick.

DISK

1. Turn on your computer and insert the disk into Drive 0.
2. Type **LOADM "RACER"** and press **ENTER**.
3. Type **EXEC** and press **ENTER**.

CASSETTE

1. Turn on your computer and place the Speed Racer cassette into your cassette player.
2. Type **CLOADM "RACER"** and press **ENTER**.
3. Type **EXEC** and press **ENTER**.

SPEED RACER is anything but your average Sunday drive in the country! MichTron is proud to bring you this extraordinary challenge of skill and intense action. You'll never know what will happen after the flagman drops the starting flag!

YOU are in the driver's seat and must maintain your hold on the track. Dodge perilous drivers who would rather crash than let you win. Make a slight miscalculation and bend a few fenders? No problem, your repair crew is always ready for any emergency!

STARTING THE GAME

After the game loads, a title screen is displayed. The words **SPEED RACER** will then appear and you may choose one of four tracks for your race.

To see the different tracks, move your joystick horizontally (right and left). Each track will be displayed as a small picture to show you the general layout of the course. A large number (1-4) is also shown in the top left corner to help you identify the track.

The words **SCORE** and **MILES**, followed by the numbers 1 through 10, are displayed under the picture for each track. This table will show your set of high scores for each track. Scores are added automatically to the appropriate board after each race.

TO START: PRESS THE JOYSTICK BUTTON WHILE THE DESIRED TRACK IS DISPLAYED.

THE OBJECT

The object of **SPEED RACER** is to pass a required number of cars during each lap. This number is indicated by an arrowhead under a **CARS PASSED** marker at the bottom of your screen. As each car is passed, a colored strip will grow until it passes the arrowhead pointer.

Once you have passed the required number of cars, you will be allowed to progress to the next lap. If you do not reach this goal, the game will end at the completion of the current lap. Every lap is 2 miles long. Complete all five laps (10 miles), and you've won the race!

CONTROLLING YOUR CAR

A flagman waves a flag to signal the beginning of the race. Move the joystick left or right to steer your car in the corresponding direction. Push up (forward) to accelerate, and pull down (back) to apply brakes.

Avoid riding on the shoulder of the road--it's bad for your tires. If you stay on the edge too long, your car will stop. Your repair crew will then appear and give you new tires.

SPECIAL INDICATORS

During the actual race, you must watch two special indicators displayed at the bottom of the screen. A speedometer will indicate your car's speed (0-200 MPH). The **CARS PASSED** marker will be shown to the right of the speedometer.

The screen will also display how many miles you have gone, and your current score.

ENDING THE GAME

The game ends when you either do not pass enough cars in a lap, or you complete five laps and win the race. To play another game, move the joystick horizontally and again select a track.

A game in progress may be ended by pushing the **BREAK** key.

The minutes seem like hours as you wait in anticipation for the flagman to wave that checkered flag. In a few seconds you will be speeding 200 MPH down a sharply curving, never-ending stretch of road that only a few souls have ever mastered. He waves the flag and you're off! MichTron wants to know if you're up to the challenge of SPEED RACER, one of our most dramatic games yet.

SPEED RACER offers four incredible tracks to drive on, a speedometer that goes to 200 MPH and a wide range of unparalleled locations to cruise. Get into a real bind? No problem, your repair crew will be right over. But be careful! There are perilous drivers on the road that will stop at nothing!



**32K Color Computer and Joystick
Required**