

INCENTIVE

D14

INCENTIVE

**MOON
CRESTA**

JOYSTICK
COMPATIBLE

**MOON
CRESTA**

**DRAGON
TANDY 32K**

**TRIP
TO THE
SPACE
WAR**

**TRIP TO THE
SPACE WAR**

Official licence
from Nichibutsu

DRAGON

INCENTIVE

**MOON
CRESTA**



LOADING AND CONTROL OPTIONS See over

MOON CRESTA

Use joystick or keyboard to move Rocket Ships (1-3). Shoot and avoid the onslaught of attacking Kamikaze Aliens but beware as their tactics and formations will change as your skill increases. Bonus is given at 30,000 points. Game is over when all Rocket Ships are destroyed.

BONUS DOCKING

Use Rocket controls to make a docking-press fire for Retrofiring. The quicker the docking the higher the Bonus. When docking is complete-greater fire power is achieved. Name registration for best 5 scorers.

ENJOY THE TRIP!

© COPYRIGHT 1985 INCENTIVE SOFTWARE Ltd.

All rights of the producer, and of the owner of the work being produced, are reserved. Unauthorised copying, hiring, lending, public performance and broadcasting of this cassette is prohibited. The publisher assumes no responsibility for errors, nor liability for damage arising from its use. Moon Cresta is exclusively licenced to Incentive Software Ltd. from Nichibutsu.

WARNING: These programs are sold according to INCENTIVE Ltd's terms of trade and conditions of sale, copies of which are available on request.

DRAGON MOON CRESTA

AUTHOR: JOHN MARTIN

COVER: PETER CARTER

LOADING SCREEN: PETER JAMES

PRODUCED BY IAN ANDREW

LOADING

Connect the tape socket of the Dragon to the ear socket of your cassette player. Insert the cassette, label upwards, into your cassette player and rewind it to the beginning. Type CLOADM and press (ENTER). Press PLAY on your cassette player. The program will run automatically when loaded.

SCORE

Cold Eye



Supper Fly



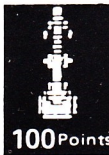
Four-D



Meteo



Atomic Pile



DOCKING

POINTS VARY.
THE QUICKER
THE DOCKING
THE HIGHER
THE SCORE.

CONTROL OPTIONS

Moon Cresta can be played via the keyboard (option 1) or with a joystick (option 2).

Keyboard Control

Keys of the players choice may be selected - see option 3 (When loaded keys = Z - Left, X - Right and ENTER - Fire)

Joystick Control

Select option 2 to select Joystick control.

Dragon

Avoid defining keys 0,1,2,3,4,5,6,7, for Quit and Abort when using Joystick control.

Tandy

Avoid defining keys @,A,B,C,D,E,F,G, for Quit and Abort when using Joystick control.

Incentive Software:
The full range of Incentive Software is detailed in our latest price list. For a free copy send a stamped addressed envelope to:
Incentive Software Ltd, 54 London Street, Reading RG1 4SQ

MOON CRESTA



© 1986 INCENTIVE
SOFTWARE LTD

DRAGON